

FOR YOUR CONSIDERATION



A hulu ORIGINAL

FUTURE MAN

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ABOUT THE SHOW:

A JANITOR BY DAY/WORLD-RANKED GAMER BY NIGHT IS TASKED WITH PREVENTING THE EXTINCTION OF HUMANITY AFTER MYSTERIOUS VISITORS FROM THE FUTURE PROCLAIM HIM THE KEY TO DEFEATING THE IMMINENT SUPER-RACE INVASION.

ABOUT THE PROCESS:

FROM BOTH A TECHNICAL AND DESIGN STANDPOINT, FUTURE MAN WAS AN AMBITIOUS PROJECT. EACH EPISODE WAS FILMED IN 5 ½ DAYS AND REQUIRED PARTICULAR ATTENTION TO BE PAID TO STUNTS, SPECIAL EFFECTS, AND CONSTANTLY CHANGING TIME PERIODS. SETS WERE DESIGNED, BUILT, AND DRESSED FOR A DIVERSE GROUP OF CHARACTERS AND YEARS INCLUDING:

1949: A WIDOW'S MODEST CRAFTSMAN HOME

1969: A MOON LANDING PARTY AT A COLLEGE FRATERNITY

1985: COREY HART'S BACKSTAGE DRESSING ROOM

2017: AN EVIL VILLAIN'S LAIR INSPIRED BY VIDEO GAME DESIGN

2023: JAMES CAMERON'S HOME & "THE ABYSS" INSPIRED LABORATORY

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INT. JAMES CAMERON'S HOUSE - "THE ABYSS" LABORATORY [SONY STAGE 27]
YEAR: 2023



