

DESIGN PRESENTATION





One Battle After Another is the story of a father, ex-revolutionary Bob, on a quest to find and bring home his daughter, Willa. His journey begins 16 years prior as a revolutionary, jumping to the redwoods, then follows him through fractured urban cities and rural sanctuaries, culminating in the wide-open desert. At its core, it is a family story — but also about what happens when you step outside the safety of your world and confront the enormity of the one around you, where past and present collide.

Our guiding principle with director Paul Thomas Anderson was the present. Every decision was grounded in the immediacy of the characters' lives: Where are they going? How did they get here? Research came from books, documentaries, YouTube videos, oral histories, and field work with local communities and experts. The goal was not to impose a design, but to let the world — in all its texture and imperfection — shape the story.

We began cold-scouting in 2022 in Eureka and, over two and a half years, built the film from the redwoods to the borderlands — a tapestry of California. Producer and First AD Adam Somner guided us through a schedule and logistics that ran through nine city hubs and two states. Set builds took place both on location and at LA North Stages. Every environment was built practically - 360 degrees, fully interactive, allowing cast and crew to immerse themselves completely in the worlds we created. Making the film often felt like its title — one battle after another — requiring persistence, problem-solving, and trust across every team.

Thank you for coming along on this amazing ride!

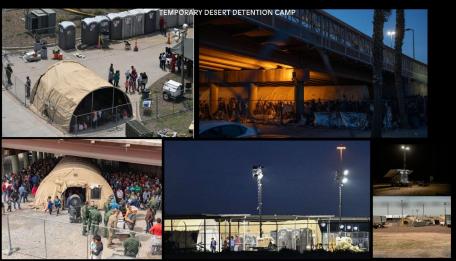
OBAA ART DEPARTMENT



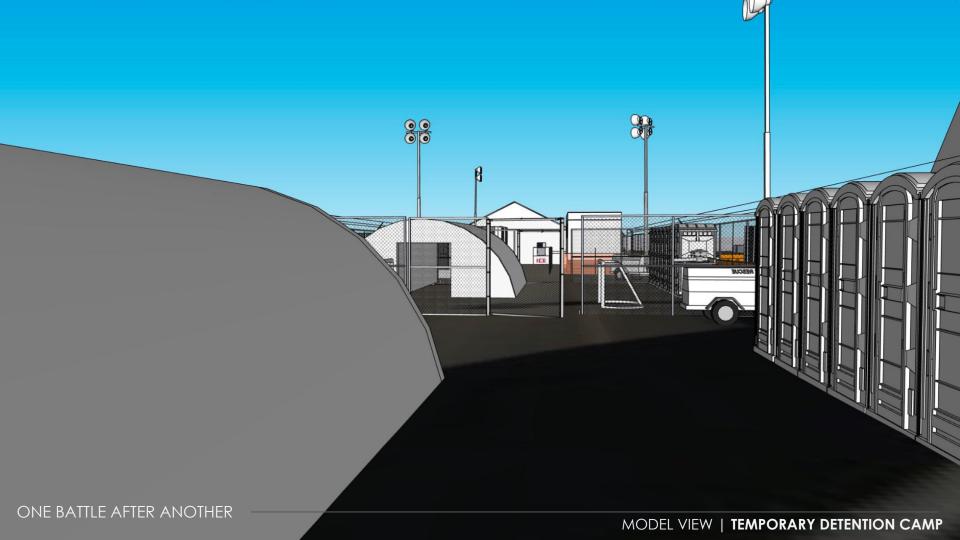






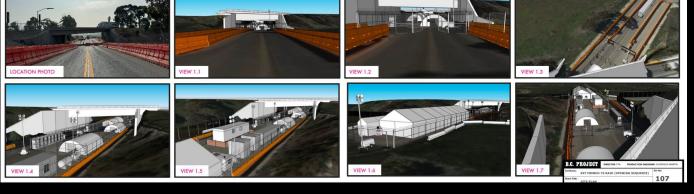








































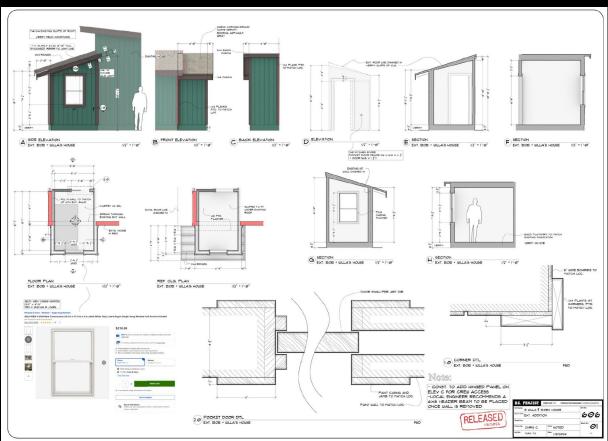
ONE BATTLE AFTER ANOTHER









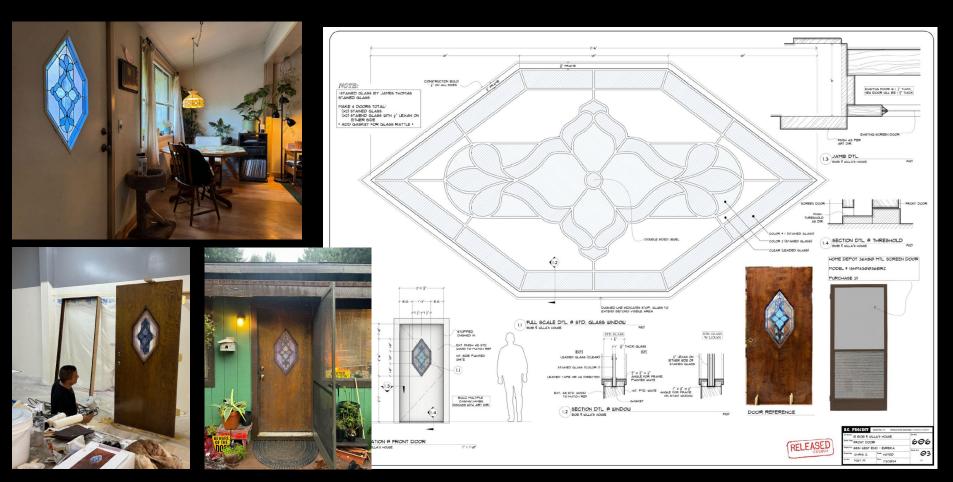


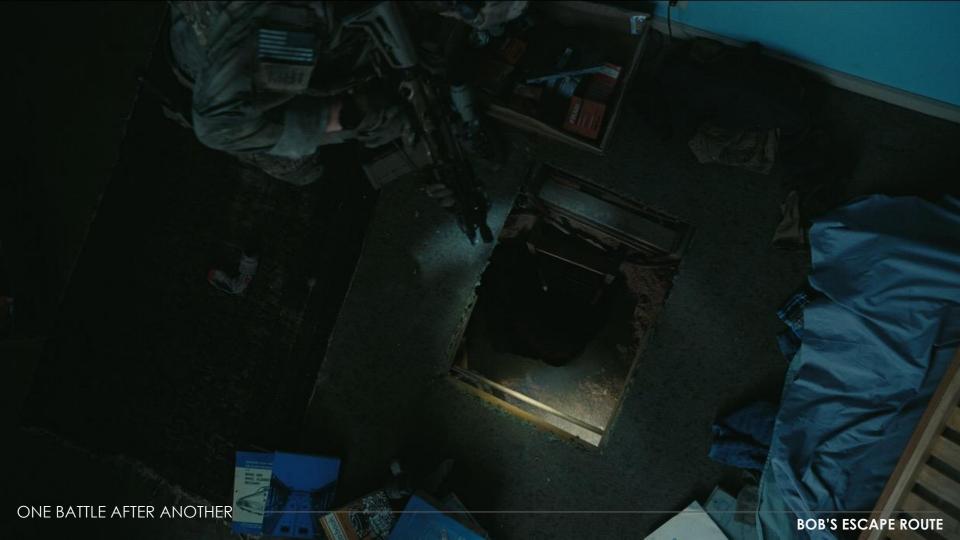


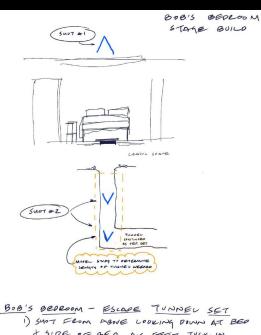












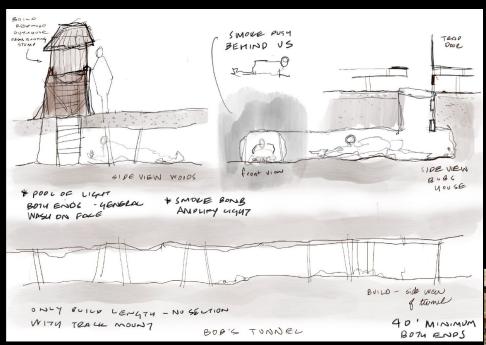
1) SUPT FROM - ESCAPE LOOKING DOWN AT BED

