

STEPHANIE SPIEGEL

ART DIRECTION

Stephaniespiegel@gmail.com
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617. 872.0141
I.A.T.S.E LOCAL 800
Art Directors Guild of America

EXPERIENCE

Based On A True Story S2 TV Series	Asst. Art Director	PD Alec Contestabile	Peacock	2024
Future Ad Campaign	Production Designer	Dir. Charles Bergquist	GRIZZLY INC	2023
Silverton Casino Ad campaign	Production Designer	Dir. Charles Bergquist	Sixteenfifty	2023
The Company You Keep TV Series	Asst. Art Director	PD Kevin Bird	ABC	2023
The Mother Feature Re-shoots	Asst. Art Director	PD Jean-Francois Campeau	Netflix	2023
A Friend Of The Family Mini Series	Asst. Art Director	PD John D. Kretschmer	Peacock	2023
The L Word: Generation Q TV Series	Asst. Art Director	PD Valerie Green	Showtime	2022
A Deeper Look Mini series	Art Director	PD Alec Contestabile	Peacock	2022
The Break Up Documentary Series	Production Designer	Dir. Eli Despres	Edgeline Films	2022
Jack In The Box Live Event	Production Designer	Dir. Anthony Nickolchev	Helo Media	2022
Bertie The Brilliant Short Film	Art Director	PD Joshua Sankar	HBO Max	2022
Sketchbook Limited Series	Art Director	PD Alec Contestabile	Disney+	2021
Alters Feature	Art Director	PD Alec Contestabile	Endless Media	2021
Black Monday S3 TV Series	Art Dept. Assistant	PD Alec Contestabile	Showtime	2021
Black Bird Lane TV Pilot	Art Dept. Assistant	PD Nina Ruscio	HBO Max	2021
Content Castle 20,000sqft Installation	Art Director	PD Adam Rowe	NRG Esports	2021
Sunnyside S1 TV Series	Art Dept. Assistant	PD Ian Phillips	NBC	2020
The Good Place S4 TV Series	Art Dept. Assistant	PD Ian Phillips	NBC	2019
Doubting Thomas Feature	Production Designer	Dir. Will Madden	Lexicon Entertainment	2019
Home Feature	Production Designer	Dir. Alexander Rockwell	Westwood	2018
Splitting Up Together TV Series	Art Dept. Assistant	PD Ian Phillips	NBC	2018
Kominsky Method S1 TV Series	Art Dept. Assistant	PD Denny Dugally	Netflix	2018
Shirkers Documentary	Illustrator	Dir. Sandy Tan	Netflix	2017
The Last Witch Hunter Feature	Art. Dept. Assistant	PD Julie Bergoff	Lionsgate	2017
Ant-Man Feature	Art Dept. Assistant	PD Shepherd Frankel	Marvel Studios	2016
Mordelia Feature	Art Dept. Assistant	PD James Merifield	Lionsgate	2015

EDUCATION

UNIVERSITY OREGON Eugene,OR
Landscape Architecture Masters Program

WESLEYAN UNIVERSITY Middletown,CT
Bachelor of Arts in American Studies 2008

SKILLS

VECTORWORKS SKETCH UP ILLUSTRATOR INDESIGN PHOTOSHOP KEYNOTE PAGES
RENDERING HAND DRAFTING MICROSOFT OFFICE MODEL MAKING

REFERENCES

ALEC CONTESTABILE
Production Designer
Email: alec.contestabile@gmail.com
Cell: 949.205.9341

GARY CHRISTENSEN
Construction Coordinator
Email: erag@sbcglobal.net
Cell: 626.375.4819

COLIN de ROUIN
Art Director/Set Designer
Email: colinder@mac.com
Cell: 310.919.9575

STEPHANIE SPIEGEL

ART DIRECTION & DESIGN



ALL ABOARD V1.02.07.25
ADG - Art Directors Guild of America

PORTFOLIO

ABOUT

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ADG - Art Directors Guild of America

STEPHANIE SPIEGEL



Stephanie Spiegel is an Art Director, production designer, terraformer and prop-maker based out of Los Angeles, CA. After graduating from Wesleyan University in 2008, she was accepted into the landscape architecture masters program at the University of Oregon.

Following her time in graduate school, Stephanie narrowed in on her passion for futuristic spaces, creating authentic future worlds that, despite being from this world and for this world, are ultimately stuck in the existential.

When she's not on set, she can be found painting, experimenting with different mediums, creating sculptures out of odds and ends, doing voice over work or hanging out with her cat, Mittens.

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Based On A True Story Season 2 – Assistant Art Director

Paul T. Goldman – Art Director

Sketchbook – Art Director

The Company You Keep – Assistant Art Director

What to Expect – Set Designer

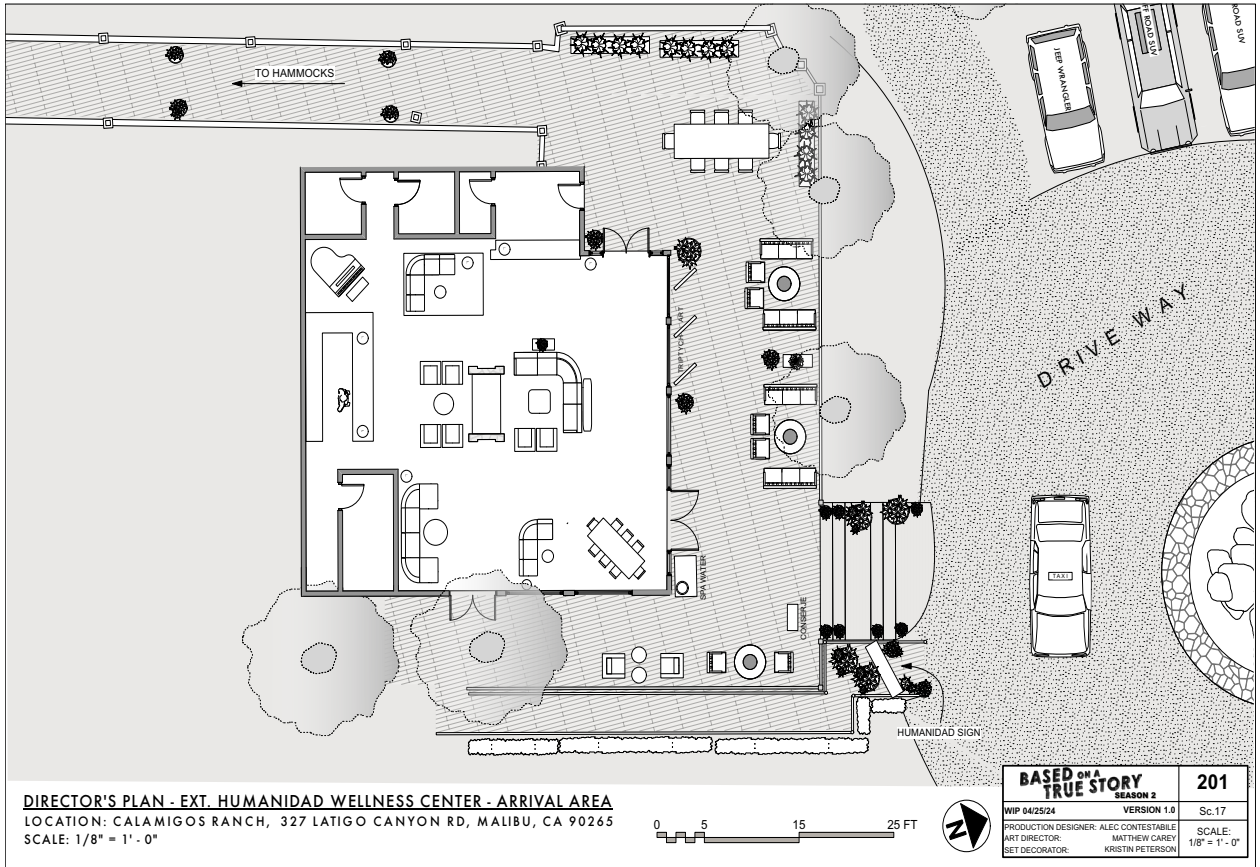
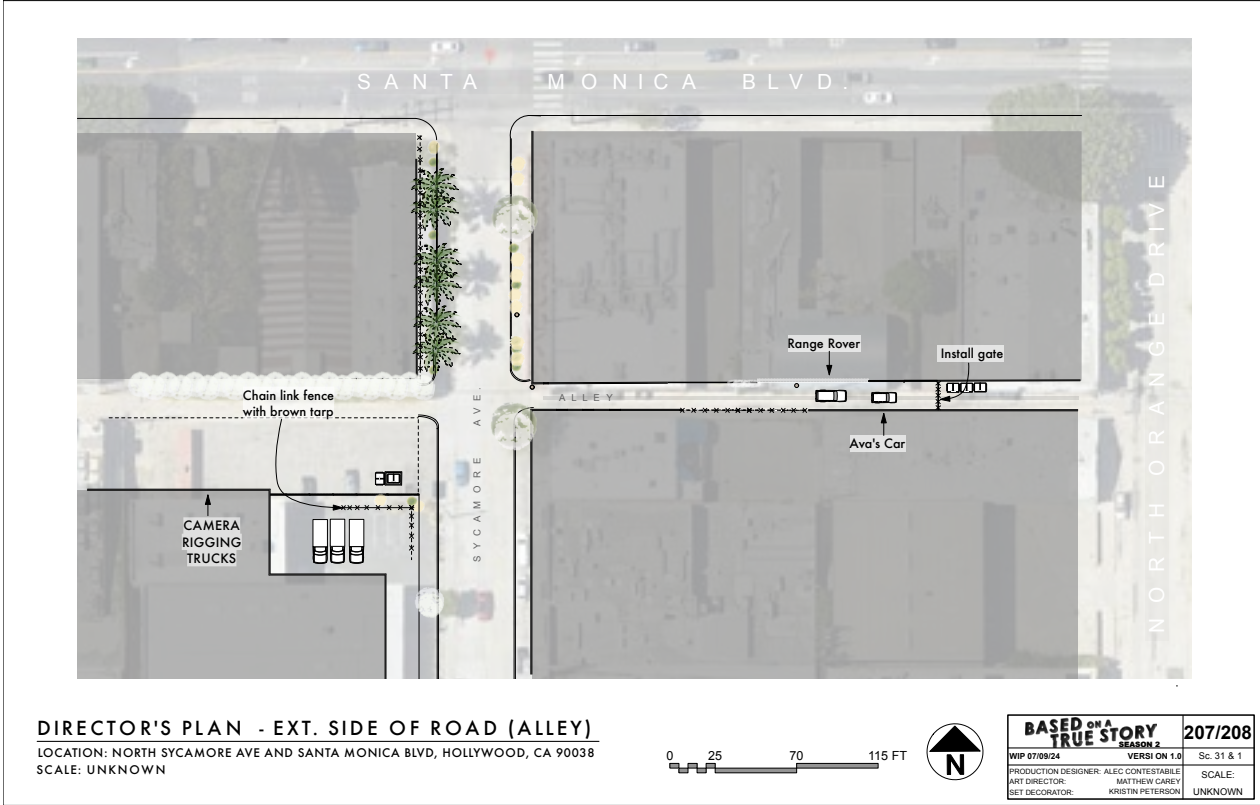
Future App – Production Designer

The Break Up – Production Designer

Content Castle – Art Director

Work Examples – Assistant Art Director



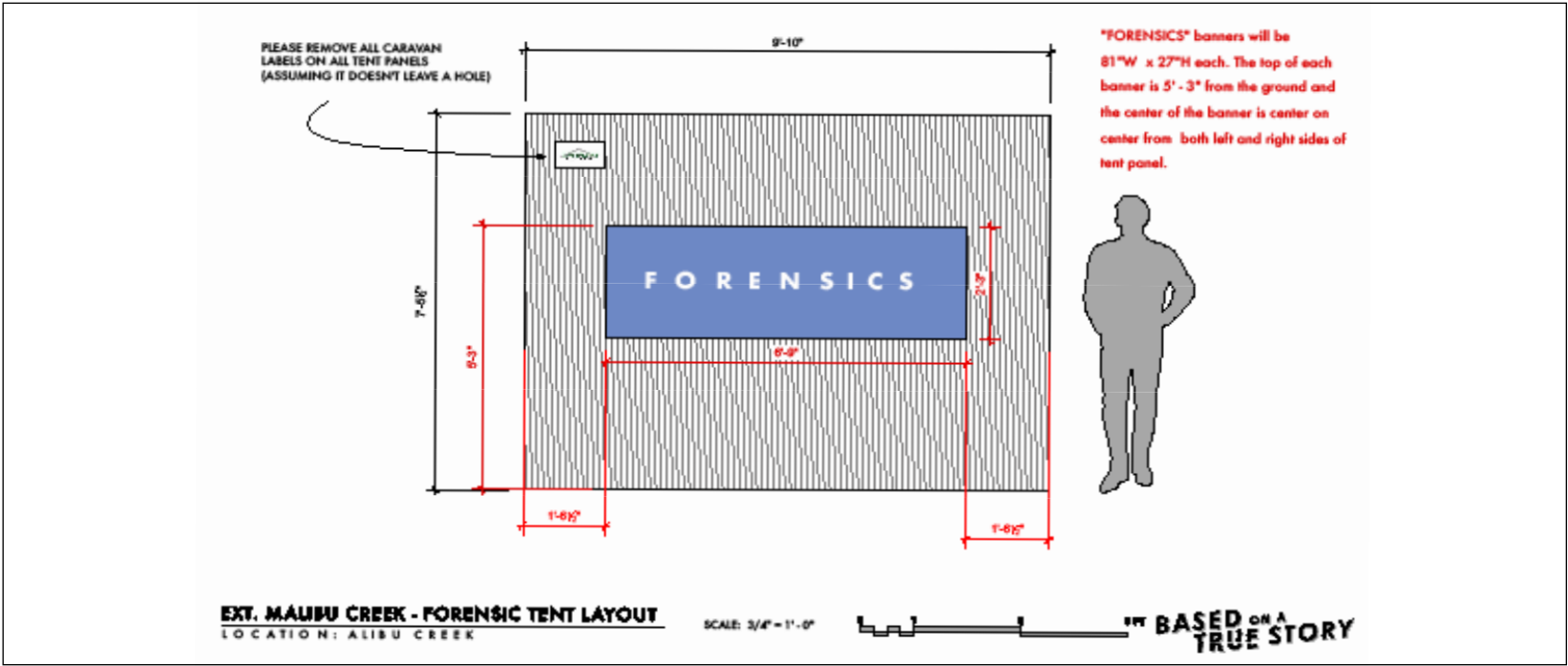


BASED ON A TRUE STORY
Season 2

As an Assistant Art Director for the second season of Based on A True Story, I contributed to a diverse range of stage builds and location transformations as well as provide directors plans, hardware breakdowns and work notes each week.

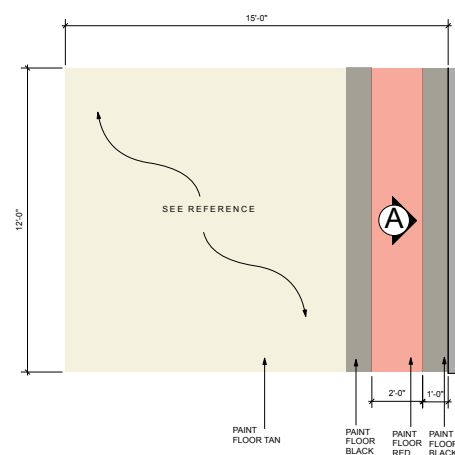
We transformed multiple locations across Los Angeles, adapting existing spaces to seamlessly fit the show's aesthetic and narrative needs. Additionally, one of our major projects involved recreating a detailed landscape from a real-world location, requiring meticulous attention to scenic design.

Our work also integrated special effects on several sets, and collaborating closely with the special effects team was a smooth and efficient process. This collaboration ensured that practical effects blended seamlessly with the production design, enhancing both realism and cinematic impact.

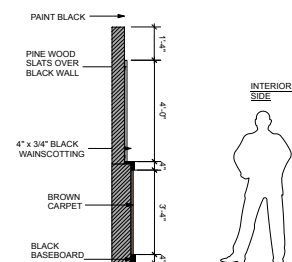


ELEV. A
1/2"=1'-0"

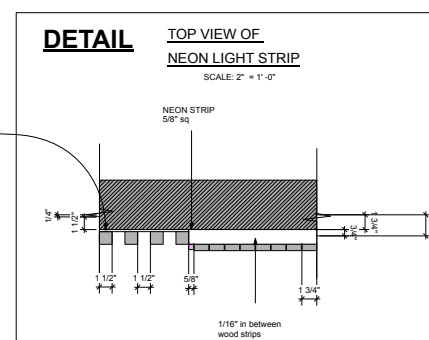
INSERT - WALL BUILD



PLAN VIEW
1/2"=1'-0"



SECT. VIEW
1/2"=1'-0"



REFERENCE PHOTO



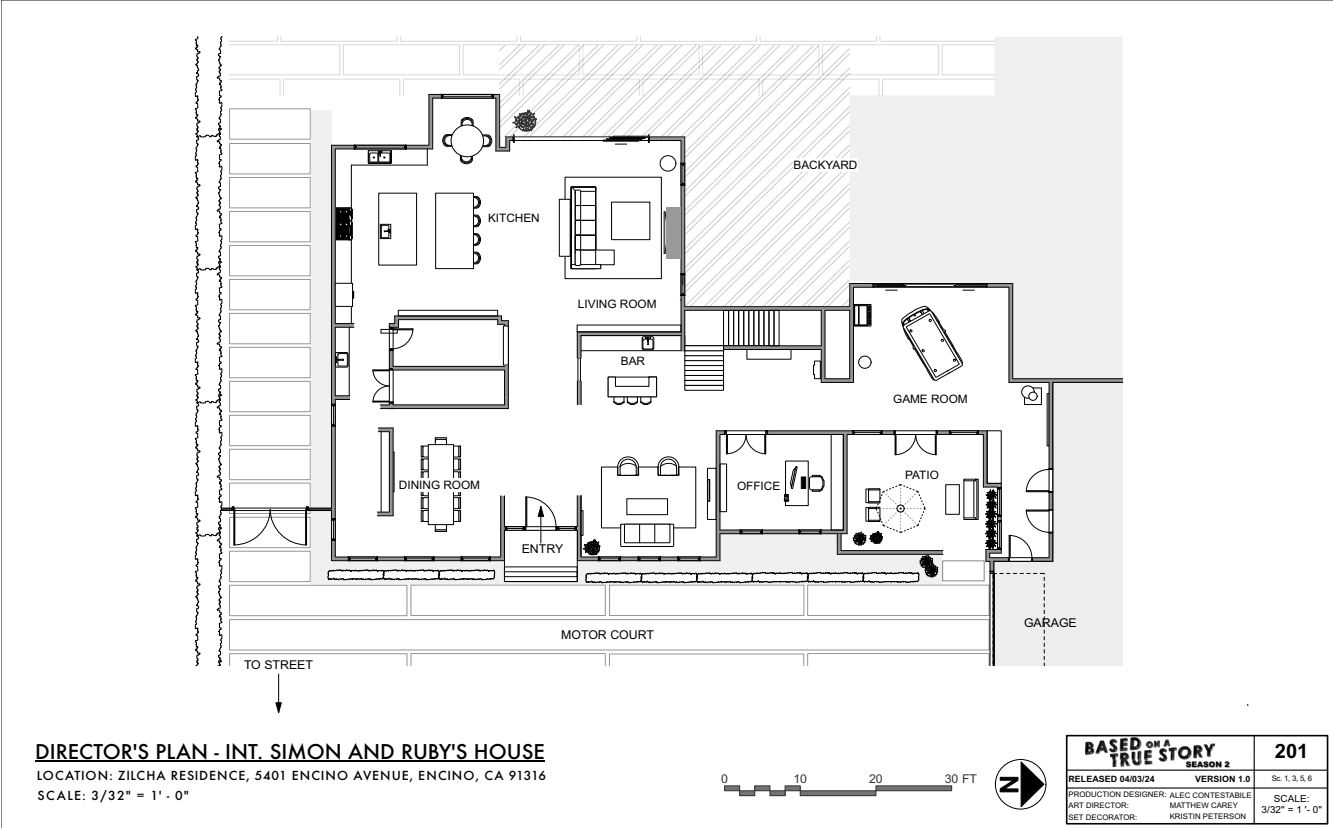
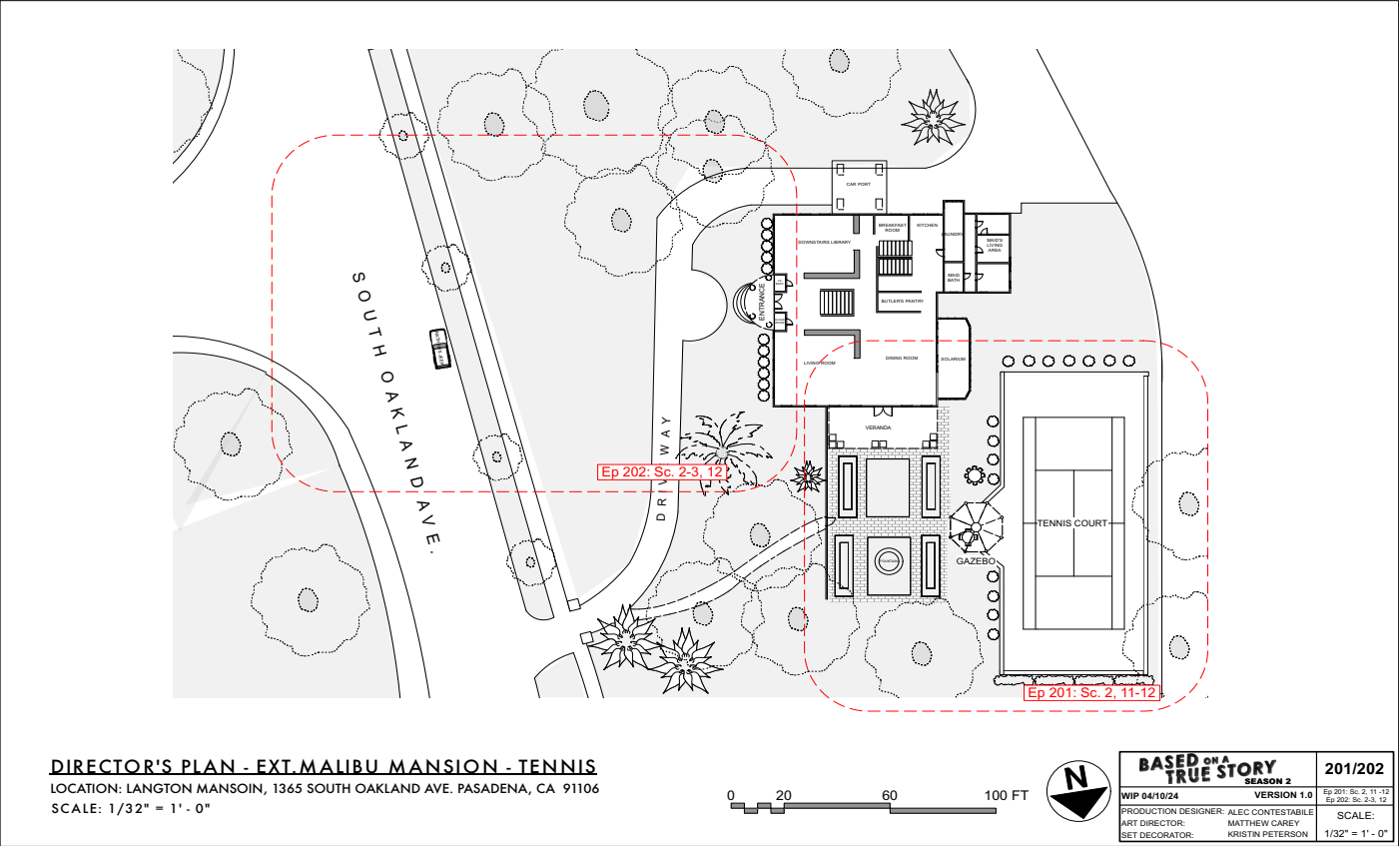
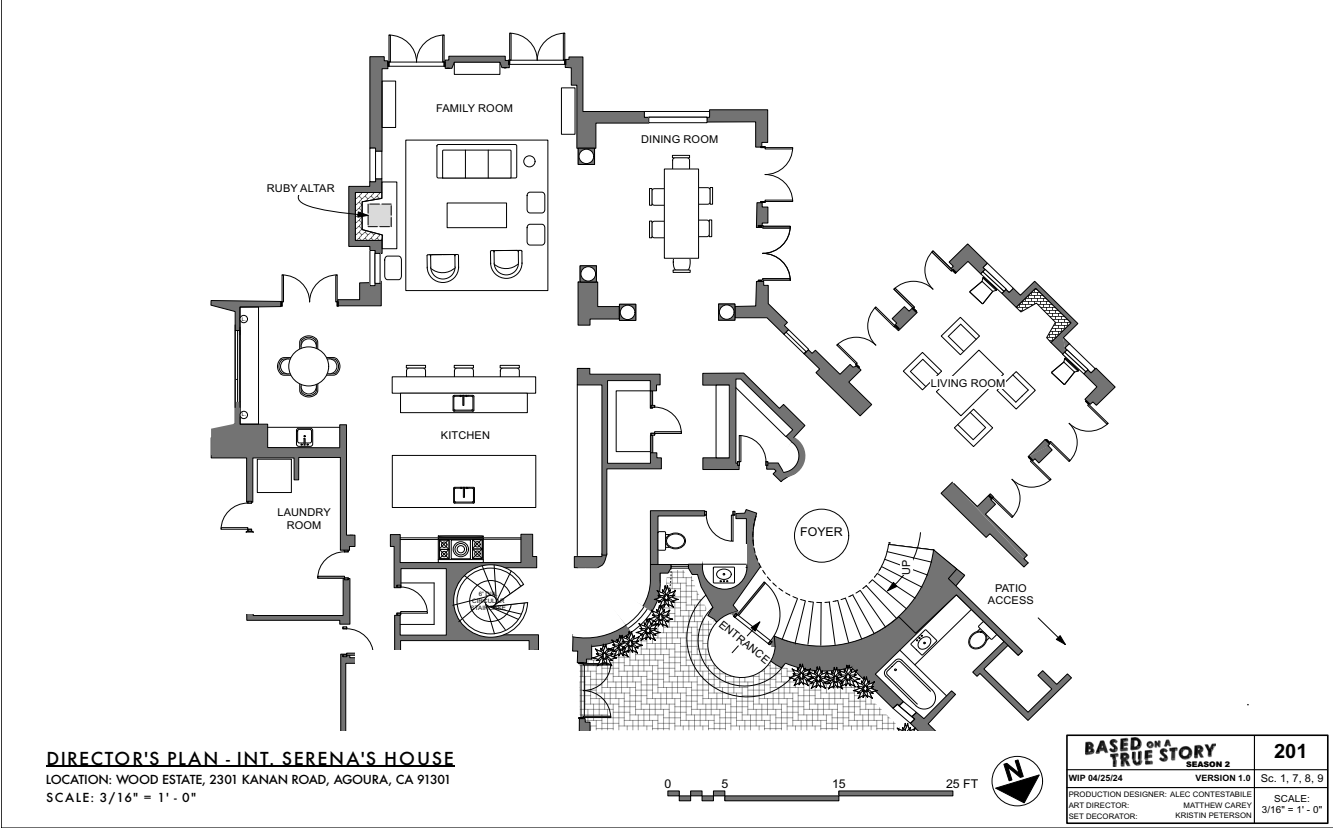
PRELIMINARY ONLY!

CURRENT VERSION - 07-22-24

BASED ON A TRUE STORY Season 2		UNIVERSAL / PEACOCK TV
SET: INSERT SHOTS - PODCAST STUDIO		EPISODE# 208
LOCATION: UNIVERSAL STUDIOS - STAGE 24		SHEET: 1 OF 1
PROD. DESIGNER: ALEC CONTESTABILE		
ART DIRECTOR: MATTHEW CARNEY SET DECORATOR: JESSICA PETERSON		
SET DESIGNER: C. BIRNE DATE: 07-22-24		



In our last block of shooting we had to recreate a wall from a location for insert shots. I was designated to draw the wall and part of the floor for construction. The set photos to the right are of the location in Hollywood for wall reference.



4

BASEMENT WINDOWS

SASH LOCK
x1 SET from First Unit Hardware

BLACK 3" HINGE
x2 PAIRS from Home Depot

5

DOUBLE DOORS

T-HINGES - HEAVY DUTY - STAINLESS STEEL 6"
x2 PAIRS from Home Depot

6

INCINERATOR

ANTIQUE STEEL INCINERATOR DOOR
x1 from Facebook Marketplace

7

WALL HOOKS

ANTIQUE HOOK
x3 from Home Depot

WILD GREENS
PLATFORMS
(6X6X6) ON
CASTORS

AS CONC. BLK. WALL

AS DIRTY

GET-AWAY
STAIRS AS REQ.

UP

UP

UP

NOTE -
PLAT. WILD
ON CASTORS

± 4' - 5" PLAT.

AS 3/4" GRAVEL

AS CONC.

WILD

HW

SHELVING
AS CONC PLAT. 48"

UP

6

1

2

AS DIRTY

VENT

WORK BENCH

WILD

WILD

WILD

1

PANTRY DOOR

BACKPLATE SETS (WITH KEYHOLE & THUMBTURN)
x1 PAIR from Ricka Hardware

CRYSTAL SPINDLE KNOB SET
x1 SET from First Unit Hardware

2

PANTRY WINDOW

SASH LOCK
x1 SET from First Unit Hardware

4" SURFACE BOLT
x1 SET from First Unit Hardware

PARLAMENT HINGE 2.5" BALL TIP BLACK
x1 PAIR from First Unit Hardware

3

VENTS

WIRE MESH CLOTH 1/2" SQUARES
x1 Roll DIY CENTER

REFERENCE PHOTO

INT. BASEMENT HARDWARE PLAN

UNIVERSAL STUDIOS - STAGE 16

PRELIMINARY

BASED ON A TRUE STORY

SEASON 2

A man and a woman are sitting on wooden chairs in a room with a large window and a checkered floor. The man is on the right, wearing a blue shirt and dark pants, looking towards the woman. The woman is on the left, wearing a dark top and dark pants, looking towards the man. The room has a blue wall and a large window with a grid of panes showing a view of the outdoors. The floor is made of blue and white checkered tiles.

A man is relaxing in a wooden hot tub outdoors. He is lying back with his arms outstretched. In the background, there are two white teepees on a grassy area. A stone path leads from the hot tub towards the teepees. There are some rocks and a wooden barrel nearby.

