

SEASON ONE

EPISODE NINE

POKER FACE

“Escape from Shit Mountain”





EXT. TREY'S HOME (DAY)
FINAL STILL



EXT. TREY'S HOME (NIGHT)
FINAL STILL



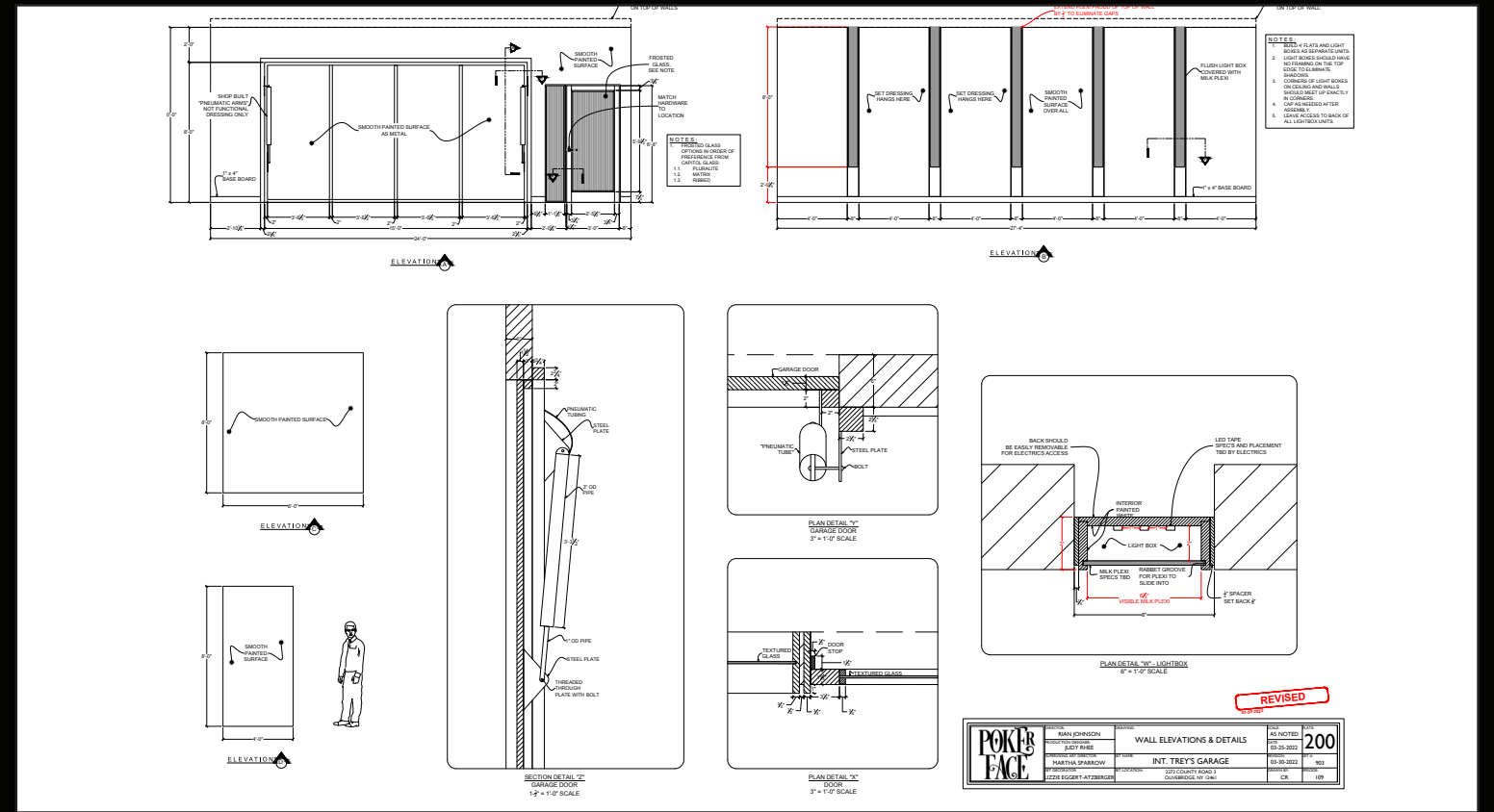
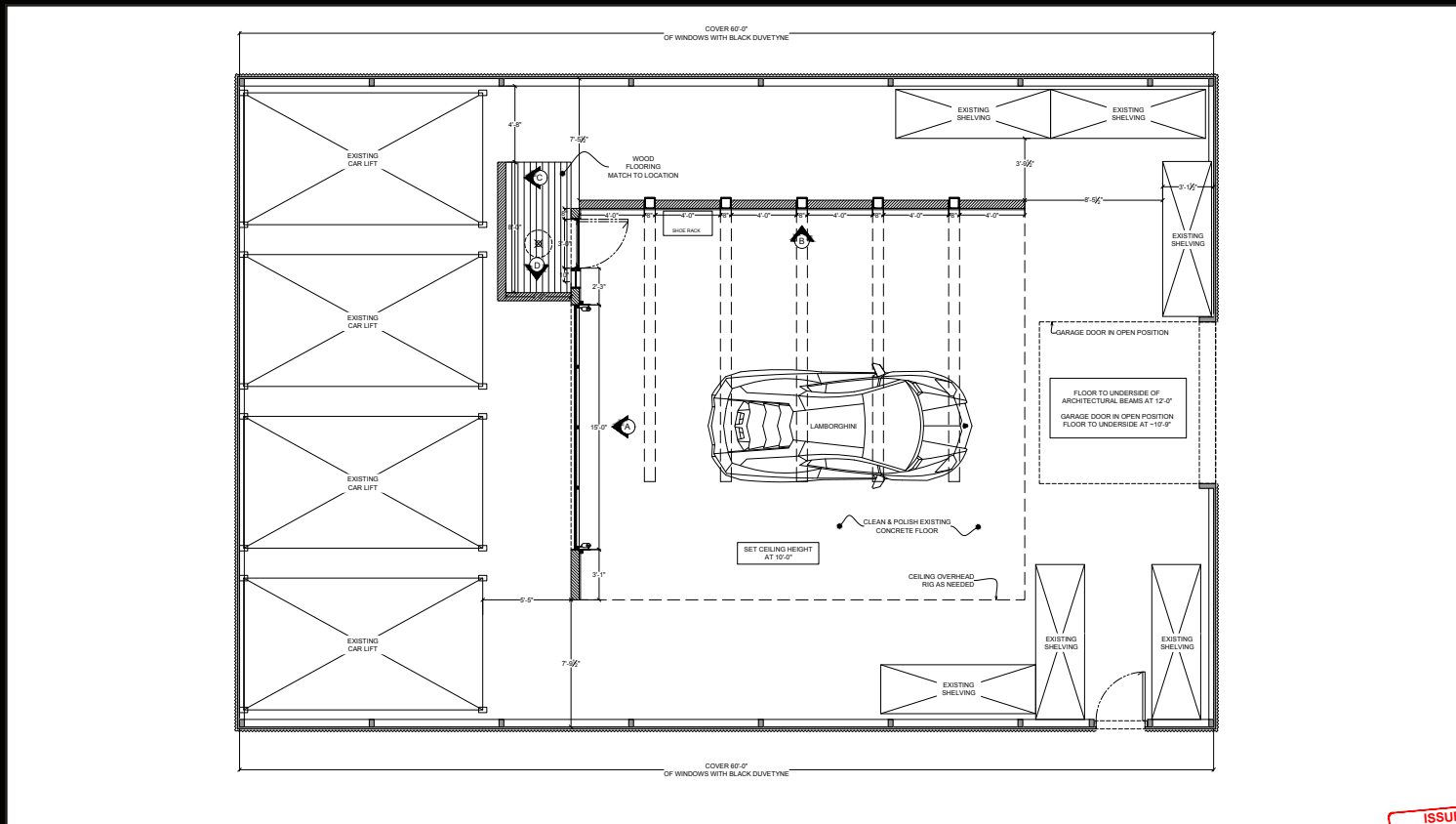
EXT. TREY'S HOME
ORIGINAL EXISTING LOCATION



