

PEACEMAKER



 STUDIOS

NEW SEASON
AUG 21



PRODUCTION DESIGN BY KALINA IVANOV

THE TEAM

PRODUCTION DESIGNER - KALINA IVANOV

SUPERVISING ART DIRECTOR - DREW MONAHAN

ART DIRECTOR - REBECCA RUNYON

ART DIRECTOR - ASHLEY FIDALGO FOGLEMAN

ART DIRECTOR - BRITTANY HIDES

ASST. ART DIRECTOR - EMEMOFON IMOH

SET DESIGNER - ENNA CHOW

SET DESIGNER - JUSTIN TRUDEAU

SET DESIGNER - CHRISTOPHER ARNOLD

LEAD GRAPHIC DESIGNER - JENN MOYE

GRAPHIC DESIGNER - ANDI DENNEY

GRAPHIC DESIGNER - SARA CORRAL

ILLUSTRATOR - HUGH SICOTTE

ILLUSTRATOR - PAT PRESLEY

ILLUSTRATOR - SCOTT DAVIS

STORYBOARD ARTIST - WESLEY SIPMKINS

STORYBOARD ARTIST - SHERMAN KEW

ART DEPT. COORDINATOR - JESSICA GRIT

SCENIC ARTIST - GREG MONTCRIEF

SCENIC FOREMAN - MATTHEW CISNEROS

PAINT LOCATION FOREMAN - KAYLA DOLES

PROPMASTER - JAMES B. BROTHERS

SET DECORATOR - ANDREA DOYLE

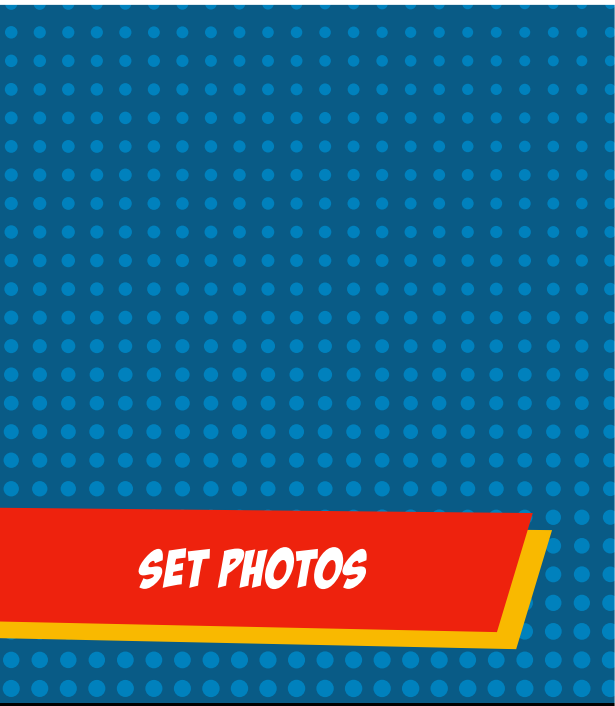
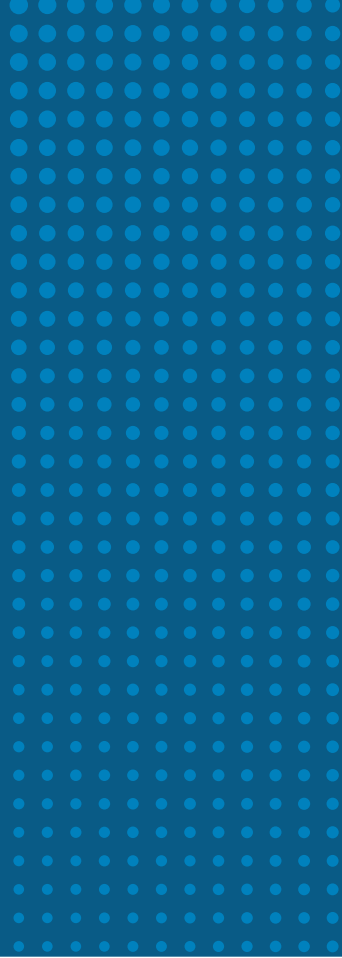
PEACEMAKER



