
THE
WALKING DEAD
DEAD CITY
FOR YOUR ADG AWARDS CONSIDERATION
OUTSTANDING PRODUCTION DESIGN
ONE HOUR FANTASY OR SCI-FI SINGLE-CAMERA SERIES
amc



PRODUCTION DESIGNER
JAMES BOLENBAUGH

ART DIRECTOR
GEOFFREY EHRLICH

ASSISTANT ART DIRECTOR
LUCY POPE

ASSISTANT ART DIRECTOR
ADAM "DIEHARD" MCCLAIN

SET DECORATOR
TARA PAVONI

SET DESIGNER
ANDREW "GOBLIN" HULL

PROPERTY MASTER
HEIDI KOLETO

SET DESIGNER
EMMA SPARER

VFX SUPERVISOR
AARON MCLANE

GRAPHIC DESIGNER
JASON MAYOH


"It's ambitious, larger-than-life, and downright impressive in its scale, which presents the spinoff with some of its best sights too. Post-apocalyptic New York City is visually-stunning... The show has never looked better!"
- Undead Walking
"...establishing a vibe that is basically a combo of The Pitt, Cheers, and Friends, but with zombies."
- CBC LIVE
"Dead City Season 3 improves is in its action, creativity, and use of New York City itself. Rather than relying heavily on abandoned forests or generic post-apocalyptic landscapes, the season embraces multiple recognizable parts of Manhattan, including Times Square, Grand Central Terminal, and Upper Midtown, making the city feel like an active part of the story once again."
- KNOCKTURNAL