Assistant Art Director - Based On A True Story s2 06

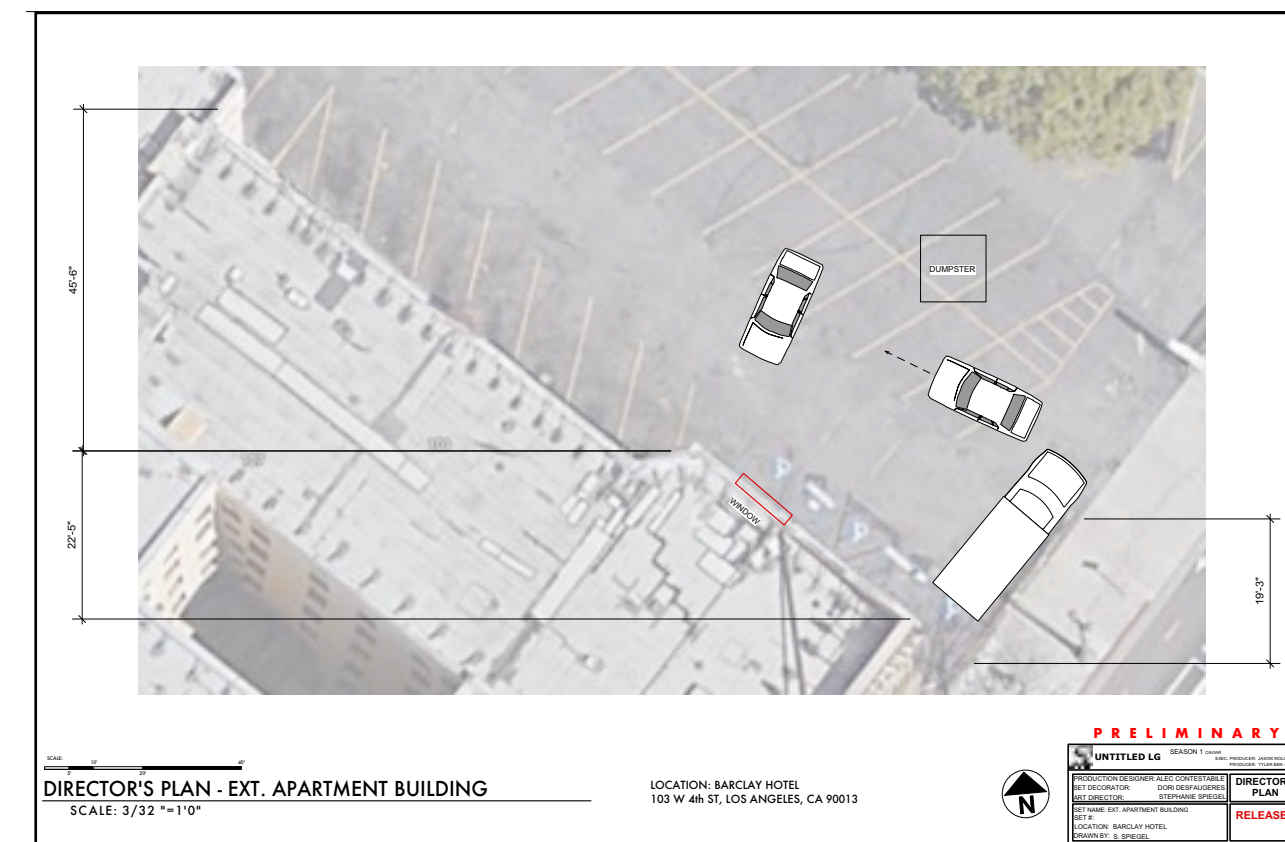
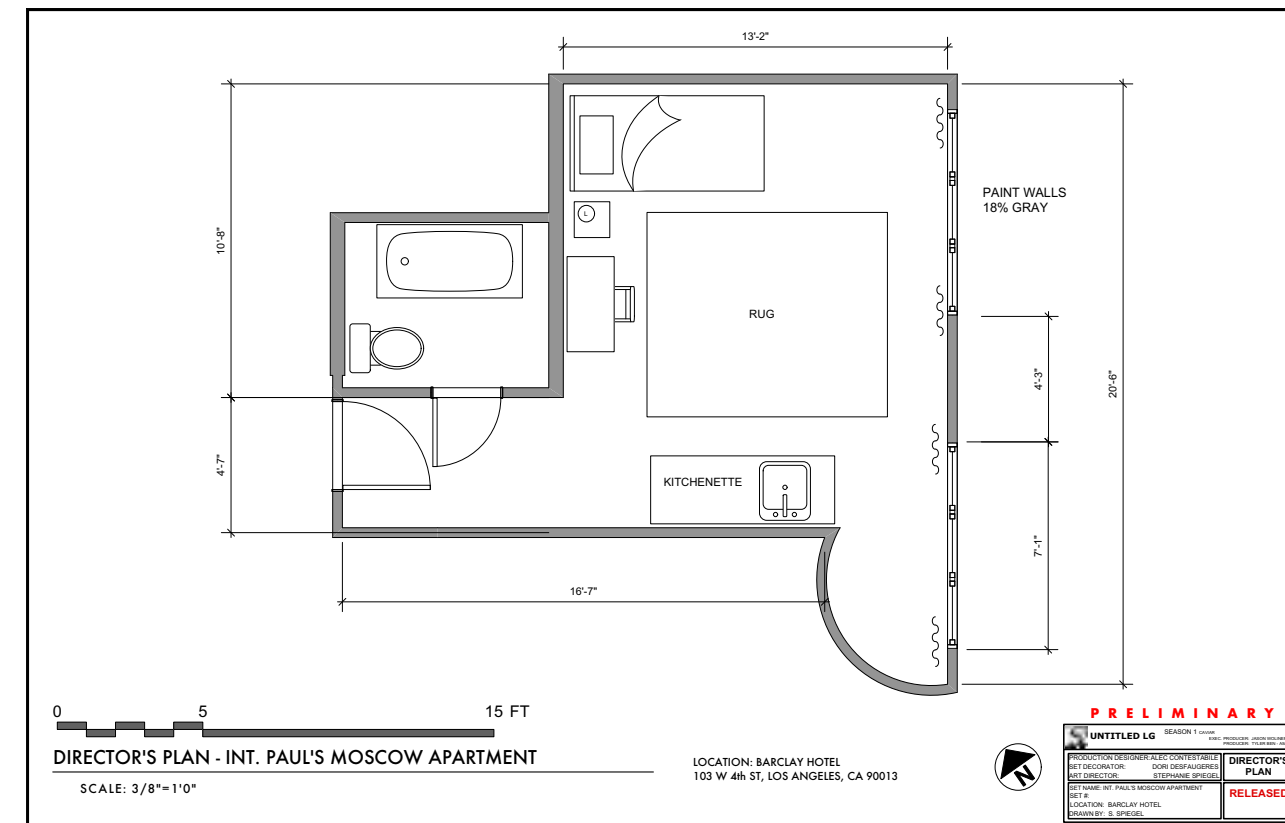


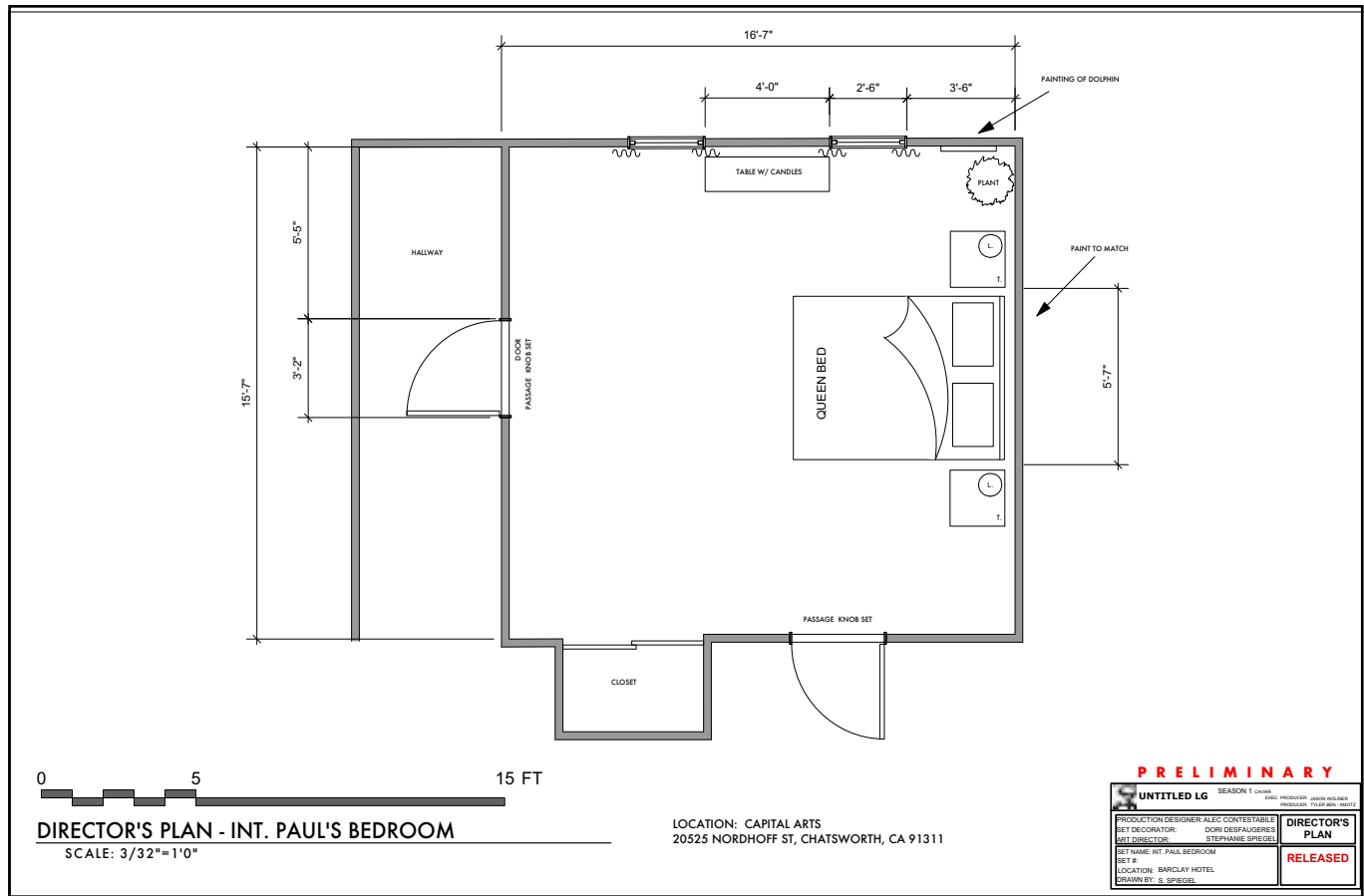
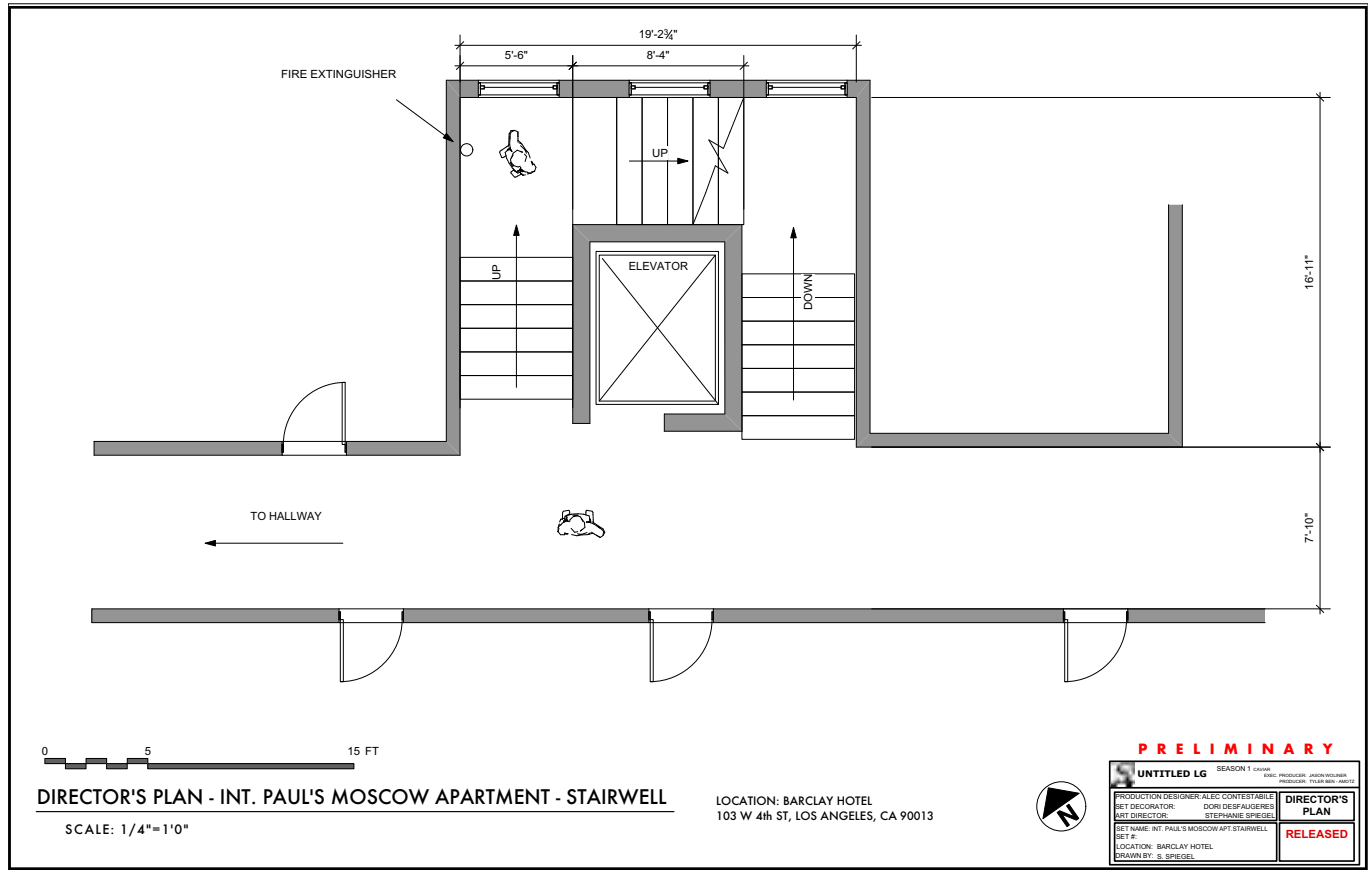
UNTITLED LG SERIES

Paul T. Goldman is a docu-fiction series that is part feature, part documentary and part reality show... kind of.

Production Designer, Alec Contestabile brought me on as his Art Director for this wild ride. We had our work cut out for us. Roughly 99 sets scheduled in the span of three weeks. Spread out from Long Beach to Disney Ranch.

We had a handful of builds and practical effects. And despite the odds, we delivered.

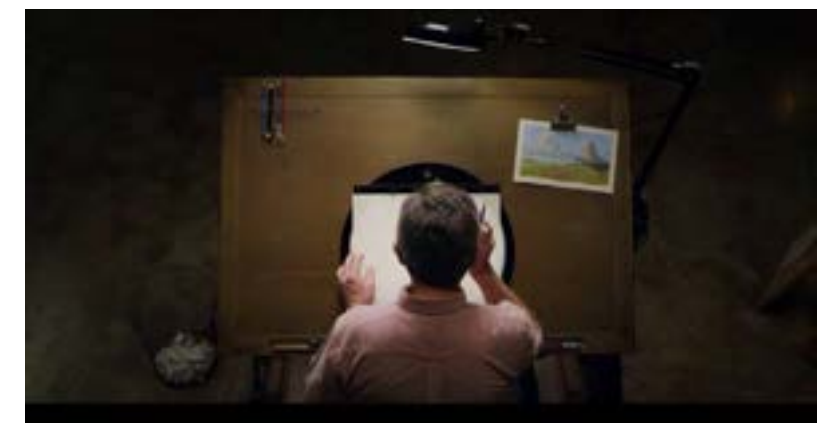


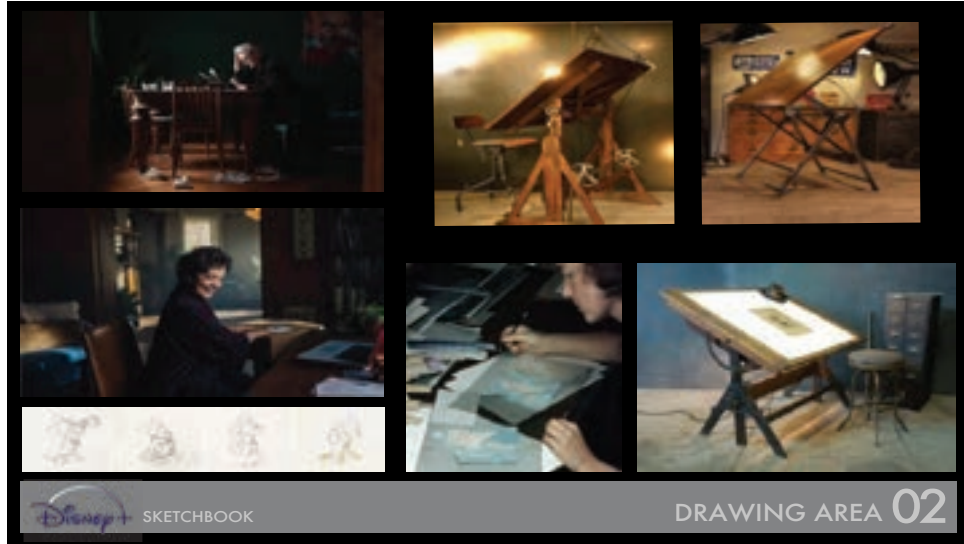




SKETCHBOOK – artists behind our favorite disney characters. shared their creative process, teaching viewers how to draw their memorable characters as well as watching their characters come to life.

As Art Director I surveyed the location, drew the plan and as well as the sketch up model. We were able to create a world on paper that translated into the real world perfectly. This was an absolute dream job.





Stage one: Mood Boards

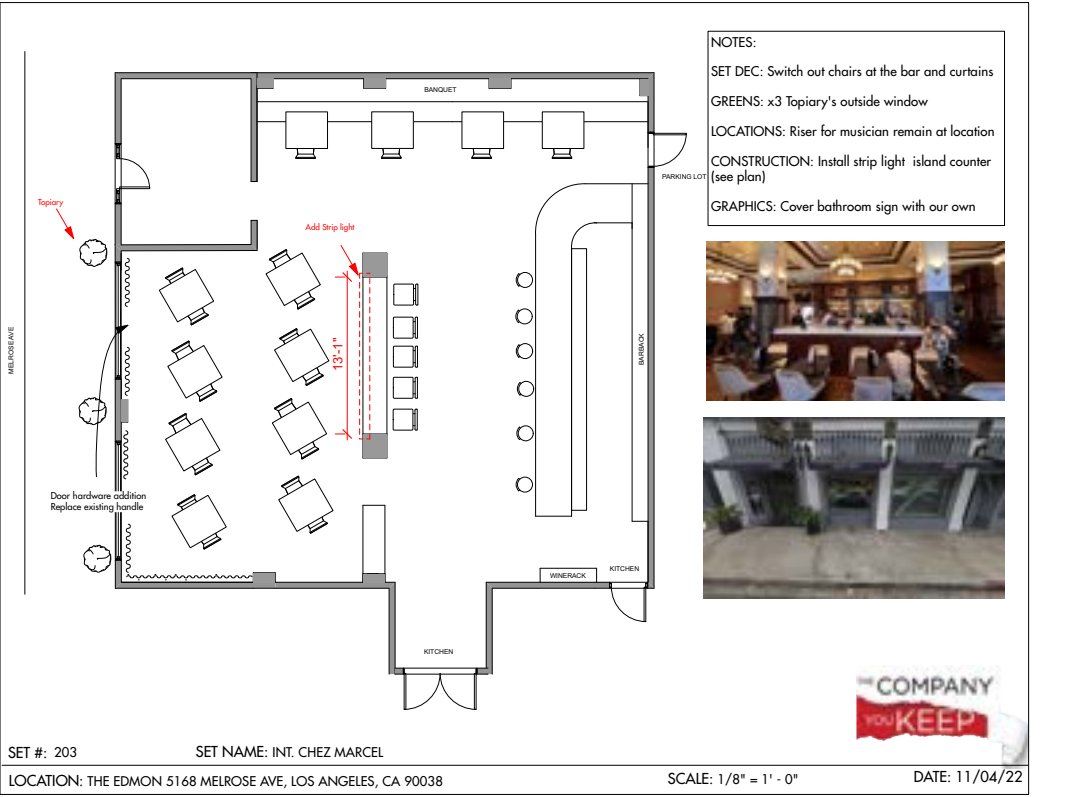
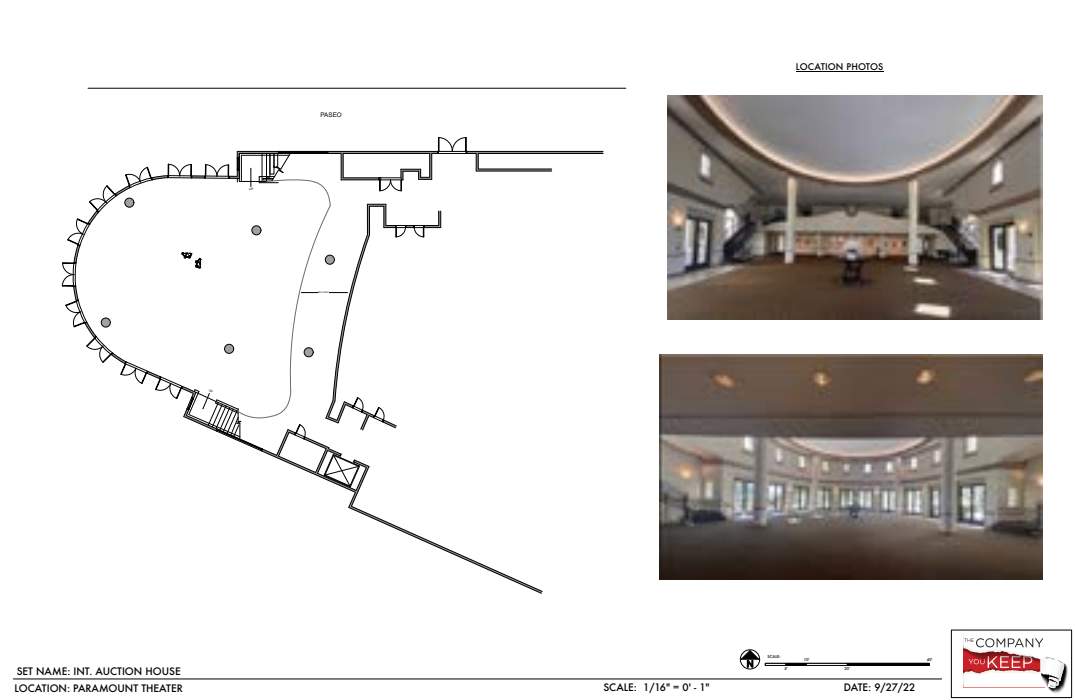
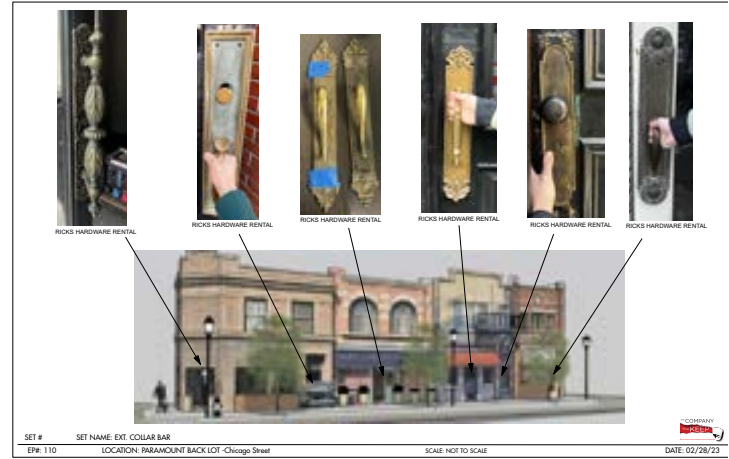
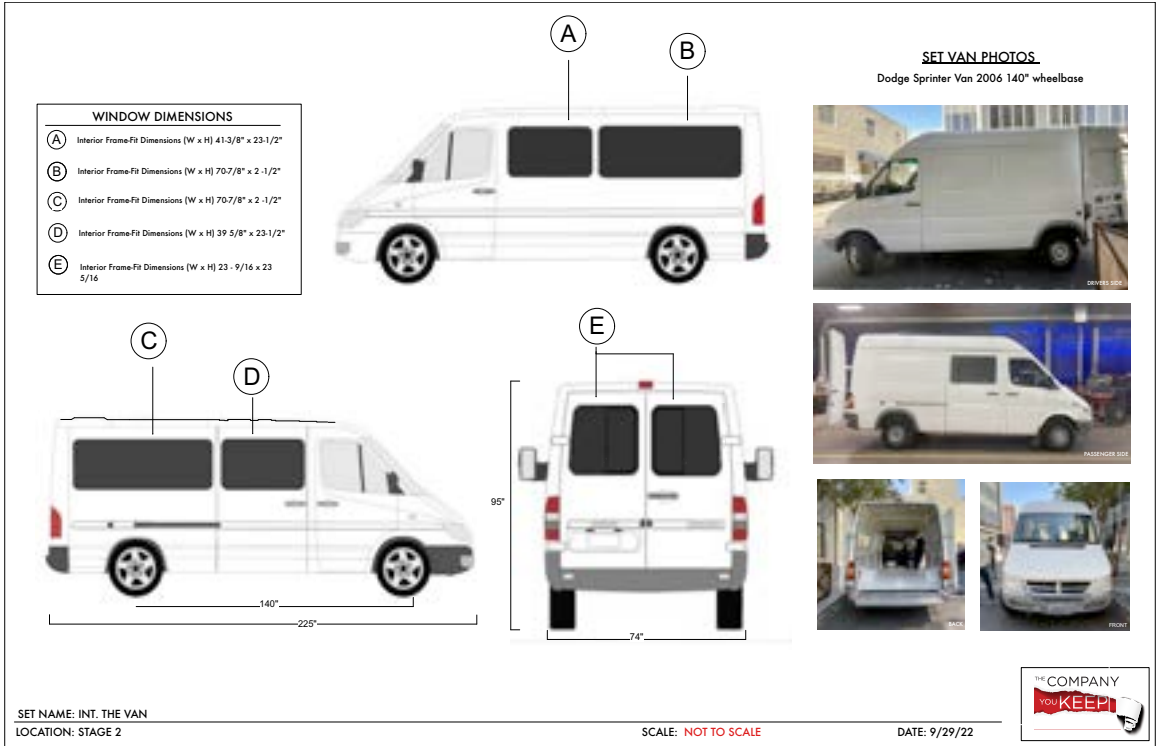
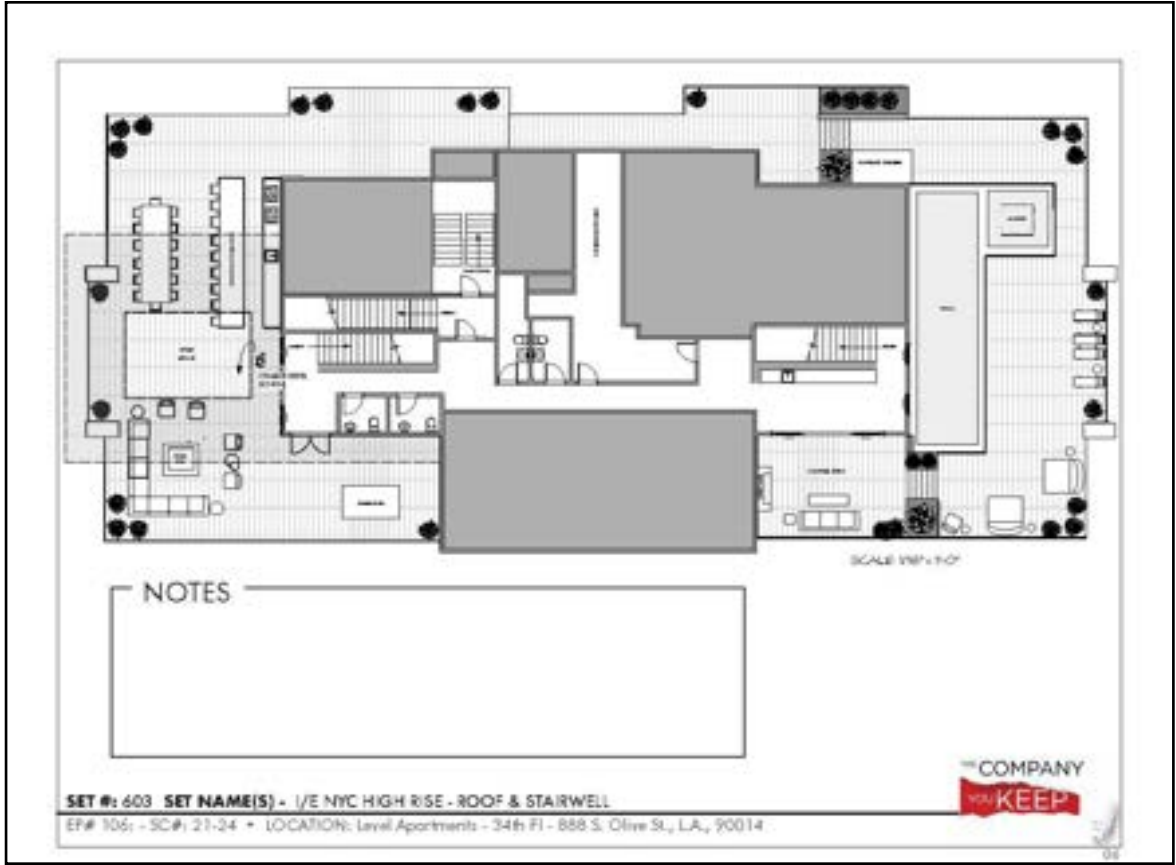


Stage Two: SketchUp Model

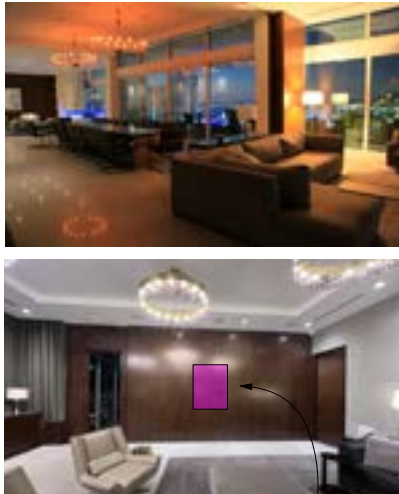


Stage Three: Renderings





LOCATION PHOTOS



Faux Blenner painting
Heavy duty cleat into wall

Door plays open

Hero Elevator

Door plays open

Door plays closed

Remove couch
replace with bar

Remove half of table

Redress to camera

PERSONAL LIVING ROOM

Fireplace on

Iron cast gate to play closed
and unlocked

NOTES:
SET DEC:
-Remove one dining room table from the main area
-Re-dress couches in the main area to camera
-Set-up bar station in the family room area
-Artwork (hanging, easel, and on pedestals)
-Abstract sculptures
-Remove any existing artwork on walls
-Floral arrangements
-Bar ware