+ 510E OF BEO AS FEET TYCK IN

2) CAMBRAD LOOKING UP AT C. I MKU FROM TYMEL

PRST CEAML SPACE TOWARDS CEILING

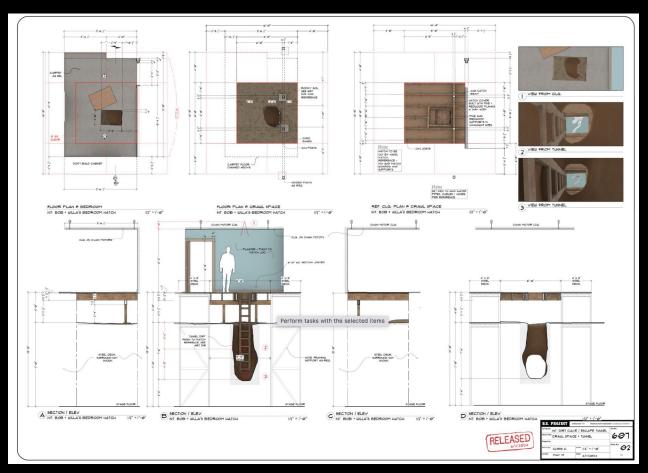
* ALL WALLS & CEILING TO WILD !!













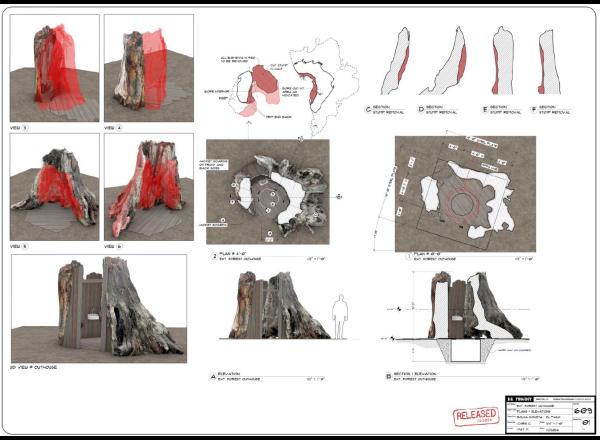






























CALL SIGNS FOR RADIO COMMUNICATION

BAKTAN CROSS CALL SIGN
W 6 B K C

ANY 3 REGISTERED LETTERS

STATE/AREA

COUNTRY

TRACTON COUNTY

W 6 T R C

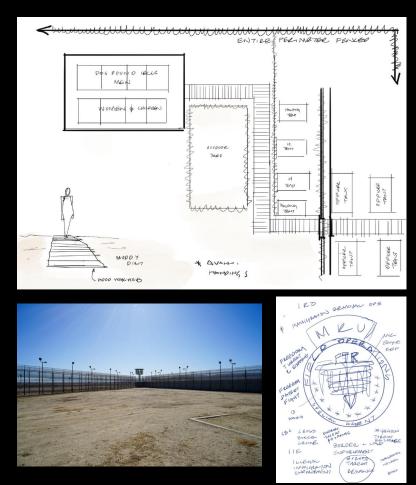
CALEXICO

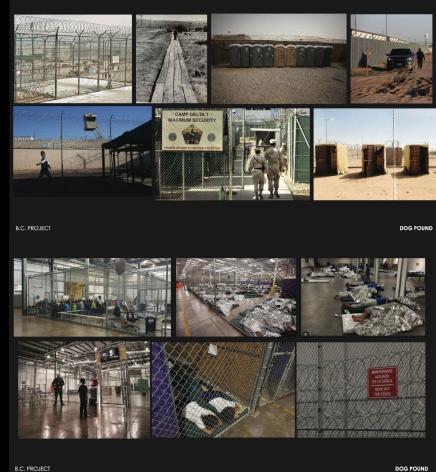
W 6 C A L

SISTERHOOD OF THE BRAVE BEAVER W 6 S B B

*Off the network no longer in operations









FLOOR PLAN

B.C. PROJECT























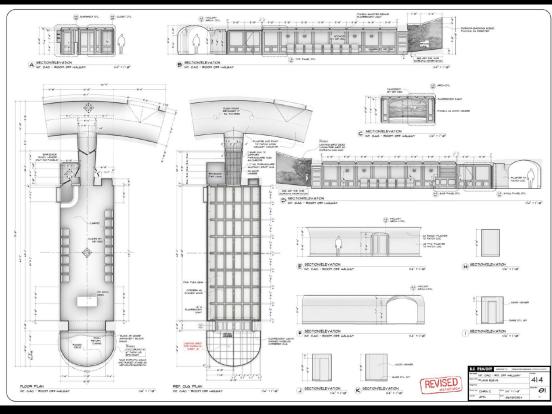










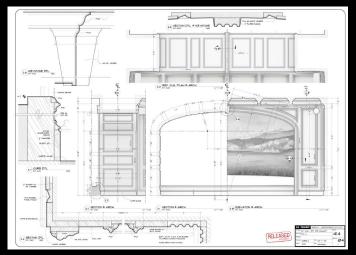


VIEW (5) 80MM

VIEW (6) 30MM

VIEW (5) 30MM

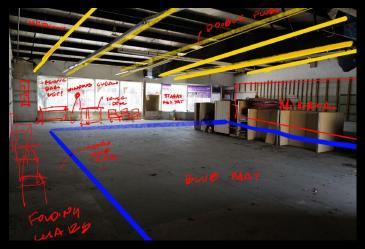


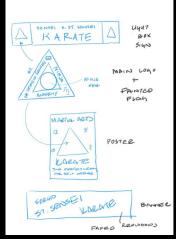














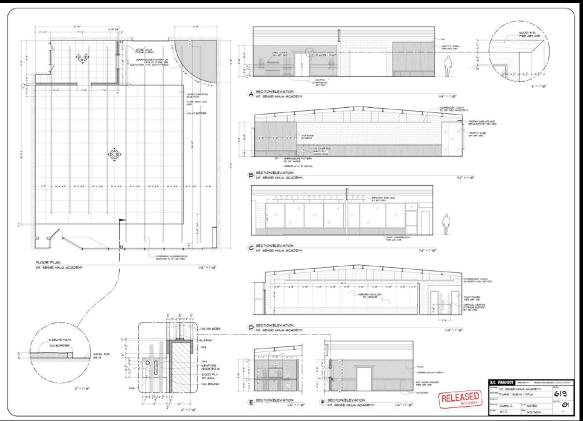




























SERGIO ST. CARLOS NINJA ACADEMY





ONE BATTLE AFTER ANOTHER

