

**martin**  
**kline**  
**illustration**  
**and design**

[www.martyklinedesign.com](http://www.martyklinedesign.com)

**ART DIRECTION    PRODUCTION ILLUSTRATION    STORYBOARDS    THEME DESIGN**

Projects for RL Leaders, House of Moves, Agile Eye, Lucky 13 Design, Microdesk, Los Angeles Academy of Figurative Art		2015-2018
CSI: Cyber	Roland Rosenkrantz	2015
Parenthood <i>and</i> About A Boy (NBC)	Steven Jordan, PD	2014
Devil's Third <i>video game</i>	Valhalla Games	2013
Vegas (CBS)	Marek Drobowski, PD	2012
THQ Games, Executive Art Director	Evan Hirsch, CD; Danny Bilson, ExecVP, Creative	2012
Involved in <i>Homefront</i> at KAOS, <i>Red Faction: Armageddon</i> and <i>inSane</i> at Volition, <i>Darksiders</i> and <i>Darksiders 2</i> at Vigil, <i>UFC Trainer</i> at HeavyIron, <i>MX vs ATV</i> at Rainbow, <i>Space Marine</i> at Relic, <i>Metro 2033</i> and <i>Metro Last Light</i> at 4A, <i>Avengers</i> at Studio OZ and Bluetongue, <i>Evolve</i> at TurtleRock, and <i>Devil's Third</i> at Valhalla. Online experience includes participation in the development of <i>Margaritaville</i> and <i>WWE Superstar</i> .		
Spider-Man 4	Sam Raime, Dir; Michael Riva, PD	2009
Microsoft Surface UX Art Direction	Evan Hirsch, Creative Director	2008
Terminator: Salvation	McG, Dir; Martin Laing, PD	2007-8
Sony Pictures Imageworks: Senior Visual Effects Art Director		
Beowulf		2006-7
Beowulf, The Prize Winner of Defiance, Ohio, Click		2005
The Polar Express, The Prize Winner of Defiance, Ohio		2004
The Polar Express, The Haunted Mansion, Fifty First Dates		2003
Spider-Man, Men in Black 2, Anger Management, The Polar Express		2002
Spider-Man, Gigli, Riding In Cars with Boys, Astroboy, C-Force		2001
Stuart Little 2, Harry Potter and The Sorcerer's Stone, Spider Man		2000
Stuart Little		1999
Snow Falling on Cedars, Patch, Stuart Little		1998
Contact, The Postman		1997
The Ghost and The Darkness, Phenomenon, Michael, Contact		1996
Anaconda, Cable Guy		1995
Multiplicity	Harold Ramis, Dir; Jack DeGovia, PD	1995
Broken Arrow	John Woo, Dir; Holger Gross, PD	1995
Batman Forever	Joel Schumacher, Dir; Barbara Ling, PD	1994
Forrest Gump	Bob Zemeckis, Dir; Rick Carter, PD	1993
The Flintstones	Brian Levant, Dir; William Sandell, PD	1993

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Jurassic Park	Steven Spielberg, Dir; Rick Carter, PD;	1992
Batman Returns	Tim Burton, Dir; Bo Welch, PD	1991
Jurassic Park	Steven Spielberg, Dir; Rick Carter, PD	1990
Back To The Future II & III	Bob Zemeckis, Dir; Rick Carter, PD	1989
The Naked Gun: Police Squad!	David Zucker, Dir; John Lloyd, PD	1988
Honey, I Shrunk the Kids	Joe Johnston, Dir; Greg Fonseca, PD	1988
Who Framed Roger Rabbit	Bob Zemeckis, Dir; Elliot Scott, PD	1986
Harry and the Hendersons	William Dear, Dir; Jim Bissell, PD	1986
Short Circuit	John Badham, Dir; Phillip Harrison, Pd	1985
Dune	David Lynch, Dir; Tony Masters, PD	1983
Rich and Famous	George Cukor, Dir; Fred Harpman, PD	1981
Star Trek: The Motion Picture	Robert Wise, Dir; John Dykstra, Apogee SPFX	1979
Caddyshack	Harold Ramis, Dir; John Dykstra, Apogee SPFX	1979

CD ROM PROJECTS

Congo - CD Rom Adventure	HyperImage	1995
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THEME PARK PROJECTS

Kobe/Rokko Island	Supervising Art Director, Interactive Ent., Kobe, Japan	1990
Fantastic Puro Land	Supervising Art Director, Sanrio/Landmark, Tokyo, Japan	1988
Showscan: A Tour of the Universe	Douglas Trumbull, Dir	1984
Dumbo's Circus, D/L	Show Designer, For Rolly Crump, WED Enterprises	1976
Space Mountain, WDW	Ride Development, Show Design, WED Enterprises	1972-3

PROFESSIONAL ASSOCIATIONS AND AWARDS

Illustrators and Matte Artists, Vice President since 1988, Member since	1977
Art Directors Guild, Member since	1992
Visual Effects Society, Board of Directors, 1997, 1998, Member since	1997
Ford Foundation Fellowship for the Study of Fine Art Lithography	1971

ACTIVITIES AND AFFILIATIONS

Los Angeles Academy of Figurative Art	Director of Academic Affairs	2017
American Film Institute, Los Angeles, CA,	<i>Storyboards for Pre-Production</i>	2002
Smithsonian Institution, Washington, DC, Lemulsen Center,	<i>The Playful Mind</i>	2000
Directors Guild of America, Los Angeles; DGC, Toronto	<i>Storyboarding for Directors, a Seminar</i>	1994
Otis Art Institute of Parsons School of Design, LA, CA	<i>Storyboarding for Film</i>	1992

EDUCATION

Art Center College of Design, Pasadena, CA	Evening Studies, Continuing Education	
Otis Art Institute, Los Angeles, CA	BFA, Fine Arts,	1971
Columbia University, New York City, NY	MS, Materials Science,	1969

Resumé - Martin A. Kline, Illustration and Design

Carnegie Institute of Technology, Pittsburgh, PA

BS, Metallurgy and Materials Science, 1967