INT. TREY'S HOME
DRESSED LOCATION - FINAL STILL



INT. TREY'S GARAGE
CONCEPT ILLUSTRATION



INT. TREY'S GARAGE
PLAN, ELEVATION AND BUILD LOCATION



INT. TREY'S GARAGE
FINAL STILL



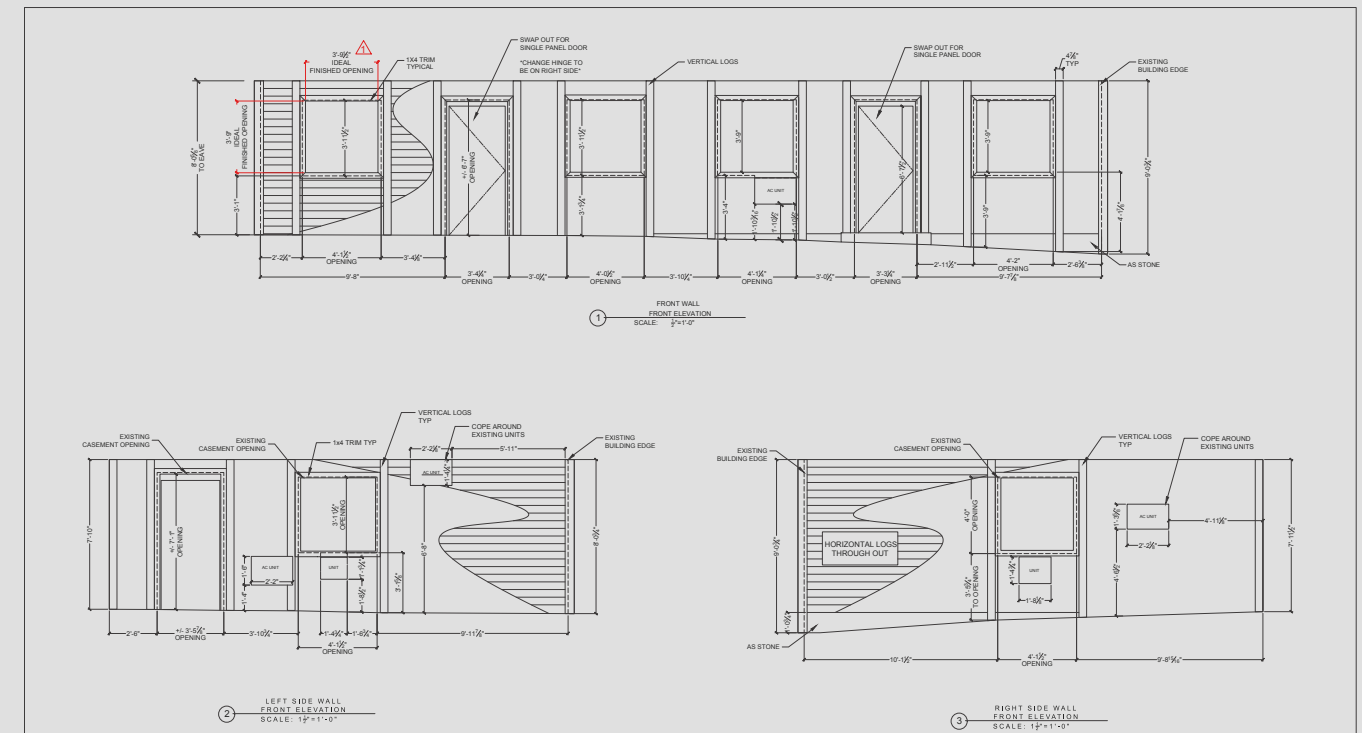
EXT. DEERFIELD MOTEL
MODIFIED LOCATION BUILD - FINAL STILL



EXT. DEERFIELD MOTEL
CONCEPT ILLUSTRATION



EXT. DEERFIELD MOTEL
BUILD PROGRESS PHOTOS



