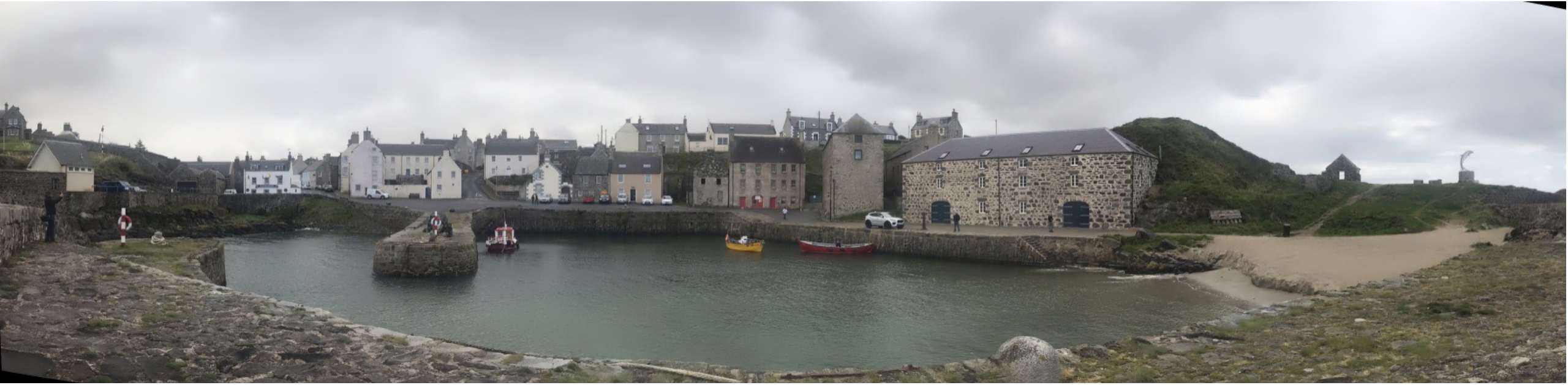




Peaky Blinders VI

Peaky Blinders # 6 – Portsoy Dress & Build



Location – Portsoy Scotland.



