

Forest P. Fischer

Specialist Set Designer

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PROFESSIONAL EXPERIENCE:

- 2026 “El Dorado / FallOut 3” Prod. Designer Howard Cummings; Supervising AD: David Lazan
- “The Future is Paramount” Prod. Designer: Nelson Coates; Art Director: Craig Keller
- “Baywatch” Fox, Prod. Designer Dave Blass; Supervising AD: Liz Kloczkowski
- 2025 “The Land” Hulu, Prod. Designer Kevin Bird; Supervising AD: Laurel Bergman
- “Target” SuperPrime Prod. Prod. Designer: Nelson Coates; Supervising AD: Elizabeth Newton
- “Gold Mountain” Prod. Designer Jack Fisk; Supervising AD: Meghan McClure
- 2024-25 “Charlie’s Tale” Prod. Designer: Ruth De Jong; Supervising AD: Smantha Englender
- “Ted-2 “ Prod. Designer: Stephen Lineweaver; Supervising Art Director: Robert Strohmaier
- 2023 “Alien: Romulus” Miniature Ship, Supervisor Ian Hunter for Pro Machina Inc.
- 2022 “Project Artemis” Designer: Shane Valentino; Supervising Art Director: Gregory S. Hooper
- 2022 “The Electric State” Designer: Dennis Gassner; Supervising Art Director: Richard Johnson
- 2021-22 “Rebel Moon” Netflix. Designer: Stefan Dechant; Supervising Art Director: Julien Pougner
- 2021 “Black Panther 2” Designer: Hannah Beachler; VehicleArt Director: Ron Mendell
- “Cheaper by the Dozen” Designer: Desma Murphy; Supervising Art Director: Harry Otto
- 2020 “Bullet Train” Designer: David Scheunemann; Supervising Art Director: Chris Farmer
- 2019 “Lord of the Rings” Designer: Ramsey Avery; Supervising Art Director: Iain McFadyen
- 2018-19 “Picard” CBS Prod. Designer: Todd Cherniawsky; Supervising Art Director: Iain McFadyen
- 2017-18 “Avatar 2” Twentieth Century Fox Prod. Designer: Ben Procter; Supervising Art Dir.: Luke Freeborn
- 2016-17 “NCIS-LA” Season 8 CBS Prod. Designer: Thomas Fichter; Art Director: Anthony Parrillo
- 2016 “Star Trek” CBS Prod.Designer: Mark Worthington; Supervising Art Director: Todd Cherniawsky
- 2015-16 “NCIS-LA” Season 7 CBS Prod. Designer: Thomas Fichter; Art Director: Anthony Parrillo
- 2015 “Independence Day Resurgence” FOX Prod. Designer: Barry Chusid; Supervising AD: Patrick Sullivan
- 2014 “Geostorm” Warner Bros. Prod. Designer: Kirk Petruccelli; Supervising AD: Page Buckner
- 2014 “Jurassic Park 4” NBC/Universal Prod. Designer: Ed Verreaux; Supervising AD: Douglas Meerdink
- 2013-14 “Extant” CBS Prod. Designer: Cabot McMullen; Art Director: David Meyer
- 2013 “The Last Witch Hunter” Lions Gate Prod. Designer: Christopher Glass
- 2013 “Intelligence” ABC/CBS Prod. Designer: Joseph Hodges; Art Director: Mark Zuelzke
- 2013 “Jurassic Park 4” NBC/Universal Prod. Designer: Ed Verreaux; Supervising AD: Leslie Mc Donald
- 2013 “Crossbones” NBC Prod. Designer: Tom Conroy; Art Director: Domenic Silvestri
- 2012-13 “NCIS-Red” CBS Prod. Designer: Thomas Fichter; Art Director: Anthony Parrillo
- 2012 Lincoln (Commercial) Woodpecker Prods. Prod. Designer, Christopher Glass; AD: Quito Cooksey
- 2012 “White House Down” Sony Pictures Prod. Designer: Kirk Petruccelli; Supervising AD: Isabelle Guay
- 2012 “42” Legendary Pictures Prod. Designer: Richard Hoover; Supervising Art Director: Aaron Haye
- 2011 “1000AE” Sony Pictures Prod. Designer: Tom Sanders; Supervising Art Director: Patrick Lumb

All projects listed below were completed for New Deal Studios, Inc.

- 2010 “Inception” (1:6 scale Hospital complex collapse) Winner of 2011 VES award
- “Alice in Wonderland” (29% round room set)
- 2009 “Night at the Museum II” (1:16 scale Air & Space Museum) Nominated for 2010 VES award
- 2008 “The Dark Knight” (Garbage truck crash sequence) Winner of 2009 VSE award
- 2007 “Spiderman 3” (crane crash sequence) Nominate for VSE award

PROFESSIONAL SKILLS:

Proficient in 3D Rhino, Modo, Z Brush and Photoshop
30 years’ experience in Rhino 3D