

# **Jerry Ortega**

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## **Art Direction - Illustration - Entertainment Design**

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### **Selected Work Experience**

#### **▪ Set Design**

##### **National Treasure - Single Camera (Season 1)**

**Disney+/ Celtic Studios, Baton Rouge, LA**

Production Designers:

Charles Lagola, Scott P. Murphy, Arlan "Jay" Vetter

Art Director: Chet Maxwell

Lead Set Designer, 2021 - 2022

##### **Duster - Single Camera (Pilot)**

**HBOMax/ North Center Production, Tucson, AZ**

Production Designer: Scott P. Murphy

Art Director: Chet Maxwell

Lead Set Designer, 2021

##### **Dead To Me - Single Camera (Season 3)**

**Netflix/ Riverfront Studios, Los Angeles**

Production Designer: Jaclyn Hauser

Lead Set Designer, 2021

##### **From Scratch - Single Camera (Limited Series)**

**Netflix/ Raleigh Studios, Hollywood**

Production Designer: Laura Fox

Lead Set Designer, 2021

##### **The Unicorn - Single Camera (Season 1 & 2)**

**CBS Network/ Paramount Studios, Hollywood**

Production Designer: Cabot McMullen

Lead Set Designer, 2019- 2021

##### **Veronica Mars - Single Camera (Season 4)**

**HULU/ Warner Bros. Television, WB Studios, Burbank**

Production Designer: Craig Stearns

Lead Set Designer, 2018- 2019

##### **Lethal Weapon - Single Camera (Season 2)**

**FOX/ Warner Bros. Television, WB Studios, Burbank**

Production Designer: Fred Andrews

Sr. Set Designer, 2017- 2018

##### **Crazy Ex-Girlfriend - Single Camera (Season 3)**

**CW/ CBS Television Studios, North Hollywood**

Production Designer: Stephen McCabe

Lead Set Designer, 2017

##### **A Star is Born - Feature Film**

**Warner Bros. Studios, Burbank**

Production Designer: Karen Murphy

Sup. Art Director: Bradley Rubin

Sr. Set Designer, 2017

#### **▪ Art Direction**

##### **Who's Line Is It Anyway (Comedy Gameshow)**

**The CW/ Angst Productions**

Exec. Producers: Dan Patterson, Mark Leveson

Production Designer: John Ivo Gilles

Art Director, 2015 - 2016

##### **Future Shock - Multi-cam (Pilot)**

**Nickelodeon/ Paramount Studios, Hollywood**

Exec. Producers: Nat Bernstein, Mitch Katlin

Production Designer: Matthew Carey

Art Director, 2015

##### **Monopoly Millionaire's Club (Gameshow)**

**Hasbro/ Game Show Network**

Production Designer: John Ivo Gilles

Asst. Art Director, 2014

##### **Untitled Kevin Hart Project - Multi-cam (Pilot)**

**ABC Television/ Fox Studios, Los Angeles**

Exec. Producers: Niel Goldman, Garrett Donovan

Production Designer: John Shaffner

Asst. Art Director, 2014

##### **Men at Work - Multi-cam (Season 2 & 3)**

**TBS Television/ Sony Studios, Culver City**

Exec. Producers: Jamie Tarses, Brekin Meyer

Production Designers: Greg Grande, Matthew Carey

Assistant Art Director, 2012 - 2014

##### **The Garcias Have Landed - Multi-cam (Pilot)**

**Disney XD/ Occidental Studios, Los Angeles**

Production Designer: Kristan Andrews

Assistant Art Director, 2013

##### **Its Worth What!? (Gameshow)**

**Merv Griffen Entertainment**

**CBS Radford Studios, Studio city**

Production Designer: John Ivo Gilles

Assistant Art Director, 2011

##### **The Academy Awards Red Carpet & Pre-show**

**A.M.P.A.S., Hollywood, Ca.**

Art Director: Robert Rang

Assistant Art Director, 2009 - 2011

# Education

**Art Center College of Design**, Pasadena, Ca.  
B.F.A. Illustration/ Entertainment Design, 2008

**Pasadena City College**, Pasadena, Ca.  
Associate of Arts, 2005

**Studio Arts**, Los Angeles, Ca.  
VectorWorks 1- Certificate of completion, 2008  
VectorWorks 2- Certificate of Completion, 2010

# Publications

calisphere.universityofcalifornia.edu  
Silkscreen Seriagraph, 1998

Painting the Towns: Murals of California  
Published by RJD Enterprises, 1997

PERSPECTIVE: The journal of the Art Directors Guild  
Excellence in Production Design, 2011

# Affiliations

Local 800 - Art Directors Guild  
American Institute of Architects (AIA) - Associate

# Skills

Digital  
Adobe Photoshop/ Adobe Illustrator/ Trimble Sketch Up/ Trimble Lay Out/ Nemetschek VectorWorks  
Nemetschek Bluebeam/ Autodesk Revit/ Microsoft Office

Analog  
Painting/ Visual Development/ Concept Design/ Illustration/ Storyboards/ Matte painting  
Scenic Art/ Backdrops/ Model Making/ Sculpture/ Set Design and Construction/ Custom Fabrication  
Prop and Furniture Design / Stage Production/ Materials and Design Research/ Presentation

# Interests

Family/ Music/ Philosophy/ Outdoors/ Hiking/ Mountain Biking/ Wood Craft/ Fine Art  
Design Processes/ Progressive Architecture/ Sustainable Technology/ Theatre Design/ Stage Craft

# Contact

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