

PRODUCTION ILLUSTRATIONS, 3D CONCEPTUAL DESIGNS
ART DIRECTION, VFX Art Direction, MATTE PAINTINGS

LAURENT BEN - MIMOUN

Website: <https://laurentbenmimoun.myportfolio.com/>

E-mail: Laurent.benmimoun@gmail.com

Phone: 310.403.55.06 cell

-Strong portfolio demonstrating the ability to create multiple ideation sketches and styles as well as finished/polished paintings, understanding of color theory, lighting and most of all storytelling.

- Solid figure drawing and painting skills, good communicator and a team player. Also experienced in Supervising artists team, art direction and following up designs from creation completion great understanding of clients needs and a background in Visual effects.

Software/Skills

Concept painting /Matte painting: Photoshop

Digital sculpting /Concept modeling: ZBrush, Keyshot, Maya, Sketchup Pro

Memberships:

Art Directors Guild: Local 800, Visual Effects Society, Animation Guild: Local 839.

Languages: French, English/ EU and US citizen passports.

Interest: Cycling but I also play guitar, and I shot a short Sci-Fi flick in my garage with friends and family.

WORK HISTORY:

2020: Thor:Love &Thunder Conceptual Art Director/Illustrations/3d Designer
Prod. Designer: N. Phelps. Dir: Taika Waititi **Marvel Studios**

2019: The pride Of Carthage. Illustrations **Sonar Studios**
Prod. Designer: G. Kirkland Dir: Nate Parker

2019: Twilight Zone s2 Illustrations **CBS Studios**
Prod. Designer: Michael Wylie

2019: Venom 2 Illustrations **Sony Studios**
Prod. Designer: Oliver Scholl

2019: Akira: Pitch presentation Concept Env, transportation, Characters
Illustrations **Warner Bros Studios**
Prod. Designer: Ra Vincent, Dir: Taika Waititi

2018:Legion season 3 Illustrations **Fox Studios**
Prod. Designer:Marco Niro

2018: Twilight Zone s1 Illustrations **CBS Studios**
Prod. Designer: Michael Wylie

2018: Spiderman: Homecoming 2 Illustrations **Marvel/Sony Studios**
Prod. Designer: Claude Parre

2018:Legion season 2 Illustrations **Fox Studios**
Prod. Designer: Michael Wylie

2017: Shazam! Illustrations **Warner Brothers Studios**
Prod. Designer: Jen Spencer

2017: Ant Man and the Wasp Illustrations **Marvel Studios**
 Prod. Designer: Shepherd Frankel

2016: Thor Ragnarök Conceptual Art Director/Illustrations/3d Designer
 Prod. Designer: Dan Hennah Dir: Taika Waititi **Marvel Studios**

2015: Dark Tower:The Gunslinger Production Art/Concepts **Sony Studios**
 Prod. Designer: Dan Hennah then Christopher Glass

2015: Passengers Art department/concepts **Sony Studios**
 OSCAR NOMINATION for Best Production design Prod. Designer: Guy Dias

2015: Independence Day: Resurgence Art department/concepts **Fox Studios**
 Dir.: Roland Emmerich Prod. Designer: Barry Chusid

2015: Ghostbusters Car and hardware 3D designs/concept art **Sony Studios**
 Dir. Paul Feig Prod. Design: Jefferson Sage

Orphans of the void (TV Pilot) Concept /3d/ Art director **Pitch**
 Dir. K Michel Parandi

2014 The Ark and the Aardvark(animation) Art Director/ Visually Development
Unified pictures Prod. Designer: Luc Demarchelier

2014 The Wall Of China Art department/concepts **Legendary pictures**
 Prod. Designer: John Myhre

2014 Brilliance Art department/concepts **Legendary Pictures**
 Prod. Designer Dominic Watkins

2014 Alice2:Through the looking glass Concept design/ concept modeler/
 Illustrations , and postviz illustrations
Disney studios Prod. Designer: Dan Hennah