PROPS:
-BIRDIE cellphone using a LiDar app
-Small spray bottle
-Tray of hors d'oeuvres
-Cocktails/drinks
-Ear bug for BIRDIE
-Faux Blenner painting

SPFX:
-Fireplace on

PLAYBACK:
-LiDar app on BIRDIE cellphone

THE COMPANY
youKEEP

SET #: 603 SET NAME: INT. HIGH RISE PENTHOUSE
LOCATION: SOUTH OLIVE ST. 888 S. Olive St. Los Angeles, CA 90014 SCALE: 1/16" = 1' - 0" DATE: 12/13/22

LOCATION PHOTO



Ceiling height of unit 9'

Crate with guns stacked

Stacks

Combination padlock

Big crates

Rolling door height: 7'7"

0 5 15 FT

NOTES:
SET DEC:
-Crates
GFX:
-Logos for crates
PAINT:
-Install logos on crates

PROPS:
-Hero crate with guns
-Charlie's phone - checks photo of note
-Combination padlock

TRANSP:
-Charlie's bronco

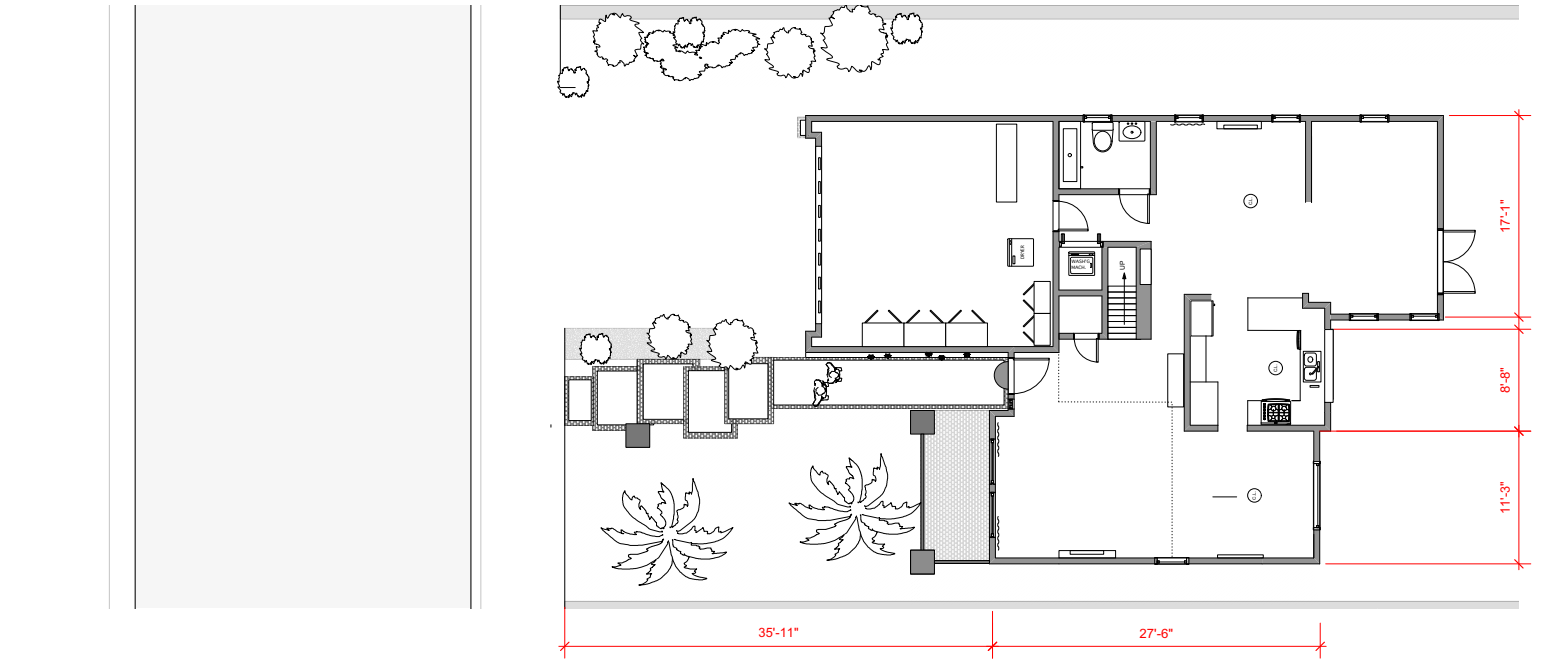
WRITERS:
-Change the script to fit unit number at location "E1-11"

STORAGE UNIT NUMBER
E1-11

THE COMPANY
youKEEP

SET #: 609 SET NAME: EXT. STORAGE FACILITY
LOCATION: FORT STORAGE 1651 S. Central Ave, Los Angeles, CA 90021 SCALE: 1/4" = 1' - 0" DATE: 12/16/22





DIRECTOR'S PLAN - EXT/INT HOUSE

SCALE: 1/8"=1'0"

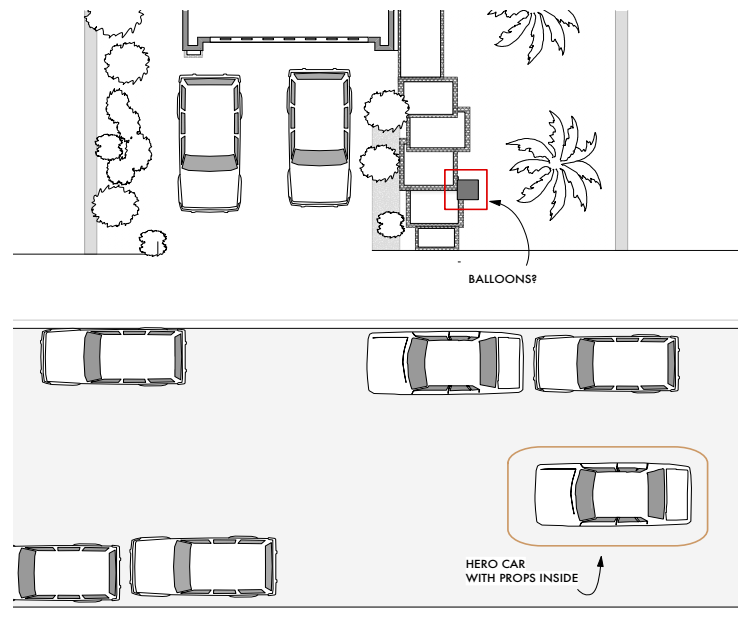
LOCATION: 3434 Paula St,
West Covina, CA 91792

WHAT TO EXPECT	DIRECTOR'S PLAN
PRODUCTION DESIGNER/ALEC CONTESTABLE ART DIRECTOR: STEPHANIE SPIEGEL SET DECORATOR:	RELEASED
SET NAME: HOUSE SET # 01 LOCATION: WEST COVINA DRAWN BY: STEPHANIE SPIEGEL	10/27/24 VERSION 1.0



WHAT TO EXPECT

I was fortunate to joining this team for prep. I surveyed the location, drew up the plans and drafted work notes.



WORK NOTES- EXT HOUSE

SCALE: 1/8"=1'0"

LOCATION: 3434 Paula St,
West Covina, CA 91792

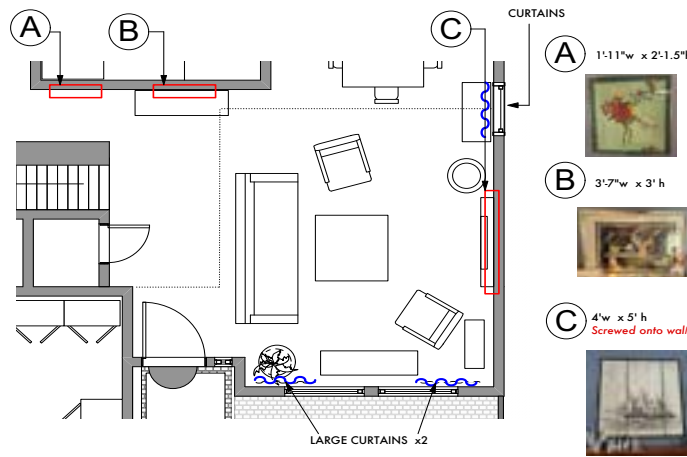
LOCATION PHOTOS



WORK NOTES - EXT HOUSE

- GREENS**
- A little bit of cleaning up but overall it looks good
- SET DEC.**
- Balloons for outside? Maybe the family has brought and tied up?
- Give some color and festiveness
- TRANSPO**
- Use crew cars (need to get a # of cars from Gabi) Cars with color is ideal
 - Pick Hero car and establish what needs to be greeked inside
 - Cars should be clean - maintain that stylized look
- PROPS**
- License plates for all background cars and hero car?
 - Stroller/ other baby items from hospital like baby bag

WHAT TO EXPECT	EXT. WORK NOTES
PRODUCTION DESIGNER/ALEC CONTESTABLE ART DIRECTOR: STEPHANIE SPIEGEL SET DECORATOR:	
SET NAME: HOUSE SET # 01 LOCATION: WEST COVINA DRAWN BY: STEPHANIE SPIEGEL	10/27/24 VERSION 1.0



WORK NOTES - INT ENTRY/LIVING ROOM

- SET DEC:**
- Replace artwork x3
 - Replace LARGE curtains. 10' 8" x 10' w.
 - Remove blinds/hang curtains
 - Couch cover, pillows, throw, area rug?
- PROPS:**

WORK NOTES - INT. ENTRY/LIVING ROOM

SCALE: 1/8"=1'0"

LOCATION: 3434 Paula St,
West Covina, CA 91792

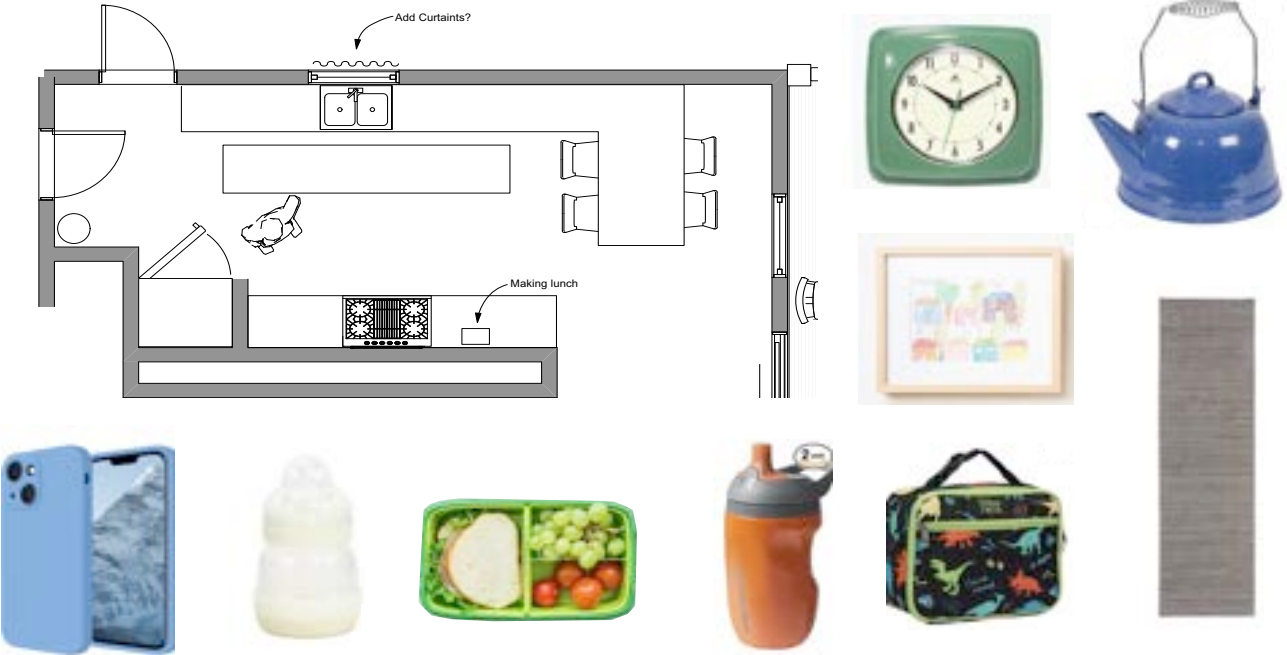
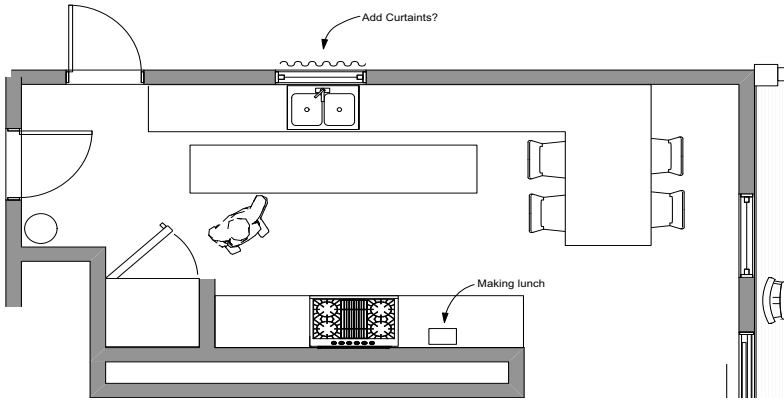
LOCATION PHOTOS



WHAT TO EXPECT	INT. WORK NOTES
PRODUCTION DESIGNER/ALEC CONTESTABLE ART DIRECTOR: STEPHANIE SPIEGEL SET DECORATOR:	
SET NAME: HOUSE SET # 01 LOCATION: WEST COVINA DRAWN BY: STEPHANIE SPIEGEL	10/27/24 VERSION 1.0



FUTURE APP client wanted five different “homes” in one location: a single family home in Silverlake. Despite the tight schedule and location restrictions we were able to create the different “homes” with curated set dressing.



SET #:N/A SET NAME: INT. KITCHEN

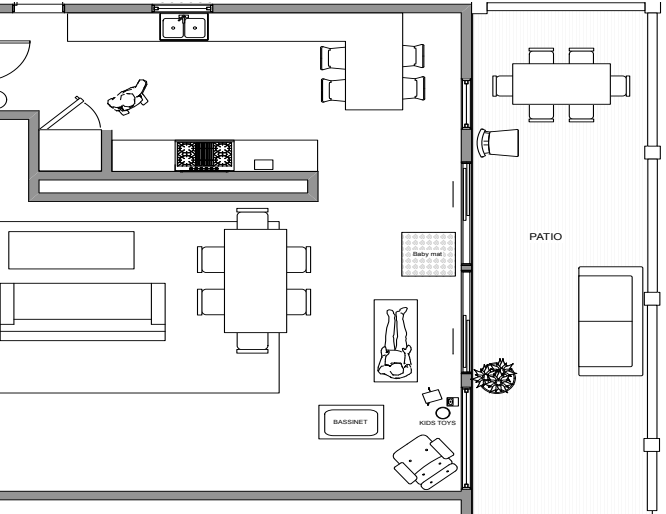
LOCATION: 2306 Kenilworth Ave. Los Angeles 90039 SCALE: NOT TO SCALE

SET DEC NOTES v1.00

FUTURE + GRIZZLY

DATE:06/17/23





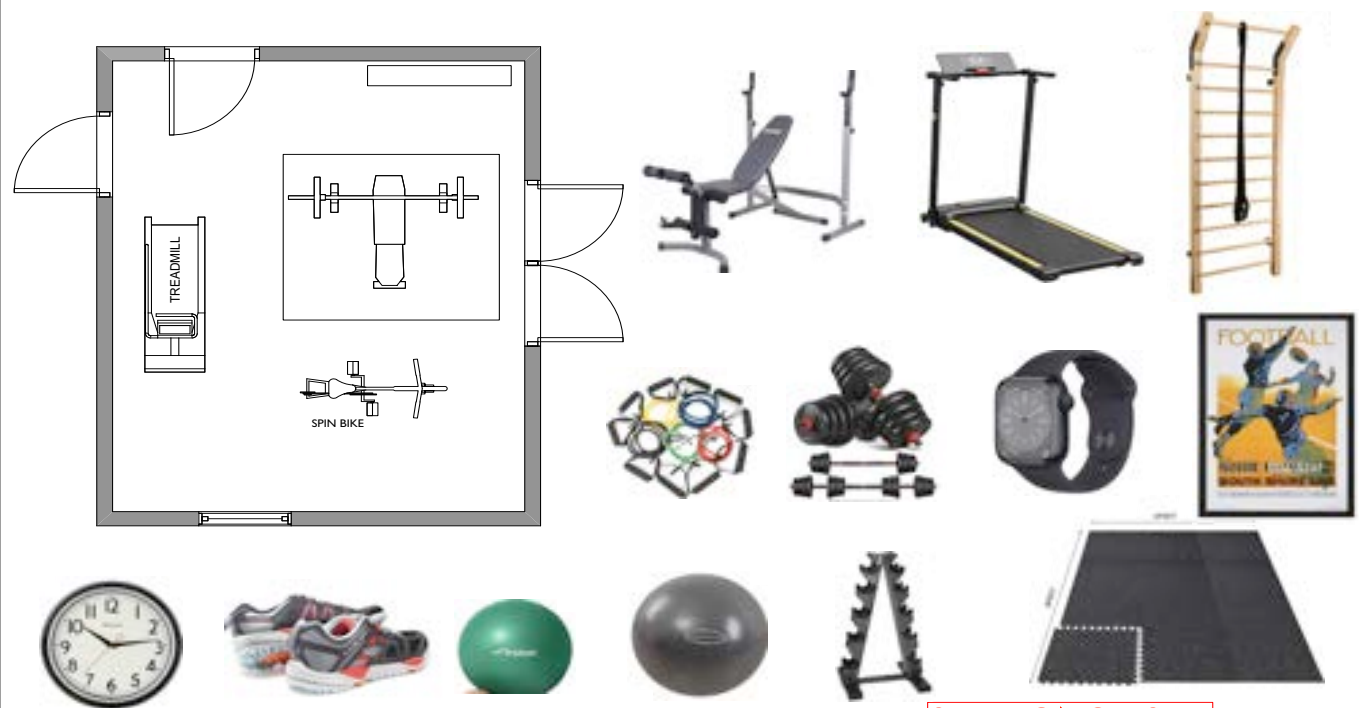
SET #:N/A SET NAME: INT. LIVING ROOM

LOCATION: 2306 Kenilworth Ave. Los Angeles 90039 SCALE: NOT TO SCALE

SET DEC NOTES v1.00

FUTURE + GRIZZLY

DATE:06/17/23



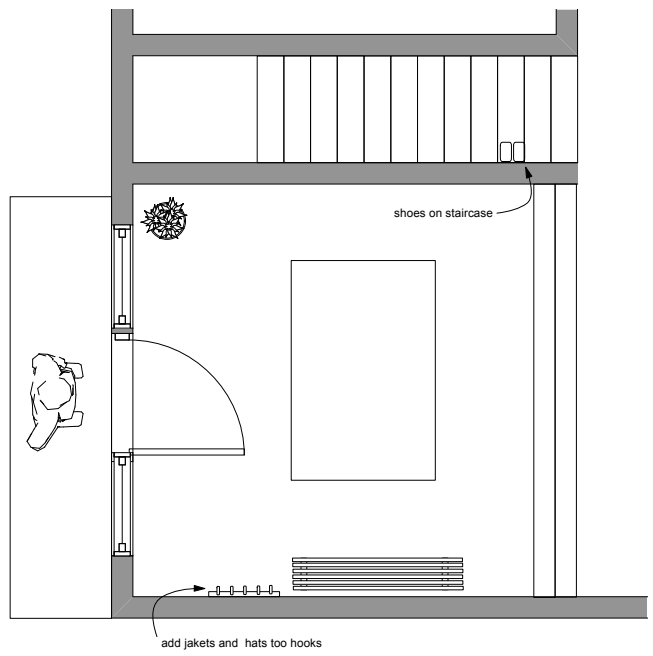
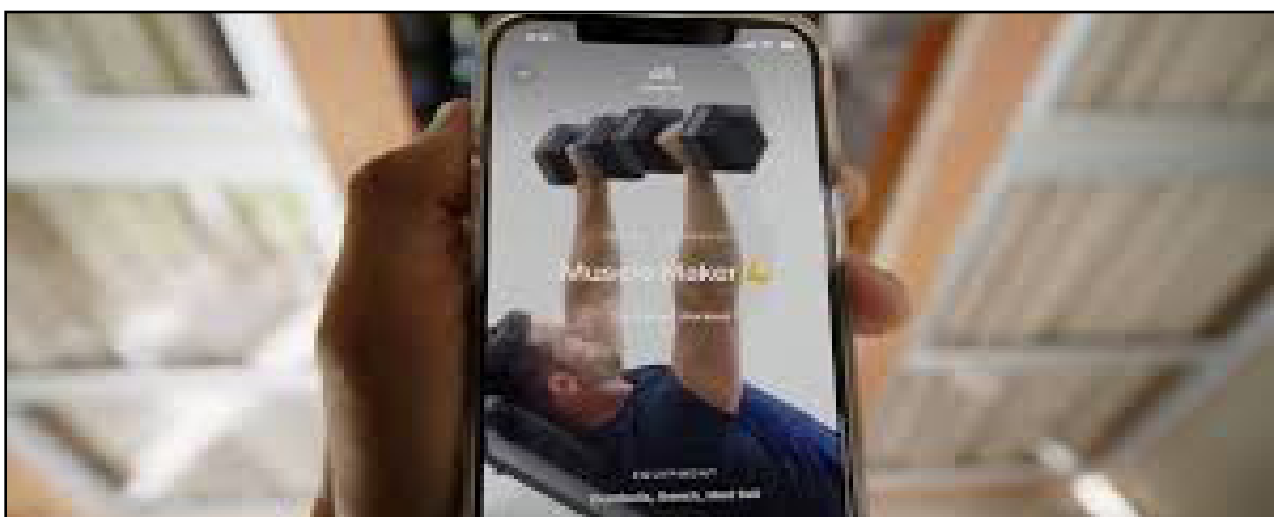
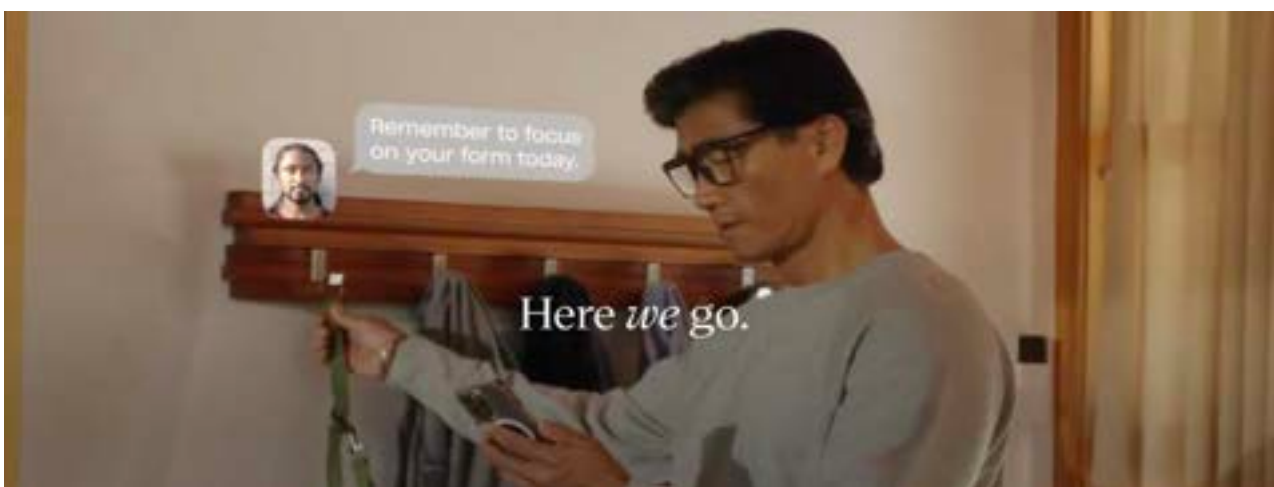
SET #:N/A SET NAME: INT. HOME GYM
LOCATION: 2306 Kenilworth Ave. Los Angeles 90039

SCALE: NOT TO SCALE

SET DEC NOTES v1.00

FUTURE + GRIZZLY

DATE:06/17/23



SET #:N/A SET NAME: INT. FRONT FOYER
LOCATION: 2306 Kenilworth Ave. Los Angeles 90039

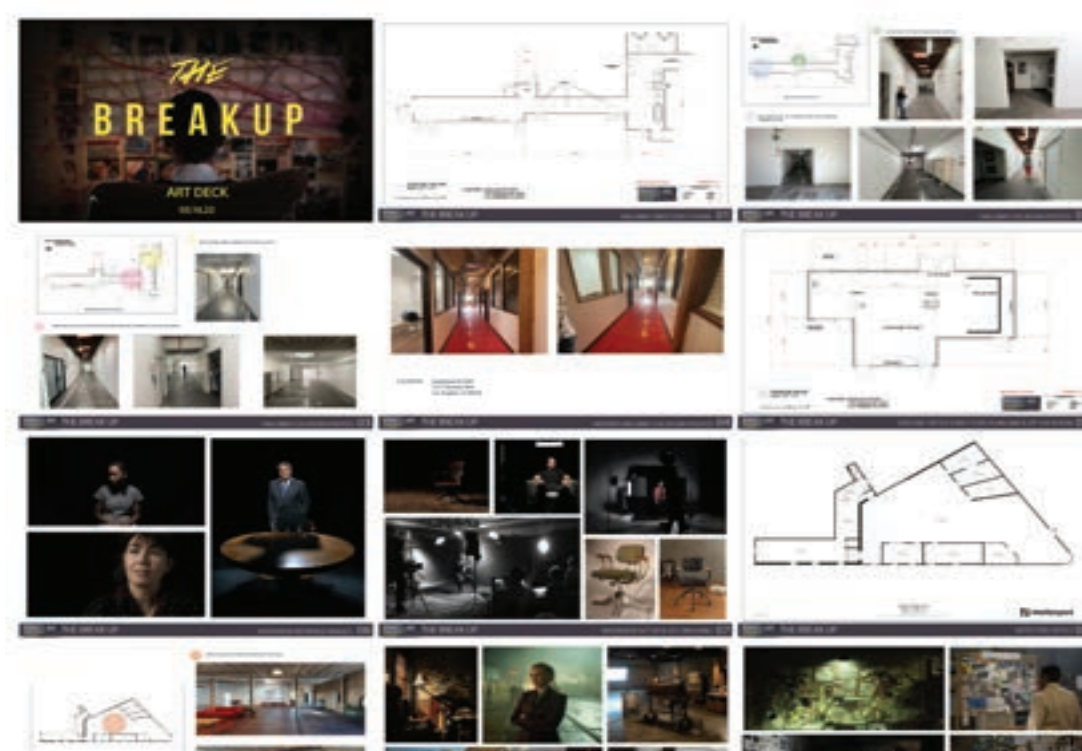
SCALE: NOT TO SCALE

SET DEC NOTES v1.00

FUTURE + GRIZZLY

DATE:06/17/23

The BREAKUP - a docuseries pitch for Hulu. Each episode focused on the aftermath of a real life couples' breakup. Although the subjects were real, the narrator was a fictionalized private investigator of sorts. I designed his heartbreak headquarters whose office is full of Breakup "evidence" and research materials - a full on investigation in to the mysteries of love.





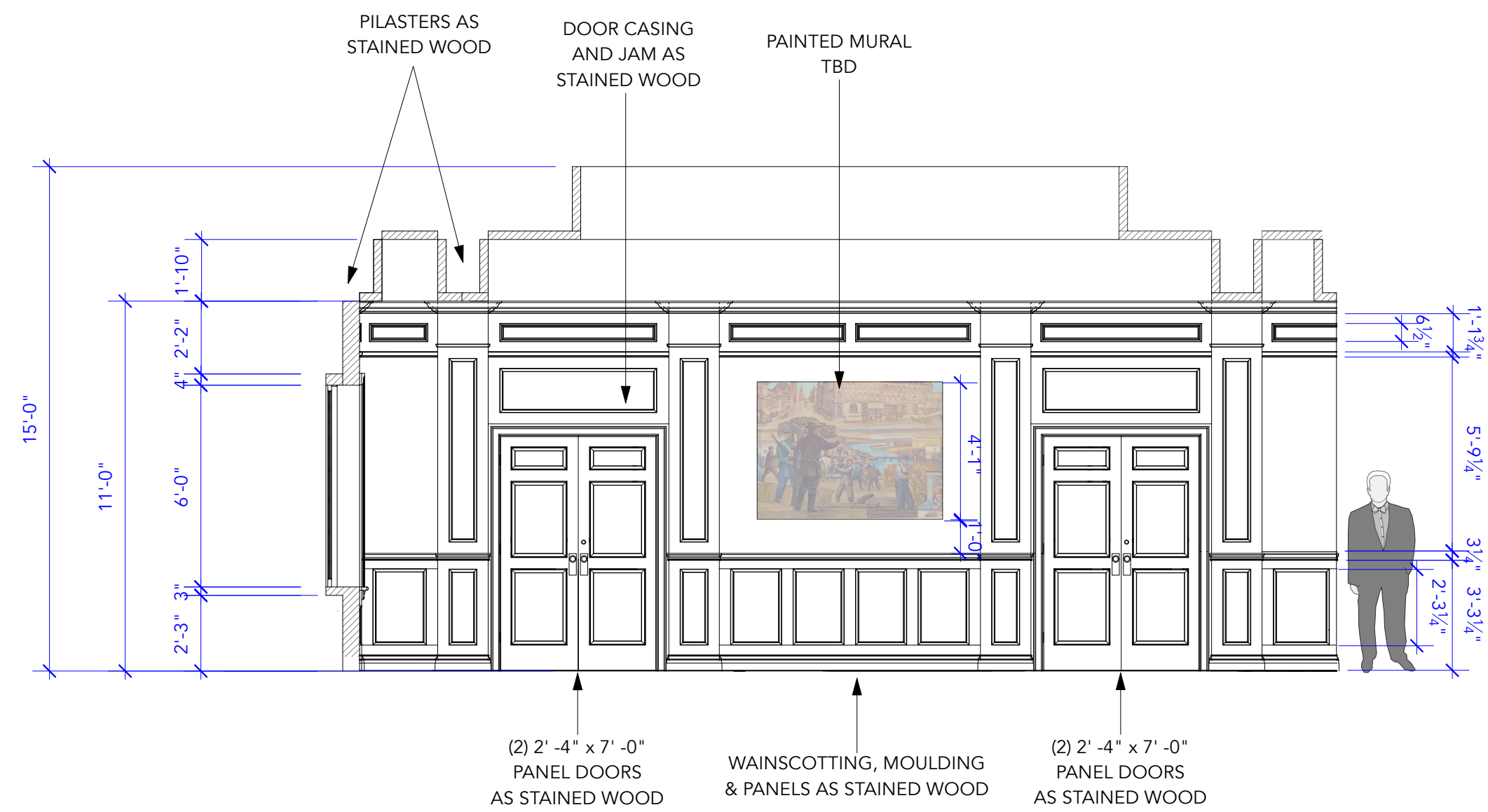
CONTENT CASTLE

NRG Esports created The Castle as a creative space in downtown Los Angeles. A space for gamers and the Youtube generation to promote products, play and game.

