



SEASON 7



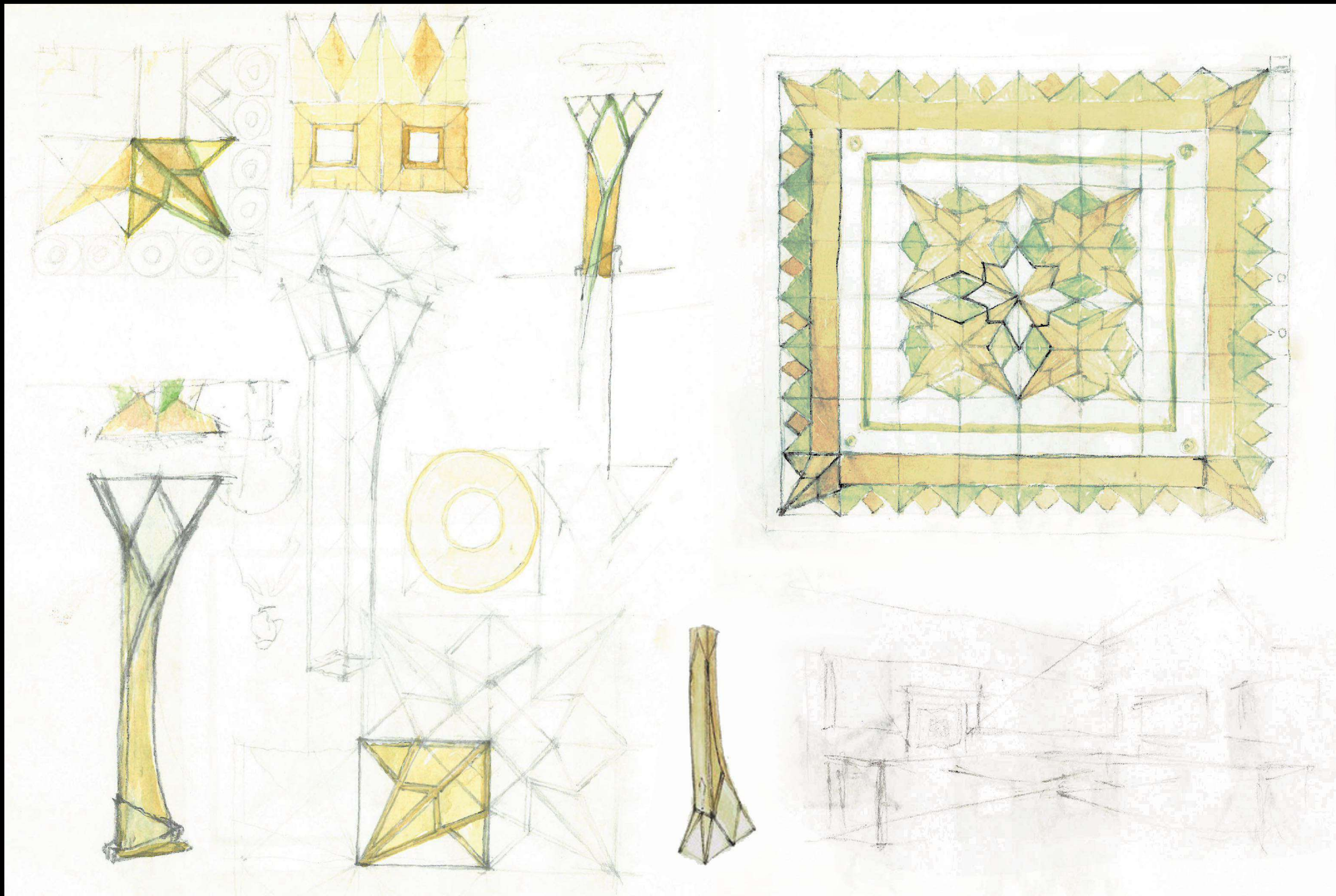
PRODUCTION DESIGN BY
MARCO NIRO

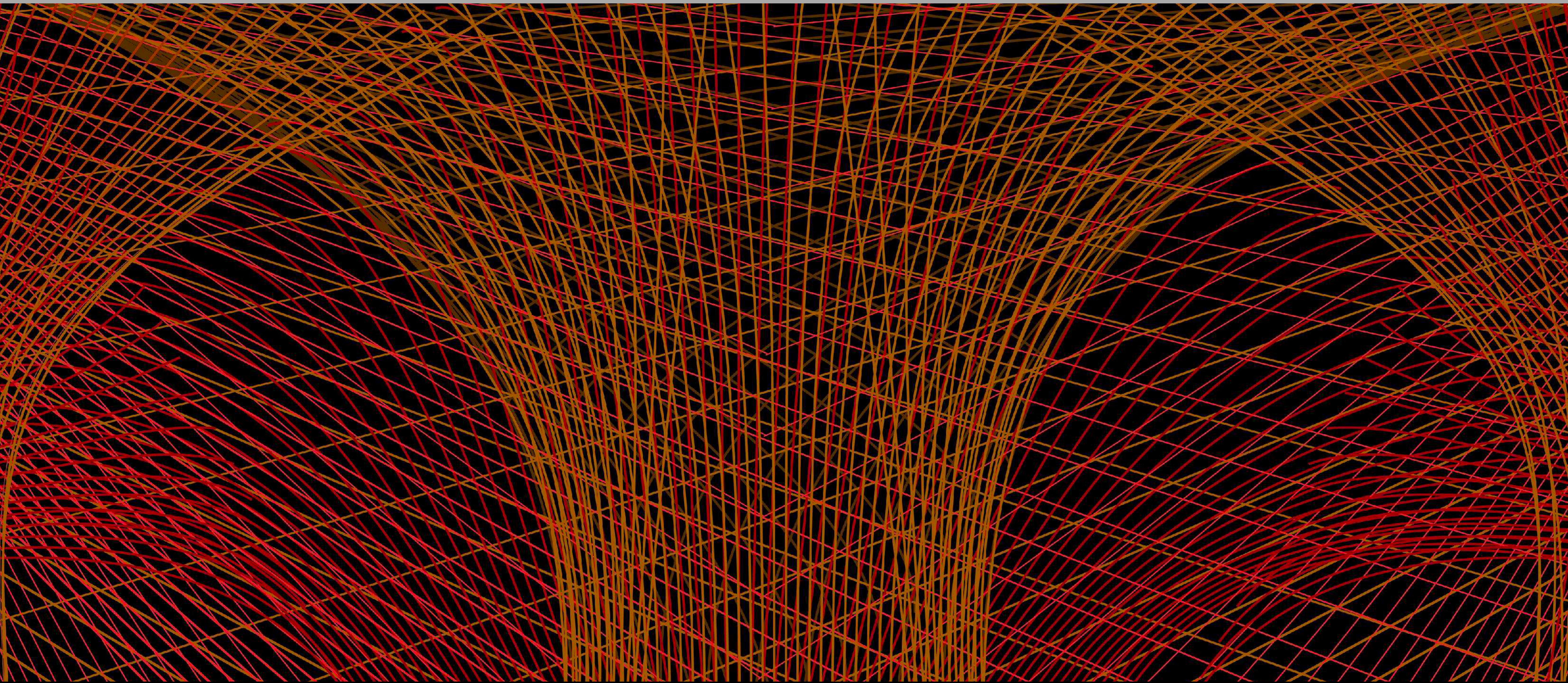
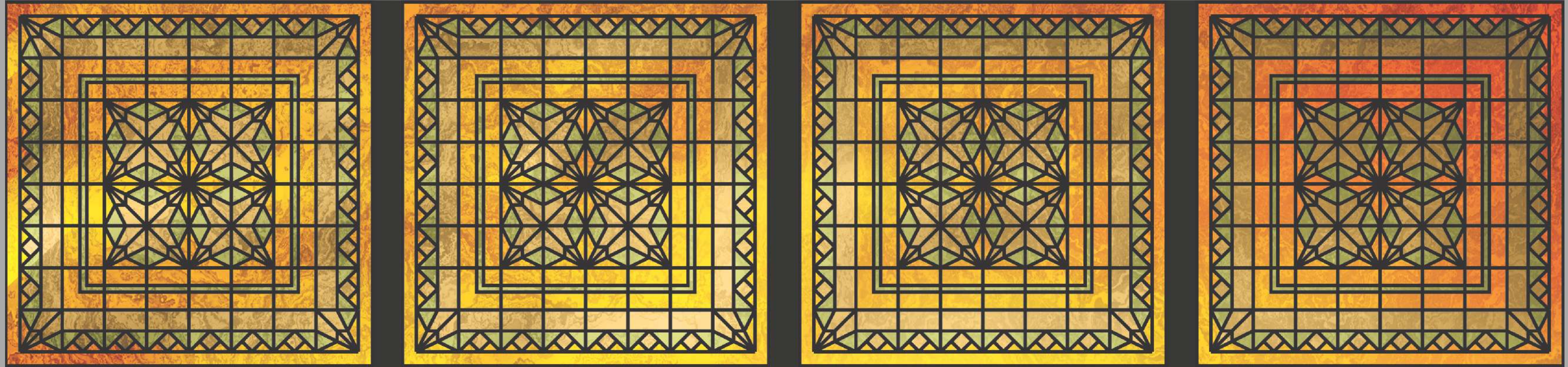
INT. CRUISE SHIP – CASINO

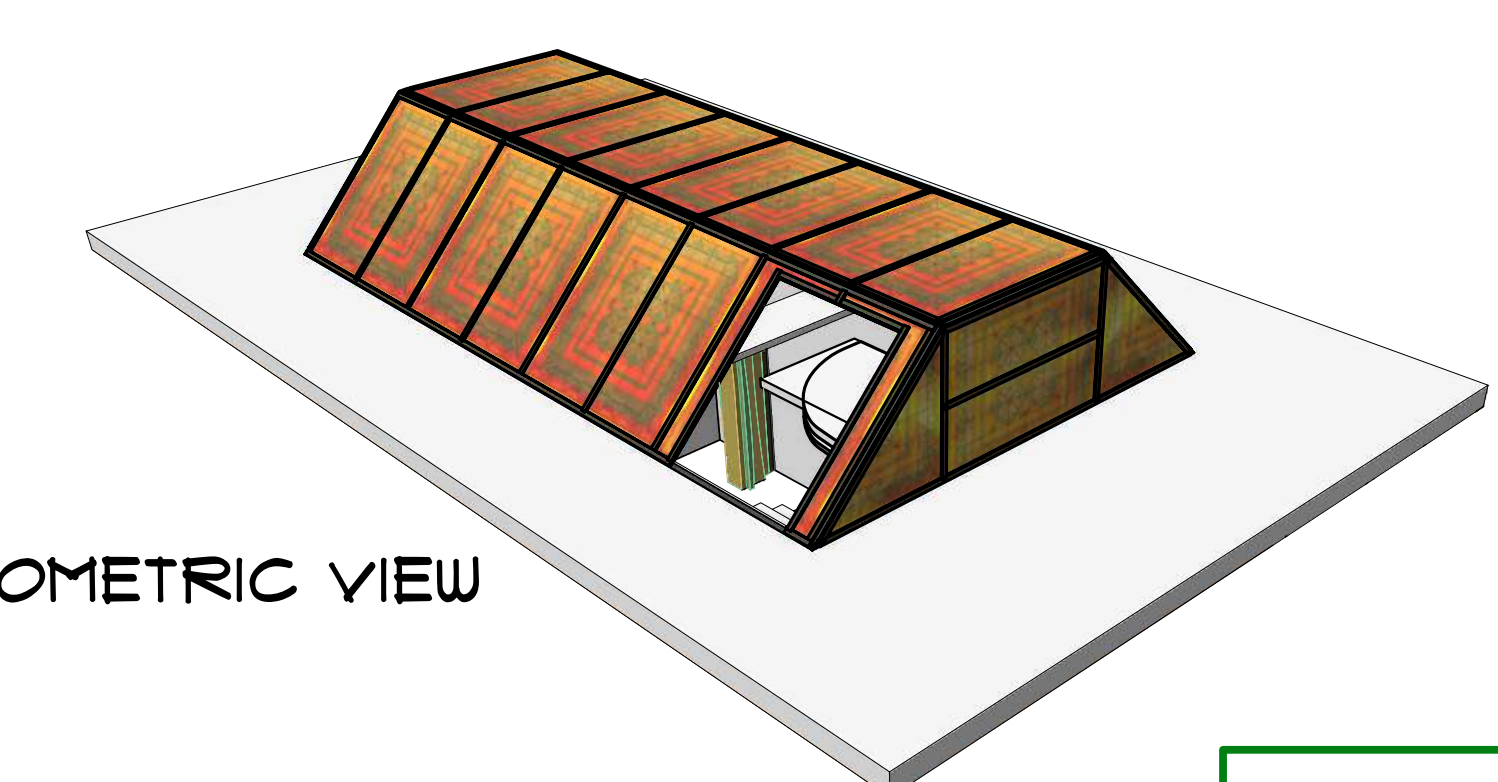
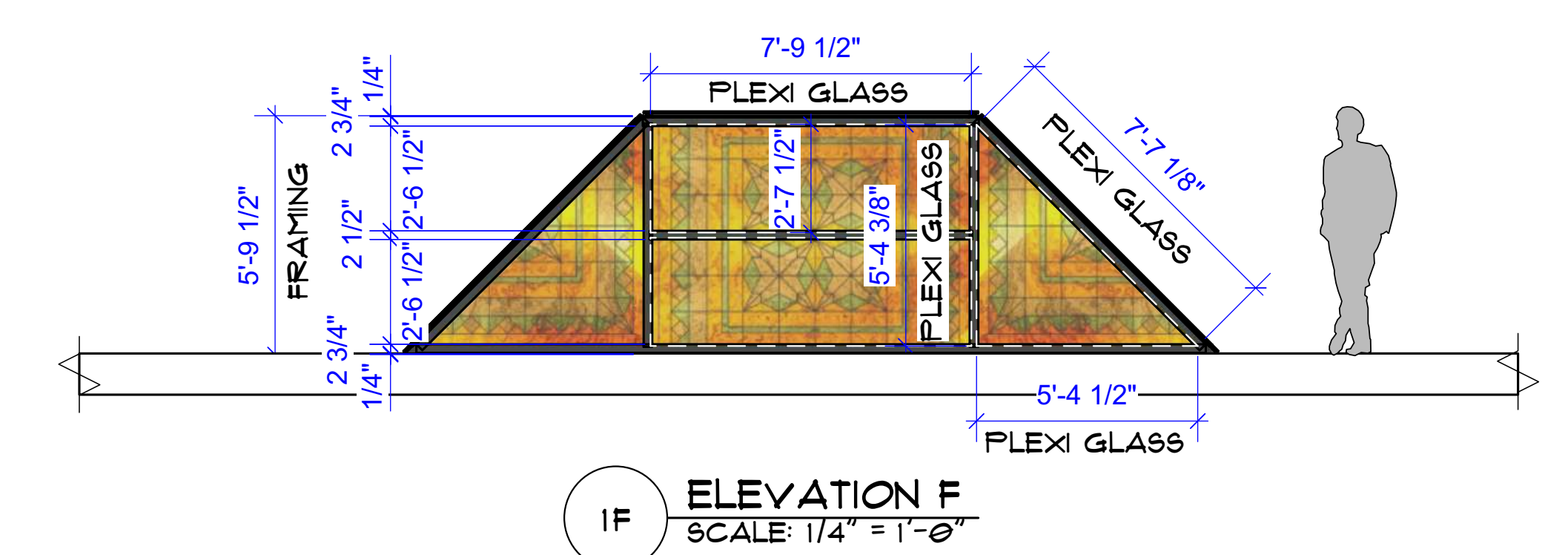
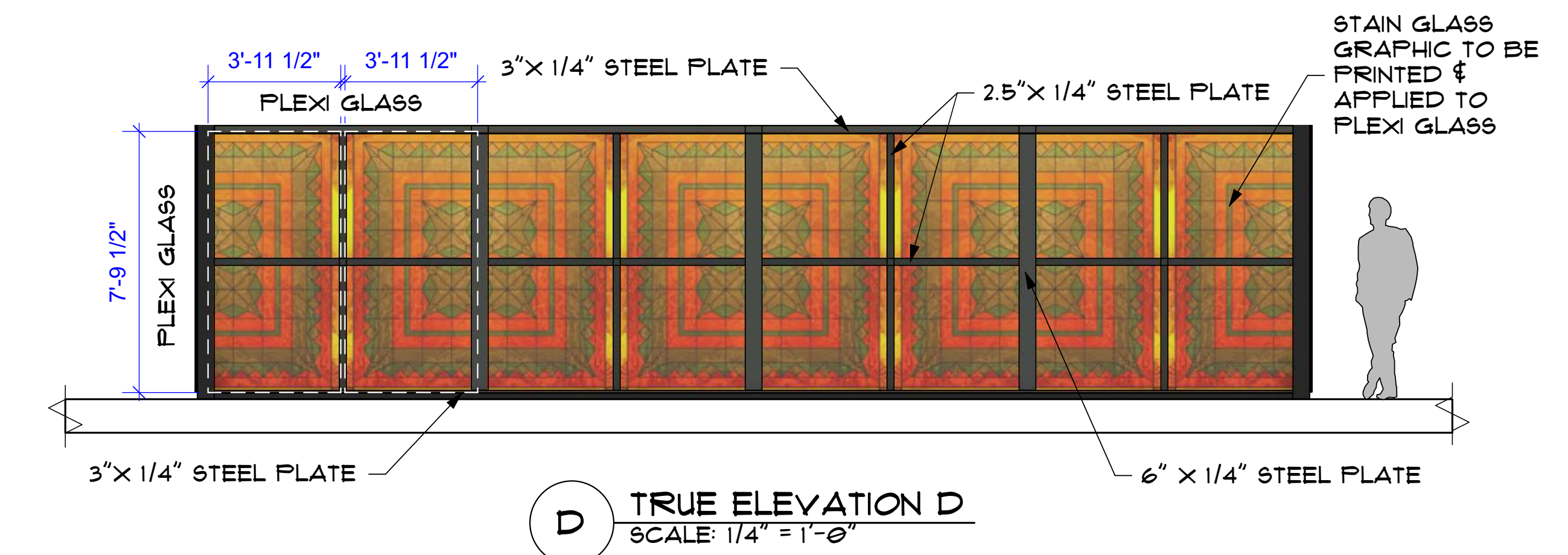
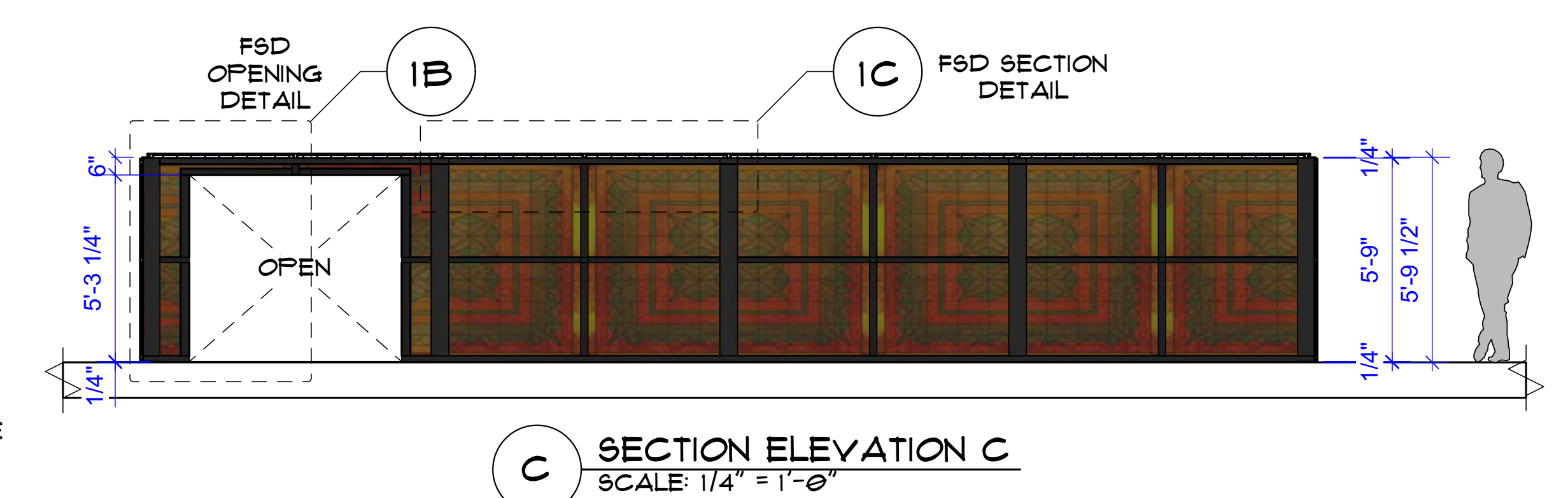
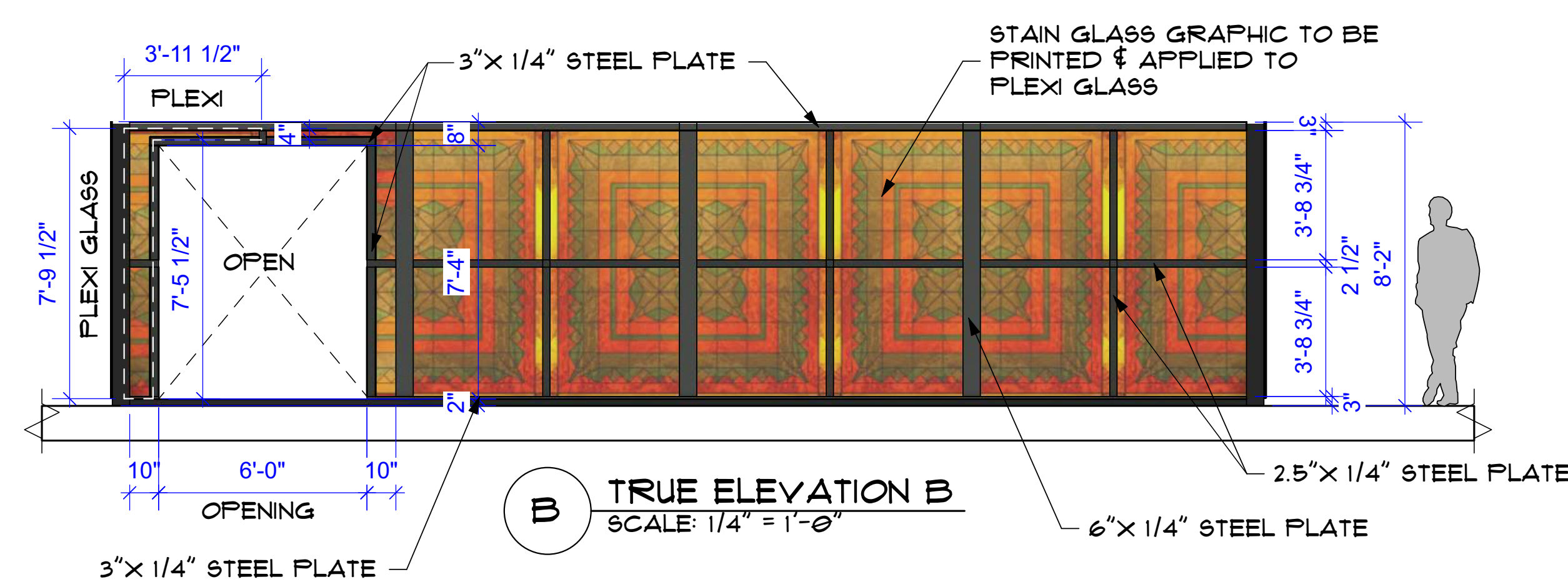
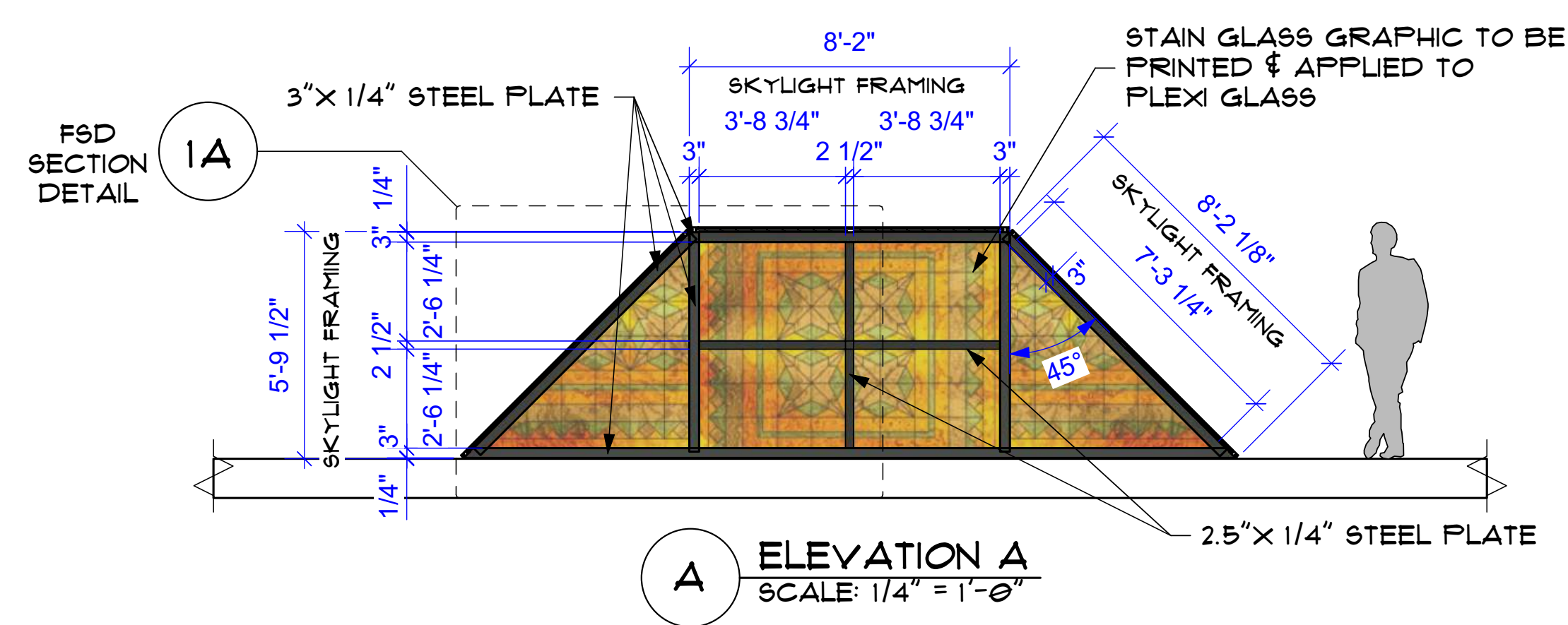
We knew that the set, like a roulette wheel, would need to spin.

But our ship, the Uno, would turn upside down.

