

Production Designer
Supervising Art Director
Set Decorator
Art Director
Assistant Art Director
Assistant Art Director
Assistant Art Director
Graphic Designer
Graphic Designer
Scenic Artist

Adam Scher
Chris Minard
Kara Zeigon
Robert Pyzocha
Jurasama Arunchai
John Pollard
Clifton Leach
Youlian Avramov
Jamie Gross
Chris Kay



DEAD RINGERS

Episode 5

Written By Alice Birch





DEAD RINGERS — Ep. 105

Exterior James Family Mansion — Alabama

Dressed Location



DEAD RINGERS — Ep. 105

Interior James Family Mansion — Sitting Room

Dressed Location

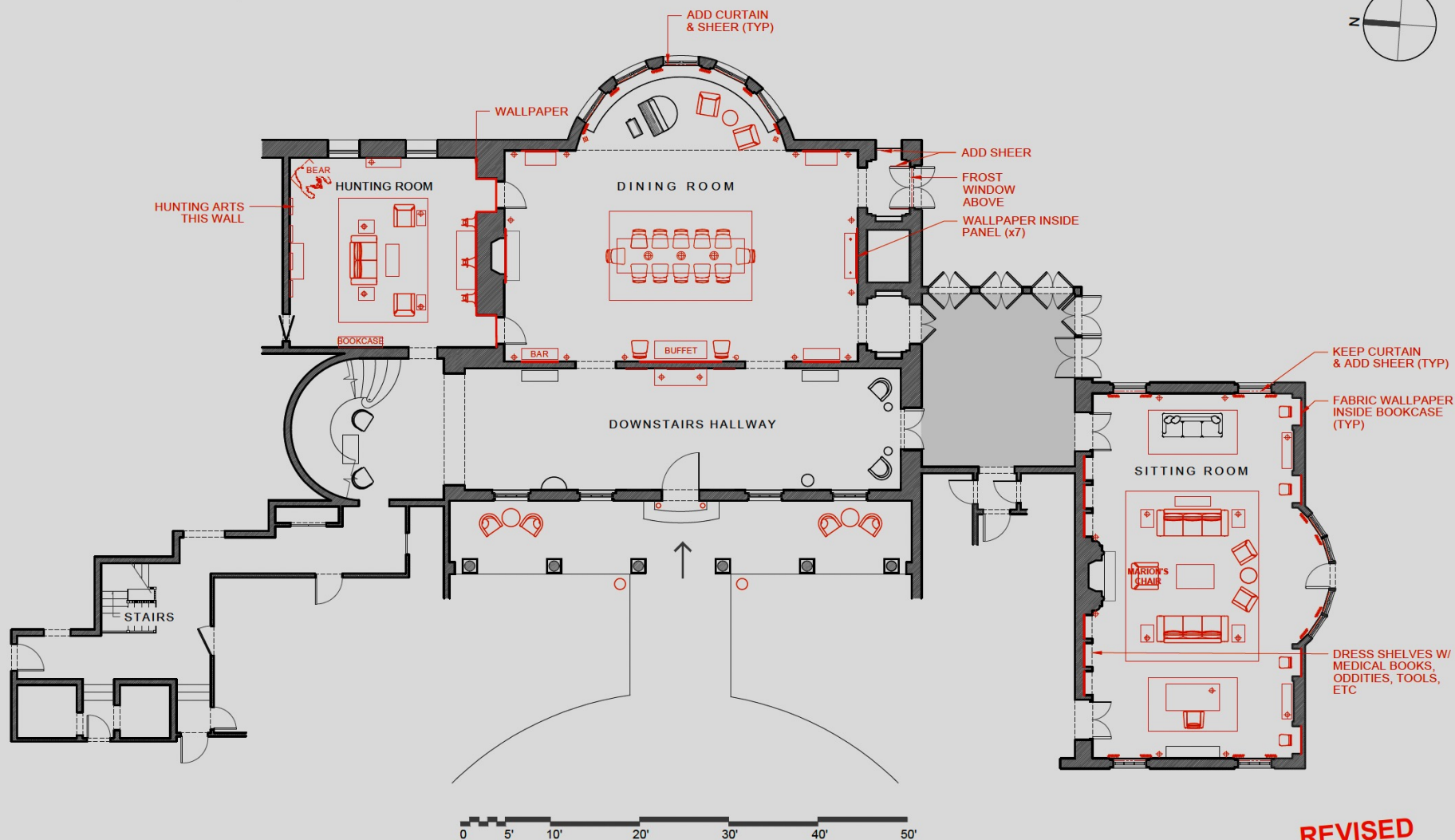


DEAD RINGERS — Ep. 105

Interior James Family Mansion — Sitting Room

Dressed Location

INT JAMES HOUSE - 1st FLOOR



REVISED
11-09-21

**LARRY'S
DINER**

PROD. DESIGNER: ADAM SCHER
ART DIRECTOR: CHRIS MINARD

DRAWING BY: JP, JA

DRAWING:
DIRECTOR'S PLAN

LOCATION:
1327 WOLVER HOLLOW RD. UPPER BROOKVILLE, NY 11545 - 1st FL

SET #:
-

EPISODE:
106

SCALE:
 $\frac{3}{32}'' = 1'-0''$

INT JAMES HOUSE - 1st FLOOR

DEAD RINGERS — Ep. 105

Interior James Family Mansion — Alabama
