

WILLIAM BUDGE

PRODUCTION DESIGNER ART DIRECTOR CONCEPT DESIGNER

3 2 3 3 5 0 5 9 4 4
w b u d g e @ m a c . c o m
p o r t f o l i o :
www.williambudge.com

film & television

credit

director

STAR TREK: DISCOVERY Seasons 1 and 2 CBS Studios	VFX Art Director	David Semel & Various
THIRTEEN REASONS WHY Netflix	Art Director	Tom McCarthy & Various
QUARRY HBO Pictures	Art Director	Greg Yaitanes
SCOUTS GUIDE TO THE ZOMBIE APOCALYPSE Paramount	Art Director	Christopher Landon
RAKE (Pilot and Series) Fox Television	Art Director	Sam Raimi & Various
PARANORMAL ACTIVITY: THE MARKED ONES Paramount	Art Director	Christopher Landon
THE ICEMAN Millennium Films	Art Director	Ariel Vromen
THE ZONE (prep) Sony Pictures	Art Director	Roland Emmerich
TRESPASS Nu Image Films	Art Director	Joel Schumacher
DRIVE ANGRY Summit Entertainment	Art Director	Patrick Lussier
RED SONJA Millennium Films	Conceptual Artist	Doug Aarniokoski
RA. ONE Red Chillies Entertainment	Conceptual Artist	Anubhav Sinha
TEKKEN Crystal Sky Pictures	Supervising Art Director	Dwight H. Little
MICHAEL JACKSON'S THIS IS IT Columbia Pictures	Art Director	Kenny Ortega
THE FORGOTTEN ONES, aka: THE TRIBE	Production Designer	Jorge Ihle
JOLENE Next Turn Productions	Art Director	Dan Ireland
DON'T COME KNOCKING Sony Pictures Classics	Art Director	Wim Wenders
LAND OF PLENTY IFC Films	Art Director	Wim Wenders
HOW DID IT FEEL Acuna Entertainment	Art Director	Daniel Faraldo
LOVE CRIMES AND OTHER FELONIES	Conceptual Artist	Michael Stahlberg
PIRATES MOON	Conceptual Artist	Anthony Delasandro
THE SECRET SEA	Production Designer	Joege Gagero
TRADE DAY	Art Director	Dawson Williams
MAN-MADE HOUSE TBS Superstation	3D Graphics Designer	Various
OCEAN'S ELEVEN Warner Bros.	3D Graphics Designer	Steven Soderbergh
THE SOUL TRAIN AWARDS	Art Director	Various
REMOTE CONTROL	Production Designer	Ivan Zivkovic
THE EDGE OF THE MIDWAY	Production Designer	Susy Foreman

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commercials, music videos, & live events

credit

director / agency

SUNDAY NIGHT FOOTBALL OPENING - TELEVISION

Conceptual Artist

Bodega - Northern Lights

SNICKERS - COMMERCIAL

Conceptual Artist

JHF Productions

MICROSOFT XBOX AT E3 - LIVE EVENT (5 YRS)

Conceptual Artist

Zed Ink

NIKE - COMMERCIAL

Conceptual Artist

Prettybird

MY LITTLE PONY - COMMERCIAL

Conceptual Artist

Black Label Content

HONDA - COMMERCIAL

Conceptual Artist

Stacy Toyama

APPLE IPAD BILLBOARD CAMPAIGN - PRINT

Print Artist

Apple

20/20 MOVIE AWARDS POSTER - PRINT

Print Artist

Various

THE DETAILS MOVIE POSTER - PRINT

Print Artist

The Weinstein Company

ROD STEWART CHRISTMAS SPECIAL- TELEVISION

Conceptual Artist

Graying & Balding Inc.

BARBIE DREAM HOUSE - COMMERCIAL

Conceptual Artist

Partizan

MTV VIDEO MUSIC AWARDS 2012 - TELEVISION

Art Director

Jeff Roe

FALLOUT VIDEO GAME - COMMERCIAL

Conceptual Artist

The Ant Farm

GODADDY.COM - COMMERCIAL

Conceptual Artist

Light Switch, Inc.

ISM: "BREATHE" - MUSIC VIDEO

Production Designer

Pavlina Hatoupis

ISM: "GOODBYE" - MUSIC VIDEO

Production Designer

Pavlina Hatoupis

FRUIT ROLL-UPS - COMMERCIAL

Conceptual Artist

Crossroads Films

VICTORIA'S SECRET - COMMERCIAL

Conceptual Artist

Various

HUMMER H3 - COMMERCIAL

Conceptual Artist

Various

K-SWISS - COMMERCIAL

Conceptual Artist

Various

BAGDAD CAFÉ POSTER - PRINT

Print Artist

Percy Adlon

AFU-RA - MUSIC VIDEO

Art Director

Danny Passman

PLUGGED LIVE - TELEVISION

Conceptual Artist

Brand Bakery

WEISENHEIMER - COMMERCIAL

Production Designer

Pavlina Hatoupis

PARQUE WARNER BROS MADRID - THEME PARK

Conceptual Artist

Miziker Ent. Group

DISNEY STORES, INC - ARCHITECTURE

Conceptual Artist

Disney Stores, Inc.

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e d u c a t i o n

Masters of Fine Arts in Production Design
AMERICAN FILM INSTITUTE

Bachelor of Science in Industrial Design
Minor in Art
WESTERN WASHINGTON UNIVERSITY
Graduated With Honors, Presidents List

s k i l l s

excellent design skills
outstanding traditional sketching and rendering skills
3D modelling using Rhino3D, Modo & Sketchup
strong set design / drafting ability
accomplished traditional and digital photography skills
great traditional model building and Industrial Design skills
excellent management and leadership skills
able to prioritize and to meet deadlines
ability to inspire and motivate a team towards a common aesthetic goal
capable of taking direction, distilling it, and re-communicating it to others
a self-starter who strives for excellence
eager to learn new things and love to think outside of a paradigm
good communication and presentation skills

s o f t w a r e

ADOBE CREATIVE SUITE, RHINO3D, MODO, GOOGLE SKETCHUP, FORMZ, COREL PAINTER,
MICROSOFT OFFICE, and very quick to pick up new programs.

ART DIRECTORS GUILD IATSE LOCAL 800 member
eagle scout