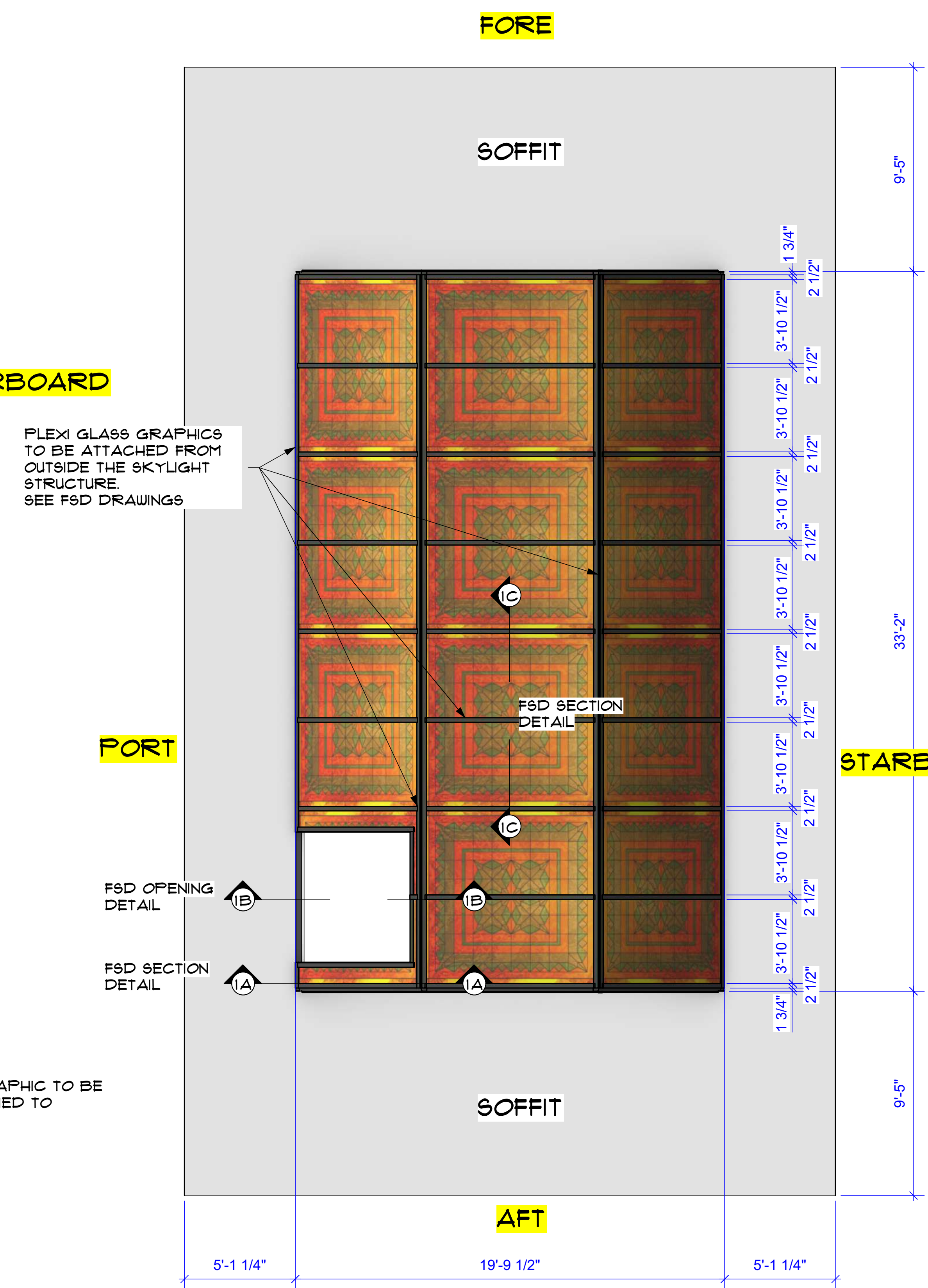
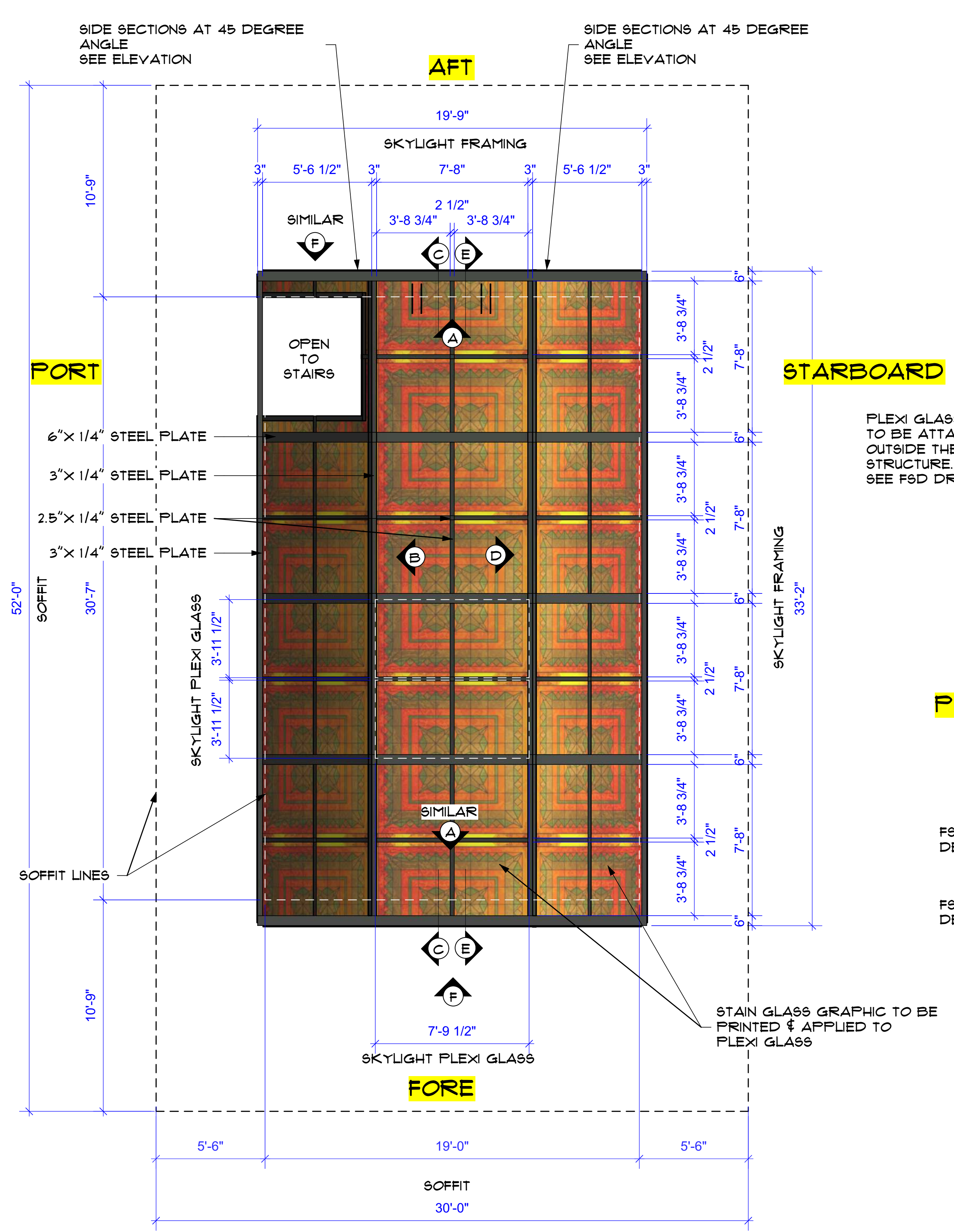
The gimbal built for the Casino set was 60' in diameter, and designed to rotate 180°. Staging it up there was an epic challenge.







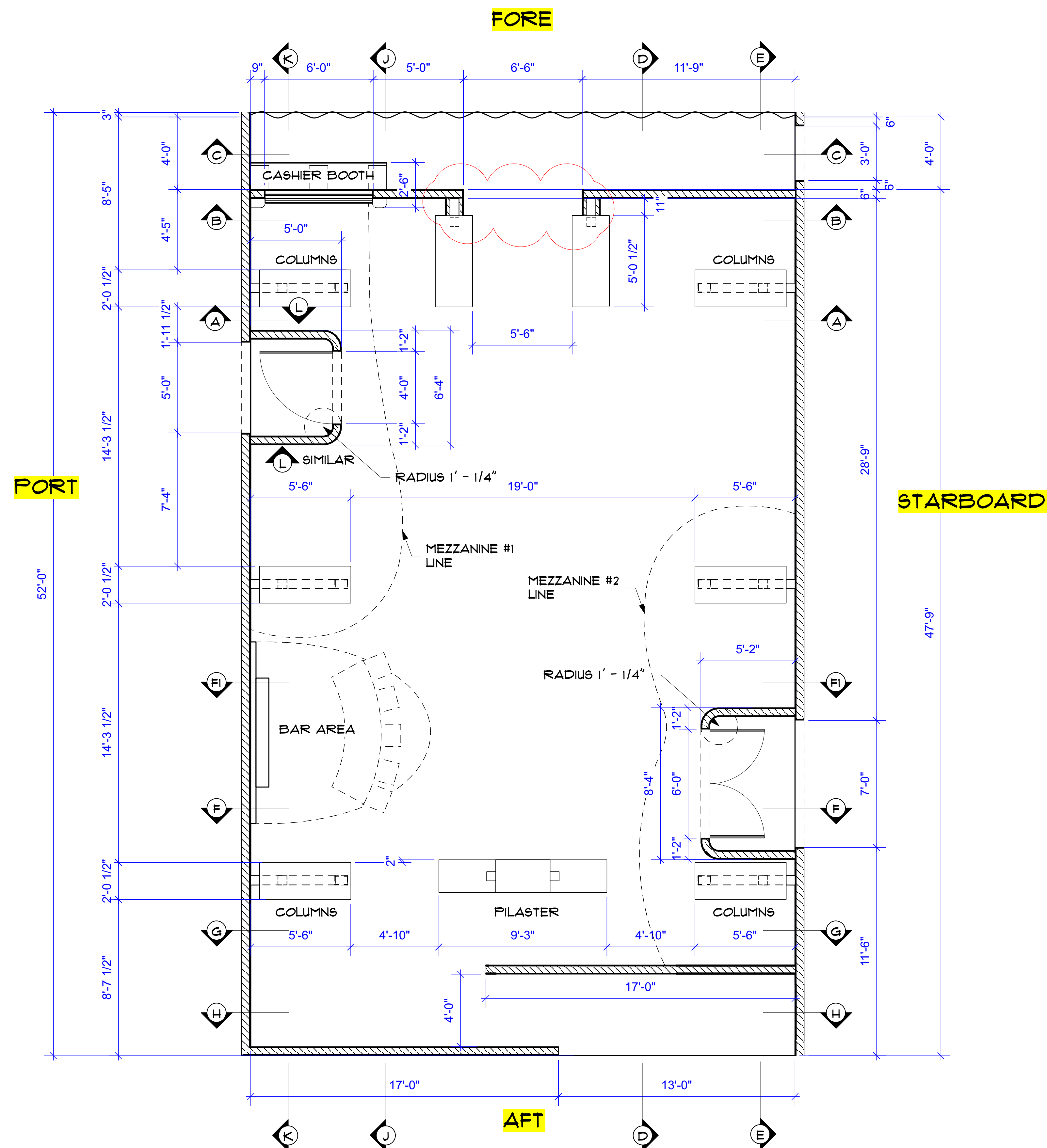
RELEASED
Date: 2/1/24 Time: 9:47:34 AM



GENERAL NOTES:

- SEE ART DIRECTOR FOR ALL FINISHES
- FSD DETAIL DRAWINGS TO COME
- PLEXI GLASS SIZE INDICATED IN WHITE DOTTED LINES FOR GRAPHICS

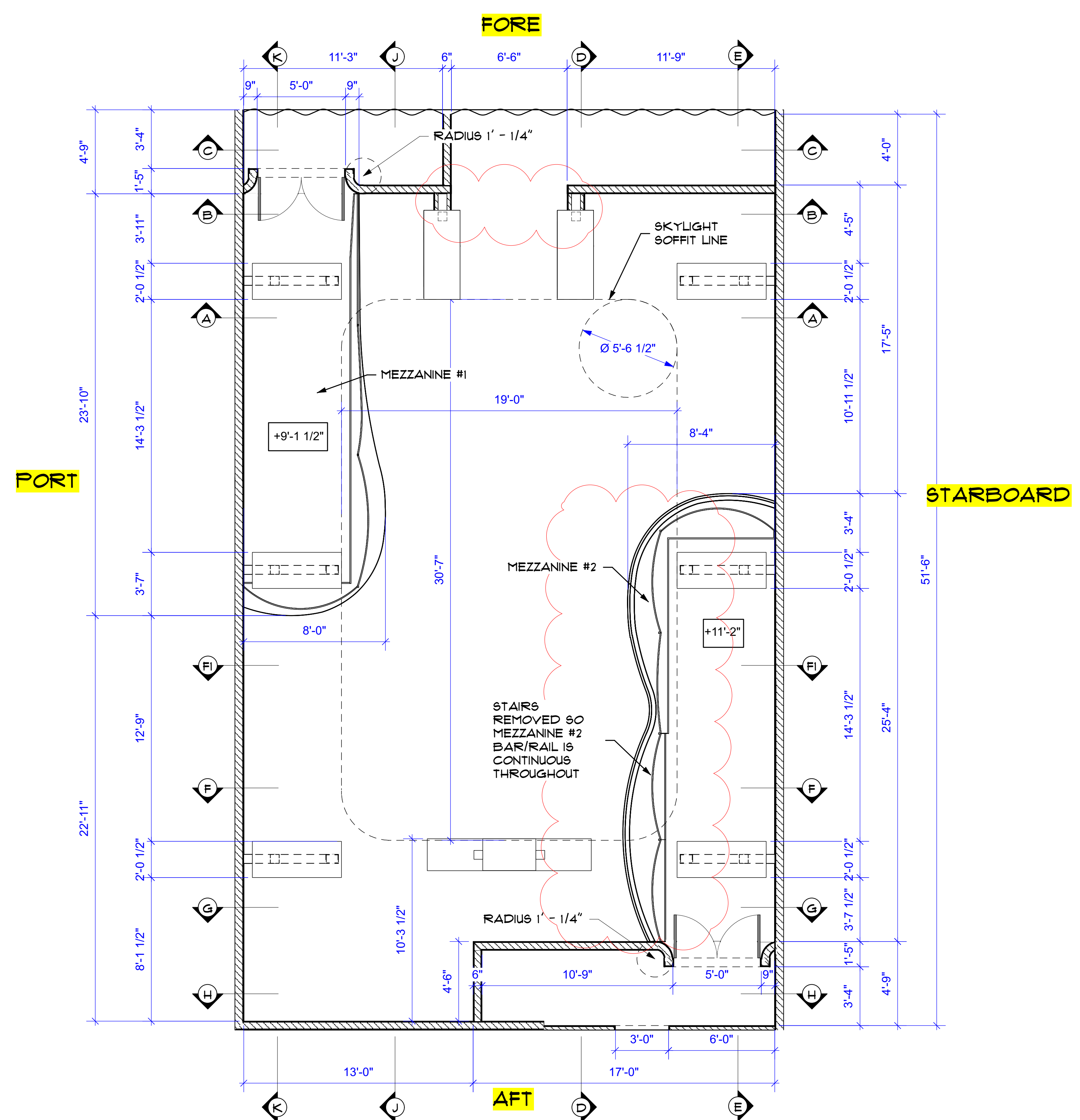
REASON REVISED	PRODUCTION DESIGNER: MARCO NINO	SET DECORATOR: ABBY SANFORD	SHEET #
01/25/24	ART DIRECTOR: ALBERTO GONZALEZ REYNA <td>CONSTRUCTION COORDINATOR: STAR FIELDS <td rowspan="4">C1</td> </td>	CONSTRUCTION COORDINATOR: STAR FIELDS <td rowspan="4">C1</td>	C1
RELEASSED:	EP # - SET #	DRAWING NAME:	
REVISIONS:	SET NAME:	LOCATION:	
	DRAWN BY:	SCALE:	
	PAPER SIZE:	SOURCE FILE:	



CASINO GROUND FLOOR
SCALE: 1/4" = 1'-0"

GENERAL NOTES:

- SEE ART DIRECTOR FOR ALL FINISHES
- CURVED RAILS/ BAR TOP ARE MEANT TO HIDE STRUCTURE RAILS
- CURVED MEZZANINE IS MEANT TO HIDE STRUCTURAL GRID.
- CASINO COLUMNS ARE MEANT TO HIDE STRUCTURAL COLUMNS
- HEIGHTS INDICATED ARE MEASURED FROM GROUND FLOOR OF CASINO SET

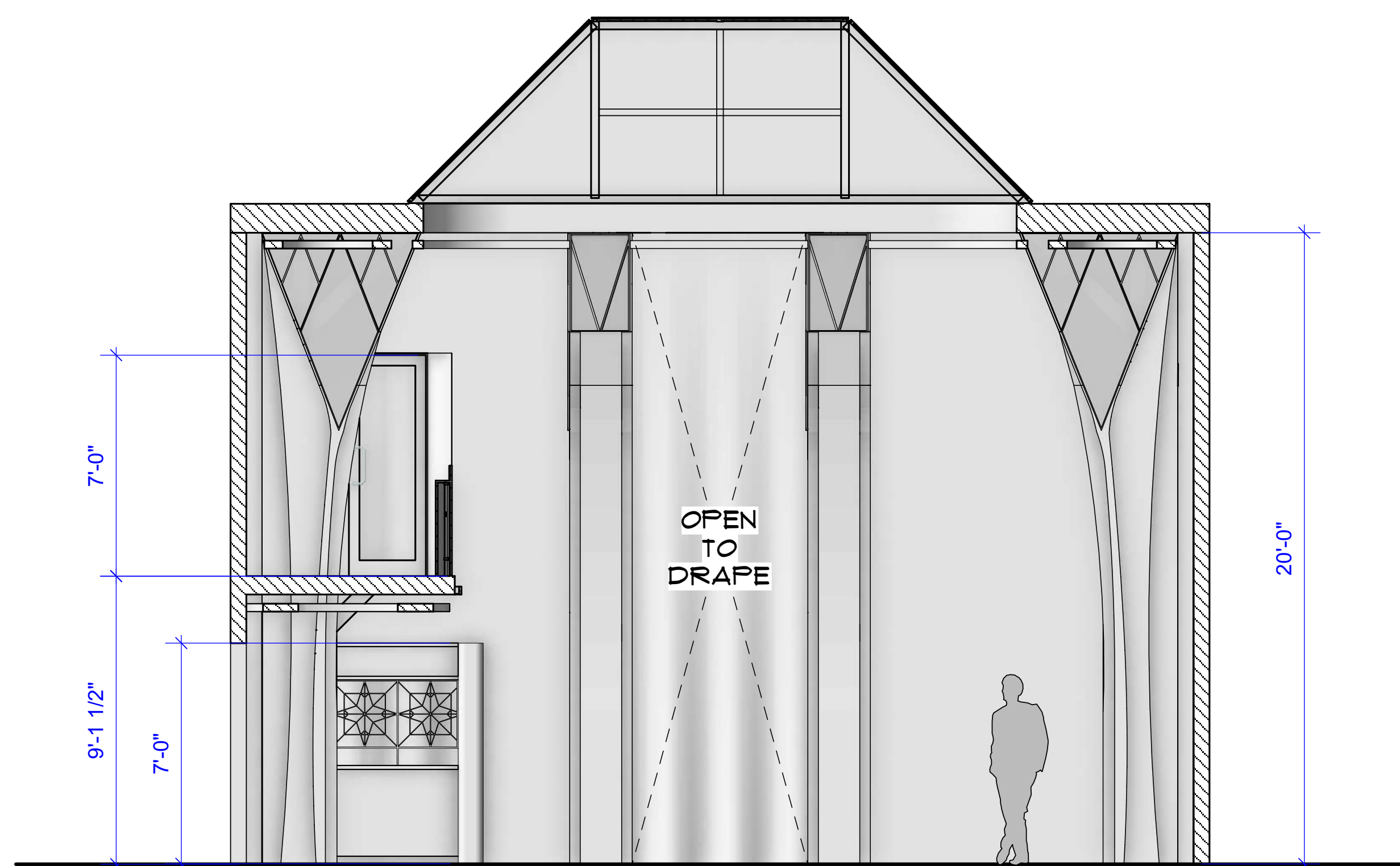


CASINO MEZZANINES PLAN
SCALE: 1/4" = 1'-0"

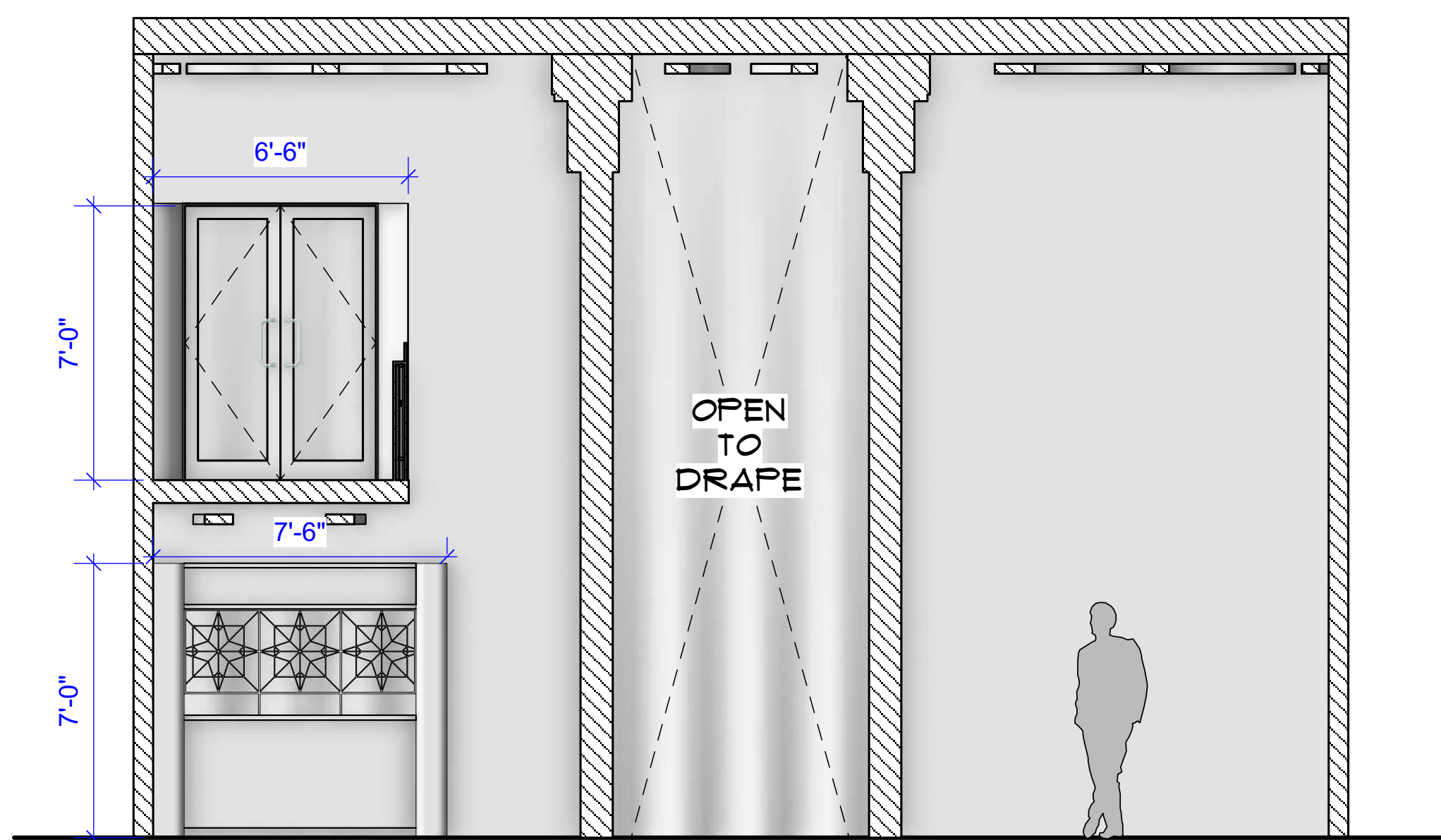
1 REV 02/14/23
STAIRCASE FROM MEZZANINE #2 TO SKYLIGHT HAS BEEN REMOVED. MEZZANINE #2 BAR/RAIL REMOVES STAIR OPENING. WALL PIECES BEHIND CENTER COLUMNS HAVE BEEN EXTENDED. SEE PLAN

REVISED
Date: 2/14/24 Time: 6:35:36 PM

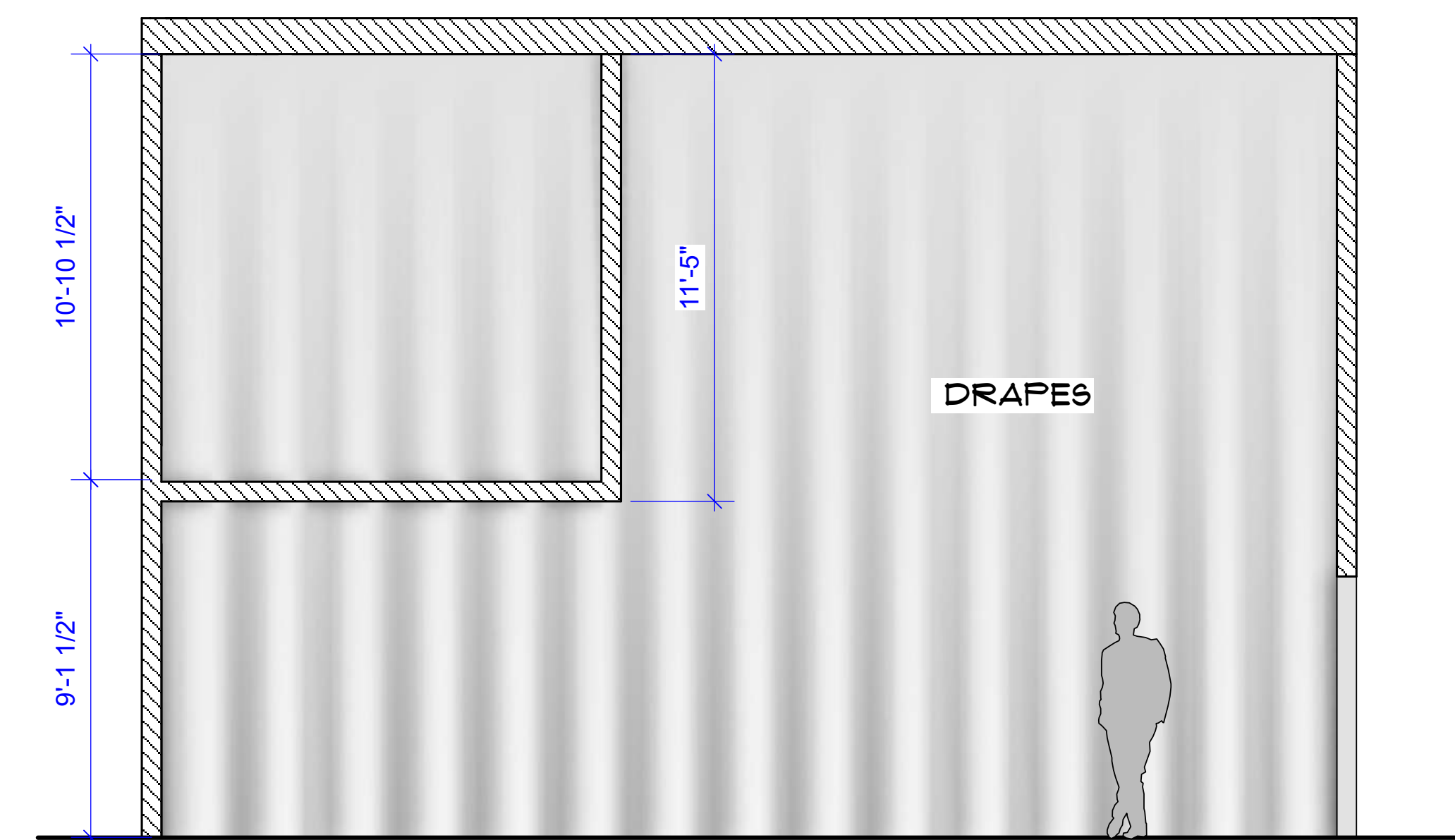
911	PRODUCTION DESIGNER: MARCO NINO ART DIRECTOR: ALBERTO GONZALEZ REYNA	SET DECORATOR: ABBY SANFORD CONSTRUCTION COORDINATOR: STAR FIELDS	SHEET #
RELEASED: 01/29/24	EP # - SET # 102-301 SET NAME: INT CRUISE CABINO	DRAWING NAME: CASINO PLANS LOCATION: JEPK-2023 KELLY JOHNSON PKGS, SANTA CLARITA	C5
REVISIONS:	DRAWN BY: AT PAPER SIZE: 24x36	SCALE: AS NOTED SOURCE FILE:	



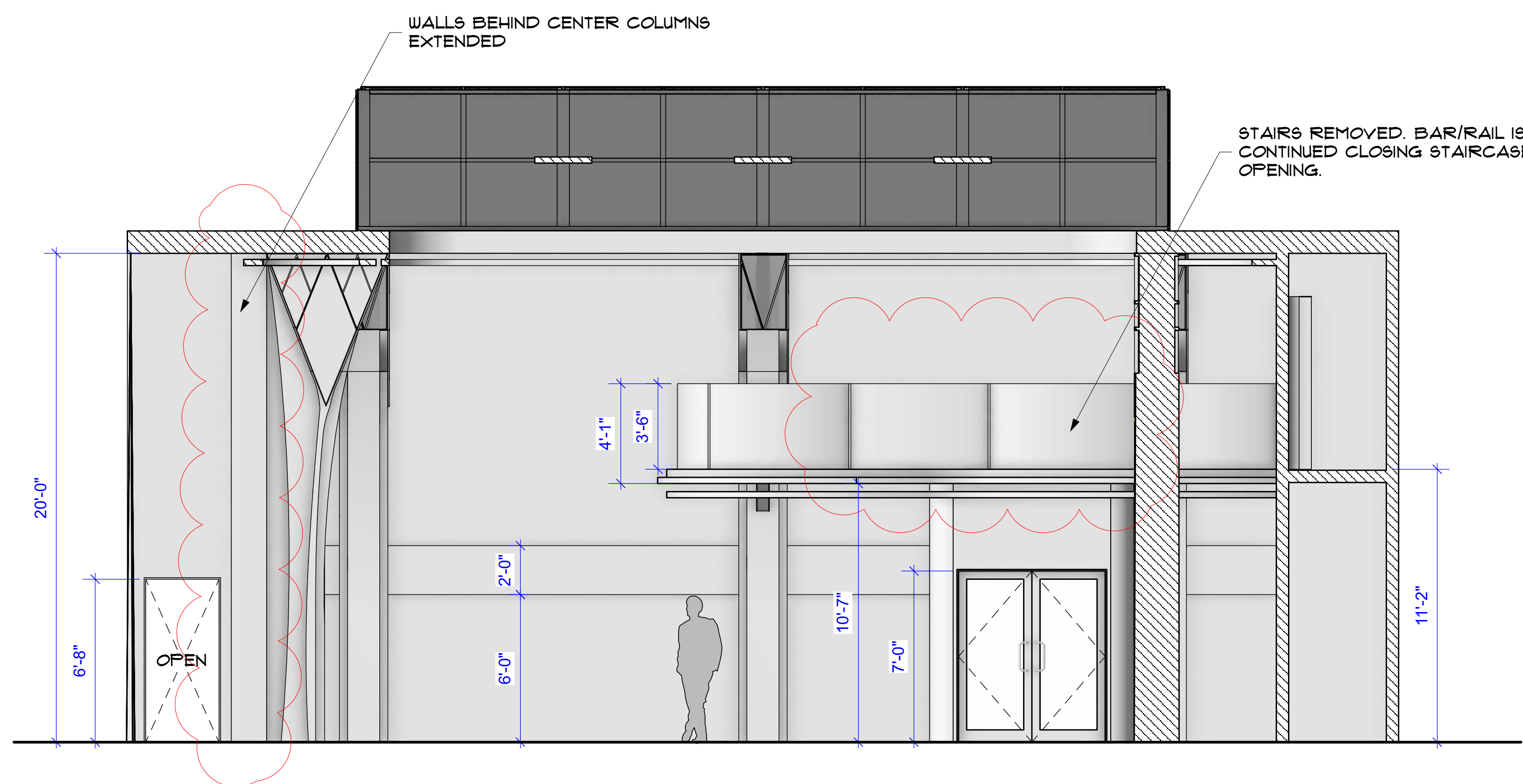
A SECTION ELEVATION
SCALE: 1/4"=1'-0"



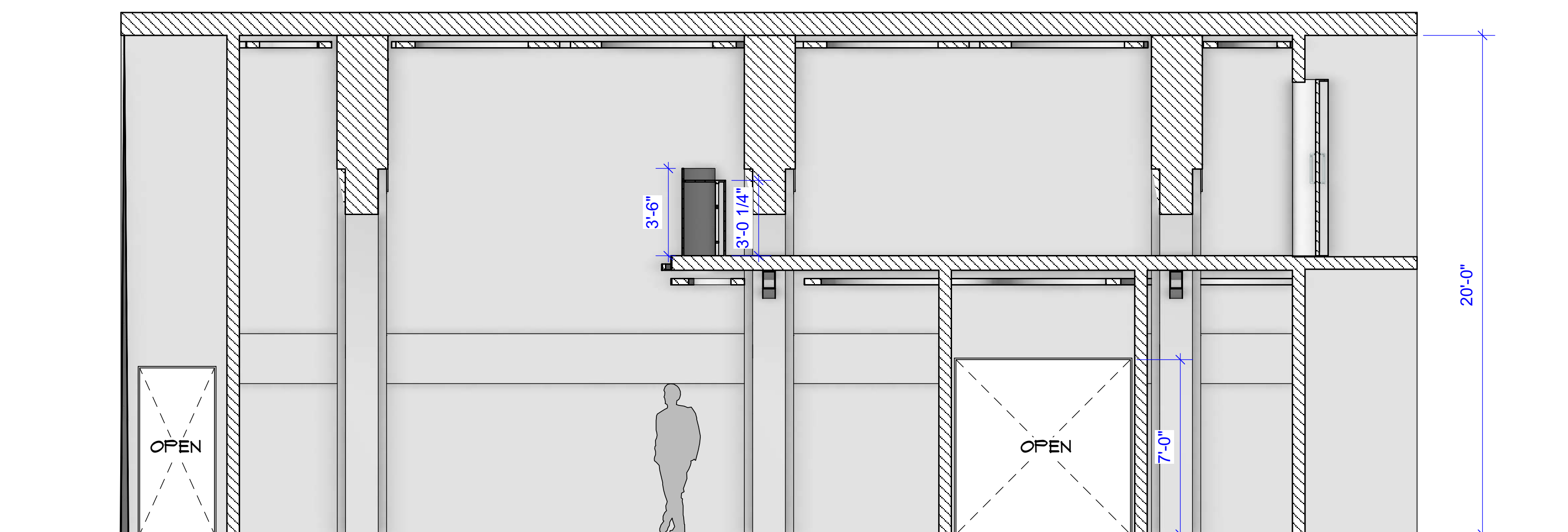
B SECTION ELEVATION
SCALE: 1/4"=1'-0"



