## Michael Carney

## production design/art direction

TV SHOW/MOVIE	COMPANY	DISTRIBUTION
FINAL STRAW. Art Director (Challenge)	Squadron Media 2021-2022	ABC
LIGHTS OUT (series pilot). Production Designer	Matt Kunitz Prods. 2021-2022	НВОМАХ
WIPEOUT (Seasons 1 and 2). Supervising Art Director	Lock and Key Prods. 2020-2021	TBS
HOLEY MOLEY (Season 2). Art Direction.	Eureka Prods 2020	ABC
AMERICA'S TOP DOG (Season 1). Production Design.	Big Fish Entertainment/ATS 2019	A&E
TRUCK NIGHT IN AMERICA (Season 2). Production Design.	51 Minds Entertainment 2018.	History
PERFECT MATCH. Art Direction.	Big TV Inc (RWC) 2018 .	MTV
AMERICAN NINJA WARRIOR (8-10). Production Design.	A Smith 2016 – 2018.	NBC
NFL PRO BOWL SKILLS SHOWDOWN Production Design.	A Smith 2017.	ESPN
<b>TEAM NINJA WARRIOR</b> (1-2). Production Design.	A Smith 2015-2016.	ESQUIRE/USA
AMERICAN NINJA WARRIOR (5-7). Art Director.	A Smith 2013 – 2015.	NBC
THE BIGGEST LOSER (seasons 12-15). Art Director.	BL4 Productions 2011-2014.	NBC
THE GLASS HOUSE. Art Director.	Keep Calm and Carry On 2012.	ABC
AMERICAN NINJA WARRIOR (3 -4). Production Design.	A Smith 2011- 2012	NBC
<b>ENOUGH ALREADY</b> (Seasons 1-2). Production Design.	Discovery Studios 2010- 2011.	Discovery
TACKY HOUSE. Production Design.	Lynchpin Ent 2010.	Style.
THE BLACK TULIP (feature). Production Design.	Breadwinner Prods 2009.	Warner Bros
THE BAD PENNY (feature). Art Director.	Bad Penny LLC 2009.	ARC Entertainment
DRESS MY NEST (Season 1-4). Production Design.	PB&J 2006-2009.	Style
WEAPONIZERS. Production Design.	Beyond Entertainment.2008.	Discovery
PUNK'D (Seasons 1–5). Art Director.	MTV Productions 2002-2005.	MTV.
SCARE TACTICS (Seasons 1-2). Art Director.	Hallock Healey 2002-2003.	Syfy

## MORE CREDITS ON REQUEST - CONSOLIDATED FOR ONE PAGE DOCUMENT

## PREVIOUS INDUSTRY EXPERIENCE/SKILLS

- -Worked through all art department crew positions before becoming an art director in 2002, with strong commercial and feature background.
- Resourceful out of state and country Have worked around the country and Afghanistan. Part of my job description on ANW was doing site assessments/maps for all departments for every regional city course, as well as finale site planning
- Computer literate, with working knowledge of Sketchup, Vectorworks, Adobe, Blender, Office
- Previs development clients not reflected on resume, but in wheelhouse