2013 Ghostbusters III
 I worked directly with the Director and leading the team artists for 3D concept
 designs (transportation/props/environments) for studios presentation and I have
 created illustration for the art direction pitch.
 Dir./Prod. Ivan Reitman **Sony pictures**

2013 Pacific Rim Lead Matte painter/concept Artist
 Mirada studios, Dir. Guillermo Del Toro

2012: Project Almanac Production Illustration/art direction/ studio presentation
 Paramount studios Dir. Dean Israelite

2012: 42 Hammerhead studios Matte paintings/concepts

2012:The Amazing Spiderman Lead Matte painter
 Sony Imageworks

2012: The Dictator Matte paintings
 Hatch Fx

2012: 300: The Battle Of Artemisia Conceptual Designer
 Warner Brothers
 Prod. Designer: Patrick Tatopoulos

2012: The Avengers Concept Artist
 Digital Domain

2011:The Hunger Games Concept Illustrator
 Lion's gate films
 Prod Designer : Phil Messina

2011: Arthur Christmas Concept /Lead Matte painter
Team of 9 artists & Assumed the quality check and department approval of DMP
Sony Imageworks
Dir: Sarah Smith

2011: Total Recall 2012 Concept Designer
Columbia Pictures
Dir: Len Wiseman / Prod. Designer: Patrick Tatopoulos

2010: Gulliver's travels Lead Concept / Matte painting.
HydroLux
Dir: R. Letterman

2010: Skyline Lead Concept / Matte painting.
HyDroLux
Dir: Strauss Brothers

2010: Battle: Los Angeles Concept / Lead Matte painter
HyDrauLX
Dir: J. Liebesman

2010: Priest Concept / Matte painting.
Svengali FX
Dir: Scott Stewart

2010: Percy Jackson & the Olympians Concept / Matte painting
PIXOMONDO
Dir: Chris Columbus

2009: Mr. Limpet Concept illustration
WARNER BROTHERS Studios
Prod. Designer: Jim Bissell

2009 "All Good Things" Art Director/ Concept / Matte Painting
GIANT STEPS FX
Dir. Andrew Jarecki

2009 "This is it" Concept / Matte painting
Stimulated Inc. **Michael Jackson: Stage Show**
Vfx Sup.: Bruce Jones

2008-2009 "The Land of the Lost" Lead Illustrator/ Matte painter
RHYTHM&HUES
Dir. Brad Silberling

2007-2008: "The Last Airbender" Concept Illustrator
PARAMOUNT PICTURES Studios
Dir. M. Night Shyamalan / Prod. Designer: Phil Messina

