

# RJ PALMER

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## SUMMARY

Driven concept artist and illustrator who excels in creating visually-striking artwork with a decade of experience in the entertainment industry.

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## EXPERIENCE

### **Freelance Illustrator, 10/2023 - Current** **Wizards of the Coast**

- Key Art Illustration for Caverns of Ixalan

### **Commercial Event Artist, 05/2013 - Current** **Artist Alley**

- In Person Event Sales
- Product Development

### **Concept Artist, 09/2023 - 12/2023** **WDR LLC**

- Creature design for upcoming unannounced new video game IP

### **Concept Artist, 08/2022 - 10/2022** **Team Kaiju (Tencent)**

- Creature design for new video game IP

### **Illustrator and Concept Artist, 04/2019 - 10/2022** **Creative Beast Studio**

- Package Illustrations for Beasts of the Mesozoic toy line
- Concept art design work for Cyberzoic toy line

### **Concept Artist, 04/2022 - 07/2022** **Playground Games (Microsoft)**

- Concept art for upcoming title Fable

### **Illustrator and Consultant, 08/2016 - 12/2021** **Deviantart**

- Marketing illustrations for official collaborations with Blizzard and Dreamworks
- Consultant on upcoming website features

### **Illustrator, 07/2021 - 10/2021** **BUCK**

- Emoji illustration for Twitter Emoji Stickers



## CONTACT

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## SKILLS

- Exceptionally Strong Creature and Character Design
- Photoshop Expert
- High Fidelity Illustration
- Online Promotion Expert
- Driven and Thorough Researcher
- Sketching and Ideation
- Master Understanding of Human and Animal Anatomy
- Mastery of Light and Shadow
- Excellent with both Sales and Pitching
- Ability to Mimic Any Style
- Dinosaur Reconstruction Specialist

**Concept Artist, 09/2021 - 09/2021**

**Altar Rock Pictures**

- Bluesky creature ideation for new IP

**Concept Artist, 04/2021 - 05/2021**

**Toei**

- Mood paintings for upcoming live action series

**Freelance Concept Artist, 04/2020 - 04/2021**

**Ubisoft Quebec**

- Creature design for cancelled Immortals Fenyx Rising sequel
- Creature design for new IP

**Concept Artist, 07/2020 - 11/2020**

**Bento Box Entertainment**

- Character Designs for new IP

**Freelance Artist, 12/2012 - 03/2020**

**Sideshow Collectibles**

- Concept design for high end collectibles
- Alien and Star Wars franchise officially licensed illustrations for print

**Concept Artist, 09/2018 - 09/2019**

**Ubisoft San Francisco - San Francisco, CA**

- Lead the charge in visual development of potential new IP

**Concept Artist, 12/2013 - 06/2019**

**Urvogel Games**

- Concept art and key art for video game title Saurian
- Kickstarter campaign consultant for a highly successful campaign

**Illustrator, 11/2016 - 06/2017**

**Legendary Pictures - Burbank, CA**

- Art Department concept artist for the film Pokemon: Detective Pikachu

**Concept Artist, 11/2014 - 01/2015**

**Disney Publishing Worldwide**

- Concept art for new IP

**Illustrator, 08/2014 - 11/2014**

**Secret Base Games**

- Illustrations for card game Monstrous

**Illustrator, 05/2010 - 03/2014**

**Fantasy Flight Games**

- Illustrator for properties Star Wars, Warhammer Blood Bowl, Call of Cthulhu, Netrunner, Rune Age

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**ACCOMPLISHMENTS**

- Jury Award, Gen Con Art Show 2023
- Lightbox Expo 2023 presentation: Dinosaur Anatomy for Concept Artists
- Inaugural Deviantart Artist Residency recipient
- Guest of Japan Weekend Madrid, 2019
- Guest of Kimikon Toronto, 2019