Dressing Plan



DEAD RINGERS — Ep. 105
Exterior Mantle Private Plane
Dressed Location



DEAD RINGERS — Ep. 105
Interior Mantle Private Plane
Dressed Location



DEAD RINGERS — Ep. 105

Interior James Family Mansion — Dining Room

Dressed Location



DEAD RINGERS — Ep. 105

Interior James Family Mansion — Dining Room

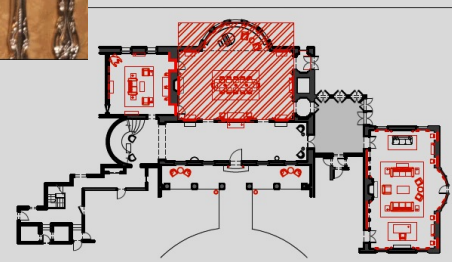
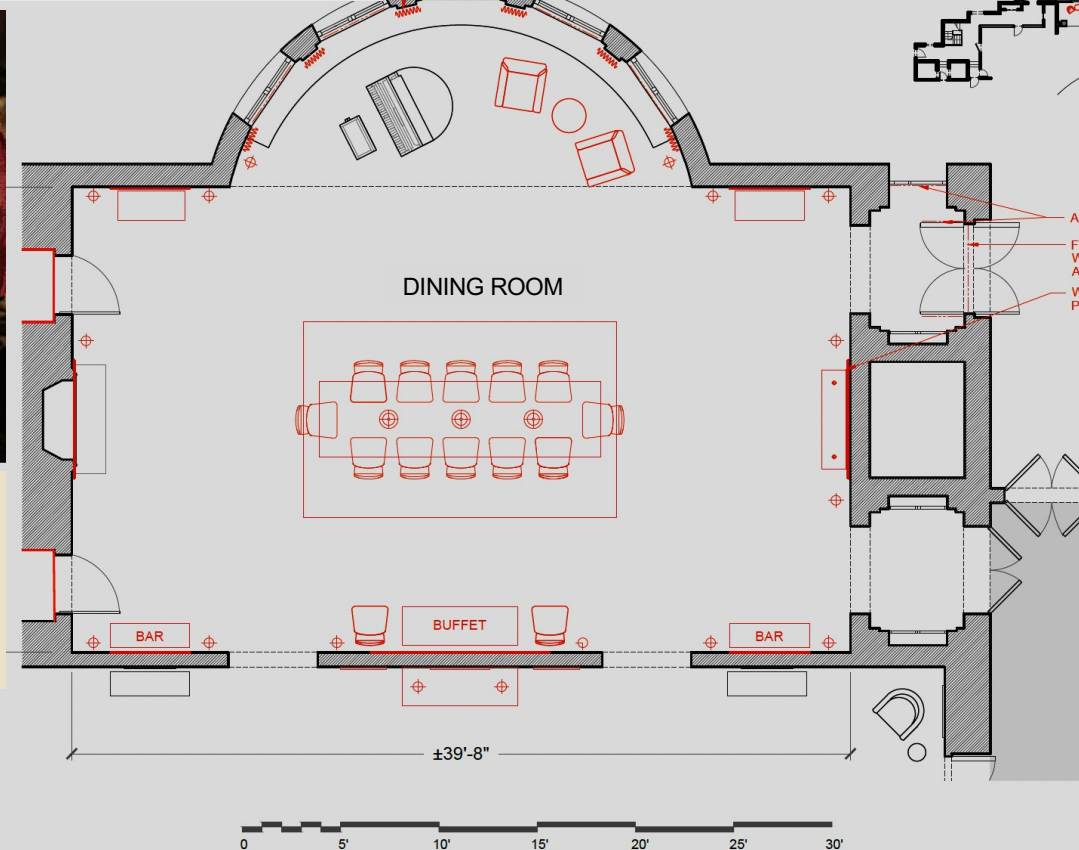
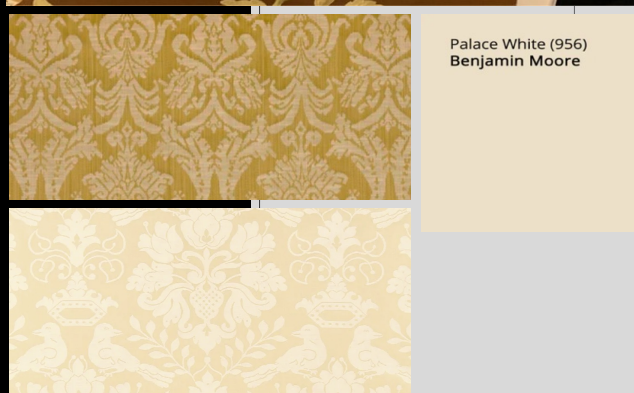
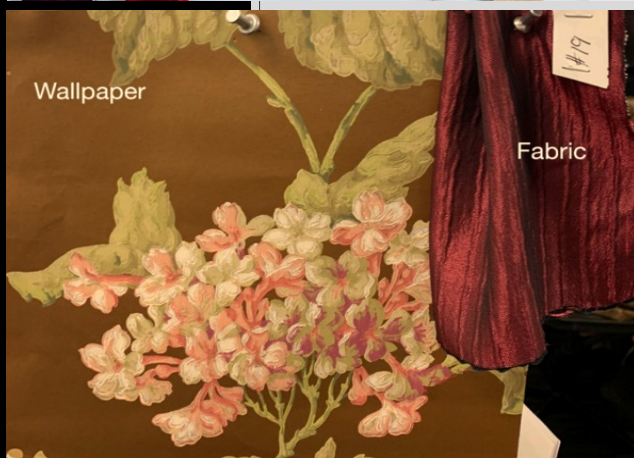
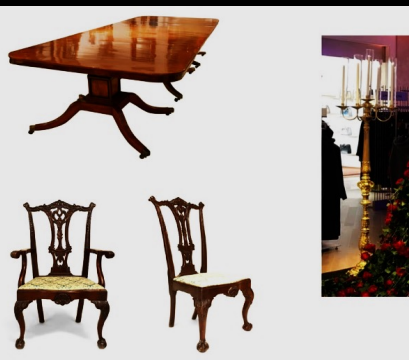
Dressed Location