INT. JAMES CAMERON'S HOUSE - "THE ABYSS" LABORATORY [SONY STAGE 27]
YEAR: 2023



THE ABYSS - IN PROGRESS



THE ABYSS - FINISHED

THIS SET WAS DESIGNED TO INCLUDE A 2500 GALLON WATER TANK WITH AN AUTOMATED ENTRY HATCH

INT. JAMES CAMERON'S HOUSE - "THE ABYSS" LABORATORY [SONY STAGE 27]
YEAR: 2023



INT. JAMES CAMERON'S HOUSE - ENTRY & HALL [SONY STAGE 27]
YEAR: 2023



INT. JAMES CAMERON'S HOUSE - ENTRY & ELEVATOR HALL [SONY STAGE 27]
YEAR: 2023



INT. JAMES CAMERON'S HOUSE - "HALL OF JAMES" FILM MEMORABILIA MUSEUM
[SONY STAGE 27] - YEAR: 2023

ENTRY HALL

HALLWAYS

ELEVATOR

"THE ABYSS" LAB

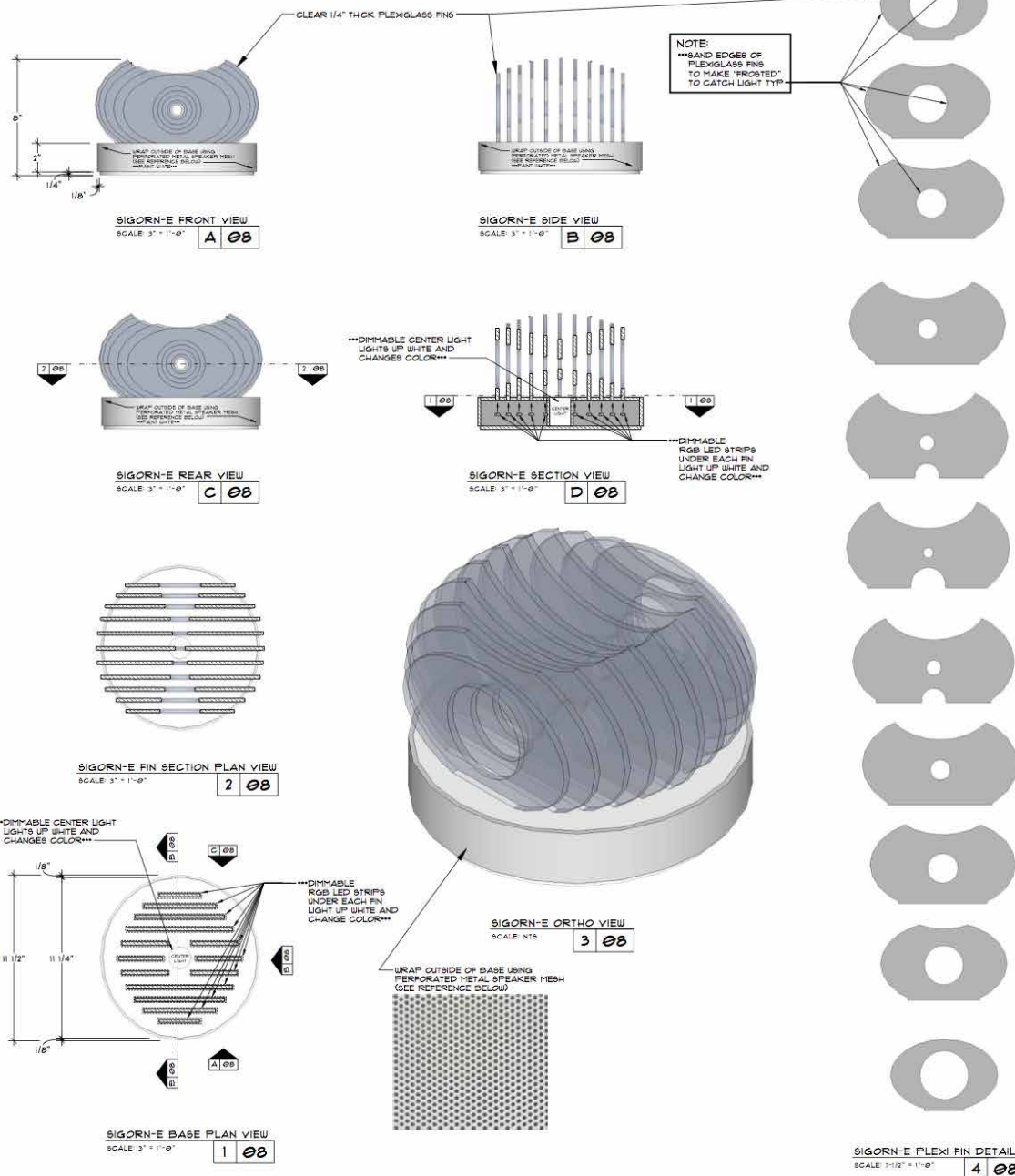
"HALL OF JAMES"
MUSEUM

FOR A SINGLE EPISODE (107), WE DESIGNED, BUILT,
AND DECORATED OVER 3,500 SQUARE FEET TO
CREATE THE J.C.C. (JAMES CAMERON COMPOUND)

INT. JAMES CAMERON'S HOUSE - IN PROGRESS AERIAL PHOTO [SONY STAGE 27]
YEAR: 2023

INT JAMES CAMERON'S HOUSE

SIGORN-E P.O.S. DETAILS



INT. JAMES CAMERON'S HOUSE - CUSTOM FABRICATED SIGORN-E UNIT DETAILS
SMART HOUSE "EYE" & HARD DRIVE FIN



INT. JAMES CAMERON'S HOUSE - SIGORN-E CONTROL ROOM [SONY STAGE 27]
YEAR: 2023

BLACK LIGHT MURAL!