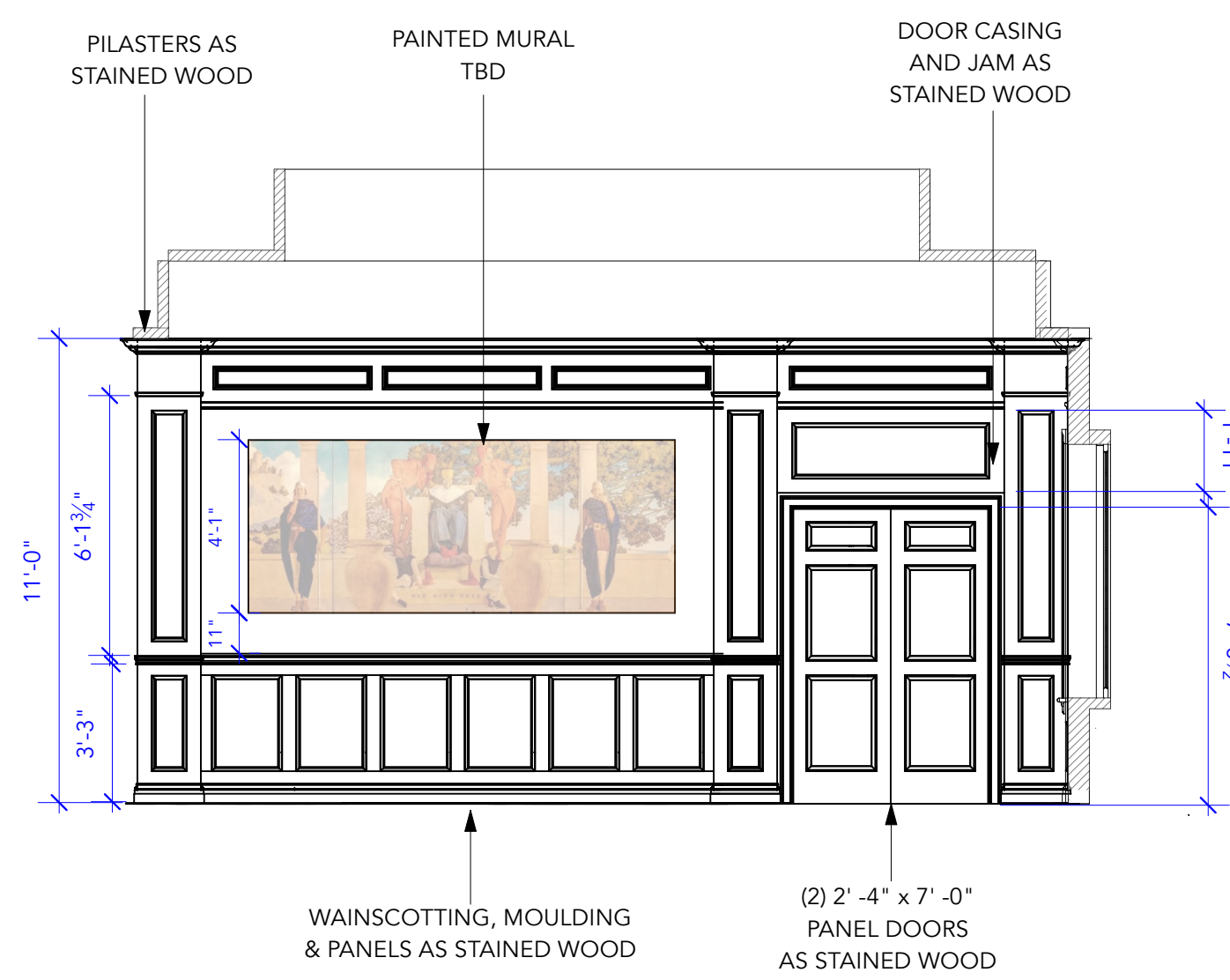
The 20,000sqft space includes 13 zones, each with a special theme and with modular peices for quick reassembling for future set changes. The space was designed for the famous Youtube gamers to live stream "challenges" and games for their fans.

As the art director and main boots on the ground, I had my hand in every detail in this space. Due to the massive scale of this project, I was able to design in addition to art directing. Notable peices include the double decker cat tree, an accessible entrances for those unable to walk up steps, a metal sphere for costume changes, an oval office rage room and an "every console ever" zone.

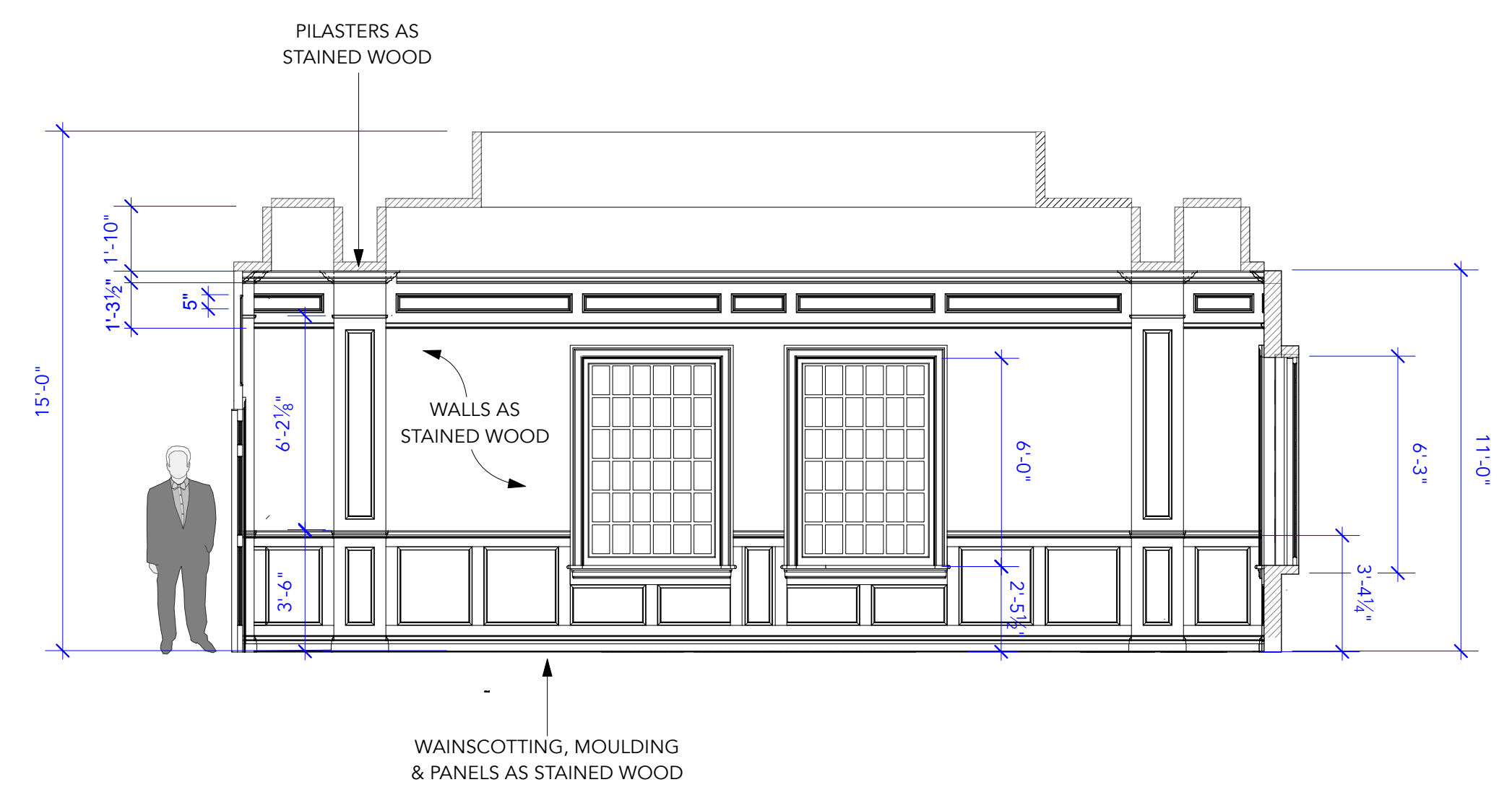




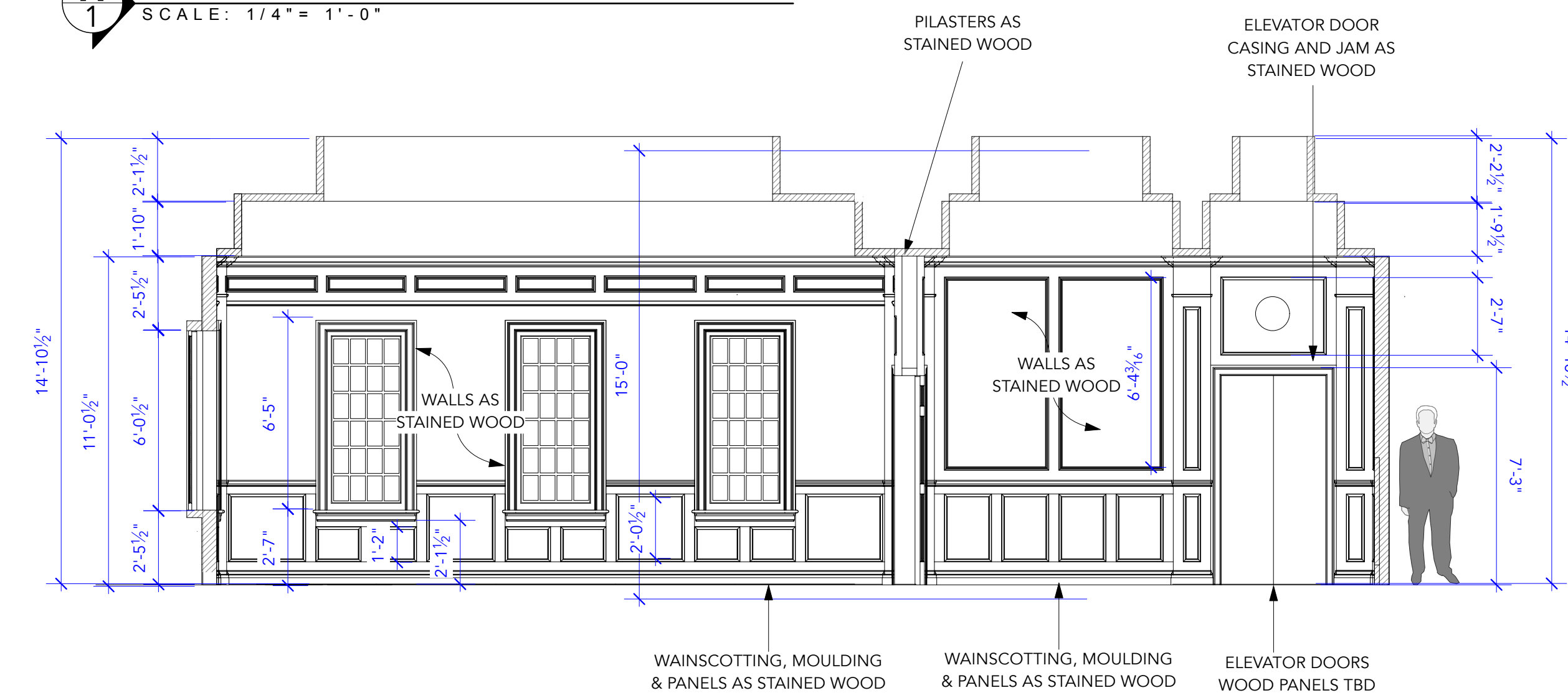
A ELEVATION
SCALE: 1/4" = 1'-0"



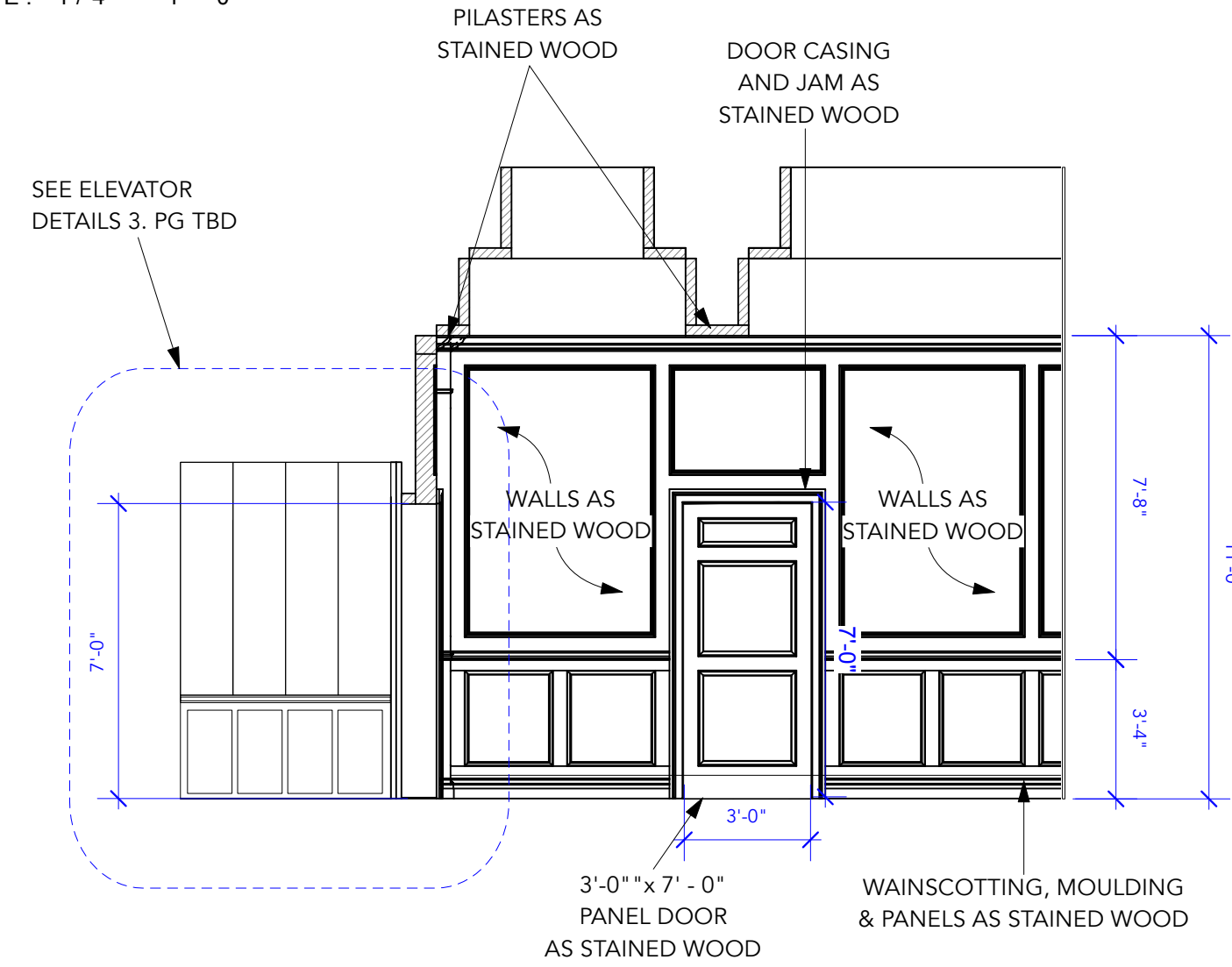
B ELEVATION
SCALE: 1/4" = 1'-0"



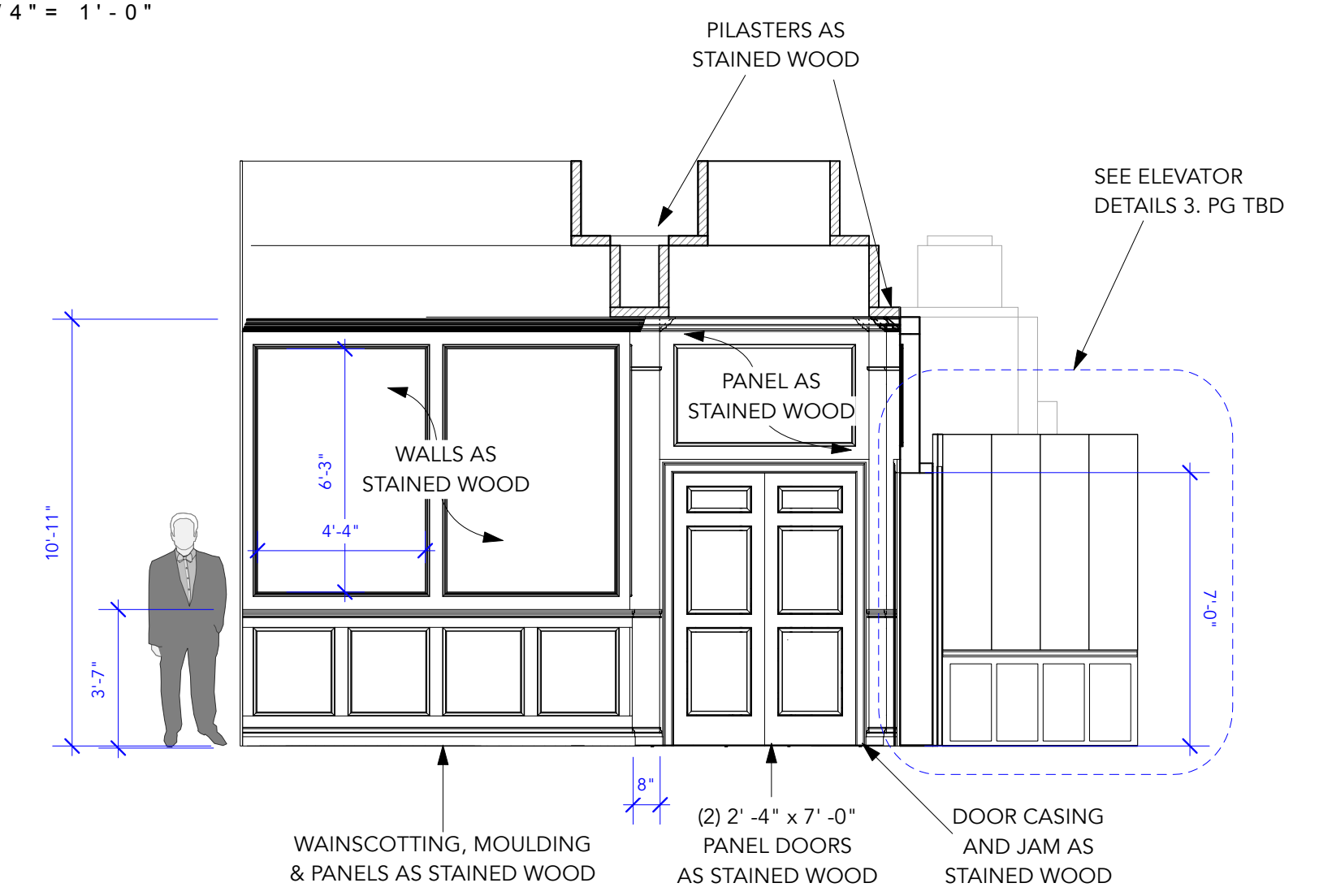
C ELEVATION
SCALE: 1/4" = 1'-0"



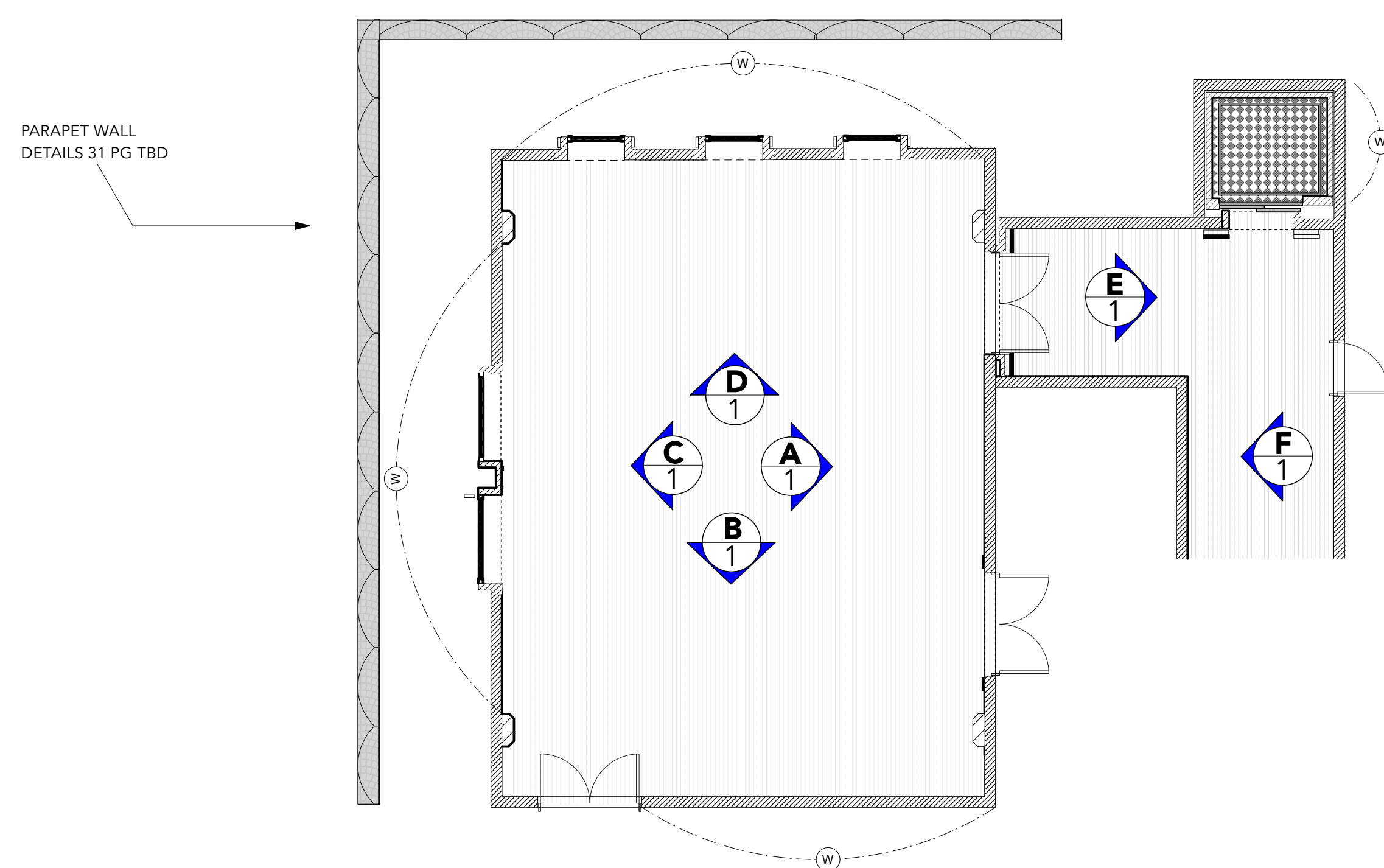
D ELEVATION
SCALE: 1/4" = 1'-0"



E ELEVATION
SCALE: 1/4" = 1'-0"



F ELEVATION
SCALE: 1/4" = 1'-0"



FLOOR PLAN
SCALE: 3/16" = 1'-0"



CONCEPT VIEW ELEVATION (D) AND (A)

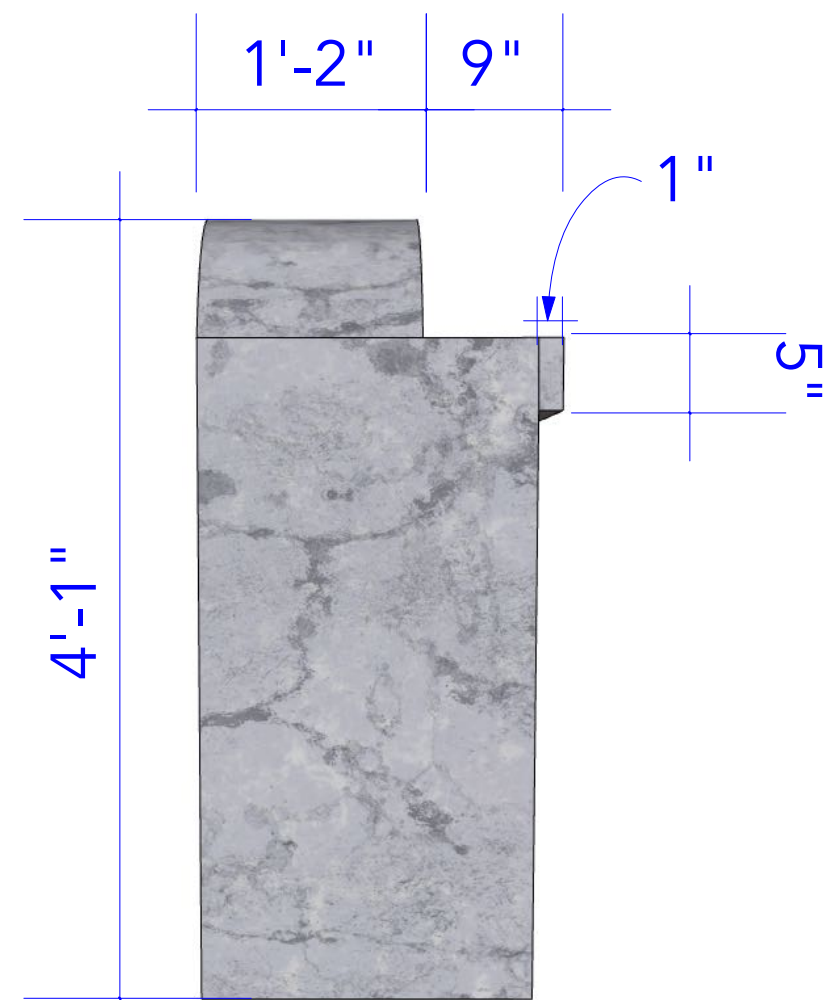
ELEVATIONS BOARDROOM

ALL WALLS ARE HEAVILY AGED.
PLEASE SEE PD FINISHES
LAYOUT AND REFERENCES

The Godfather		EXEC. PRODUCERS:	
SET NAME: BOARDROOM		RELEASE DATE: 08/31/25	
SET #: 02		REVISIONS:	
DRAWING: ELEVATIONS		PRODUCTION DESIGNER:	
LOCATION: STAGE 23		SET DECORATOR:	
DRAWN BY: STEPHANIE SPIEGEL		ART DIRECTOR:	
		ALEC CONTESTIBLE	
		KRISTIN PRESTON	
		MATTHEW CARRY	
		SHEET #:	



FRONT VIEW



SIDE VIEW



RENDER



TEXTURE SANDSTONE

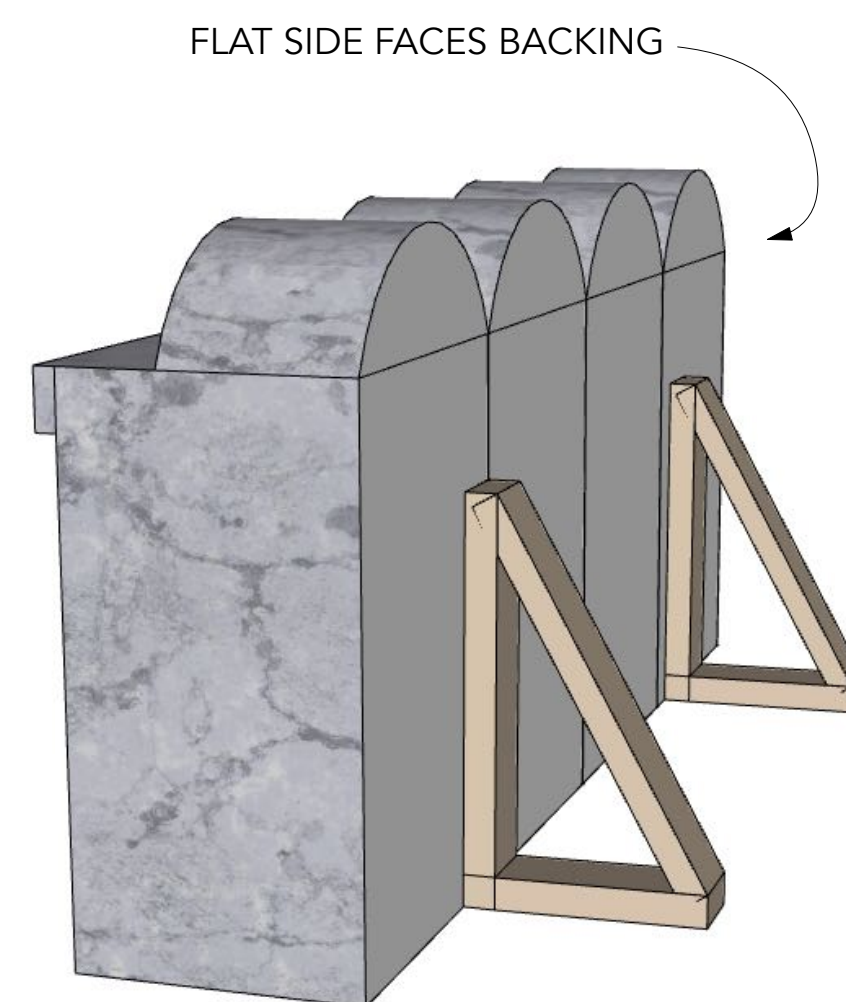
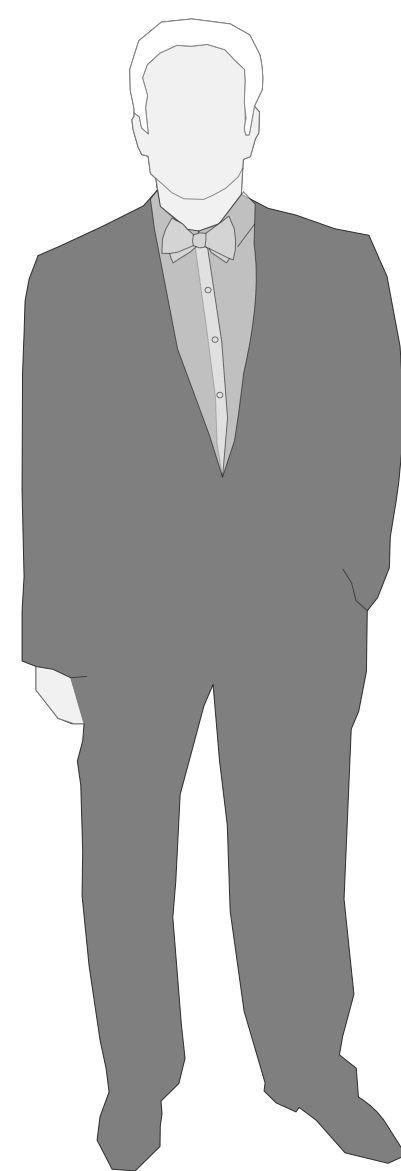