DEAD RINGERS — Ep. 105

Interior James Family Mansion — Dining Room

Dressed Location



REVISED
11-09-21

<p>LARRY'S DINER</p>	<p>PROD. DESIGNER: ADAM SCHER ART DIRECTOR: CHRIS MINARD DRAWING BY: JP, CL, JA</p>	<p>DRAWING: DIRECTOR'S PLAN LOCATION: 1327 WOLVER HOLLOW RD. UPPER BROOKVILLE, NY 11545 - 1st FL</p>	<p>SET #: 170 SCALE: 3/16" = 1'-0"</p>	<p>EPISODE: 106 INT JAMES HOUSE – DINING ROOM</p>
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DEAD RINGERS — Ep. 105
Interior James Family Mansion — Dining Room
Dressing Plan: Color & Decor



DEAD RINGERS — Ep. 105

Interior James Family Mansion — Hunting Room

Dressed Location



DEAD RINGERS — Ep. 105

Interior James Family Mansion — Hunting Room

Dressed Location



DEAD RINGERS — Ep. 105

Interior James Family Mansion — Bedroom

Dressed Location



DEAD RINGERS — Ep. 105

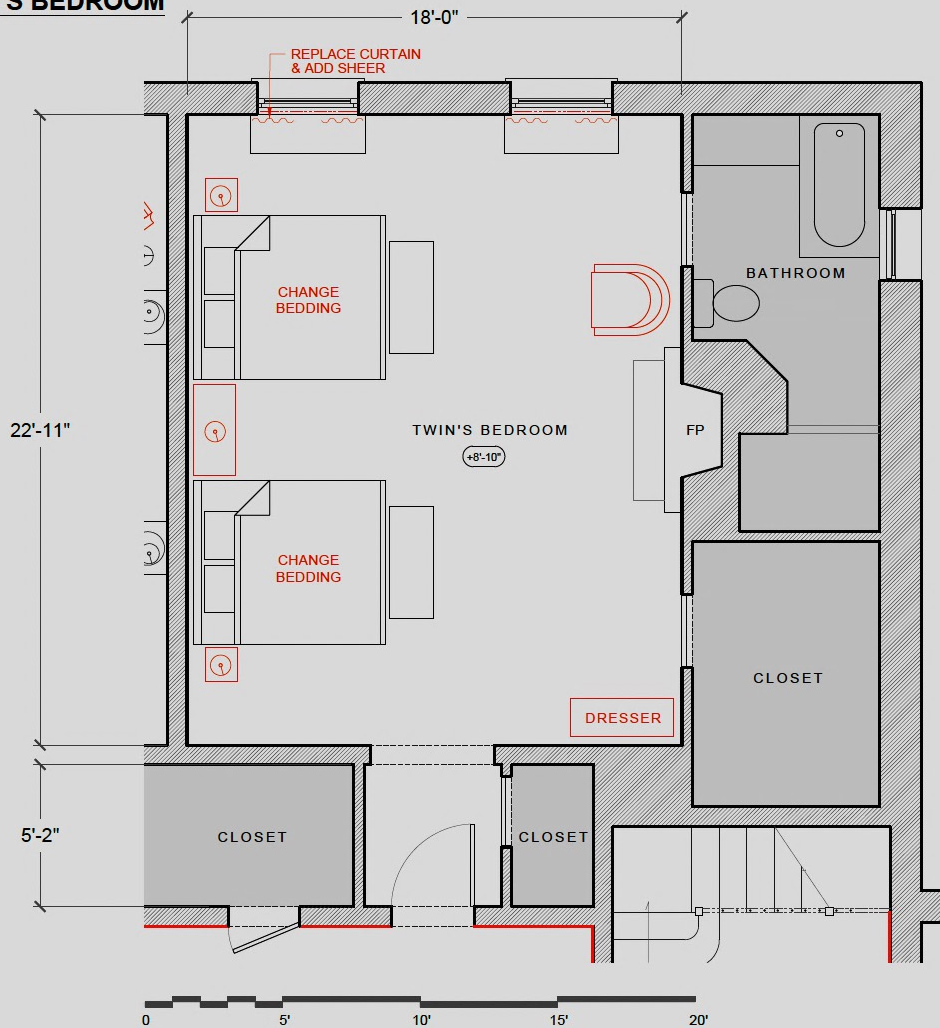
Interior James Family Mansion — Bedroom

Dressed Location

INT JAMES HOUSE - TWIN'S BEDROOM

Winter White (2140-70)
Benjamin Moore

Marry Me (1289)
Benjamin Moore



LARRY'S
DINER

PROD. DESIGNER: ADAM SCHER
ART DIRECTOR: CHRIS MINARD
DRAWING BY: JA

DRAWING: DIRECTOR'S PLAN
LOCATION: 1327 WOLVER HOLLOW RD. UPPER BROOKVILLE, NY 11545 - 2nd FL

SET #:
172

EPISODE:
106

SCALE:
1/4" = 1'-0"

DEAD RINGERS — Ep. 105
Interior James Family Mansion — Bedroom
Dressing Plan: Color & Decor