C SECTION ELEVATION
SCALE: 1/4"=1'-0"



D SECTION ELEVATION
SCALE: 1/4"=1'-0"



E SECTION ELEVATION
SCALE: 1/4"=1'-0"

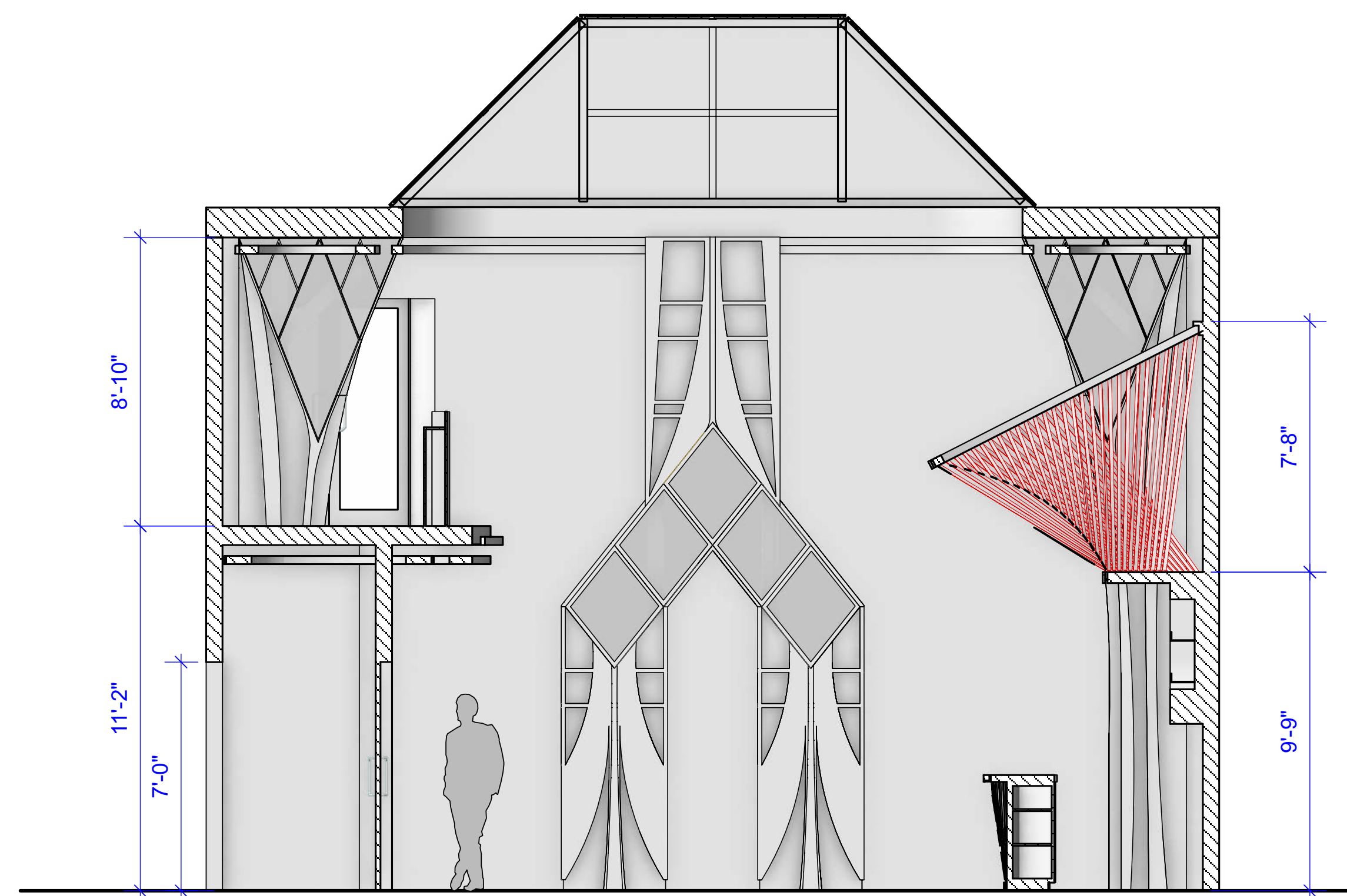
GENERAL NOTES:

- SEE ART DIRECTOR FOR ALL FINISHES
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- CASINO COLUMNS ARE MEANT TO HIDE STRUCTURAL COLUMNS
- HEIGHTS INDICATED ARE MEASURED FROM GROUND FLOOR OF CASINO SET

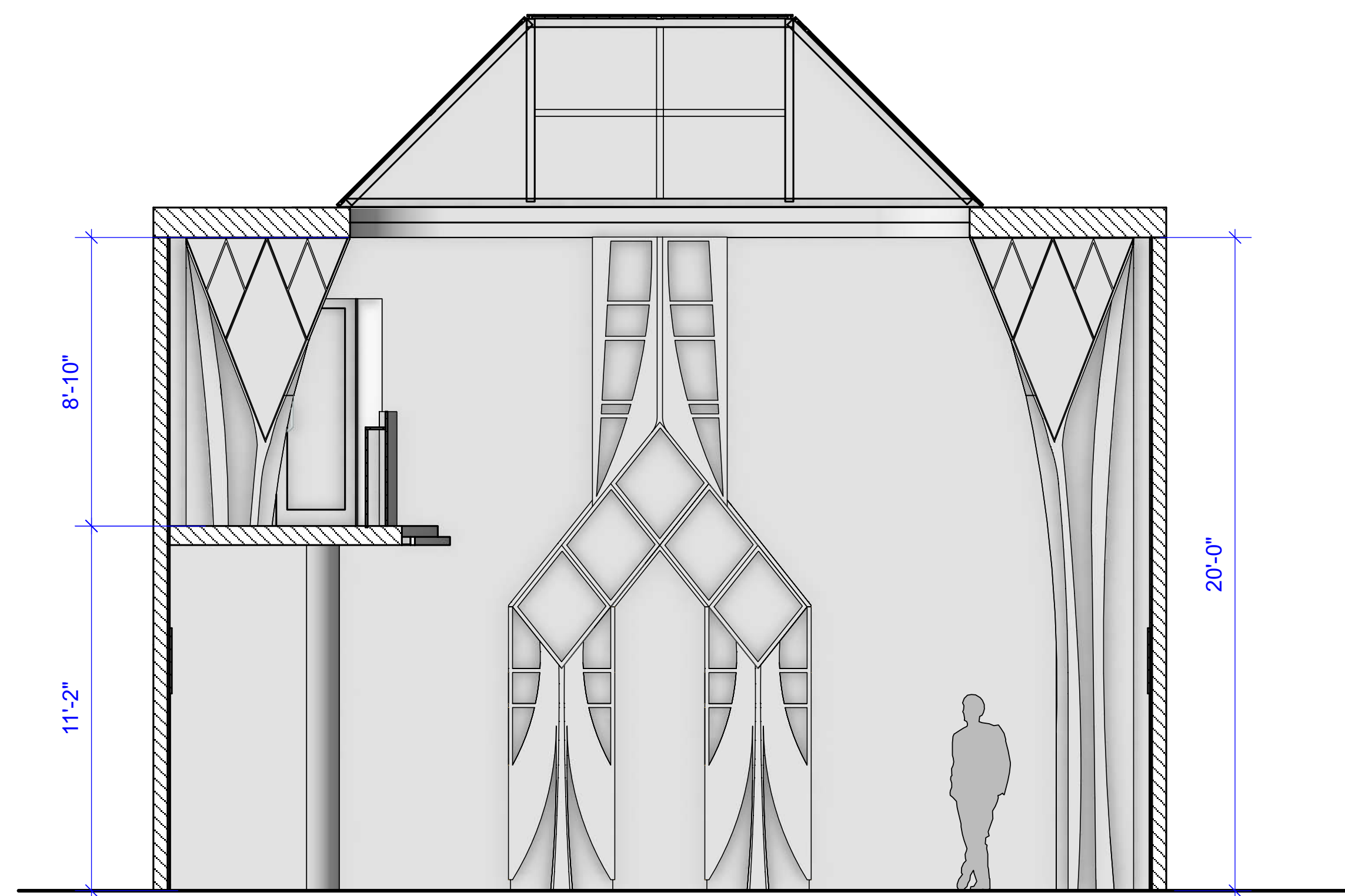
1 REV 02/14/23
STAIRCASE FROM MEZZANINE #2 TO SKYLIGHT HAS BEEN REMOVED. MEZZANINE #2 BAR/RAIL REMOVES STAIR OPENING. WALL PIECES BEHIND CENTER COLUMNS HAVE BEEN EXTENDED. SEE PLAN

REVISED
Date: 2/14/24 Time: 10:44:29 AM

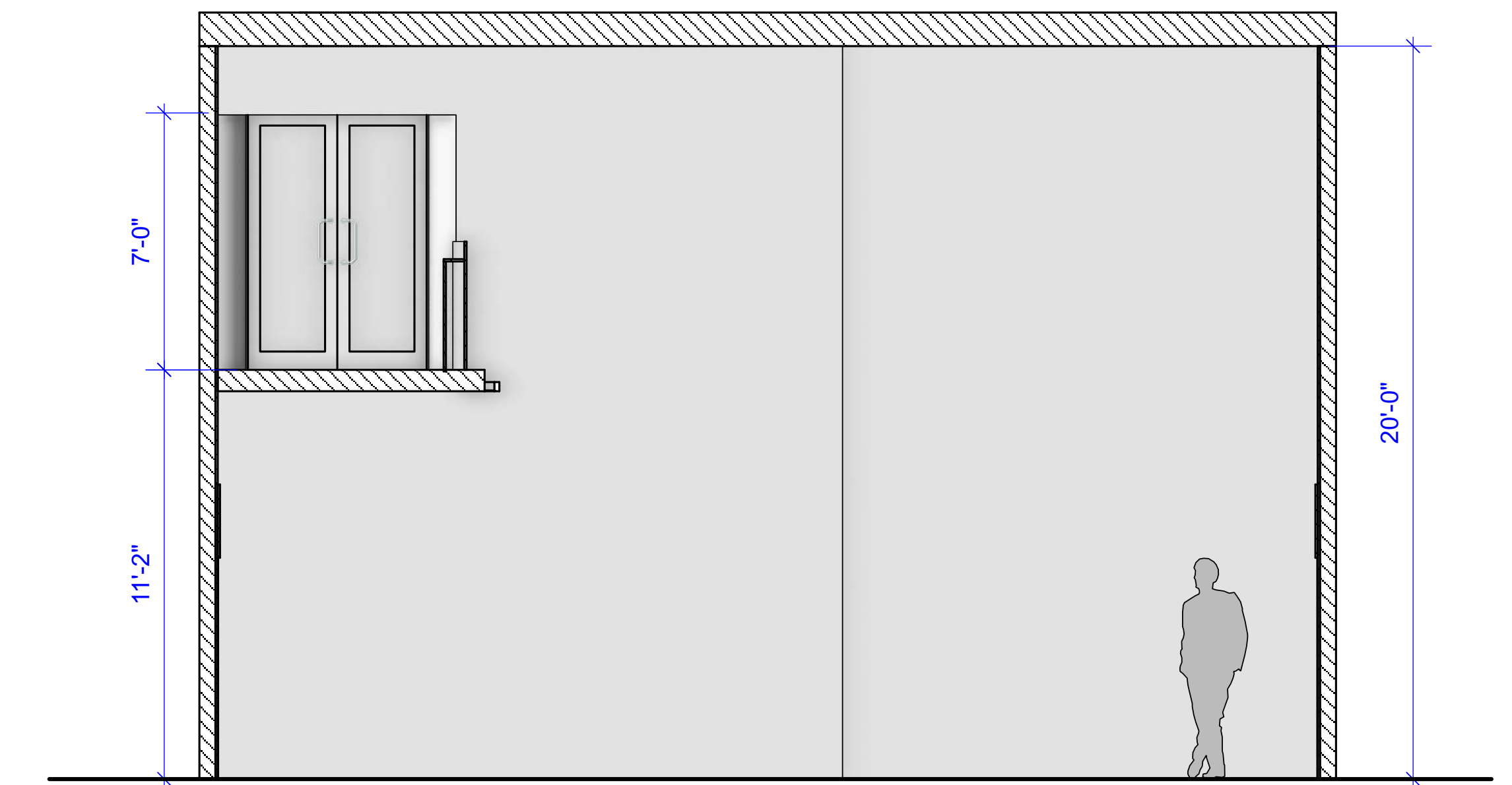
911	PRODUCTION DESIGNER: MARCO NINO ART DIRECTOR: ALBERTO GONZALEZ REYNA	SET DECORATOR: ABBY SANFORD CONSTRUCTION COORDINATOR: STAR FIELDS	SHEET #
RELEASED: 01/29/24	EP # - SET # 102-301 SET NAME: INT CRUISE CABIN	DRAWING NAME: CASINO ELEVATIONS 1/3 LOCATION: VALENCIA	C8
REVISIONS:	DRAWN BY: AT	SCALE: AS NOTED	
	PAPER SIZE: 24x36	SOURCE FILE:	



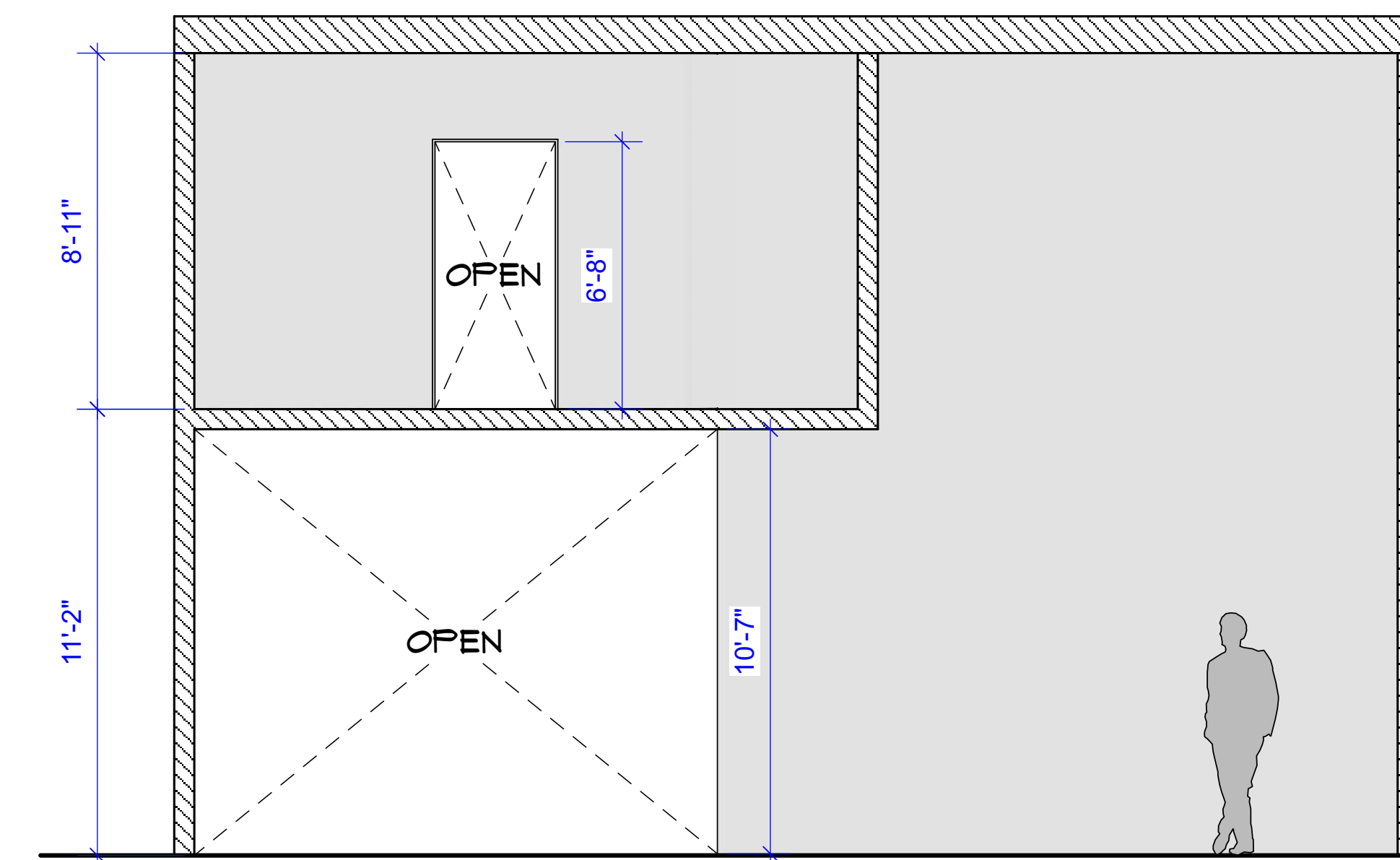
F SECTION ELEVATION
SCALE: 1/4"=1'-0"



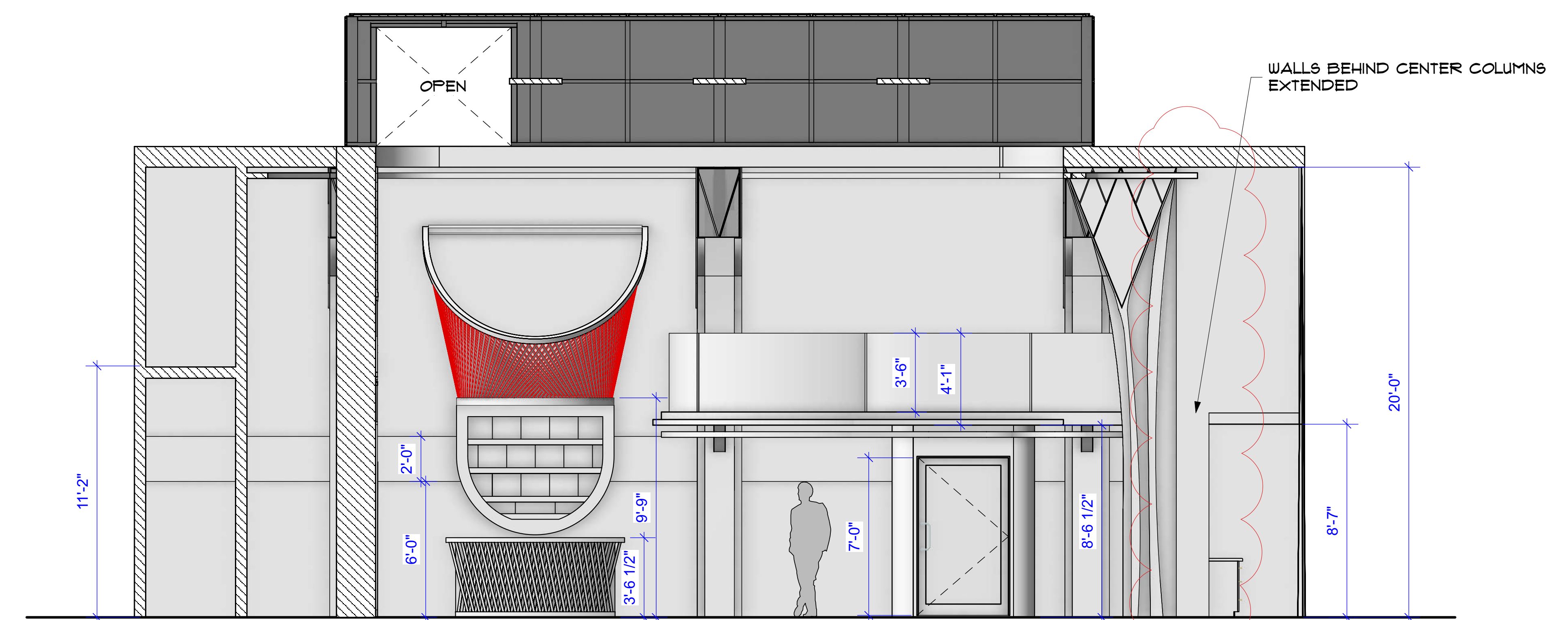
FI SECTION ELEVATION
SCALE: 1/4"=1'-0"



G SECTION ELEVATION
SCALE: 1/4"=1'-0"



H SECTION ELEVATION
SCALE: 1/4"=1'-0"



J SECTION ELEVATION
SCALE: 1/4"=1'-0"

GENERAL NOTES:

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- HEIGHTS INDICATED ARE MEASURED FROM GROUND FLOOR OF CASINO SET

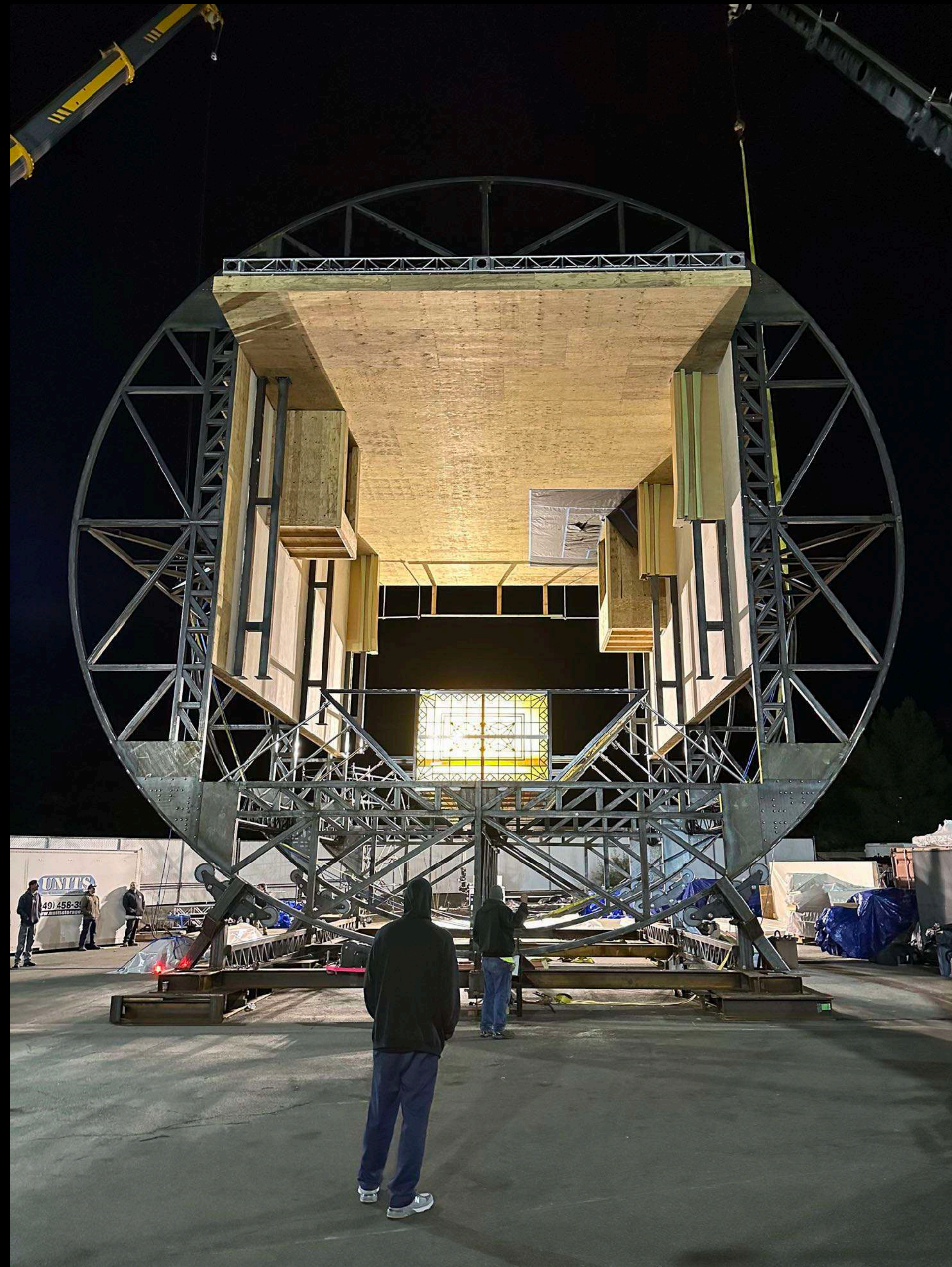
1 REV 02/14/23
STAIRCASE FROM MEZZANINE #2 TO SKYLIGHT HAS BEEN REMOVED. MEZZANINE #2 BAR/RAIL REMOVES STAIR OPENING. WALL PIECES BEHIND CENTER COLUMNS HAVE BEEN EXTENDED. SEE PLAN

REVISED
Date: 2/14/24 Time: 10:47:25 AM

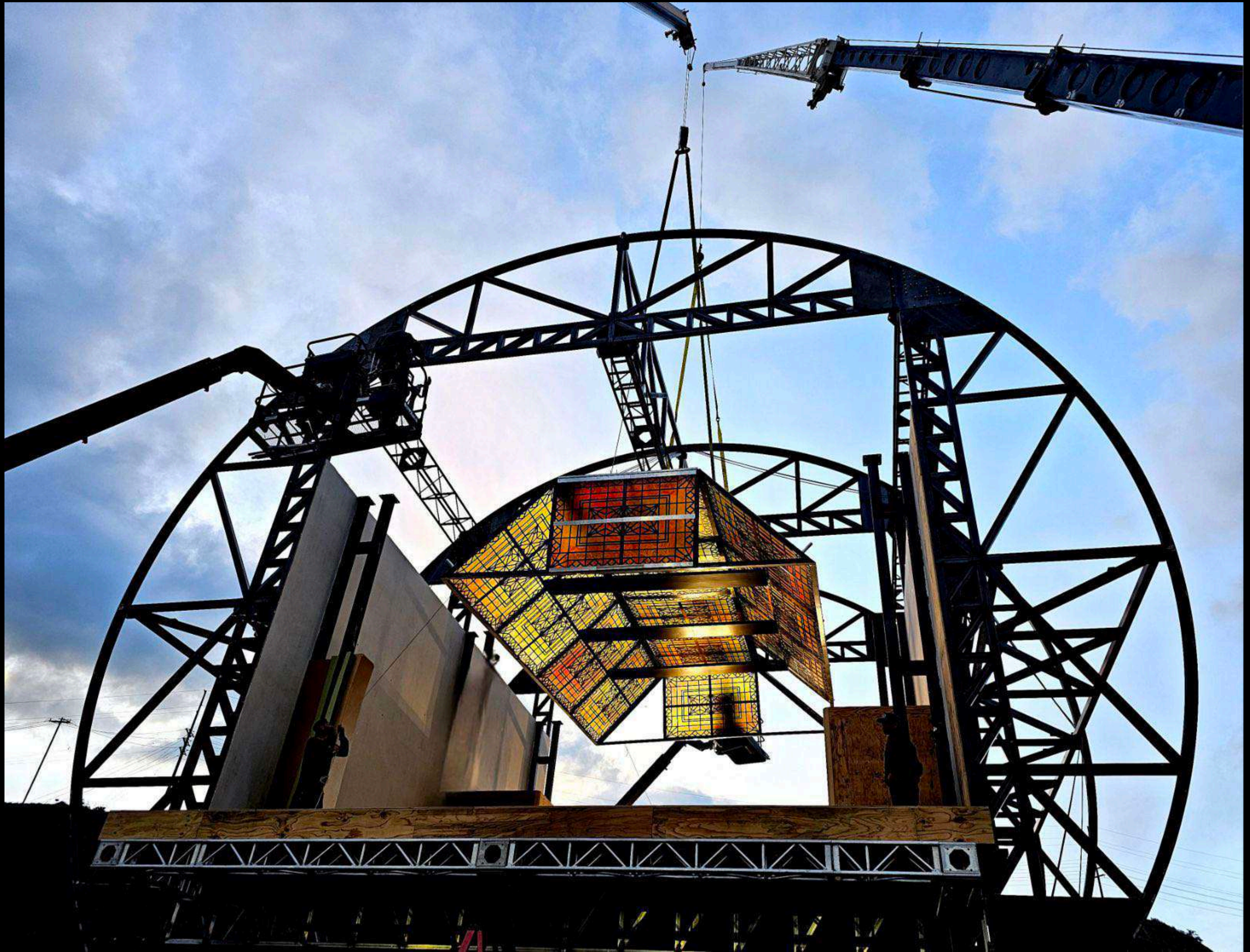
911	PRODUCTION DESIGNER: MARCO NIRO ART DIRECTOR: ALBERTO GONZALEZ REYNA	SET DECORATOR: ABBY SANFORD CONSTRUCTION COORDINATOR: STAR FIELDS	SHEET #
RELEASED: 01/29/24	EP # - SET # 102-301 SET NAME: INT CRUISE CABINO	DRAWING NAME: CASINO ELEVATIONS 2/3 LOCATION: VALENCIA	C9
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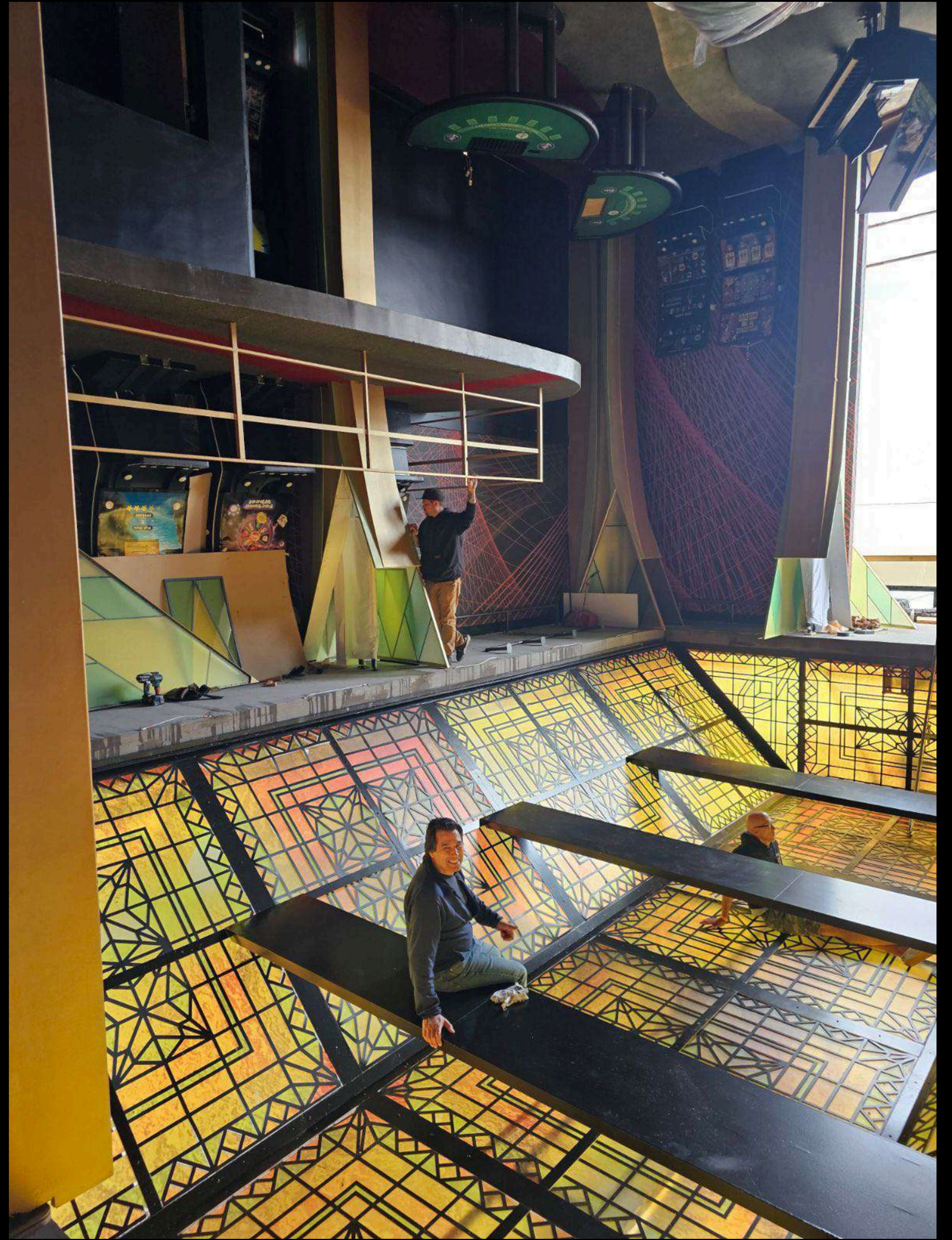


