

I.S.S.

INTERNATIONAL SPACE STATION

THE WAR ON EARTH WILL BE DECIDED IN SPACE.





PRODUCTION DESIGNER
GEOFF WALLACE

ART DIRECTOR
KEVIN HARDISON

SET DECORATOR
KEVIN PIERCE

SET DESIGNER
GLENN RIVERS

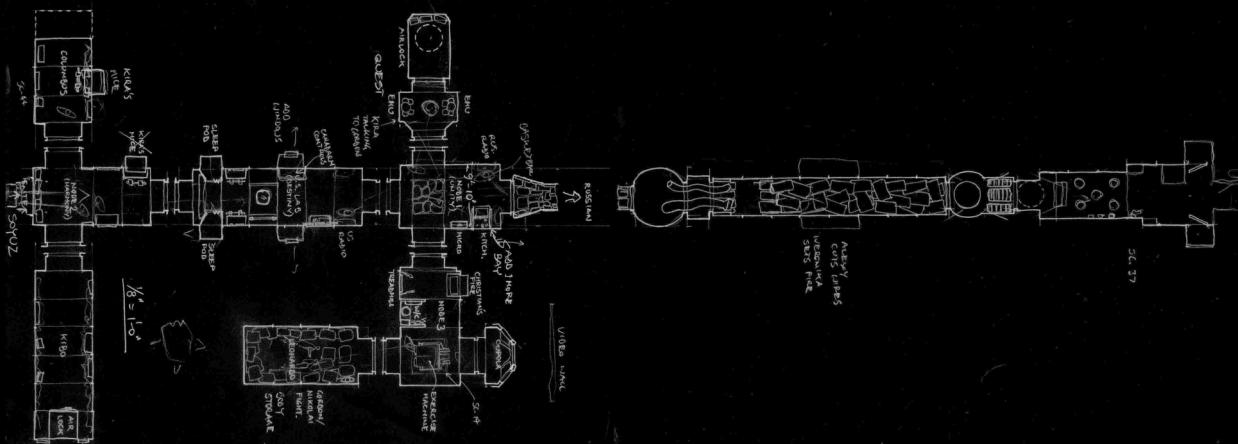
SET DESIGNER
JEANETTE KIM

ART DEPT. COORDINATOR
GLORIA CLARK

GRAPHIC ARTIST
BRANDON ARRINGTON

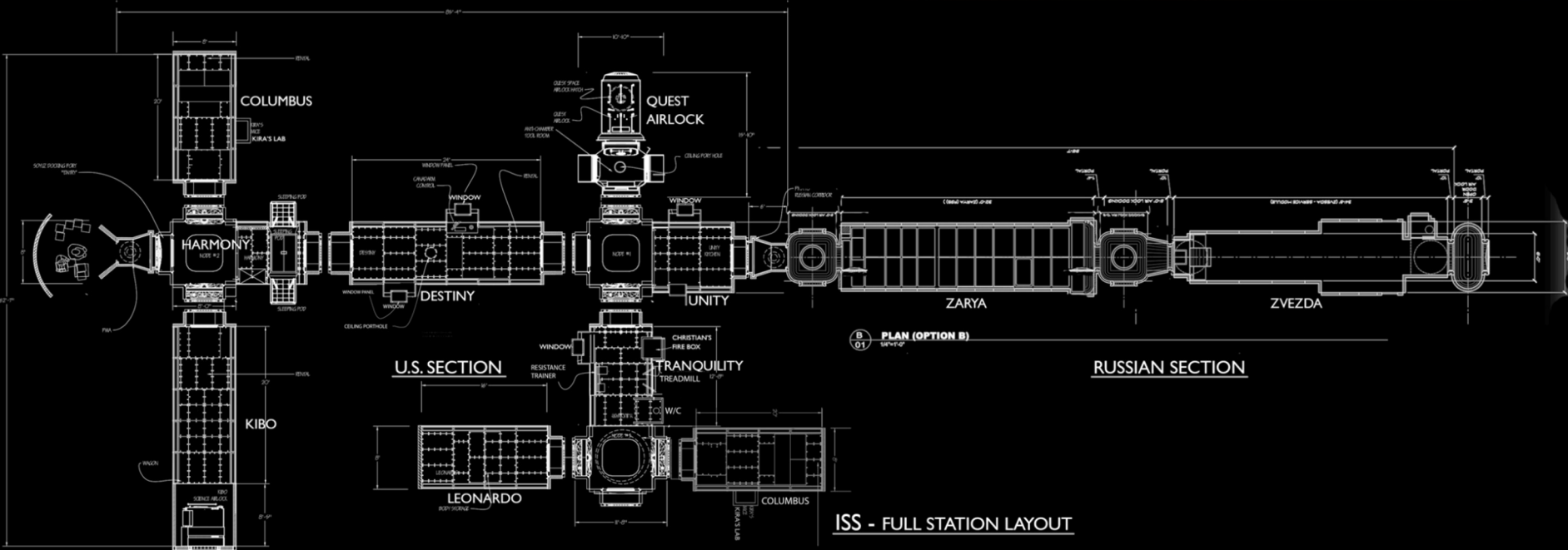
ART DEPT. P.A.
MICHELLE LIVERS

CONSTRUCTION COORNINATOR
TOM JONES JR.



