WAY of the WARRIOR KID

For Your Consideration



261029

2026 Apple TV / SKYDANCE

Way of the Warrior Kid
Crew

ART

Patrick Sullivan	Production Designer
Dan Olexiewicz	Supervising Art Director
Stefan Gesek	Art Director
Cindy Ichikawa	Art Department Coordinator/Researcher
Colin Sieburgh	Set Designer
Jaime Salazar	Set Designer
Wendy Stokes	Graphic Designer
Jaime Rama	Illustrator

Brian Benavides	Construction Coordinator
Andrew Nowling	Greens Foreman

Christopher Kusiak	Location Manager
Erick Garibay	Propmaster

SET DECORATION

Christopher Carlson	Set Decorator
Susan Chooljian	Assistant Set Decorator
David Lombard	Lead Man



SEAL team Zodiac deployment at Universal Tank



SEAL team Blackhawk on motion base



Film Still



Film Still

Doomed Mission



Stunt Coordinator Tim Trella and stunt performer looking full Ooh-Rah mode.





Blackhawk helo shell by Doug Scroggins suspended by a spreader bar cable and crane. Dress in progress by Andrew Nowling's Greens department.

Jungle / Downed Helo



Art director Stefan Gesek verifies final touches before rolling cameras.

Jungle / Downed Helo



Jungle / Downed Helo

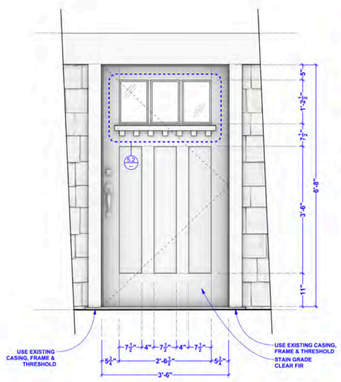




The street front of the existing house presented as a solid mass of architecture, with none of the alluring indoor/outdoor beach vibe we felt necessary to set the scene. It needed a porch. As it turned out, there was one in there, buried within decades of production modifications. We dug in, quite literally, and restored the front of the house to its endearing roots.

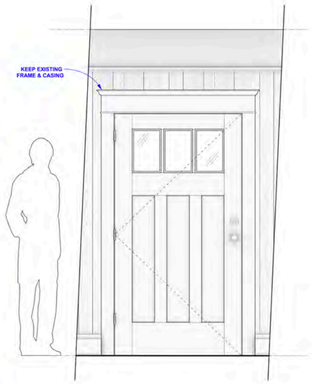
Marc’s House

Construction Drawing by
Colin Sieburgh



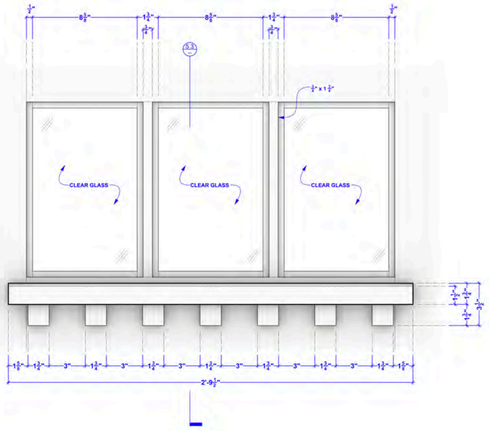
5.0 DETAIL ELEVATION - FRONT DOOR, EXT
3/4" = 1'-0"

NOTES:
- SEE ART DIRECTOR FOR MATERIALS & FINISHES

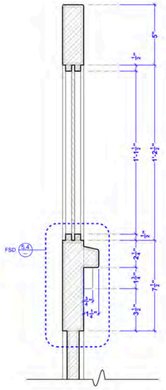


5.1 DETAIL ELEVATION - FRONT DOOR, INT
3/4" = 1'-0"

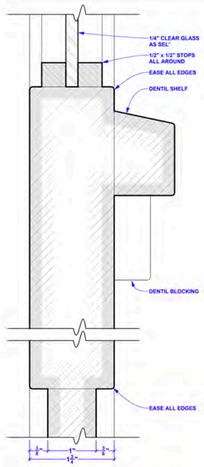
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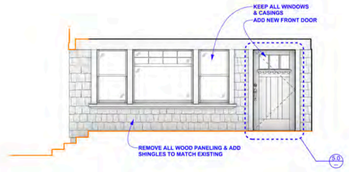
5.2 DETAIL - DENTIL SHELF ELEVATION
3" = 1'-0"



5.3 DETAIL - DENTIL SHELF SECTION
3" = 1'-0"



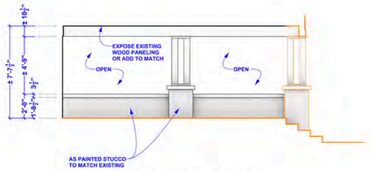
5.4 FSD - DENTIL SHELF
FULL SCALE



H SECTION - FRONT PORCH
1/4" = 1'-0"



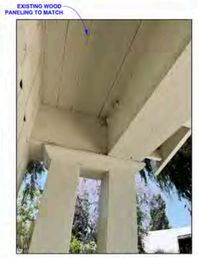
J SECTION - FRONT PORCH
1/4" = 1'-0"



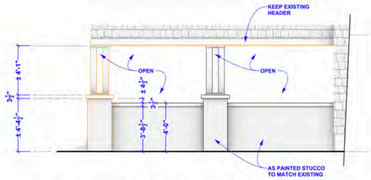
K SECTION - FRONT PORCH
1/4" = 1'-0"



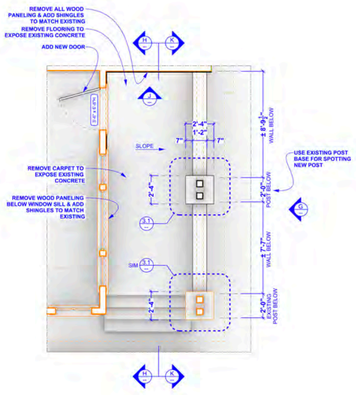
EXISTING PORCH



EXISTING PORCH

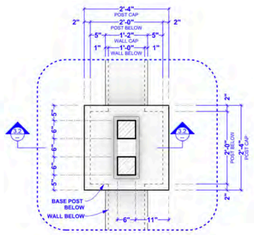


G ELEVATION - FRONT PORCH
1/4" = 1'-0"

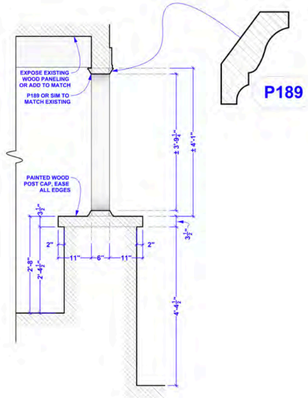


3.0 PLAN - FRONT PORCH
1/4" = 1'-0"

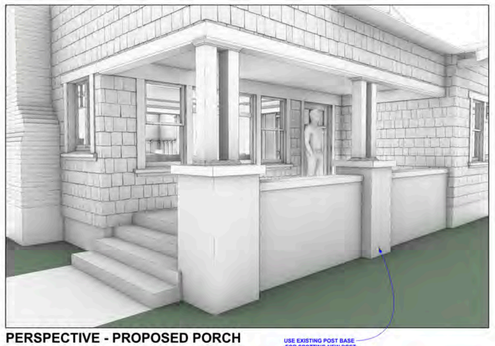
NOTES:
- SEE ART DIRECTOR FOR MATERIALS & FINISHES
ORANGE = EXISTING



3.1 DETAIL PLAN @ POST
3/4" = 1'-0"



3.2 DETAIL SECTION @ POST
3/4" = 1'-0"



PERSPECTIVE - PROPOSED PORCH

RELEASED
8/16/2024

8/16/2024 3:21 PM

DISCIPLINE = FREEDOM PRODUCTIONS INC.