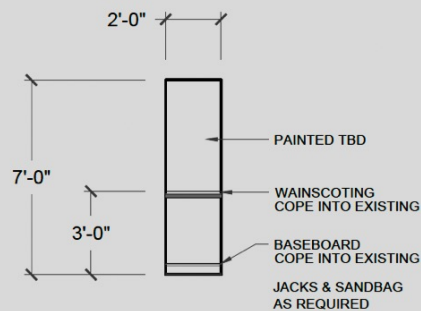


DEAD RINGERS — Ep. 105

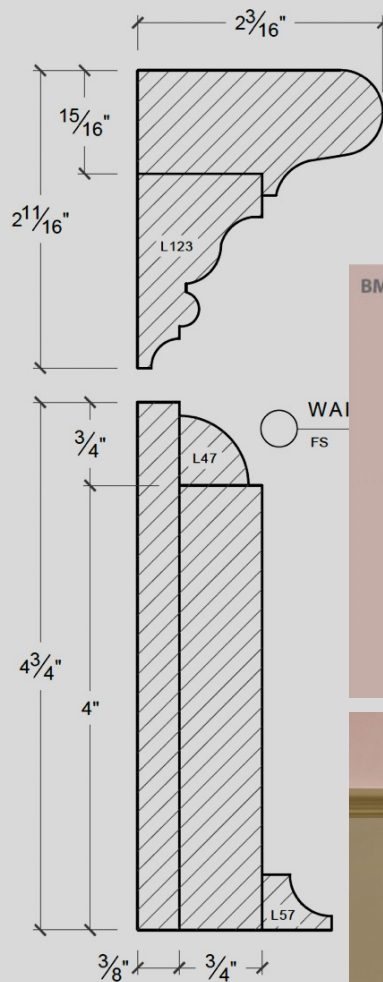
Interior James Family Mansion — Bathroom

Dressed Location

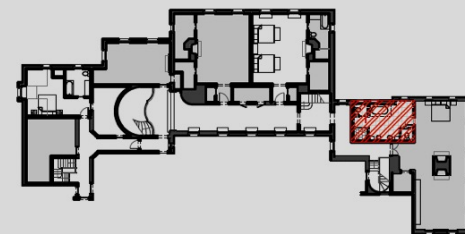
INT JAMES HOUSE - BATHROOM



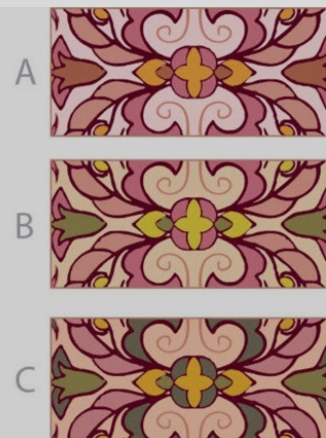
WALL A FRONT ELEVATION
SCALE 1/4" = 1'-0"



INT JAMES HOUSE - BATHROOM PLAN
SCALE 1/4" = 1'-0"



BM 1289 Marry Me



LARRY'S
DINER

PROD. DESIGNER: ADAM SCHER
ART ()
DRAW ()

DRAWING:
DIRECTOR'S PLAN

Marry Me (1289)
Benjamin Moore

DEAD RINGERS — Ep. 105
Interior James Family Mansion — Bathroom
Dressing Plan: Color & Decor