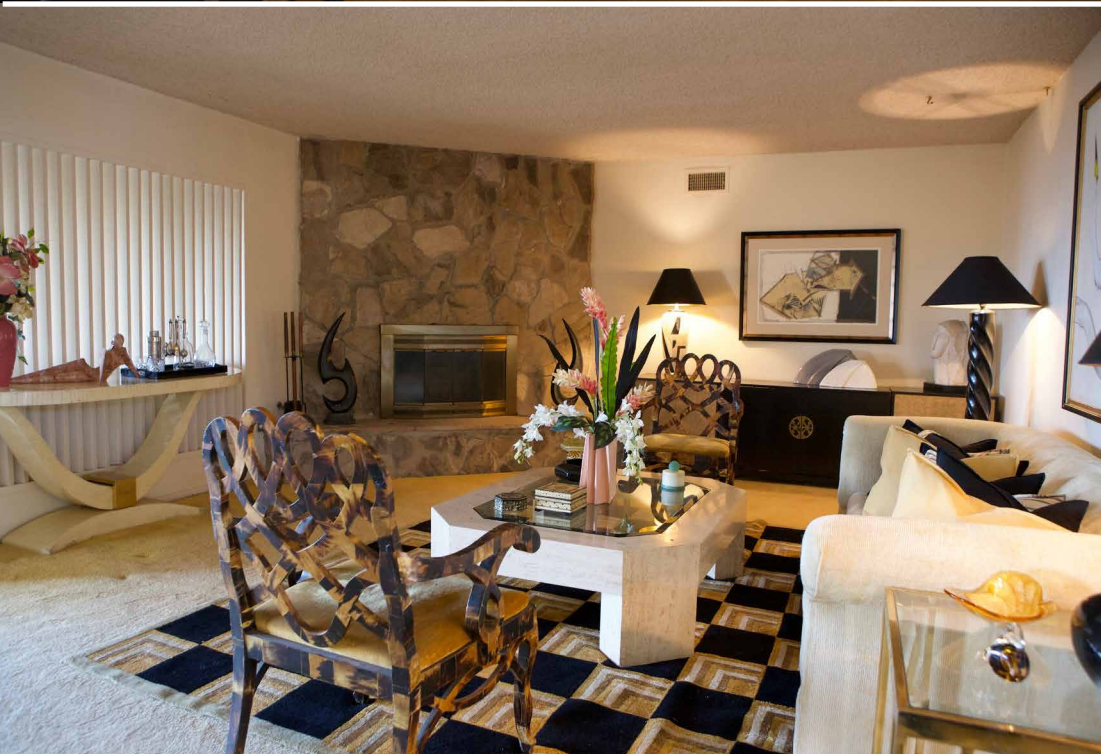
INT. JFUTZ HOUSE - LIVING ROOM [SONY STAGE 9]
YEAR: 2017 - ALTERNATE TIMELINE



INT. MAMA KRONISH'S HOUSE [LOCATION & SONY STAGE 27]
YEAR: 1949



YEAR: 1969 - VARIOUS LOCATIONS / TOP: INT. SERVICE STATION
 BOTTOM LEFT: INT. FRAT MOON LANDING PARTY / BOTTOM RIGHT: EXT. BARRICADE



YEAR: 1985 - VARIOUS SETS / TOP: INT. COREY HART'S DRESSING ROOM
 BOTTOM LEFT: INT. KRONISH HOUSE / BOTTOM RIGHT: INT. YOUNG BARRY'S BEDROOM



INT. POST-APOCALYPTIC WAREHOUSE [LOCATION]
YEAR: 2148 [DREAM SEQUENCE]



INT. KRONISH LABS - BASEMENT INCINERATOR ROOM [SONY STAGE 27]
YEAR: 2017



INT. KRONISH LABS - BASEMENT INCINERATOR ROOM [SONY STAGE 27]
YEAR: 2017



INT. LOS ANGELES POLICE DEPT. [SONY STAGE 27]
YEAR: 2017



INT. KRONITORIUM - HALLWAY [SONY STAGE 27]
YEAR: 2017 - ALTERNATE TIMELINE



INT. KRONITORIUM - HALLWAY [SONY STAGE 27]
YEAR: 2017 - ALTERNATE TIMELINE



INT. PRISON FOR THE CRIMINALLY INSANE [SONY STAGE 27]
YEAR: 2017 - ALTERNATE TIMELINE



INT. SEWER [SONY STAGE 27]
YEAR: 2017



INT. SEWER [SONY STAGE 27]
YEAR: 2017



ROUGH CONCEPT MODEL



ON-SET PANORAMA

INT. SEWER
YEAR: 2017

THANK YOU FOR YOUR CONSIDERATION!

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