YELLOWBELT
DIRECTOR: NcG
PRODUCER: MARY VIOLA
PRODUCER: BEN EVERARD
PRODUCTION DESIGNER: PATRICK SULLIVAN
DIRECTOR OF PHOTOGRAPHY: SHANE HURLBUT, ASC
SUPERVISING ART DIRECTOR: DAN OLDENKEWICZ
CONSTRUCTION COORDINATOR: BRIAN BENAVIDES

SET NAME: EXT MARC'S HOUSE - MAIN
DRAWING: PORCH & FRONT DOOR DETAILS
LOCATION: RSI POMONA
DRAWN BY: COLIN SIEBURGH
DATE: 8/16/2024
REVISIONS:
NOTES:

SET No: 210
RELEASE DATE: 8/16/2024
TO APPROVAL:
SCALE: AS NOTED
SHEET # 03 of TBD

ART
GRAPHICS
PAINT
SPFX
CAMERA
GRIDDING
PRODUCTION
STUNTS
CONSTRUCTION
GRIP/ELECTRIC
PROPS
VFX
DIRECTOR
LOCATIONS
SET DEC

Marc's House

The shingled siding inside the room was a giveaway that this weirdly proportioned AND positioned space was once a porch. Turning the clock back gave the home a lighter and more layered feel. And and greater connection to the outdoors.

Existing Location





Revised and Camera Ready (reverse)

Marc’s Porch



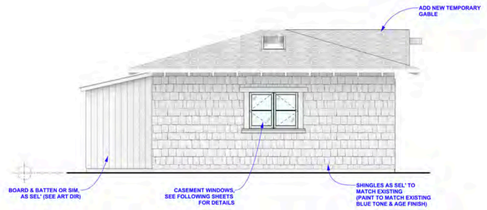
Film Still

PD Concept Art

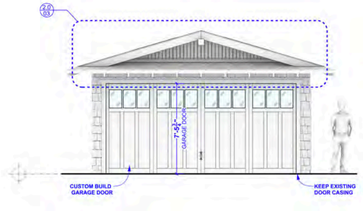
As with most “backlot” locations, we begin where the last production left it. The unique element to this house and property was that it is a *real* house situated, at the end of a true suburban backlot street at RSI Pomona. And one that had clearly gotten far from the roots and origins of a classic California Craftsman. It had been painted and modified so often that it no longer enjoyed the light and airy charm worthy of a story set in the quaint Wooded Area of Point Loma, San Diego.

Marc’s Garage

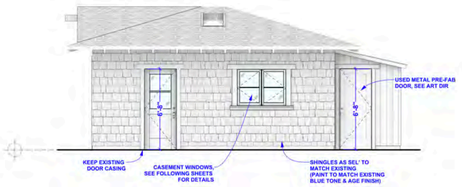
Construction Drawing by
Colin Siebergh



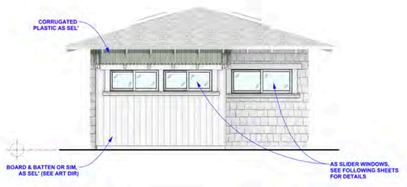
A EXTERIOR ELEVATION
1/4" = 1'-0"



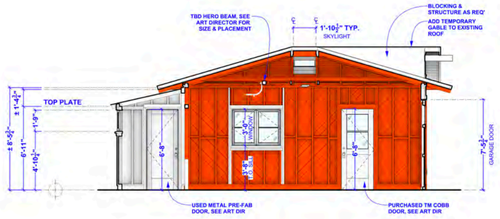
B EXTERIOR ELEVATION
1/4" = 1'-0"



C EXTERIOR ELEVATION
1/4" = 1'-0"

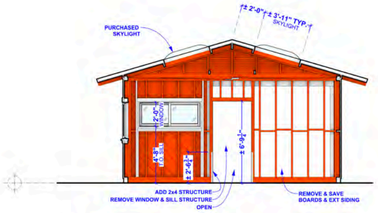


D EXTERIOR ELEVATION
1/4" = 1'-0"



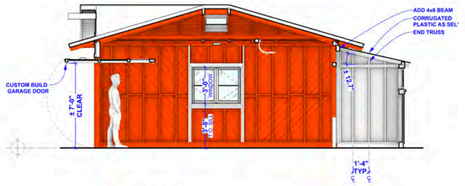
E SECTION
1/4" = 1'-0"

NOTES:
- ALL WINDOW DIMENSIONS ARE TO FINISHED OPENINGS, NOT ROUGH OPENINGS



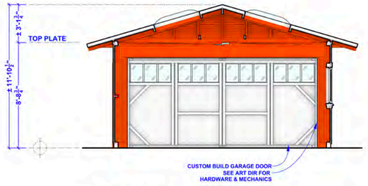
F SECTION
1/4" = 1'-0"

NOTES:
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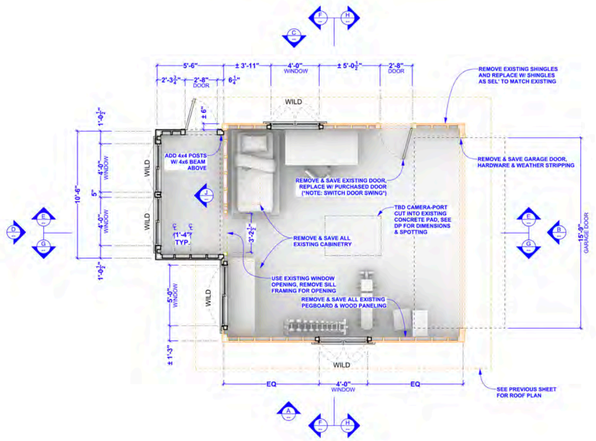
G SECTION
1/4" = 1'-0"

NOTES:
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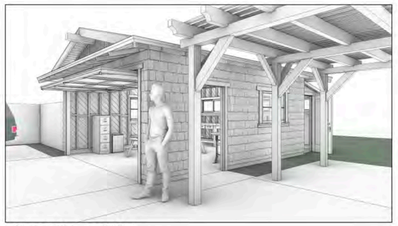
H SECTION
1/4" = 1'-0"

NOTE: ALL WINDOW DIMENSIONS TO FINISHED OPENINGS



PLAN
1/4" = 1'-0"

NOTES:
- SEE ART DIRECTOR FOR HARDWARE, MATERIALS & FINISHES
- ORANGE = EXISTING
- ALL WINDOW DIMENSIONS ARE TO FINISHED OPENINGS, NOT ROUGH OPENINGS



EXTERIOR - FRONT



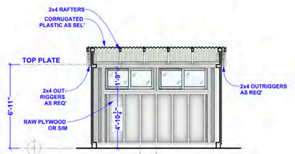
INTERIOR 01



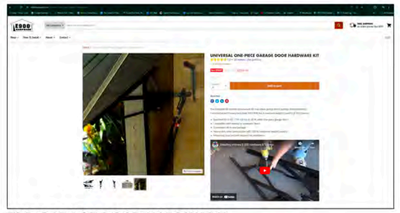
EXTERIOR - BACK



INTERIOR 02



J SECTION
1/4" = 1'-0"



TBD GARAGE DOOR HARDWARE

***GENERAL NOTES:

- ORANGE = EXISTING
- MAKE ALL WINDOWS PRACTICAL & WILD
- SEE ART DEPARTMENT FOR ALL HARDWARE

REV#	DATE	NOTES
1	8/15/2024	- FULL PAGE REVISION - OMIT ALL PREVIOUS DRAWINGS DATED 08/01/2024

REVISED 8/15/2024

RELEASED 08/01/2024

8/15/2024 10:44 AM

DISCIPLINE = FREEDOM PRODUCTIONS INC.

YELLOWBELT
DIRECTOR: McG
PRODUCER: MARY VIOLA
PRODUCER: BEN EVERARD
PRODUCTION DESIGNER: PATRICK SULLIVAN
DIRECTOR OF PHOTOGRAPHY: SHANE HURLBUT, ASC
SUPERVISING ART DIRECTOR: DAN OLEKIEWICZ
CONSTRUCTION COORDINATOR: BRIAN BENAVIDES

SET NAME: I/E MARC'S HOUSE - GARAGE
DRAWING: PLAN, SECTIONS & ELEVATIONS
LOCATION: RSI POMONA
DRAWN BY: COLIN SIEBURGH
DATE: 8/15/2024
REVISIONS: 1 08/15/2024
NOTES:

SET No: 211
RELEASE DATE: 08/01/2024
PD APPROVAL:
SCALE: AS NOTED
SHEET # 01 of TBD

☐ ART ☐ GRAPHICS ☐ PAINT ☐ SPFX ☐ CAMERA ☐ GRIP ☐ PRODUCTION ☐ STUNTS ☐ CONSTRUCTION ☐ GRIP/ELECTRIC ☐ PROPS ☐ VFX ☐ DIRECTOR ☐ LOCATIONS ☐ SET DEC

Marc's Garage



Existing Location

The existing garage, as we found it, was a dark windowless box, with a low-profile hip roof and a solid metal overhead door. It was nondescript and forgettable. With nearly half the film taking place inside or around this structure, it was imperative to imbue it with some of its own character, a timeless Craftsman charm that complemented the house and, most importantly, natural Southern California light. The recipe: composed windows on all sides and skylights overhead to illuminate the chin-up bar.