DEAD RINGERS — Ep. 105

Interior James Family Mansion — Stair Hall — Dream
Dressed Location



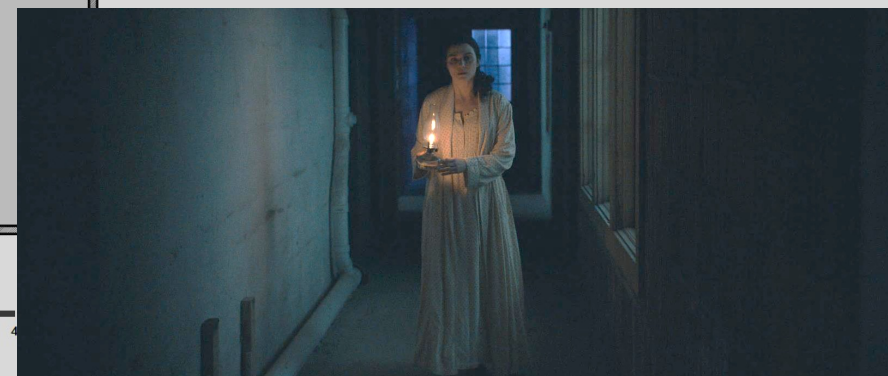
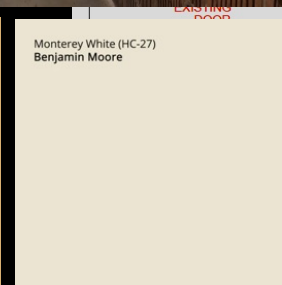
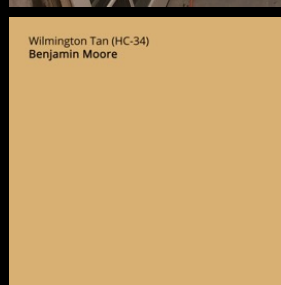
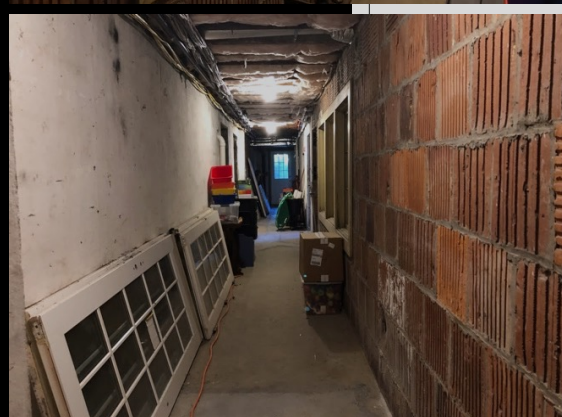
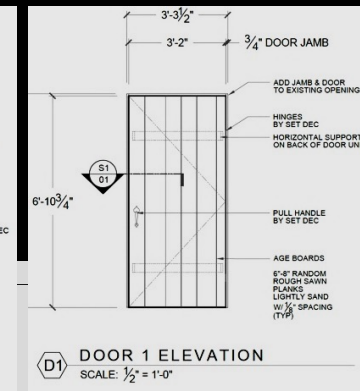
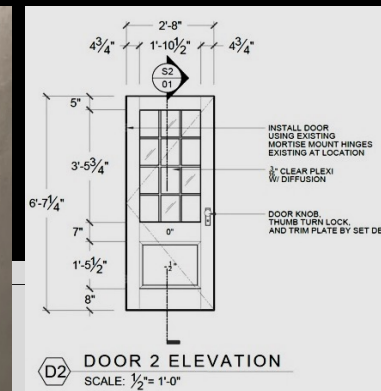
DEAD RINGERS — Ep. 105

Interior James Family Mansion — Basement Hall — Dream
Dressed Location



DEAD RINGERS — Ep. 105

Interior James Family Mansion — Basement Hall — Dream
Dressed Location



<div>LARRY'S DINER</div>	PROD. DESIGNER: ADAM SCHER ART DIRECTOR: CHRIS MINARD	DRAWING: DIRECTOR'S PLAN	SET #: 175	EPISODE: 106	INT JAMES HOUSE BASEMENT CORRIDOR
	DRAWING BY: JA	LOCATION: 1327 WOLVER HOLLOW RD. UPPER BROOKVILLE, NY 11545 -BASEMENT	SCALE: 1/8"= 1'-0"		

DEAD RINGERS — Ep. 105

Interior James Family Mansion — Basement Hall — Dream Dressing Plan: Color & Decor