SENSEI NINJA ACADEMY

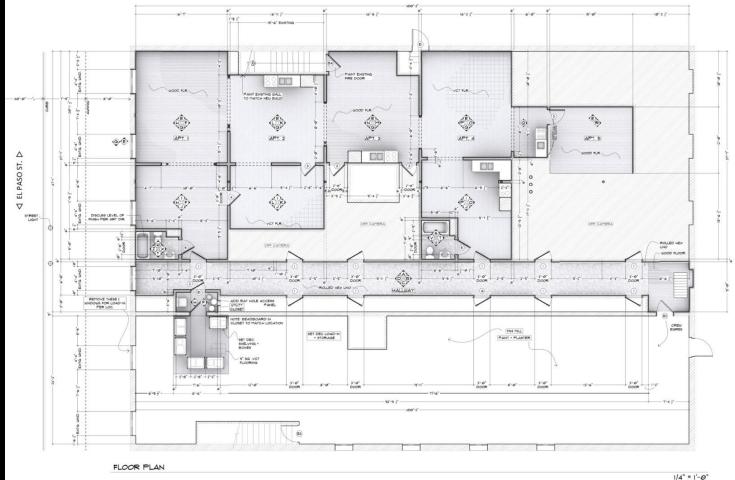






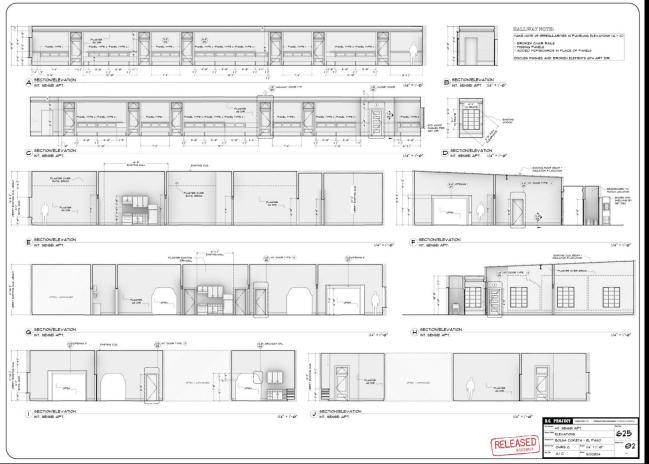


























































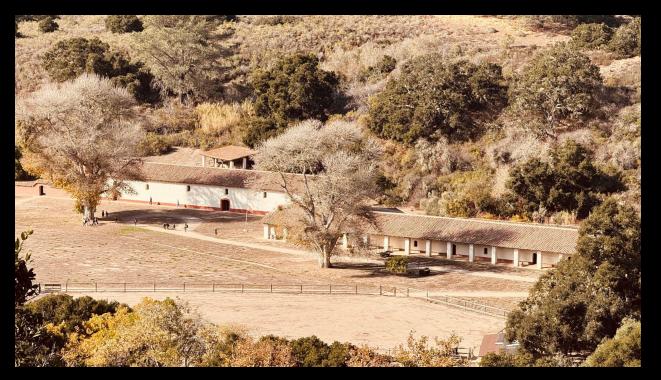






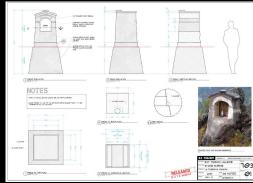








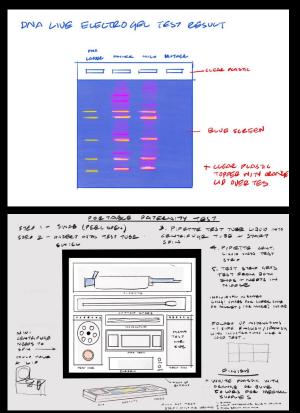


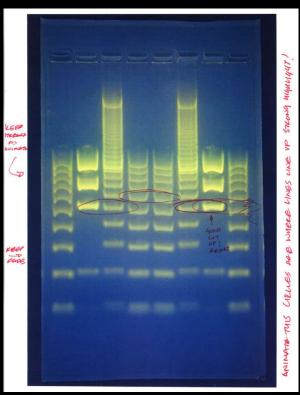


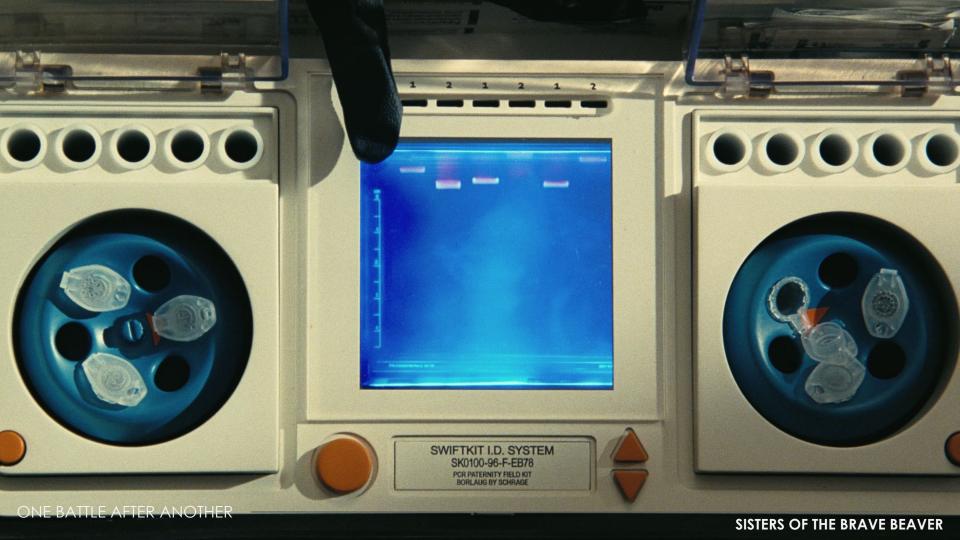
















DESERT HIGHWAY MAP



SC.#	SET NAME	DRIVE TIME
138	#801 - Roadside Mexican	1 Min.
139	#802 - Desert Roadside Store	20 Min.
154	#501 - Gas Station Phone Drop	1 Min.
164, 167	#803 - Desert Highway - LJ & Willa Driving	15 Min.
165	#804 - Intersection - Bob Driving	6 Min.
168	#805 - Desert Handoff - Octillo Wells	26 Min.
170, 174	#806 - Avanti and Willa Driving	26. Min
171 pt	#807 - Desert - Empty Highway - Bob Spots Car	28 Min.
171 pt	#807 - Desert - Empty Highway - Bob Solo Driving	35 Min.
172 pt	#808 - Desert Highway - PRE LJ Truck Crash	9 Min.
72 pt 173	#808 - Desert Highway - LJ Truck Crash	5 Min.