NOTE: BUILT FRAMING TO FIT ON SITE

REVISED 03/08/2022

	MAN: JOHNSON DATE: 03/08/22	EXTERIOR FACADE ELEVATION	200
	JUDY RHEE	AS NOTED 03/08/22	

EXT. DEERFIELD MOTEL
BUILD ON STAGE TO MATCH LOCATION



EXT. DEERFIELD MOTEL
FINAL STILL



INT. DEERFIELD MOTEL LODGE
STAGE BUILD - FINAL STILL



INT. DEERFIELD MOTEL LODGE
CONCEPT ILLUSTRATION



INT. DEERFIELD MOTEL LODGE
BUILD PROGRESS PHOTOS



INT. DEERFIELD MOTEL LODGE
BUILD PROGRESS PHOTOS



INT. DEERFIELD MOTEL LODGE
FINAL STILLS



INT. DEERFIELD MOTEL LODGE
STAGE BUILD - FINAL DRESS



EXT. TETTA'S GAS STATION
DRESSED LOCATION



I/E "THE SPOT" - TREE HOLLOW
STAGE BUILD - FINAL STILL



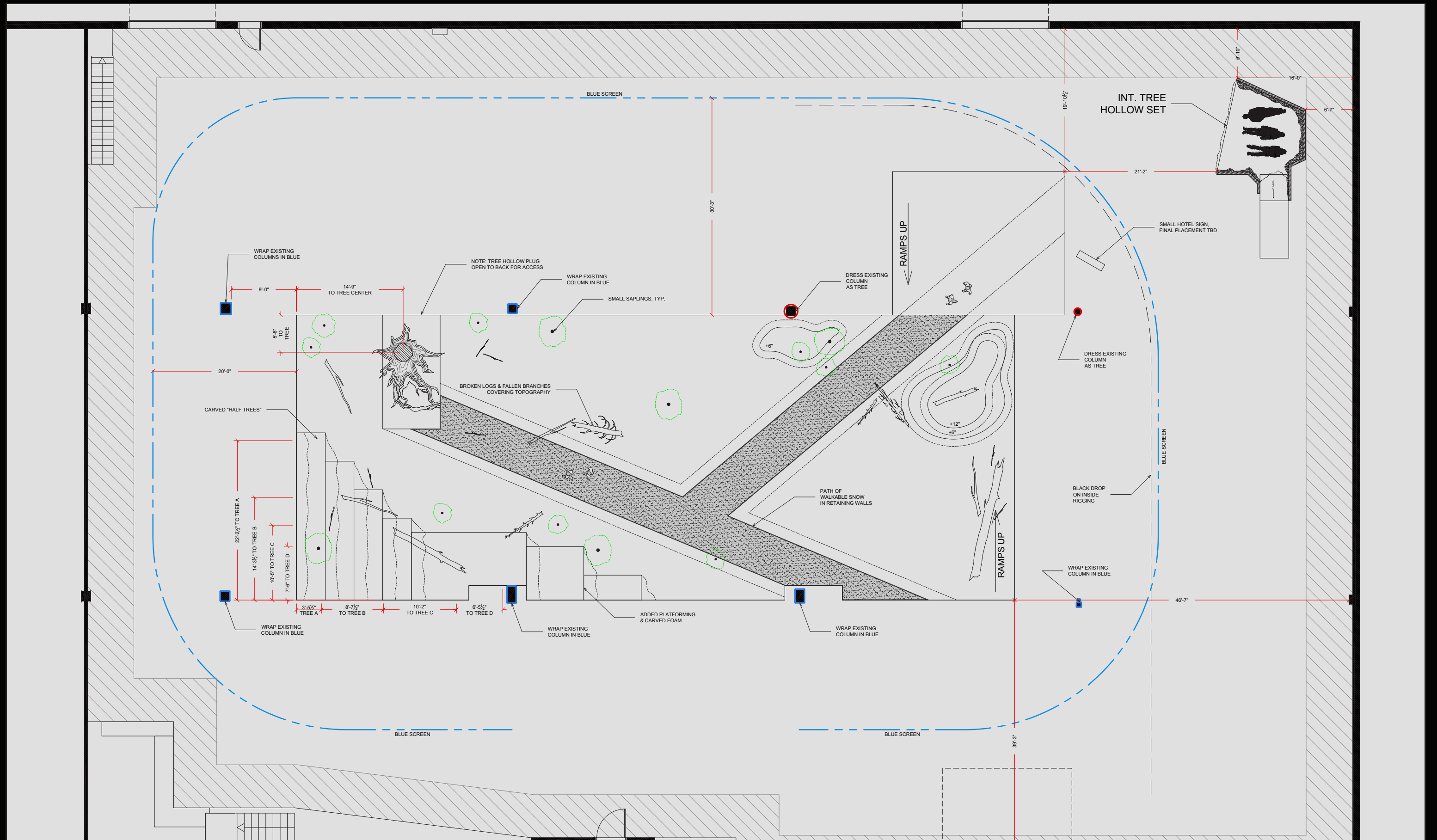
I/E "THE SPOT" - TREE HOLLOW
