

PRODUCTION ILLUSTRATIONS, 3D CONCEPTUAL DESIGNS  
ART DIRECTION, WORLD BUILDER, PITCH & MATTE PAINTINGS

**LAURENT BEN - MIMOUN**

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**Memberships:**

**Art Directors Guild:** Local 800, **Animation Guild:** Local 839 and **The Visual Effects Society.**

**Languages:** French, English/ EU and US citizen passports.

**Interest/Past time:** Cycling but I also play guitar, and I shot a short Sci-Fi flick in my garage with friends and family, I've just finished writing a new script and doing a short in Unreal Engine.

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**WORK HISTORY:**

<b>2021: Haunted Mansion</b> Illustrations/3d Designer Prod. Designer: Darren Guilford	<b>Disney Studios</b>
<b>2021: DisEnchanted</b> Illustrations/3d Designer Prod. Designer: Dan Hennah	<b>Disney Studios</b>
<b>2020: Picard: Star Trek S2</b> Illustrations Prod. Designer: Dave Blass	<b>CBS Studios</b>
<b>2020: Thor: Love &amp; Thunder</b> Illustrations/3d Designer Prod. Designer: N. Phelps. Dir: Taika Waititi	<b>Marvel Studios</b>
<b>2019: Twilight Zone s1 &amp; s2</b> Illustrations Prod. Designer: Michael Wylie	<b>CBS Studios</b>
<b>2019: Venom 2</b> Illustrations Prod. Designer: Oliver Scholl	<b>Sony Studios</b>
<b>2019: Akira:</b> Pitch presentation Concept Env, transportation, Characters Illustrations Prod. Designer: Ra Vincent, Dir: Taika Waititi	<b>Warner Bros Studios</b>
<b>2018: Legion season 3</b> Illustrations Prod. Designer: Marco Niro	<b>Fox Studios</b>
<b>2018: Twilight Zone s1</b> Illustrations Prod. Designer: Michael Wylie	<b>CBS Studios</b>
<b>2018: Spiderman: Homecoming 2</b> Illustrations Prod. Designer: Claude Parre	<b>Marvel/Sony Studios</b>
<b>2018: Legion season 2</b> Illustrations Prod. Designer: Michael Wylie	<b>Fox Studios</b>
<b>2017: Shazam!</b> Illustrations Prod. Designer: Jen Spence	<b>Warner Brothers Studios</b>
<b>2017: Ant Man and the Wasp</b> Illustrations Prod. Designer: Shepherd Frankel	<b>Marvel Studios</b>
<b>2016: Thor Ragnarök</b> Conceptual Art Director/Illustrations/3d Designer Prod. Designer: Dan Hennah Dir: Taika Waititi	<b>Marvel Studios</b>
<b>2015: Dark Tower: The Gunslinger</b> Production Art/Concepts Prod. Designer: Dan Hennah then Christopher Glass	<b>Sony Studios</b>

**2015: Passengers** Art department/concepts **Sony Studios**  
**OSCAR NOMINATION for Best Production design** Prod. Designer: Guy Dyas  
**2015: Independence Day: Resurgence** Art department/concepts **Fox Studios**  
 Dir.: Roland Emmerich Prod. Designer: Barry Chusid  
**2015: Ghostbusters** Car and hardware 3D designs/concept art **Sony Studios**  
 Dir. Paul Feig Prod. Design: Jefferson Sage  
**2014 The Ark and the Aardvark(animation)** Art Director/ Visually Development  
**Unified pictures** Prod. Designer: Luc Demarchelier  
**2014 The Wall Of China** Art department/concepts **Legendary pictures**  
 Prod. Designer: John Myhre  
**2014 Brilliance** Art department/concepts **Legendary Pictures**  
 Prod. Designer Dominic Watkins  
**2014 Alice2:Through the looking glass** Concept design/ concept modeler/  
 Illustrations , and postviz illustrations  
**Disney studios** Prod. Designer: Dan Hennah  
**2013 Ghostbusters III**  
 I worked directly with the Director and leading the team artists for 3D concept  
 designs (transportation/props/environments) for studios presentation and I have  
 created illustration for the art direction pitch.  
 Dir./Prod. Ivan Reitman **Sony pictures**  
**2013 Pacific Rim** Lead Matte painter/concept Artist  
 Mirada studios, Dir. Guillermo Del Toro  
**2012: Project Almanac** Production Illustration/art direction/ studio presentation  
 Paramount studios Dir. Dean Israelite  
**2012: 42** Hammerhead studios Matte paintings/concepts  
**2012:The Amazing Spiderman** Lead Matte painter  
 Sony Imageworks  
**2012: The Dictator** Matte paintings  
 Hatch Fx  
**2012: 300: The Battle Of Artemisia** Conceptual Designer  
 Warner Brothers  
 Prod. Designer: Patrick Tatopoulos  
**2012: The Avengers** Concept Artist  
 Digital Domain  
**2011:The Hunger Games** Concept Illustrator  
 Lion's gate films  
 Prod Designer : Phil Messina  
**2011:Arthur Christmas** Concept /Lead Matte painter  
 Team of 9 artists & Assumed the quality check and department approval of DMP  
 Sony Imageworks  
 Dir: Sarah Smith  
**2011: Total Recall 2012** Concept Designer  
 Columbia Pictures  
 Dir: Len Wiseman / Prod. Designer: Patrick Tatopoulos  
**2010: Gulliver's travels** Lead Concept / Matte painting.  
 HydroLux