ORIGINAL SKETCH PLANS FOR FIRST DIRECTOR MEETING

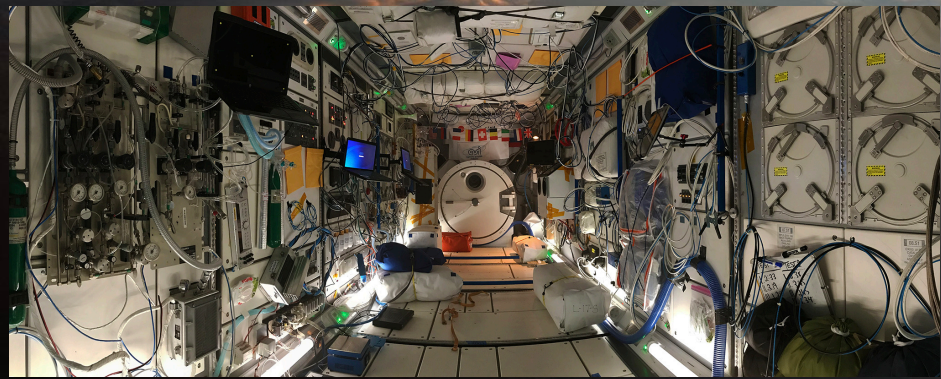
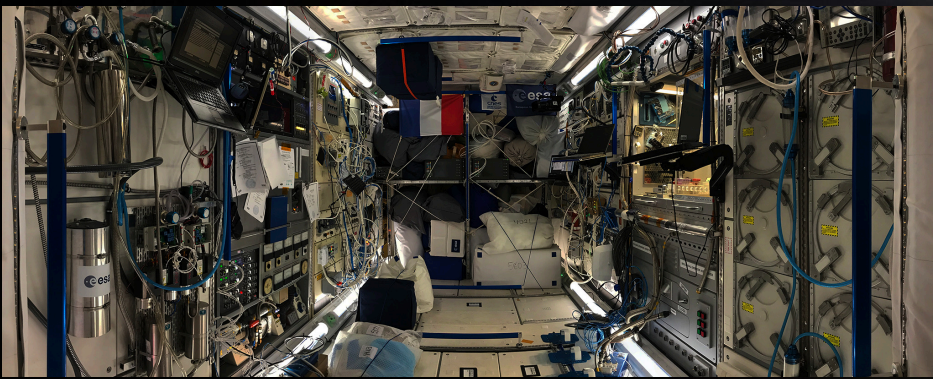
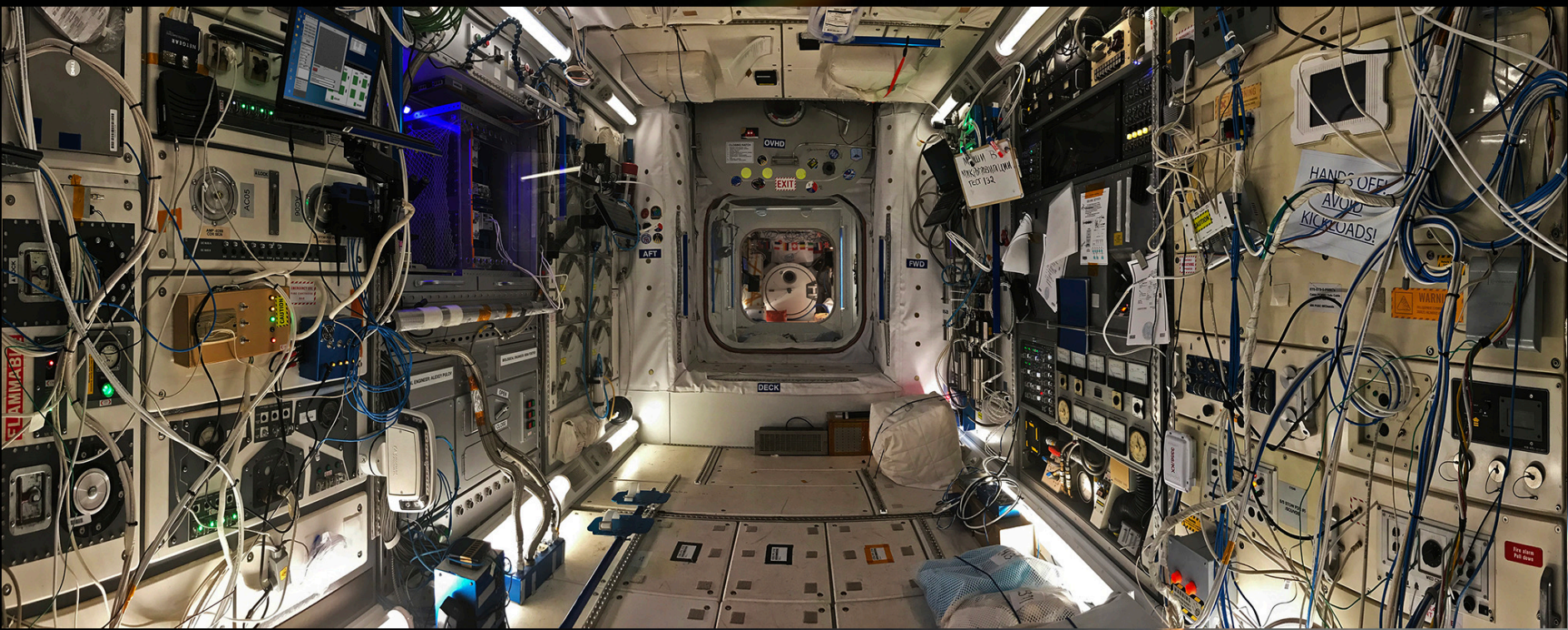
Shot entirely on stage in Wilmington NC during the height of Covid and with a shortened prep of only seven weeks. We built the ISS as two separate sets, with the Russian section shot first while the US section was being finished on another stage. All the modules in the US section were built on wheels so that entire set pieces rolled away to allow FX rigging trusses access to the center of the set. This also allowed us to continue dressing sets at one end of the stage and roll them into place when needed for shooting.