Transformation underway



Almost there…

Marc’s Garage







The initial approach was to design an ideal garage and build anew to replace the existing aged structure. When real-life obstacles like construction methods, permits and codes threatened our timeline, I became determined to transform the existing building into something worth a half hour of screen time. We added a roof gable that became a visual punctuation mark at the end of the driveway, and replaced the solid metal overhead door with a period-correct single panel with window panes, and reinstated the old side spring hinges that are lifted manually. On all sides, we added wood casement windows and layered the space to allow the viewer to orient themselves. Also necessary was reinforcing the existing exposed roof structure to make a dependable and safe support for the all-important chin-up bar.

Marc’s Garage



Night Shoot

Marc’s Garage



PD Concept Art



Ready for Camera

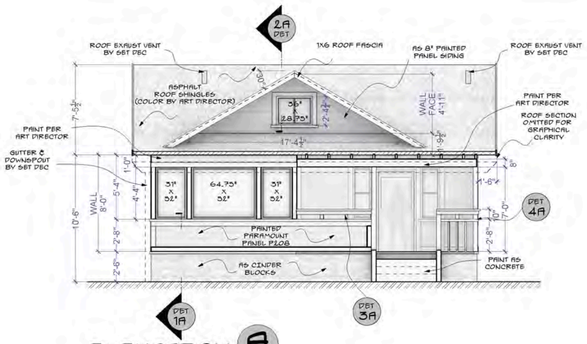


In Progress

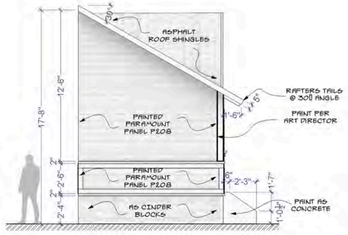
Because so much screen time is spent in the garage, and we can’t always just shoot into the space, the reverse was vitally important. At the location, there was only a weedy open space directly across the street. This was an opportunity to give them a neighboring house and lend it some coastal community texture.

Driveway Reverse / Neighbor

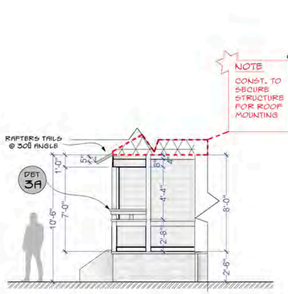
Construction Drawing by
Jaime Salazar



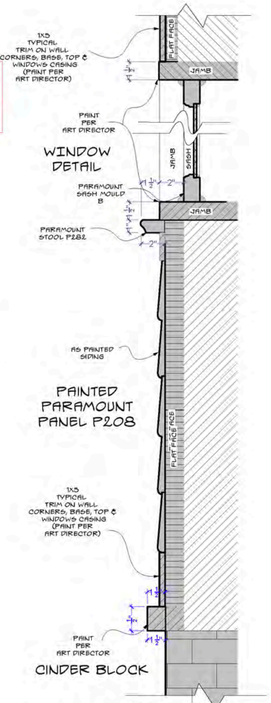
ELEVATION A



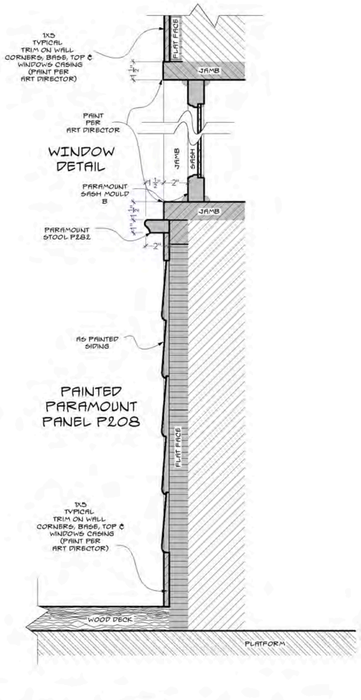
ELEVATION B



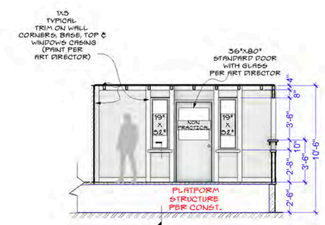
ELEVATION C



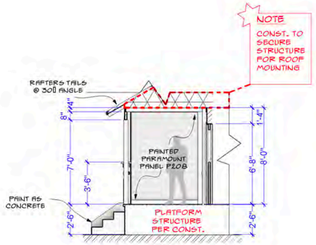
DETAIL 1A EXT WALL+WINDOW CONDITION
SCALE:3"=1'-0"



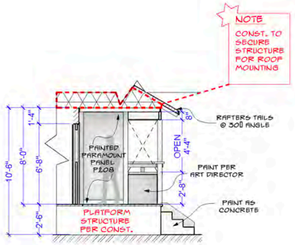
DETAIL 1D PORCH WALL+WINDOW CONDITION
SCALE:3"=1'-0"



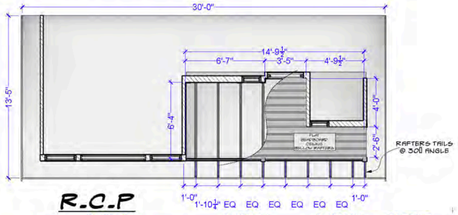
SECTION D



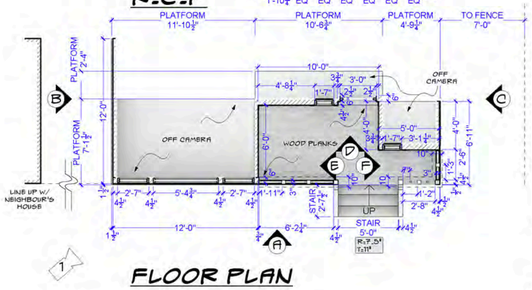
SECTION E



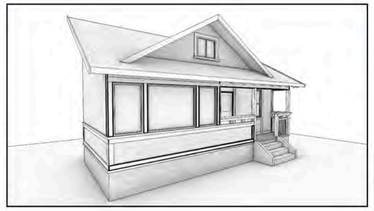
SECTION F



R.C.P



FLOOR PLAN

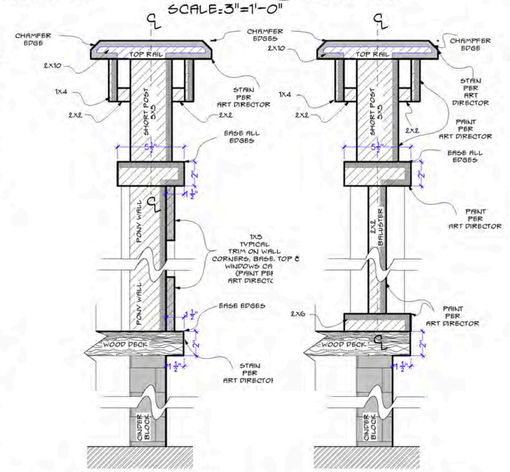


3D VIEW 1



CONCEPT

DETAIL 2A 2ND FLOOR+ WINDOW
SCALE:3"=1'-0"



DETAIL 3A PONY WALL+ TOP RAILING
SCALE:3"=1'-0"

DETAIL 4A BALUSTER+ TOP RAILING
SCALE:3"=1'-0"

GENERAL NOTES
- ALL WALL TRIMS FOR CORNERS AND WINDOWS AS 1X3
- POSTS TO HOLD PORCH ROOF AS 5X5.
- PAINT COLORS AND MATERIAL SELECTIONS CONSULT WITH ART DIRECTOR.
- STRUCTURAL SUPPORT FOR ROOF OVER FACADE PER CONSTRUCTION.
- LOCATION OF FACADE INDICATED IN FLOOR PLAN

RELEASED 8/6/24

DISCIPLINE = FREEDOM PRODUCTIONS INC.

