

THE WORLD TO COME

Directed by Mona Fastvold



Production Design by Jean-Vincent Puzos

The World to come,

With Mona, we decided to shoot in Transylvania, Rumania. We found a couple of valleys, full of impressive landscapes, We scouted from the top of the mountain to the bottom, the river.

We organised the choice of locations as a complete and unique landscape. We choose the best position, orientation. We connected the levels, the accesses.

Then we designed, different types of rustic log cabin architectures. One per character, and we built from scratch, every set..using realistic scale, and real raw materials

we turned a rumanian valley into a wild upstate New York one. We blended and integrated the constructions in the ground.

We gave life. We invented stories. We aged. ....The textures, colors, finishings, dressings were subtil but strong, contrasted but real.

The seasons were gracefully organised and managed.

We were lucky,

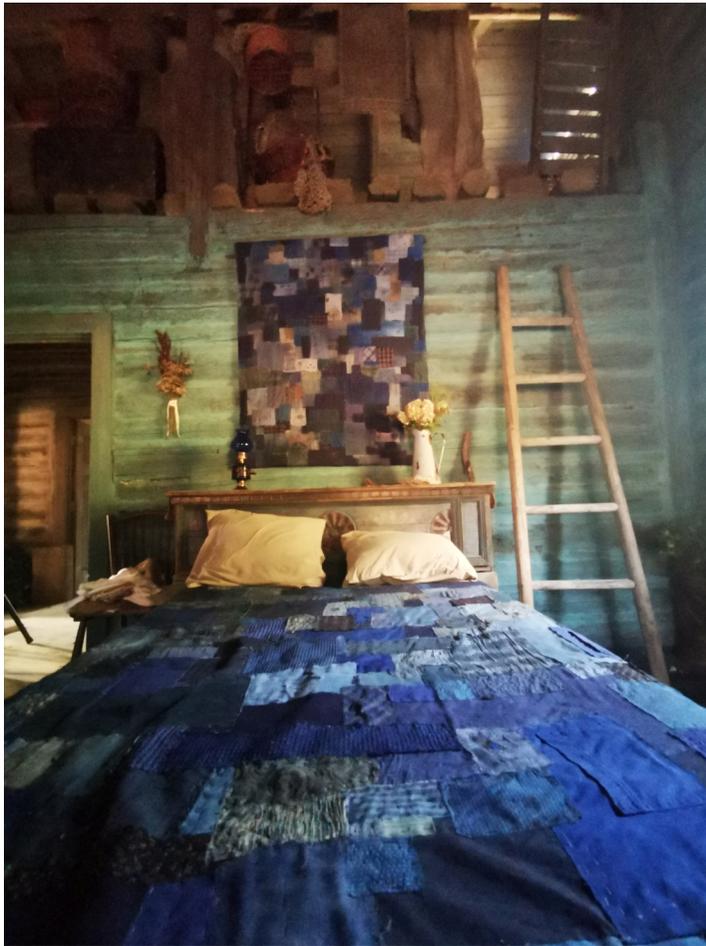
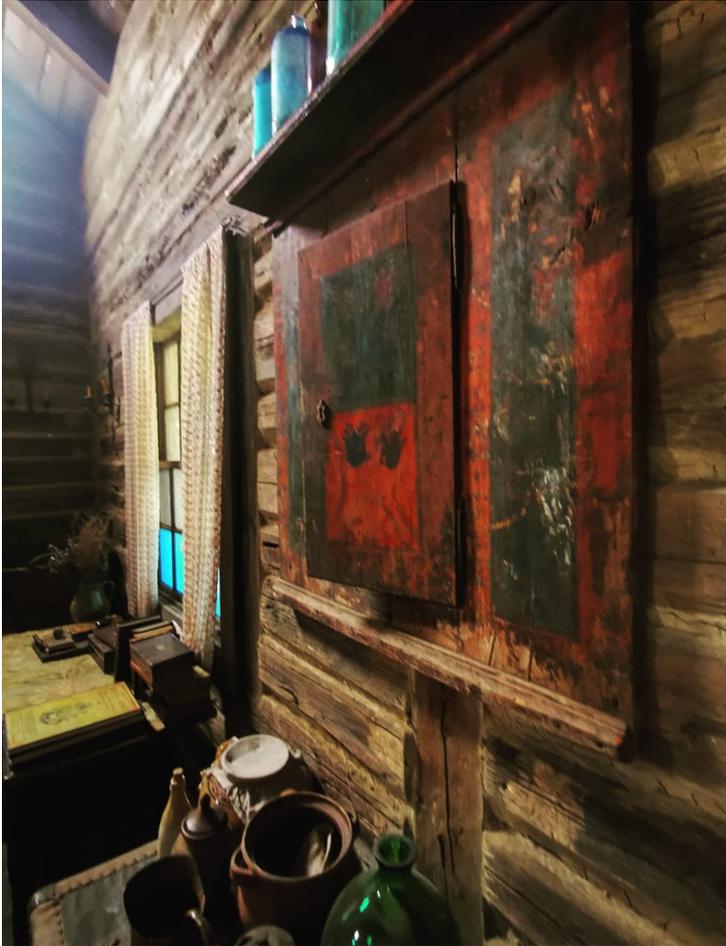
We were blessed.