WEATHERED WITH
LIGHT & DARK SPOTS

BACKING 5' FROM
BACK SIDE OF
PARAPET WALL



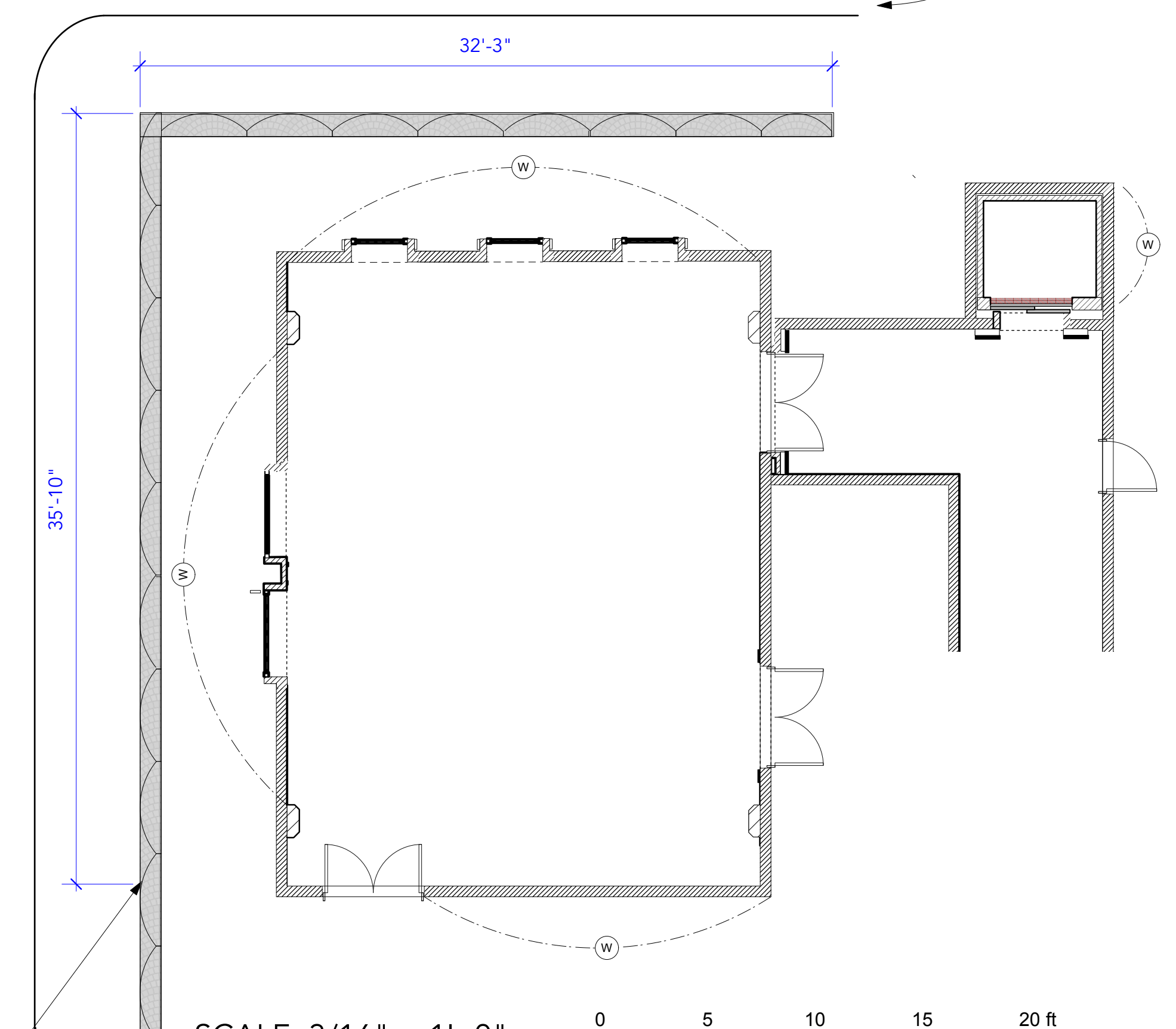
TOP VIEW



FLAT SIDE FACES BACKING

BRACE AS
NECESSARY

BACKSIDE



SCALE: 3/16" = 1' -0"



BUILD IN 8'-7" SECTIONS
FOR MOBILITY

Not full scale

**NOTE: ALL UNITS ARE WILD.
FINISH AS SANDSTONE WITH
HEAVY AGING**

**DET
A**

PARAPET WALL DETAIL

SCALE: 1" = 1' -0"

The Godfather

SET NAME: BOARDROOM

SET #: 02

DRAWING: DETAIL A PARAPET WALL

LOCATION: STAGE 23

DRAWN BY: STEPHANIE SPIEGEL

EXEC. PRODUCERS:

15 ft

PRODUCTION DESIGNER:

SET DECORATOR:

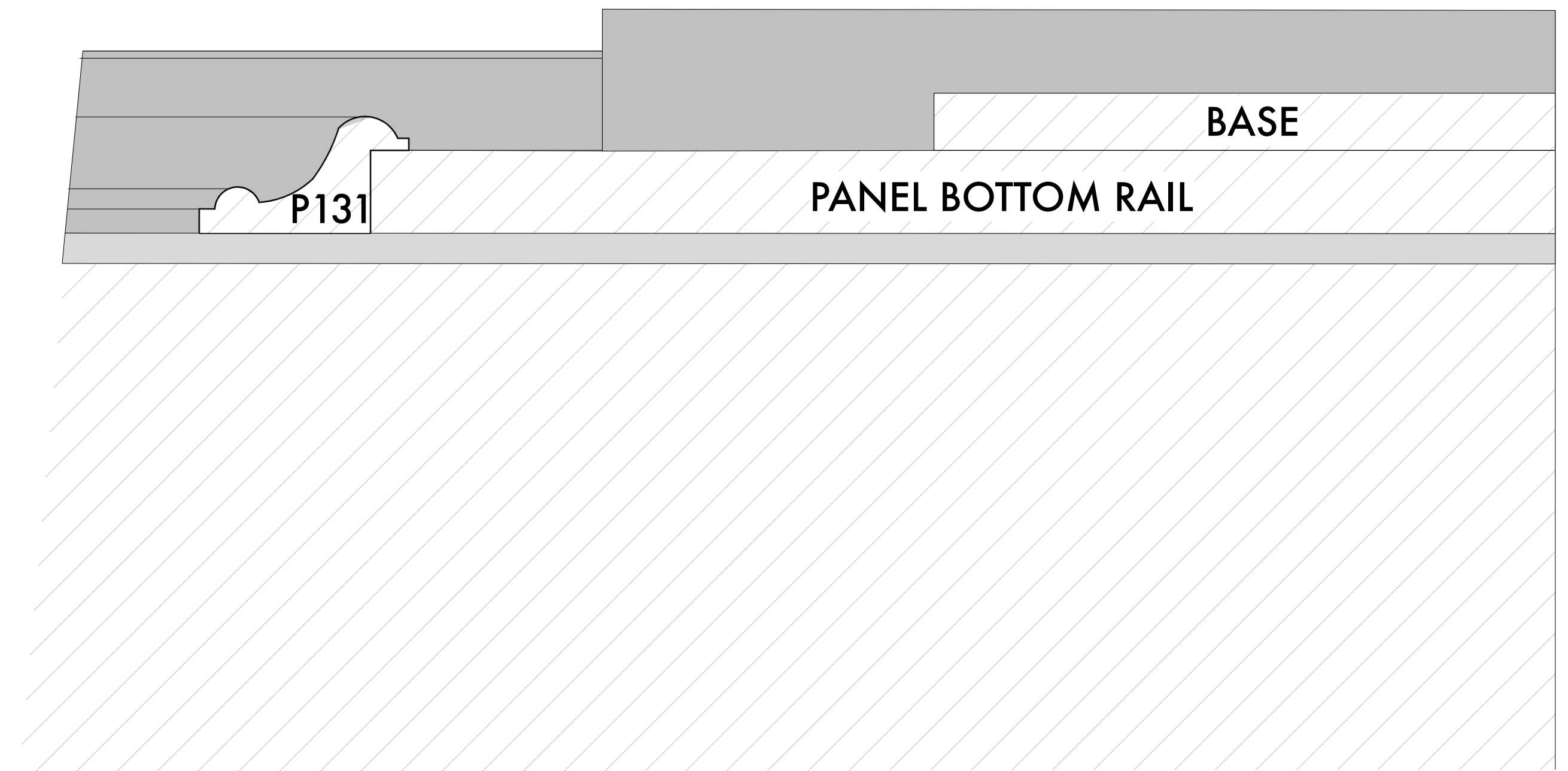
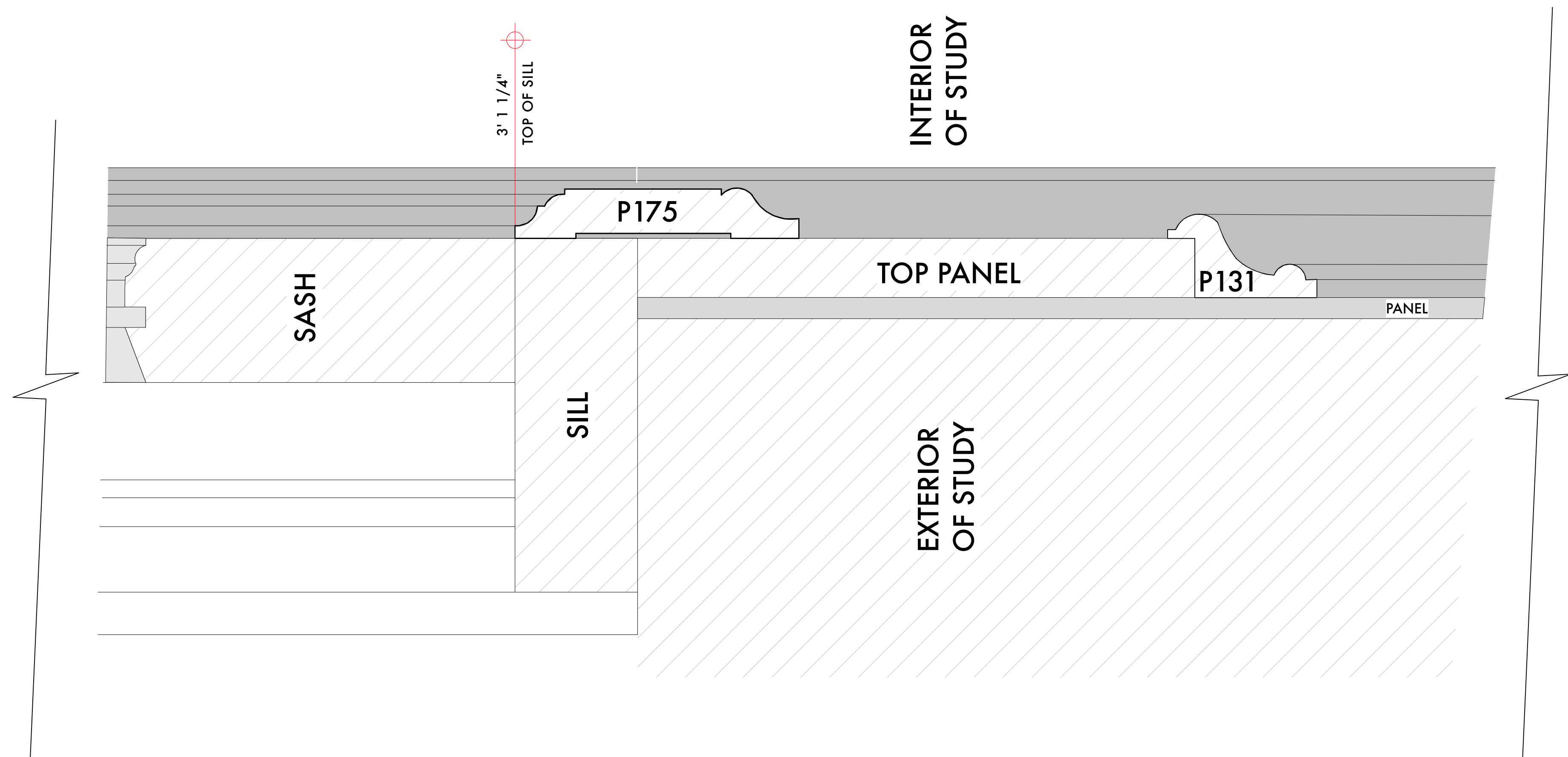
ART DIRECTOR:

RELEASE DATE: 08/31/25

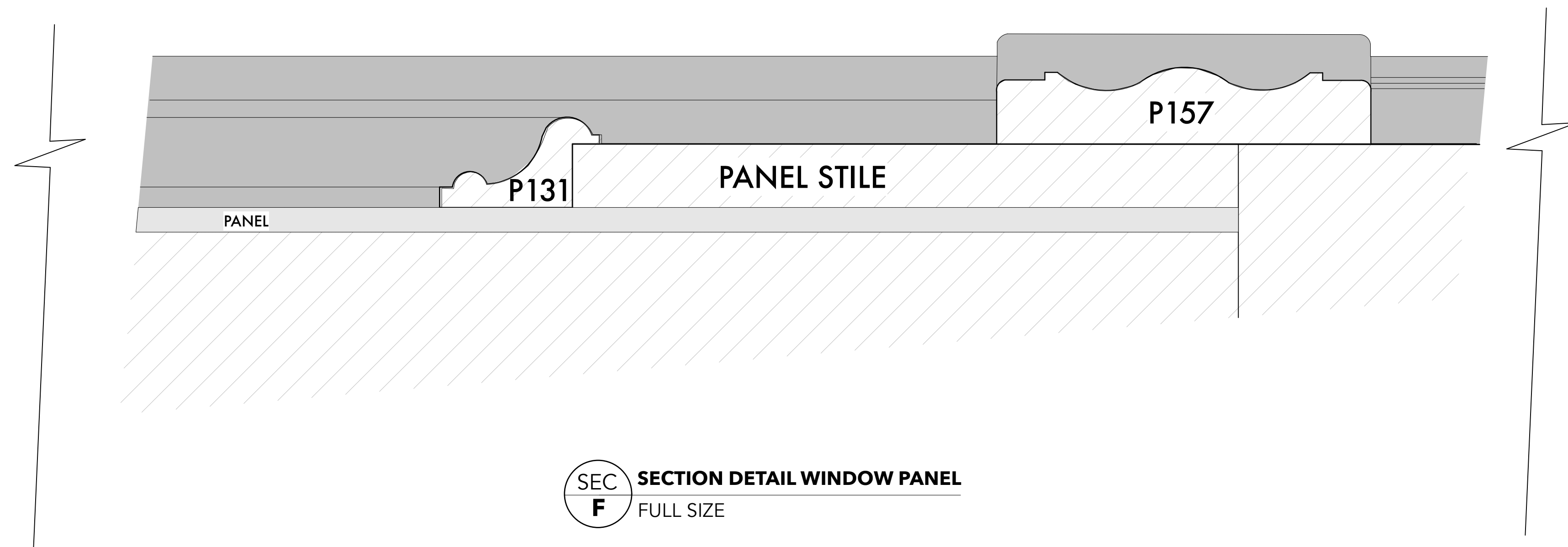
REVISIONS:

ALEC CONTESTIBLE
KRISTIN PRESTON
MATTHEW CARRY

SHEET #:

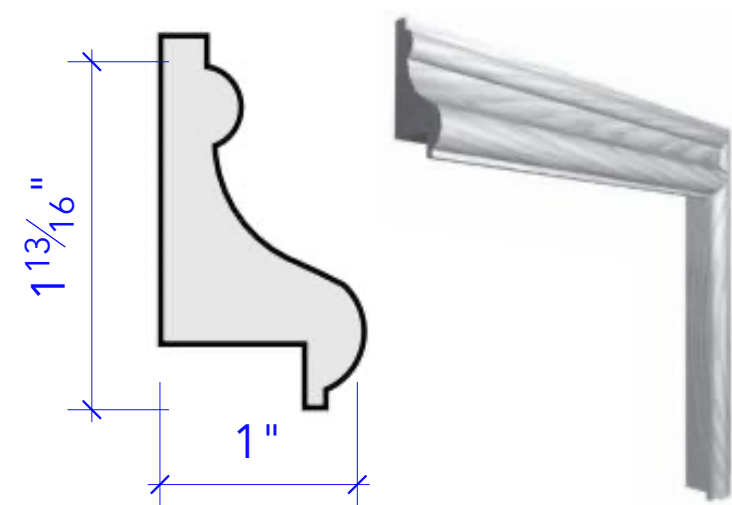


SEC
E

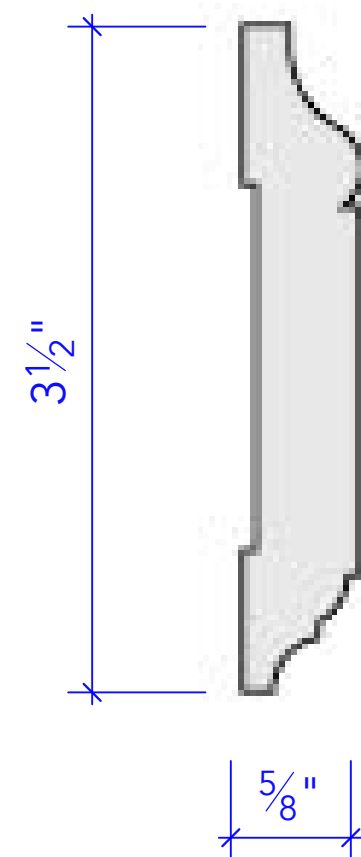


SEC
F SECTION DETAIL WINDOW PANEL
FULL SIZE

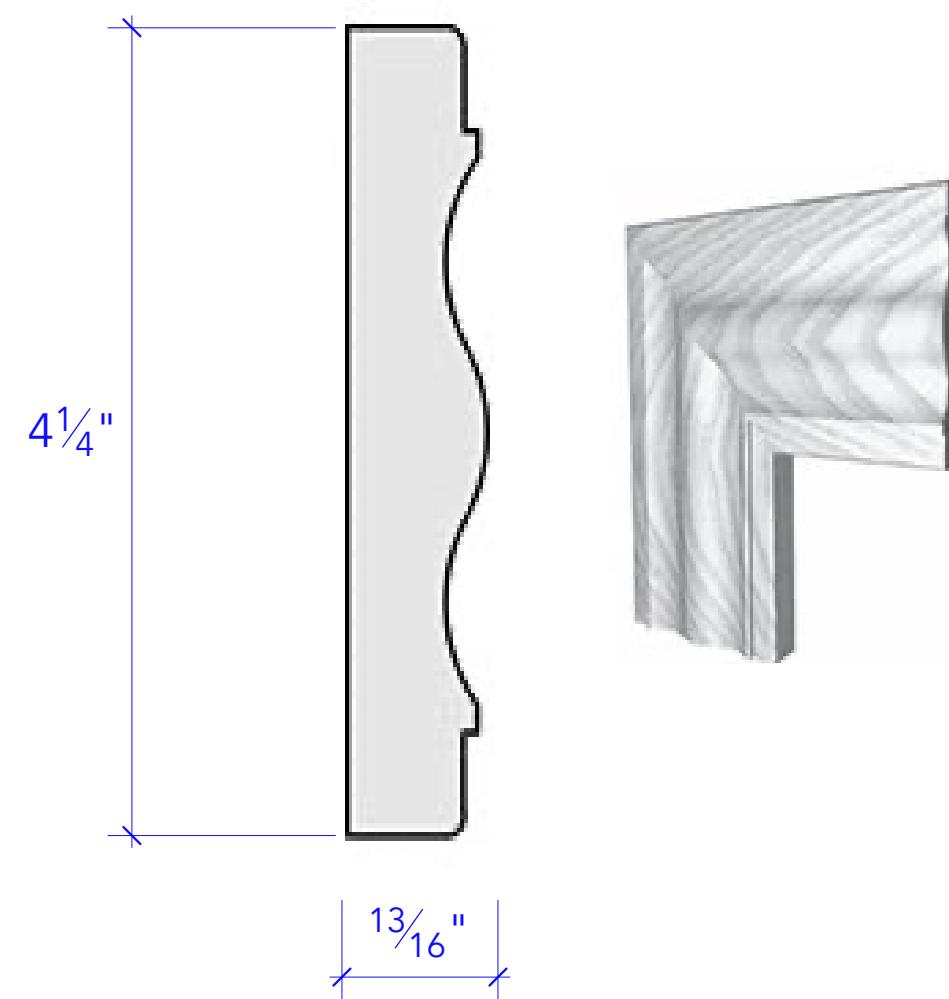
RAISED PANEL P131



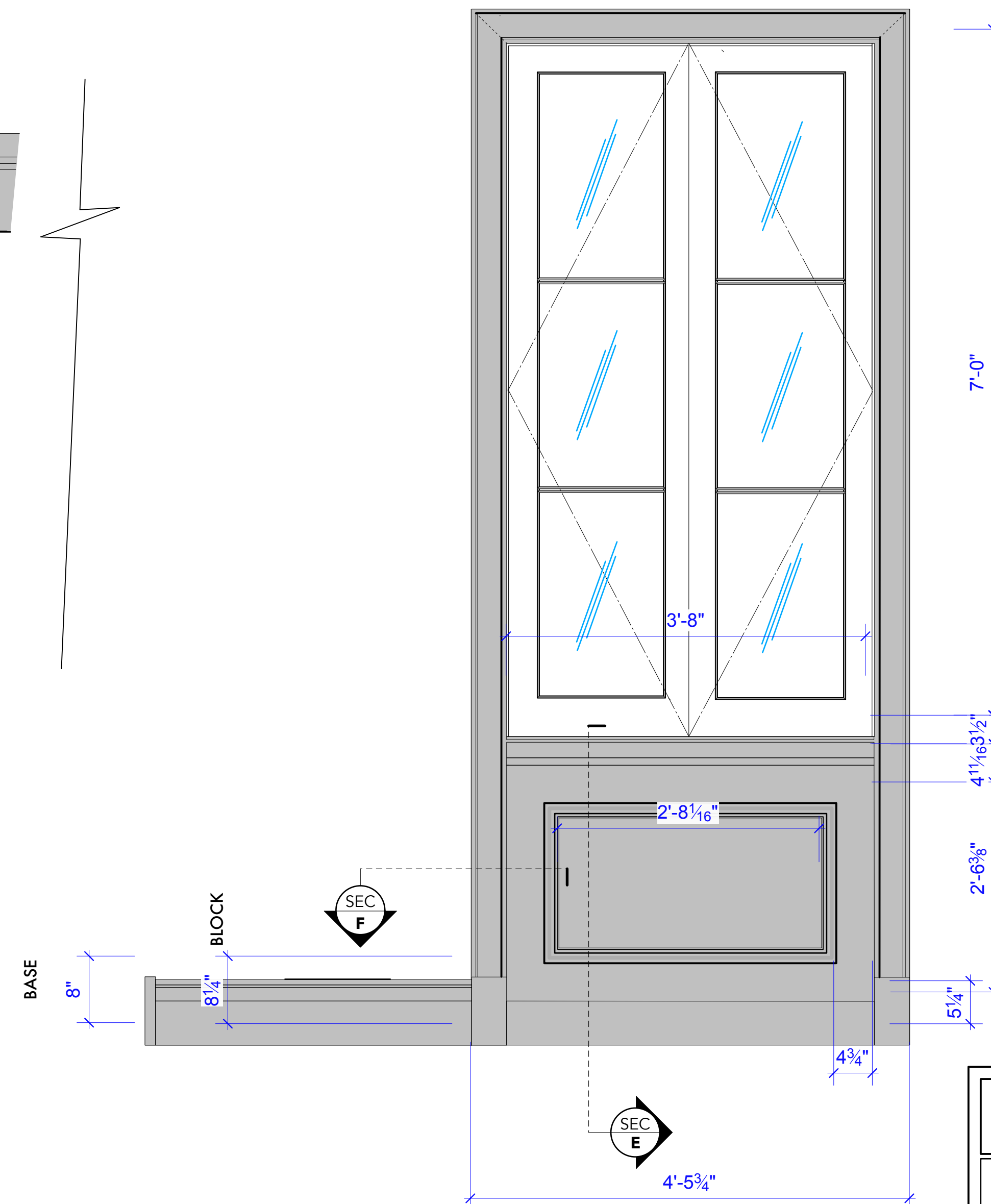
CHAIR RAIL P175



CASING P157



WINDOW DETAILS



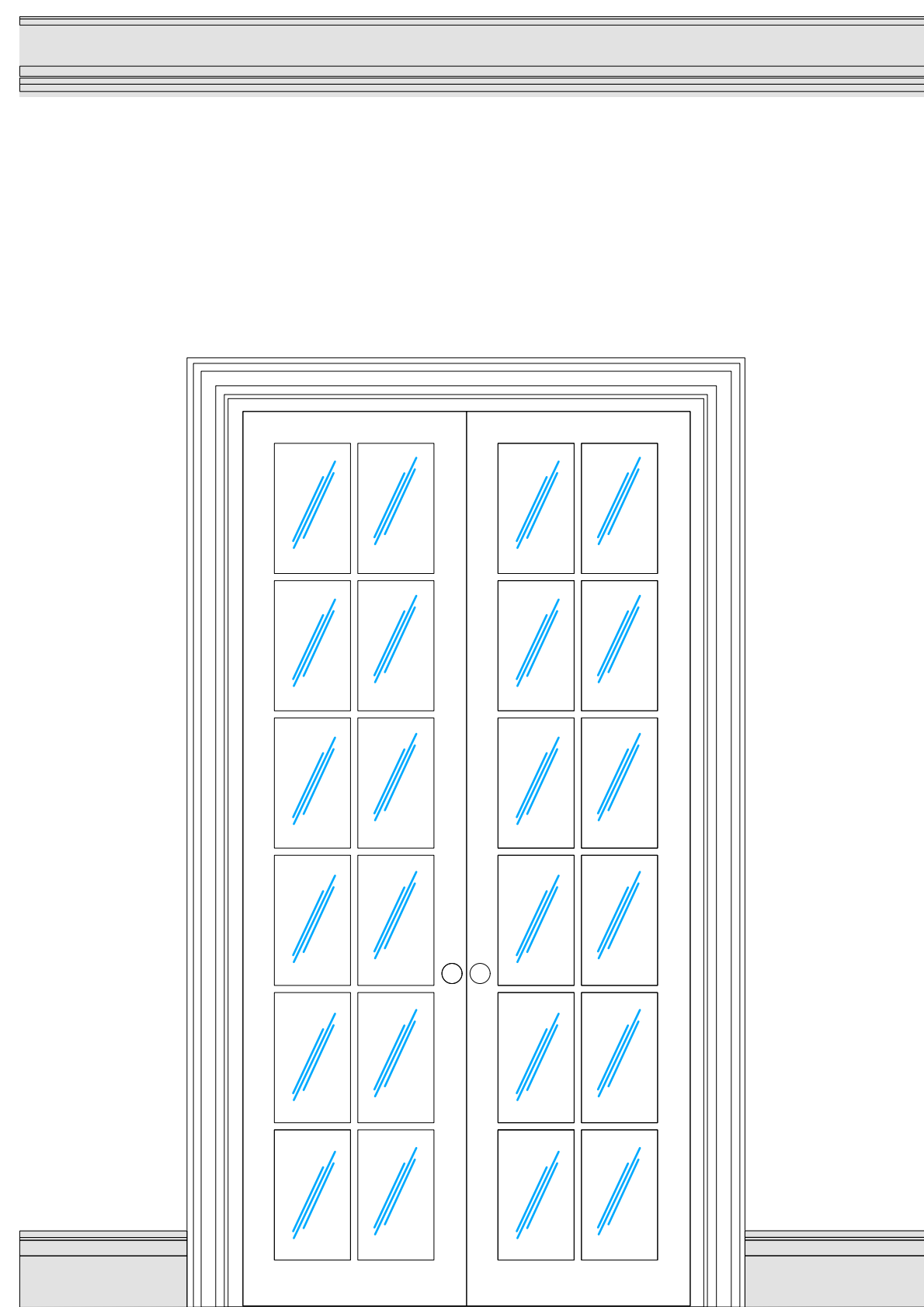
The Godfather

SET NAME: THE STUDY
SET #: 01
DRAWING: WINDOW DETAILS
LOCATION: STAGE 23
DRAWN BY: STEPHANIE SPIEGEL

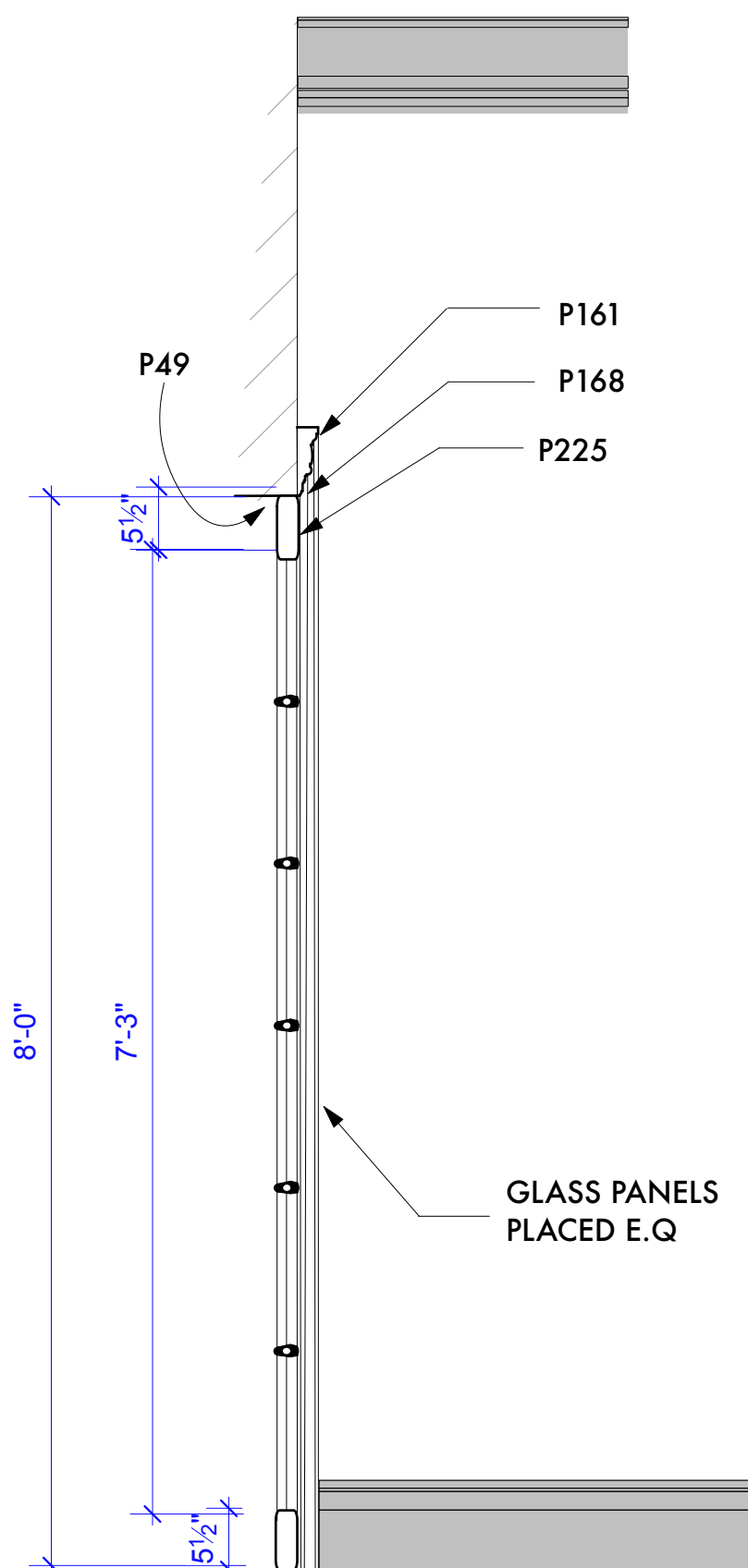
RELEASE DATE: 08/31/25
REVISIONS:

EXEC. PRODUCERS:
PRODUCTION DESIGNER:
SET DECORATOR:
ART DIRECTOR:
ALEC CONTESTIBLE
KRISTIN PRESTON
MATTHEW CARRY

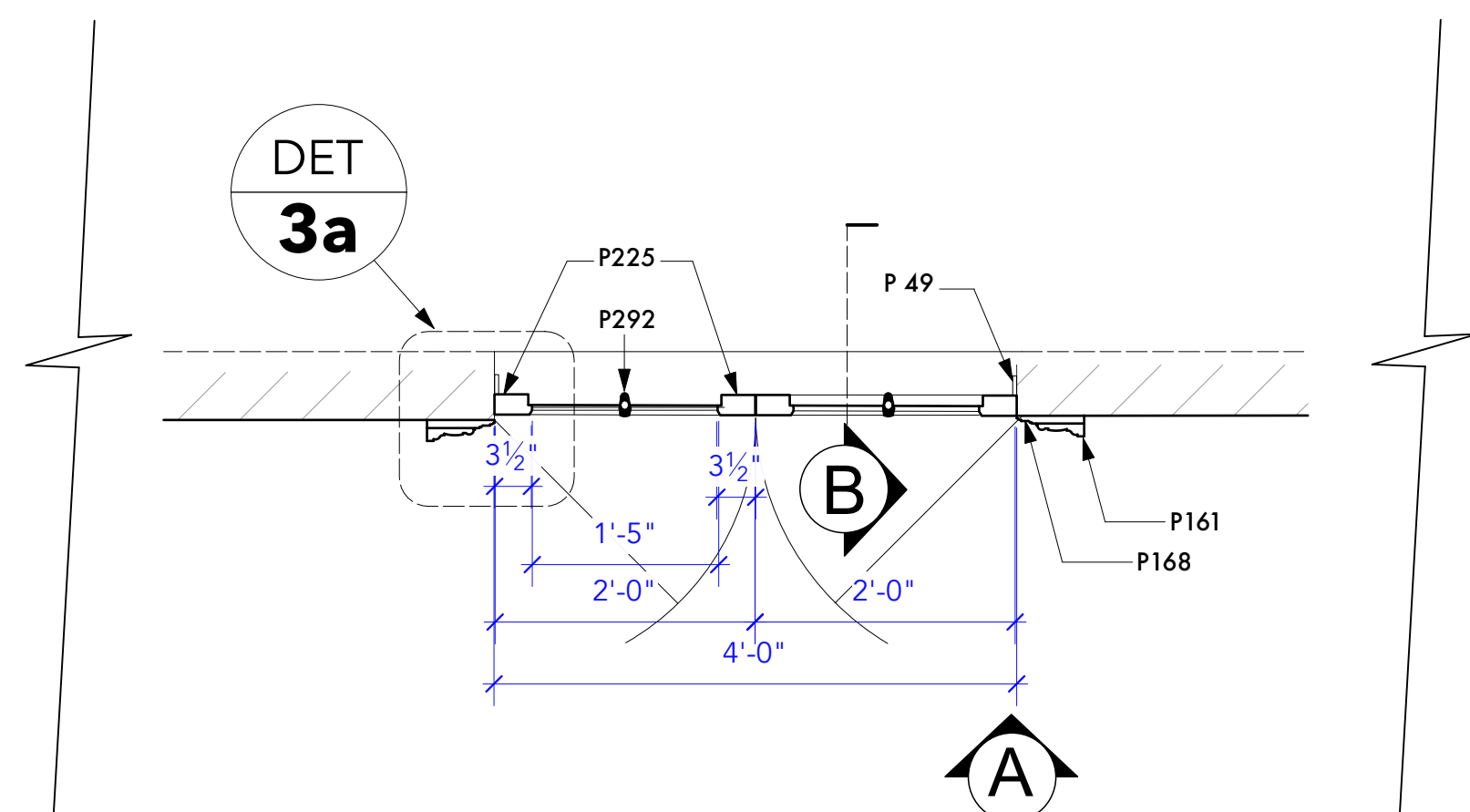
SHEET #:



DET **A** ELEVATION
SCALE: 3/4" = 1' - 0"



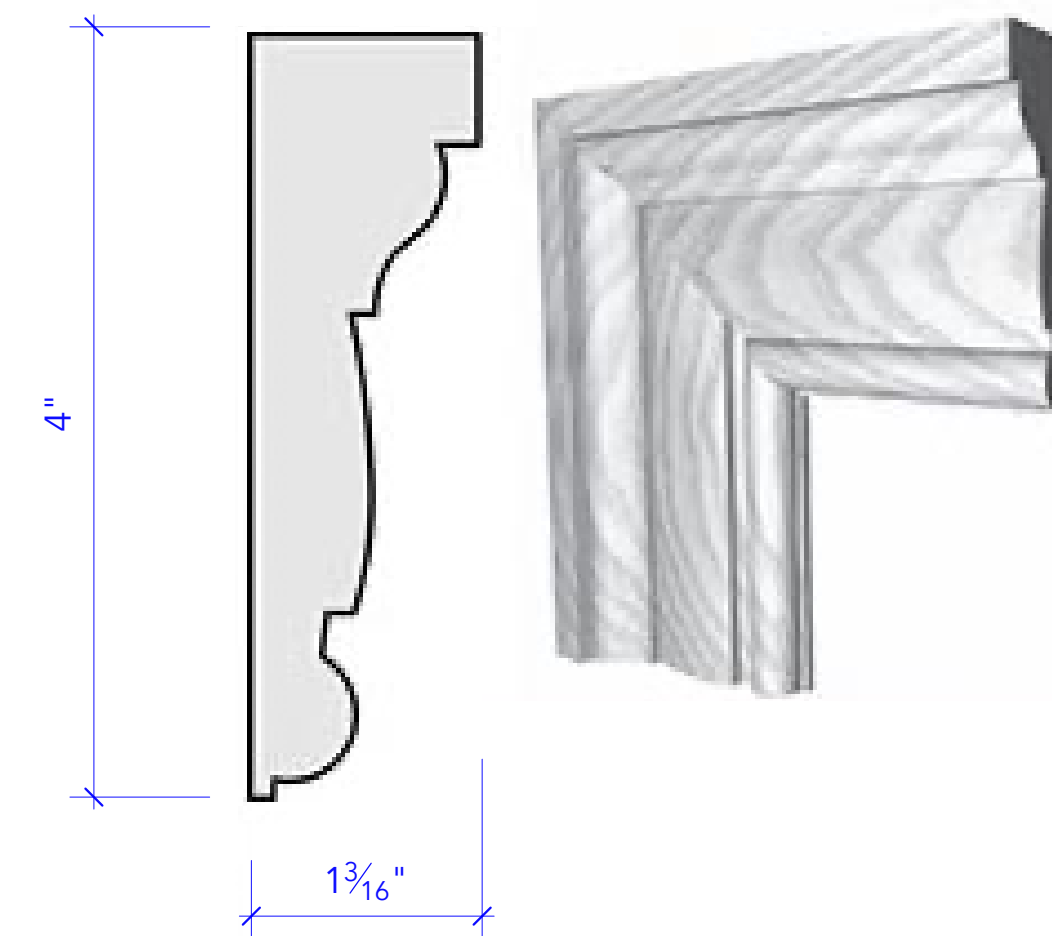
SEC **B** SECTION
SCALE: 3/4" = 1' - 0"



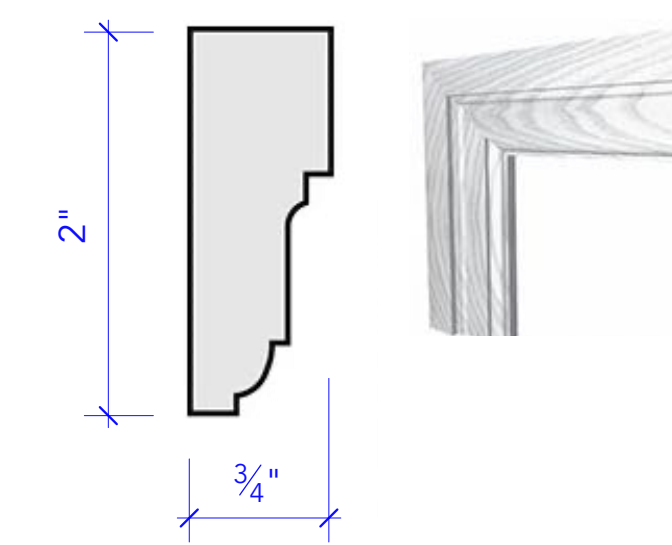
PLAN
SCALE: 3/4" = 1' - 0"

STUDY EXTERIOR DOOR DETAIL #1

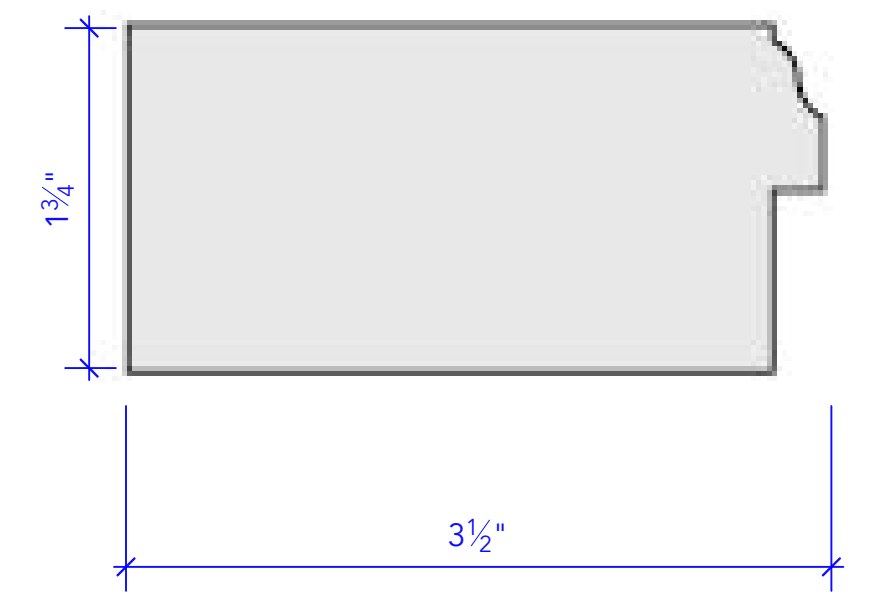
CASING P161



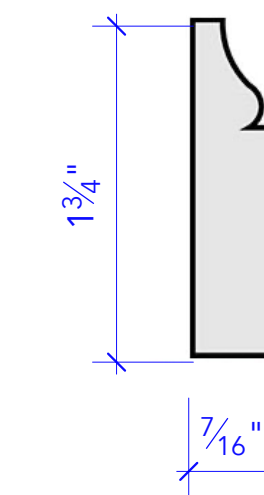
CASING P168



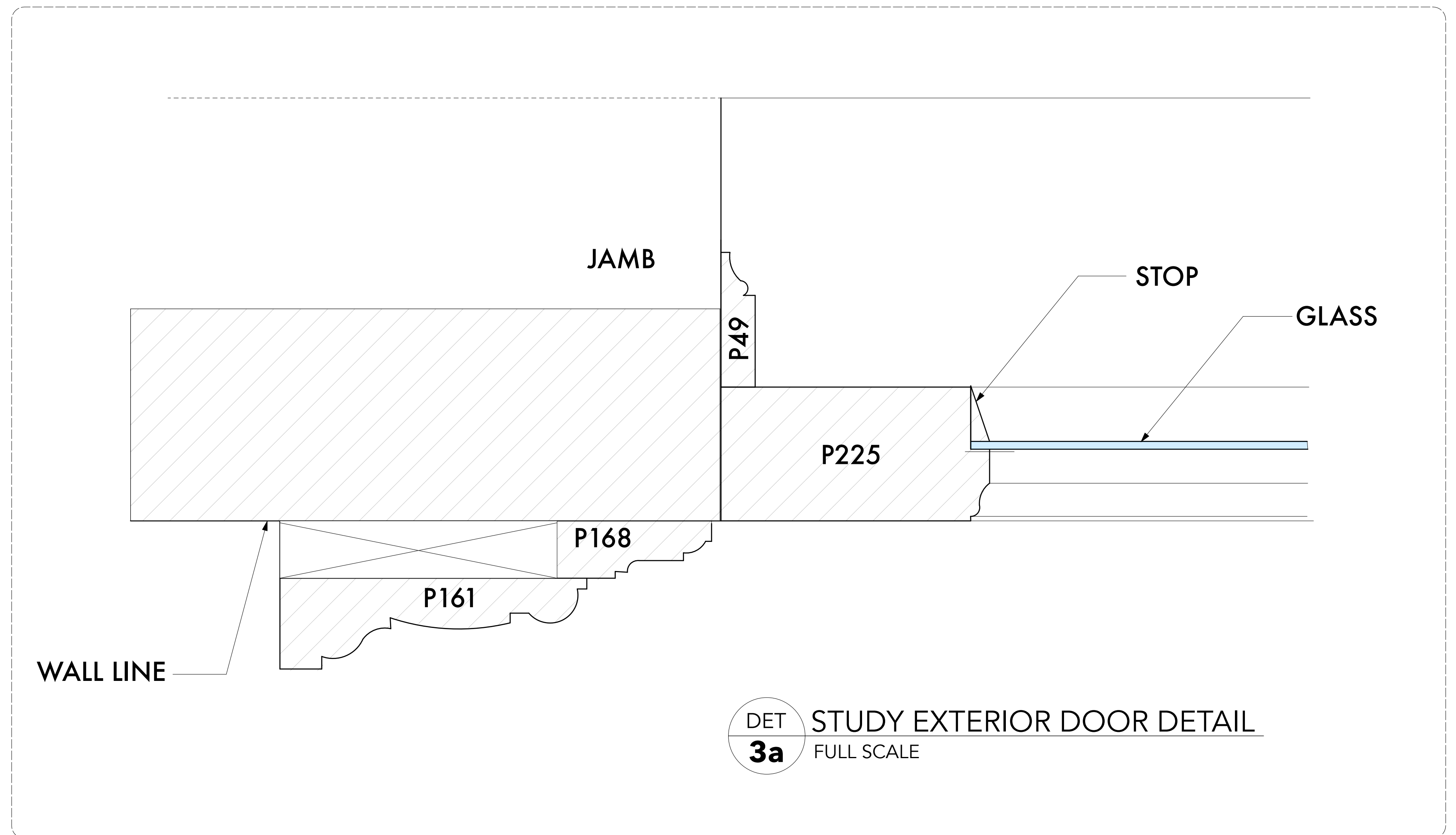
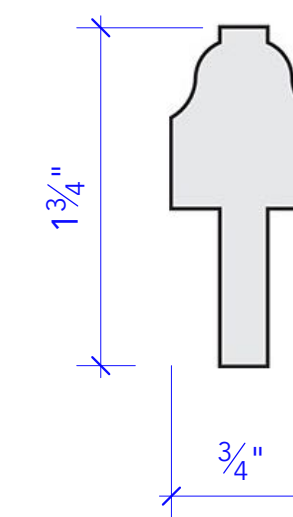
SASH MOULD P225



DOOR STOP P49



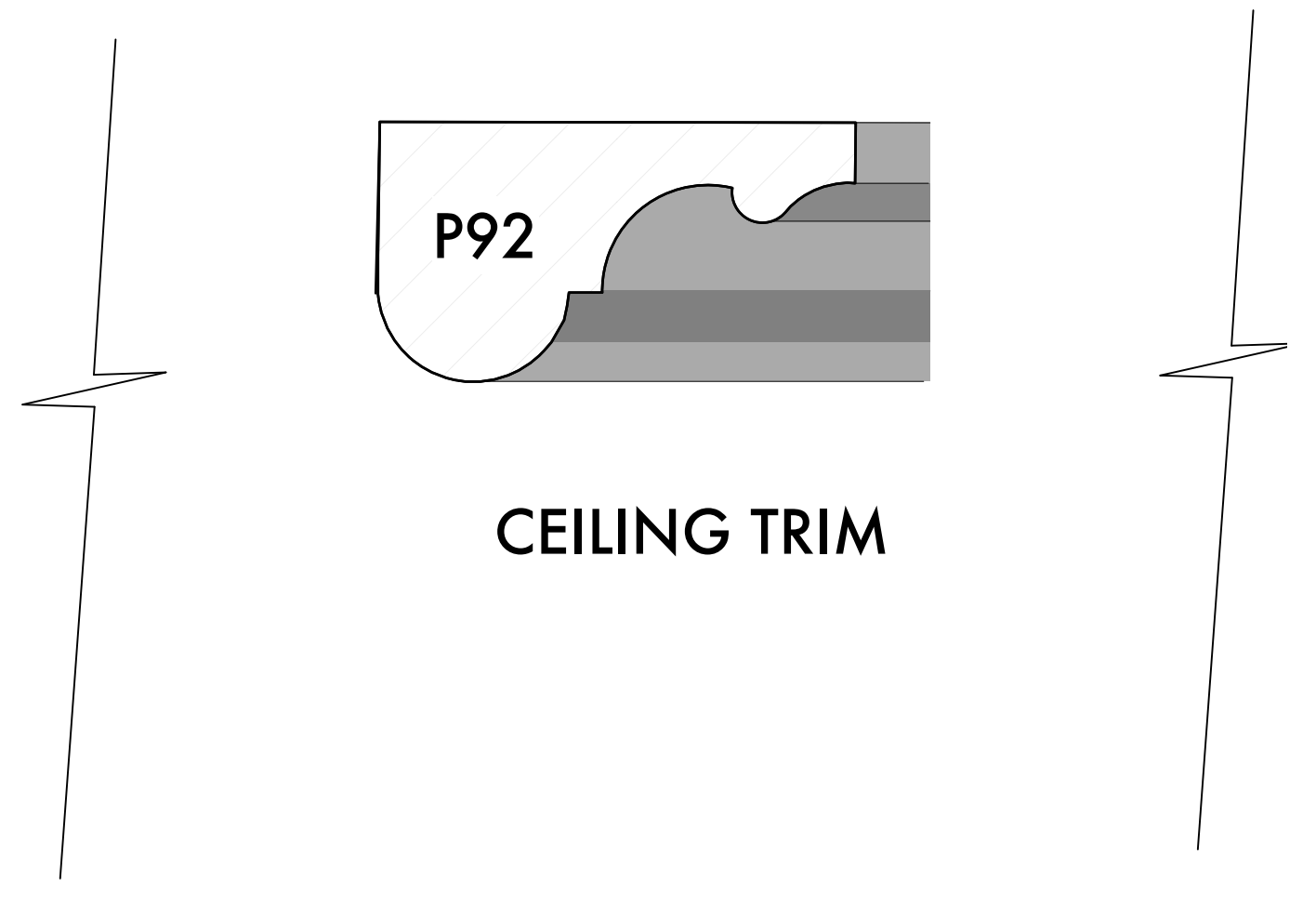
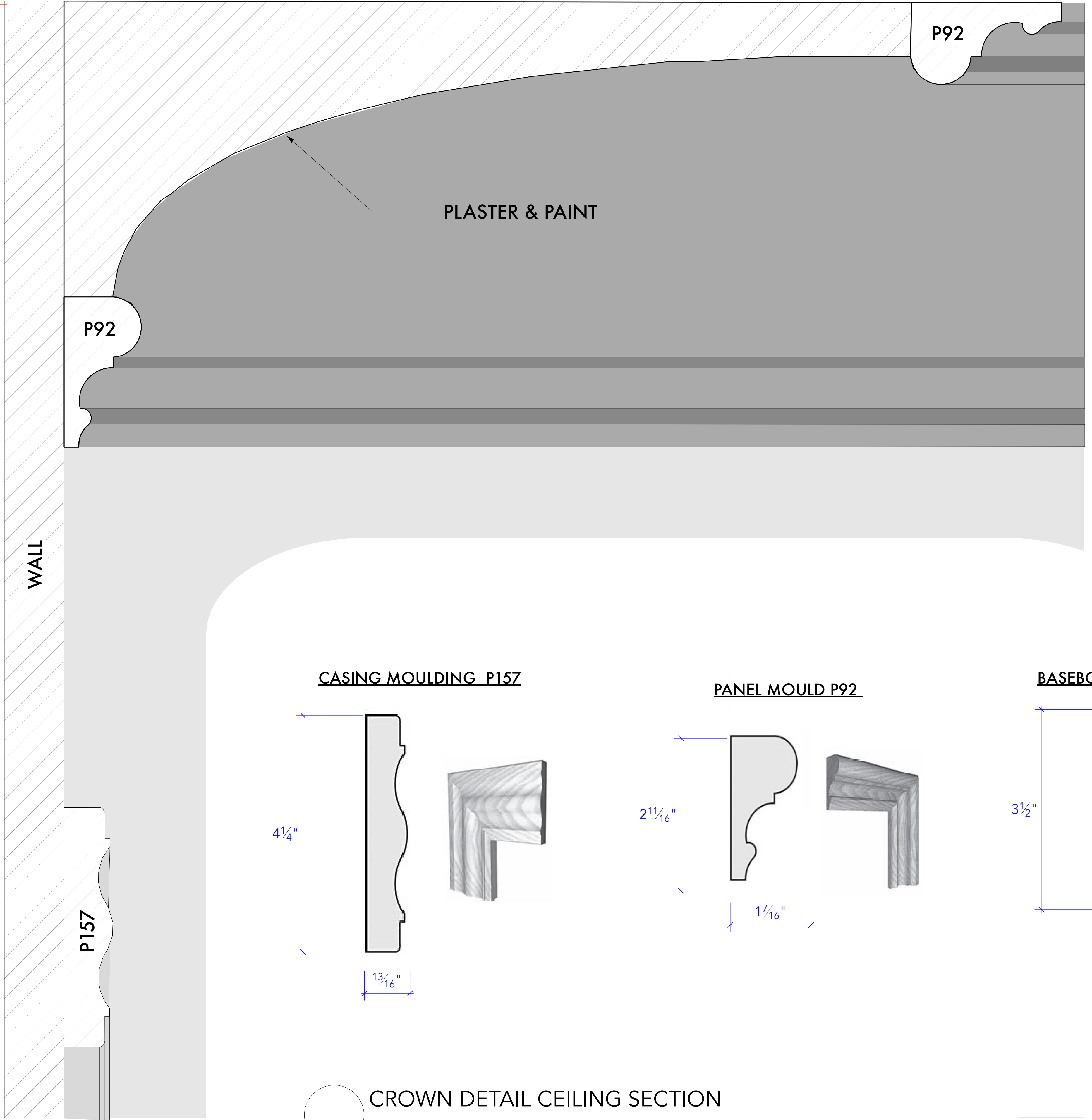
SASH MUNTIN P292



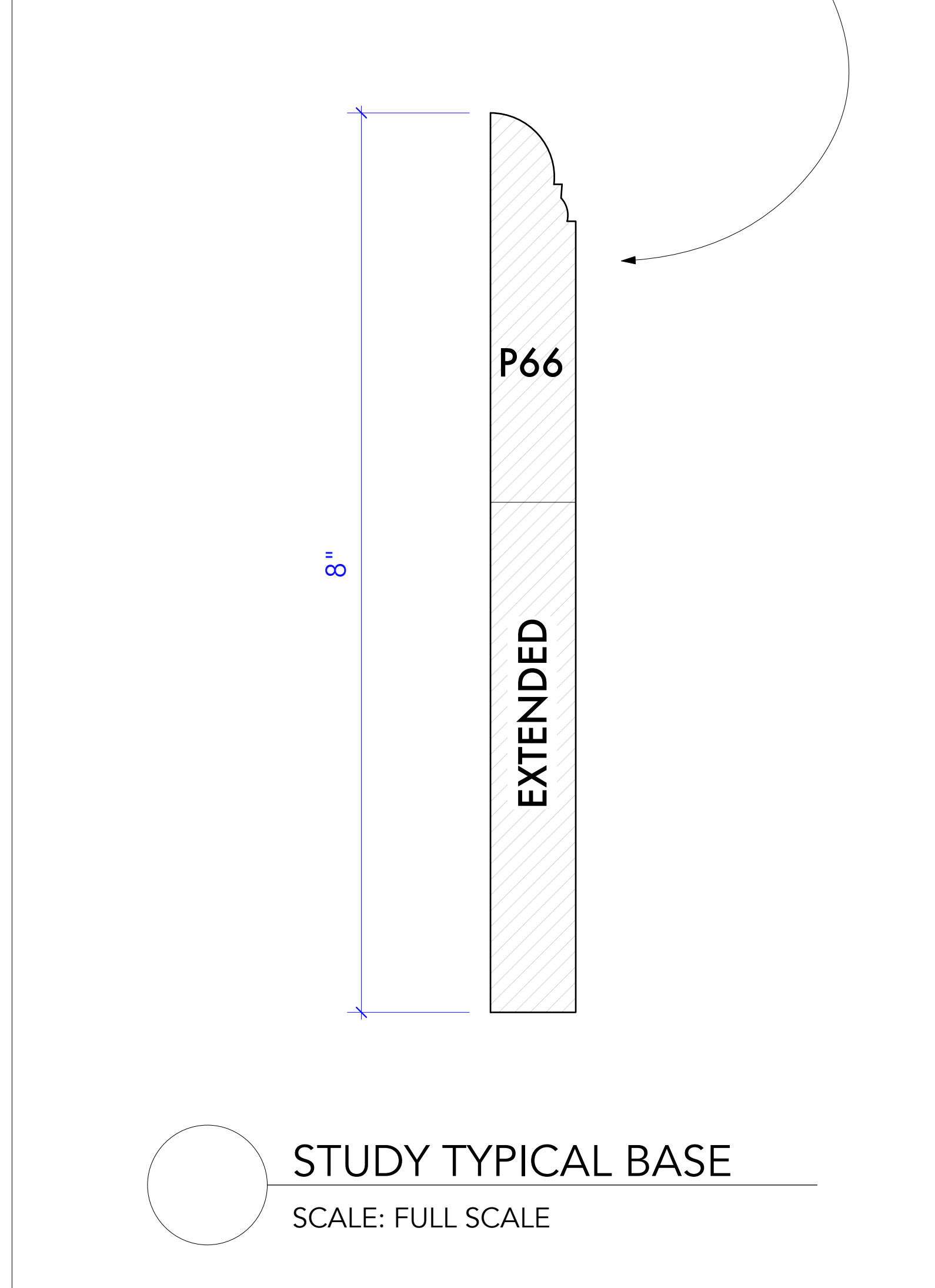
DET **3a** STUDY EXTERIOR DOOR DETAIL
FULL SCALE

The Godfather		EXEC. PRODUCERS:	
SET NAME: THE STUDY		RELEASE DATE: 08/31/25	
SET #: 01		REVISIONS:	
DRAWING: EXTERIOR DOOR DETAIL #1			
LOCATION: STAGE 23			
DRAWN BY: STEPHANIE SPIEGEL			
PRODUCTION DESIGNER: ALEC CONTESTIBLE		KRISTIN PRESTON	
SET DECORATOR: MATTHEW CARRY		ART DIRECTOR:	
		SHEET #:	