175-176	#800 - Lockjaws Gallows 1776 HQ	2 Hr. 8 Min.
177-181	#809 - River of Hills - START Chase	1 Hr. 46 Min.
177-181	#809 - River of Hills - END Chase	1 Hr. 35 Min.
182-184	#810 - River of Hills - Finale Location	11 Min.
186	#812 - Desert Highway - LJ Emerges	5 Min.
187 188	#813 Mexican Cantina	30 Min.

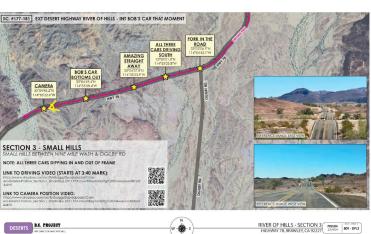
DRIVE TIMES FROM BLYTHE			
SC. #	SET NAME	DRIVE TIME	
175-176	#800 - Lockjaw Gallows 1776 HQ	50 Min.	
177-181	#809 - Rivers of Hills Chase (START)	46 Min.	
-	Borrego Springs	2 Hr. 30 Min.	
	Los Angeles	4 Hr.	



Set # 241, 501, 770, 800-813

Set Name: E/I Gas Staion Payphone, EXT Lockjaws Gallows 1776 - INT Mexican Cantina

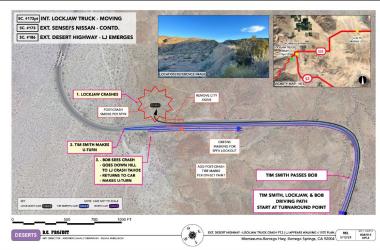


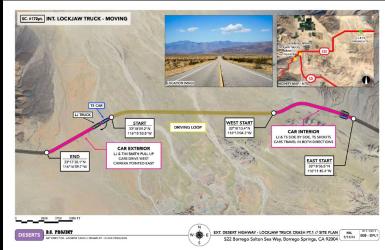








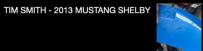












DEANDRA SUPED UP VAN





AVANTI - DODGE CHARGER

HERO PICTURE CARS

BC PROJECT



ONE BATTLE AFTER ANOTHER

Production Designer FLORENCIA MARTIN

Supervising Art Director
ANDREW MAX CAHN

