



### **Digital Illustrator:**

- “Cowboys & Aliens”, Dreamworks, John Favreau – Dir., Scott Chambliss – Designer(2010)
- “Knight & Day”, Fox, James Mangold – Dir., Andrew Menzies – Designer (2010)
- “Criminal Minds”, Disney/CBS, Vincent Jefferds – Designer, Victoria Ruskin – Art Dir. (2010)
- “Unique”, Disney, David Goyer – Dir, Oliver Scholl - Designer (2007)
- “I Now Pronounce You Chuck and Larry”, Universal, Dennis Dugan – Dir, Perry Blake – Designer (2006)
- “Click”, Columbia Pictures, Frank Corcaci – Dir, Perry Blake – Designer (2005)
- “The Golden Compass”, NewLine, Chris Weitz – Dir. (2004)
- “The Longest Yard”, Paramount, Peter Segal – Dir., Perry Blake – Designer (2004)
- “Team America”, Paramount, Trey Parker & Matt Stone – Dirs., Jim Dultz – Designer (2003)
- “Superman”, Warner Bros., McG – Dir., Owen Paterson – Designer (2003)
- “Superman”, Warner Bros., Brett Ratner – Dir., Arthur Max – Designer (2002)
- “The Day After Tomorrow”, Fox, Roland Emmerich – Dir., Barry Chusid – Designer (2002)
- “Xmen 2”, Fox, Bryan Singer – Dir., Guy Dyas – Designer (2002)
- “The Time Machine”, Dreamworks, Simon Wells – Dir., Oliver Scholl – Designer (2000-2001)
- “Jurassic Park III”, Universal, Joe Johnston – Dir., Ed Verreaux – Designer (2000)
- “A.I.”, Warner Bros. / Dreamworks SKG, Steven Spielberg – Dir., Rick Carter – Designer (2000)
- “Mission to Mars”, Disney, Brian DePalma – Dir., Ed Verreaux – Designer (1998-99)
- “The Incredible Mr. Limpet”, Warner Bros., Steve Oedekerck – Dir., Stephen Lineweaver – Designer (1998)
- “Deep Impact”, Dreamworks SKG, Mimi Leder - Dir., Leslie Dilley - Designer (1997)
- “Contact”, Warner Bros., Bob Zemeckis – Dir., Ed Verreaux – Designer (1996-97)

### **Animation / Design / Art Direction:**

- ZillionTV, Oversaw all Hardware ID from Concept to Tooling as well as Product Renders (2008-09)
- “Joy of Christmas”, Martina McBride live stage show, Ramsey Avery Design (2002)
- “Dan Dare”, CG Modeling, Netter Digital Entertainment (1999-2000)
- “Star Trek: Deep Space Nine”, Practical Model(s) to CG Model(s) translation, Digital Muse (1998)
- “Honey, I Shrunk The Kids!”, Minivan to Mech conversion, Encore Visual FX (1998)
- “Wonderful World of Disney”, Mickey Mouse Clock Opens, Hysteria Inc. (1997-98)
- “Trials of Battle”, Shadowsoft, Dean Iverson – Producer (1996-97)
- “Star Trek: Vulcan Fury”, Interplay Productions, Ken Allen – Producer (1994-95)

### **3D FX Animator:**

- “Xena: Warrior Princess”, Syndicated, Flat Earth Productions – FX facility (1999)
- “Space: Above and Beyond”, Fox TV, Area 51 – FX facility (1996)

### **Technical Director / Animator:**

- “Babylon 5” – 1<sup>st</sup> season, PTEN, Foundation Imaging – FX facility (1993-94)
- “Viper” – Pilot, NBC, Foundation Imaging – FX facility (1993)

### **Education:**

- Bachelor of Arts, Cinema-Television Production, University of Southern California (1988)

### **Guild:**

- Local 800, Art Directors Guild