DEAD RINGERS — Ep. 105

Interior James Family Mansion — Consulting Room — Dream
Stage Set



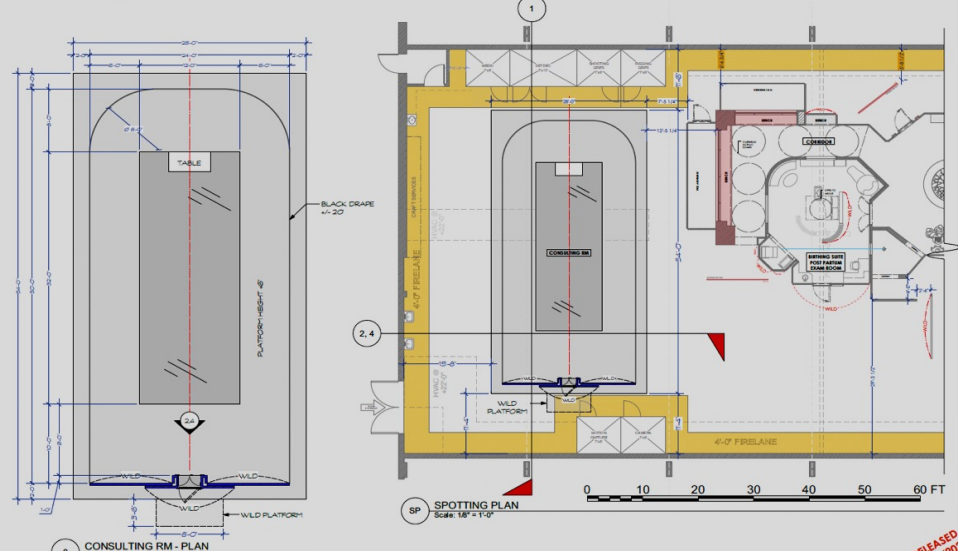
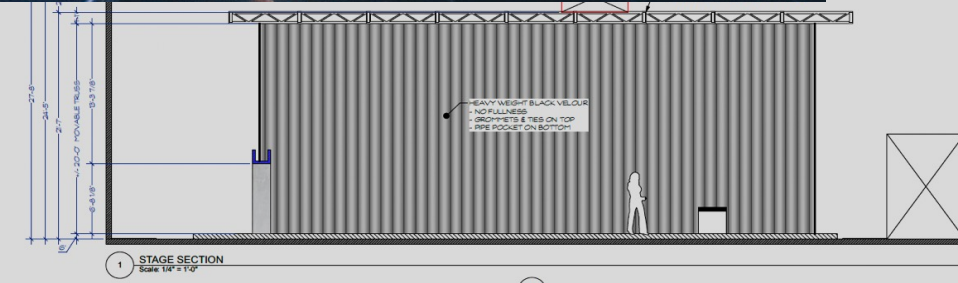
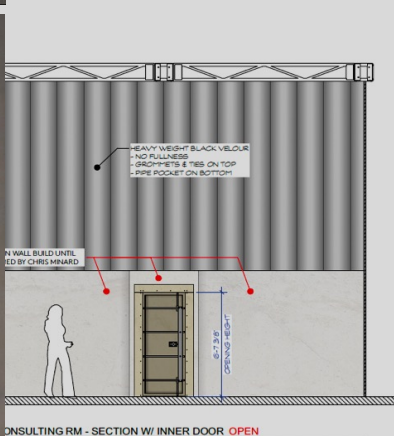
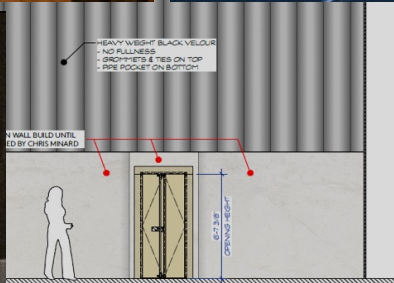
DEAD RINGERS — Ep. 105

Interior James Family Mansion — Consulting Room — Dream
Stage Set



DEAD RINGERS — Ep. 105

Interior James Family Mansion — Consulting Room — Dream
Stage Set



STAGE F SPOTTING PLAN PRODUCTION ADAM CHED ART DIRECTOR CARL WELSH		LARRY'S DINNER	
STATION OF 11/16/01 1001 BAY	STAGE F SPOTTING PLAN		
(STATION) INJAMES HORSE ANIMACH CONSULTING RM 1001 BAY	(STATION) 1001 BAY	(STATION) 1001 BAY	
S.P. NO. 106	S.P. NO. 106		
SET NO. 0005	SET NO. 0005		
(STATION) 1001 BAY	(STATION) 1001 BAY		
SP	SP		

DEAD RINGERS — Ep. 105
Interior James Family Mansion — Consulting Room — Dream
Construction Drawings, Research



DEAD RINGERS — Ep. 105

Interior James Family Mansion — Stair Hall

Dressed Location



DEAD RINGERS — Ep. 105

Exterior James Family Mansion — Alabama

Dressed Location



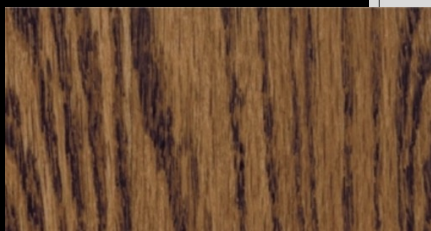
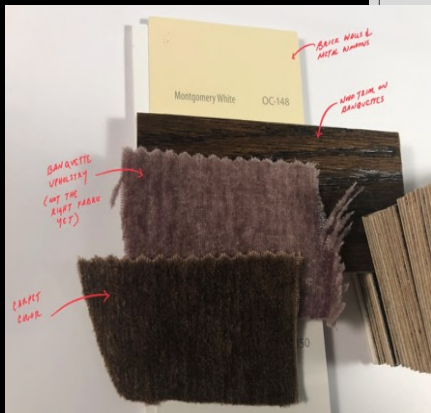
DEAD RINGERS — Ep. 105
Interior Silas's Apartment
Dressed Location