OPENING DANCE NUMBER



CONCEPT BY SCOTT DAVIS



SET PHOTOS



**KRANK
TOY STORE**

KRANK  **TOYS**

Dental Implants
Dr. Chip Cannon 252-6893



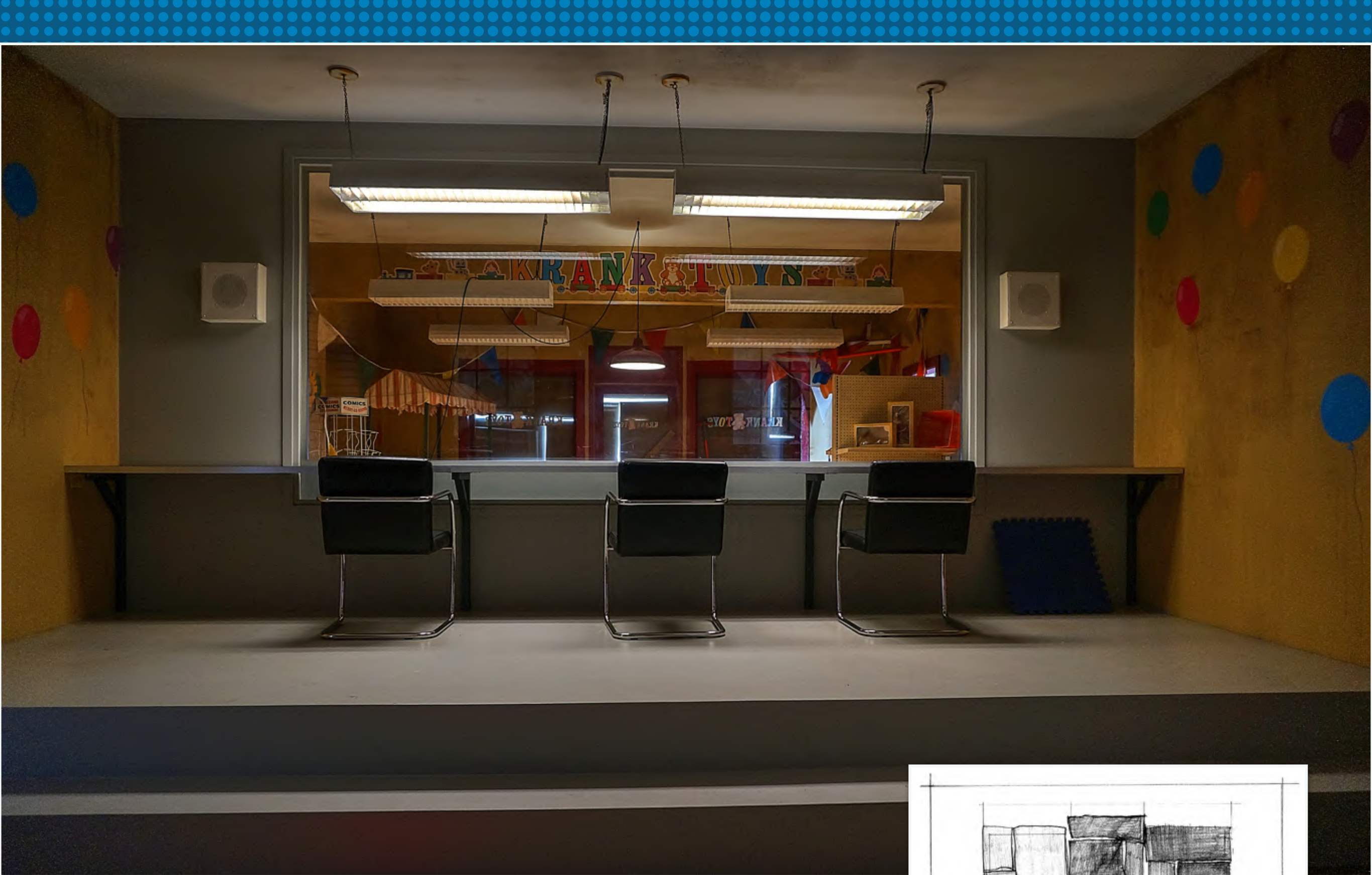
INT. KRANK - CONCEPT BY HUGH SICCOTE



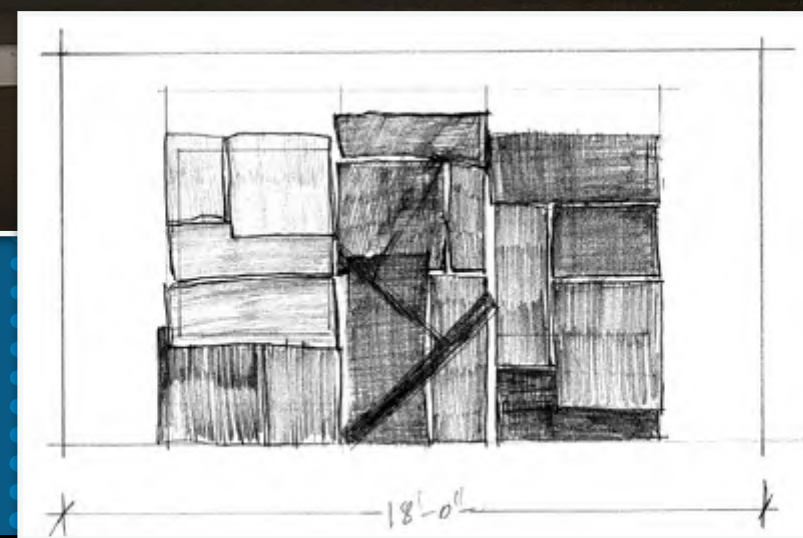
INT. KRANK - CONCEPT BY HUGH SICCOTE



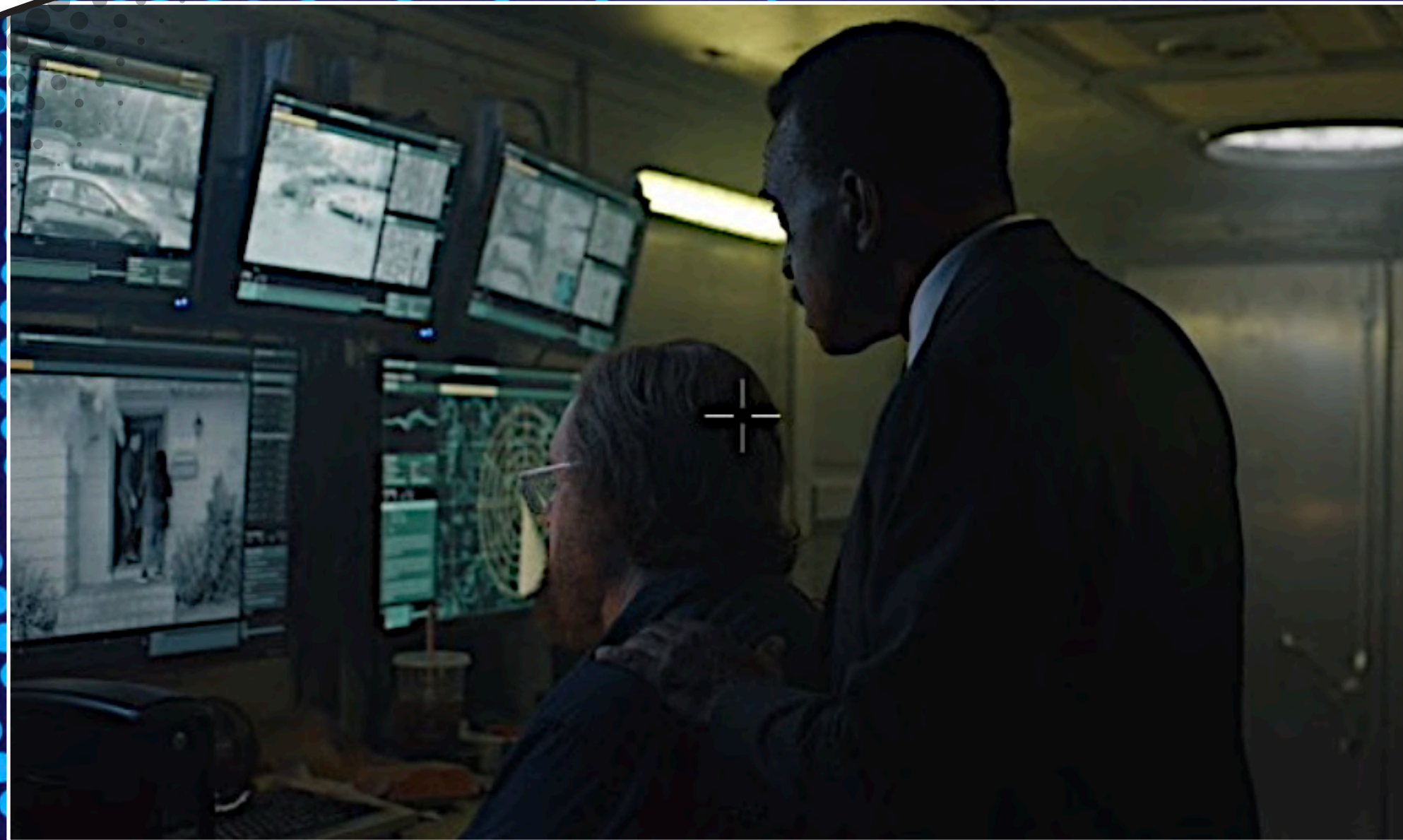
INT. KRANK - SET PHOTO



INT. KRANK - SET PHOTO



MOBILE UNIT



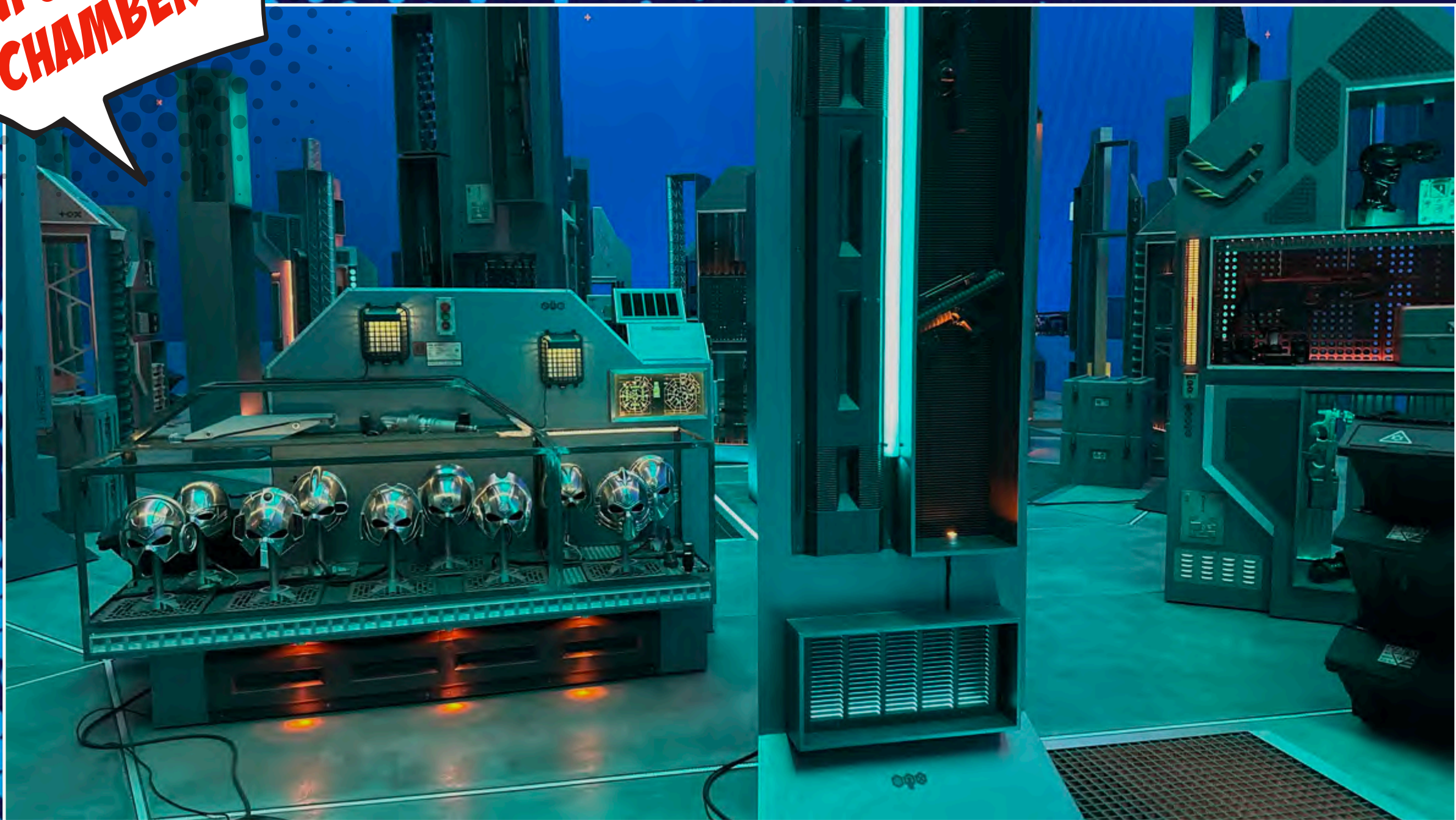