LIVE MUSIC
DILLARD'S BAR



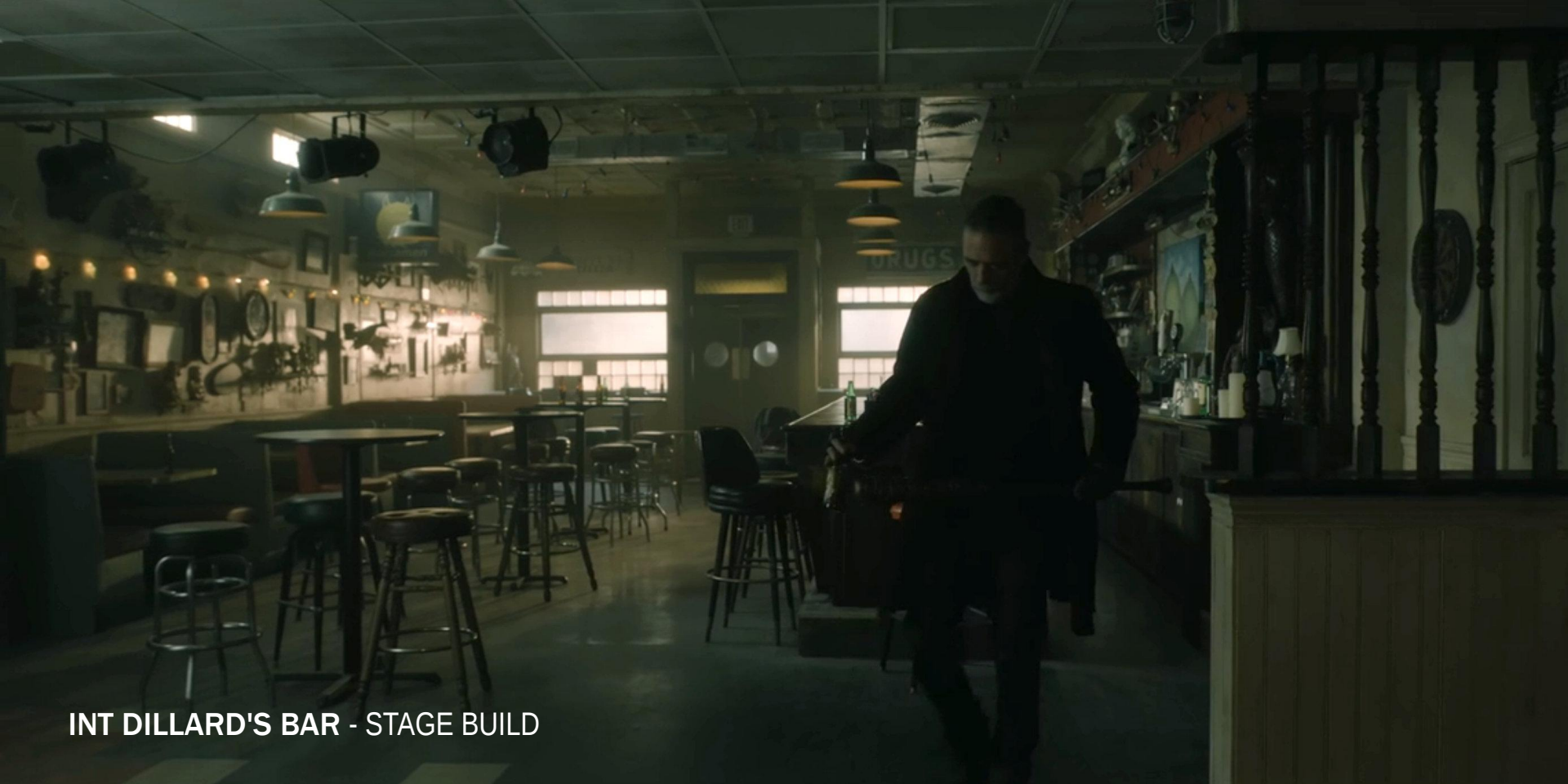
INT DILLARD'S BAR - CONCEPT ILLUSTRATION



INT DILLARD'S BAR - CONCEPT ILLUSTRATION



INT DILLARD'S BAR - STAGE BUILD



INT DILLARD'S BAR - STAGE BUILD



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INT DILLARD'S BAR - STAGE BUILD