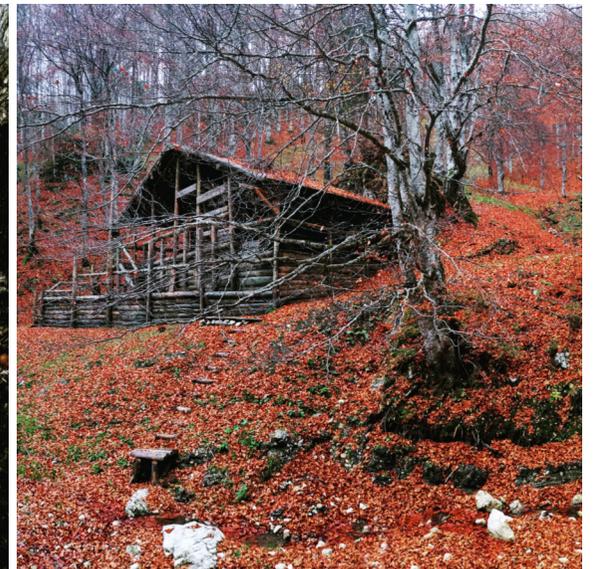
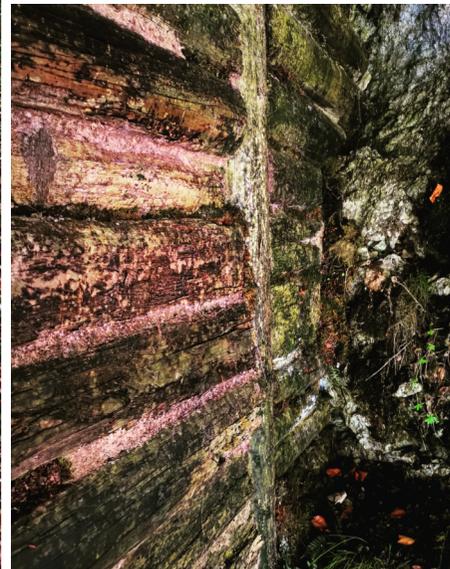


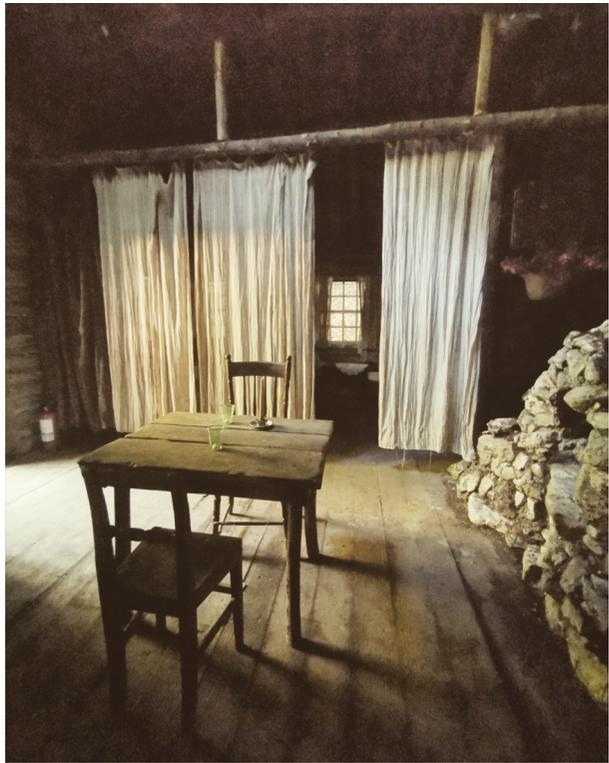














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SEASONS



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