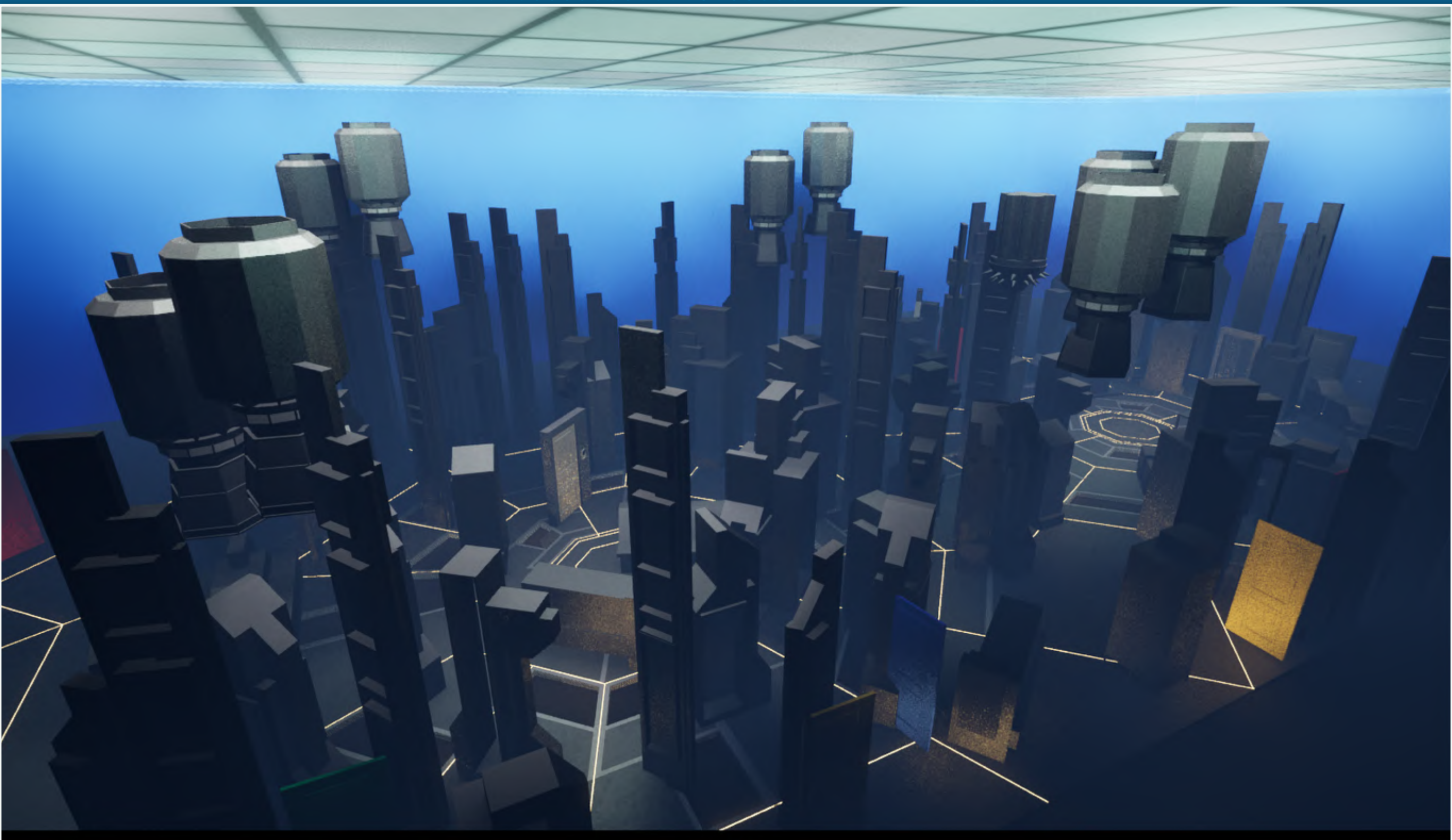
EXT/INT MOBILE UNIT



**ENTERING
ALTERNATE REALITY**

**QUANTUM
UNFOLDING
CHAMBER**





INT. QHC - CONCEPT BY DREW MONAHAN



INT. QMC - FIRST CHAMBER (ORIGINAL)



INT. QMC - MIDDLE CHAMBER AND BEYOND



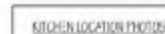
INT. QMC – ENTRANCE TO ALTERNATE WORLD



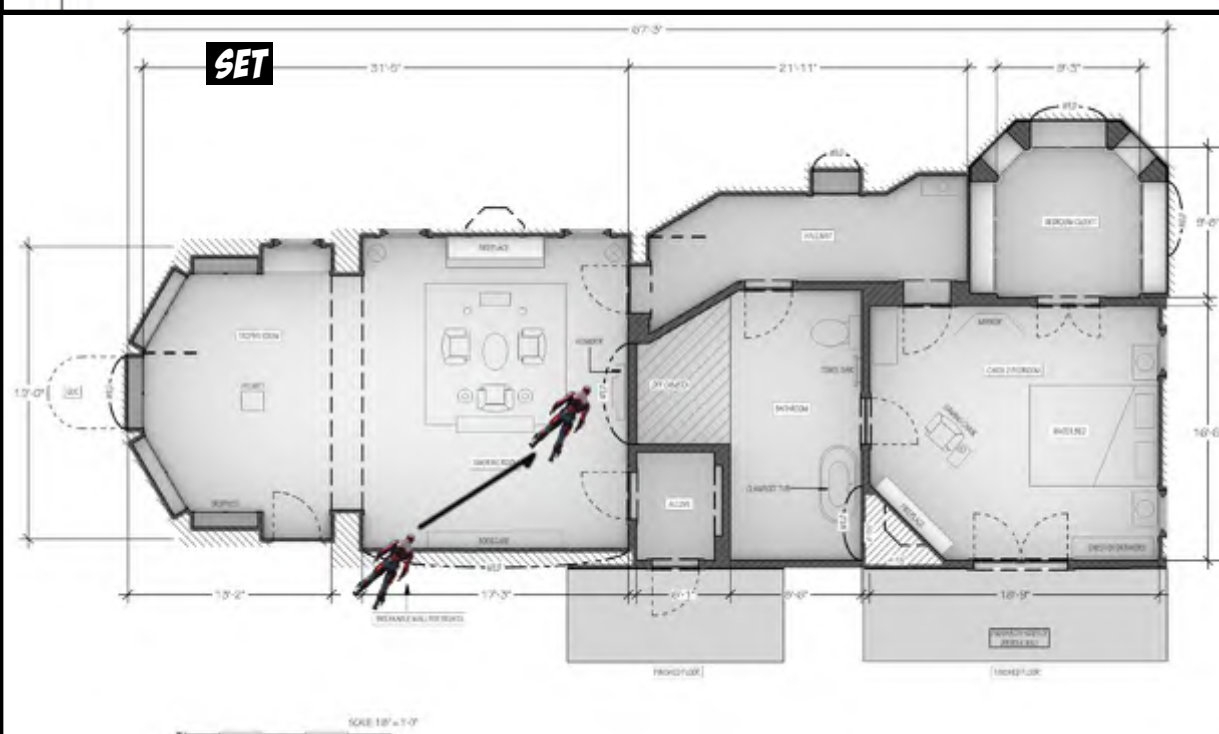
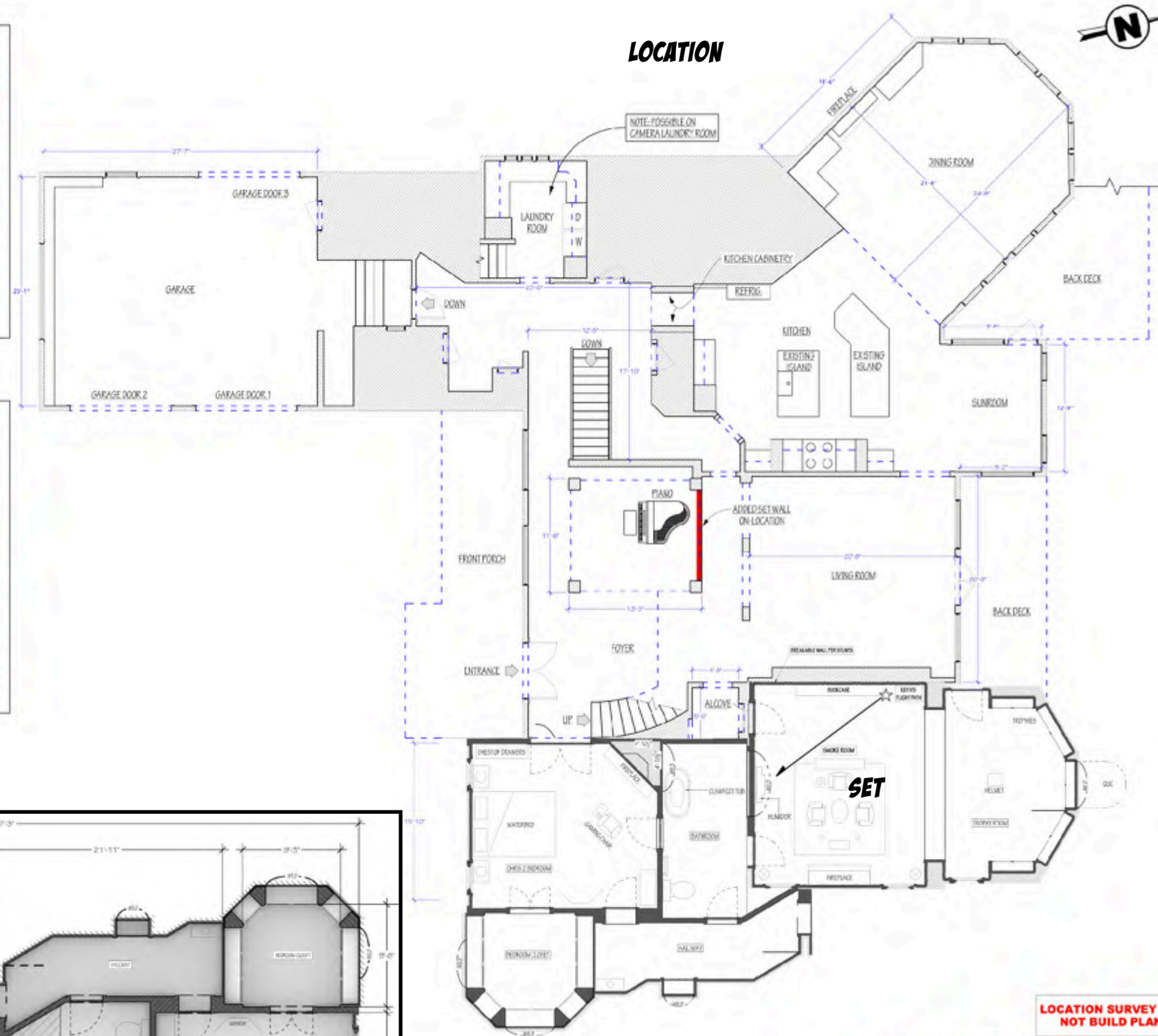
QUC - CHRIS & ALIEN