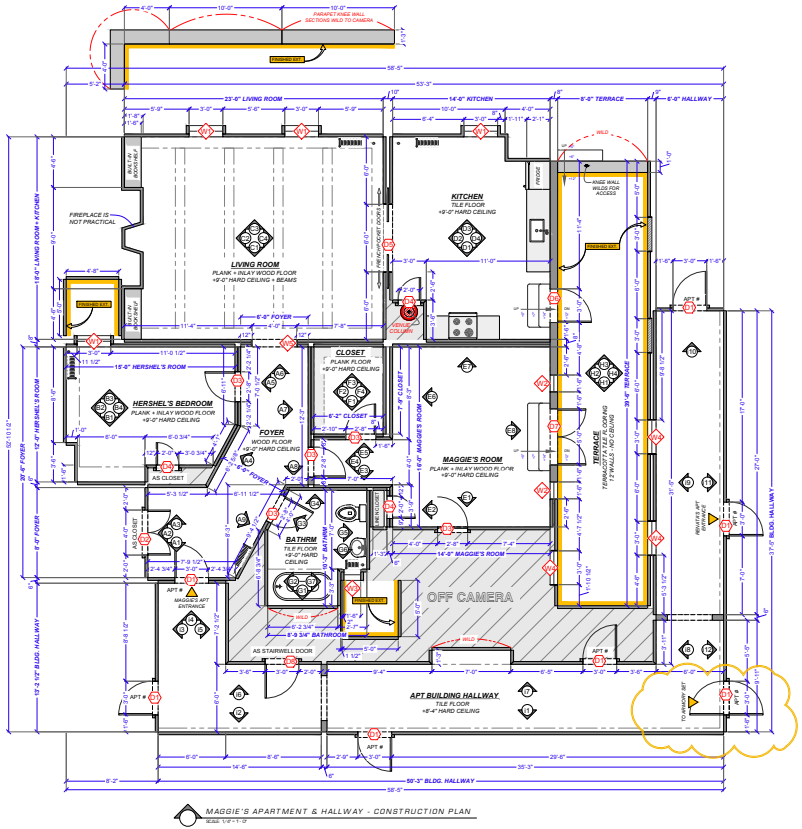


INT DILLARD'S BAR BASEMENT - STAGE BUILD



INT DILLARD'S BAR BASEMENT - STAGE BUILD


COMMUNITY APARTMENT BUILDING







INT. MAGGIE'S APT. - PLAN & CONCEPT ILLUSTRATIONS



INT MAGGIE'S APT. - DRESSED SET


INT MAGGIE'S APT. - DRESSED SET



INT MAGGIE'S APT. - DRESSED SET



INT MAGGIE'S APT. - DRESSED SET



INT MAGGIE'S APT. - DRESSED SET





INT MAGGIE'S APT. - STAGE BUILD



INT MAGGIE'S APT. - STAGE BUILD



INT MAGGIE'S APT. - STAGE BUILD



INT MAGGIE'S APT. - STAGE BUILD



INT RENATA'S APT. - DRESSED SET