Art Directors
MAY MITCHELL
AJ CISNEROS

Assistant Art Director OLIVIA A.T. FERGUSON

Set Designer
CHRIS CORTNER

Graphic Designers KERRY HYATT HILARY AMENT

Illustrator
JOANNA BUSH

Art Department Coordinator STEPHANIE FREY

Researchers HEATHER ELWELL

Art Department PAS
ANNIE HARRIS
MAX STRYKER
MADISON FEINSTEIN
FELICIA COWLEY

Construction Goordinator ANTHONY SYRACUSE

General Foreman
RANDY SYRACUSE

Construction Foremen CHRIS CAMPBELL TIMOTHY VIERRA

Paint Supervisor BILLY GUERRERO

Greens Foreman
CHARLIE JARAMILLO

Plasterer Foreman JASON SOLES

On Set Painter CHRIS SAMP

Property Master
MATTHEW CAVALIERO
ROBBIE DUNCAN

Assistant Property Masters
BRAD EINHORN
PAUL KITCHEN JR.
KIM RICHEY
JEFREY SHEBROE

Set Decorator
ANTHONY CARLINO

Assistant Set Decorator HELEN KOZORA-TELL

Leadperson
TYLER KETTENBURG

Set Dec Gang Boss MARK BOUCHER BENTON TEDLIE

Buyers
SAM TELL
WALTER MARTINEZ
SARA GARDNER-GAIL
NICOLE GOLD

On Set Dresser JEREMY CISNEROS

Supervising Location Manager MICHAEL GLASER