2007: "Changeling" Matte painter
PACTITLE Studios
Dir. Clint Eastwood

2007: "I am Legend" Matte painter
SONY PICTURES IMAGE WORKS
Dir. F. Lawrence

2007: "Beowulf" Matte painter
SONY PICTURES IMAGE WORKS
Dir. R. Zemeckis

2005-07: " Tangled " / "Rapunzel"	Visual
Development	
WALT DISNEY Pictures	
Dir. Glen Keane / Art Dir. Lisa Keene	
2005 " Bolt" formerly:"American Dog"	Vis Dev /Matte paintings
WALT DISNEY Pictures	
Dir. Chris Sanders / Art Dir. Paul Felix	
2005" The Hills Have Eyes "	Matte painting/Concept
Dir. Alex Aja	
2004" The Phantom of the Opera "	Matte painting/Concept
ASYLUM FX <i>VES nominee 2004:Best created environment/ matte painting</i>	
Dir. Joel Schumacher	
2004" The Day after tomorrow "	Matte painting/Concept
ORPHANAGE	
Dir. Roland Emmerich	
2003" Around the world in 80 Days "	Matte paintings
RHYTHM&HUES	
Dir. Frank Coraci	
2003" Peter Pan "	Matte paintings
RIOT PICTURES	
Dir. P.J. Hogan	
2003" Scary Movie 3 "	Matte paintings
RIOT PICTURES	
Dir. David Zucker	
2003" The Extraordinary League of Gentlemen "	Matte paintings/concepts
RIOT PICTURES	
Dir. Stephen Norrington	
2002" Terminator 3 "	Matte paintings
RIOT PICTURES	
Dir. Jonathan Mostow	
The Lord of the Rings:	
2002" The Two Towers "	Matte paintings
WETA DIGITAL <i>Academy Award for Best Visual Effects 2003</i>	
Dir. Peter Jackson	
2001 " The Fellowship of the Ring "	Matte paintings
WETA DIGITAL <i>Academy Award for Best Visual Effects 2002</i>	
Dir. Peter Jackson	
2001 " Rollerball " (remake)	Matte paintings/concepts
VISION ART	
Dir. John Mc Tiernan	
2001 " Moulin Rouge "	Matte paintings
ASYLUM FX	
Dir. Baz Lurhman	
2001 " Pearl Harbor "	Matte paintings
ASYLUM FX	
Dir. Michael Bay	

2000 " How the Grinch Stole Xmas " Matte paintings
DIGITAL DOMAIN
Dir. Ron Howard

2000 " Little Nicky " Designs.
RIOT PICTURES
Dir. Steven Brill

2000 " Ready to Rumble " Matte paintings
RIOT PICTURES
Dir. Brian Robbins

99 " O Brother Where Art Thou! " Matte paintings
DIGITAL DOMAIN
Dir. J & E Coen

99 " Final Fantasy " Matte paintings
SQUARE USA
Dir. A. Sakagushi

97 " Seven Years in Tibet " Matte paintings
MAGIC CAMERA (London)
Dir. J-J Annaud

92 " We're Back! " Storyboards
AMBLIMATION
Dir. Simon Wells

91 " An American Tail: Fievel Goes West " Backgrounds & Airbrush FX
AMBLIMATION
Dir. Simon Wells

THEATER

2002 " La Boheme " Digitally painted for printing Scenic Backdrops
BAZMARK INC
Dir. Baz Lurhman / Prod. Designer Catherine Martin

TV

2003 " And starring Pancho Villa as himself " Matte paintings
GRAY MATTER FX
Dir. Bruce Beresford

2002 " West Wing " Matte painting
GRAY MATTER FX

2000 HBO's film " 61* "(Sixty one) Matte paintings
CENTROPOLIS FX
Dir. Billy Crystal

98 HBO's series" From the Earth to the Moon " Matte paintings/concept
RIOT PICTURES
Exc. Prod. Tom Hanks /Prod Designer Richard Toyon

GAMES

2006 "Eye of Ra" Concept Artist
MOBICORE STUDIO, Hawaii

COMMERCIALS

Concept Designs / Matte paintings/Vfx Art direction
Present: **Strife** : Game Animatic, **Imaginary Forces** studio.
2012-13: Walgreens **Kilt Studios**, Chase bank **Mirada**, Spiderman games
Logan, Forza **Rabbit content**
2010 **Halo** : Game Trailer, **Animal Logic, Los Angeles**
2009 **Megaphon (Pixomondo Los Angeles)**
2009 **Wrigley's (MPC Los Angeles)**
2007 **Ishare/Barclay**
2007: **Hyundai**
2007 **Lexus**
2007 **Mercedes-Benz: Opera (RSA)**
2007 **PoKemon**
2007 **Coca-Cola: ZERO**
2005 **Target**
2005 **Playstation2: Geist**
2005 **Playstation2: MLB -Chavez**
2005 **Playstation2: MLB -Green**
2004 **Radio shack**
2004 **Game boy: Donkey Kong**
2004 **Game boy: Final fantasy**
2004 **Jeep**
2000 **SADE** music video for " **By Your Side** "
2000 **Gillette Razors**
1999 **Twister I & II Chevrolet Cars**
1999 **Captain Crunch Cereals I & II**
1999 **New York Life Insurances, News**