INT RENATA'S APT. - STAGE BUILD



INT ARMORY - STAGE BUILD



INT ARMORY - STAGE BUILD


MAJESTIC
BROADWAY



INT PHANTOM OF THE OPERA - LOC. BUILD, DRESS & SPFX



INT SUBWAY WALKER TRAP - STAGE BUILD W/ VFX EXTENSION



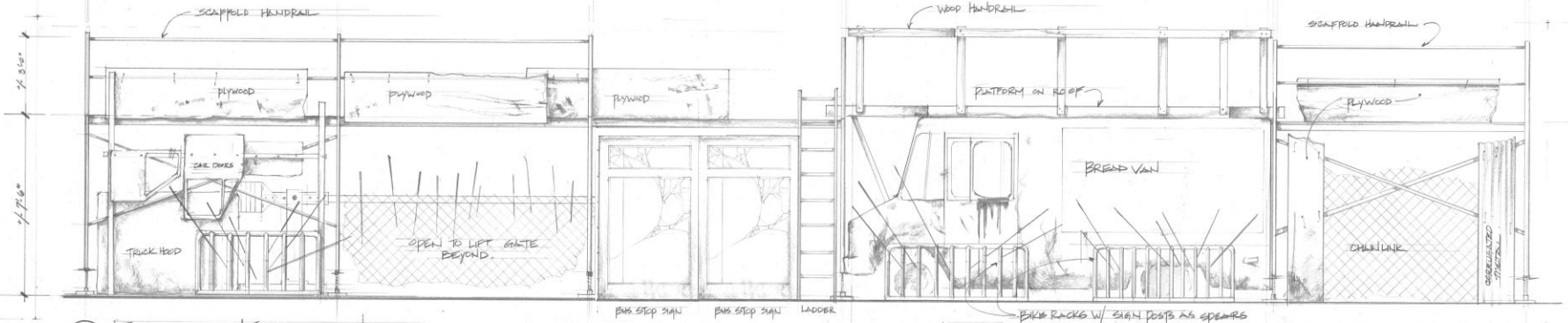
POWER PLANT/METHANE TANKS



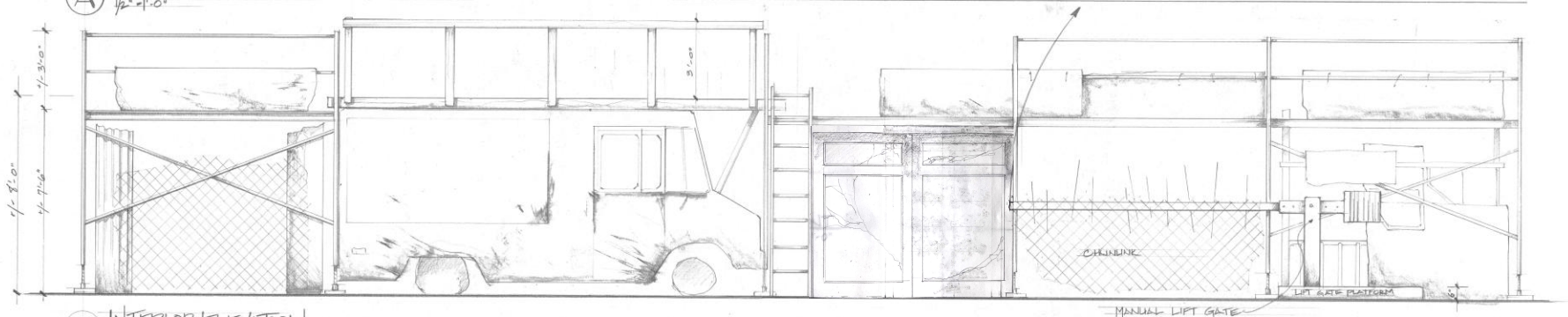
INT POWER PLANT - LOCATION BUILD, DRESS & SPFX



INT POWER PLANT - LOCATION BUILD, DRESS & SPFX

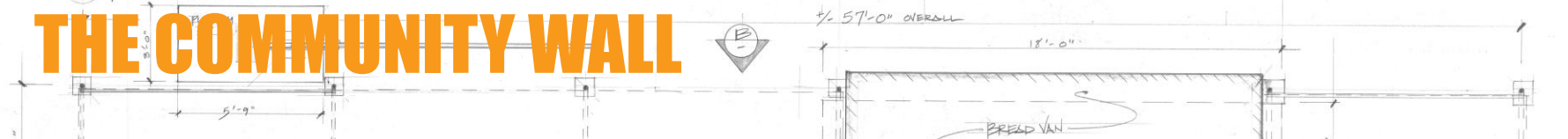


A EXTERIOR ELEVATION
1/2" = 1'-0"



B INTERIOR ELEVATION
1/2" = 1'-0"