**AUGGIE 2'S
MANSION**





LIVING ROOM LOCATION PHOTOS



LOCATION & STAGE SET - GROUND PLANS



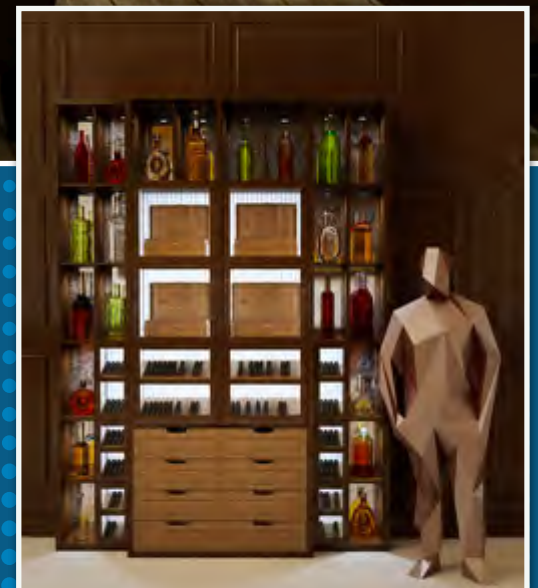
MANCAVE - CONCEPT BY HUGH SICCOTE



MANCAVE - CONCEPT BY HUGH SICCOTE



INT. MANCAVE - SET PHOTO



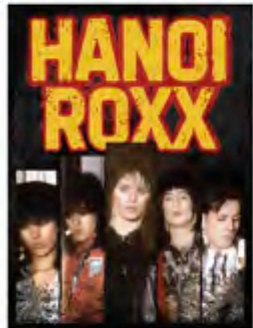
INT. MANCAVE - SET PHOTO



INT. CHRIS 2 BEDROOM - SET PHOTO



INT. CHRIS 2 BEDROOM - SET PHOTO





INT. MANCAVE - SET PHOTO

PEACE CYCLE V03B



CONCEPT BY PAT PRESLEY



PEACE CYCLE - SET PHOTOS



TOP TRIO MURAL



THE TOWN SQUARE



DESIGNER'S SKETCH FOR THE DMV



EXT. DMV