INT. CRUISE SHIP - CASINO | GIMBAL BUILD

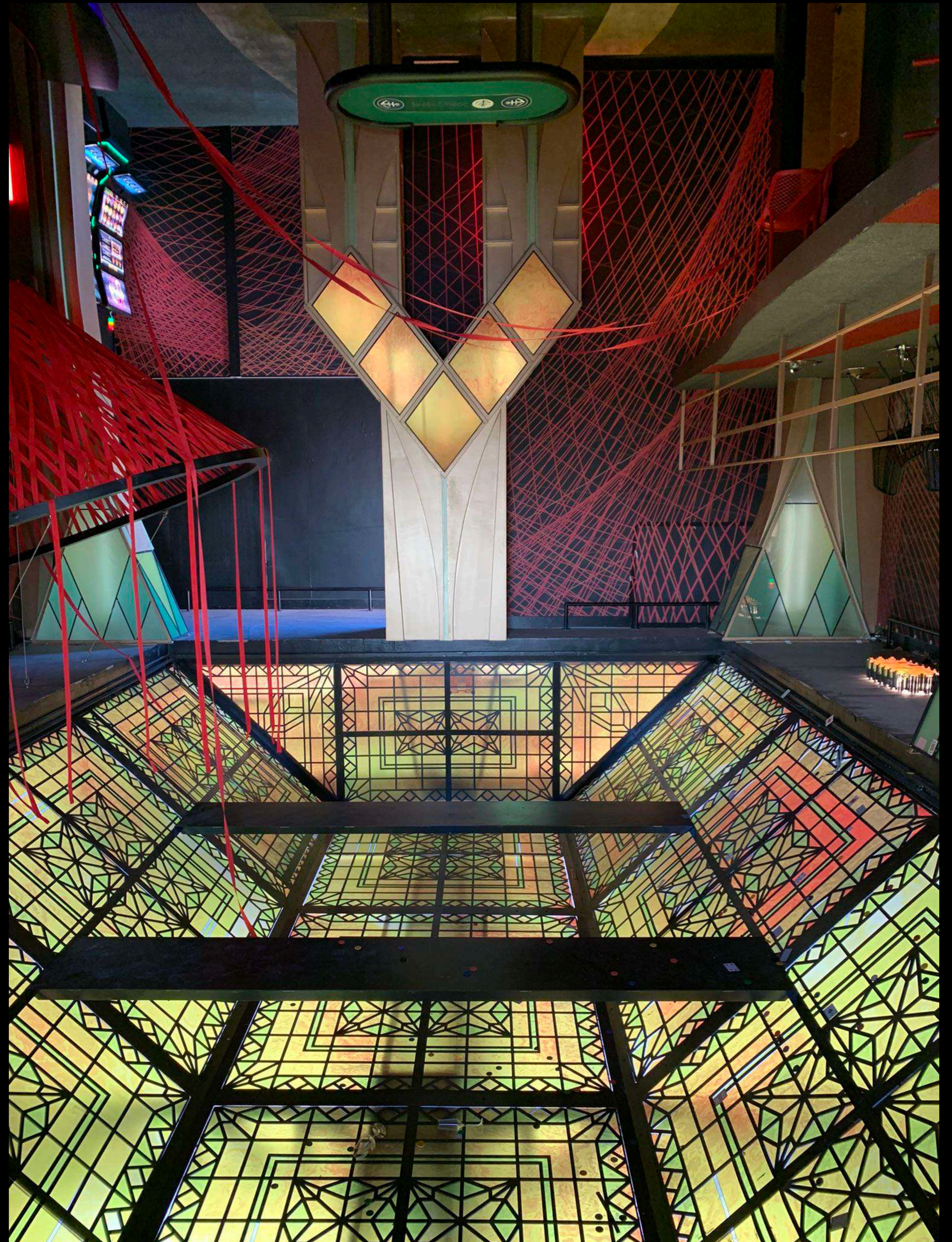


INT. CRUISE SHIP - CASINO | GIMBAL BUILD





INT. CRUISE SHIP - CASINO | GIMBAL BUILD



INT. CRUISE SHIP - CASINO | GIMBAL BUILD



INT. CRUISE SHIP - CASINO | *STILLS*



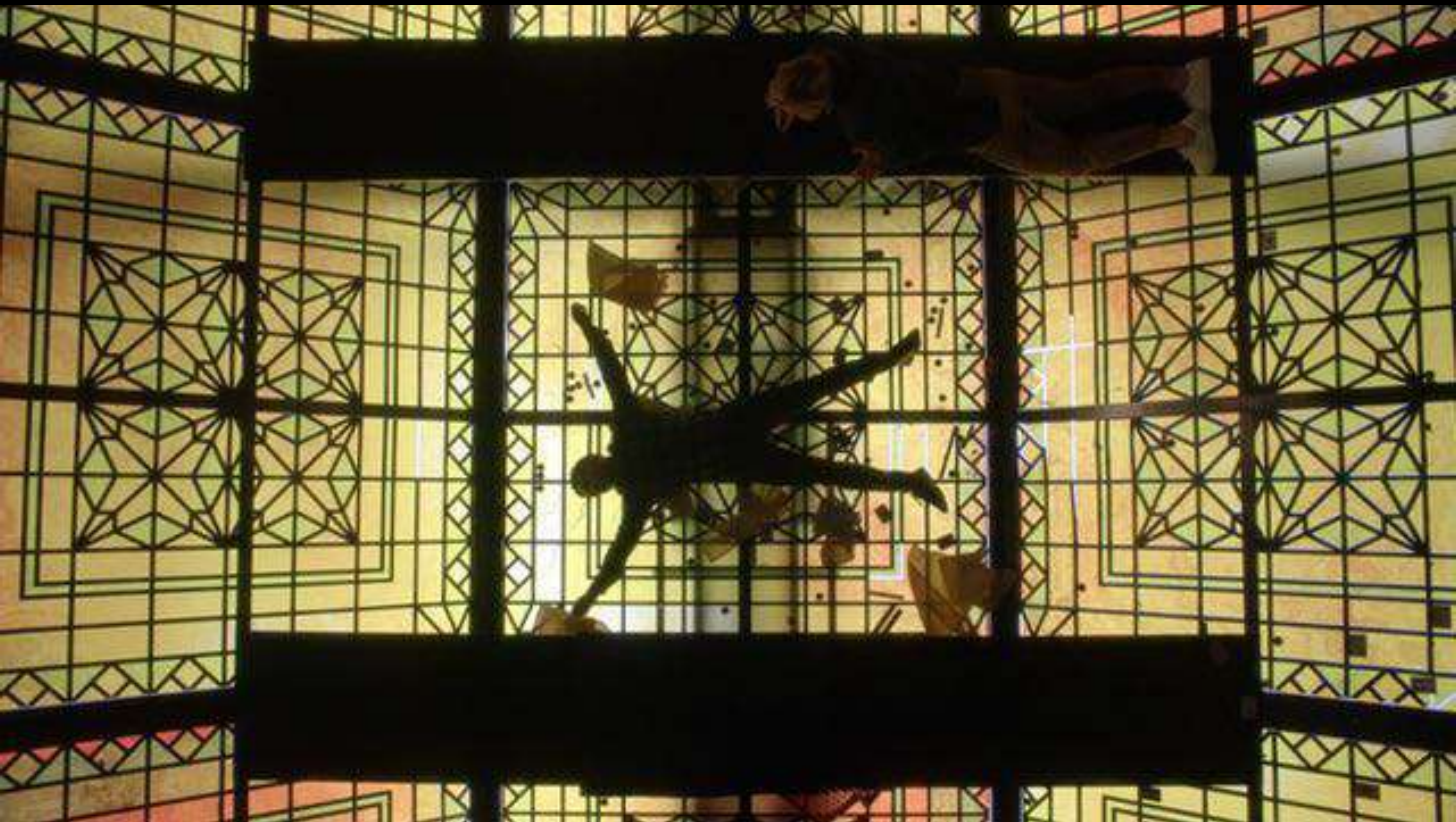


INT. CRUISE SHIP - CASINO | *STILLS*





INT. CRUISE SHIP - CASINO | *STILLS*

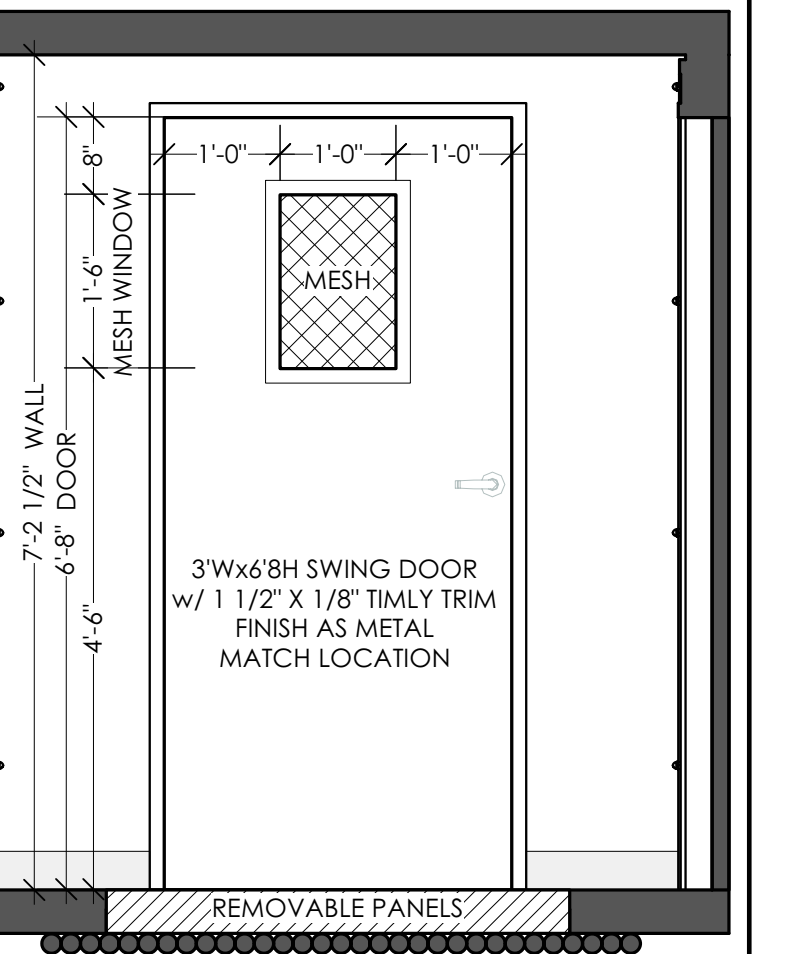
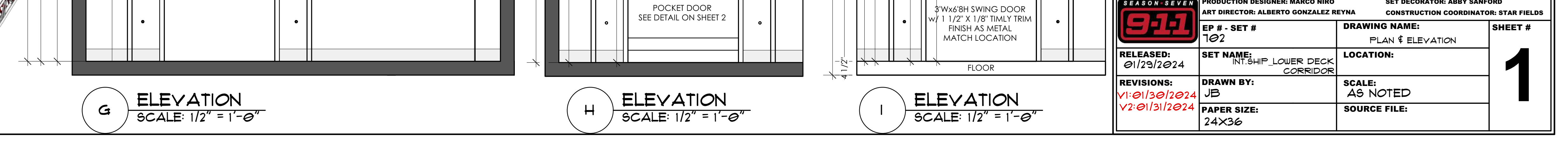
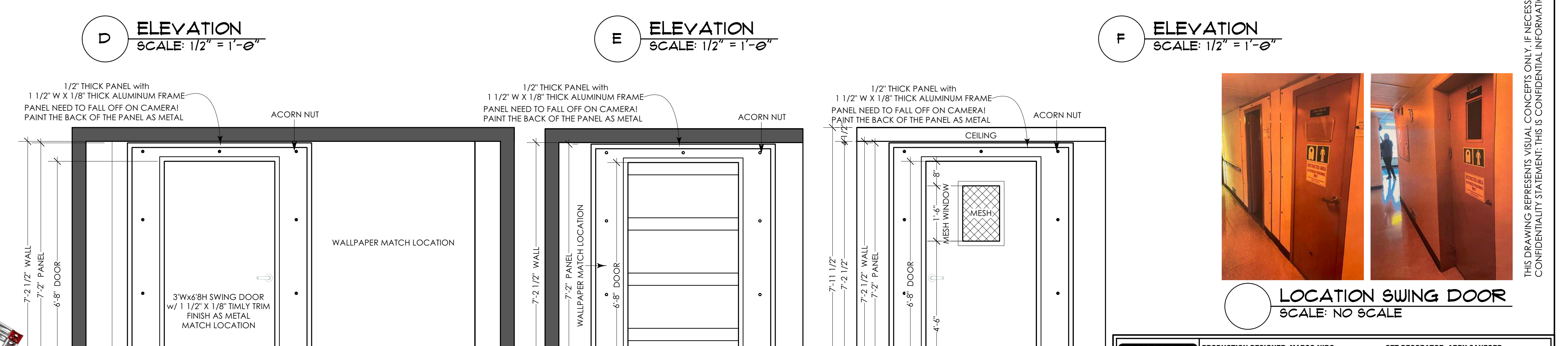
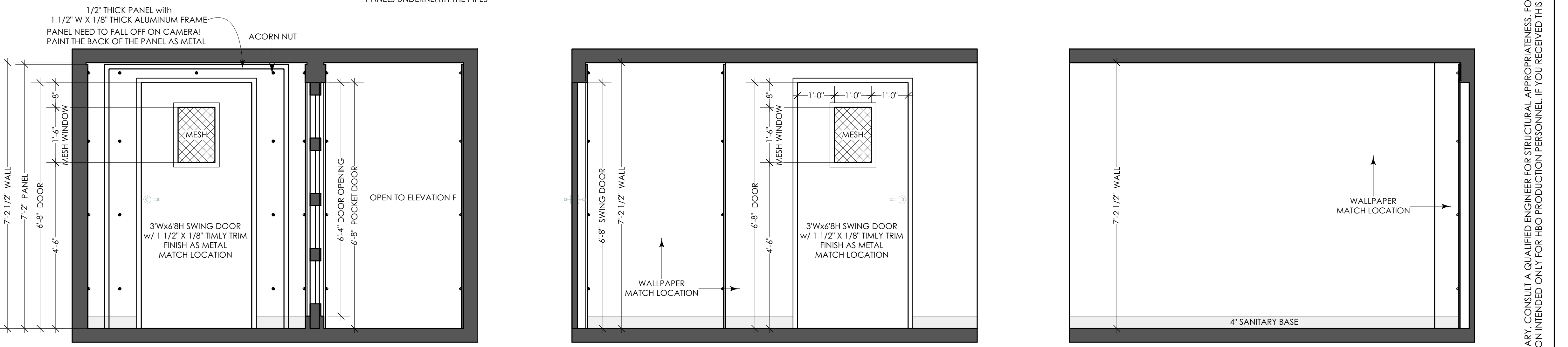
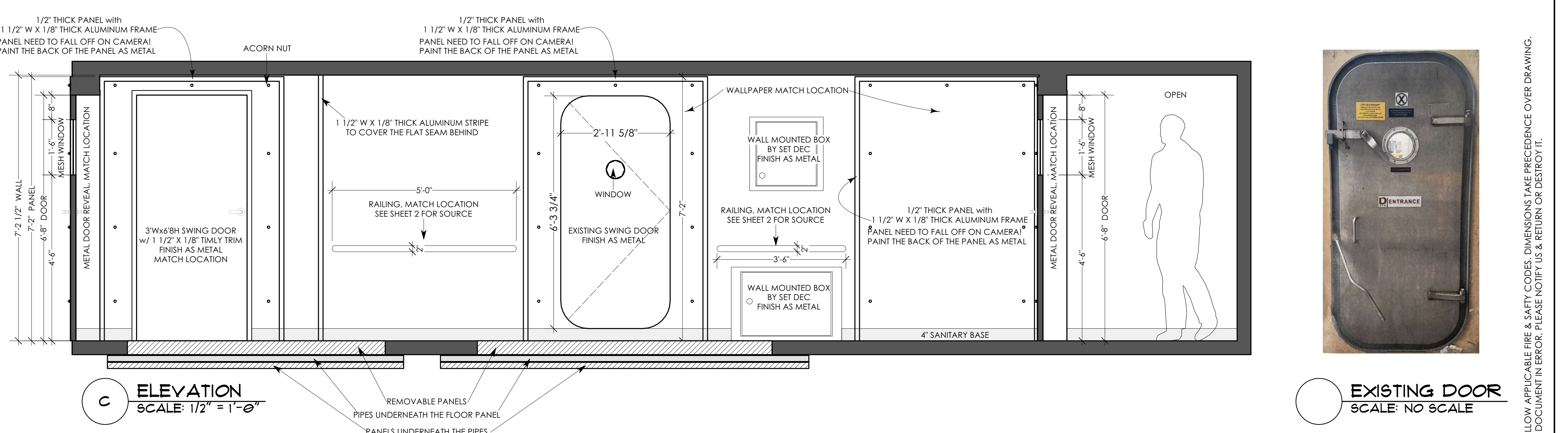
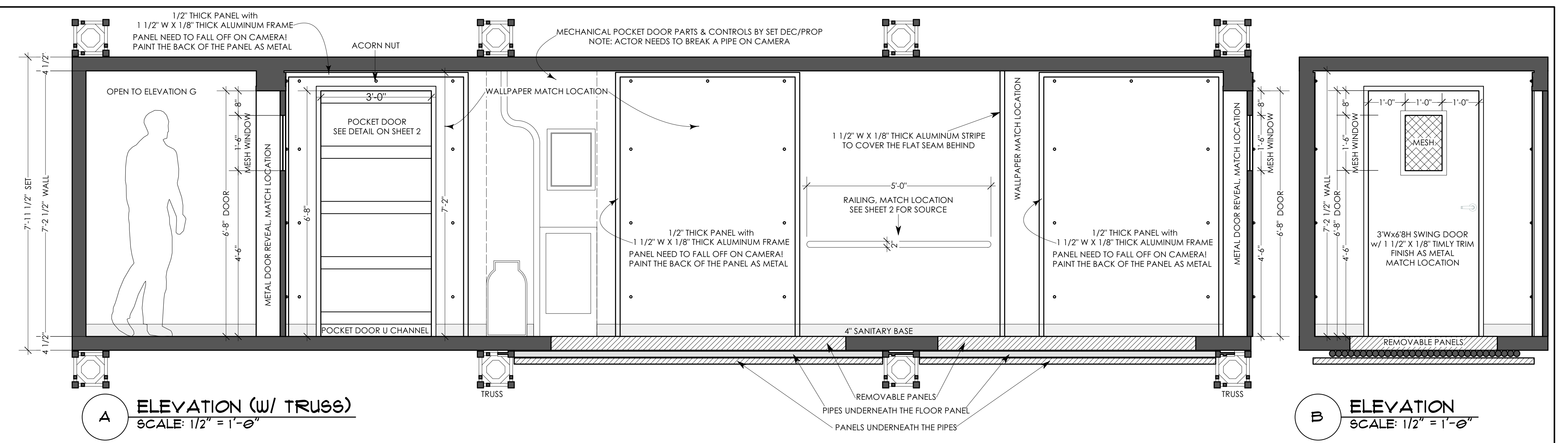
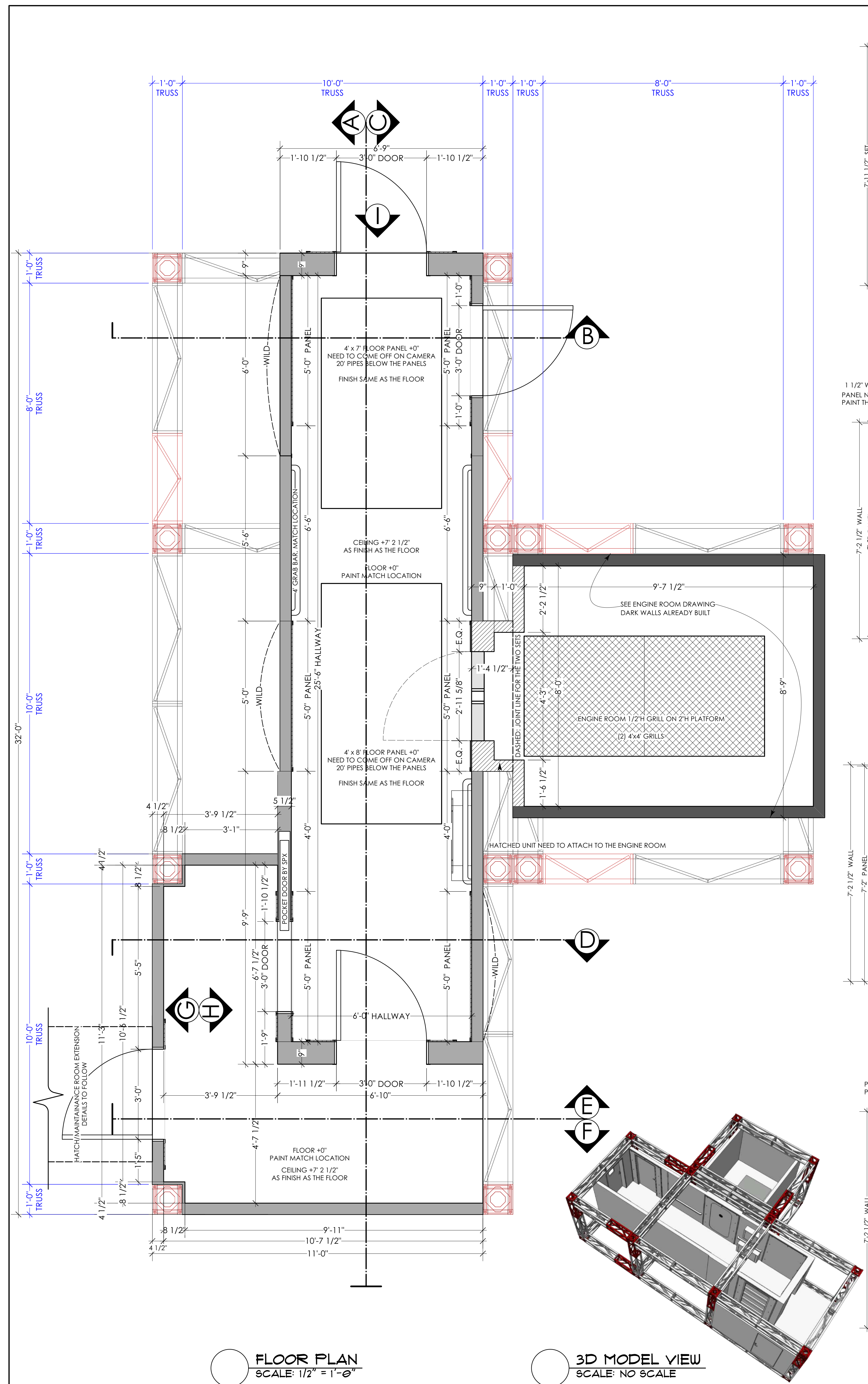


INT. CRUISE SHIP - CASINO | *STILLS*

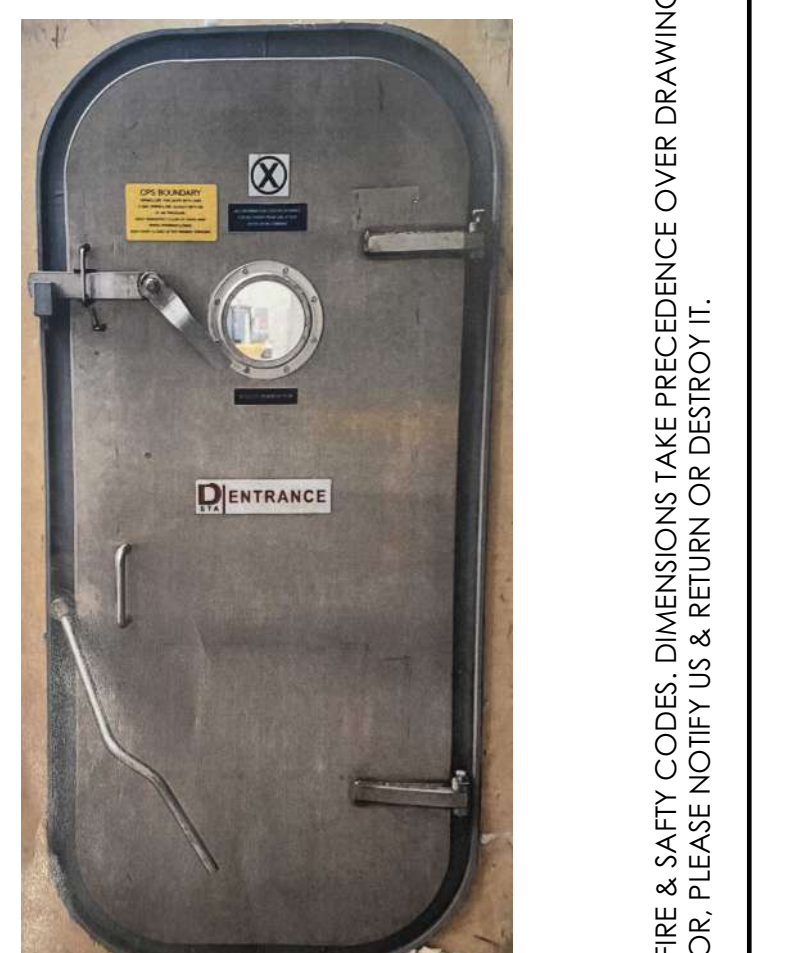
INT. CRUISE SHIP – BILGE ROOM & CREW CORRIDOR

The main sequence in episode 3 involves our heroes traversing multiple decks in our cruise ship in order to escape from a hole in the ship's hull. To go "up", they have to go "down", taking them from passenger hallways to the lower decks.

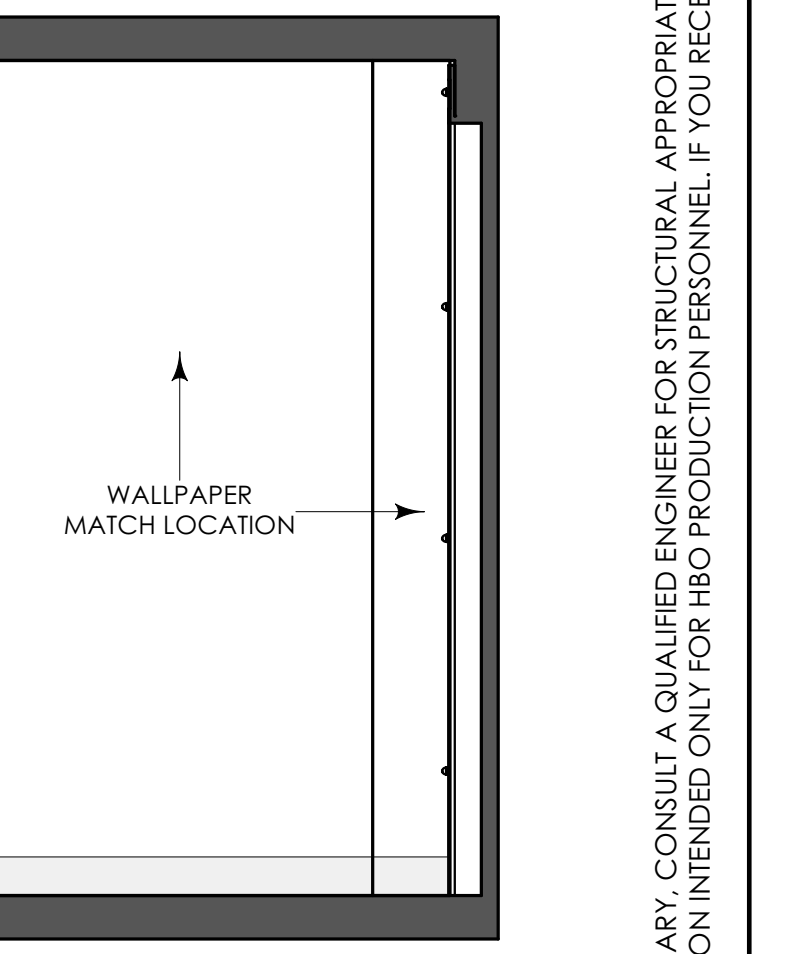
In order to provide multiple flooding hallways and an engine/"bilge" room, we came up with a modular set designed to tilt and "sink" in a water tank. We nicknamed it the "Space Lab".