THE COMMUNITY WALL





EXT COMMUNITY WALL - LOCATION BUILD & DRESS

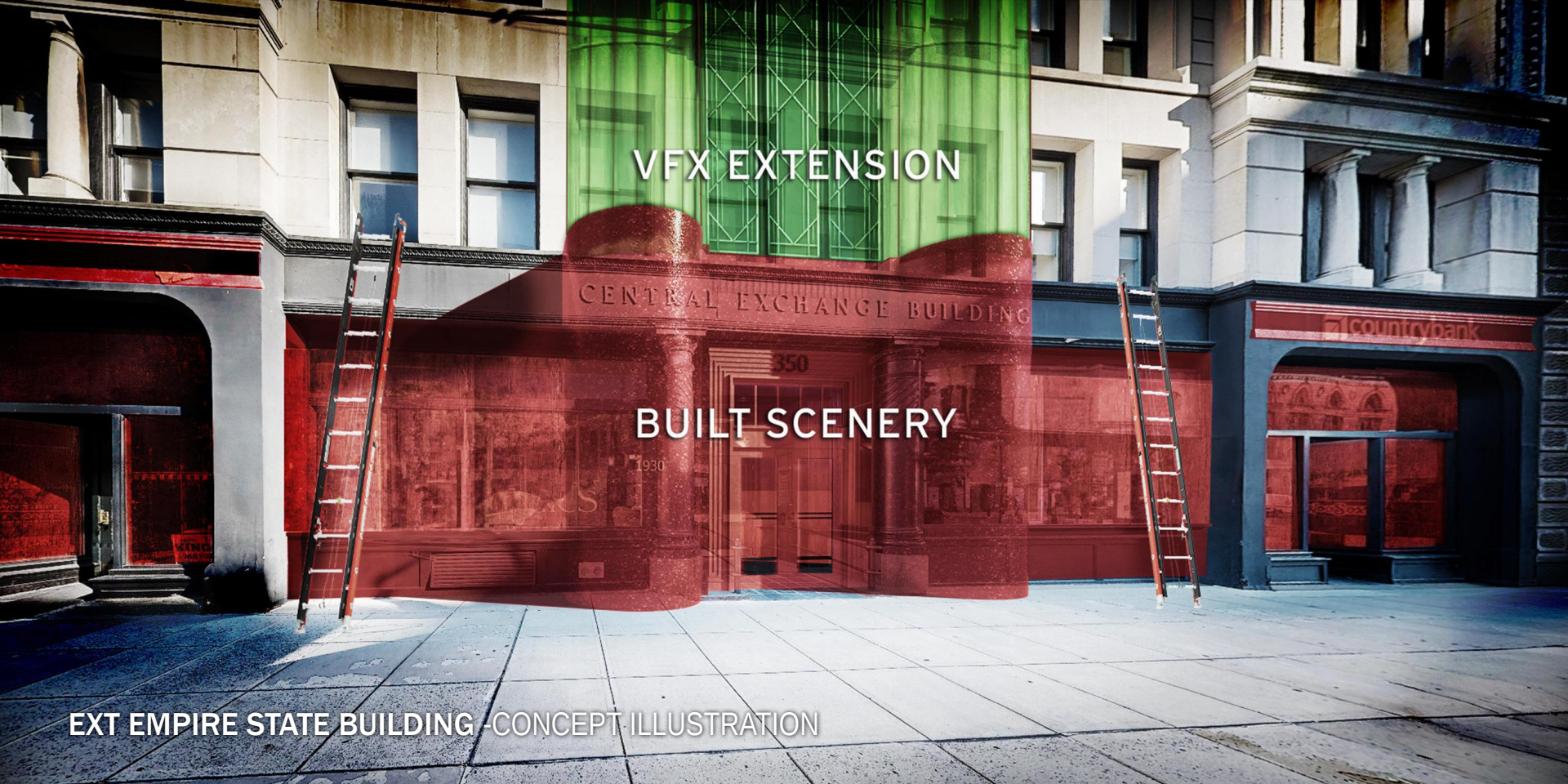


EXT COMMUNITY WALL - LOCATION BUILD & DRESS



PORTABLE METHANE TANK -CONCEPT ILLUSTRATION


EMPIRE STATE SEIGE



EXT EMPIRE STATE BUILDING -CONCEPT ILLUSTRATION



EXT EMPIRE STATE BUILDING - LOC BUILD & VFX EXTENSION





EMPIRE STATE SEIGE VEHICLE - CONCEPT ILLUSTRATION



EXT EMPIRE STATE BUILDING - LOC BUILD & VFX EXTENSION



INT EMPIRE STATE BUILDING - LOCATION BUILD & DRESS

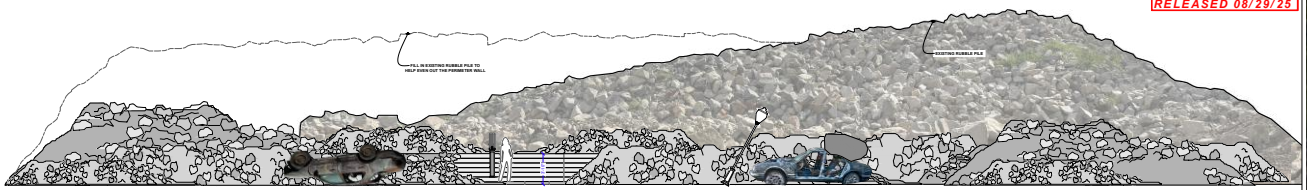