YELLOWBELT
DIRECTOR: MoG
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PRODUCER: BEN EVERARD
PRODUCTION DESIGNER: PATRICK SULLIVAN
DIRECTOR OF PHOTOGRAPHY: SHANE HURLBUT, ASC
SUPERVISING ART DIRECTOR: DAN OLEHOWICZ
CONSTRUCTION COORDINATOR: BRIAN BENAVIDES

SET NAME:	EXT/ MARC'S HOUSE	SET No:	210
DRAWING:	FLOOR PLAN + ELEVATION	RELEASE DATE:	
LOCATION:	POMONA	PD APPROVAL:	
DRAWN BY:	JGAL	SCALE:	1/4"=1'-0"
DATE:	8/6/24	SHEET #	05
NOTES:	REVISIONS:		

ART, GRAPHICS, PAINT, SFPX, CAMERA, GREENS, PRODUCTION, STUNTS, CONSTRUCTION, GRIP/ELECTRIC, PROPS, VFX, DIRECTOR, LOCATIONS, SET DEC

210/EXT-MARC'S HOUSE - SCALE: 1/4"=1'-0"

Neighbor House









Film Stills

Driveway Reverse / Neighbor



Existing Location

Marc’s “childhood” painting by Connor Sullivan

Marc’s Bedroom



Existing Location

Set decorator Christopher Carlson and his team created a home where a hard working single mom is raising her emotionally struggling young son.

Marc’s Kitchen







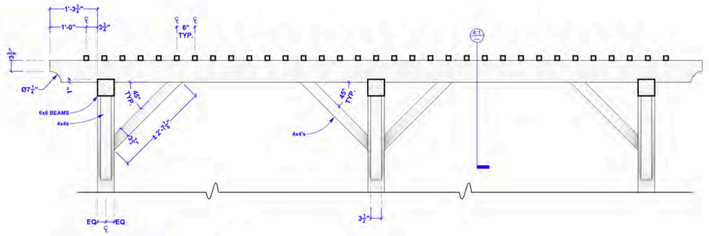
Marc's BATTLE PLAN model in the dining room



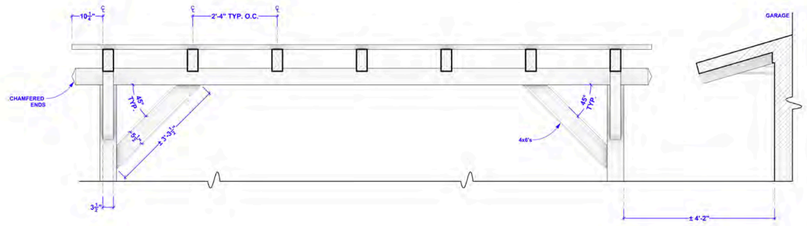
Existing Location

Marc's Living Room

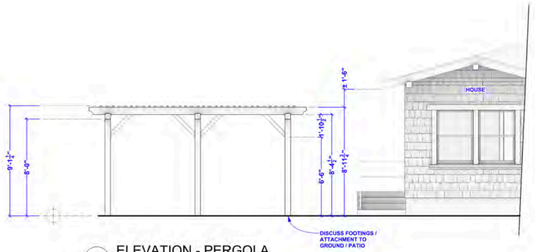
Construction Drawing by
Colin Sieburgh



4.0 DETAIL SECTION - PERGOLA
3/4" = 1'-0"

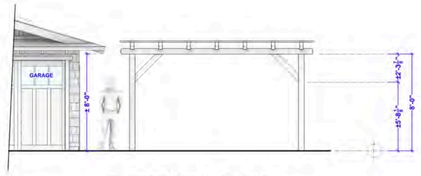


4.1 DETAIL SECTION - PERGOLA
3/4" = 1'-0"



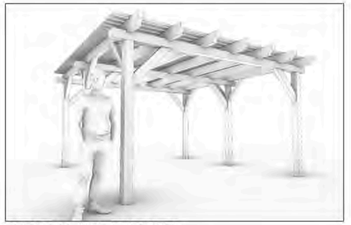
E ELEVATION - PERGOLA
1/4" = 1'-0"

NOTES:
- SEE ART DIRECTOR FOR MATERIALS & FINISHES

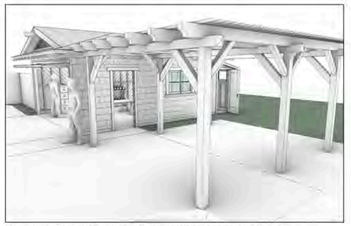


F ELEVATION - PERGOLA
1/4" = 1'-0"

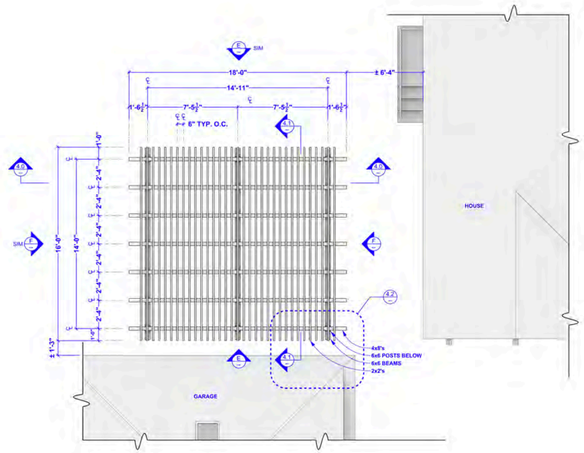
NOTES:
- SEE ART DIRECTOR FOR MATERIALS & FINISHES



PERSPECTIVE - PERGOLA



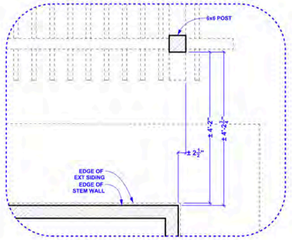
PERSPECTIVE - VIEW FROM BACK STOOP



PLAN - PERGOLA
1/4" = 1'-0"

NOTES:
- SEE ART DIRECTOR FOR MATERIALS & FINISHES

***SET DEC TO INSTALL STRING LIGHTS ON PERGOLA AS PER DISCUSSION WITH PRODUCTION DESIGNER



4.2 DETAIL PLAN - PERGOLA
3/4" = 1'-0"

RELEASED
8/12/2024

8/12/2024 3:49 PM

DISCIPLINE = FREEDOM PRODUCTIONS INC.

YELLOWBELT
DIRECTOR: McG
PRODUCER: MARY VIOLA
PRODUCER: BEN EVERARD
PRODUCTION DESIGNER: PATRICK SULLIVAN
DIRECTOR OF PHOTOGRAPHY: SHANE HURLBUT, ASC
SUPERVISING ART DIRECTOR: DAN OLEKIEWICZ
CONSTRUCTION COORDINATOR: BRIAN BENAVIDES

SET NAME: EXT MARC'S HOUSE - MAIN
DRAWING: PERGOLA DETAILS
LOCATION: RSI POMONA
DRAWN BY: COLIN SIEBURGH
DATE: 8/12/2024
REVISIONS:
NOTES:

SET No: 210
RELEASE DATE: 8/12/2024
PD APPROVAL:
SCALE: AS NOTED
SHEET # 04 of TBD

☐ ART
☐ GRAPHICS
☐ PAINT
☐ SFFX
☐ CAMERA
☐ GREENS
☐ CONSTRUCTION
☐ STUNTS
☐ CONSTRUCTION
☐ GRIP/ELECTRIC
☐ PROPS
☐ VFX
☐ DIRECTOR
☐ LOCATIONS
☐ SET DEC

Marc's Yard

Side garage entry and patio ready for camera

Existing Location



Marc’s Yard



A brief scene where we establish that Marc is struggling on the school front, earning a D+ on his latest assignment.