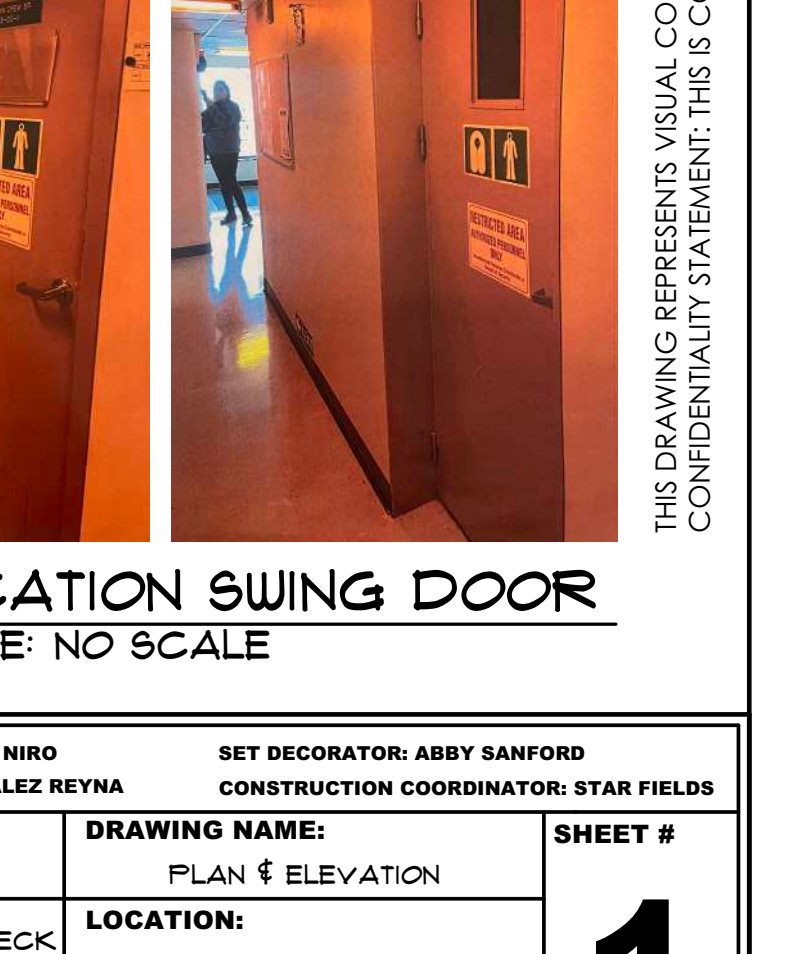
B ELEVATION
SCALE: 1/2" = 1'-0"



EXISTING DOOR
SCALE: NO SCALE



D ELEVATION
SCALE: 1/2" = 1'-0"



E ELEVATION
SCALE: 1/2" = 1'-0"



F ELEVATION
SCALE: 1/2" = 1'-0"

G ELEVATION
SCALE: 1/2" = 1'-0"

H ELEVATION
SCALE: 1/2" = 1'-0"

I ELEVATION
SCALE: 1/2" = 1'-0"

LOCATION SWING DOOR
SCALE: NO SCALE

9.1.1	PRODUCTION DESIGNER: MARCO MIRO	SET DECORATOR: ABBY SANFORD
ART DIRECTOR: ALBERTO GONZALEZ REYNA	CONSTRUCTION COORDINATOR: STAR FIELDS	
EP # - SET #	DRAWING NAME:	SHEET #
1/23/2024	INT SHIP LOWER DECK CORRIDOR	PLANK 4 ELEVATION
RELEASED: 01/23/2024	LOCATION:	
REVISIONS: v1: 01/30/2024	DRAWN BY: JB	SCALE: AS NOTED
v2: 01/31/2024	PAPER SIZE: 24x36	SOURCE FILE:

THIS DRAWING REPRESENTS VISUAL CONCERNS ONLY. IF NECESSARY, CONSULT A QUALIFIED ENGINEER FOR STRUCTURAL APPROPRIATENESS. FOLLOW APPLICABLE LIFE & SAFETY CODES. DIMENSIONS TAKE PRECEDENCE OVER DRAWING. CONSENT/STATEMENT IS CONFIDENTIAL INFORMATION INTENDED ONLY FOR PRODUCTION PERSONNEL. IF YOU RECEIVE THIS DOCUMENT WITHOUT THESE NOTES, PLEASE NOTIFY US & RETURN TO US IMMEDIATELY.



INT. CRUISE SHIP - CREW ACCESS CORRIDOR | SPACE LAB ON THE MOVE



INT. CRUISE SHIP - CREW ACCESS CORRIDOR | SUBMERGING SPACE LAB



INT. CRUISE SHIP - CREW ACCESS CORRIDOR | SUBMERGING SPACE LAB



INT. CRUISE SHIP - CREW ACCESS CORRIDOR | SET BUILD



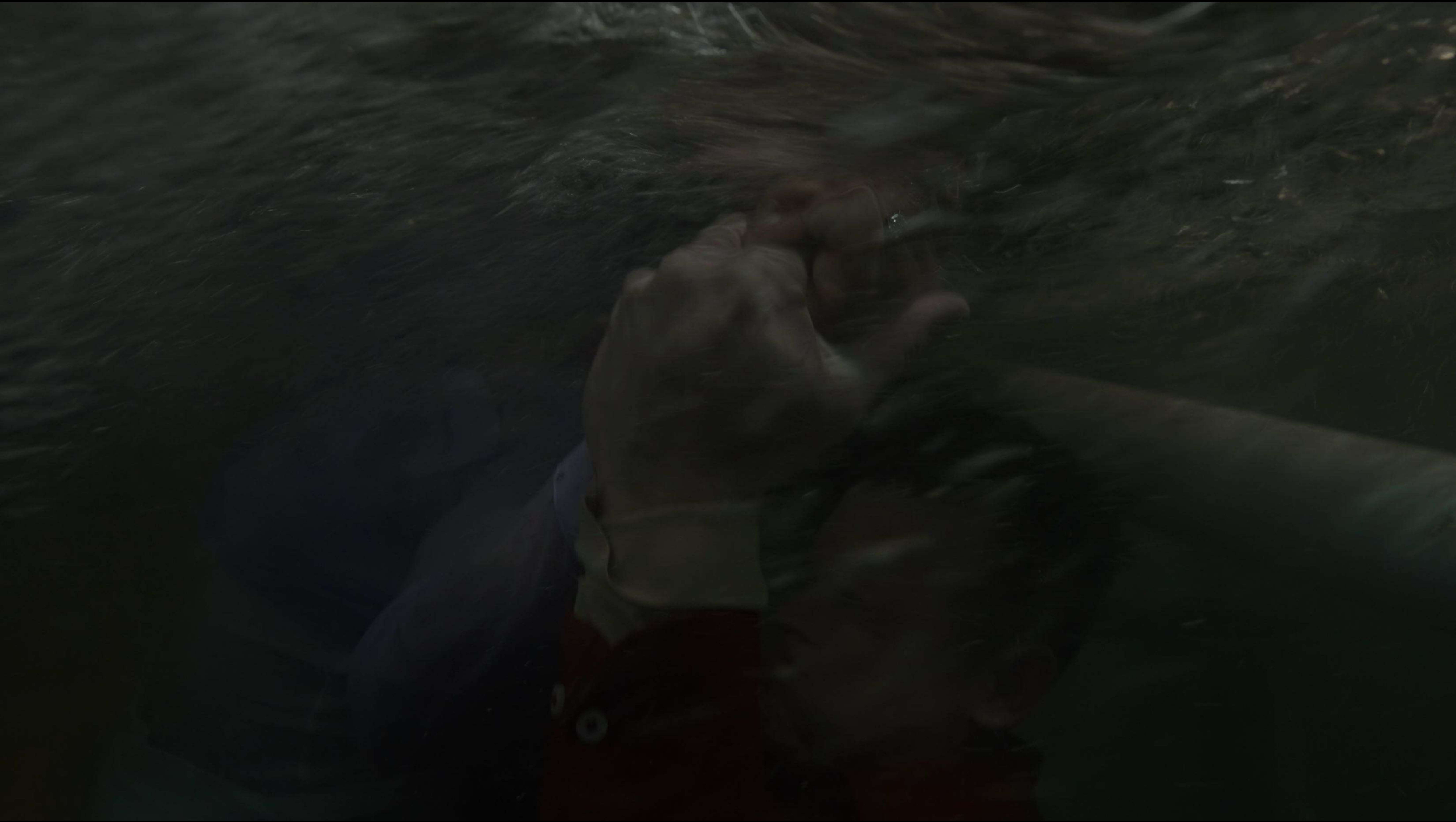
INT. CRUISE SHIP - BILGE ROOM | *STILLS*



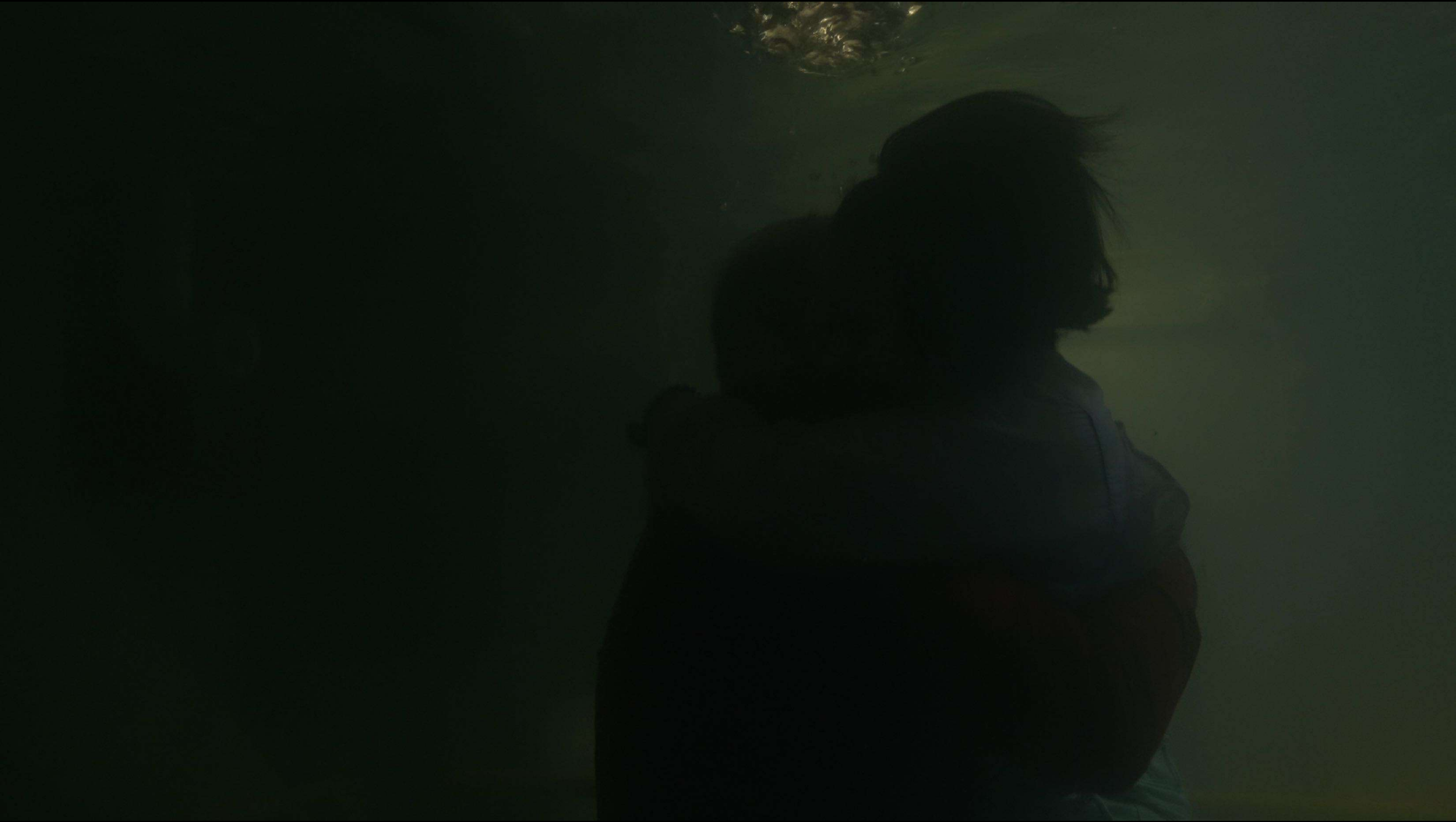
INT. CRUISE SHIP - BILGE ROOM | *STILLS*



INT. CRUISE SHIP - BILGE ROOM | *STILLS*



INT. CRUISE SHIP - BILGE ROOM | *STILLS*



INT. CRUISE SHIP - BILGE ROOM | *STILLS*

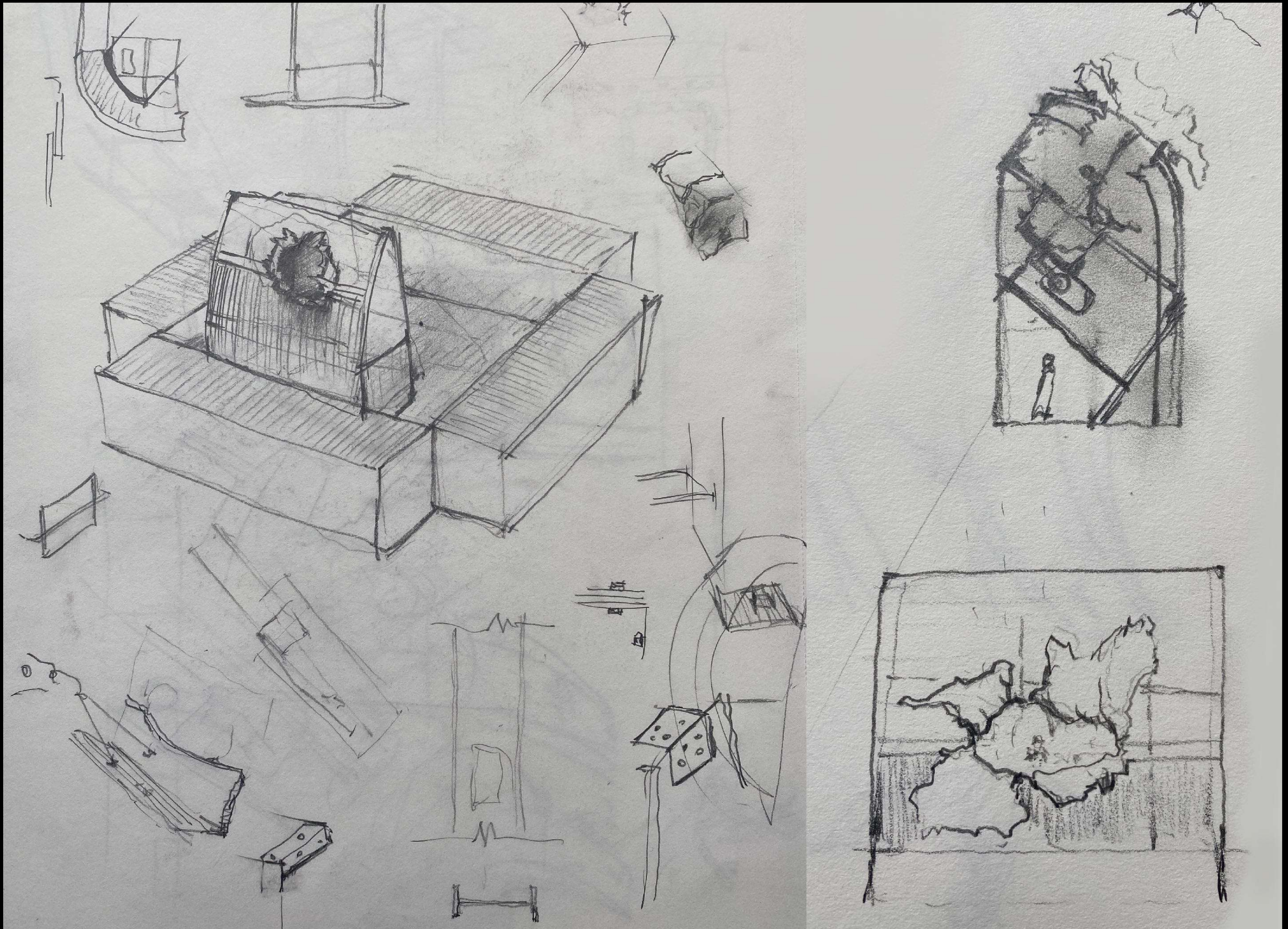


INT. CRUISE SHIP - CREW ACCESS CORRIDOR | *STILLS*

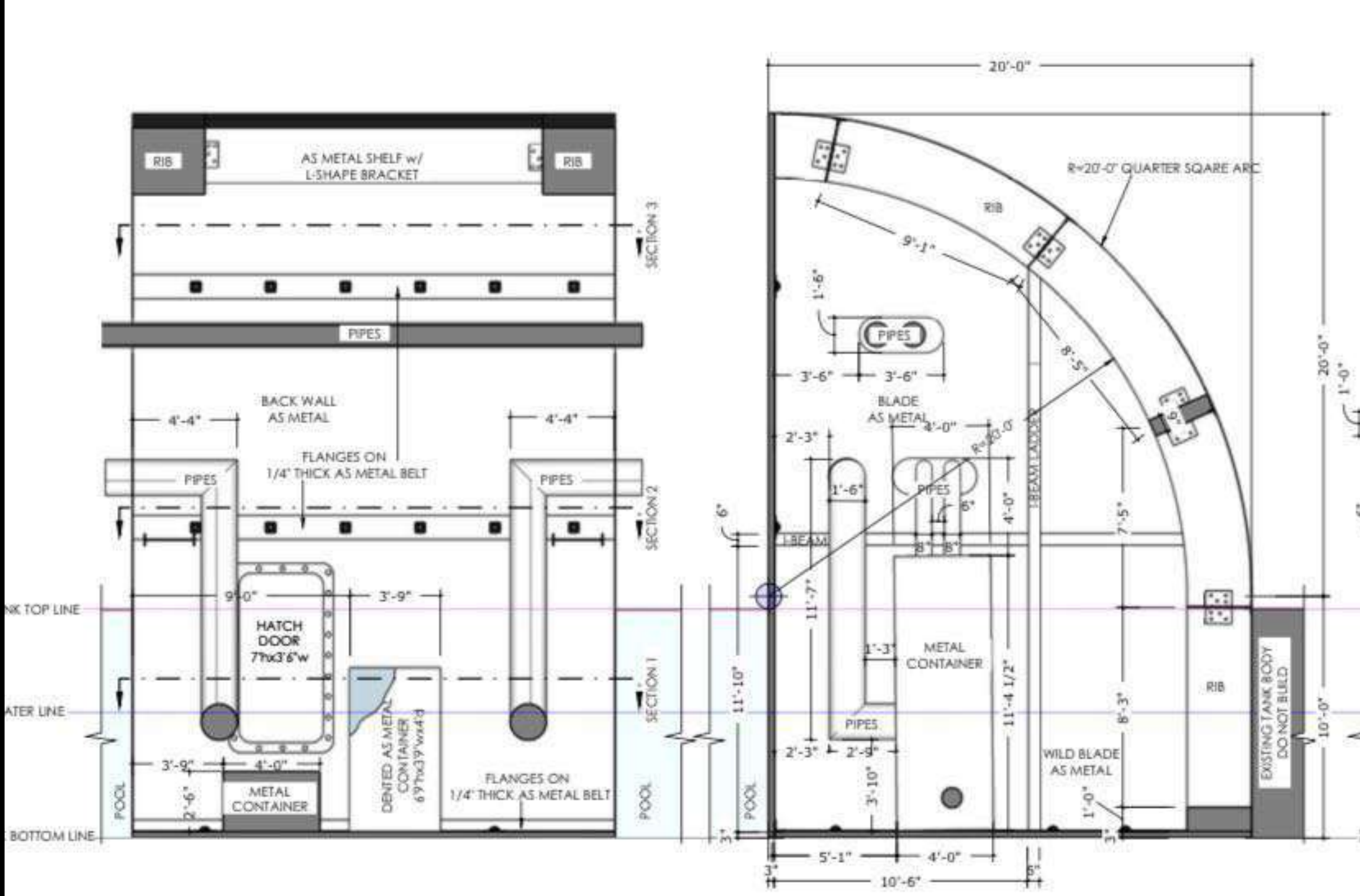


INT. CRUISE SHIP - CREW ACCESS CORRIDOR | *STILLS*

INT. CRUISE SHIP - HULL OF THE UNO

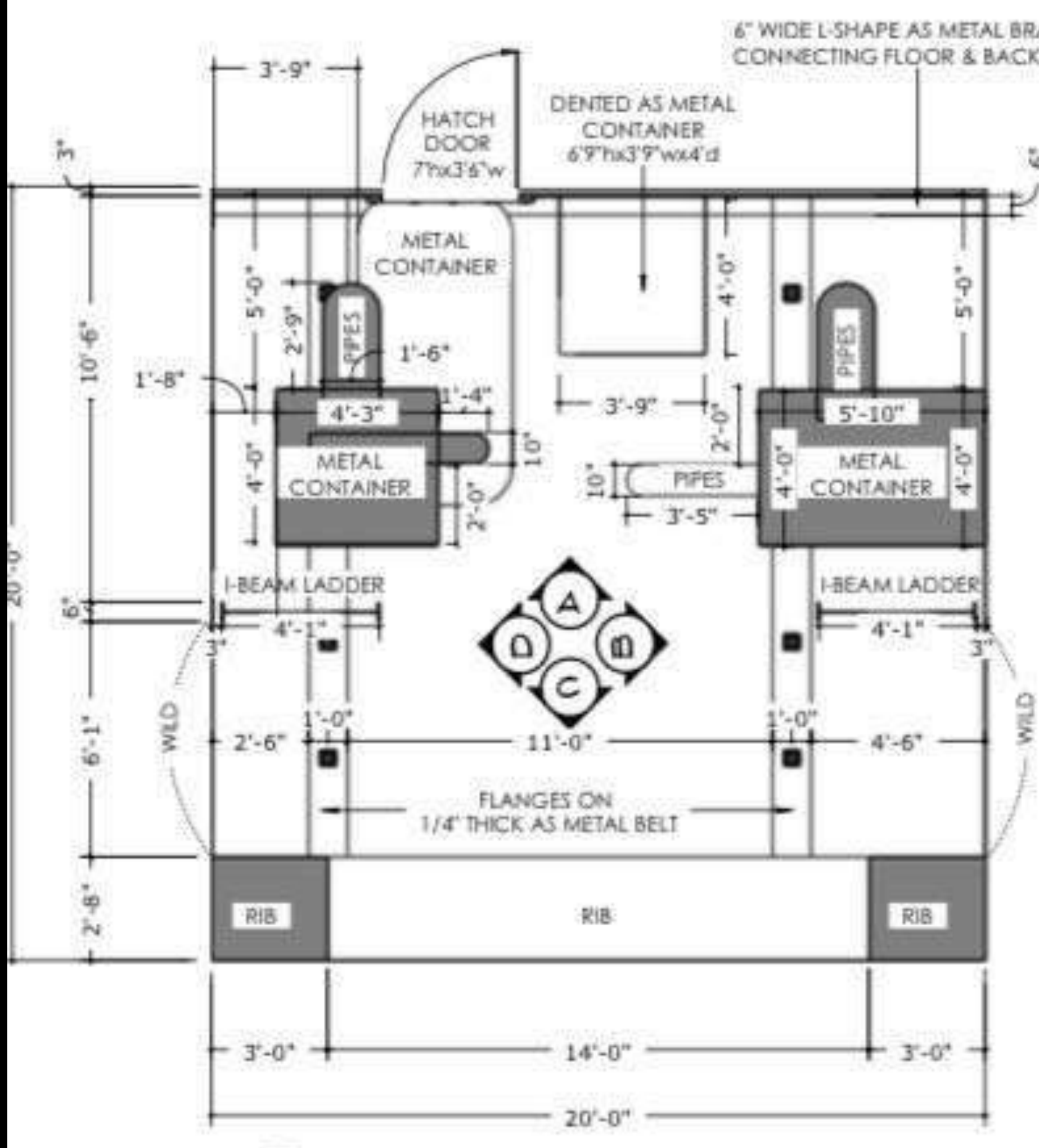


INT. CRUISE SHIP - HULL OF THE UNO | CONCEPT DRAWING

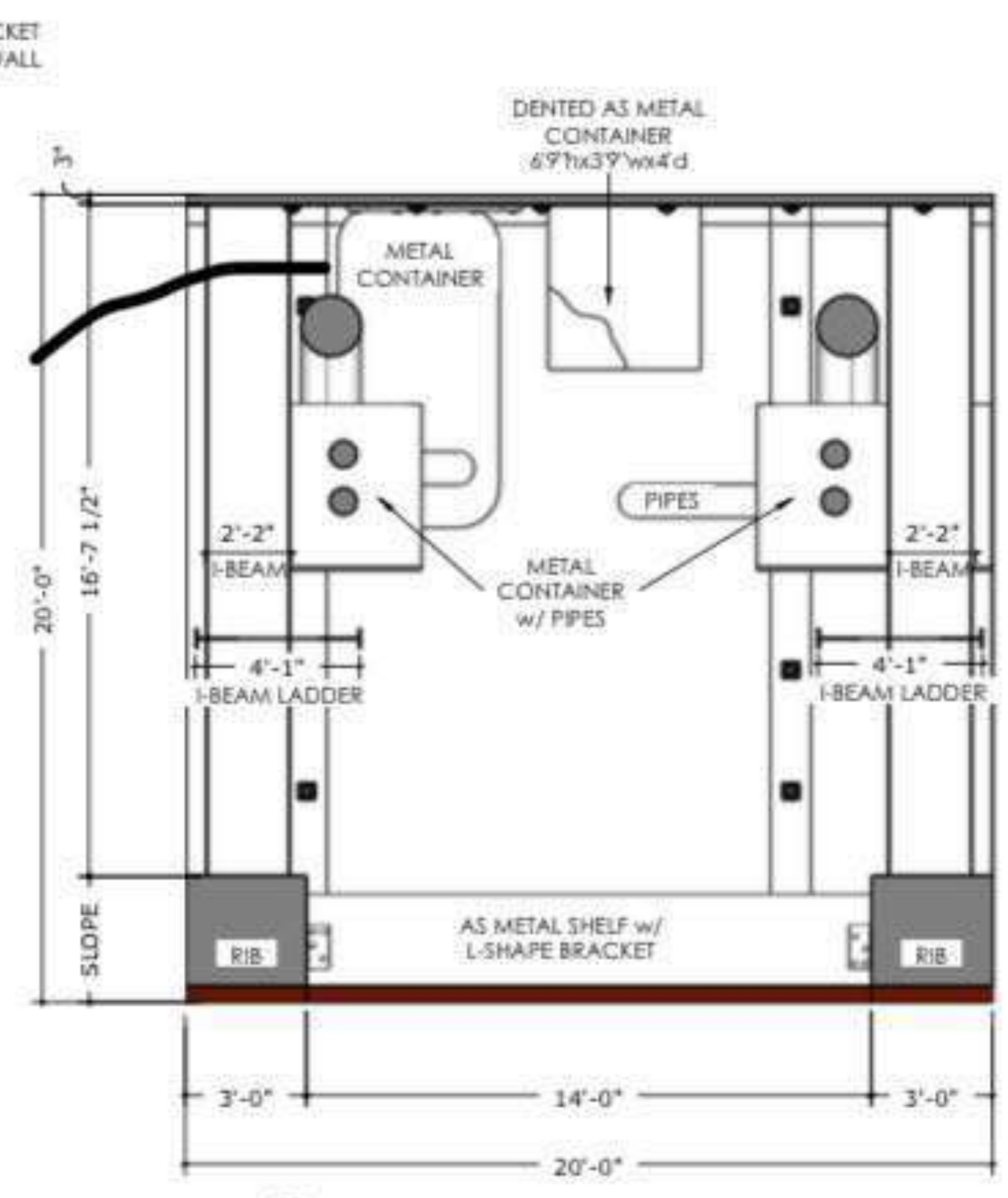


A ELEVATION
SCALE 1/4" = 1'-0"