Ext Signage Mockup



Opt B





EXT. BILLBOARD - SET





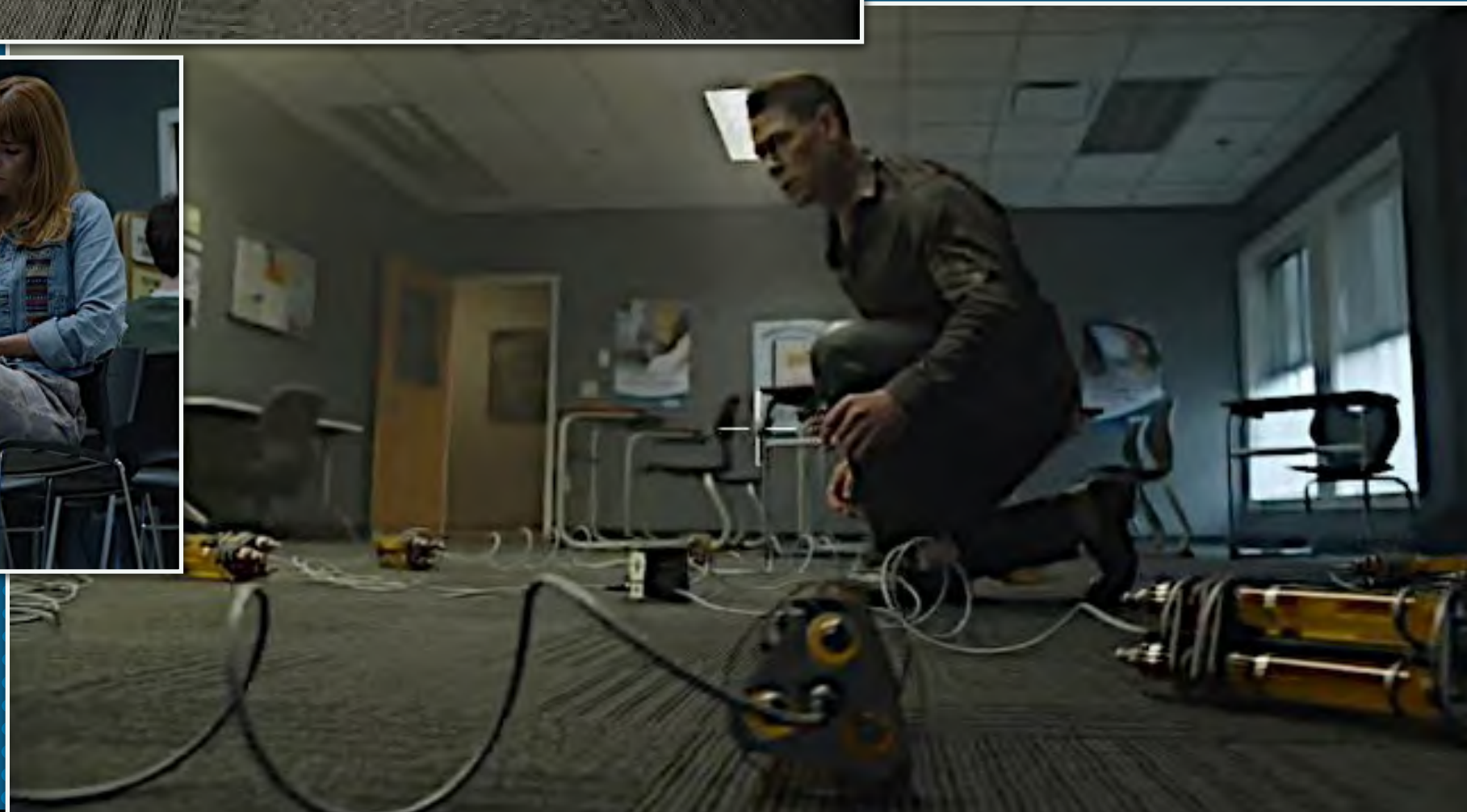
EXT. TOWN SQUARE / DMV EXPLOSION



Scriptures S2 - Explosive Device



INT. DMV - LOCATION





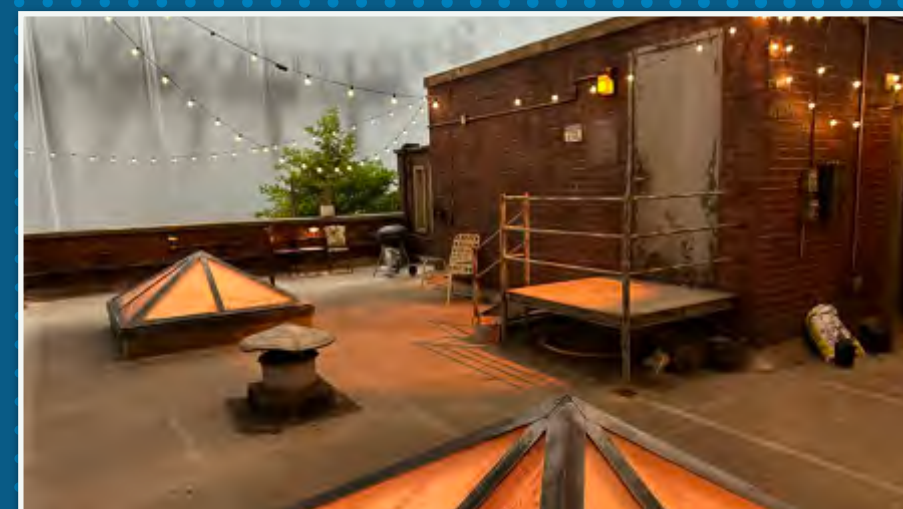
**EXITING
ALTERNATE REALITY**

HARCOURT

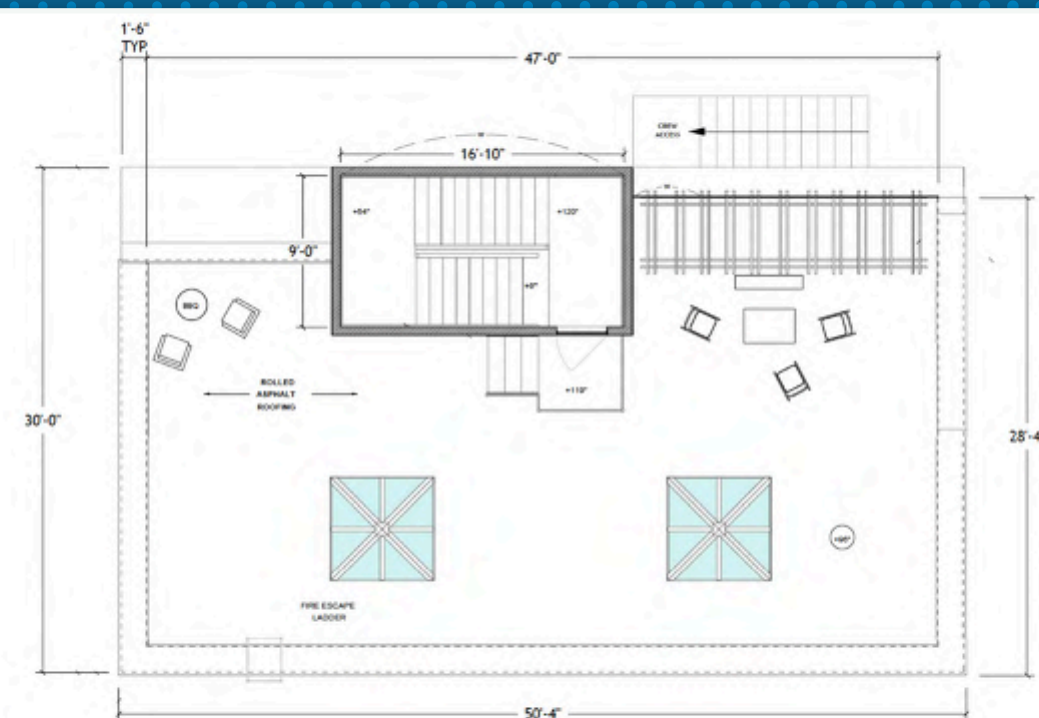




INT. HARCOURT'S APARTMENT - STAGE SET



EXT. HARCOURT'S ROOF - STAGE SET



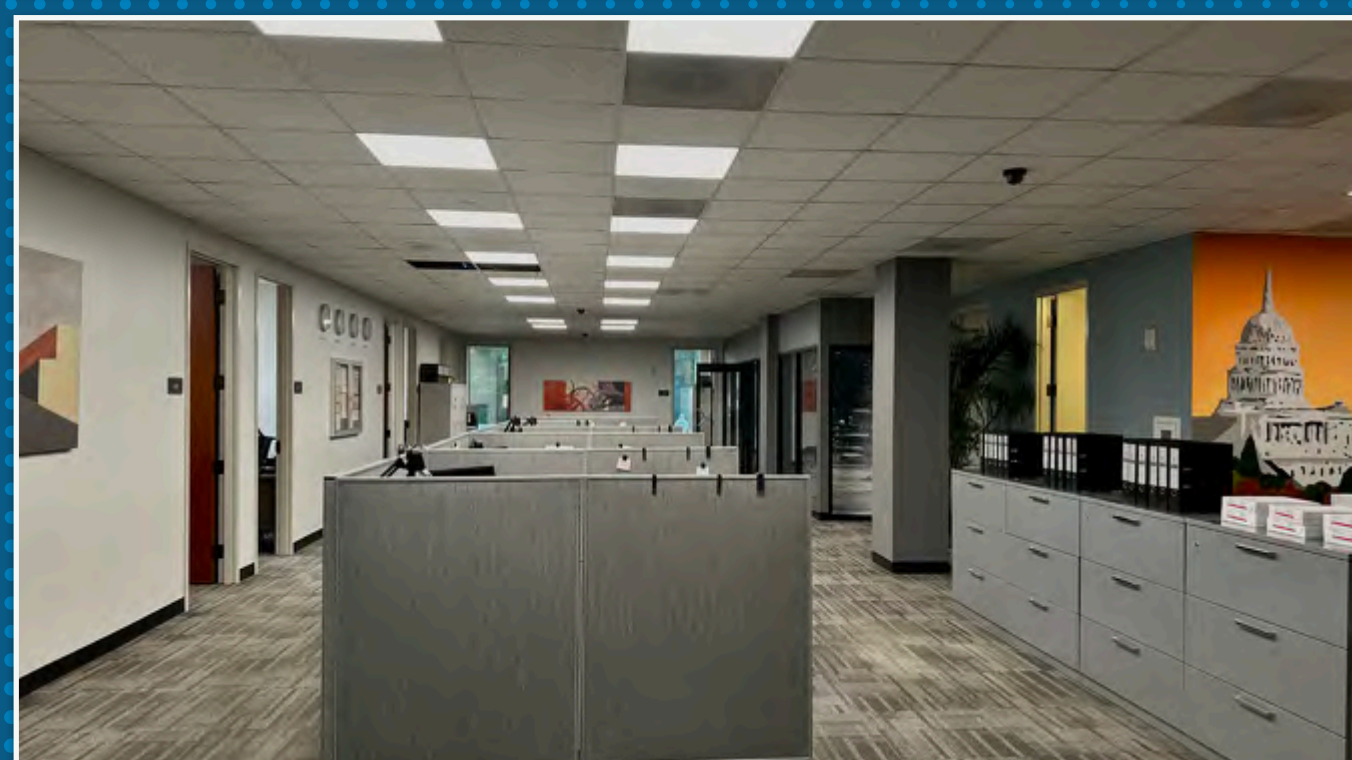
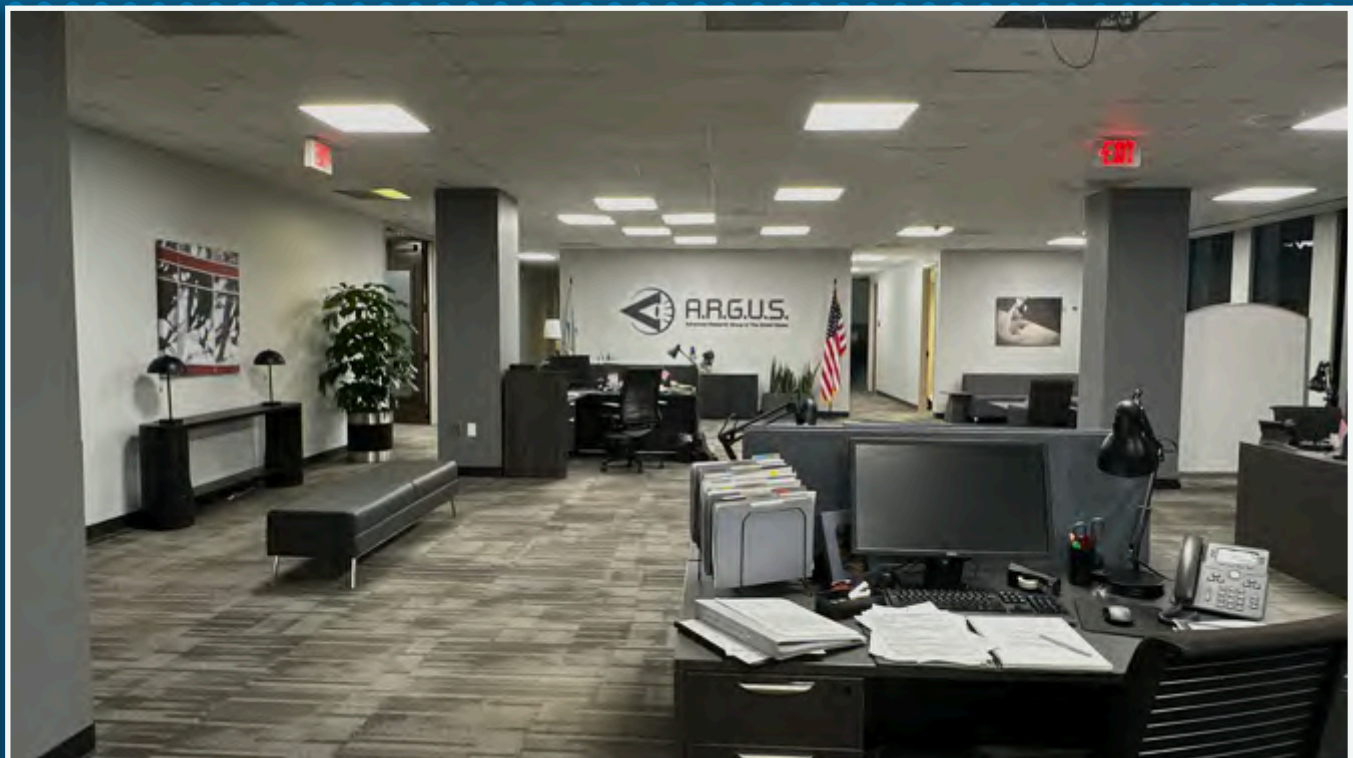
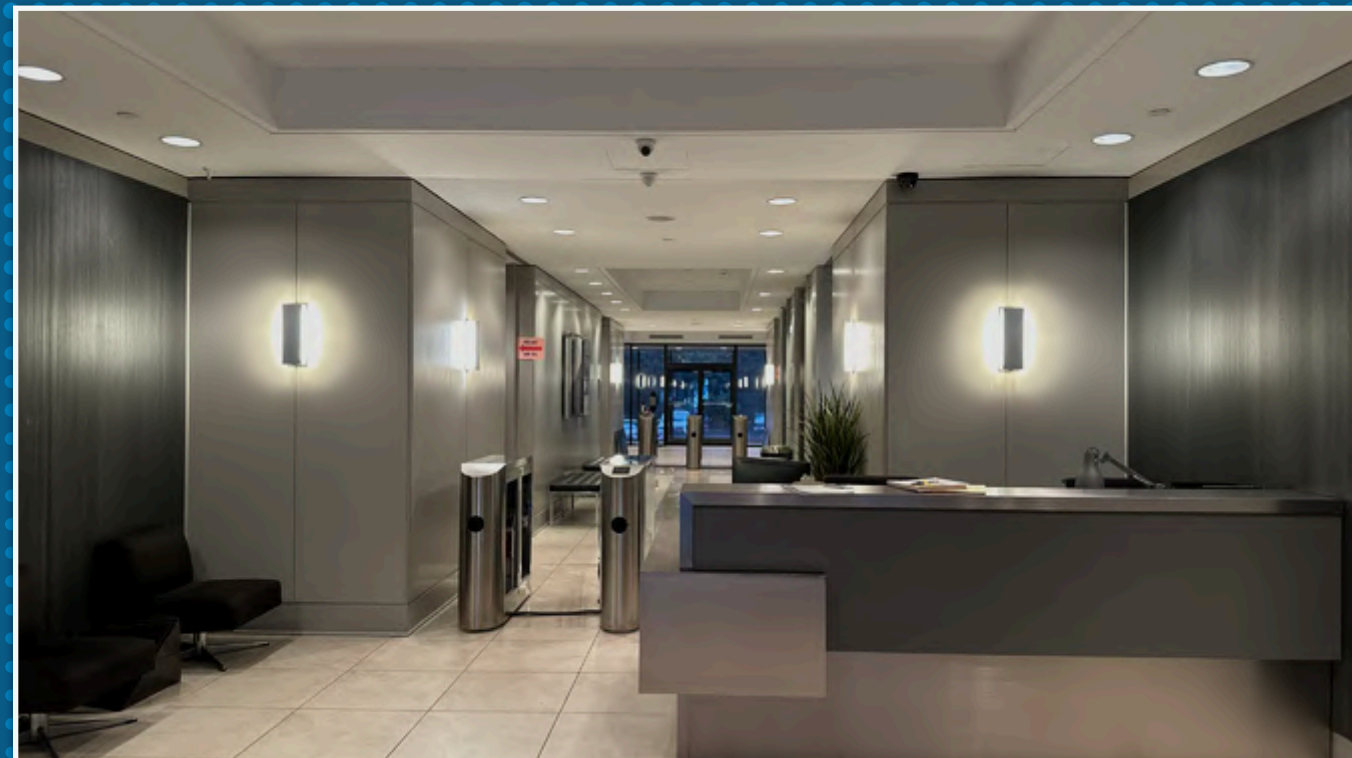
SCALE: $\frac{1}{8}" = 1' - 0"$