ISS - FULL STATION LAYOUT



US MODULES: DESTINY & HARMONY



INTL MODULES: COLUMBUS AND KIBO

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TO

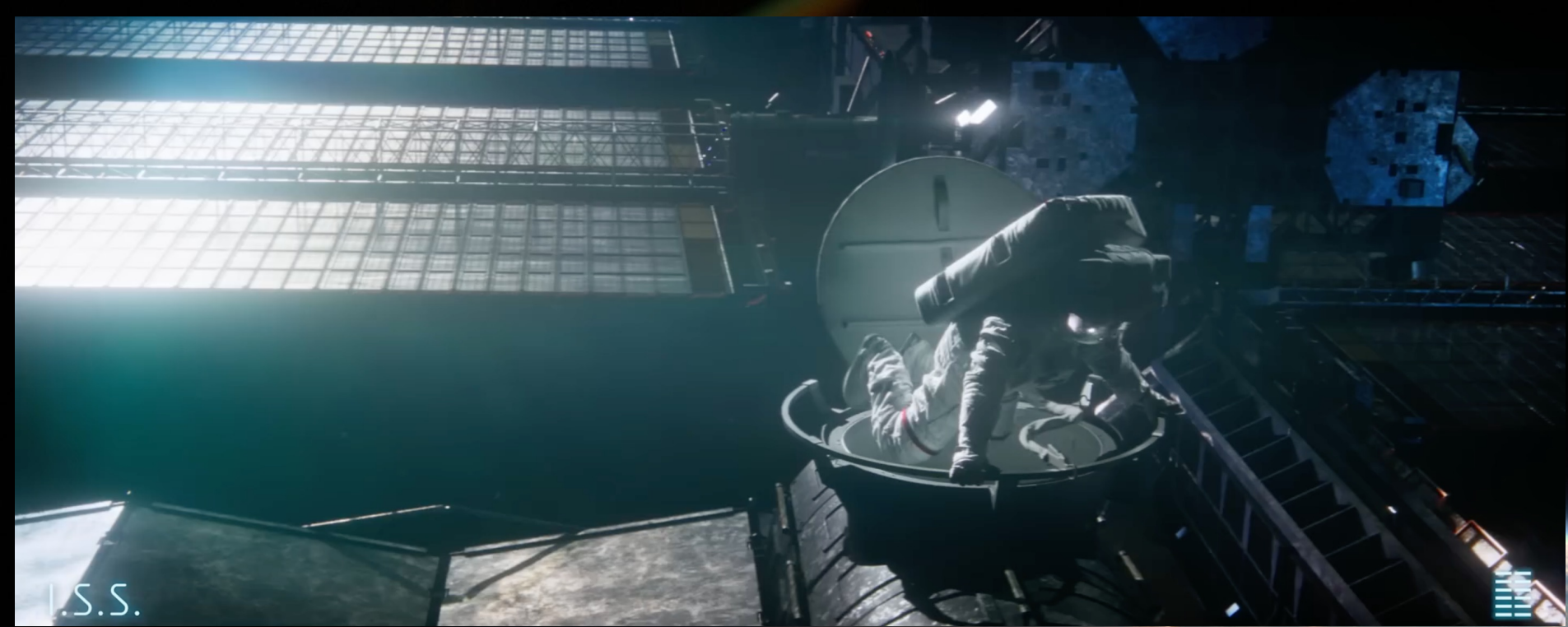


US MODULES: UNITY & TRANQUILITY



RUSSIAN MODULES: ZVEZDA & ZARYA

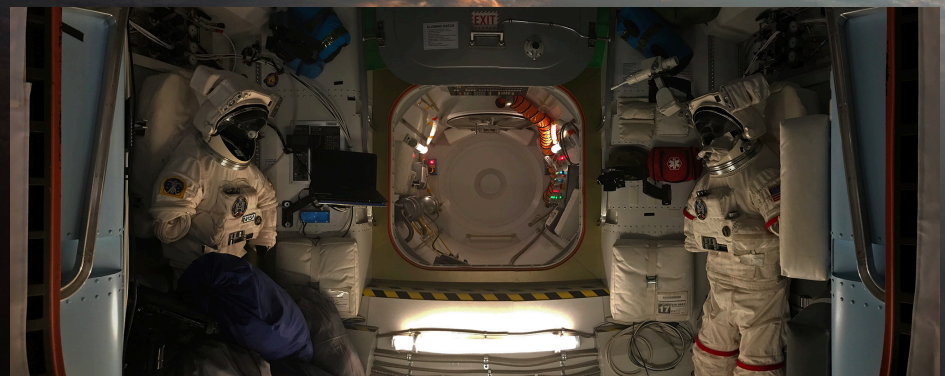
Zarya was built on its side so the crew didn't have to walk over the rubbish on the floor



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QUEST AIRLOCK





INSIDE THE SOYUZ



THANKS FOR HAVING A LOOK..... YOU'RE THE BESTEST!