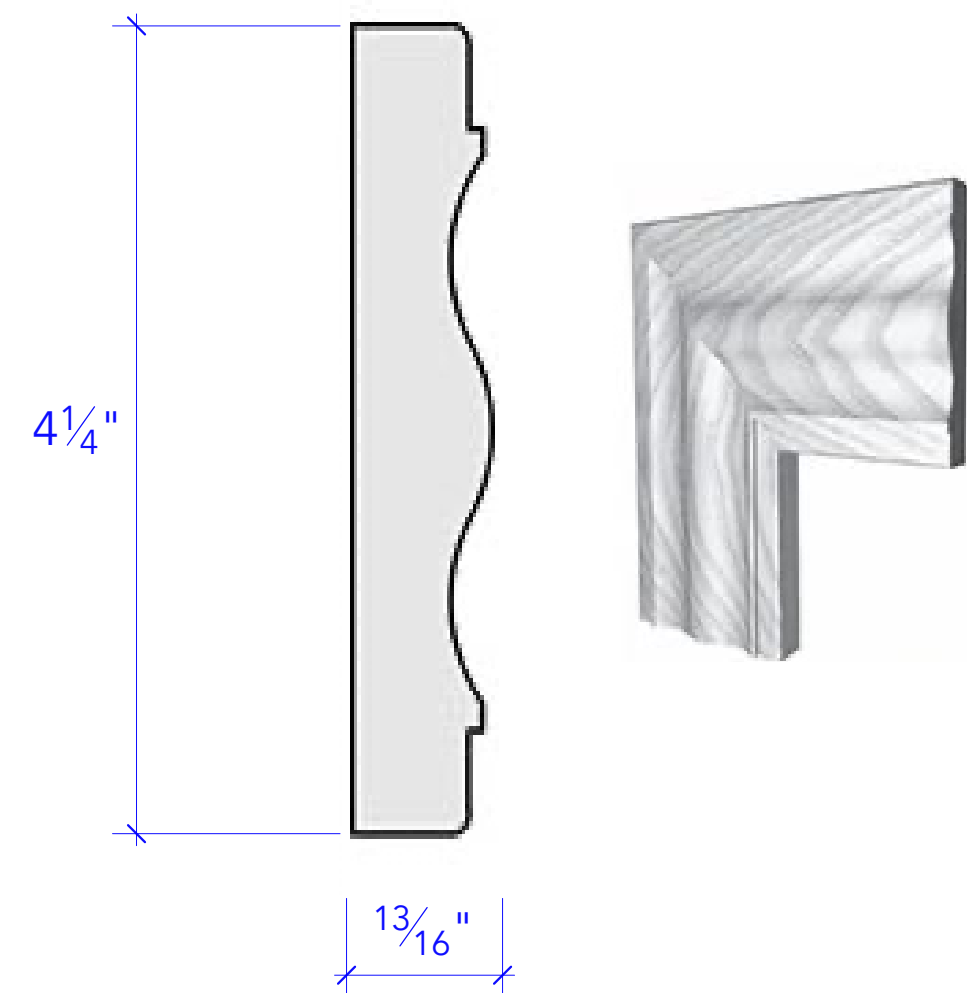
11' - 6" TO CEILING



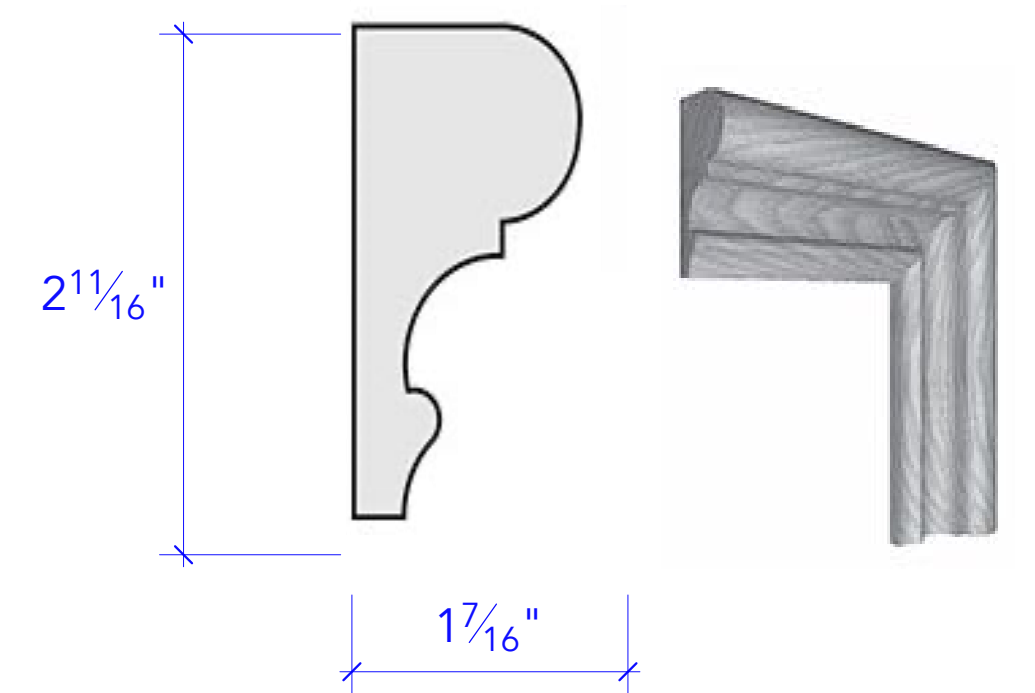
BASEBOARD STAIN TO MATCH WALLS



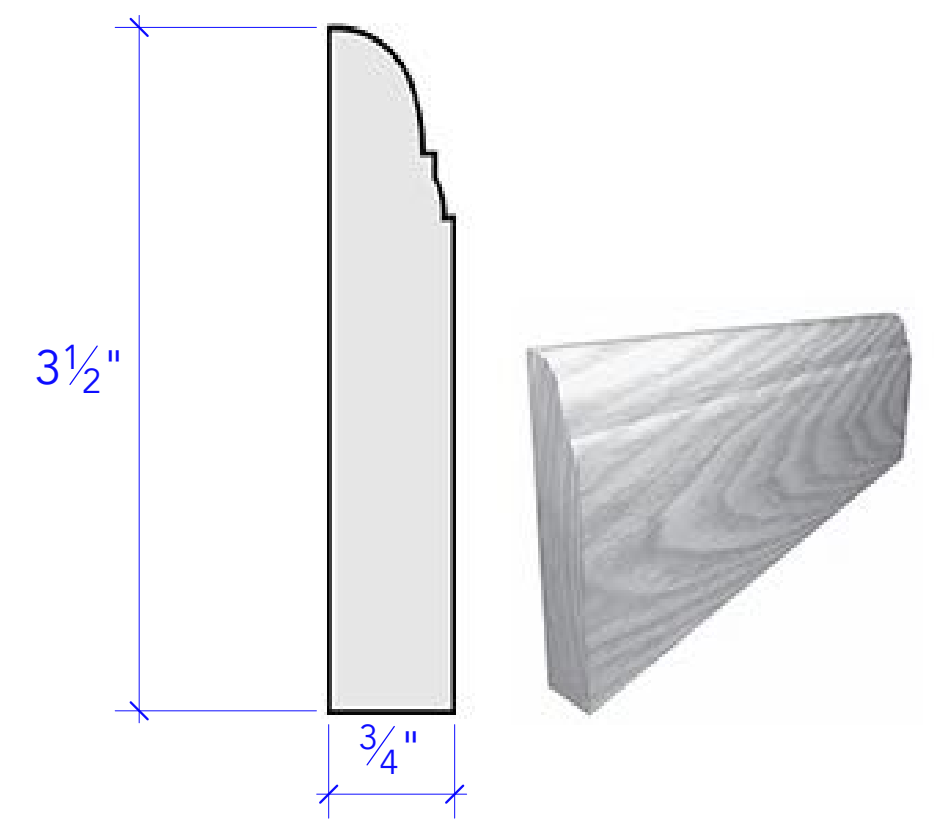
CASING MOULDING P157



PANEL MOULD P92



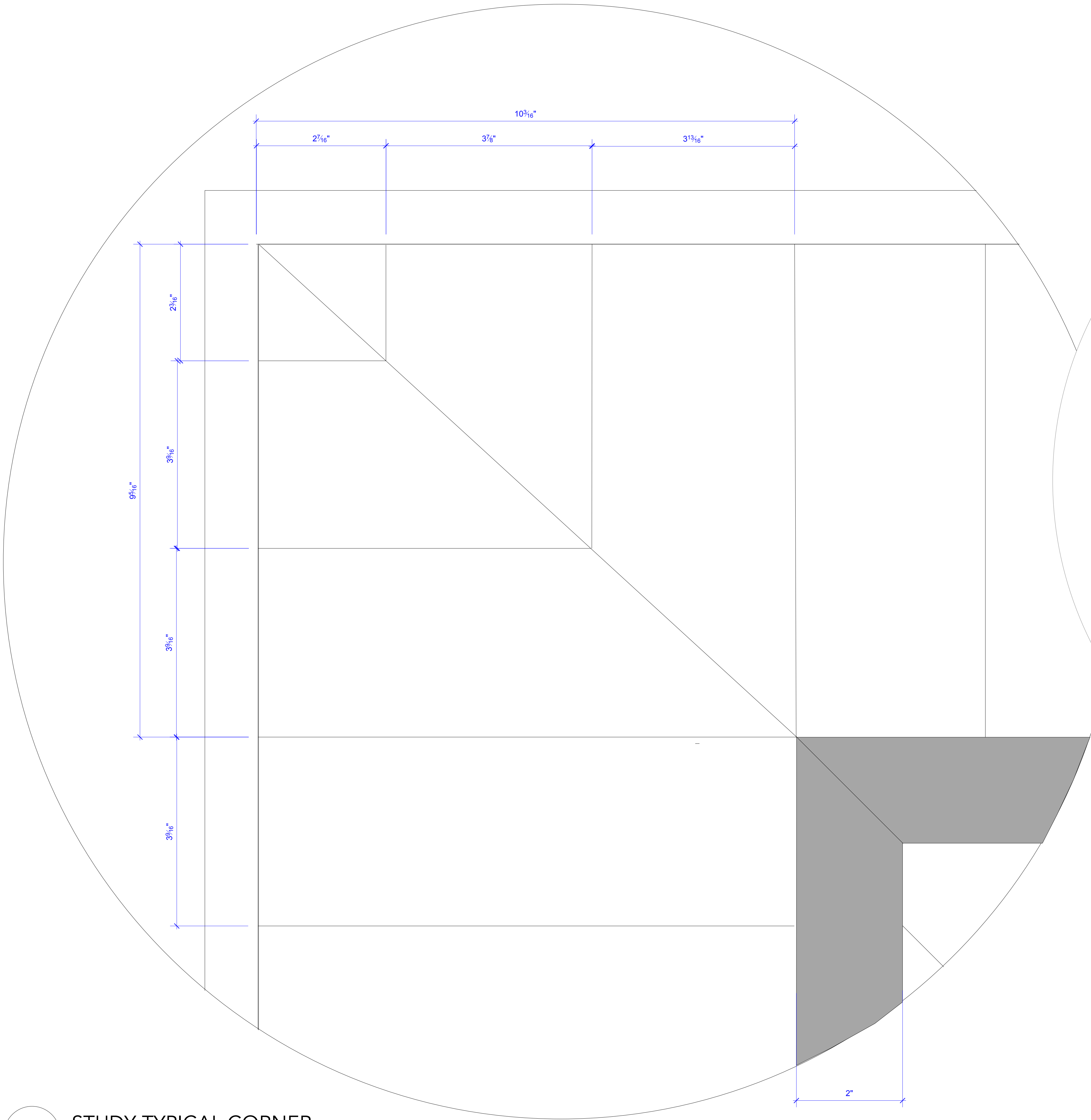
BASEBOARD MOULD P66

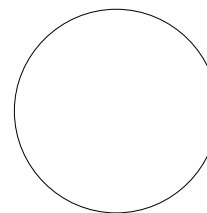


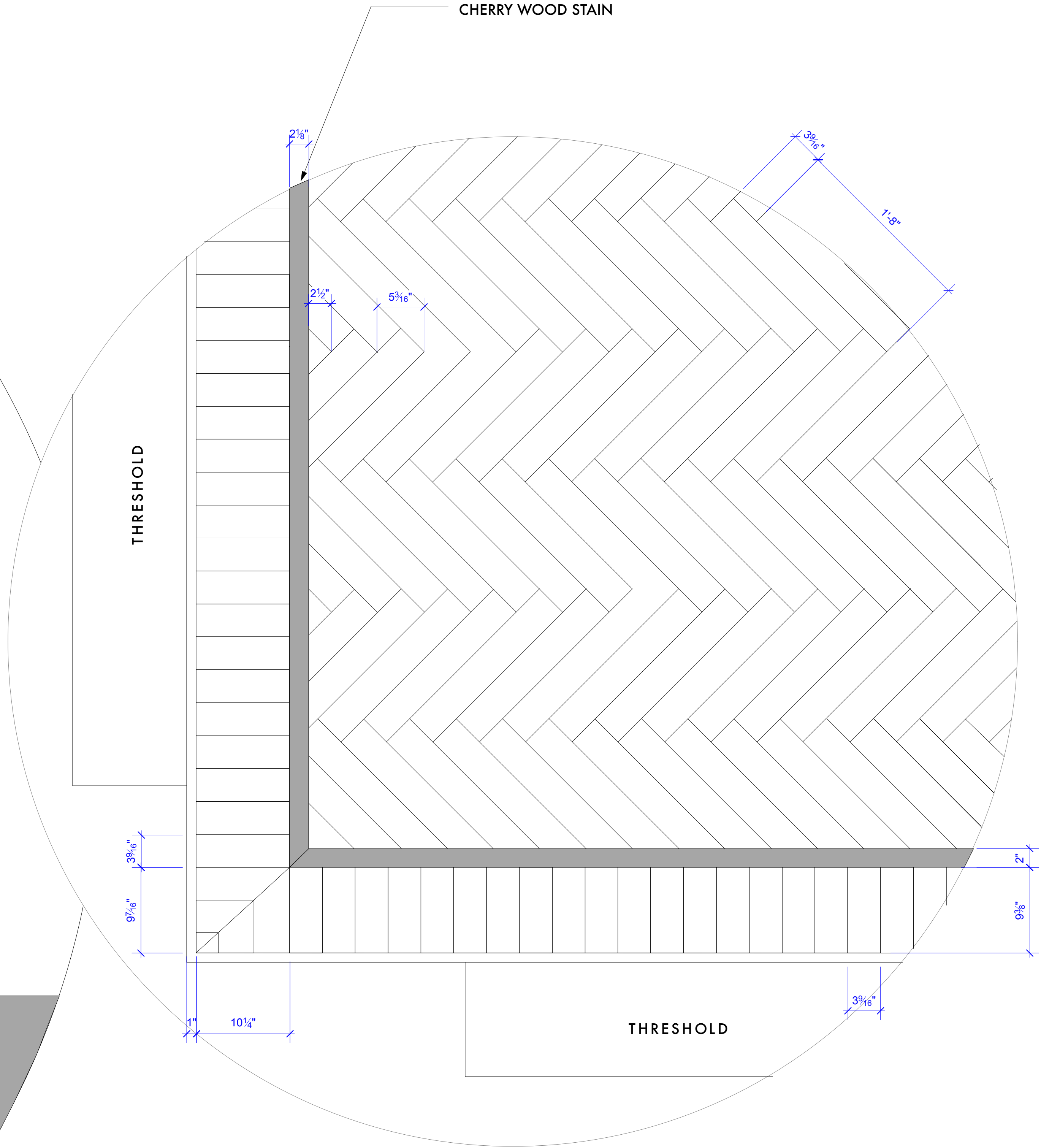
CROWN DETAIL CEILING SECTION

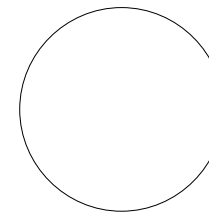
SCALE: FULL SCALE

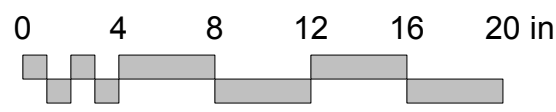
The Godfather		EXEC. PRODUCERS:	
SET NAME: THE STUDY		RELEASE DATE: 08/31/25	
SET #: 01		REVISIONS:	
DRAWING: CROWN & BASE DETAILS			
LOCATION: STAGE 23			
DRAWN BY: STEPHANIE SPIEGEL			
		PRODUCTION DESIGNER: SET DECORATOR: ART DIRECTOR:	
		ALEC CONTESTIBLE KRISTIN PRESTON MATTHEW CARRY	
		SHEET #:	



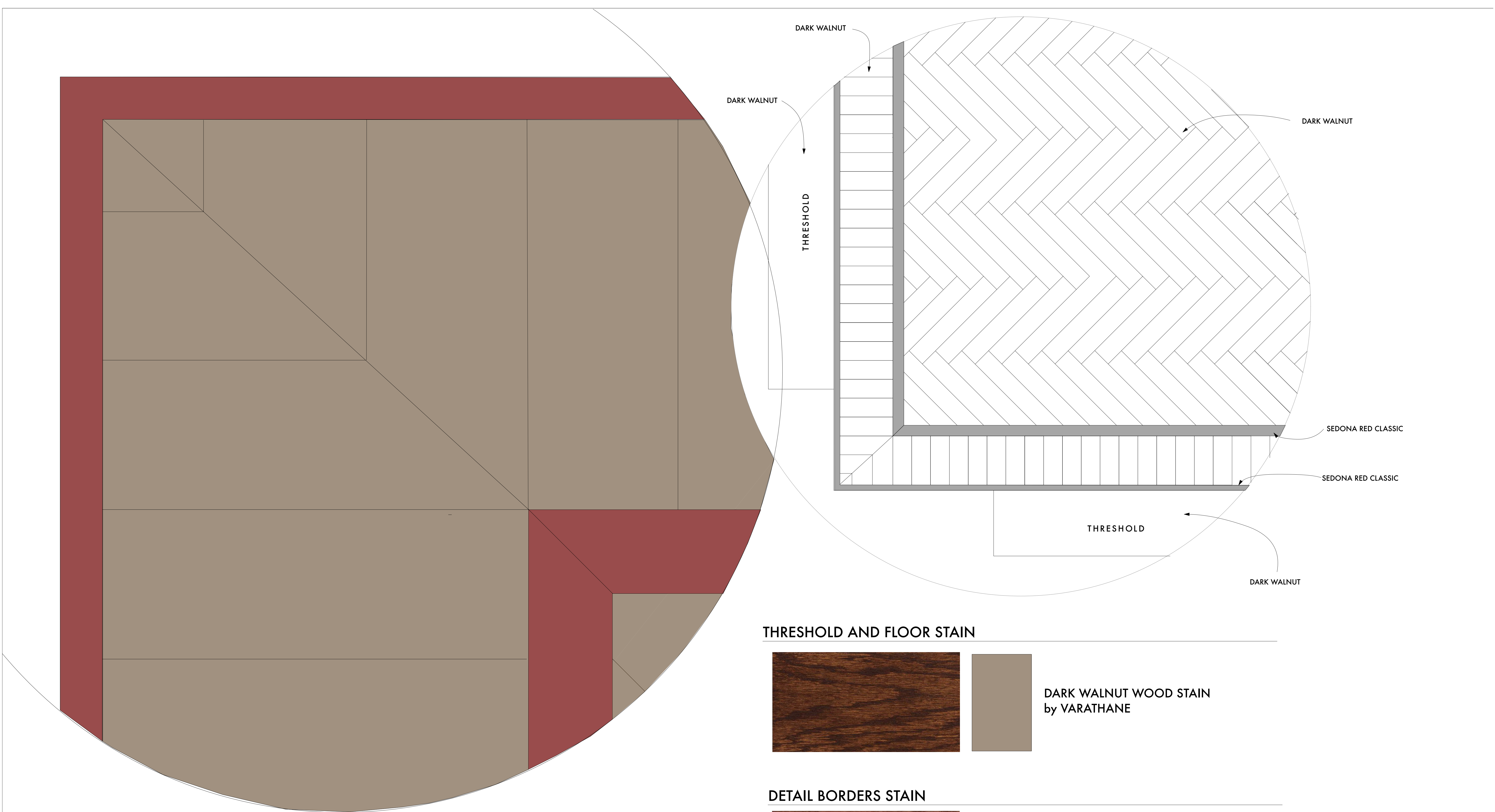
 **STUDY TYPICAL CORNER**
SCALE: FULL SCALE



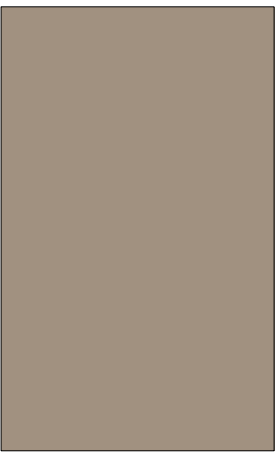
 **CORNER DETAIL**
SCALE: 1 - 1/2" = 1' -0"



The Godfather 		EXEC. PRODUCERS:	
SET NAME: THE STUDY		PRODUCTION DESIGNER:	
SET #: 01		SET DECORATOR:	
DRAWING: FLOORING PLAN		ART DIRECTOR:	
LOCATION: STAGE 23		ALEC CONTESTIBLE	
DRAWN BY: STEPHANIE SPIEGEL		KRISTIN PRESTON	
RELEASE DATE: 08/31/25		MATTHEW CARRY	
REVISIONS:		SHEET #:	



THRESHOLD AND FLOOR STAIN



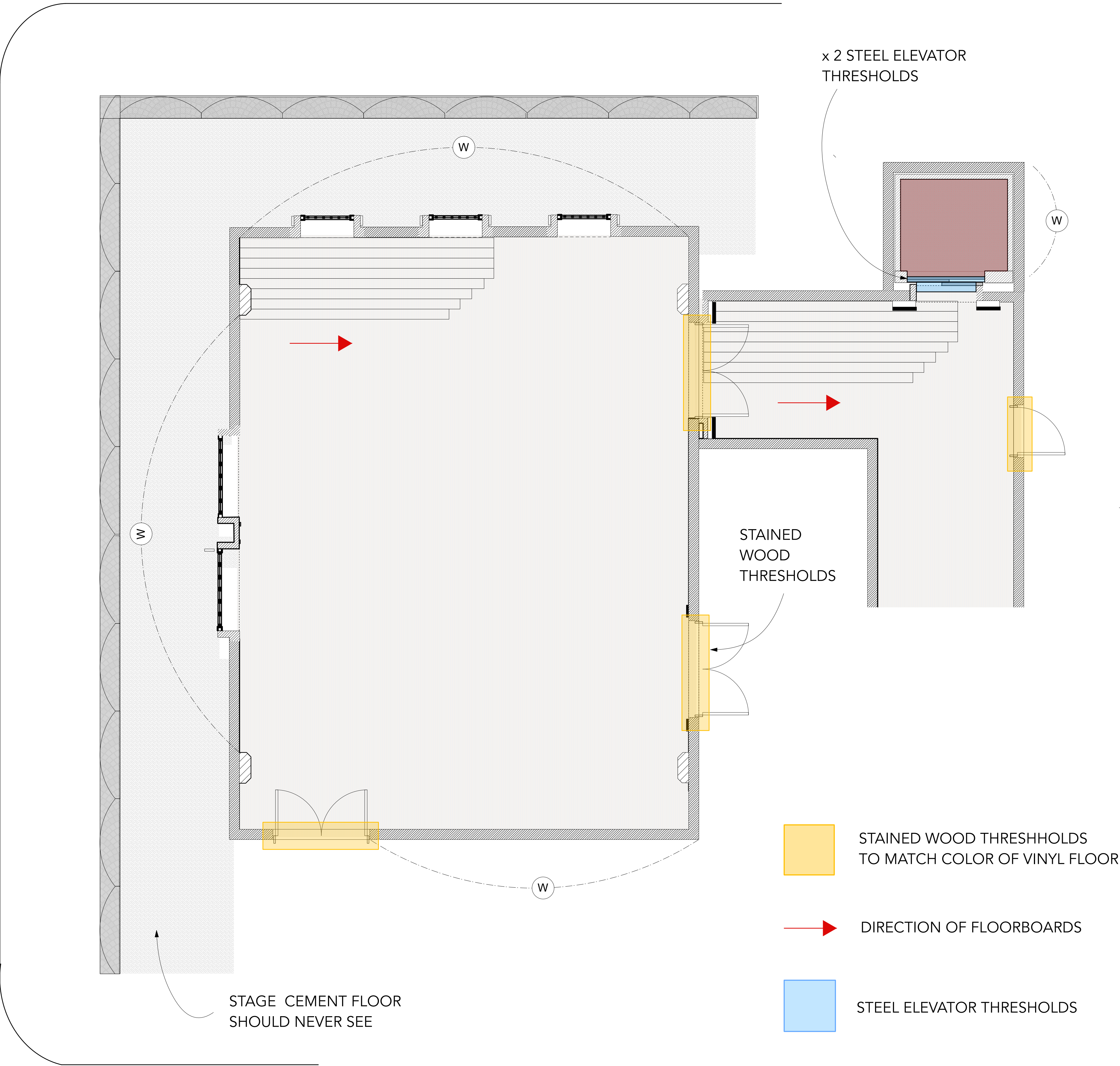
DARK WALNUT WOOD STAIN
by VARATHANE

DETAIL BORDERS STAIN

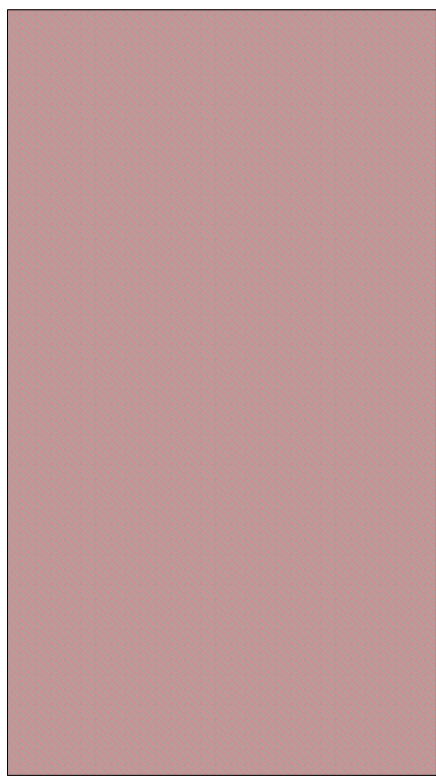


SEDONA RED CLASSIC
by VARATHANE

PLEASE PREPARE TEST STAIN SAMPLES
OF COLOR FOR APPROVAL BEFORE PROCEEDING
WITH SET FLOOR



ELEVATOR CARPET - LINOLIUM CITY

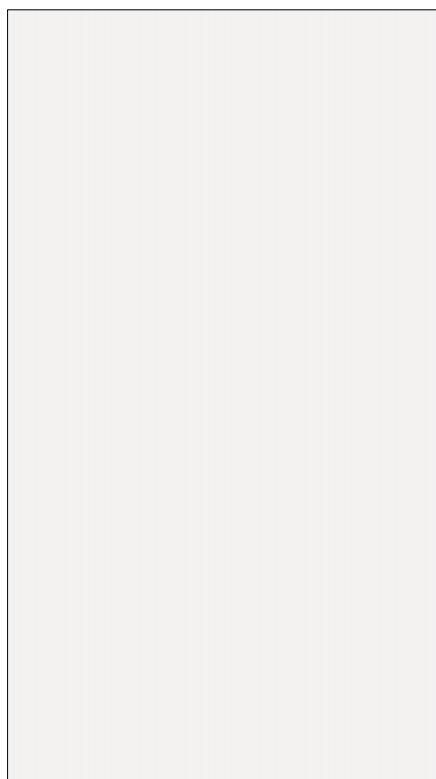


RED ANTIQUE CARPET - 6' roll

WE NEED 8 LINEAR FEET

*NOTE: STEEL THRESHOLD UNDER
ELEVATOR INTERIOR AND EXTERIOR
DOORS*

HALLWAY AND MEETING ROOM VINYL FLOORING - LINOLIUM CITY



STAINMASTER Thornhill Oak Wood look
9.84-mil x 12-ft W Waterproof Cut-to-
length Vinyl Sheet Flooring

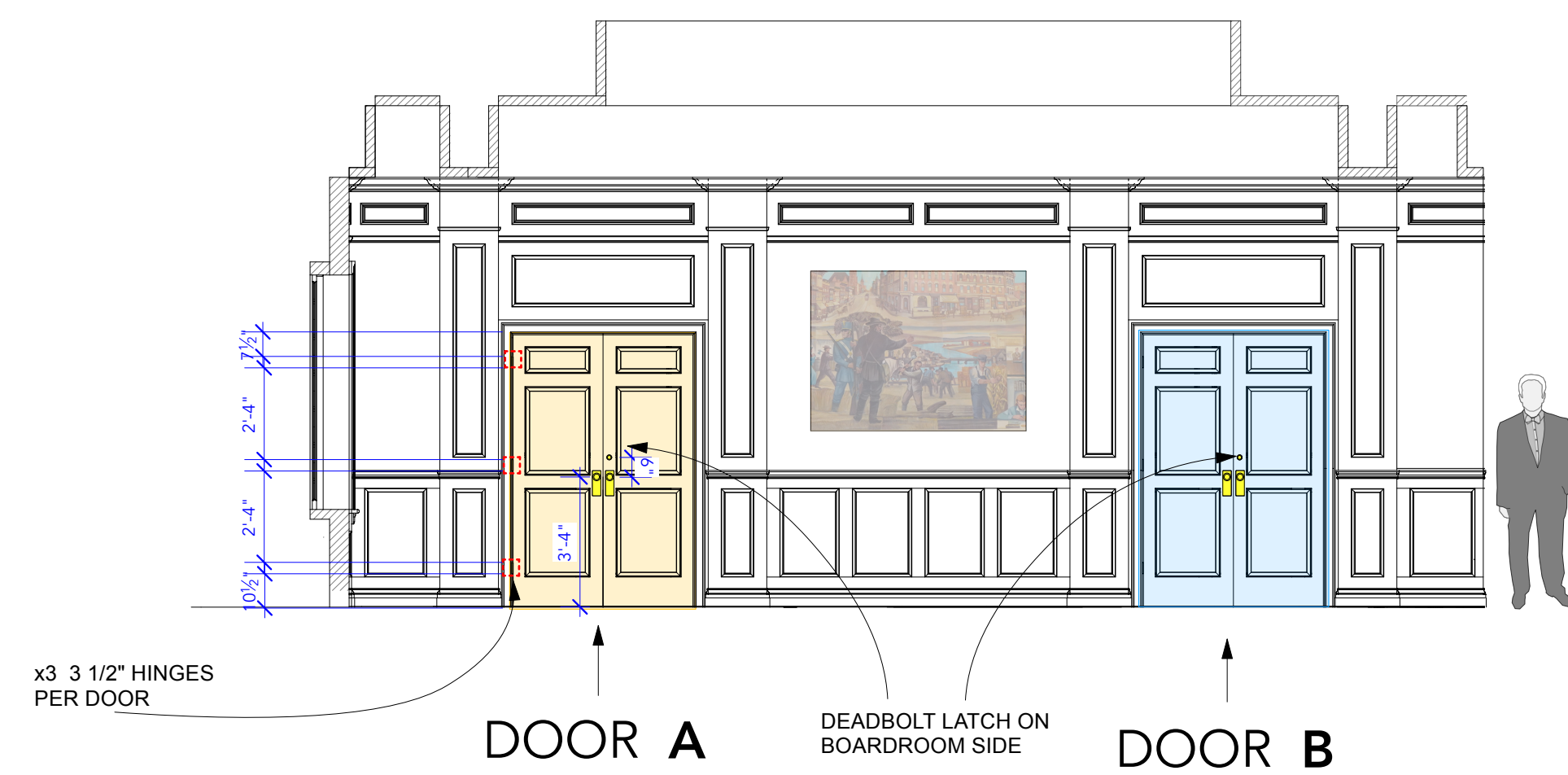
WE NEED 132 LINEAR FEET

BOARD ROOM FLOORING PLAN

SCALE: 3/8" = 1' - 0"