INT EMPIRE STATE BUILDING - LOCATION BUILD & DRESS

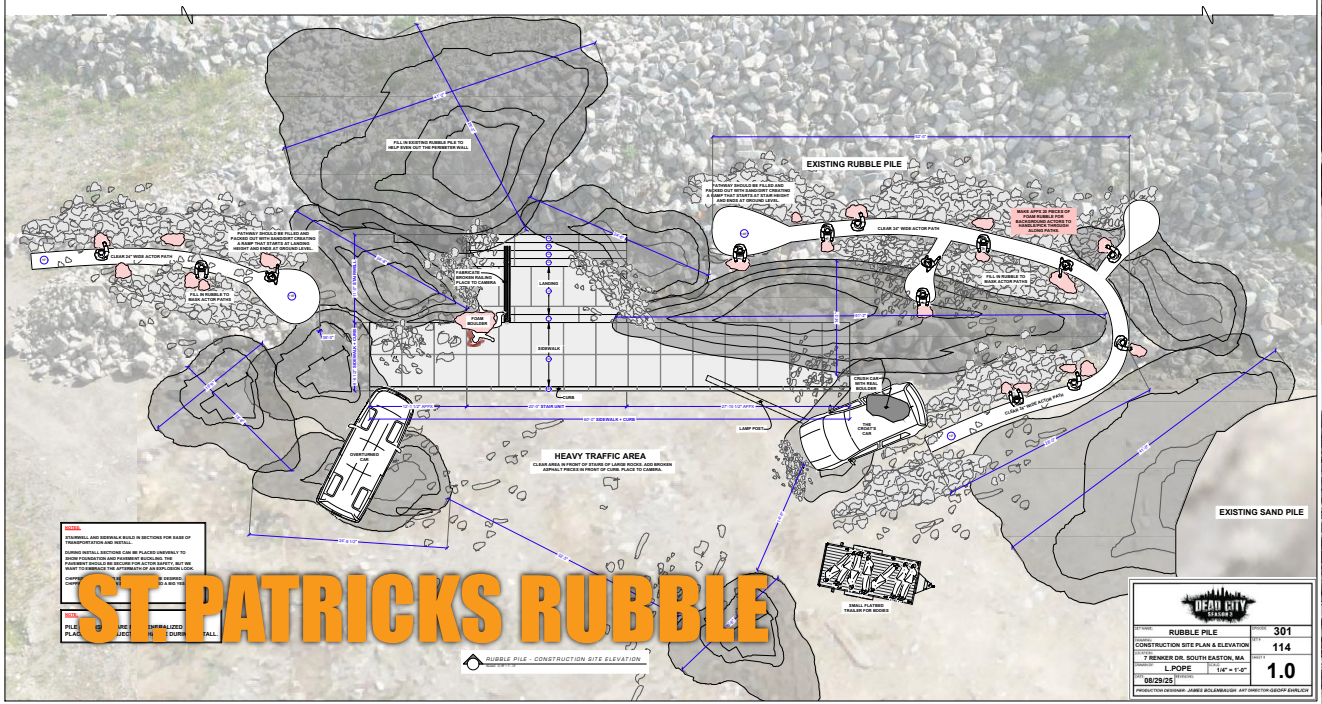


INT EMPIRE STATE BUILDING - LOCATION BUILD & DRESS

RELEASED 08/29/25



RUBBLE PILE - CONSTRUCTION SITE ELEVATION
SCALE: 1/8" = 1'-0"



ST. PATRICKS RUBBLE

RUBBLE PILE - CONSTRUCTION SITE ELEVATION
SCALE: 1/8" = 1'-0"

DEAD CITY SEASON 3

EPISODE:	301
SET:	114
SHEET:	1.0
SET/MODEL:	RUBBLE PILE
SCENE/SET:	CONSTRUCTION SITE PLAN & ELEVATION
LOCATION:	7 RENKER DR. SOUTH EASTON, MA
DRAWN BY:	L.POPE
SCALE:	1/4" = 1'-0"
DATE:	08/29/25

