## **David Larks**

7917 Sale Avenue West Hills CA 91304 818-231-4861

email: dlarks@mac.com email:info@davidlarks.com

IMA-Senior Illustrator ADG local 800

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http://www.davidlarks.com

https://www.instagram.com/davelarks\_design/

http://famousframes.com/artists/showArtist/david-larks

http://davidlarks.deviantart.com/gallery/

https://davelarks.artstation.com



OBJECTIVE: To work along side the most talented artists in the world and to enjoy creative life.

SKILLS: Drawing, Painting, Sculpting, Illustration

SOFTWARE PROFICIANCY: Photoshop, After Effects, Zbrush, Procreate, Storyboard Pro

BOX: Macbook Pro, 24" Cintig, software.

## **WORK EXPERIENCE**

2003-Current(2023) Storyboard, Comp, Key art, Concept artist /Illustrator

Represented by Famous Frames/LA.

Have worked with more Ad agencies and production companies that I can remember. Just to name a few... RSA, Method, Radical Media, Pretty Bird, Chiat day, Deutsch, Apple, Meta,

Art Machine, Aspect ratio...

1993-2003 Freelance artist (various clients)

Marvel Comics, Saban Entertainment, Disney, and others.

1986-2003 Adrem Creative Services - Founder/C.E.O.

Painted large Mega Mural outdoor advertising and scenic backdrops. Clients included

Nike, Reebok, LA Gear, KKBT Radio, etc.

1985-1986 Gannet Outdoor (Los Angeles, CA)

Pictorial Artist/Journeyman Billboards

1984 Davelarks Illustration DBA

Painted World's largest mural (Vegas World, Las Vegas, NV)

1983-1984 Rubino Sign Company, Pictorial Sign painter - Lead artist

Painted seven Nike Murals in Los Angeles surrounding 1984 LA Olympics.