Dir: R. Letterman <b>2010: Skyline</b> HyDroLux	Lead Concept / Matte painting.
Dir: Strauss Brothers <b>2010: Battle: Los Angeles</b> HyDrauLX	Concept / Lead Matte painter
Dir: J. Liebesman <b>2010: Priest</b> Svengali FX	Concept / Matte painting.
Dir: Scott Stewart <b>2010: Percy Jackson &amp; the Olympians</b> PIXOMONDO	Concept / Matte painting
Dir: Chris Columbus <b>2009: Mr. Limpet</b> WARNER BROTHERS Studios	Concept illustration
Prod. Designer: Jim Bissell <b>2009" All Good Things"</b> GIANT STEPS FX	Art Director/ Concept / Matte Painting
Dir. Andrew Jarecki <b>2009 "This is it"</b> Stimulated Inc. <b>Michael Jackson: Stage Show</b>	Concept / Matte painting
Vfx Sup.: Bruce Jones <b>2008-2009" The Land of the Lost"</b> RHYTHM&HUES	Lead Illustrator/ Matte painter
Dir. Brad Silberling <b>2007-2008:"The Last Airbender"</b> PARAMOUNT PICTURES Studios	Concept Illustrator
Dir. M. Night Shyamalan / Prod. Designer: Phil Messina <b>2007:"Changeling"</b> PACTITLE Studios	Matte painter
Dir. Clint Eastwood <b>2007:"I am Legend"</b> SONY PICTURES IMAGE WORKS	Matte painter
Dir. F. Lawrence <b>2007:"Beowulf"</b> SONY PICTURES IMAGE WORKS	Matte painter
Dir. R. Zemeckis <b>2005-07: " Tangled " / "Rapunzel"</b> WALT DISNEY Pictures	Visual Development
Dir. Glen Keane / Art Dir. Lisa Keene <b>2005 " Bolt" formerly:"American Dog"</b> WALT DISNEY Pictures	Vis Dev /Matte paintings
Dir. Chris Sanders / Art Dir. Paul Felix <b>2005" The Hills Have Eyes "</b> Dir. Alex Aja	Matte painting/Concept
<b>2004" The Phantom of the Opera "</b>	Matte painting/Concept

ASYLUM FX **VES nominee 2004:Best created environment/ matte painting**  
Dir. Joel Schumacher  
**2004" The Day after tomorrow "** Matte painting/Concept  
ORPHANAGE

Dir. Roland Emmerich  
**2003" Around the world in 80 Days "** Matte paintings  
RHYTHM&HUES

Dir. Frank Coraci  
**2003" Peter Pan "** Matte paintings  
R!OT PICTURES

Dir. P.J. Hogan  
**2003" Scary Movie 3 "** Matte paintings  
R!OT PICTURES

Dir. David Zucker  
**2003" The Extraordinary League of Gentlemen "** Matte paintings/concepts  
R!OT PICTURES

Dir. Stephen Norrington  
**2002" Terminator 3 "** Matte paintings  
R!OT PICTURES

Dir. Jonathan Mostow  
**The Lord of the Rings:**  
**2002" The Two Towers "** Matte paintings  
WETA DIGITAL **Academy Award for Best Visual Effects 2003**

Dir. Peter Jackson  
**2001 " The Fellowship of the Ring "** Matte paintings  
WETA DIGITAL **Academy Award for Best Visual Effects 2002**

Dir. Peter Jackson  
**2001 " Rollerball " (remake)** Matte paintings/concepts  
VISION ART

Dir. John Mc Tiernan  
**2001 " Moulin Rouge "** Matte paintings  
ASYLUM FX

Dir. Baz Lurhman  
**2001 " Pearl Harbor "** Matte paintings  
ASYLUM FX

Dir. Michael Bay  
**2000 " How the Grinch Stole Xmas "** Matte paintings  
DIGITAL DOMAIN

Dir. Ron Howard  
**2000 " Little Nicky "** Designs.  
R!OT PICTURES

Dir. Steven Brill  
**2000 " Ready to Rumble "** Matte paintings  
R!OT PICTURES

Dir. Brian Robbins  
**99 " O Brother Where Art Thou! "** Matte paintings

DIGITAL DOMAIN

Dir. J & E Coen

**99 " Final Fantasy "**

Matte paintings

SQUARE USA

Dir. A. Sakagushi

**97 " Seven Years in Tibet "**

Matte paintings

MAGIC CAMERA (London)

Dir. J-J Annaud

**92 " We're Back! "**

Storyboards

AMBLIMATION

Dir. Simon Wells

**91 " An American Tail: Fievel Goes West "**

Backgrounds & Airbrush FX

AMBLIMATION

Dir. Simon Wells

### **THEATER**

**2002 " La Boheme "**

Digitally painted for printing Scenic Backdrops

BAZMARK INC

Dir. Baz Lurhman / Prod. Designer Catherine Martin

### **TV**

**2003" And starring Pancho Villa as himself"**

Matte paintings

GRAY MATTER FX

Dir. Bruce Beresford

**2002 " West Wing "**

Matte painting

GRAY MATTER FX

**2000 HBO's film " 61\* "(Sixty one)**

Matte paintings

CENTROPOLIS FX

Dir. Billy Crystal

**98 HBO's series" From the Earth to the Moon "**

Matte paintings/concept

R!OT PICTURES

Exc. Prod. Tom Hanks /Prod Designer Richard Toyon

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-Strong portfolio demonstrating the ability to create multiple ideation sketches and styles as well as finished/polished paintings, understanding of color theory, lighting and most of all storytelling.

- Solid drawing, painting skills and 3 modeling ,look Dev and Key frames
- good communicator and a team player some experienced in Supervising artists team, art direction and following up designs from creation completion great understanding of clients needs and a background in Visual effects.

### **Software/Skills**

Concept painting /Matte painting: Photoshop Digital sculpting /Concept modeling: ZBrush, Keyshot, Unreal Engine 4, Blender, 3D Coat, Maya.