A dressed set at RSI Pomona ready for camera

Classroom



Film Still





Mural colored for camera

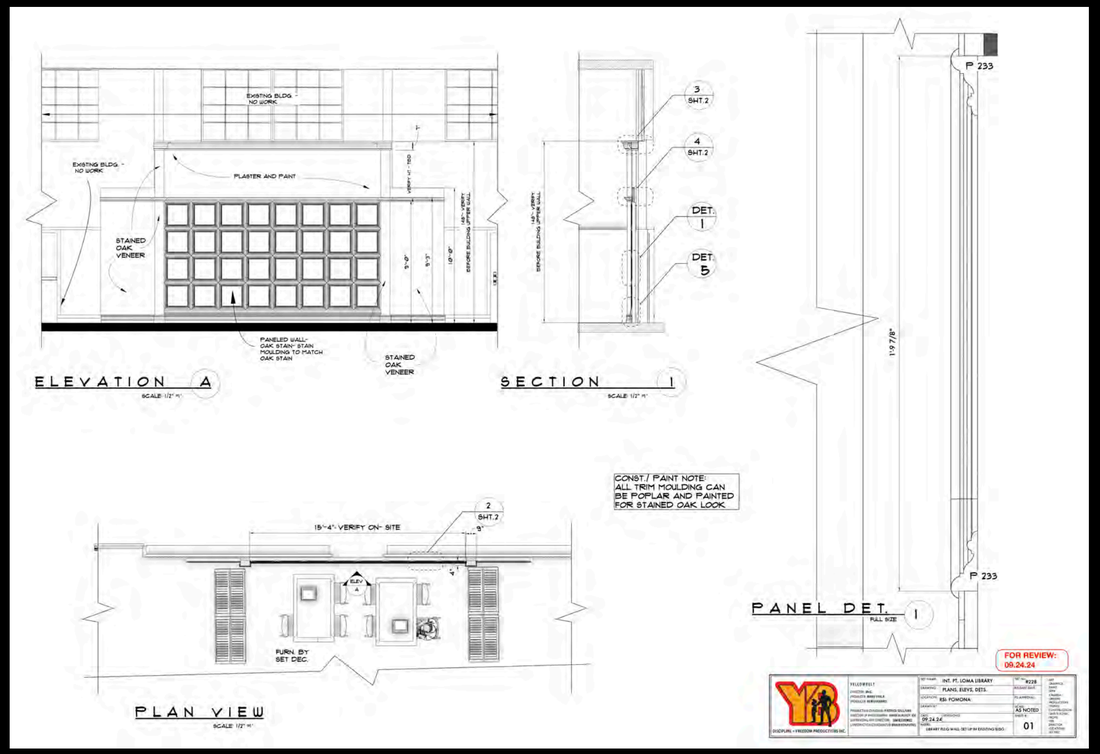
The art and set decoration departments had some fun inventing some cinematic ice cream flavors.



Original mural

The ice cream parlor where Marc's mother Sarah works began as something modest and textured. Less idealized. But rather that be where she merely worked, it became a place she owned and operated, thus the need for something more refined and aspirational. We found a charming local Pacific Beach establishment and punched up the color and the whimsical nature to match Sarah's personality. We contacted the artist that had created a mural on the patio and had her introduce some fun color for a scene with Marc and Jake played against it.

Ice Cream Shop





Set build inside of a “stage” at RSI Pomona



Movie frame

We began with a big appetite on this scene and this location. We considered shooting in the real Point Loma library to establish the overwhelming scale of a space to emphasize how alone Marc was in this new endeavor. We ultimately felt the central theme of this scene was that he is finally knuckling down, focusing and moving toward that DISCIPLINE he so desperately sought. W

We decided that a small, contained and intimate setting was best suited to show the passage of time as he pored over research, gathering information and a growing stack of books. We built ONLY what was needed for a small tracking shot before landing on Marc at a table as the light moves through the space indicating the passage of time.

Point Loma Library







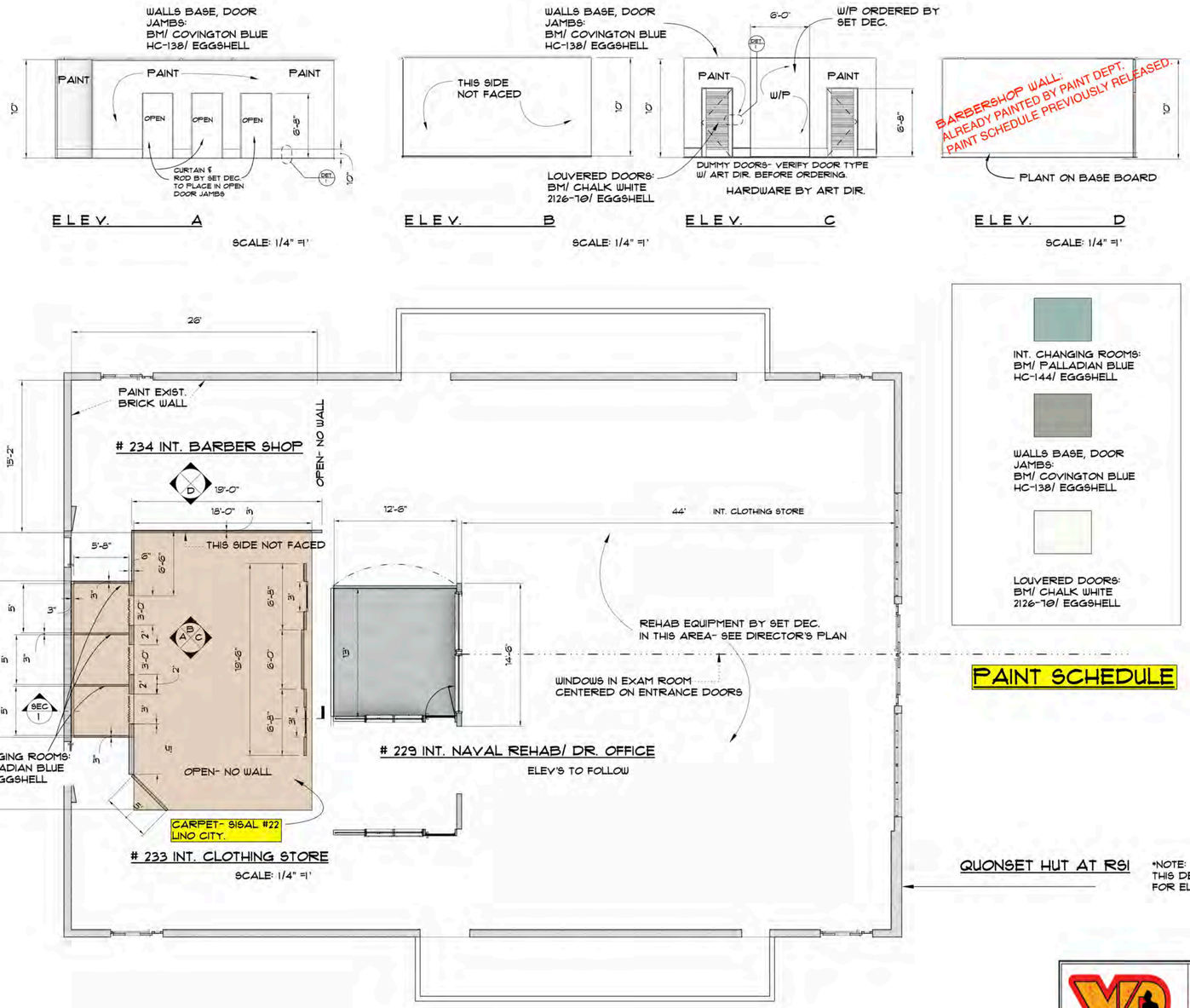


Film Stills

The gym concept began with inspiration from a visit to book writer Jocko Willink's own Victory MMA gym, but then pared it down in size to have the texture and scale of a neighborhood gym that could be found along the street in Point Loma. Much of the graphics, equipment and set dressing came from Jocko himself.



Victory MMA



An assemblage of stage builds for a marathon one-day shoot.

INT. Barber Shop

INT. High End Department Store

INT. Naval Hospital Doctor Office with Rehabilitation Area visible outside the windows.

Stage Plan - Montage shoot



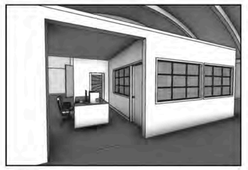


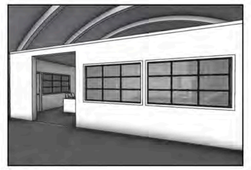


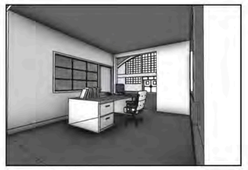
FIlm stills

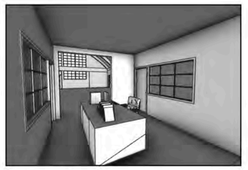
Naval Hospital / Rehab

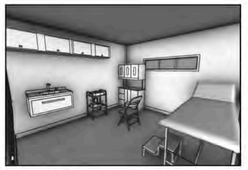
Construction Drawing by
Jaime Salazar


VIEW 1

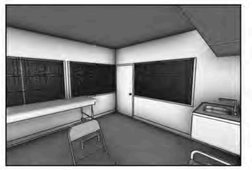

VIEW 2

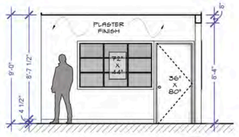

VIEW 3


VIEW 4

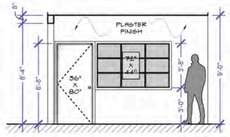

VIEW 5


VIEW 6


VIEW 7



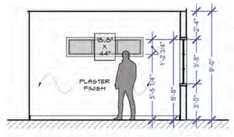
ELEVATION A



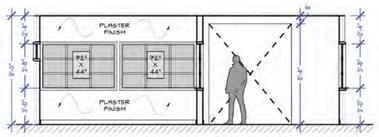
ELEVATION B



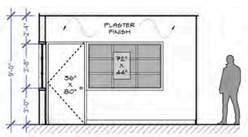
ELEVATION C



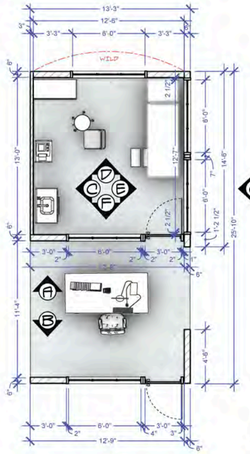
ELEVATION D



ELEVATION E



ELEVATION F



FLOOR PLAN

FINISH SELECTS:

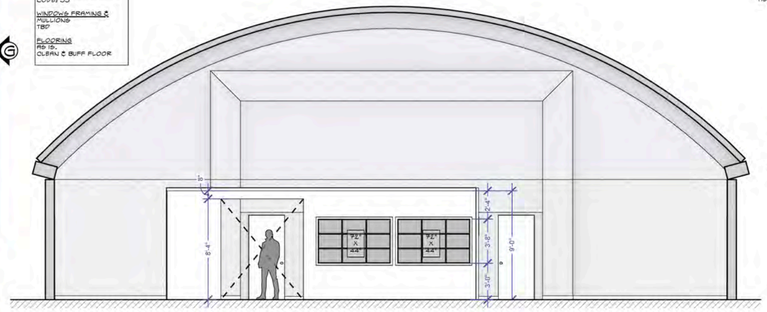
WALLS
BM
COLOR: NOVEMBER RAIN 2141-60
FINISH: SATIN
ABIDE DISCUSS WITH ART. DIR

DOORS & WIND TRIMS
BM
COLOR: MOUNTAIN MOSS 2009, 2141-30
FINISH: GLOSS
ABIDE DISCUSS WITH ART. DIR

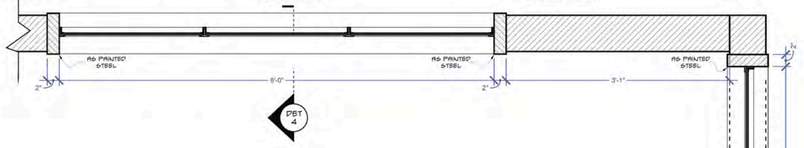
BASEBOARD
TIREKOTE
4.5" RUBBER ROLL
COLOR: SILVER GREY W8 0009, 55

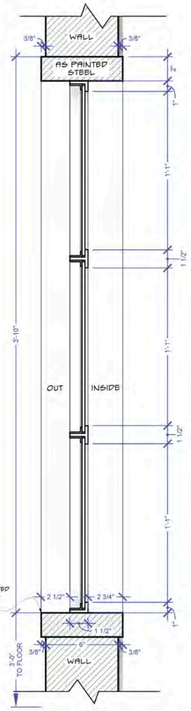
WINDOWS FRAMING & MULLIONS
TBD

FLOORING
AS IS.
CLEAN & BUFF FLOOR

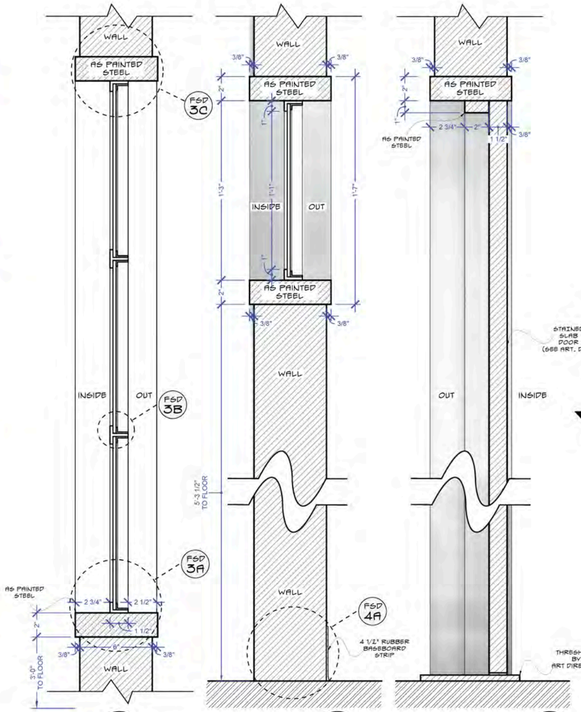


ELEVATION G





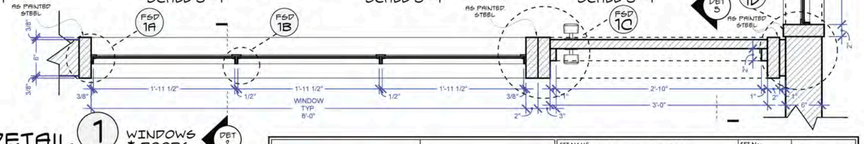
DETAIL 2 INTERIOR WINDOW
SCALE 3"=1'



DETAIL 3 EXTERIOR WINDOW
SCALE 3"=1'

DETAIL 4 HIGH WINDOW
SCALE 3"=1'

DETAIL 5 DOORS
SCALE 3"=1'



DETAIL 1 WINDOWS & DOORS
SCALE 1 1/2"=1'

GENERAL NOTES:
- ALL FINISH PLEASE SEE FINISH SELECTS.
- HARDWARE PER ART DIRECTOR.
- FOR FSD SEE SHEET 02.
- ALL DIM TO FINISH SURFACE

RELEASED 08/14/24

DISCIPLINE = FREEDOM PRODUCTIONS INC.

YELLOWBELT
DIRECTOR: McG
PRODUCER: MARY VIOLA
PRODUCER: BEN EVERARD
PRODUCTION DESIGNER: PATRICK SULLIVAN
DIRECTOR OF PHOTOGRAPHY: SHANE HURLBUT, ASC
SUPERVISING ART DIRECTOR: GREG BERRY
CONSTRUCTION COORDINATOR: BRIAN BENAVIDES

SET NAME:	INT/NAVAL HOSPITAL
DRAWING:	FLOOR PLAN+ELEV+DETAILS
LOCATION:	RCI - POMONA, CA
DRAWN BY:	J.SAL
DATE:	08/14/24
REVISIONS:	
NOTES:	
SET No:	229
RELEASE DATE:	
PD APPROVAL:	
SCALE:	1/4"=1'-0
SHEET #	01

ART, GRAPHICS, PAINT, SPFX, CAMERA, GREENS, PRODUCTION, STUNTS, CONSTRUCTION, GRIP/ELECTRIC, PROPS, VFX, DIRECTOR, LOCATIONS, SET DEC

229/INT- NAVAL HOSPITAL - FLOOR PLAN+ELEV+DETAILS - SCALE: 1/4"=1'-0"

Naval Hospital / Rehab



A fun minimalist set build - a neighborhood barbershop set consisting of only exactly what is needed for the shot and nothing more.



Casting a storefront shadow onto the Mural wall.



An original printed mural that we see Jake and Sarah against, in the mirror, waiting for Marc to get his hair cut.

Barber Shop





A minimalist set for a high end department store fitting room where we see Marc trying on outfits for Jake and Sarah as he prepares for his “date” with Nora.

Department Store Fitting Room



Drawing by Dan Olexiewicz

Our dual aim in shaping the film's aesthetic was to evoke the presence of the ocean and to capture as much of San Diego's unique cultural fabric and diverse communities as possible, even as we shot largely in Los Angeles. In Point Loma, Nazarene University's baseball field is dubbed "America's Most Scenic Ballpark," with the Pacific Ocean serving as its outfield backdrop. We found Fromhold Field in San Pedro to be the perfect stand-in for the Point Loma Fair, fulfilling both of our aesthetic goals.



