

STEPHEN DUDRO

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Art Direction - Feature Films & Television

<i>art director</i>	WINNING TIME, S2	2022	<i>designer</i> - Richard Toyon	HBO
<i>art director</i>	WHITE NOISE (2nd unit)	2021	<i>designer</i> - Jess Gonchor	Netflix
<i>art director</i>	OUR FLAG MEANS DEATH, S1	2021	<i>designer</i> - Ra Vincent	HBOMax
<i>asst. art director</i>	WINNING TIME, S1	2021	<i>designer</i> - Richard Toyon	HBO
<i>asst. art director</i>	INSECURE, S5	2021	<i>designer</i> - Kay Lee	HBO
<i>asst. art director</i>	BIG SHOT, S1	2020	<i>designer</i> - Julie Walker	ABC/Disney+
<i>art director</i>	LOVE ISLAND, S2	2020	<i>designer</i> - Richard Jensen	CBS/ITV
<i>asst. art director</i>	A LEAGUE OF THEIR OWN, pilot	2019	<i>designer</i> - Suzuki Ingerslev	Amazon
<i>art director</i>	SILICON VALLEY, S6	2019	<i>designer</i> - Richard Toyon	HBO
<i>art director</i>	INTO THE DARK, S1	2019	<i>designer</i> - Eve McCarney	Hulu
<i>asst. art director</i>	ALL DAY AND A NIGHT	2018	<i>designer</i> - Kay Lee	Netflix
<i>asst. art director</i>	INSECURE, S3	2018	<i>designer</i> - Kay Lee	HBO
<i>art director</i>	SORRY TO BOTHER YOU	2017	<i>designer</i> - Jason Kisvarday	Annapurna Films
<i>art director</i>	ZAC & MIA, S1	2017	<i>designer</i> - Randy Kizer	Awesomeness TV
<i>art director</i>	DOMAIN	2015	<i>designer</i> - Lauren Fitzsimmons	
<i>art director</i>	GIBBY	2014	<i>designer</i> - Jessie Chaffin	

Production Design

SHADOW WOLVES <i>Feature Film</i>	2019	<i>director</i> - McKay Daines	Triumphe Communications
TROLL CHRISTMAS <i>web special</i>	2016	<i>director</i> - Kurt Schmidt	Maker Studios
THE REMEMBER HOUR <i>web special</i>	2016	<i>director</i> - Shaun Duffy	Maker Studios
"IS THIS WHAT YOU WANTED" <i>music video</i> The Last Shadow Puppets	2016	<i>director</i> - Aaron Brown	Optimus

Set Design

MRS. DAVIS S1 <i>Television</i>	2022	<i>designer</i> - Ruth Ammon	Peacock
THE BURIAL <i>Feature Film</i>	2022	<i>designer</i> - Kay Lee	Amazon
THE IDOL <i>Limited Series</i>	2021	<i>designer</i> - Elliott Hostetter	HBO

Location Experience

Los Angeles, San Francisco, Georgia, New Orleans

Software

Vectorworks, Sketchup, Rhino, V Ray, Lumion, Twinmotion, Blender, Unreal Engine, AutoCAD, Photoshop, Illustrator, InDesign

Skills

Set Design, Budgeting, Print Production, Graphic Design, Concept Illustration, Storyboards, Hand Drafting, Watercolor Rendering

Education

B.A. in Fine Art Painting - CSU Channel Islands, Camarillo, CA - 2013

1 Year Classical Architecture Program - University of Notre Dame, South Bend, IN - 2018

2 years of fine art training - Academy of Art University, San Francisco, CA - 2009

references available upon request