PRODUCTION DESIGNER: JAMES BOLEMAN/ART DIRECTOR:GEOFF EHRLICH







EXT RUBBLE PILE - INSTALL DRONE PHOTO



EXT RUBBLE PILE - LOC BUILD & VFX EXTENSION



THE HOSPITAL



INT HOSPITAL - CONCEPT ILLUSTRATION



INT HOSPITAL - CONCEPT ILLUSTRATION



INT HOSPITAL - STAGE BUILD



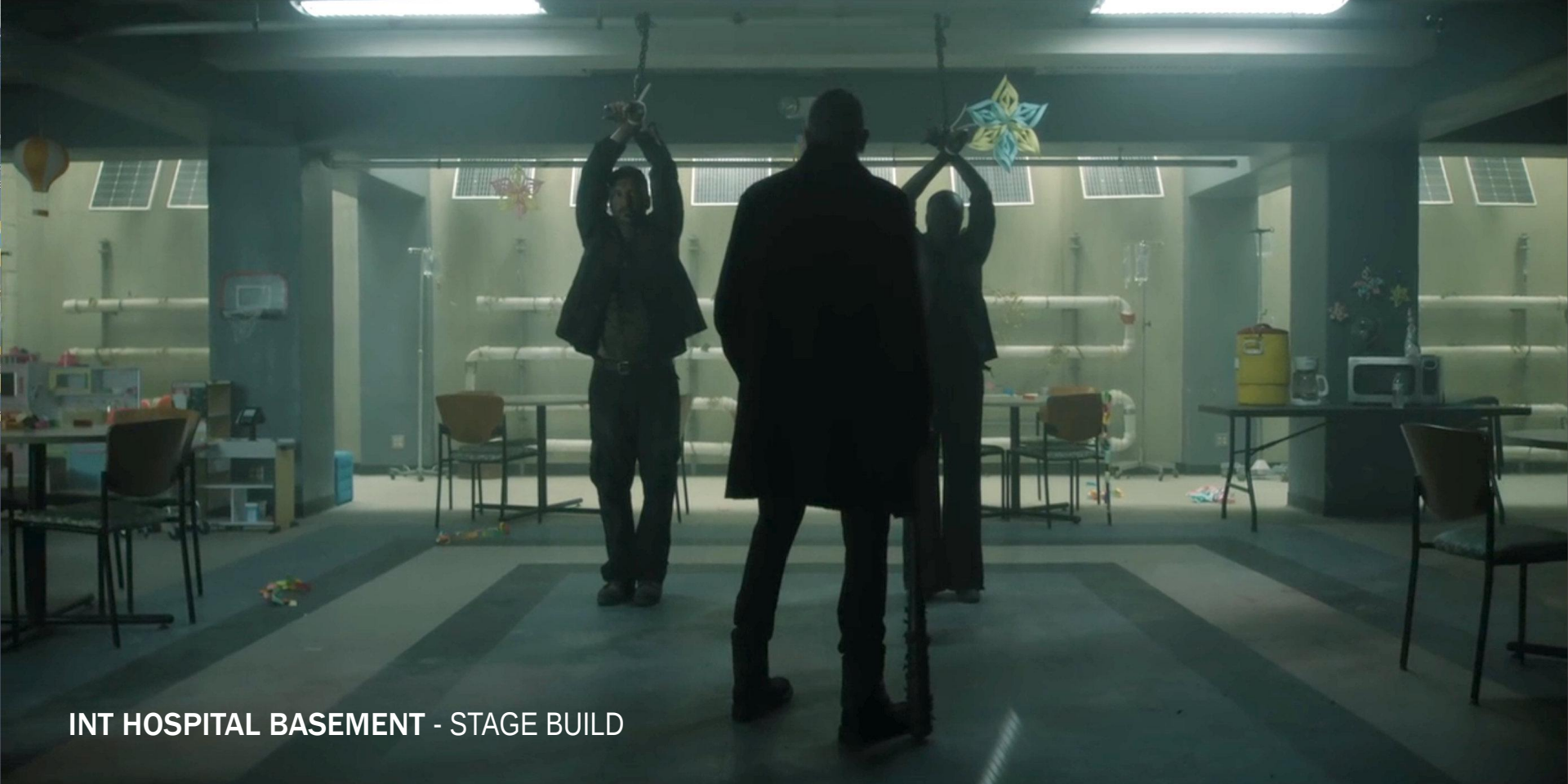
INT HOSPITAL - STAGE BUILD



INT HOSPITAL - STAGE BUILD



INT HOSPITAL - STAGE BUILD



INT HOSPITAL BASEMENT - STAGE BUILD



INT HOSPITAL BASEMENT - STAGE BUILD


THANKS FOR VISITING
(AND FOR YOUR CONSIDERATION)
amc