ARGUS

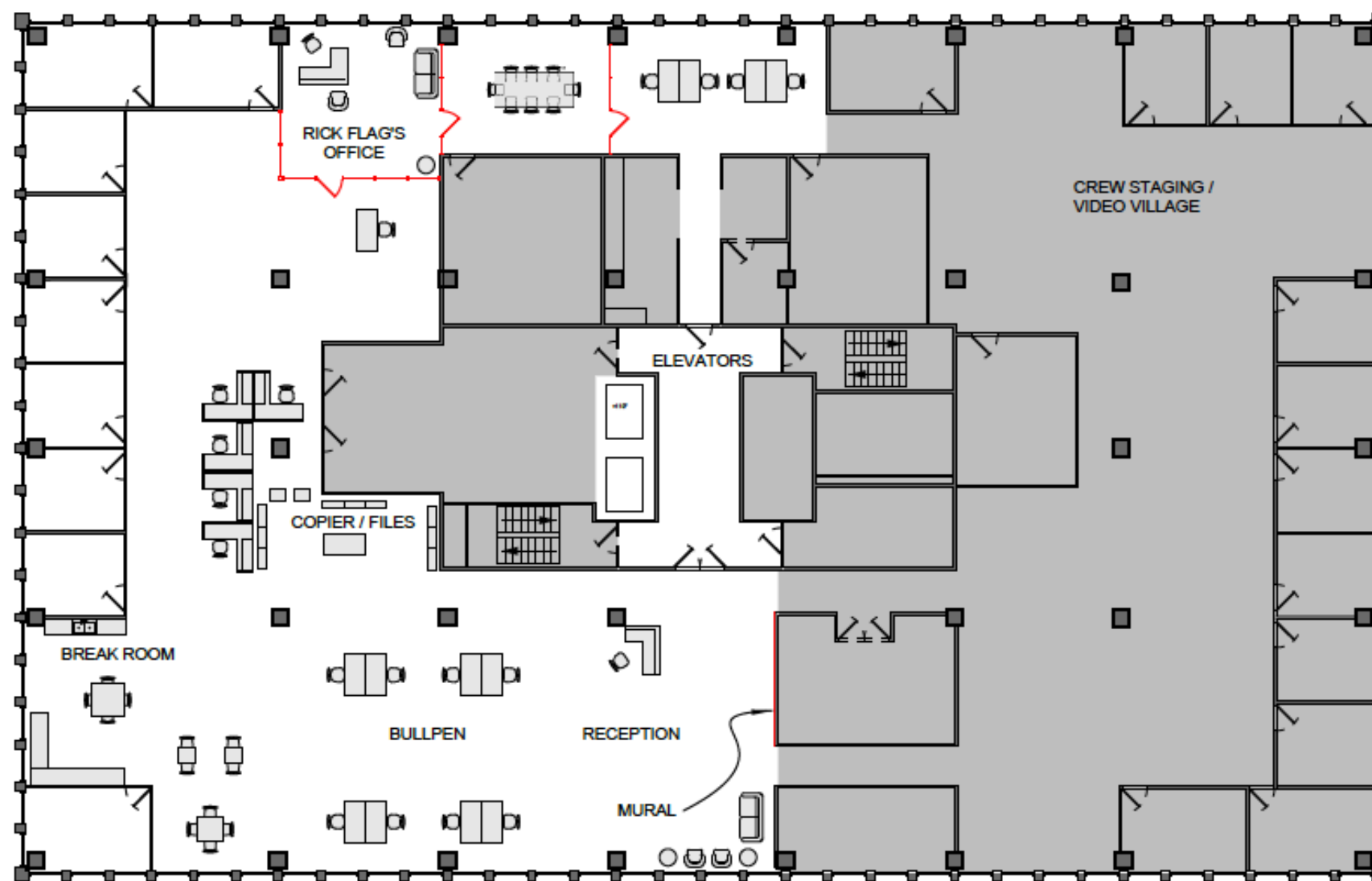


A.R.G.U.S.
Advanced Research Group of The United States

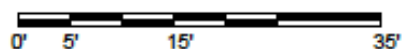




INT. ARGUS - LOCATION / SET



SCALE: $\frac{1}{8}" = 1' - 0"$



SET #	SET NAME	EP #	DATE	LOC	DIRECTOR JAMES GUNN	PRODUCTION DESIGNER KALINA MANOV	SUPERVISING ART DIR DREW MONAHAN
950 - 961	INT ARGUS 2ND FLOOR	1-8	05/01/2024	56 Perimeter Center East Dunwoody, GA 30346			



