

G. Cameron Beasley
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“Weapons” PD: Tom Hammock	<u>Supervising Art Director</u>	Feature, 2023-2024
“Divorce in the Black” PD: Sharon Busse	<u>Art Director</u>	Feature, 2023
“The Family Plan” PD: Paul Kirby	<u>Supervising Art Director</u>	Feature, 2022-2023
“Shazam 2: Fury of the Gods” PD: Paul Kirby	<u>Supervising Art Director</u>	Feature, 2022
“Black Panther: Wankana Forever” PD: Hannah Beachler	<u>Art Director</u> Supervising Art Director: Brad Ricker	Feature, 2021-2022
“Ms. Marvel” PD: Christopher Glass	<u>Art Director</u> Supervising Art Director: Jay Pelisser	Limited Series, 2020-2021
“The Tomorrow War” PD: Peter Wenham	<u>Art Director</u> Supervising Art Director: Brad Ricker	Feature, 2019-2020
“Doom Patrol” PD: Michael Hanan, Grace Walker	<u>Supervising Art Director</u>	Season 1, 2018
“Kansas City” PD: Christopher Glass	<u>Art Director</u>	Pilot, 2018
“The Front Runner” PD: Steve Saklad	<u>Art Director</u>	Feature, 2017
“Spider-Man: Homecoming” PD: Oliver Scholl	<u>Digital Set Designer</u> Supervising Art Director: Brad Ricker	Feature, 2017
“Halt And Catch Fire” PD: Ola Maslik	<u>Art Director</u>	Season 4, 2017
“24 LEGACY” PD: Craig Sterns	<u>Art Director</u>	Season 1, 2016-17
“Halt And Catch Fire” PD: Craig Sterns	<u>Art Director</u>	Season 3, 2016
“Game of Silence” PD: Carlos Barbosa, David Novotny	<u>Art Director</u>	Season 1, 2015
“Halt And Catch Fire” PD: Christopher Brown	<u>Art Director</u>	Season 2, 2014-15
“Ant-Man” PD: Shepherd Frankel	<u>Art Director</u>	Feature, 2014
“Survivor’s Remorse” PD: Chase Harlen	<u>Art Director</u>	Season 1, 2014

“Halt And Catch Fire” PD: Christopher Brown	<u>Art Director</u>	Season 1, 2013-14
“Line of Sight” PD: Ford Wheeler	<u>Art Director</u>	Pilot 2013
“Solace” PD: Brad Ricker	<u>Art Director</u>	Feature, 2013
“Devious Maids” PD: Doug Kraner	<u>Art Director</u>	Season 1, 2012-2013
“The Following” PD: Ruth Ammon	<u>Art Director</u>	Pilot, 2012
“COMA” PD: Corey Kaplan	<u>Art Director</u>	Mini-Series, 2011-2012
“Hunger Games: Catching Fire” PD: Phil Messina	<u>Assistant Art Director</u> Supervising Art Director: John Collins	Feature, 2012
“42” PD: Richard Hoover	<u>Assistant Art Director</u> Supervising Art Director: Aaron Haye	Feature, 2012
“What To Expect When You’re Expecting” PD: Andrew Laws	<u>Assistant Art Director</u> Supervising Art Director: James Truesdale	Feature, 2011
“The Odd Life of Timothy Green” PD: Wynn Thomas	<u>Assistant Art Director</u> Art Director: James Hegedus	Feature, 2010-2011
“Footloose” PD: Gary Steele	<u>Assistant Art Director</u> Art Director: Chris Cornwell	Feature, 2010
“American Reunion” PD: Bill Arnold	<u>Senior Set Designer</u> Art Director: Elliot Glick	Feature, 2011
“Mommas: Like Father, Like Son” PD: Meghan Rodgers	<u>Senior Set Designer</u> Art Director: Mark Garner	Feature, 2010
“Detroit 1-8-7” PD: Chuck Parker	<u>Set Designer</u> Art Director: DG Moody	Pilot, 2010
“The Glades” PD: Derek Hill	<u>Set Designer</u> Art Director: DG Moody	Pilot, 2009
“Life As We Know It” PD: Maher Ahmad	<u>Set Designer</u> Art Director: Austin Gorg	Feature, 2009
“Five Killers” PD: Missy Stewart	<u>Set Designer</u> Art Director: James Truesdale	Feature, 2009

Memberships ADG Local 800

Education Master of Architecture SCI-Arc (Southern California Institute of Architecture), 1996
Study Abroad (Ticino, Switzerland) SCI-Arc VICO, 1994
Bachelor of Science (Architecture) Georgia Institute of Technology, 1991

Software Rhino 7, SketchUp 2024, UnrealEngine, Twinmotion, Adobe Suite