

Brian Patrick Murray

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Resume

Education Concept Design Academy
Fullerton College
Otis Parsons School of Design
Farmingdale State University of New York
H. Frank Carey High Graduate

Career History

Owner/Illustrator, Murray Studios – 1984 to present

Produced concept art & storyboards for feature film & television, working side-by-side with top-tier Directors. Utilizing my expertise in Photoshop, and ZBrush, on a Cintiq monitor, increased my speed and productivity beyond industry peers, prompting one of the aforementioned Directors to claim I'm the best and fastest storyboard artist he has ever worked with

Designed and illustrated comic book art for DC, Marvel, Image Comics, Extreme Studios, including Batman, Supreme, Young All-Stars, Ms Mystic, and more

Designed and illustrated Tony Hawk's corporate logo, as well as many images that were produced on thousands of skateboards, sold across the nation

Produced animation storyboards for Marvel Entertainment, and DIC Animation

Visual Consultant for Relativity Media – 2010 to 2015

Storyboarded, conceived art, and produced logo treatment designs while working with many Directors across as many films

Instructor at Fullerton College – 2013 to present

Instructional courses include: "Storyboards and Sequence Design", and "Intro to Digital Painting"

Art Director for Joseph Potocki and Associates – 1984 to 1987

Art Direction, Illustration, Design, and Comp Layouts for a variety of national and local accounts

Film Credits

"Ready Player One", "Now You See Me 2", "Super Troopers 2", "Hunter Killer", "Earth to Echo", "Paranoia", "21 & Over", "Limitless", "Safe Haven", "Contraband", "Riddick", "The Chronicles of Riddick", "Pitch Black", "A Perfect Getaway", "Nightmare on Elm Street" (2009), "Green Lantern"(pitch package), "300", "Below", "Freddie vs. Jason", "Rollerball" (2002), "Redline", "The Warriors" (Walter Hill's Director's cut), "Torque",

Television Credits

"Entourage", "Madonna 'You Must Love Me' ", "Grey's Anatomy", "Ugly Betty", "CSI", "CSI: Miami", "CSI: New York", "Miami Trauma" (Pilot), "Monk", "Eli Stone" (Pilot), "American Crime" (Pilot), "Roswell", "Daybreak" (Pilot), Universal Studios California 'Terminator 2: 3D', Madonna's title track video, 'Ray of Light', "Sliders", "Babylon 5", Pepsi 2006 Winter Olympics campaign

Notable Highlights

- Worked with Steven Spielberg on "Ready Player One"
- My "Now You See Me 2" storyboards were featured in the May 12, 2016 Sunday LA Times.
- Director Dave Twohy states the value of my boards on the DVD commentary of "The Chronicles of Riddick"
- My concept art for CSI:NY was presented to New York City Mayor Bloomberg to gain permission to film their pilot at Ground Zero
- I illustrated "Pitchblack: Slam City", the internet comic and prequel to the movie, "Pitch Black", working closely with actor Vin Diesel and Director David Twohy
- I Directed the TV show "Voltron in the Third Dimension", one of the first network shows to be produced exclusively in 3D
- I illustrated the L.A. Dodgers' campaign of banners, billboards, and bus posters that appeared throughout all of Los Angeles during their 1998 baseball season
- My 3D work was prominently featured in "The Ray Dream Handbook".
- I was the primary skateboard designer for Birdhouse, Tony Hawk's skateboard company in the mid-nineties.
- I was part of the Image Comics "BOOM" as co-creator, writer, and illustrator of Extreme Studios' "Supreme", as well as the colorist on all of Rob Liefeld's flagship books, including "Youngblood" and "Brigade". Other comic work included pencilling and inking covers and interior pages for DC Comics, Marvel Comics, Image Comics, and many other independent comic book companies.

Exhibitions

My film concept art & illustration pieces have hung in the Local 800 Union's Gallery showings in LA

Lectures

Pasadena Art Center, Columbia College, Fullerton College, Engineering Week Aliso Viejo

Clients

Relativity Media, Marvel Entertainment, Fox Entertainment, Marvel Comics, DC Comics, Image Comics, Tony Hawk's Birdhouse, Interplay Entertainment, City of LA/Los Angeles Dodgers, DIC Entertainment, Microsoft Corporation, Universal Theme Parks, Mattel, Sony PlayStation, Lexus, Taco Bell

Gaming Note

I am ranked #3 on the Unreal Tournament 3 Deathmatch Leaderboards