INT. ARGUS - LOCATION / SET

**VIGILANTE'S
HOUSE**





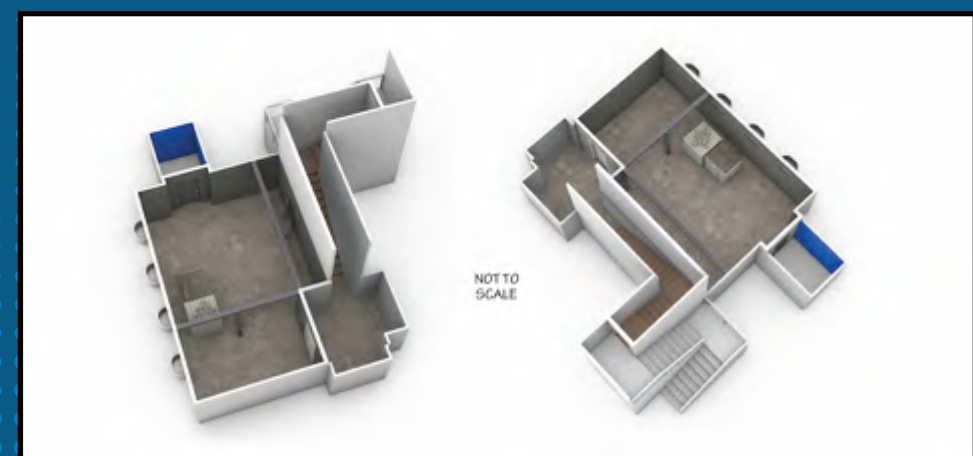
INT. VIGILANTE'S 1 BASEMENT - STAGE SET



INT. VIGILANTE'S 1 BASEMENT - STAGE SET



INT. VIGILANTE'S 2 BASEMENT - STAGE SET



INT. VIGILANTE'S 2 BASEMENT - STAGE SET

**ONE MONTH
EARLIER**



CONCEPT BY DREW MONAHAN



EXT. BOAT / NELSON - SET/LOCATION



CONCEPT FOR THE BOAT BY DREW MONAHAN



EXT. BOAT / NELSON PERFORMING - SET

**COMMS
HUB**





COMMS HUB - CONCEPT BY DREW MONAHAN



Selected Actor(s) in
CommsHub_241009 (Persistent)
Current Context

COMMS HUB - CONCEPT BY DREW MONAHAN



COMMUNICATION HUB - SET

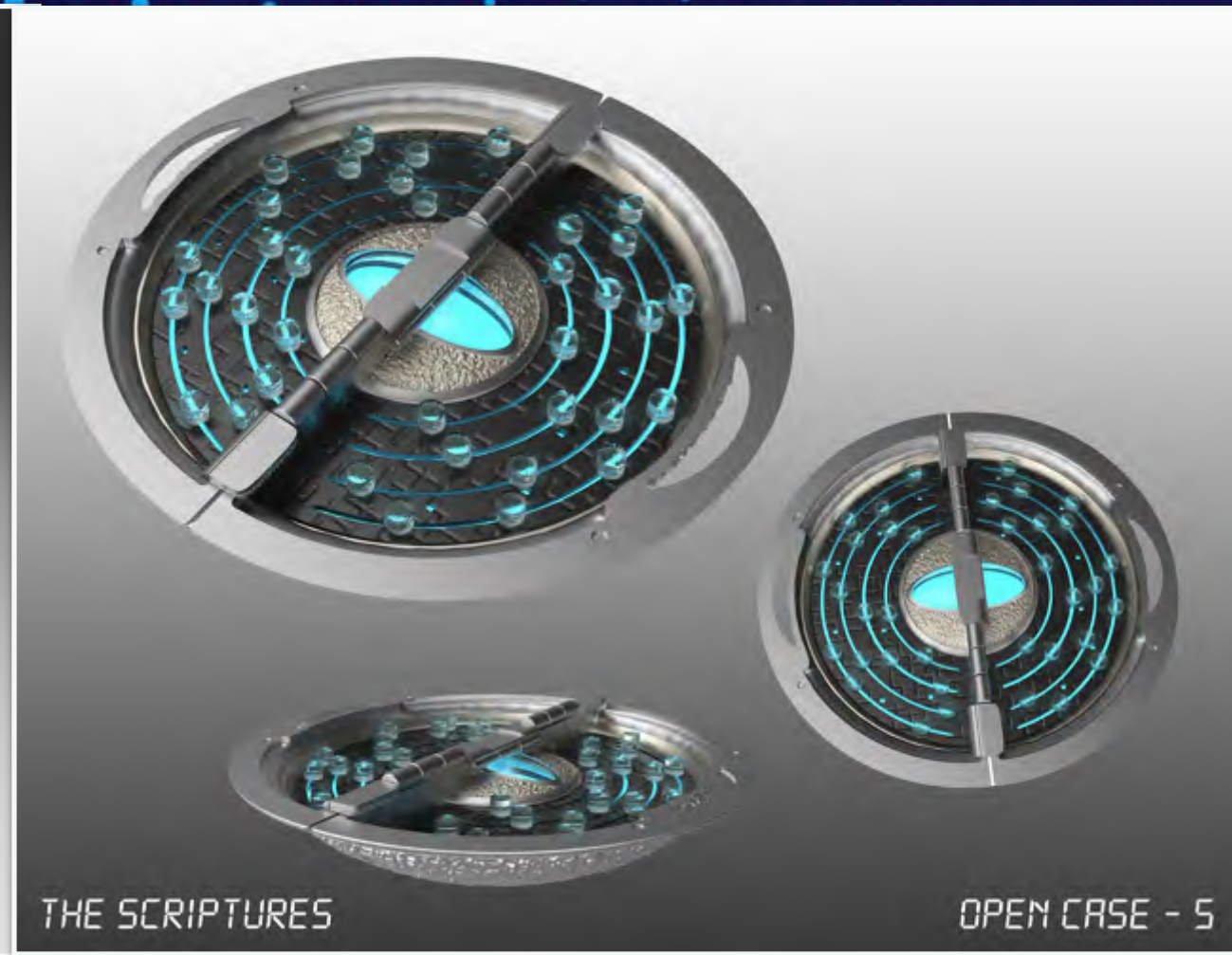
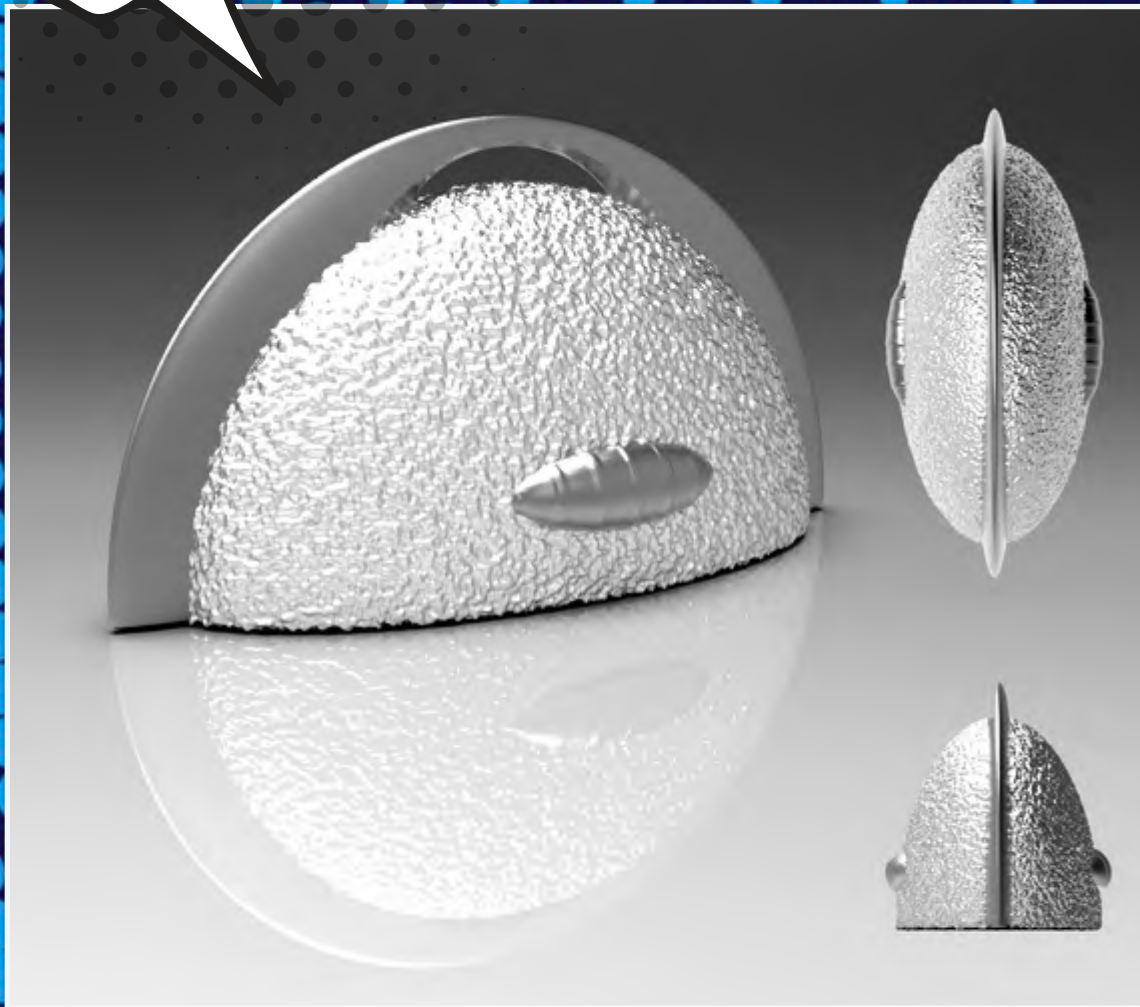


COMMUNICATION HUB - SET



**ENTERING
ALTERNATE REALITY**

INTER-GALACTIC CASE



OPEN CASE - 5

T6



DOOR 6A



T7



DOOR 7A



T11



DOOR 11A



T12



DOOR 12A



DOOR 6B



DOOR 7B



DOOR 11B



DOOR 12B



DOOR 6C



DOOR 7C



DOOR 11C

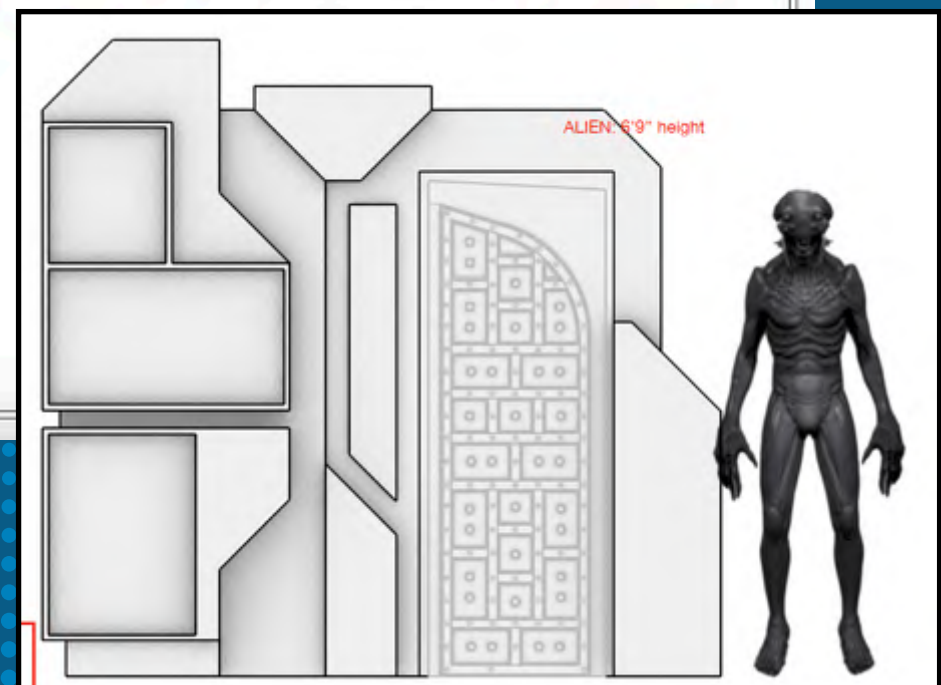


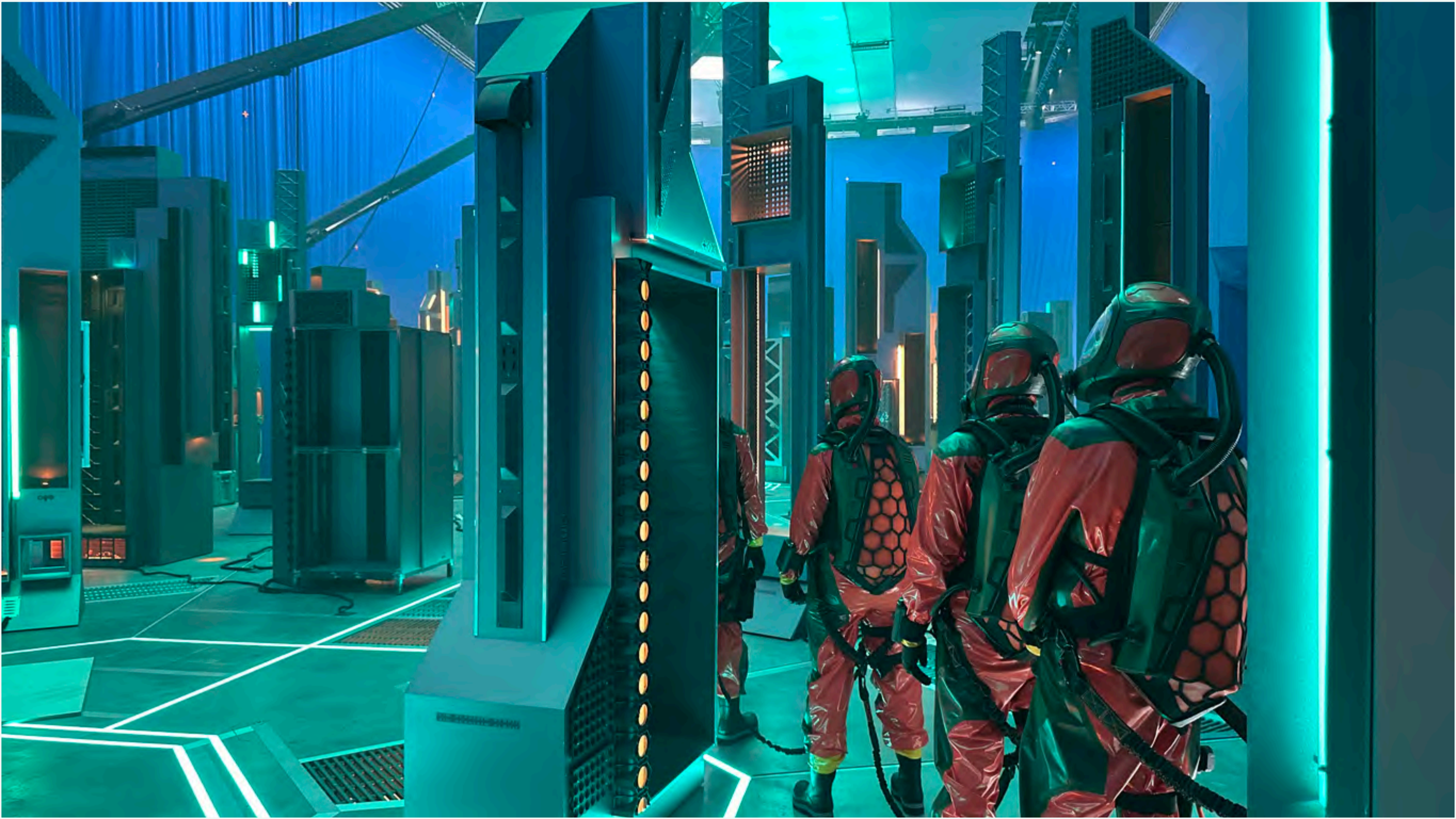
DOOR 12C



DOOR ATTACHMENTS

SCALE: 1" = 1'