Nazarene University Ballpark, Point Loma, San Diego



Fromhold Field, San Pedro



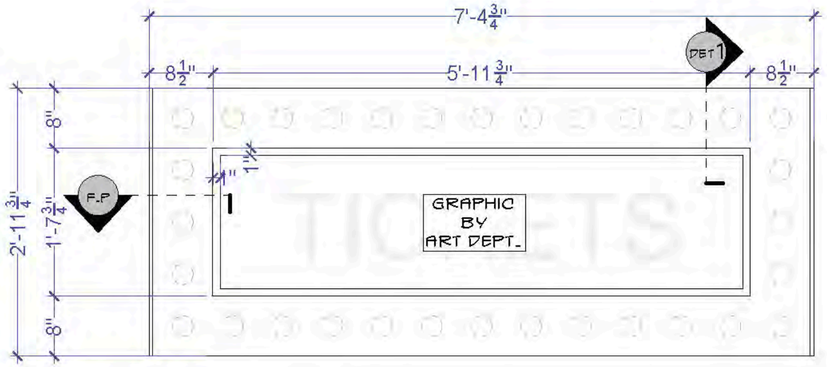
Composing the attractions

Point Loma Fair

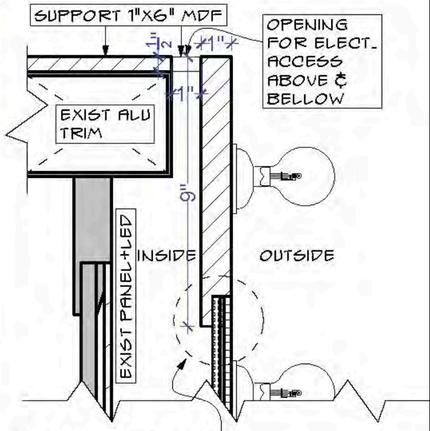


ELEVATION A EXIST. CONDITION
SCALE: 3/4"=1'

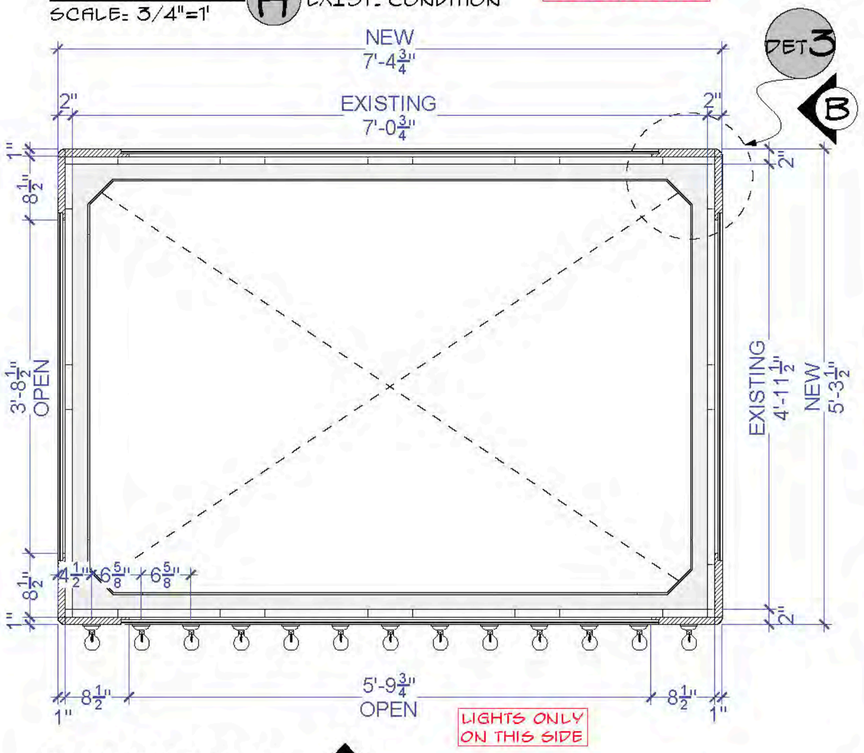
NEW CONDITION IN DASHED LINES



ELEVATION A NEW CONDITION
SCALE: 3/4"=1'



DETAIL 1
SCALE: 3"=1'



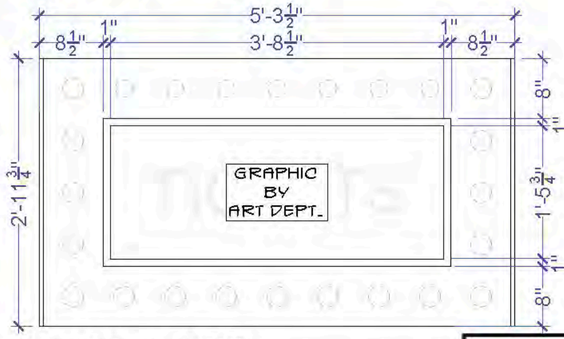
LIGHTS ONLY ON THIS SIDE

FLOOR PLAN A
SCALE: 3/4"=1'

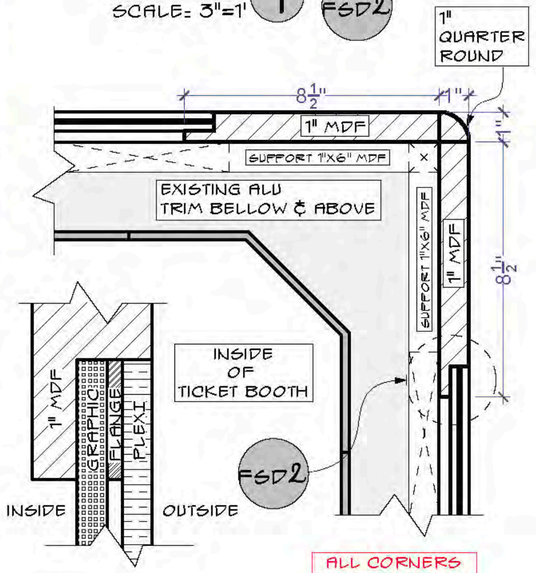


NEW CONDITION IN DASHED LINES

ELEVATION B EXIST. CONDITION
SCALE: 3/4"=1'



ELEVATION B NEW CONDITION
SCALE: 3/4"=1'



ALL CORNERS SAME CONDITION

DETAIL 3
SCALE: 3"=1'

FSD 2

235 EXT/COUNTY FAIR-TICKET BOOTH

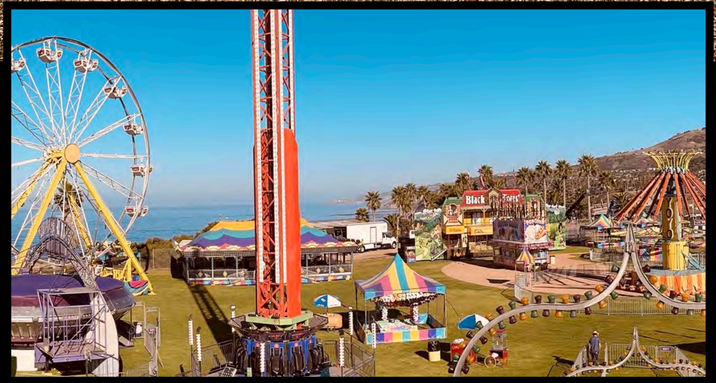
RELEASED 8/13/24

DRAWING: EXT/ COUNTY FAIR - TICKET BOOTH		SET No: 235
LOCATION: FROMHOLD FIELD	DATE: 8/13/24	SCALE: AS IND
DISCIPLINE = FREEDOM PRODUCTIONS INC.		