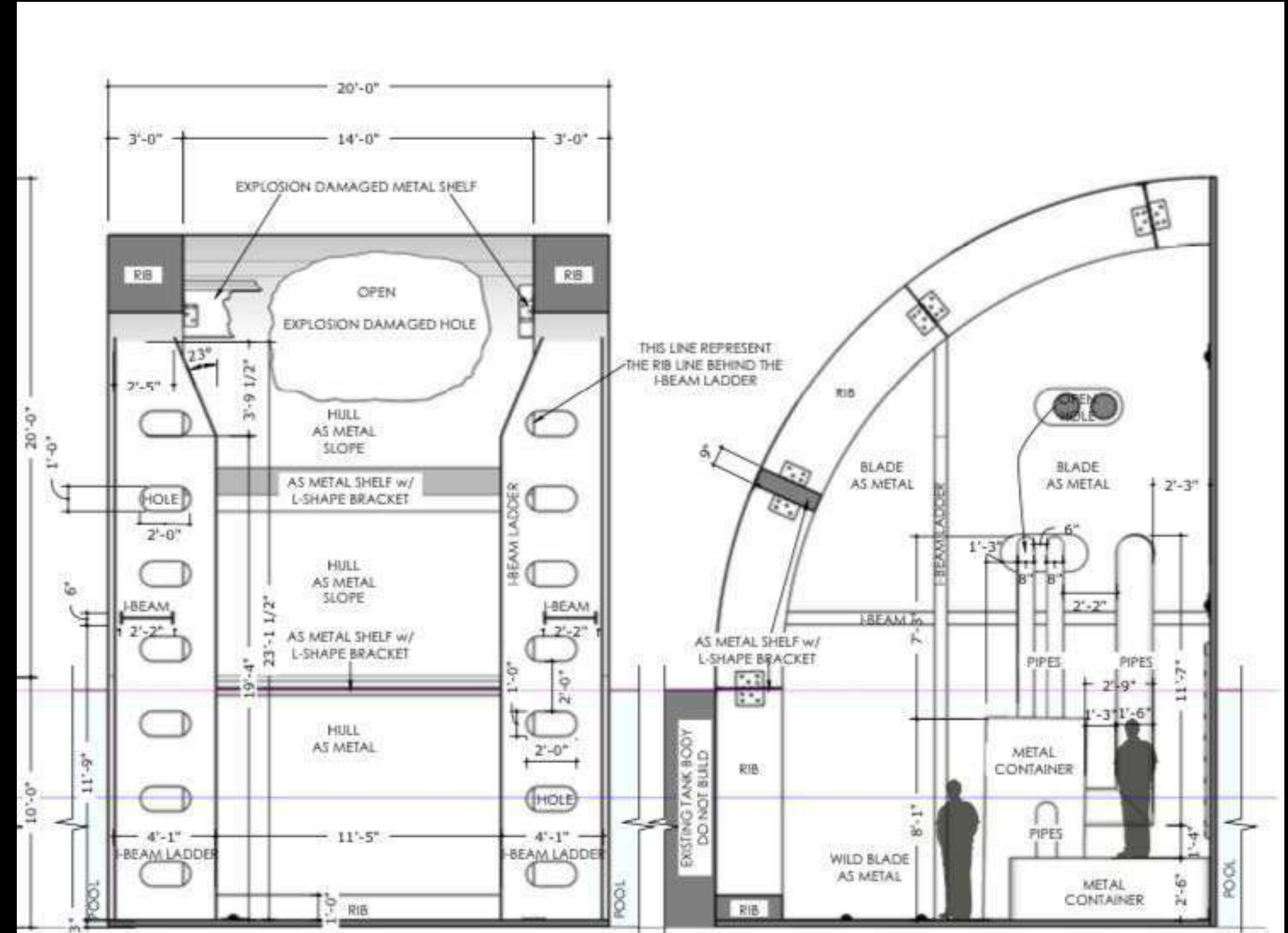
B ELEVATION
SCALE 1/4" = 1'-0"



1 SECTION
SCALE 1/4" = 1'-0"

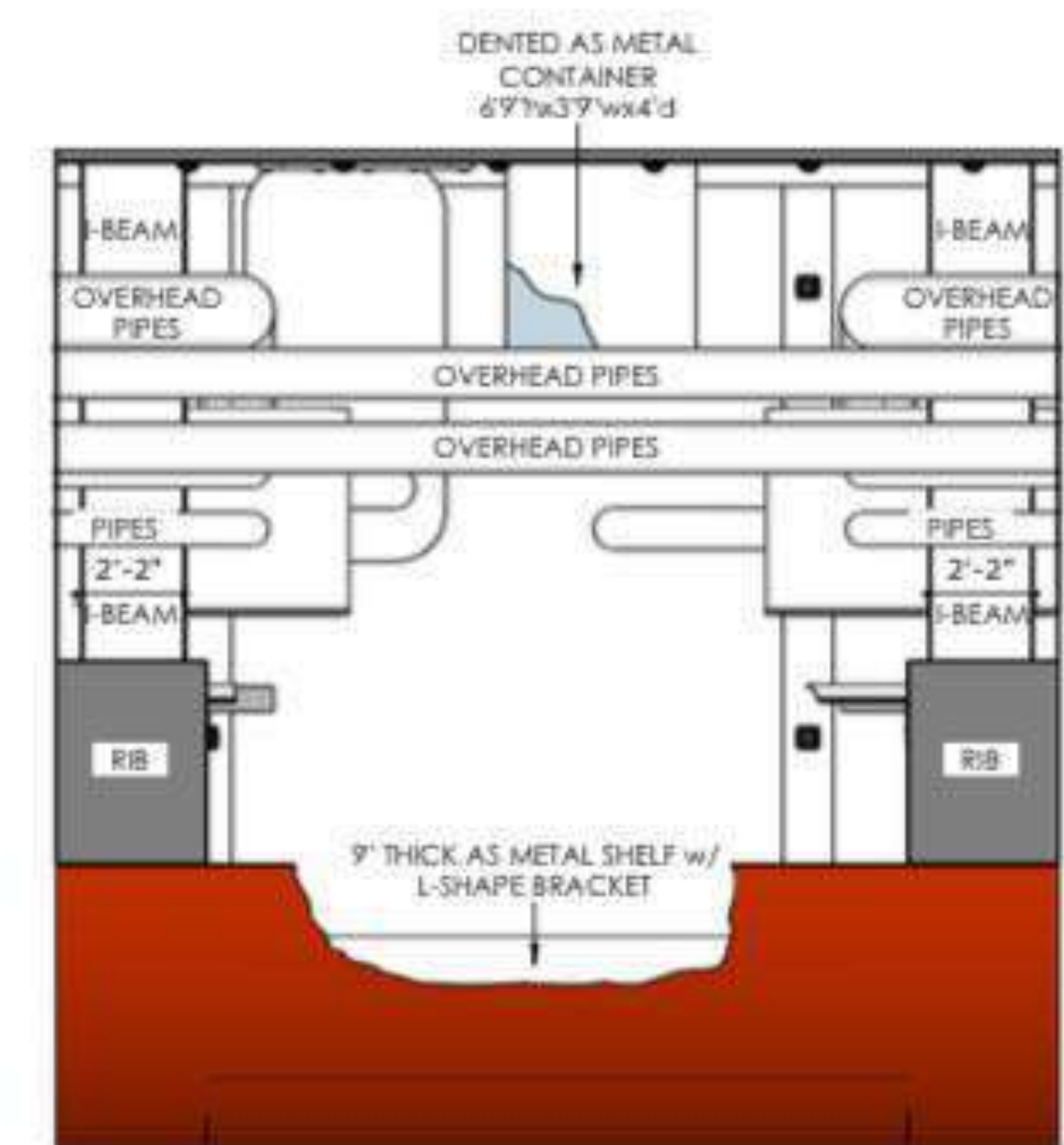


2 SECTION
SCALE 1/4" = 1'-0"

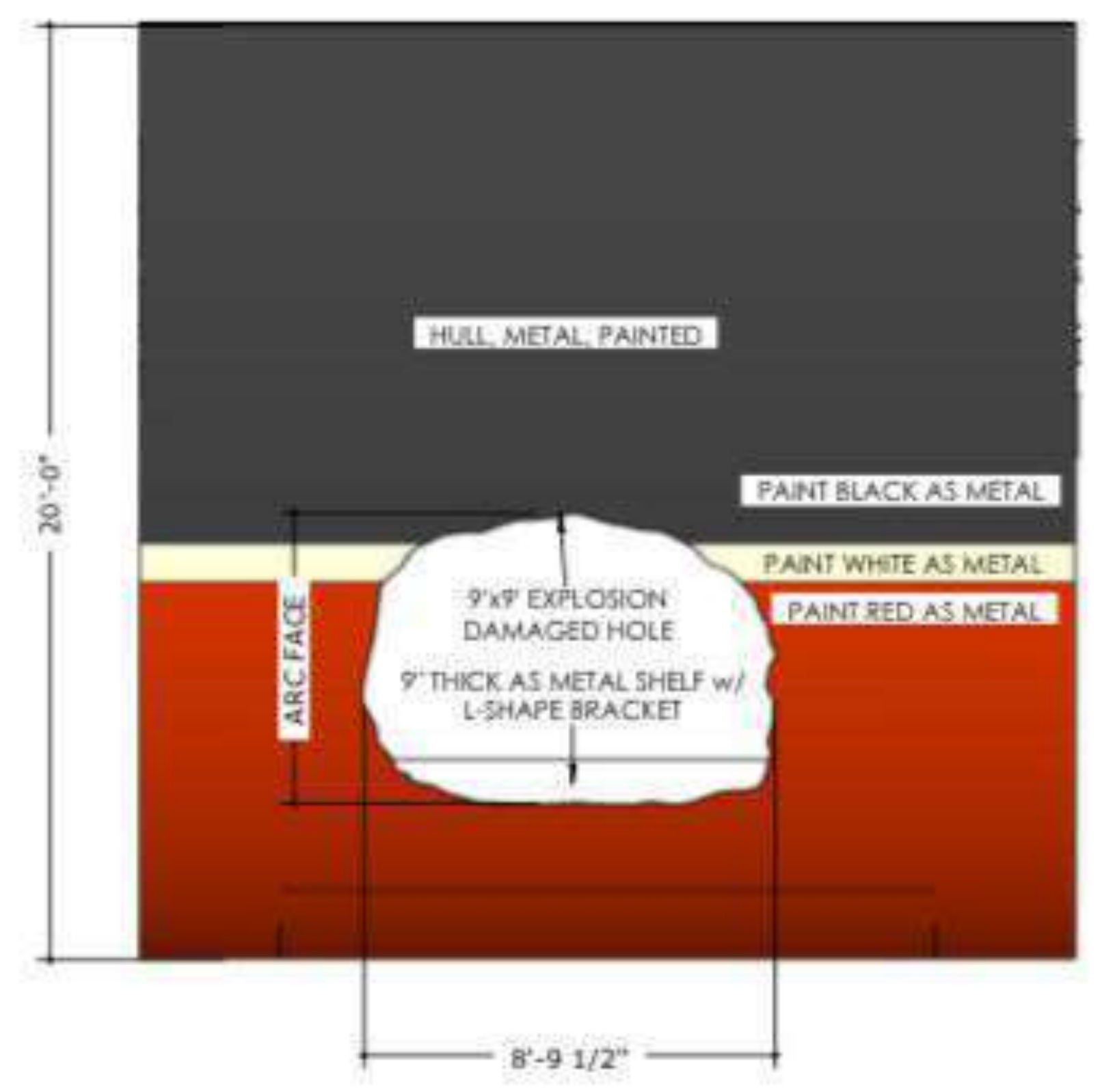


C ELEVATION
SCALE 1/4" = 1'-0"

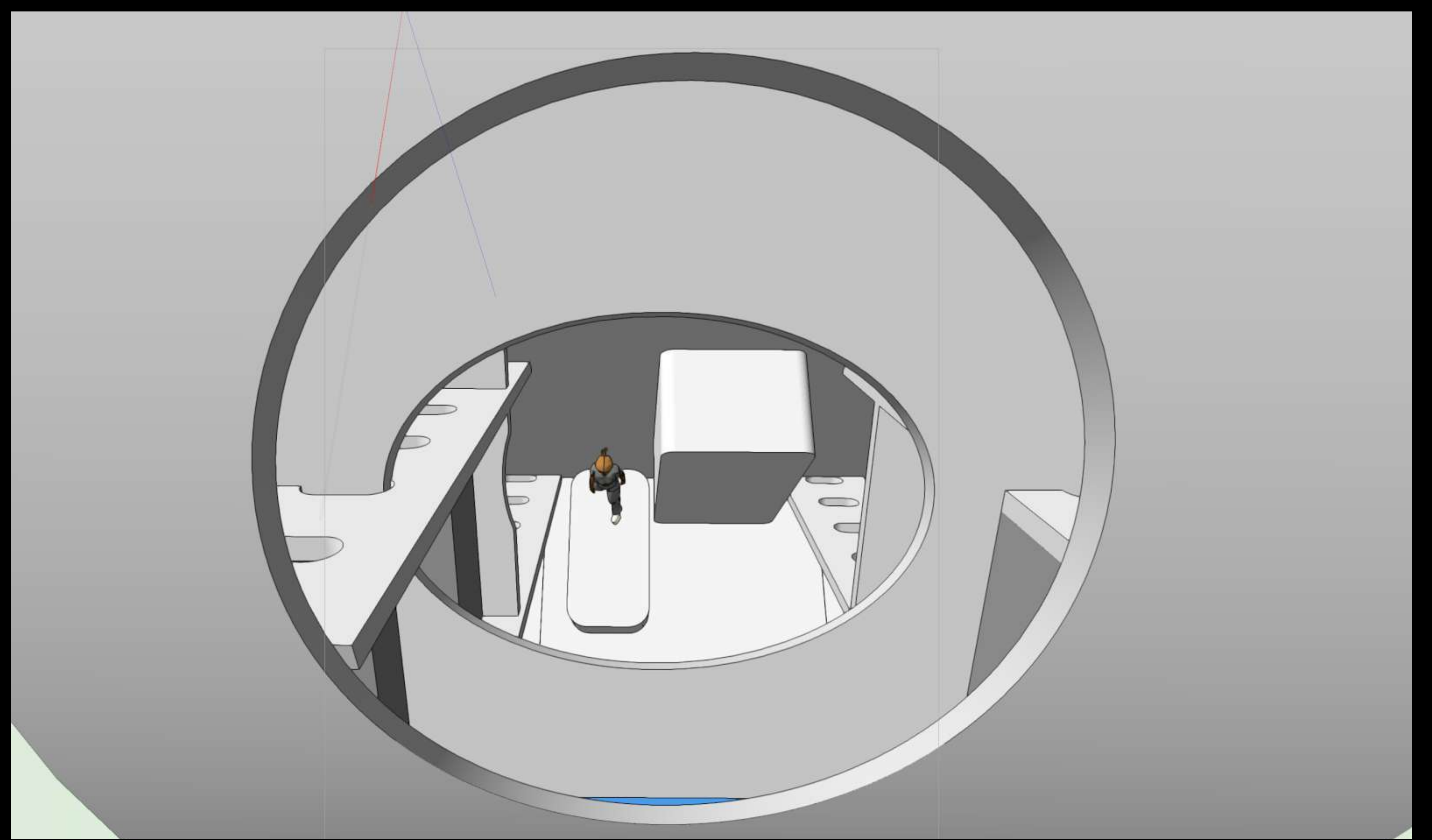
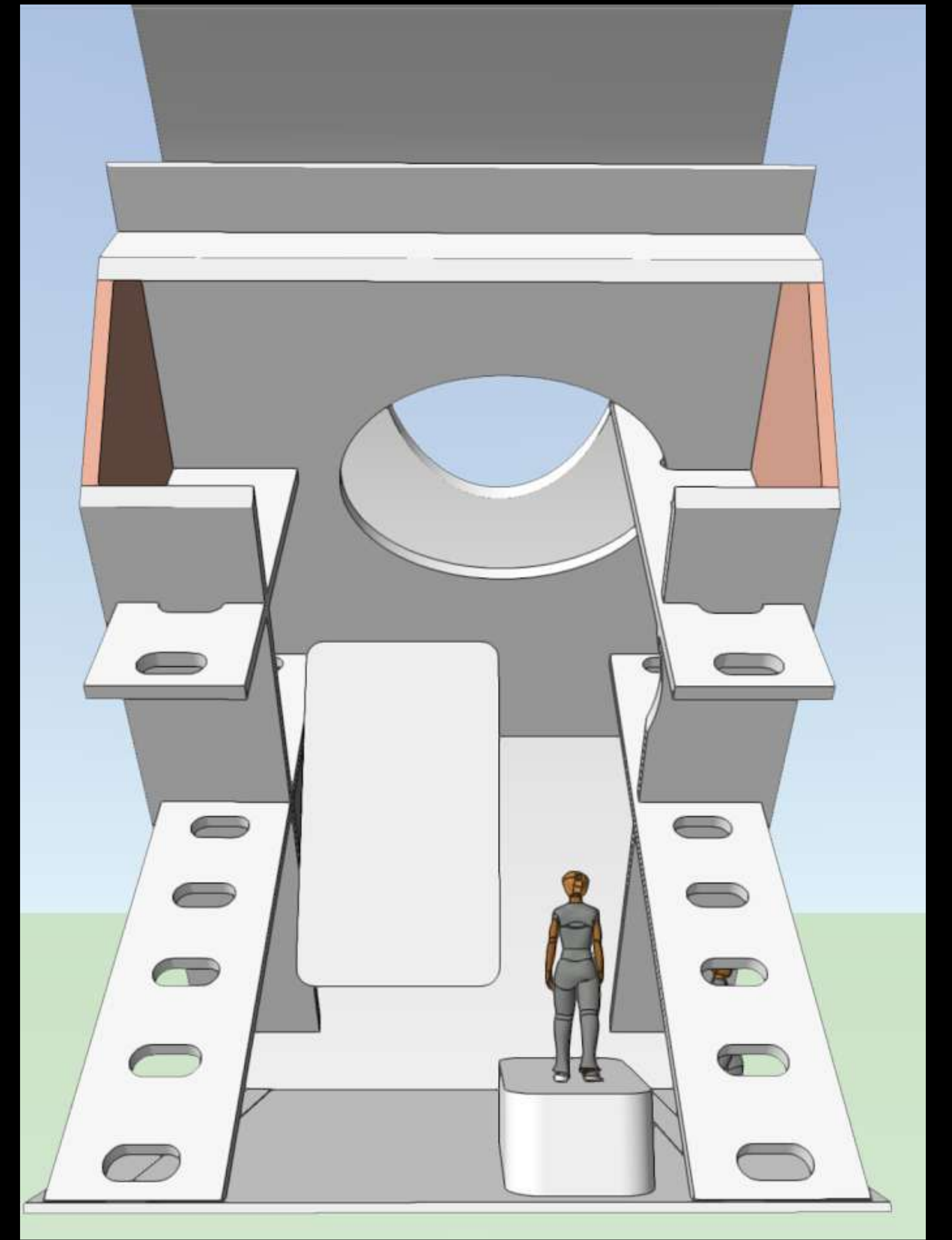
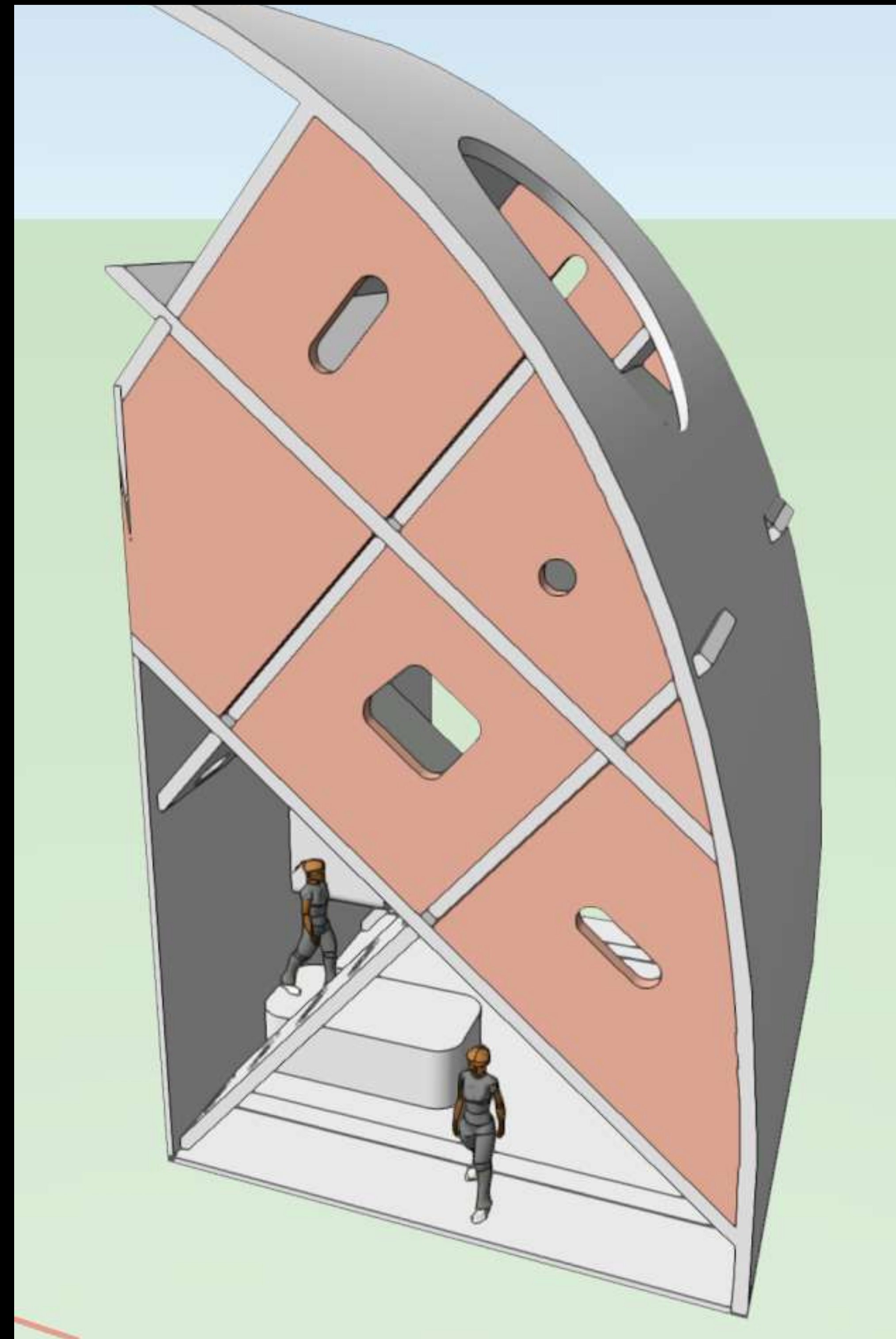
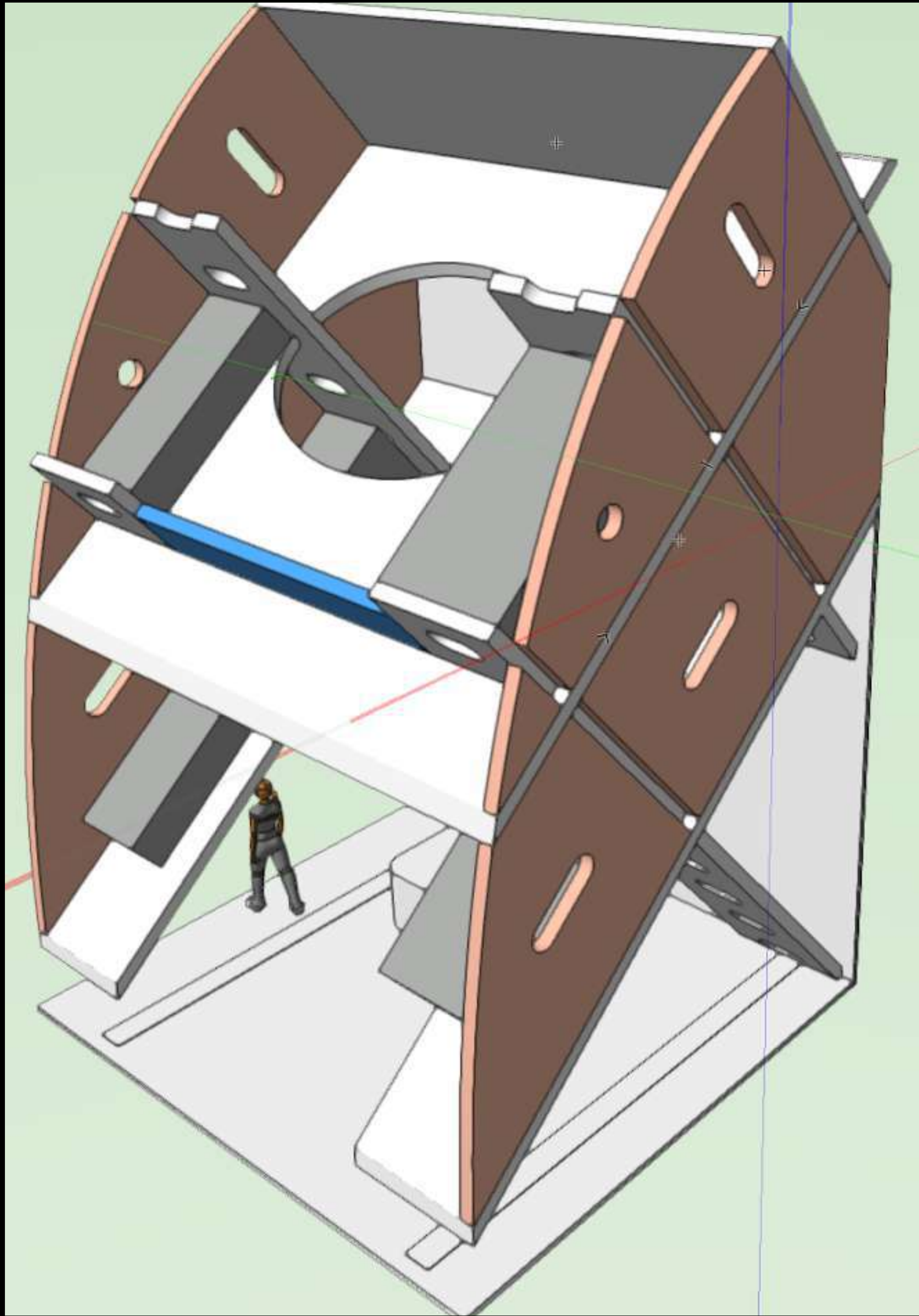
D ELEVATION
SCALE 1/4" = 1'-0"



3 SECTION
SCALE 1/4" = 1'-0"



TOP VIEW
SCALE 1/4" = 1'-0"



INT. CRUISE SHIP - HULL OF THE UNO | 3D MODEL



INT. CRUISE SHIP - HULL OF THE UNO | BUILD



INT. CRUISE SHIP - HULL OF THE UNO | BUILD



INT. CRUISE SHIP - HULL OF THE UNO | BUILD



INT. CRUISE SHIP - HULL OF THE UNO | BUILD



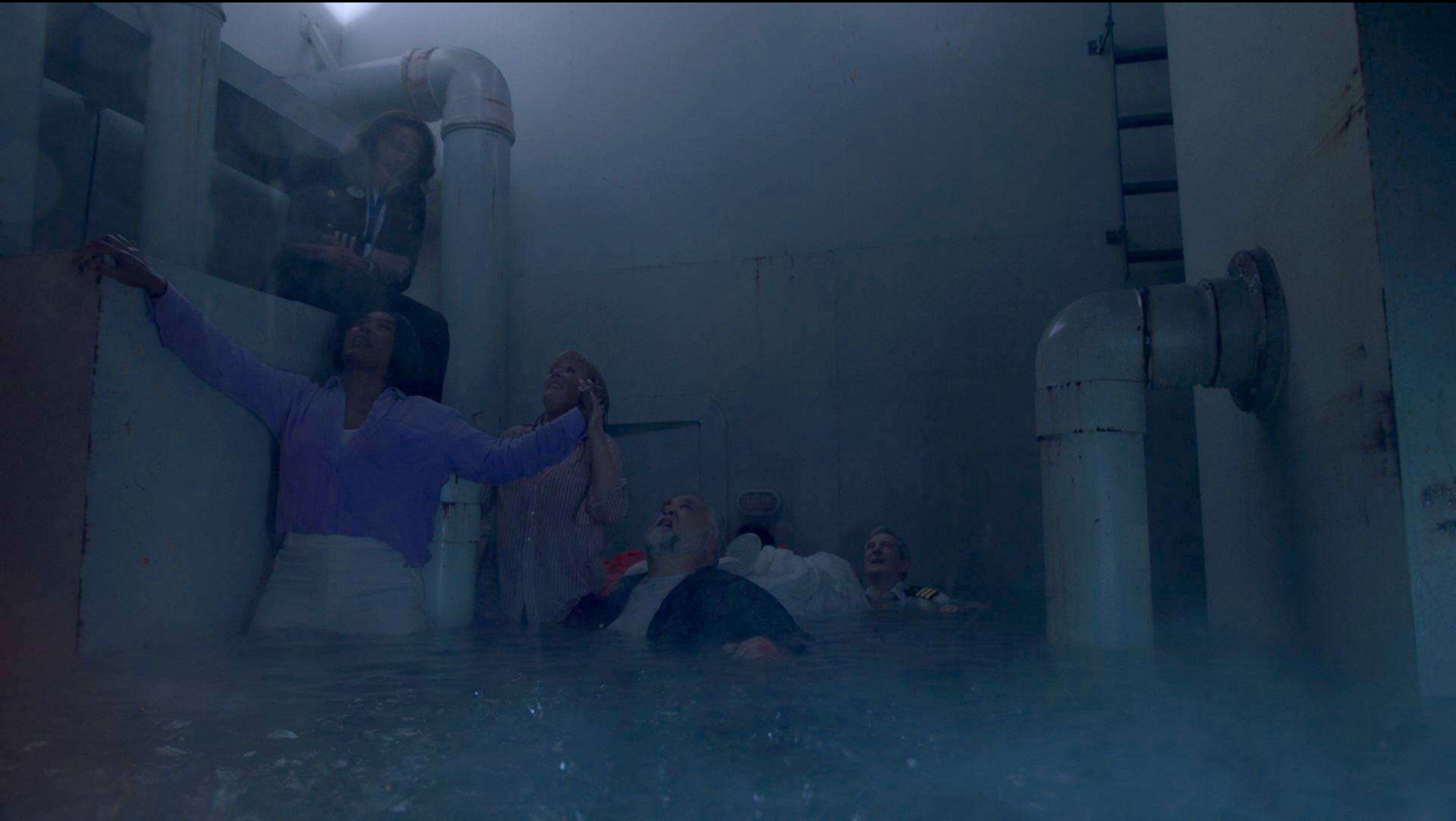
INT. CRUISE SHIP - HULL OF THE UNO | BUILD



