

Aga Szostakowska | Production Design & Art Direction

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Member of the Art Directors Guild Local 800

EDUCATION

PhD, Design

"Sketches from Virtual Space,
Architecture in Cyberspace"
Academy of Fine Arts in Krakow, Poland
2006 - 2011

Interactive Media

Maryland Institute College of Art Baltimore, US
2008

Master of Fine Arts, Interior Design

Academy of Fine Arts in Krakow, Poland
2001 - 2005

Interior Design

Ecole Supérieure d'Arts Graphiques
et d'Architecture Intérieure (ESAG Penninghen), Paris,
France
2004

PUBLICATIONS

Sketches from Virtual Space
Architecture in Cyberspace [CyberEmpathy,
2013, red. prof. Andrzej Glowacki, Marika
Wata]

AWARDS

First Prize - Architectural Competition
for the Main Square in Bielsko - Biala (with APA
'Archines'), Bielsko Biala, Poland, 2007

First Prize - Architectural Competition
for "Alexander" (with APA 'Archines'), Bielsko Biala,
Poland, 2006

2001 ASP Design Studio
Honorable Mention
2002 ASP Sculpture Studio
Honorable Mention
2003 ASP Interior Design Studio Honorable Mention

EXPERIENCE

- Production Design & Art Direction: Virtual Reality, Feature & Short Films, Commercial
- Set Design & Illustration
- Graphic Design
- Architectural Design, Planning & Interior Design
- Furniture & Product Design, Museum Exhibition Narrative Design

SKILLS

- SOFTWARE: AutoCAD, Sketchup & Layout, 3ds Max (Mental Ray & V Ray), Frame Forge, ADOBE CC: Photoshop, Illustrator, InDesign, Dreamweaver, Premiere Pro
- Drafting, 3D Modeling, Freehand Sketching, Sculpting, Drawing and Painting, Model-Making

SELECTED PROJECTS

Film / TV

Production Designer: *Alice Liddell & Lewis Carroll* | Disney/Blue Giant | Marketing Content | 2016

Assistant Art Director: *Modern Family* | ABC Television | TV Series | 2016

Production Designer: Claire Bennet | Art Director: Aiyana Trotter

Production Designer: *Zootopia Roundtable* | Disney/Blue Giant | Marketing Content | 2016

Production Designer: *The Impossible Joy* | Father & Sun | Short | 2016

Production Designer: *Wednesday* | Short | 2016

Production Designer: *Khali the Killer* | Millennium Films | Feature | 2015

Assistant Art Director: *Bad Guys* | NBC Playground | TV | 2015

Production Designer: Aiyana Trotter

Art Director: *Blind Sight* | AFI | Short | 2015

Production Designer: Briana Gorton

Graphic Designer: *The Genie Outtakes* | Disney/Blue Giant | Doc | 2015

Graphic Designer: *Aladdin: Creating Broadway Magic* | Disney/Blue Giant | Doc | 2015

Graphic Designer: *Cinderella Kindness* | Disney/Blue Giant | Doc | 2015

Graphic Designer/Art Director: *#MAL Descendants* | Disney/Blue Giant | Animation | 2015

Production Designer: *Closer To Home* | Feature | 2014

VIRTUAL REALITY / MULTIMEDIA

Production Designer: *ARGOS File* | Magnopus | VR Experience / Game | 2016

Production Designer: *The Surrogate* | Flaherty Pictures | VR Experience | 2015
nominated for the Innovation Award at the SXSW 2016

Production Designer: *A Tribute to Miles, Swietokrzyska Philharmonic* | Multimedia Stage Design | 2005