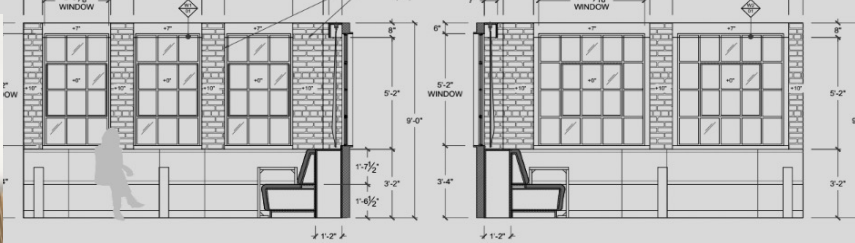
DEAD RINGERS — Ep. 105
Interior Silas's Apartment
Dressed Location



DEAD RINGERS — Ep. 105
Interior Fancy Restaurant
Stage Set

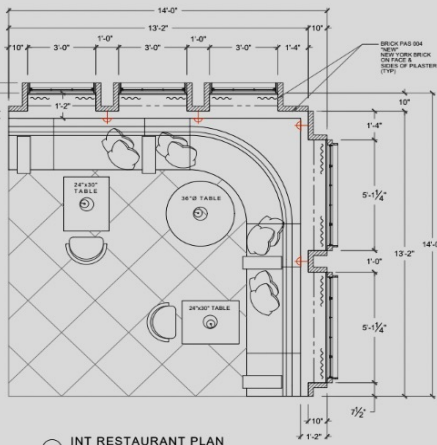


Montgomery White (HC-33)
Benjamin Moore

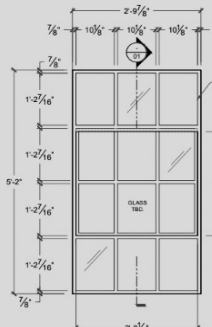


WALL A FRONT ELEVATION
SCALE: $\frac{1}{2}'' = 1'-0''$

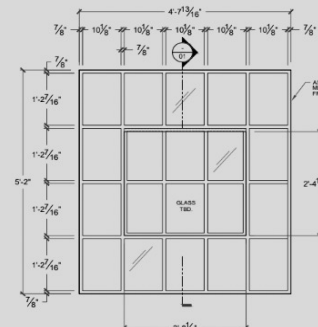
WALL B FRONT ELEVATION
SCALE: $\frac{1}{2}'' = 1'-0''$



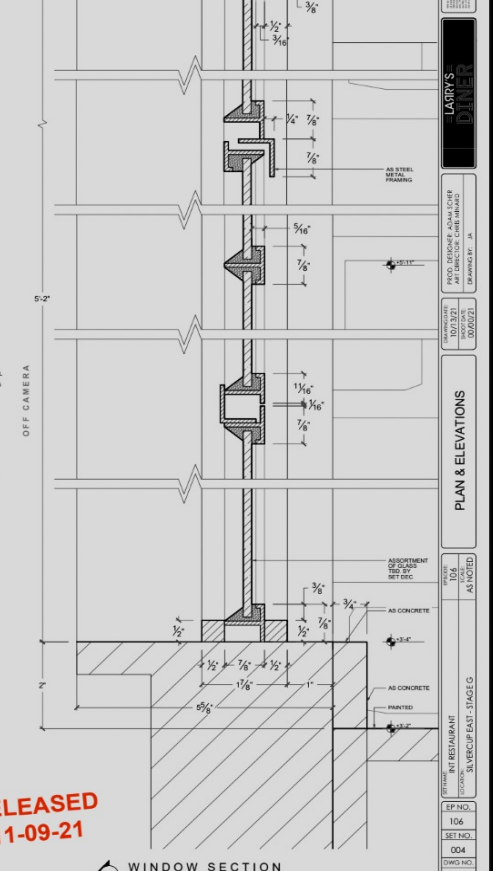
INT RESTAURANT PLAN
SCALE: $\frac{1}{2}'' = 1'-0''$



W1 WINDOW ELEVATION
SCALE: $1'' = 1'-0''$



W2 WINDOW ELEVATION
SCALE: $1'' = 1'-0''$



WINDOW SECTION
SCALE: $\frac{1}{2}'' = 1'-0''$

RELEASED
11-09-21

DEAD RINGERS — Ep. 105
Interior Fancy Restaurant
Construction Drawings, 3D Model, Color & Decor