INT. CRUISE SHIP - HULL OF THE UNO | BUILD



INT. CRUISE SHIP - HULL OF THE UNO | *STILLS*

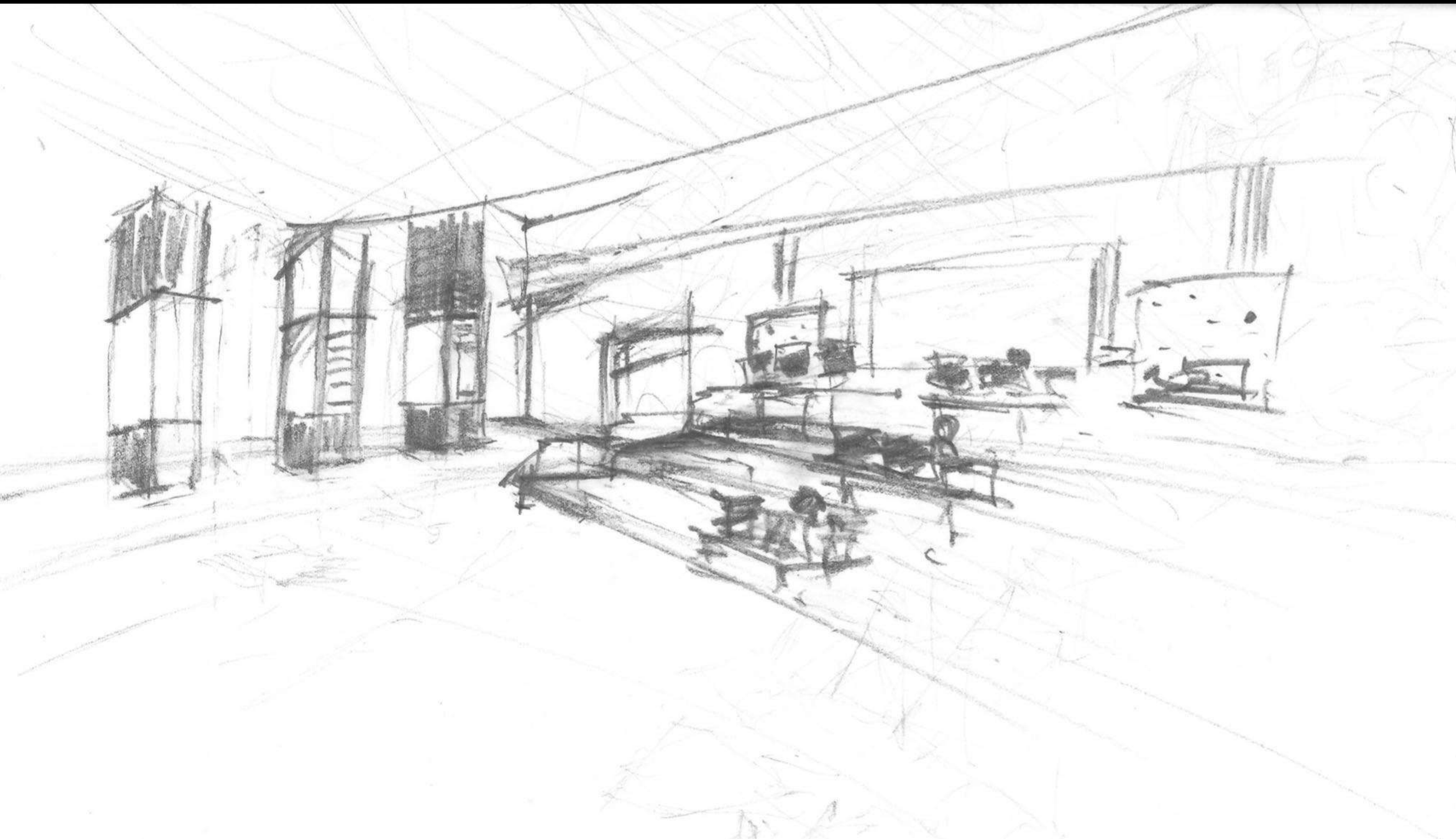


INT. CRUISE SHIP - HULL OF THE UNO | *STILLS*



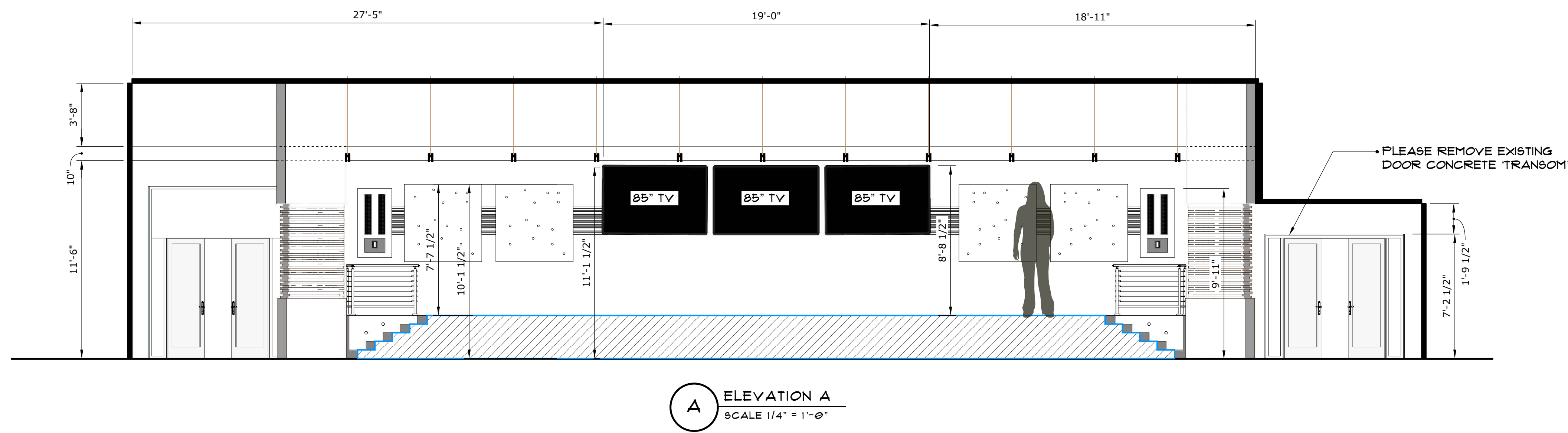
INT. CRUISE SHIP - HULL OF THE UNO | *STILLS*

INT. CALL CENTER



HATCH LEGEND:

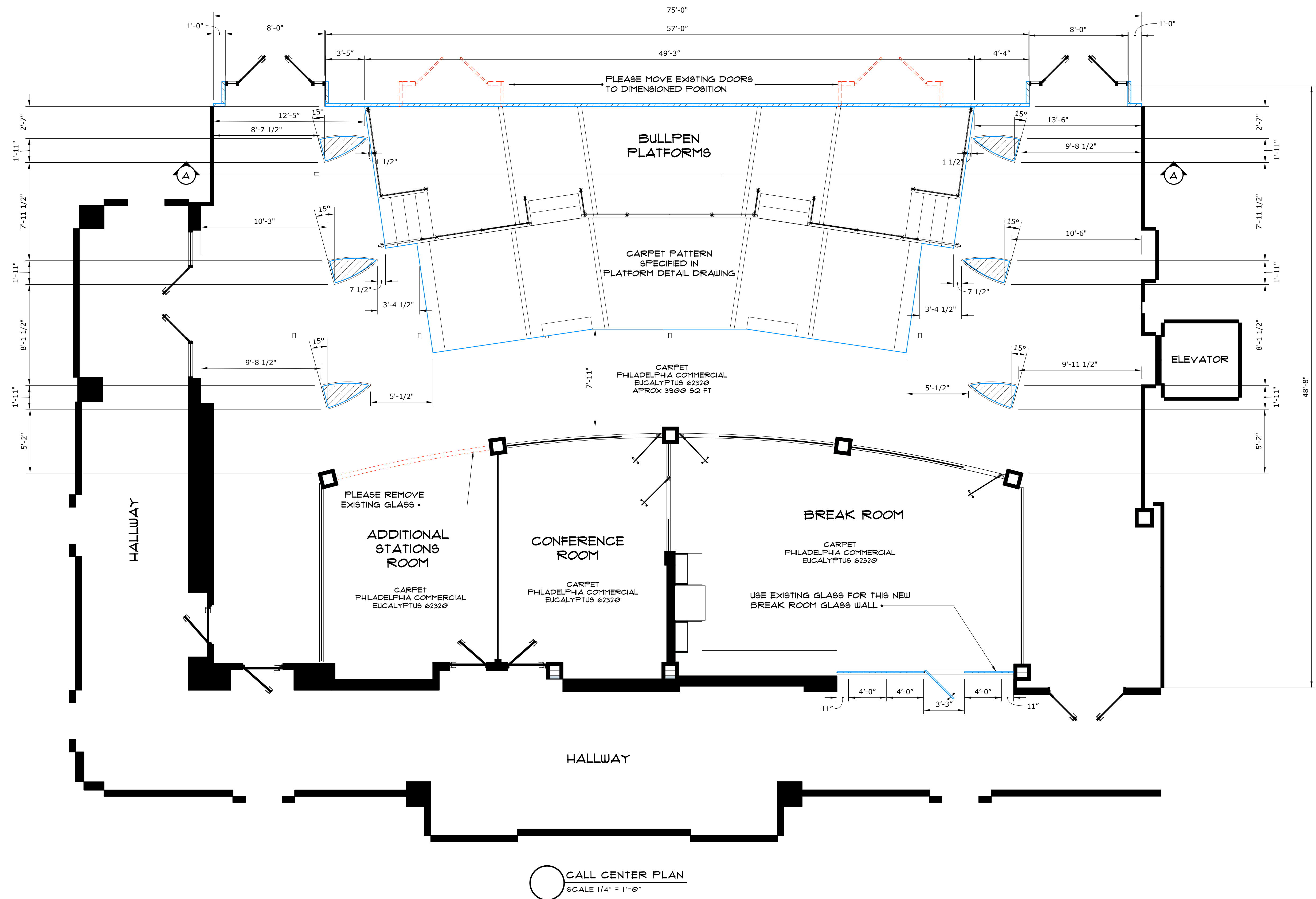
- ALREADY BUILT
- ▨ NEW BUILD
- ⋯ PLEASE MOVE OR REMOVE



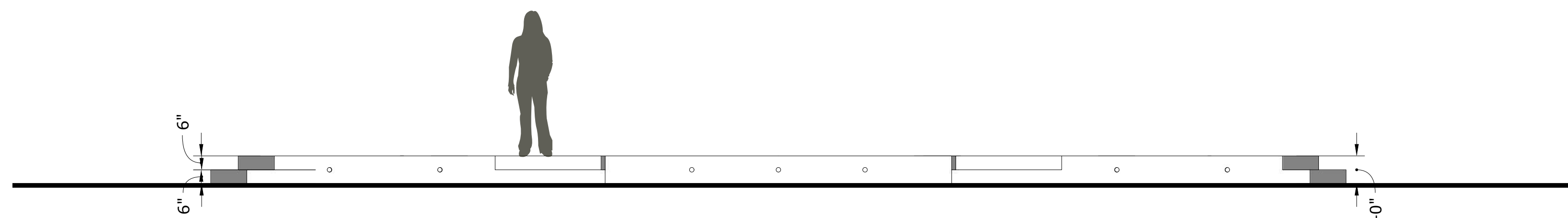
GENERAL NOTES:

PLEASE SEE ART DIRECTOR FOR FINISHES

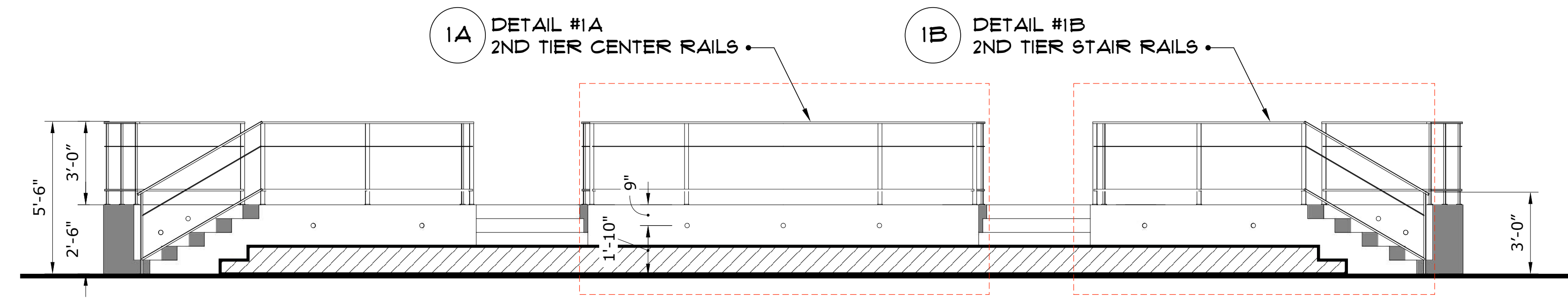
PLEASE SEE PLATFORM AND COLUMN DETAIL DRAWINGS FOR ADDITIONAL INFO.



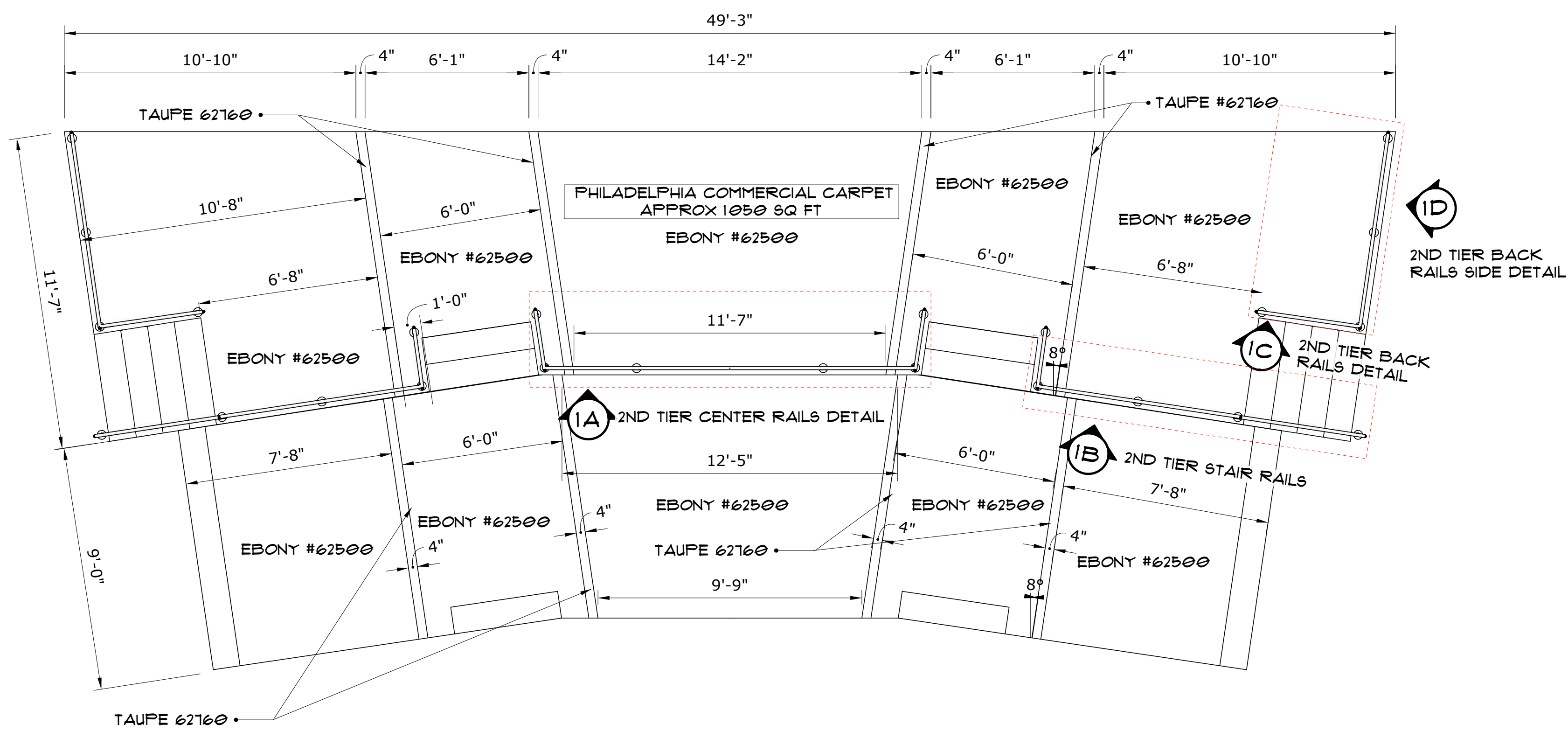
PRODUCTION DESIGNER: MARCO NIBO ART DIRECTOR: ALBERTO GONZALEZ REINA	
SET DESIGNER: ROY SANDRO CONSTRUCTION COORDINATOR: STAN FIELDS	DATE: 12/12/23
DWG: CALL CENTER PLAN & ELEVATION	SCALE: 1/4" = 1'-0"
REV: 1	DATE: 12/12/23
DESCRIPTION: CALL CENTER	PROJECT: 101
LOCATION: STAGE 6	



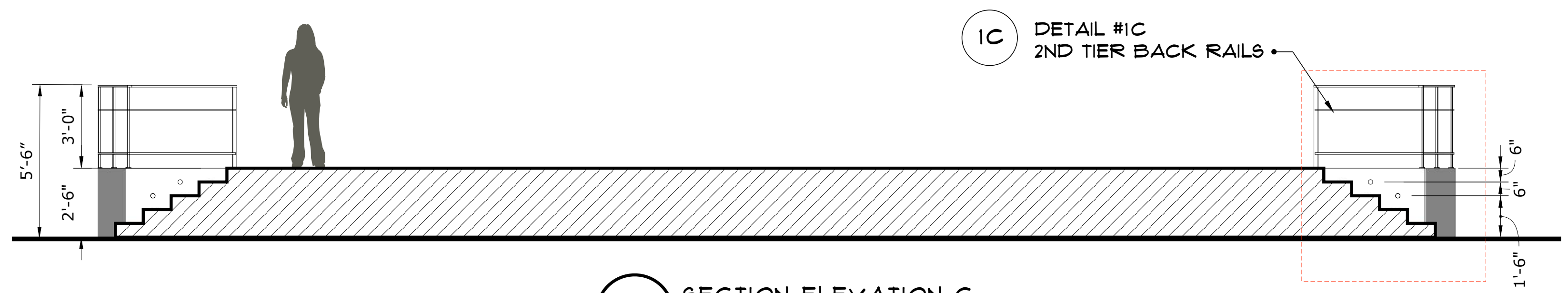
A ELEVATION A
SCALE 1/4" = 1'-0"



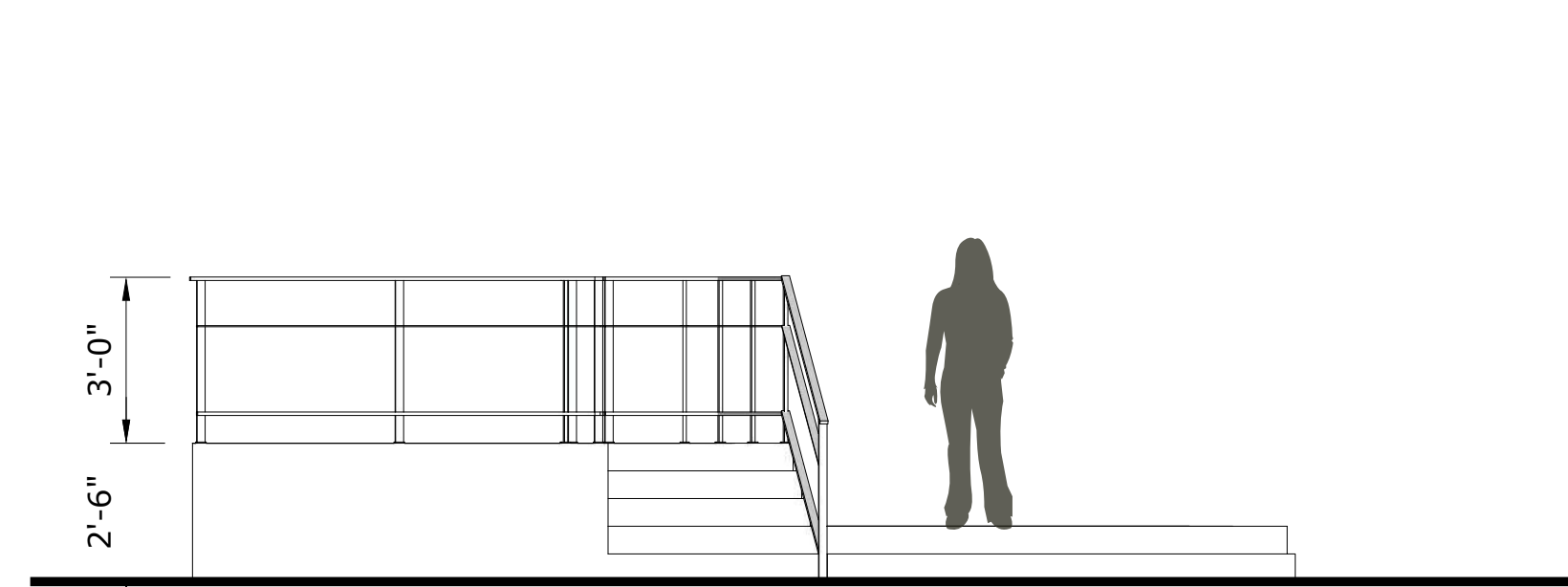
B SECTION ELEVATION B
SCALE 1/4" = 1'-0"



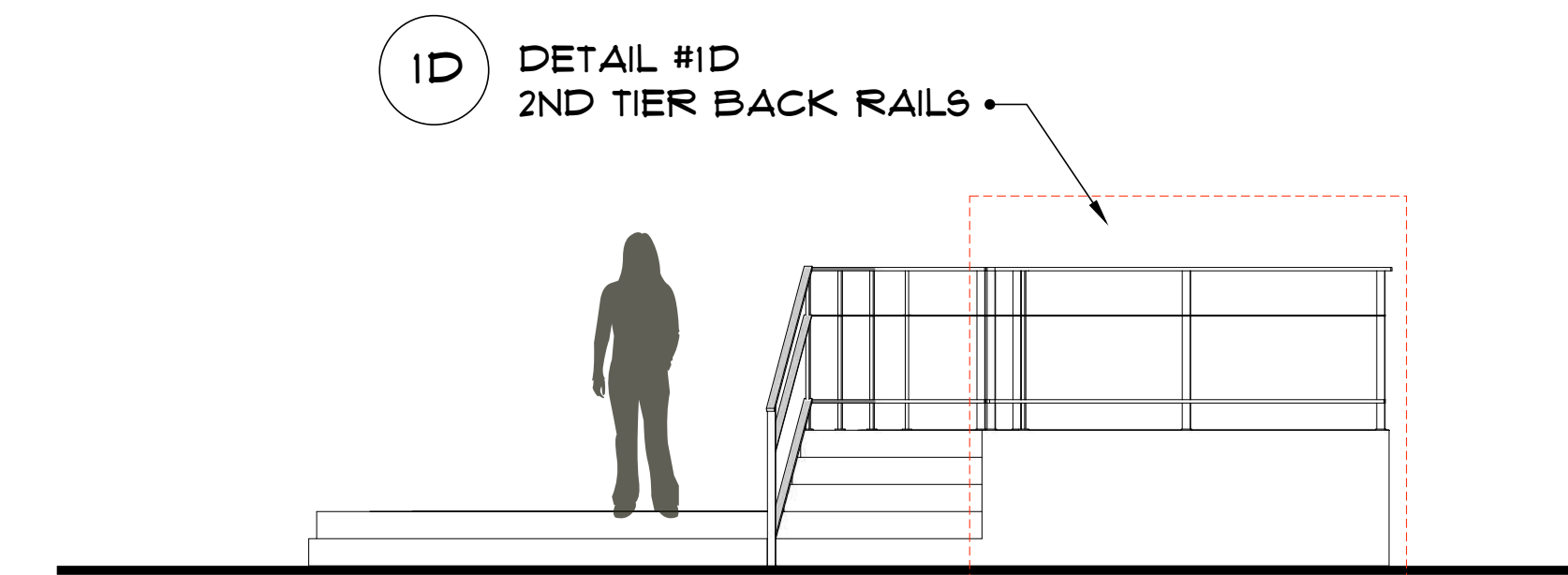
CALL CENTER PLATFORM FLOORING
SCALE 1/4" = 1'-0"



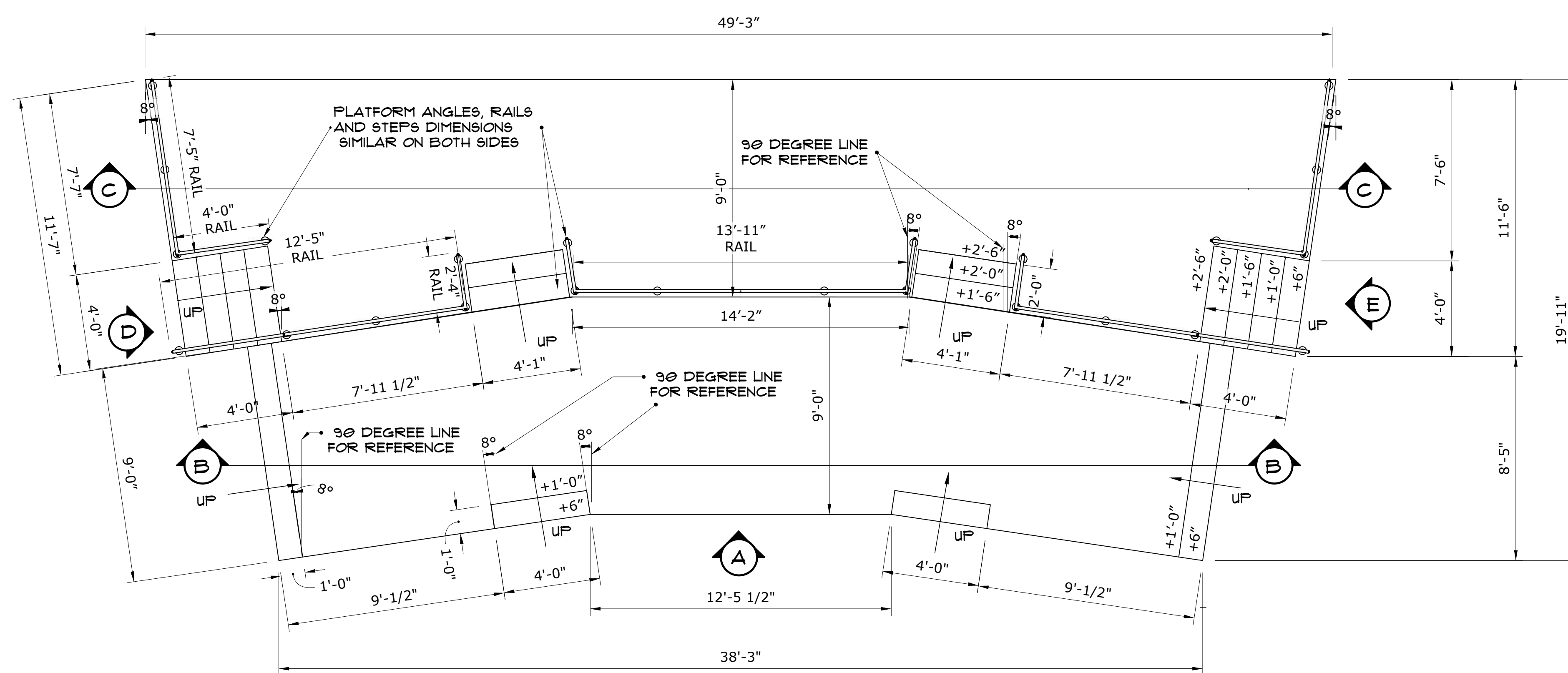
C SECTION ELEVATION C
SCALE 1/4" = 1'-0"



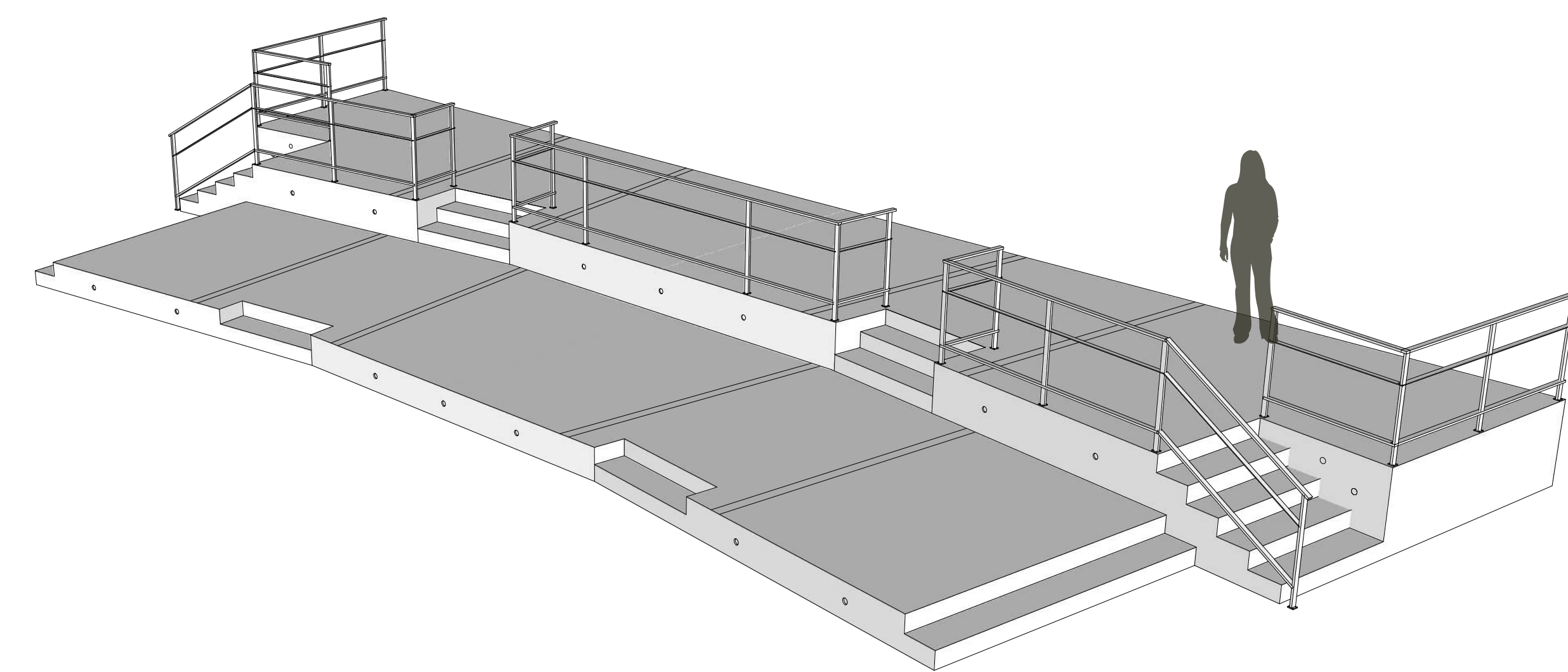
D ELEVATION D
SCALE 1/4" = 1'-0"



E ELEVATION E
SCALE 1/4" = 1'-0"