Production Designer: *Hello* | Look-Up | Multimedia Stage Design | 2005

COMMERICAL

Production Designer: *Alfa* | Commercial | 2016

Production Designer: *Sari Wangi* | MoFilm | Commercial | 2016

Illustrator: *Party City* | Raucous Content | Commercial | 2016

Production Designer: Jules Barraclough

Illustrator: *Up Work* | Little Moving Pictures | Commercial | 2015

Production Designer: Jona Tochet

Art Dep. Assistant: *IBM* | Terri Timely | Commercial | 2015

Production Designer: Jona Tochet

EXHIBITIONS

- 'The Main Square' Town Hall
Bielsko - Biala, Poland, 2007
- 'Memorial to Miles', Multimedia Installation,
Swietokrzyska Philharmonic, Kielce, 2006
- 'Hello', Multimedia Installation, Baniarluka
Theatre, Bielsko - Biala, Poland, 2006
- 'Interieur', Group Exhibition, BWA Art Gallery,
Bielsko Biala, Poland, 2006
- 'What is Interior Design?'
Solo Exhibition, Zywiec Castle Museum,
Poland, 2006
- 'Cultural Interior of the City'
Solo Exhibition, Bielsko - Biala Town Hall,
Poland, 2006
- 'The Young' Group Exhibition, Zywiec Castle
Museum, Poland, 2006
- 'Marszalkowska & Jerozolimskie' Town Hall,
Warsaw, Poland, 2004
- 'Salon Obce Architektu', Group Exhibition,
Prague, Czech Republic, 2004
- 'Space', group exhibition, PWST Krakow,
Poland, 2004
- 'Strange World', group exhibition, Galeria
Schody, Krakow, Poland, 2004

LANGUAGE

English - proficient
Polish - native
French - intermediate

Polish citizen - authorized to work in UE
US Permanent Resident - authorized to work in
the U.S.

Architecture & Interiors

IBN Battuta Mall Dubai, UAE (Cubellis Inc)

Architectural Designer | Concept Design, Design Development

Program: 18 million SF mixed-use development 5-star Executive Boutique Hotel (220-keys) 4-star Entertainment/Lifestyle Hotel (2,500-keys) 2 star Hotel (200-keys) 3 million SF of retail 3 million SF of office 1,300 residential units Entertainment district 18,000 structured parking spaces.

Great Mall Dubai International City, Dubai, UAE (Cubellis Inc)

Architectural Designer | Concept Design, Design Development

Program: 5 million SF of retail and entertainment for a total of 6M SF at completion. The retail program includes two separate retail malls, a traditional retail mall, and a home furnishings mall, anchored by a common entertainment zone.

Dragon Mart, International City, Dubai, UAE (Cubellis Inc)

Concept Design, Design Development, Construction Documents

Dragon Mart is known as the largest trading centre for Chinese merchandise outside of mainland China.

Program: 1.7 million SF retail, 600,000 SF office, 1200 residential units, 400-key hotel

Sharon Corners, Charlotte, North Carolina, US

Concept Design

670,000 SF mixed-use project consisting of a 180-key boutique hotel, 400 residential units, 177,000 SF of retail, 30,000 SF of office and 1500 structured parking space.

Silver Sands, Sandestin, Florida, US

Concept Design, Design Development

175,000 SF expansion and parking structure,
that will expand on the over 100 brand name designer outlets.

The District, Pleasantville, New Jersey, US

Concept Design, Design Development

Phase One consists of a 2 level 36,000 SF city municipal/police building, 8,000 SF of retail, 30,000 SF of office, 220 residential units and parking structure.

Phase Two consists 38,000 SF of retail and 250 residential units and

Phase Three consists of 93,000 SF of grocery and service retail and restaurants.

Rowan Boulevard, Glassboro, NJ (KPN Architects Inc)

Concept Design

Program: \$300 million redevelopment project linking the University with Glassboro's downtown retail district

Druid Park Lake Drive, Baltimore, MD (Vispace Design, Mount Royal CDC)

Concept Design

Program: 405,000 SF mixed-use development

City Place Mall, Silver Spring, MD (with CI Design Inc)

Concept Design, Design Development

Van Hemelrijck, Brussels, Belgium (APA Archines, D'Architecture UNA)

Concept Design (Architecture)

Town hall 'Malibrans', Brussels, Belgium (APA Archines, D'Architecture UNA)

Concept Design (Architecture)

University of Economy and Humanities in Bielsko Biala, Poland (Aga Szostakowska Design and APA Archines)

Concept Design, Design Development (Architecture)

Aktyn Business Centre, Warsaw, Poland (Vispace Design)

Concept Design (Interior Design)

Museum Exhibition Design

'Pustynia Bledowska', Bledow, PL

Architectural Designer: Concept Design (Permanent Exhibition)

'Architektura Dwudziestolecia Międzywojennego Stalowej Woli', Stalowa Wola, PL

Architectural Designer: Concept Design (Permanent Exhibition)

'Richard Pipes' - Biographical Exhibition

Architectural Designer (Temporary Exhibition)

'Dziesieciolecie WSEH', University of Economy and Humanities, PL

Architectural Designer (Temporary Exhibition)