DRESSED STAGE BUILD



I/E "THE SPOT" - TREE HOLLOW
FOREST REFERENCE FROM LOCATION



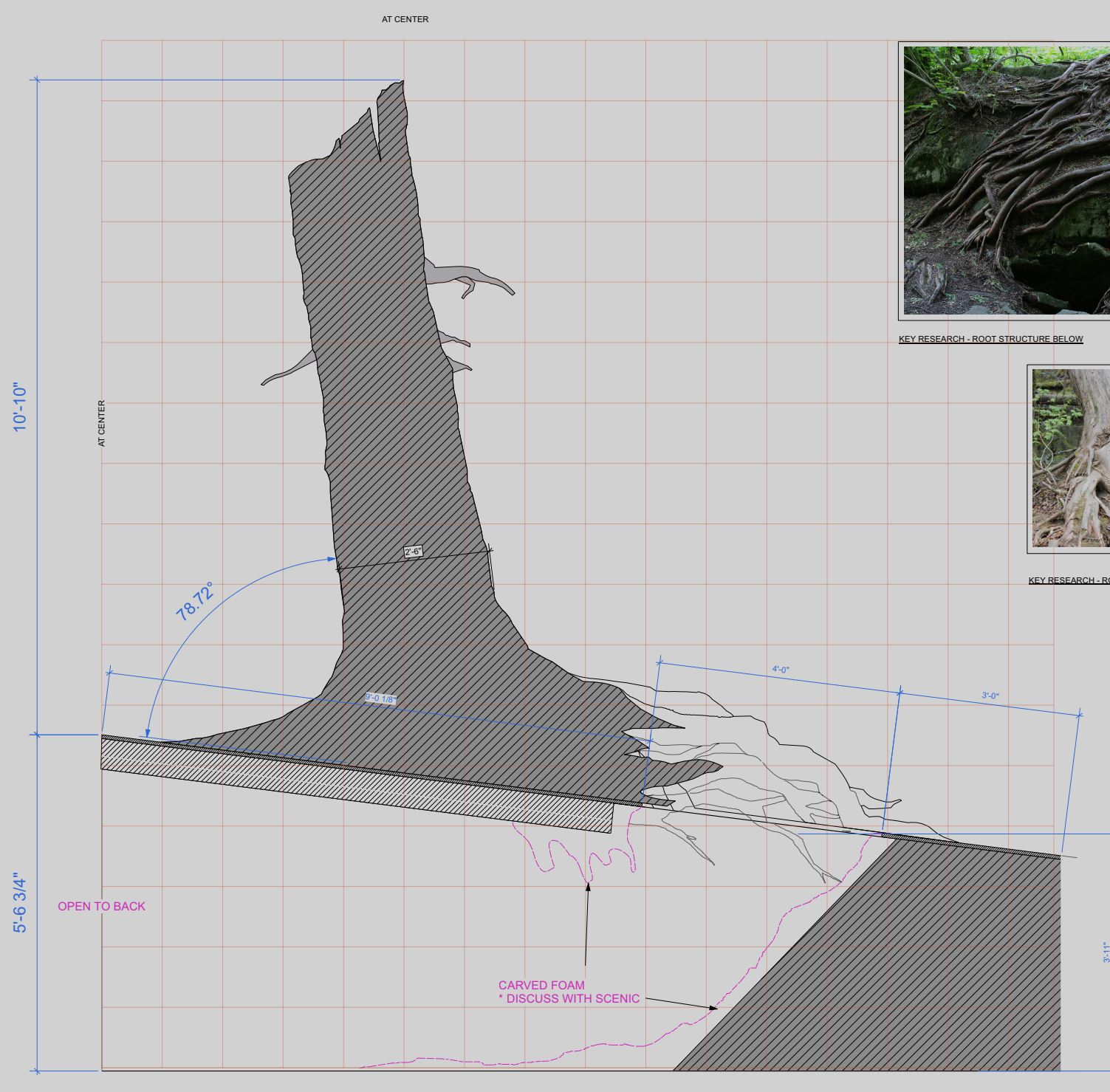
I/E "THE SPOT" - TREE HOLLOW
STAGE BUILD IN PROGRESS



I/E "THE SPOT" - TREE HOLLOW
STAGE SPOTTING PLAN



I/E "THE SPOT" - TREE HOLLOW
FINAL STILL



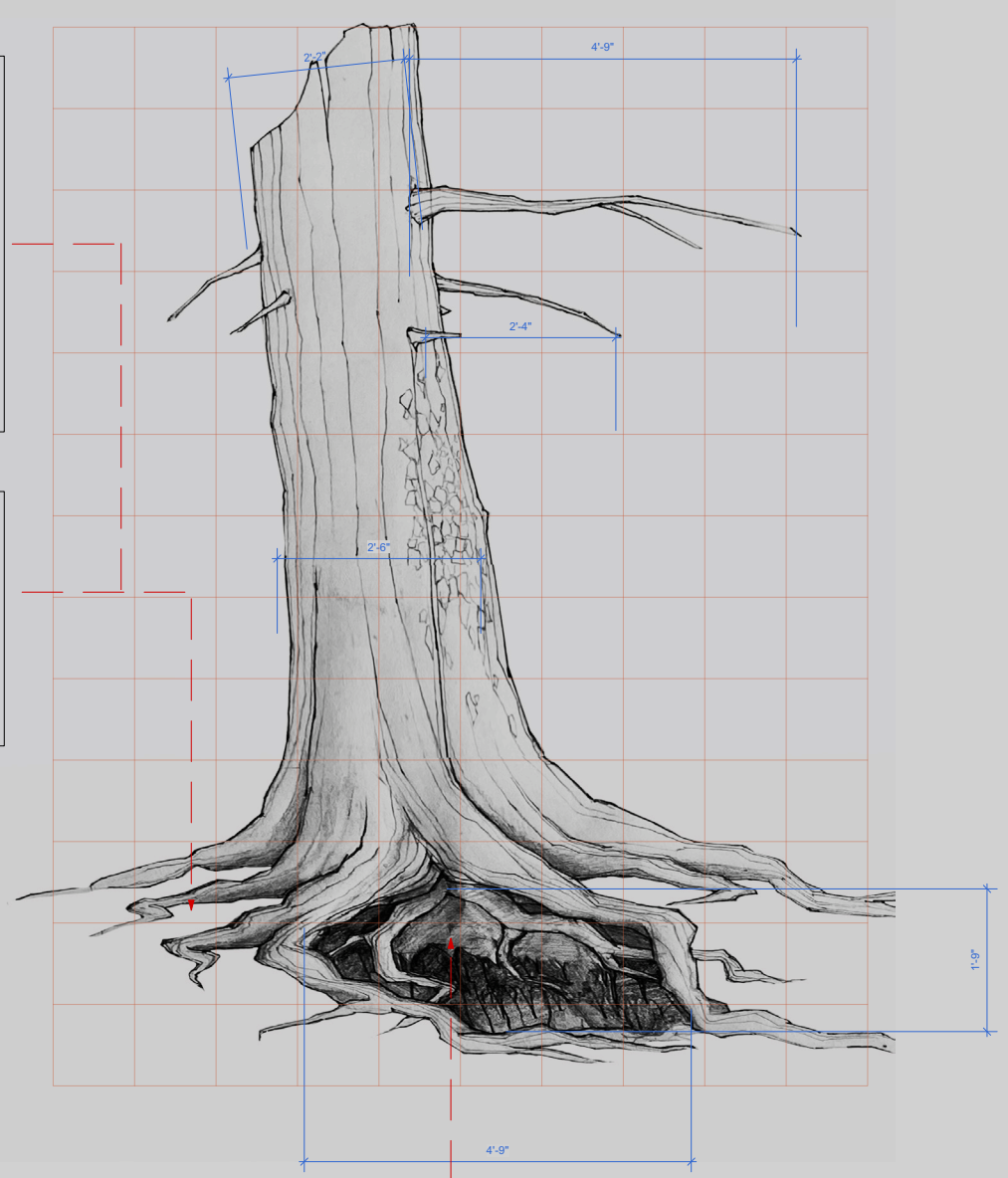
1
502 TREE HOLLOW - SECTION
SCALE 1" = 1' 0"