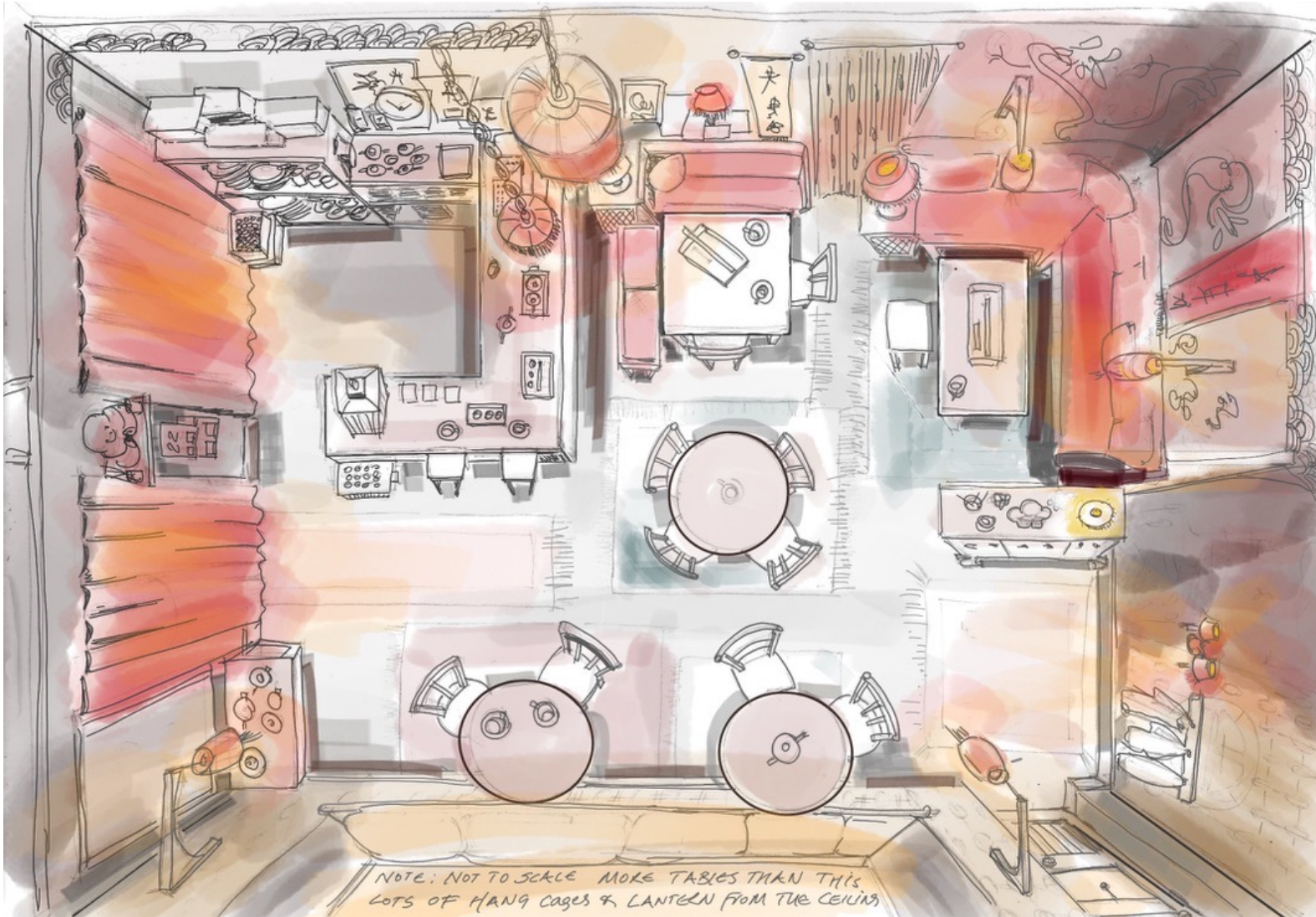
Concept Visuals



Location dress



Peaky Blinders # 6 – On site build



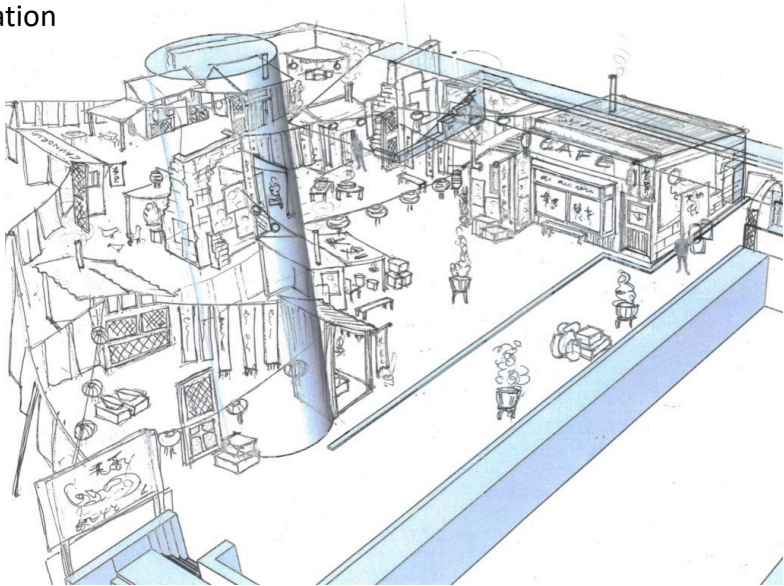
Peaky Blinders # 6 – Location build



Peaky Blinders # 6

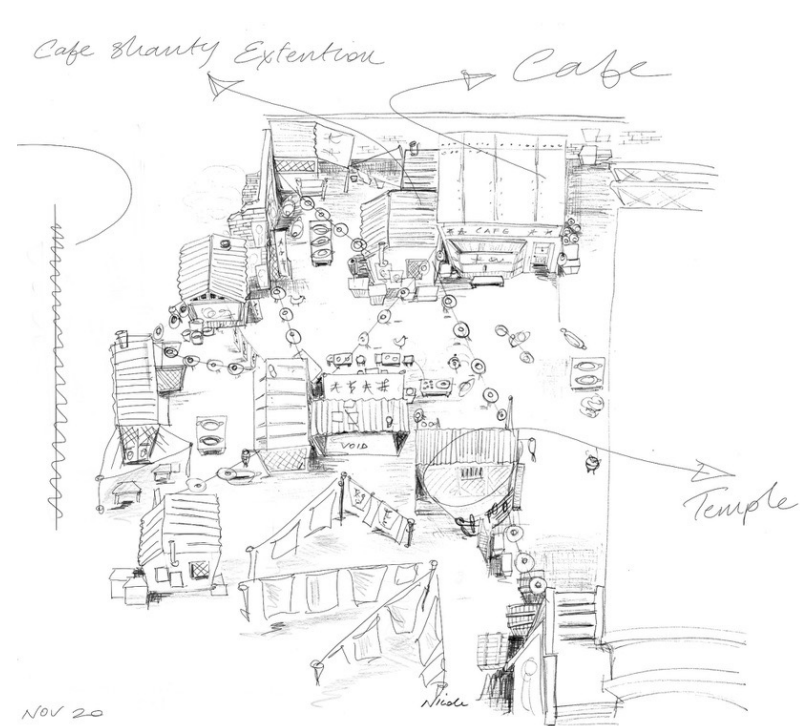


Location



Location Build

Peaky Blinders # 6



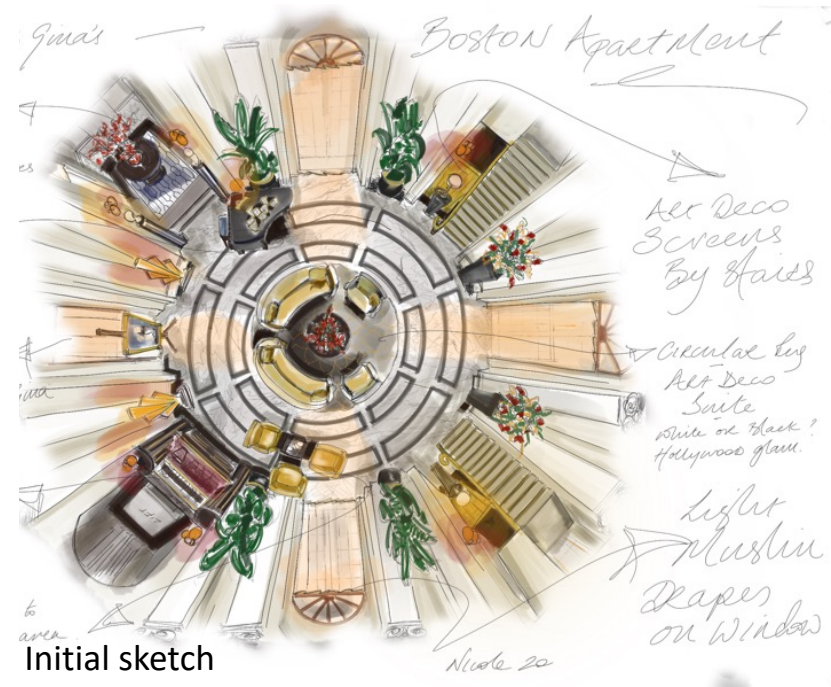
Peaky Blinders # 6 - Location dress



Location



Concept



Initial sketch



Peaky Blinders # 6 – Location dress



Peaky Blinders # 6 – Studio set build



In this set build I wanted to convey a sense of unease and Claustrophobia as well as an air of decay.
All sets in Peaky have a connection with not only the characters but also the action and atmosphere of the scene. I wanted the attic to feel cramped and full of awkward angles which is a subtle way of making you feel unsettled without knowing why.
The walls were covered in a stormy sea mural then heavily aged trying to reflect what might once have been a splendid room now left to decay
The crashing waves also reflected the turbulent atmosphere as part of the tense scene.



Peaky Blinders # 6 – Studio set build



Peaky Blinders # 6 – Studio set build

