## TWINLESS

## **DESIGN NOTES**

This is an intimate, actor forward film and we didn't want to call attention to 'style' so realism and subtlety were at the forefront of the design. At the same time, we worked in two major themes:

#1 REFLECTION. We used mirrors and reflections to constantly remind us of the lost double, the twin who isn't there. Triangular spaces allowed us to get the most out of the reflections without exposing the camera. Set dressing and props also worked with the double/single theme.

#2 THE GIVING TREE. We worked with plants and Shel Silverstein's book 'The Giving Tree' symbolism, an important theme in the story indicating both growth and loss.

We spent a lot of time scouting to find unique locations that reflected these themes in the 'real' world and dressed to fit the characters.





DRESSED SET

**DENNIS APARTMENT** 

FILM STILLS







For Dennis, we found a lonely studio with a cold, beautiful view. The traingular layout enabled us to add full length gimballed mirrors and closet mirrors without compromising sightlines and maximizing reflective surfaces. He had exactly two of everything but was alone.







For the support group meeting, we reprised the triangular footprint with mirrored walls. We used a dance studio instead of the usual 'Church basement' because it had these elements.



DRESSED SET



FILM STILL
Revolving door reflection



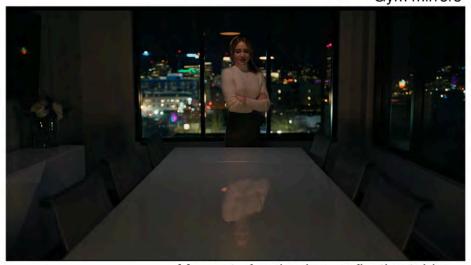


FILM STILLS

Marcie's room -split screen mirror



Gym mirrors



Moment of reckoning - reflective table

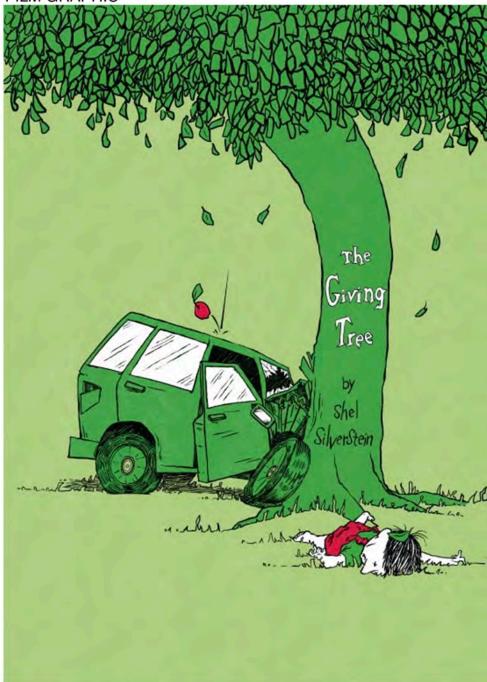
**FILM STILLS** MIRROR MAZE The mirror motif came to a head when Dennis has a panic attack. We found an interactive art space which gave us the mirror maze effect but also provided a creative improvisation space, enriching the sequence.

FILM STILLS LOCATION LOCATION

## **GIVING TREE**

Dennis is an aspiring book cover designer and redraws The Giving Tree cover to illustrate the accident he caused. In the film, everyone agrees it's in poor taste, which is classic Dennis. The tree became a sort of character of its own.

FILM GRAPHIC



We built a wall of blossoms behind Marcy's desk -FILM STILL



DRESSED SET



ORIGINAL COVER



We made a lot of other covers for the bookstore as well.









LOCATION







Eventually, Marcie's plants join Rocky's LEGO plant collection.

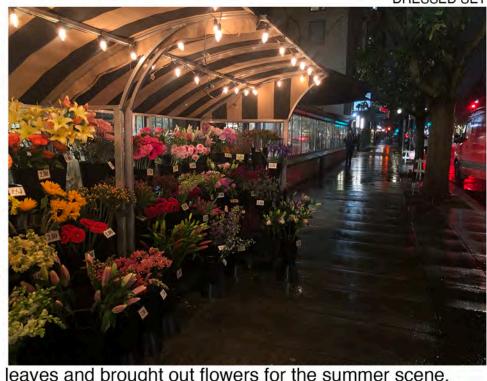


FILM STILL

GREENS DRESSED SET







We shot mid-winter so Chris dressed all the street trees with laurel leaves and brought out flowers for the summer scene.

And Mom collected leaves three months ahead of time for the Halloween scene - a family affair!





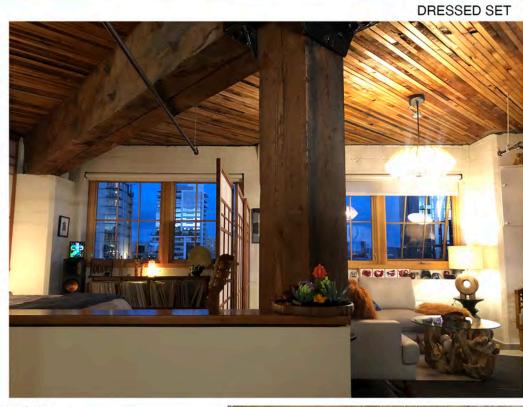
DRESSED SET

## **ROCKY'S APARTMENT**

We wanted Rocky's loft to reflect his personality - a game designer who had spent time in Japan. He was urban, sophisticated, artistic, and immersed in video graphics.

DRESSED SET





FILM STILL



His personal art was pixel-based and disassembling - a person disappearing.









IDAHO HOUSE DRESSED SET

We wanted the Idaho house to feel really different than the Portland city world, found a house that had never been renovated and dressed it to evoke the era of the twins' childhood.

LOCATION







One of the points of contention between Roman and his Mom was that there was no Christmas tree.



LOCATION



DRESSED SET