0 5 10 15 ft

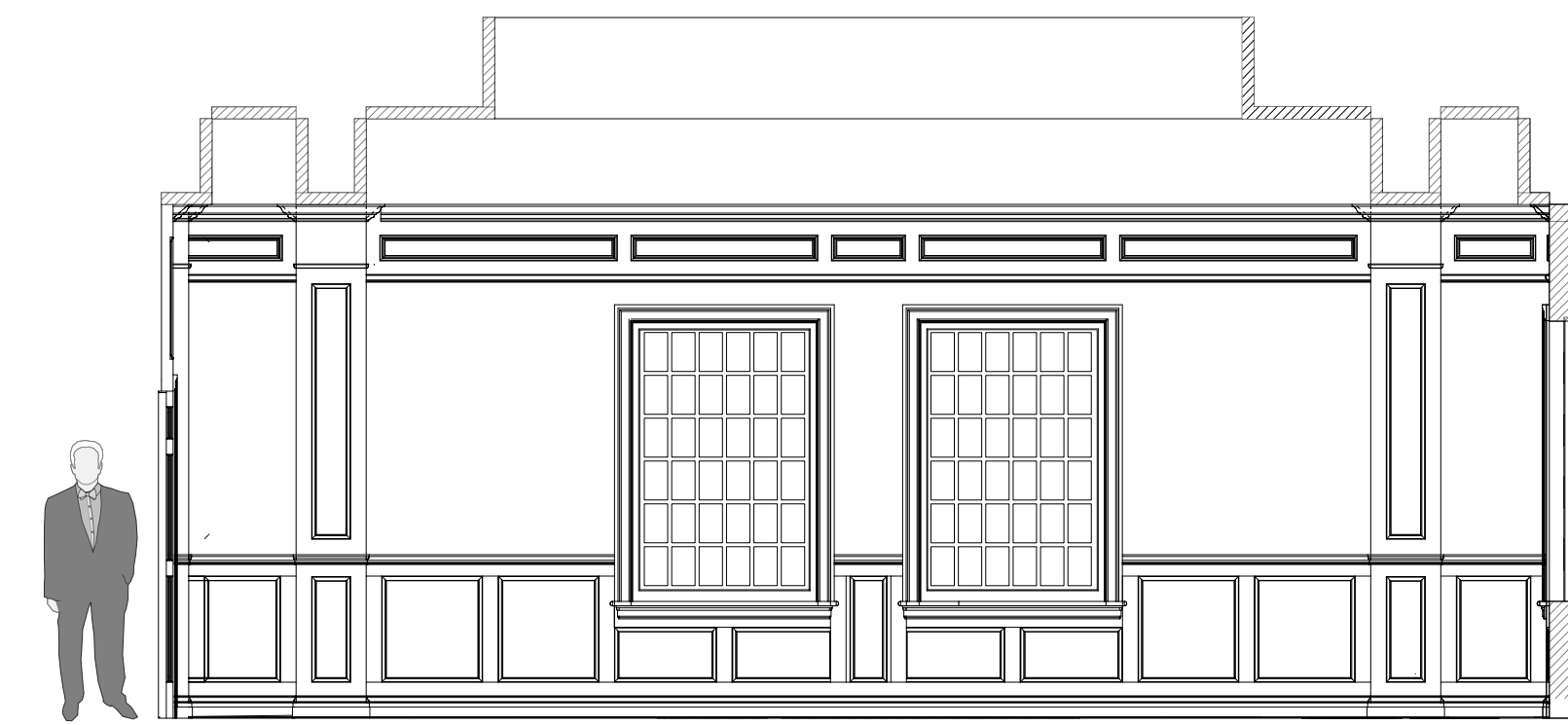
The Godfather		EXEC. PRODUCERS:	
SET NAME: BOARDROOM		RELEASE DATE: 08/31/25	
SET #.: 02		REVISIONS:	
DRAWING: FLOORING PLAN		PRODUCTION DESIGNER: ALEC CONTESTIBLE	
LOCATION: STAGE 23		SET DECORATOR: KRISTIN PRESTON	
DRAWN BY: STEPHANIE SPIEGEL		ART DIRECTOR: MATTHEW CARRY	
		SHEET #:	



A ELEVATION
SCALE: 1/4" = 1'-0"



B ELEVATION
SCALE: 1/4" = 1'-0"



C ELEVATION
SCALE: 1/4" = 1'-0"



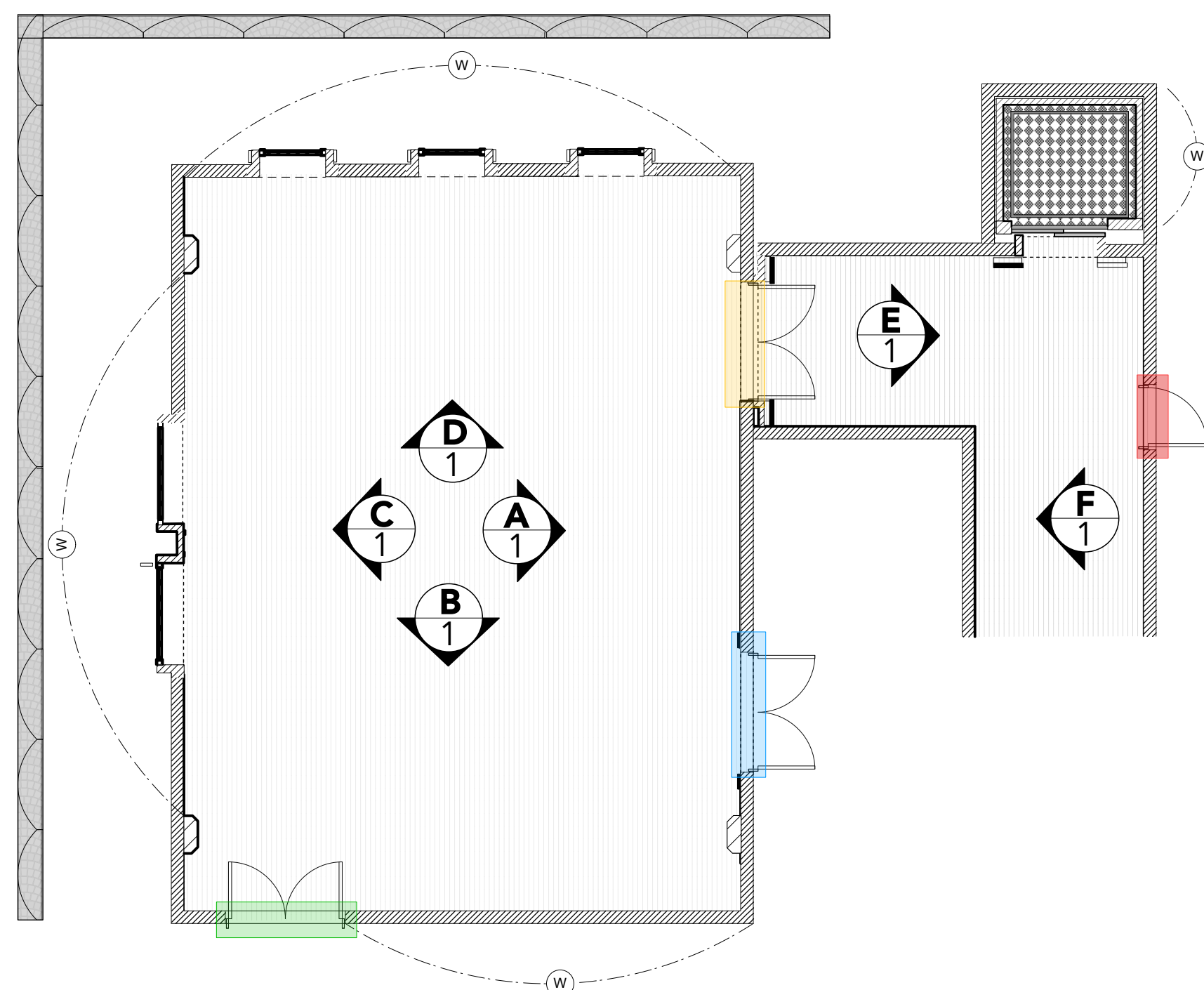
D ELEVATION
SCALE: 1/4" = 1'-0"



E ELEVATION
SCALE: 1/4" = 1'-0"



F ELEVATION
SCALE: 1/4" = 1'-0"



DOOR A | DOOR B | DOOR C.

ALL THREE DOORS SHARE IDENTICAL HARDWARE & PLACEMENT



NOSTALGIC WAREHOUSE
NY Entry Set with Deco Knob & Latch Set
Overall 10.5" H X 2.5" W X 2.95" D
Handle Grip Center to Center 5.5"
Bore Hole Diameter 2.12"
Edge Bore Diameter 1"
NEED x1 set per door (3Total)



HOUSE OF ANTIQUE HARDWARE
3 1/2-Inch Solid Brass Door Hinge With Ball Finials
3 1/2" x 3 1/2" not including ball finials.
Knuckle: 1/2" Dia. Leaf: 1 1/2" W. Leaf thickness is 1/8"
NEED x3 per door (18 Total)

DOOR D.



NOSTALGIC WAREHOUSE
Studio Entry Set with Deco Knob
Backset 2.75"
Overall 8" H X 2.5" W X 2.63" D
Bore Hole - Center to Center 5.5"
Bore Hole Diameter 2.12"
Compatible Door Thickness 1.75"
NEED x1 set



HOUSE OF ANTIQUE HARDWARE
3 1/2-Inch Solid Brass Door Hinge With Ball Finials
3 1/2" x 3 1/2" not including ball finials.
Knuckle: 1/2" Dia. Leaf: 1 1/2" W. Leaf thickness is 1/8"
NEED x3

**KNOCK DOWN SHINE ON
KNOBS AND PLATES**

**ELEVATOR DOOR HARDWARE
SEPERATE PAGE**

BOARDROOM DOOR HARDWARE PLAN

FLOORPLAN
SCALE: 3/16" = 1'-0"

The Godfather		EXEC. PRODUCERS:	
SET NAME: THE STUDY		RELEASE DATE: 08/31/25	
SET #: 01		REVISIONS:	
DRAWING: EXTERIOR DOOR DETAIL #1			
LOCATION: STAGE 23			
DRAWN BY: STEPHANIE SPIEGEL			
		PRODUCTION DESIGNER: SET DECORATOR: ART DIRECTOR:	
		ALEC CONTESTIBLE KRISTIN PRESTON MATTHEW CARRY	
		SHEET #:	



109 1/2"
height
of mesh



157 1/2" exact width

113"
height
of fence.

Location logo is
only on one
side of canopy.
Benches are
not bolted down

Rotate canopy
bench 180° AND
set back to allow
for umpire chair



Banner to cover large logo on
concrete retaining wall

Cover x2 logos on
mesh court walls

Umpire chair

AUDIENCE
SEATING

Team
benches

SNACK BAR

SET NAME:	LOCATION:	SHOOT: DAY 1: Mon, June 24th, 7A-5:30P (Loc - 5A E.I., 7P T.L., Base - 4a E.I., 8p T.L.) SHOOT: DAY 2: Tues, June 25th, 7A-4:30P (Loc - 6A E.I., 7P T.L., Base - 4a E.I., 9p T.L.) SHOOT: DAY 3: Wed, June 26th, 7A-5:30P (Loc - 6A E.I., 7P T.L., Base - 4a E.I., 10p T.L.)
EXT. COUNTRY CLUB - TENNIS COURT	La Canada Flintridge Country Club 5500 GODBEY DR, LA CANADA FLINTRIDGE, CA 91001	PREP: Sun, June 23rd, 7A-5P STRIKE: Thurs, June 27th, 7A-5P

WORK NOTES

CONSTRUCTION:

- Install x2 opaque black fabric banners over two location logos on background court mesh walls
- Install large graphic on hero tennis court covering location logo on cinder block wall
- Rotate x3 tennis court canopy benches 180° so the location logo is out of view
- Move the hero canopy bench slightly away from the umpire chair (see plan)

PAINT:

- Touch up roller marks on green concrete wall on hero tennis court. (See following page)
- Paint net ball holder black (see following page)

GRAPHICS:

- Create country club logo similar to the locations design
- Design banner to hang over concrete retaining wall logo (see following page)
- Design banners to cover X2 background 158"w x 50"h logos on court walls
- Design Danny Merrick posters/charity event swag for set dec and props
- Replace x8 grommetted 14 1/2" w x 14 1/4" h tennis court flags. (see next page)

SET DEC:

- Replace vinyl chairs in Audience seating
- Provide stadium seating chairs for the cement stairs in Audience Seating area
- Move green benches forward in Audience Seating area for wall of greens to go behind
- Lower tennis net as discussed on scout
- Provide umpire chair for hero court (please note placement on plan)
- Provide water cooler on hero court
- Replace x8 flags attached to tennis court nets
- Place two benches on the hero court one on each side of the net. (see plan)

GREENS

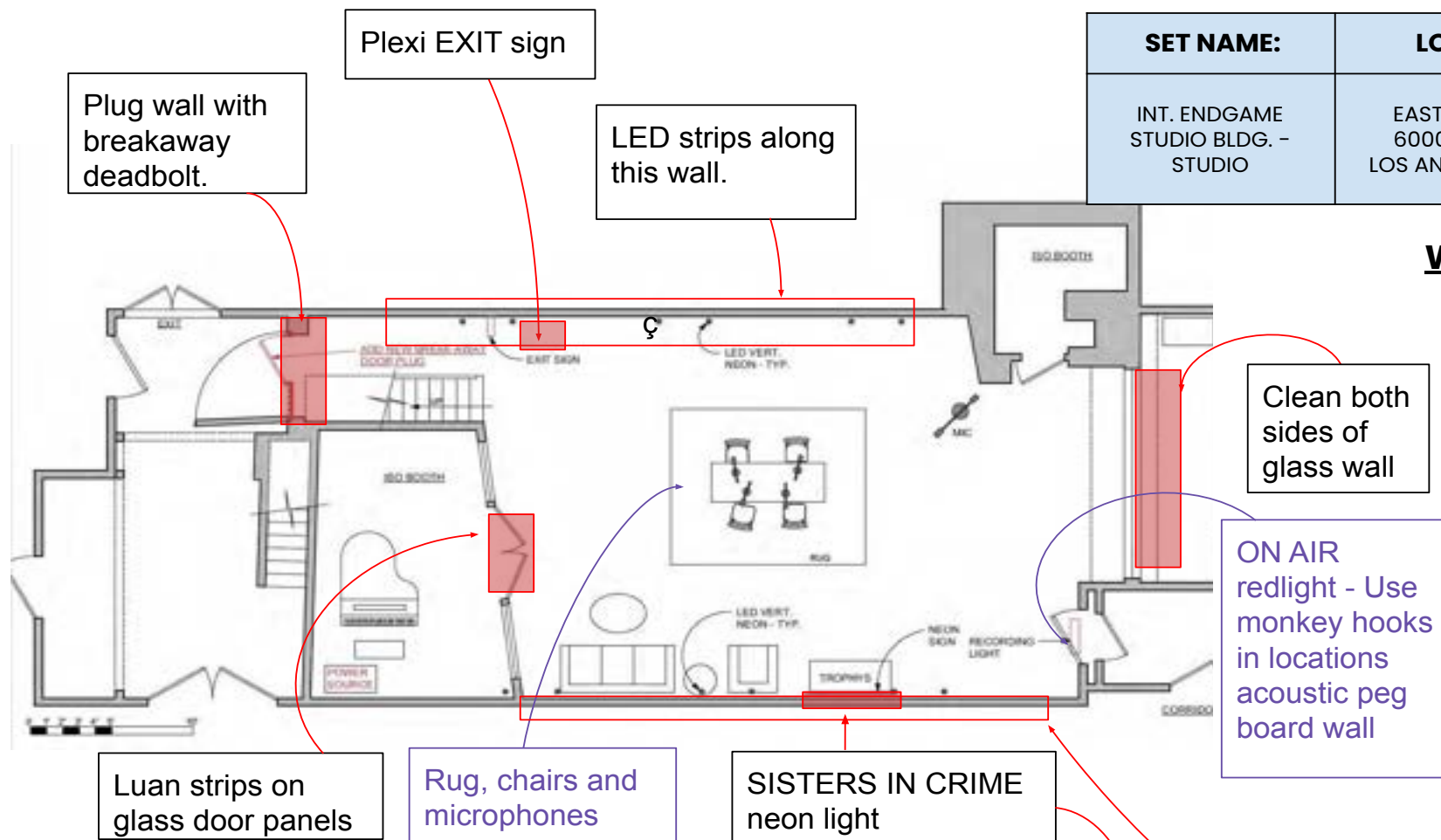
- Provide 27'w x 7'h wall of greens with green boxes in Audience Seating along back wall behind benches. (see next page)
- Provide box masking leaf panels

LOCATION PHOTOS



BASED ON A
TRUE STORY
Season 2

19



SET NAME:	LOCATION:	SHOOTS: Wed, July 17, 8A-8P (Loc - 7A E.I., 9P T.L., Base - 5a E.I., 10p T.L.)
INT. ENDGAME STUDIO BLDG. - STUDIO	EASTWEST STUDIOS 6000 SUNSET BLVD. LOS ANGELES, CA 90028	PREP: Tues, July 16, 8:30A-8P (Loc - 7:30A E.I., 9:30P T.L., Base - 5a E.I., 10p T.L.) Wed, July 17, 8A-8P (Loc - 7A E.I., 9P T.L., Base - 5a E.I., 10p T.L.) Thurs, July 18, 8A-8P (Loc - 7A E.I., 9P T.L., Base - 5a E.I., 10p T.L.) STRIKE: Fri, July 19, 3:30P-10P

WORK NOTES

**ABSOLUTELY NO HOLES
DRILLED IN RECORDING STUDIO**

CONSTRUCTION:

- Build 84" x 30" wood table for axe stunt dressing piece. (Design TBD - will need multiple inserts)
- Build 42" x 30" wood table (half of main stunt table for camera include inserts)
- Install SISTERS IN CRIME neon sign (see plan and reference photo for placement)
- Install plug wall with door (Art will provide three identical lever sets to construction and FX.)
- Install LED strips along wall (See next page)
- Install strips to glass panel doors (see following page)
- Clean both sides of control room glass window
- Rig and install plexi EXIT sign at a 90° (see next page)
- Rig 40" diameter L.E.D neon sign (See plan and photo)

PAINT:

- Tie in plug door wall to location
- Stain wood tables (Color TBD)
- Stain wood supports for LED strips along wall (Jesse has stain colors)
- Stain luan strips for glass door panels (Jesse has stain colors)
- Tie in wire for Plexi EXIT sign to location

GRAPHICS:

- Design SISTERS IN CRIME neon light on plexi (see photo for placement)
- Design plexi EXIT sign (w/ red letters) to hang over wood paneled wall (see next page)
- Design "SISTER IN CRIME" merchandise for trophy table

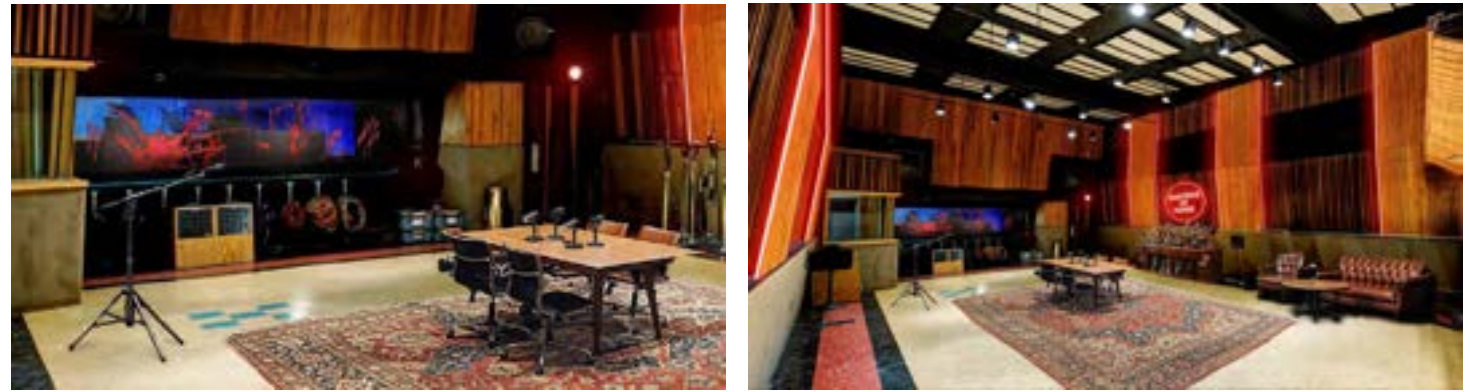
SET DEC:

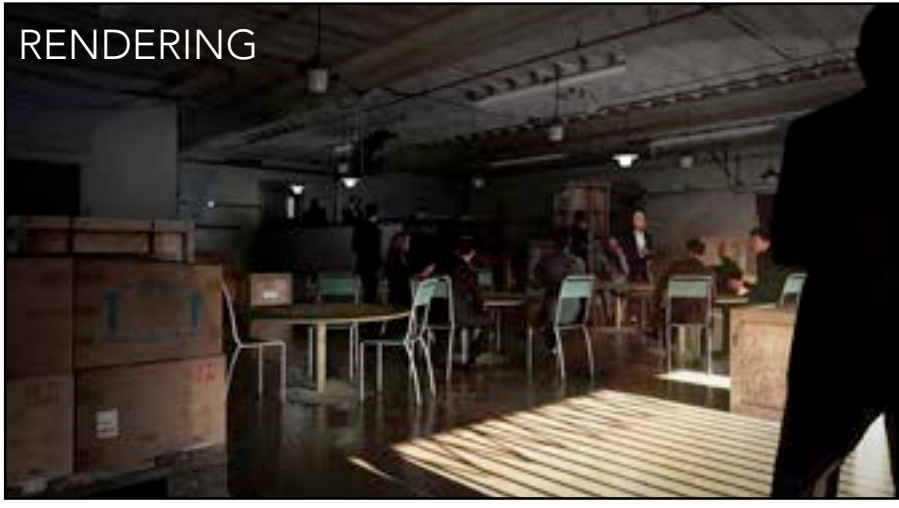
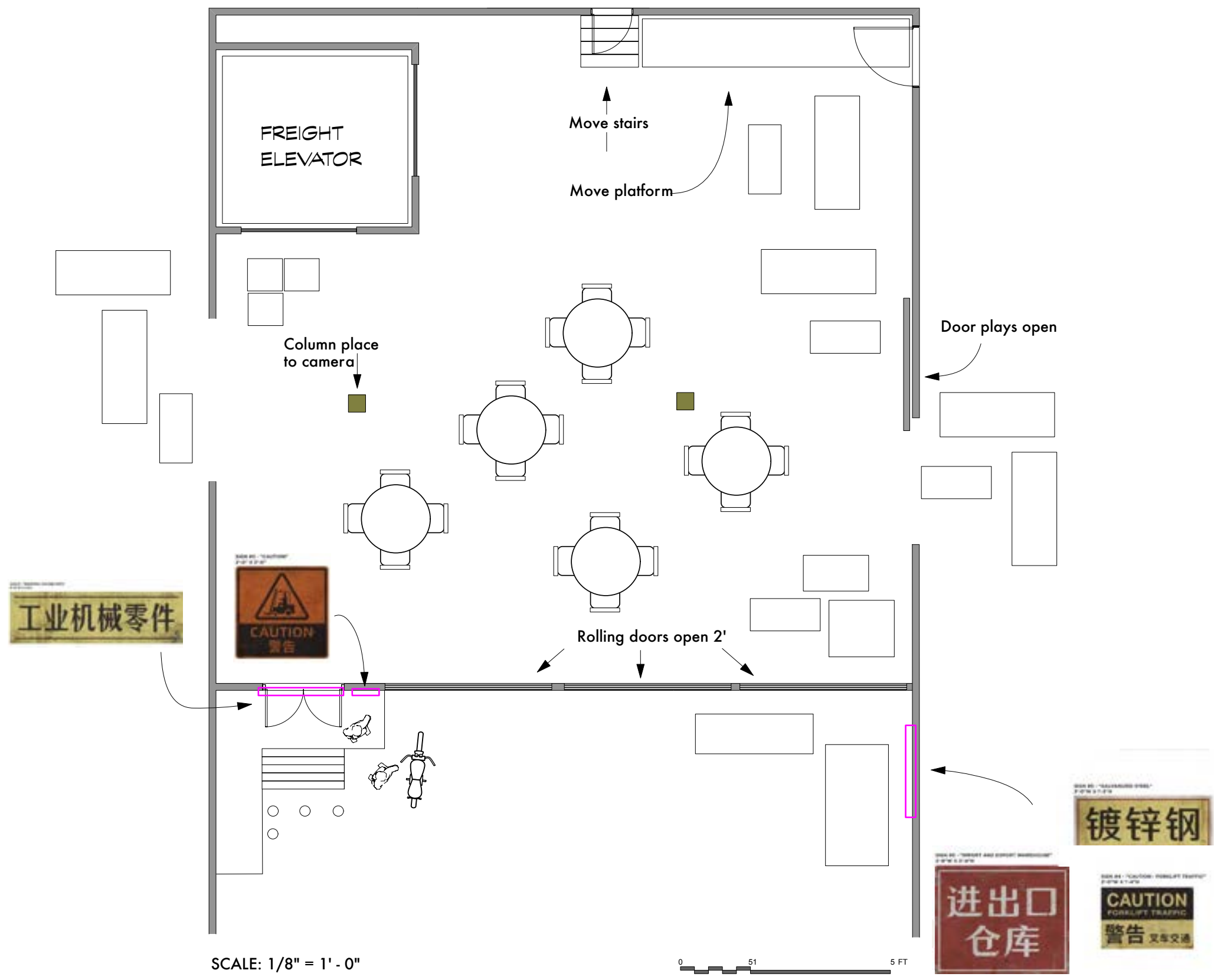
- Provide rug and microphones. (see plan)
- Provide table with trophies and SISTERS IN CRIME merchandise
- Provide x4 chairs with arms, that can pivot and is on wheels.
- Provide 'ON AIR' red bulb light to go above door with monkey hook in location peg board holes

LOCATION PHOTOS



CONCEPT ART

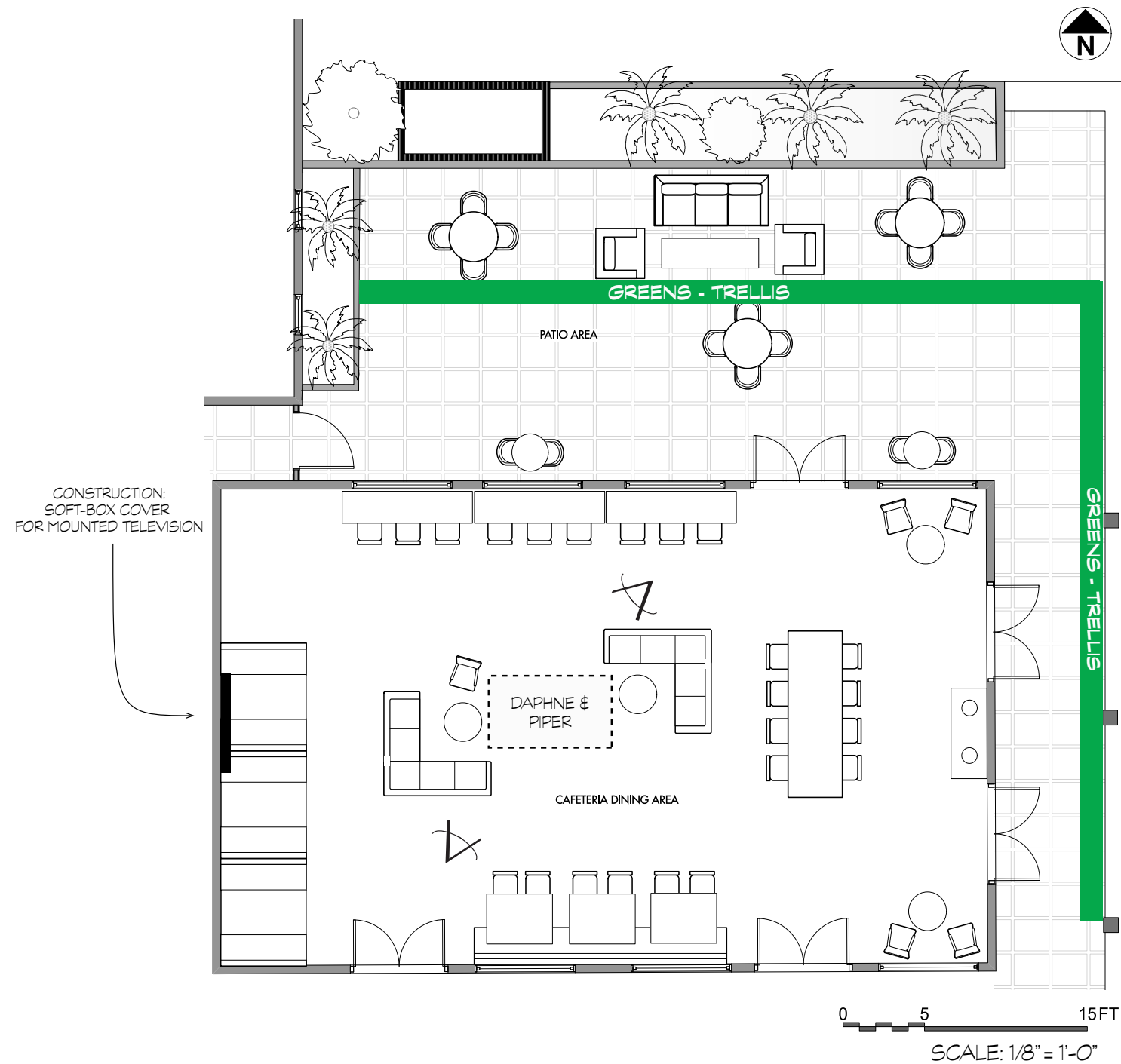




- WORK NOTES**
- ART DEPT/GRFX:
- GRFX: LARGE GRAPHIC ON INNER WALL OF RAISED WALKWAY (21'-3" x 3'-5"), EXISTING GRAPHICS USED FOR EXTERIOR
- CONSTR./PAINT:
- UNBOLT WALKWAY FROM FLOOR AND RELOCATE IT AGAINST BACK WALL
 - UNBOLT STAIRCASE AND MOVE IT TO BACK WALL BENEATH DOOR
 - PAINT ENTIRE MAIN ROOM
 - ASSEMBLE/PROVIDE ALL OF OUR EXISTING CRATES FROM PRIOR WAREHOUSE SETS, FREEPORT
 - (2x) FAUX COLUMNS @ 12'
- SET DEC:
- TABLES, CHAIRS, CRATES
 - RE-DRESS LOADING DOCK AREA TO MATCH PRIOR WORK
 - CRATES IN MAIN ROOM AND IN DOORWAYS OF CONNECTING ROOMS
 - FRIDGE AND SINK BY BACK WALL

SET #: 309 SET NAME(S) - INT IMPORT/EXPORT WAREHOUSE

EP#: 109 - SC#: 4, 5, 8 • LOCATION: Omega Warehouse - 5857 Santa Monica Blvd., Los Angeles, CA 90038



LOCATION PHOTOS:



WORK NOTES:

SET DEC:
•SHEARS ON WINDOWS
•COVER-UPS FOR EXISTING ART WORK

ART DEPT/GRFX::
•GRFX: MENUS

GREENS:
•TRELLISES TO BLOCK SURROUNDING GREENS
AND STUDIO

CONSTRUCTION:
•BUILD/INSTALL SOFT-BOX COVER FOR
MOUNTED TELEVISION (44"x 75")

SET #: 501 SET NAME - INT BRUNCH SPOT

EP# 105: - SC#: 3, 3B, 4 • LOCATION: Cafeteria/Patio Area - Paramount Studios

REVISED
V2 - 12/07/22

MPIC - v2