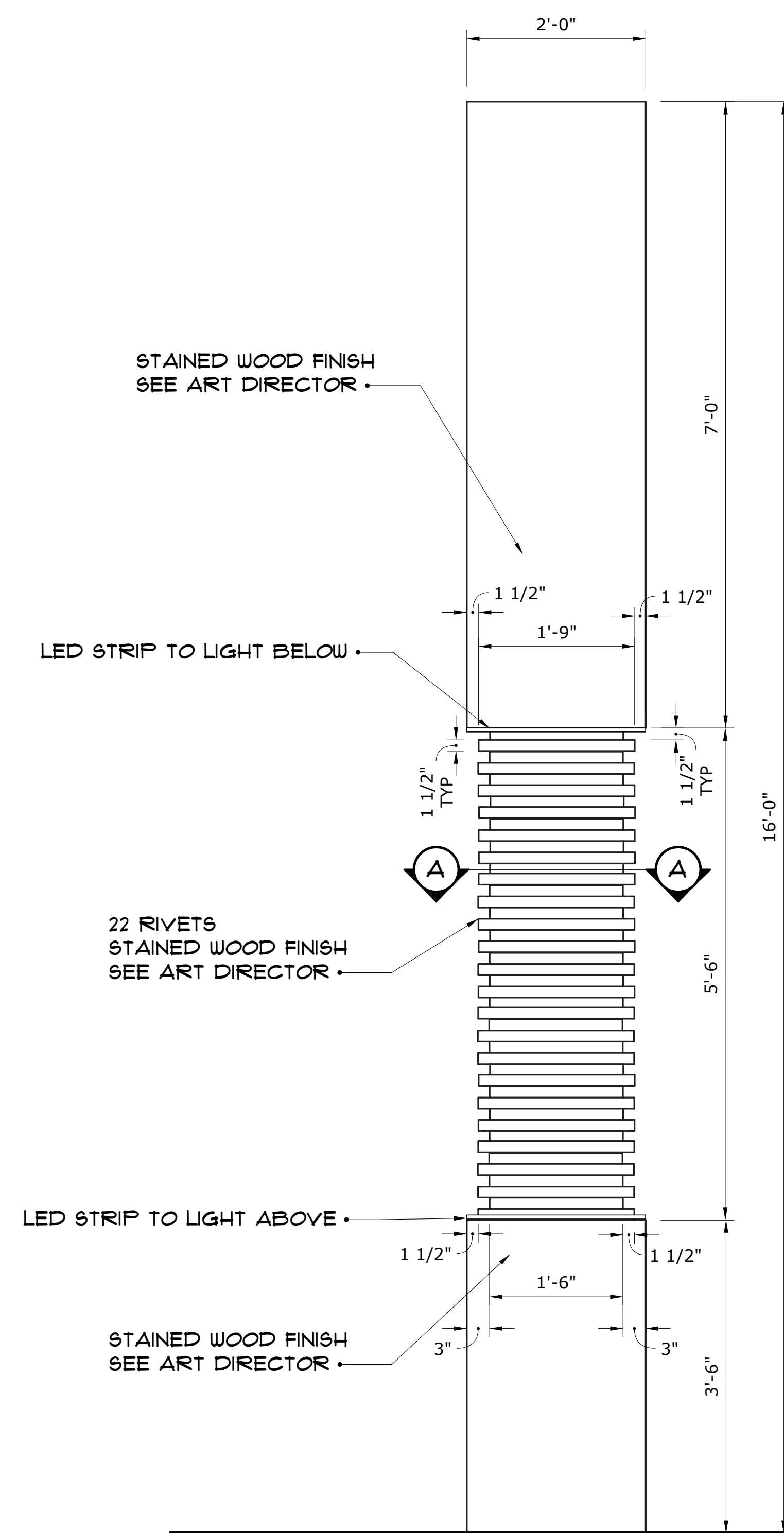


CALL CENTER PLATFORM
SCALE 1/4" = 1'-0"

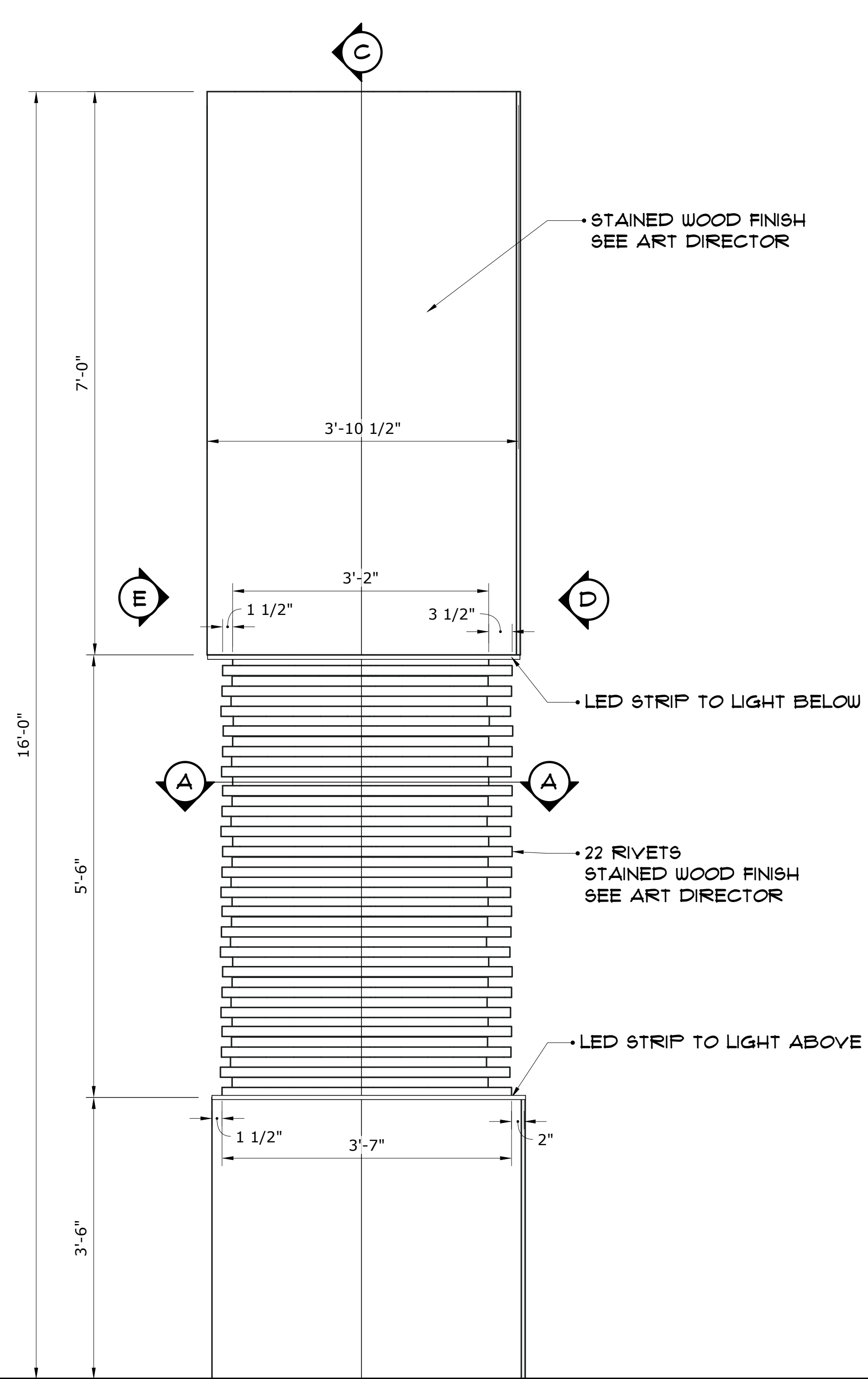


CALL CENTER PLATFORM PERSPECTIVE VIEW
SCALE 1/4" = 1'-0"

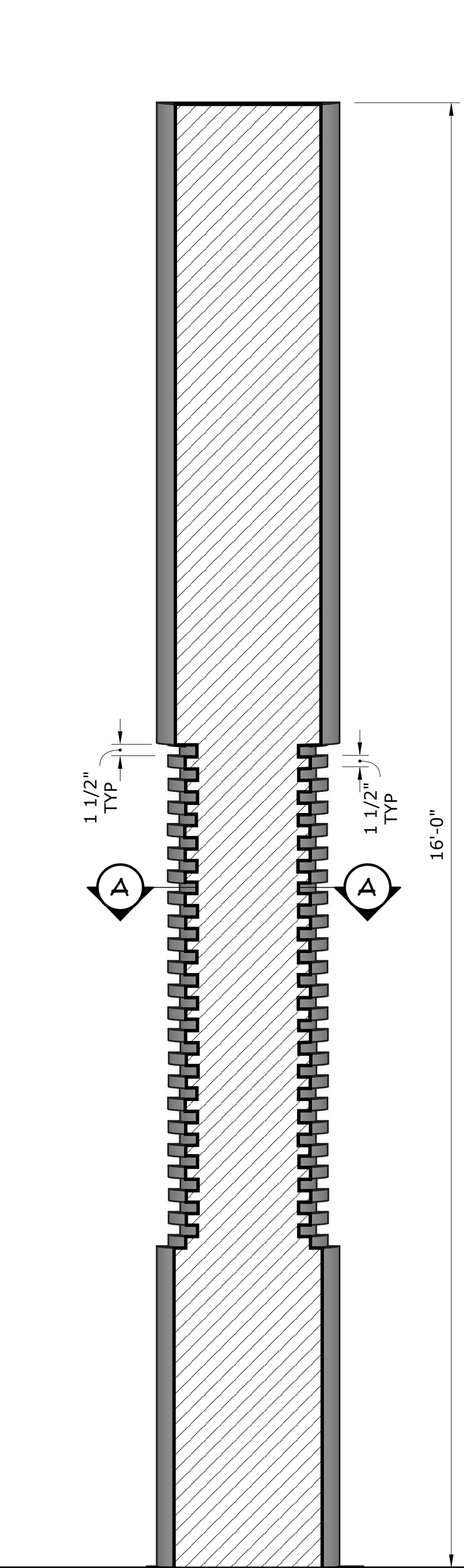
	
PRODUCTION DESIGNER: MARCO HIRO ART DIRECTOR: ALBERTO GONZALEZ REINA	
SET DECORATOR: ABBY SANCHEZ	CONSTRUCTION COORDINATOR: STAR FIELDS
DWG BY: AT	SCALE: AS NOTED
EPISODE TOP	DATE: 12/11/23
12/12/23	12/14/23
LOCATION: STAGE 6	
DWG # 1	OF



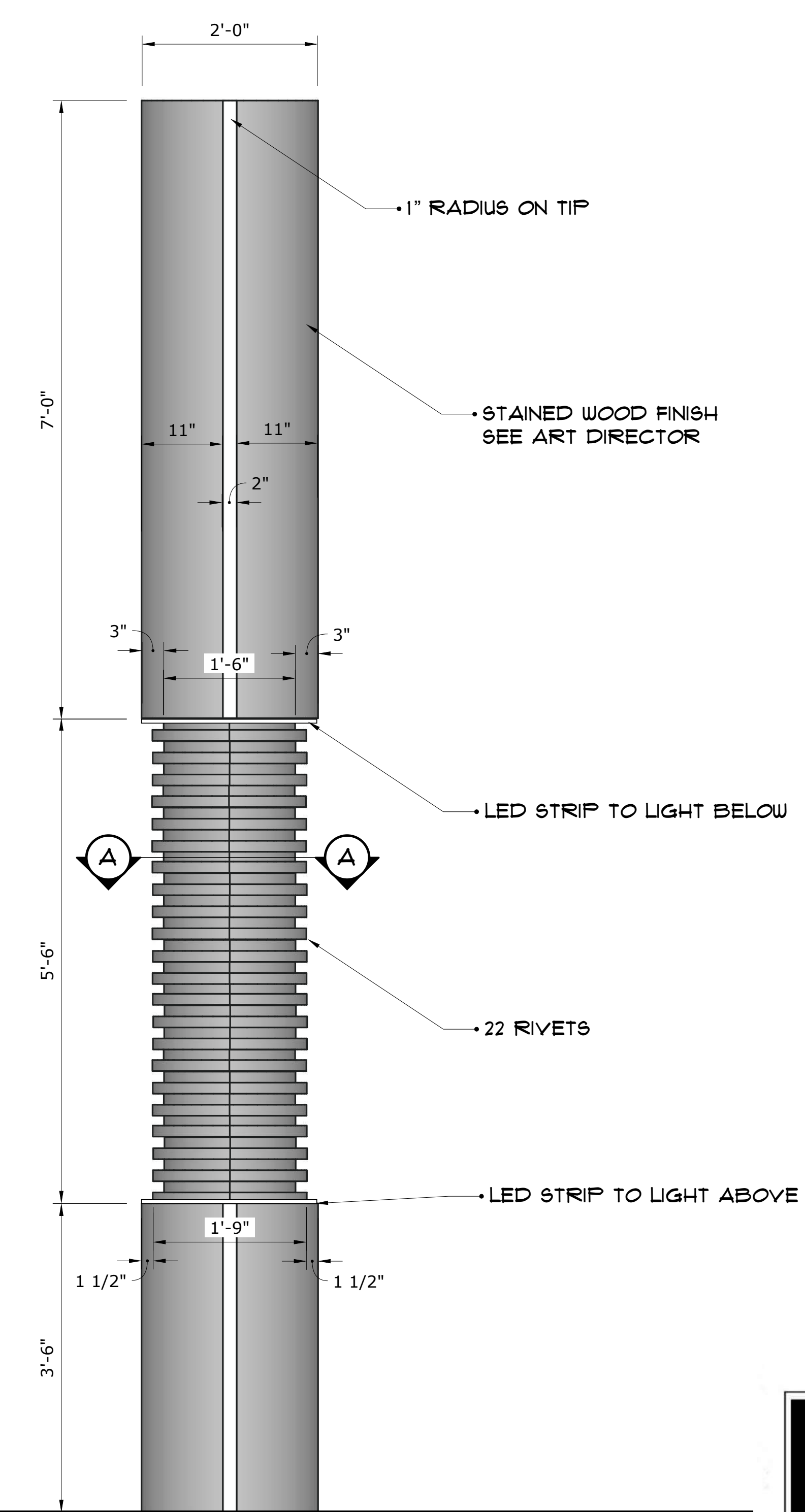
E COLUMN LEFT VIEW
SCALE 3/4" = 1'-0"



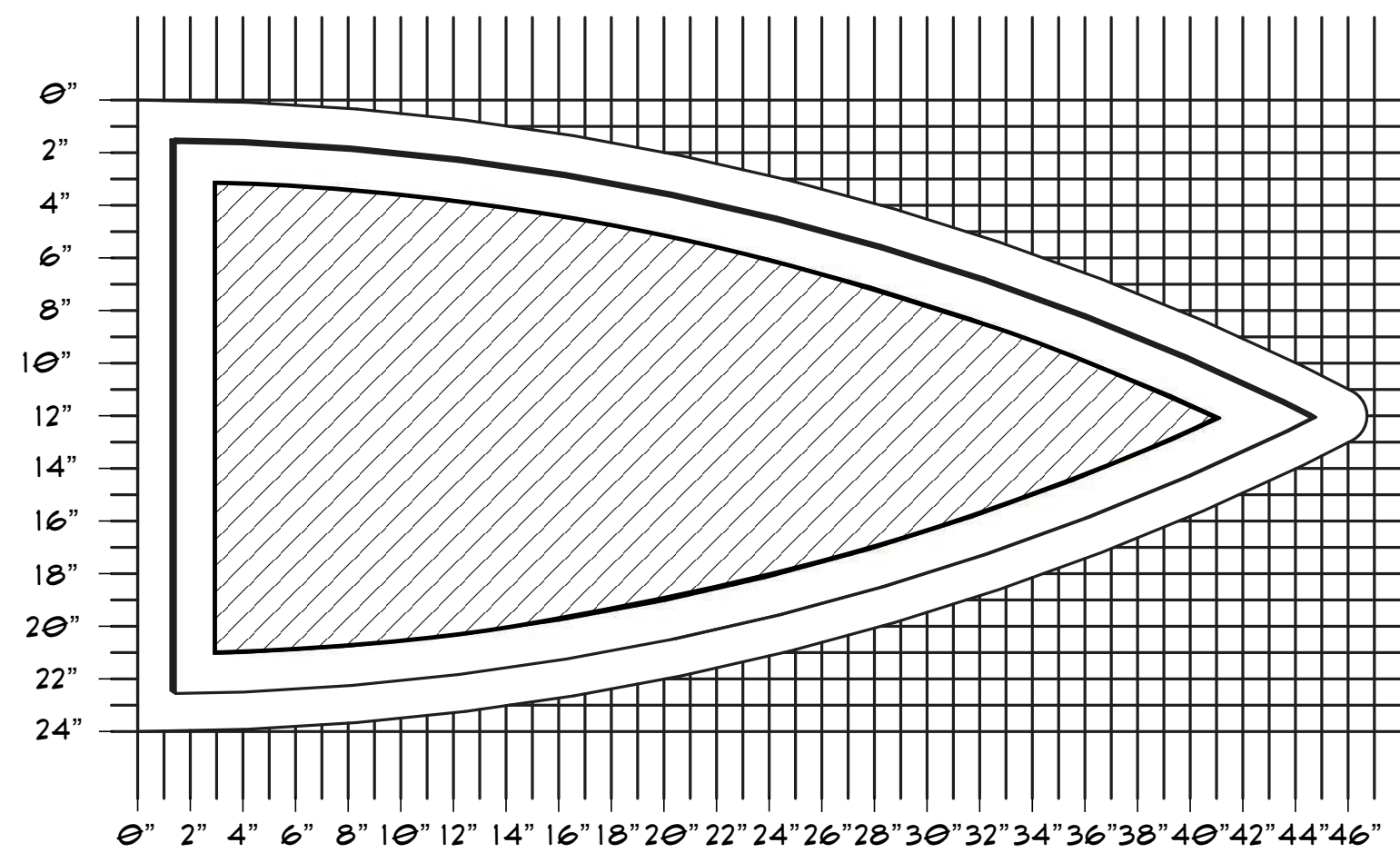
B COLUMN FRONT VIEW
SCALE 3/4" = 1'-0"



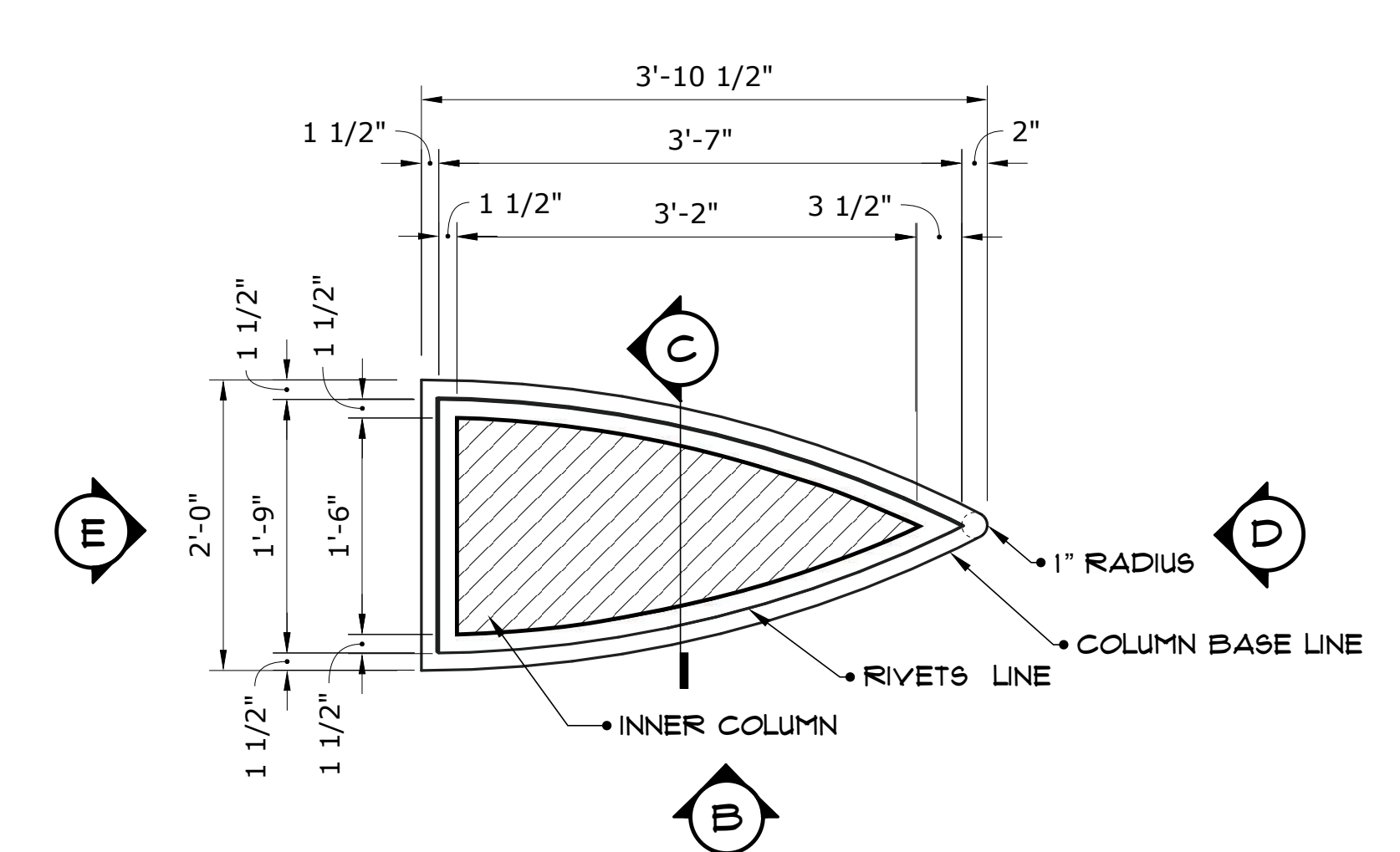
C COLUMN SECTION VIEW
SCALE 3/4" = 1'-0"



D COLUMN RIGHT VIEW
SCALE 3/4" = 1'-0"



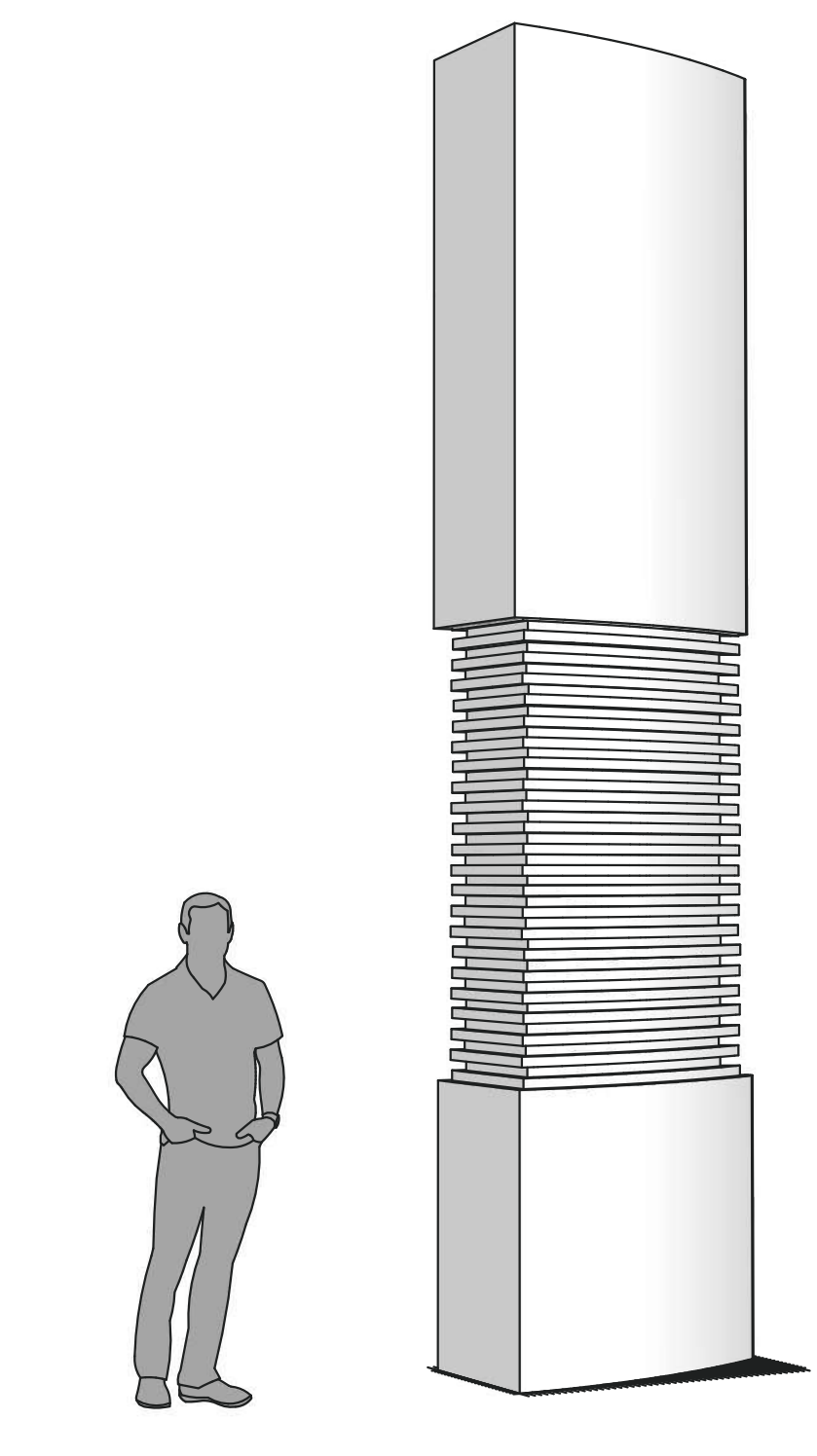
A PLAN SECTION VIEW CURVES GRID
SCALE 1 1/2" = 1'-0"



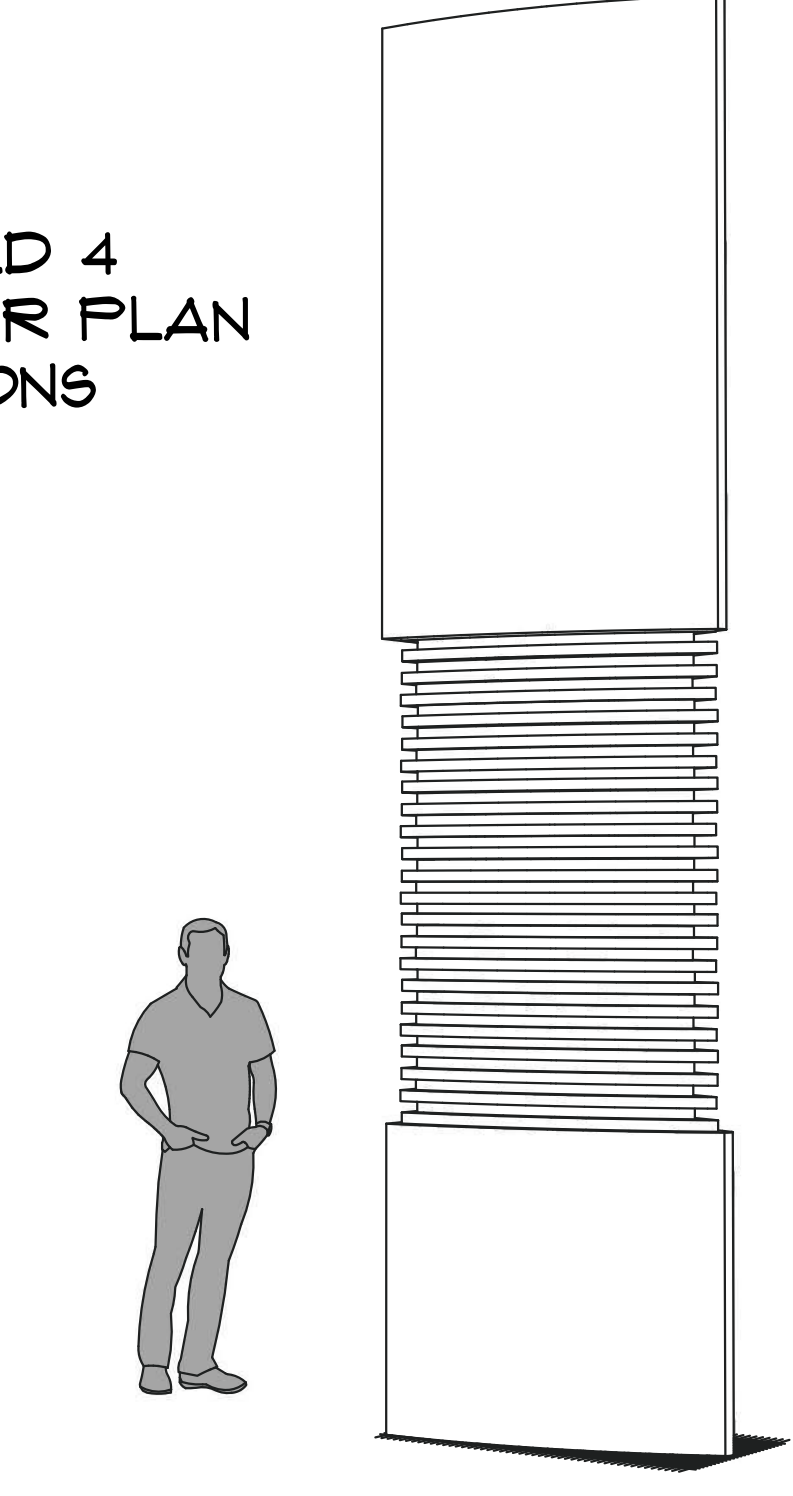
A PLAN SECTION VIEW
SCALE 3/4" = 1'-0"

GENERAL NOTES:
-SEE ART DIRECTOR FOR ALL FINISHES

PLEASE BUILD 4
SEE CALL CENTER PLAN
FOR POSITIONS



16" COLUMN PERSPECTIVE VIEW 1



16" COLUMN PERSPECTIVE VIEW 2

CALIFORNIA 9-1-1 316581-1	
PRODUCTION DESIGNER: MARCO HIRO SET DECORATOR: ABBY SANFORD DWG BY: AT DWG NO: 16' COLUMN DETAIL	ART DIRECTOR: ALBERTO GONZALEZ REINA CONSTRUCTION COORDINATOR: STAR FIELDS SCALE: AS NOTED DATE: 11/28/23
DWG NO: 1 SET: CALL CENTER LOCATION: STAGE 6	OF: 2





INT. CALL CENTER



ART DEPARTMENT ASSISTANT **IZZIE MATTOX**

SET DESIGNER **ANELISA TORRUELLA**
JIARUI BAI

ASSISTANT ART DIRECTOR **MARC HAWSON**

ART DEPARTMENT COORDINATOR **SHERLING GARCIA**

GRAPHIC DESIGNER **MICHELLE MACE**

ART DIRECTOR **ALBERTO GONZALEZ-REYNA**

SET DECORATOR **ABIGAIL SANFORD**

PRODUCTION DESIGNER **MARCO NIRO**

SEASON 7