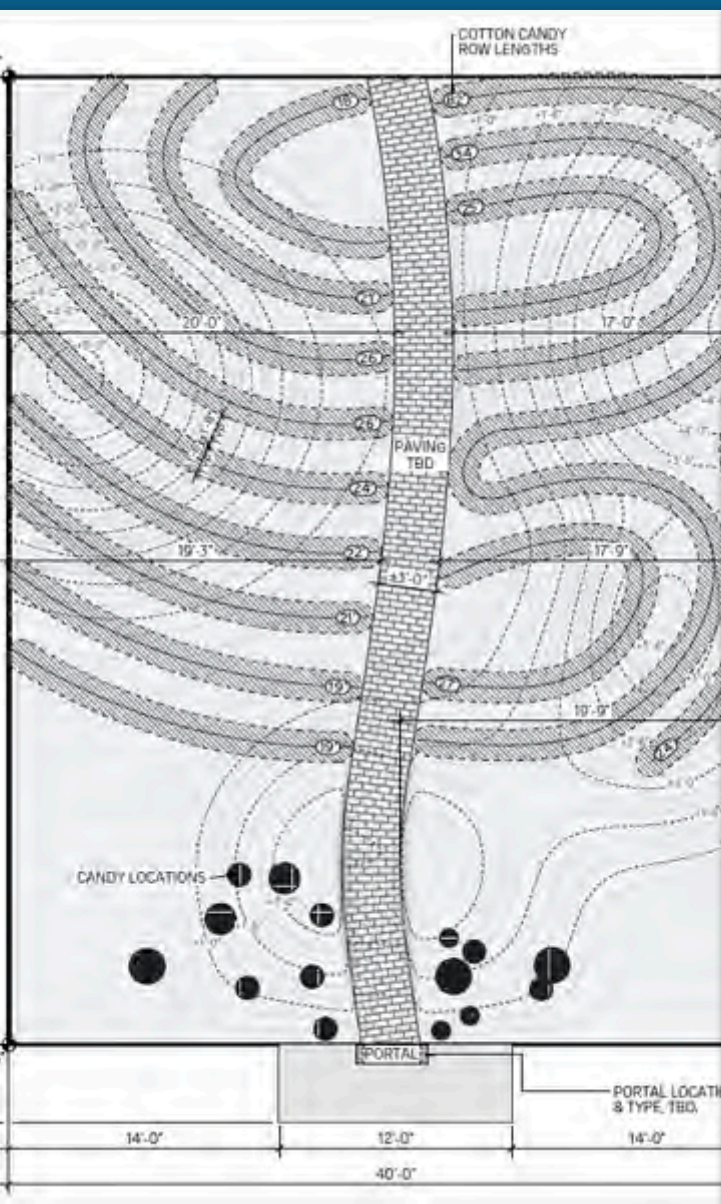
99 DOORS



CANDYLAND - CONCEPT BY DREW MONAHAN



CANDYLAND - STILLS



CANDYLAND - STAGE SET



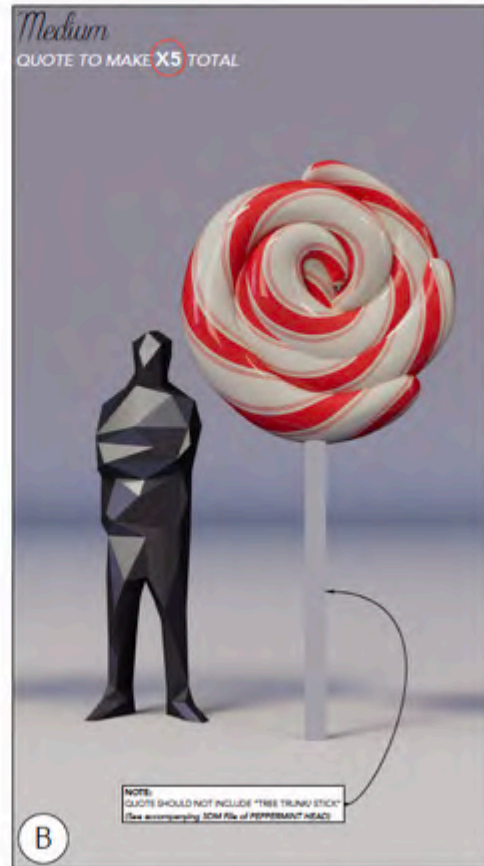
CANDYLAND - DETAILS

PEPPERMINT TREES

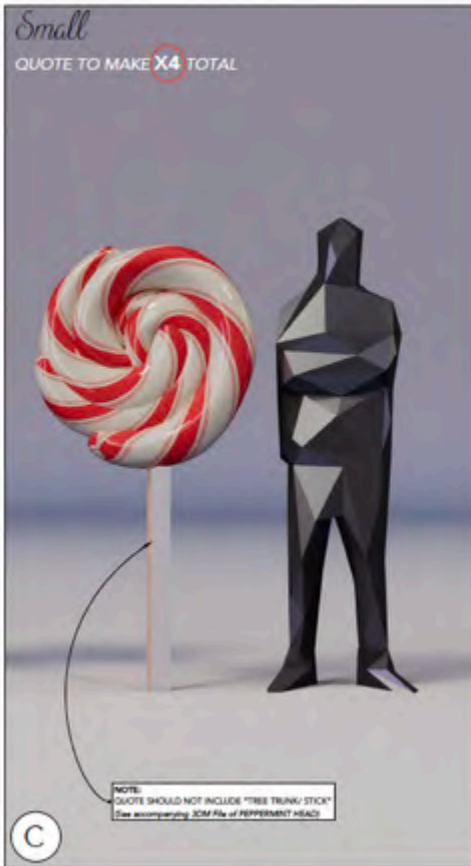
Large
QUOTE TO MAKE X3 TOTAL



Medium
QUOTE TO MAKE X5 TOTAL



Small
QUOTE TO MAKE X4 TOTAL



MARSHMALLOW TREE
QUOTE TO MAKE X1 TOTAL



SHRUBS
QUOTE TO MAKE X4 TOTAL



JAM + MUSHROOM TREE
QUOTE TO MAKE X2 TOTAL

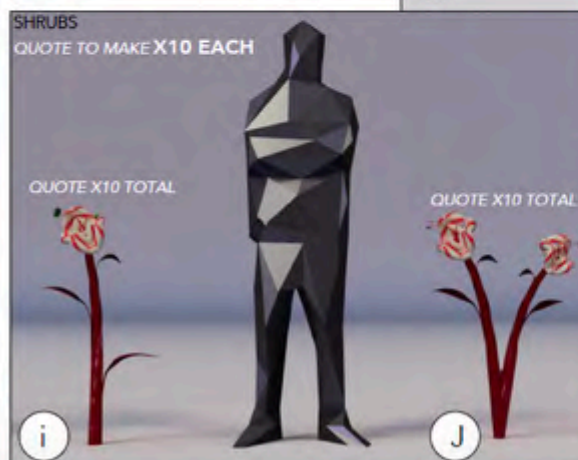


SHRUBS
QUOTE TO MAKE X6 EACH



	NAME	COUNT TO QUOTE
A	PEPPERMINT TREE - LARGE	3
B	PEPPERMINT TREE - MEDIUM	5
C	PEPPERMINT TREE - SMALL	4
D	MARSHMALLOW TREE	1
E	SHRUBS - LOLLIPOP BUSH	4
F	SHRUB - TALL	6
G	SHRUB - SHORT	6
H	JAM + MUSHROOM TREE	2
I	SHRUB - SINGLE FLOWER	10
J	SHRUB - DOUBLE FLOWER	10

SHRUBS
QUOTE TO MAKE X10 EACH



PLEASE CALL ART DIRECTOR FOR ADDITIONAL QUESTIONS + CLARIFICATIONS FOR THESE CANDY WORLD SET ELEMENTS!

NOTE:
PLEASE SEE ACCOMPANYING SCM + STP FILES FOR EACH SET ELEMENT SUBMIT

FOR SPFX FOR BUDGETING PURPOSES ONLY

THE SCRIPTURES		921	
SEASON 2		TBD	
TRUTH STUDIOS STAGE 36			
FILE NAME:			



HIERONYMUS BOSCH PLANET - CONCEPT BY KALINA IVANOV



HIERONYMUS BOSCH PLANET - REALIZED VFX



BLACK HOLE PLANET - CONCEPT BY KALINA IVANOV



ZOMBIELAND - CONEPT BY DREW MONAHAN



**EXITING
ALTERNATE REALITY**

THE AGENCY





CHECKMATE

**PLANET
SALVATION**





PLANET SALVATION OR IS IT?

THE END