KEY RESEARCH - ROOT STRUCTURE BELOW



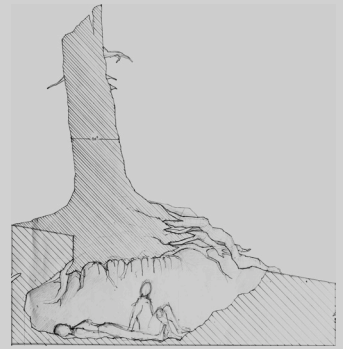
KEY RESEARCH - ROOT STRUCTURE



2
502 TREE HOLLOW - FRONT ELEVATION
SCALE 1" = 1' 0"



KEY RESEARCH - ROOT STRUCTURE BELOW



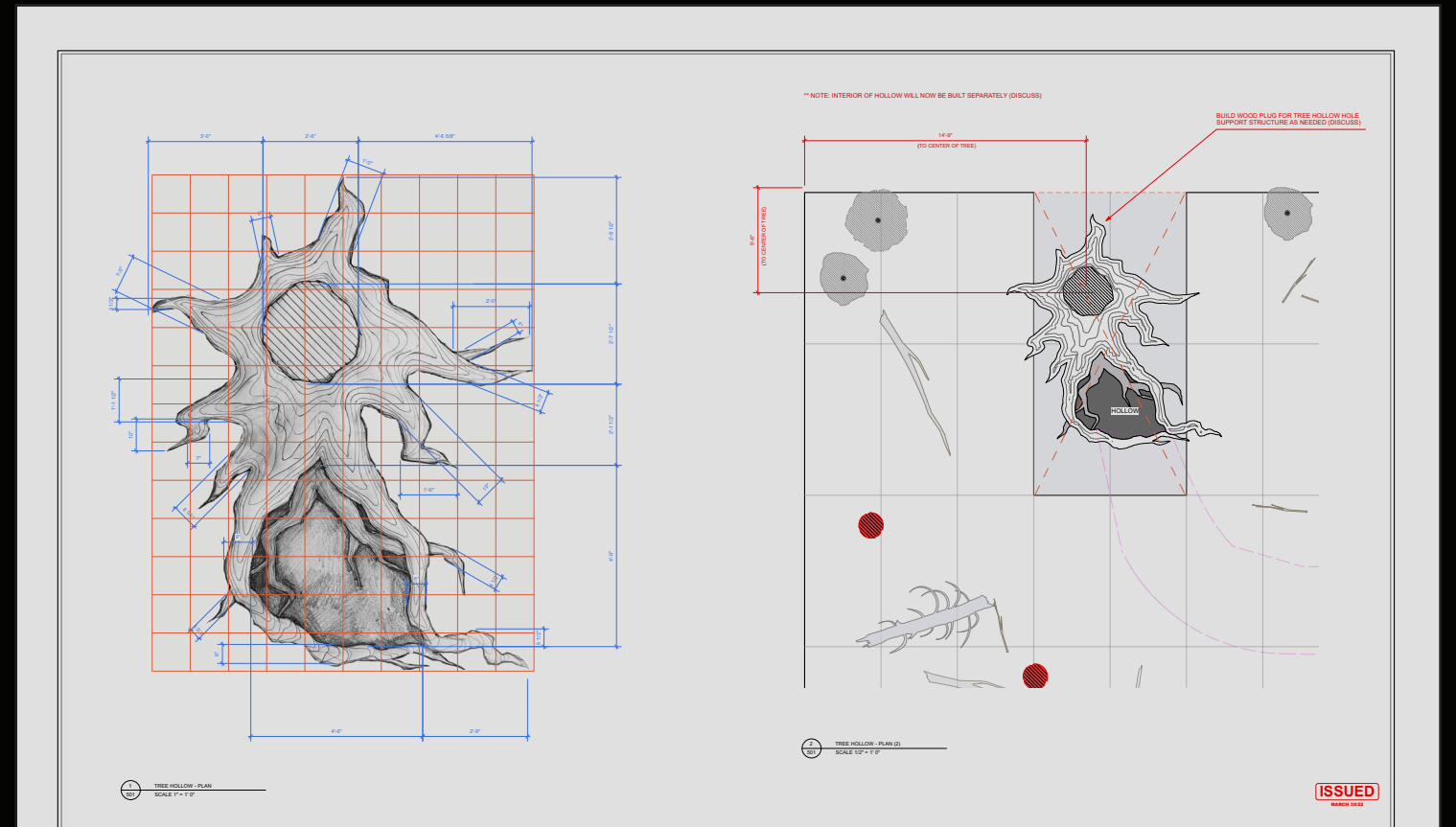
ORIGINAL HAND DRAFTING

ISSUED
MARCH 30/22

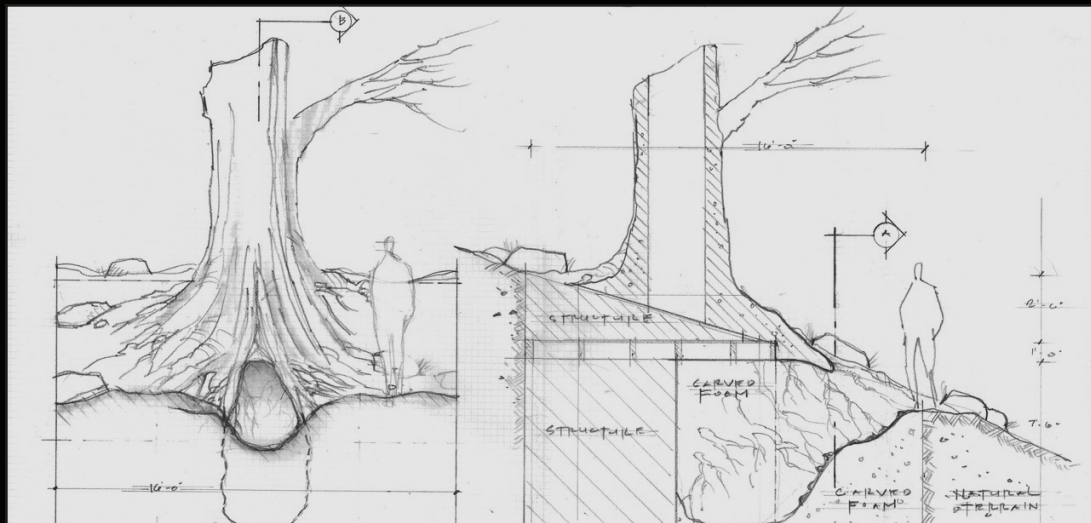
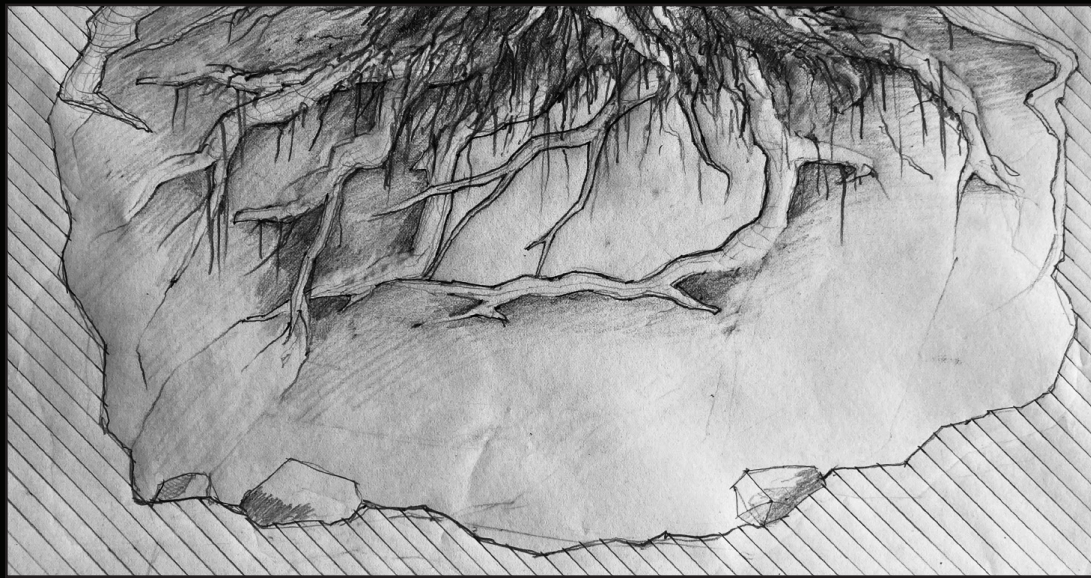
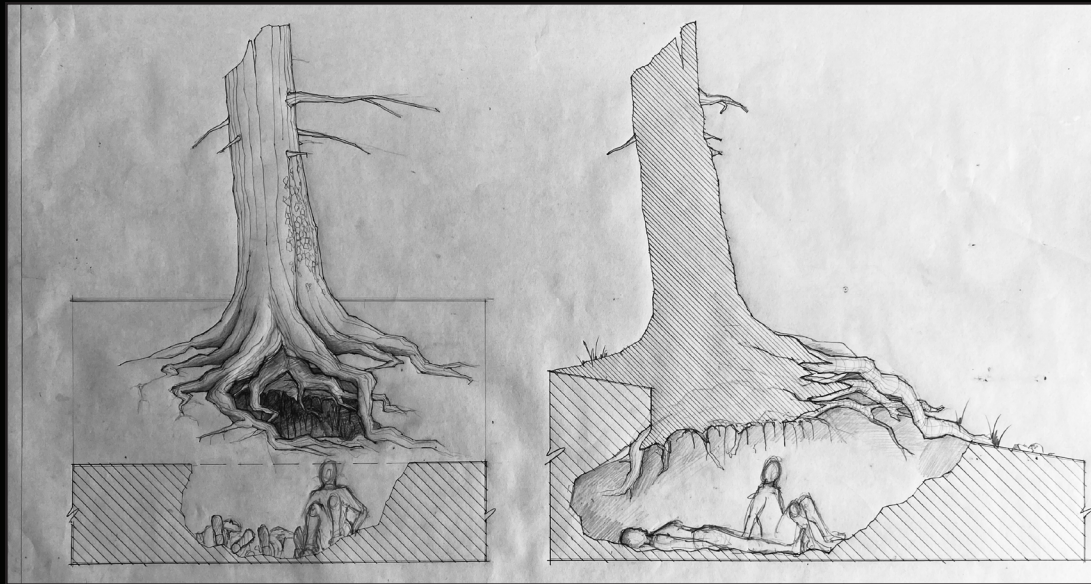
POKER	DIRECTOR:	DRAWING:	SCALE:	PLATE:
	RIAN JOHNSON	SECTION & FRONT ELEVATION	1/8" = 1'0"	502
	PRODUCTION DESIGNER:	DATE:		

I/E "THE SPOT" - TREE HOLLOW

TREE SECTION AND ELEVATION



I/E "THE SPOT" - TREE HOLLOW
BUILD IN PROGRESS



I/E "THE SPOT" - TREE HOLLOW
BUILD IN PROGRESS



I/E "THE SPOT" - TREE HOLLOW
BUILD IN PROGRESS



I/E "THE SPOT" - TREE HOLLOW
FINAL DRESS



I/E "THE SPOT" - TREE HOLLOW
BUILD PROGRESS - MINATURE SIGN



EXT. "THE SPOT" - TREE HOLLOW
MINATURE SIGN - FINAL STILL



I/E "THE SPOT" - TREE HOLLOW
FINAL STILL

PRODUCTION DESIGNER
JUDY RHEE

SUPERVISING ART DIRECTOR MARTHA SPARROW

ART DIRECTOR MILES MICHAELS

LEAD SET DESIGNER JOHN POLLARD

**SET DESIGNERS CHRIS RHOTON
SHANE CINAL
ANTJE ELLERMANN**

ILLUSTRATOR ALISTAIR MILNE

CONCEPT ARTIST ANDREW BOYCE

GRAPHIC DESIGNER DERRICK KARDOS

**GRAPHIC ARTISTS KERRI MAHONEY
JAMIE GROSS**

CHARGE SCENIC COLIN BRANTLEY

SET DECORATOR LIZZIE EGGERT-ATZBERGER