Point Loma Fair

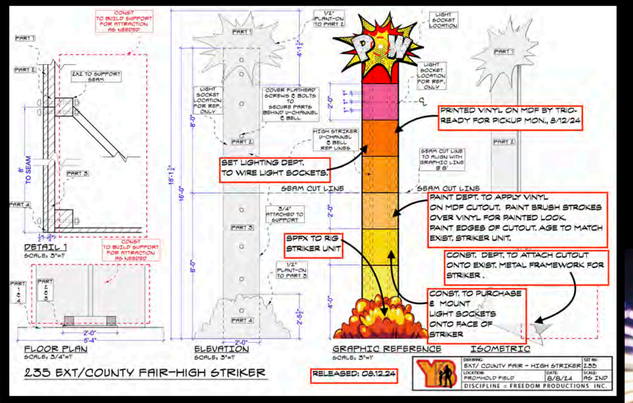






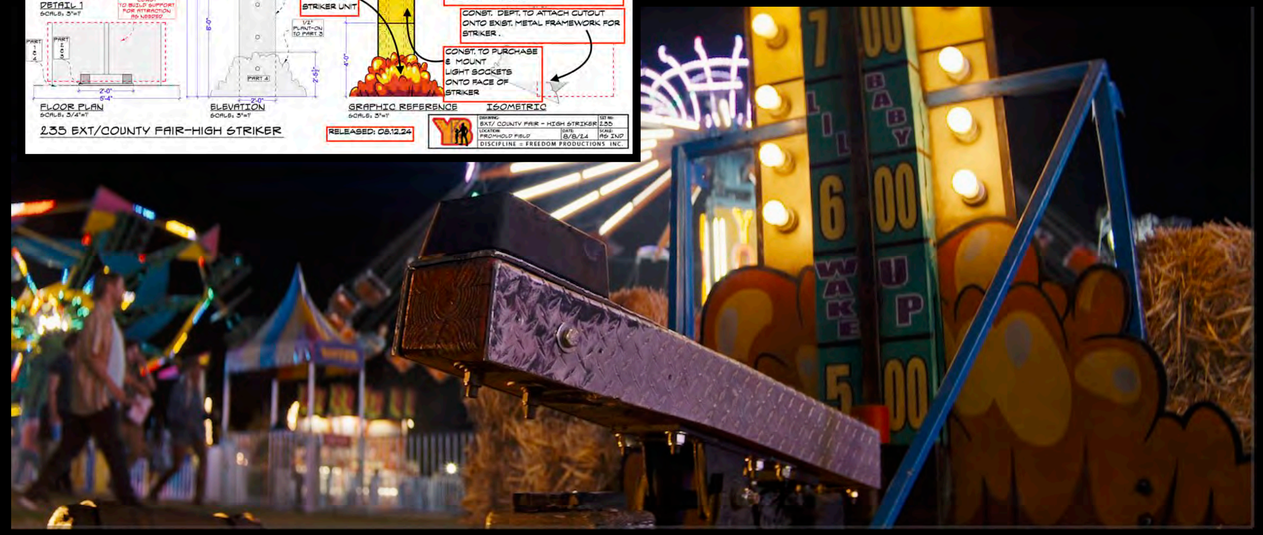


Point Loma Fair



We made our own variation for the High Striker as a hero prop for Jake to intervene on the gang of bullies.

We researched traveling fairs and carnivals and found a company whose schedule could accommodate our prep and shoot days. They let us choose elements from their inventory that fit our desired scale and density. They then generously accommodated us by adhering to our planned layout with their professional installers.









Film Stills

Point Loma Fair



Finding the right location for Kenny the bully's house was vital to lending some insight to that character's motivations, and establishing a contrast with the life that Marc lives. We found it on a bluff with a wide expanse overlooking the heavy-industry ports and train depot of Long Beach, which doubled nicely as the port of San Diego.

Kenny's Hood

We were immensely grateful to have access to the military cemetery at Fort Rosecrans to film a key emotional scene in the film. Jake takes Marc along as he pays honor to a fallen comrade and teammate. To properly respect this solemn location we felt it necessary to maintain as much realism as possible. Instead of a scenic faux marble headstone, we sought out and employed the person who carves and installs the real head stones. While the name and rank were fictitious, everything about the stone was 100% authentic. Upon completion of filming, we returned the stone, where it was then properly destroyed.



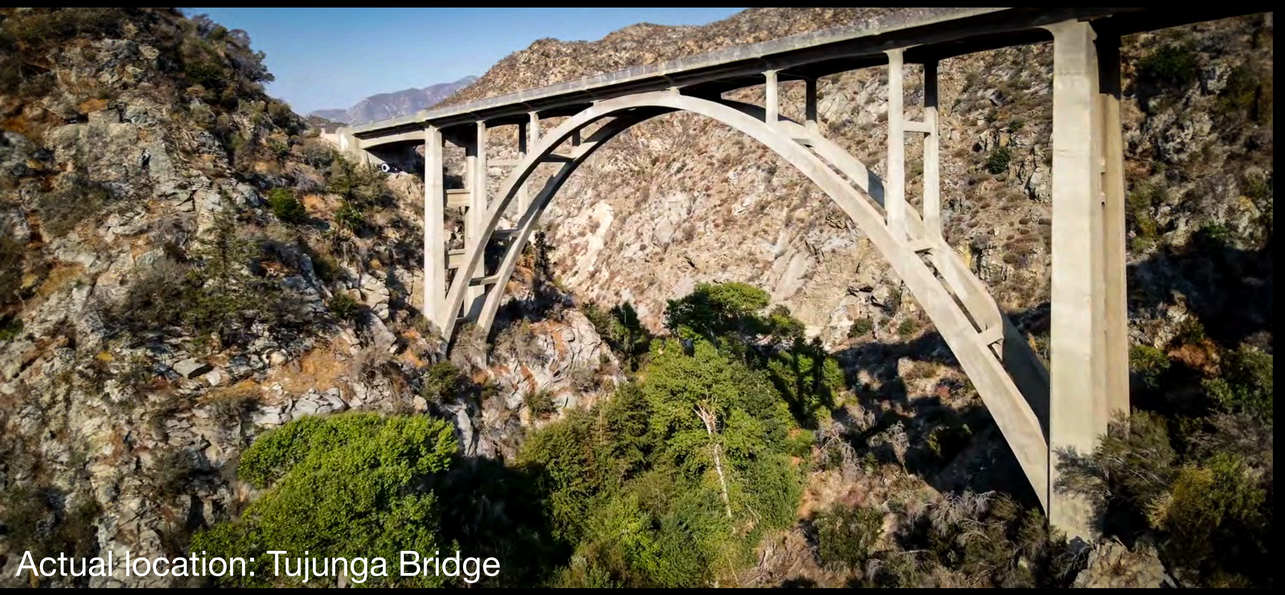


Film Stills



Film Stills

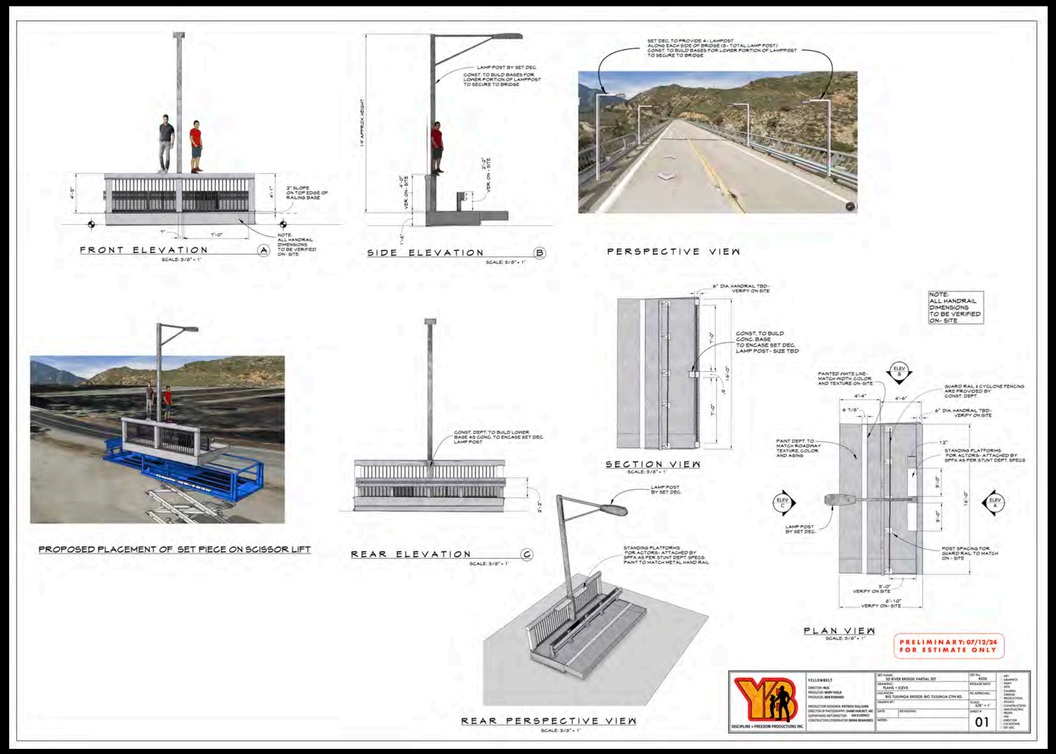
Fort Rosecrans National Cemetery



Actual location: Tujunga Bridge



Photoshop study for bridge as portrayed in the film.



Set piece built for dialog and jump

Marc’s ultimate Warrior Kid training milestone is a jump from an extremely high local bridge.

Jump off the Bridge





Film Still



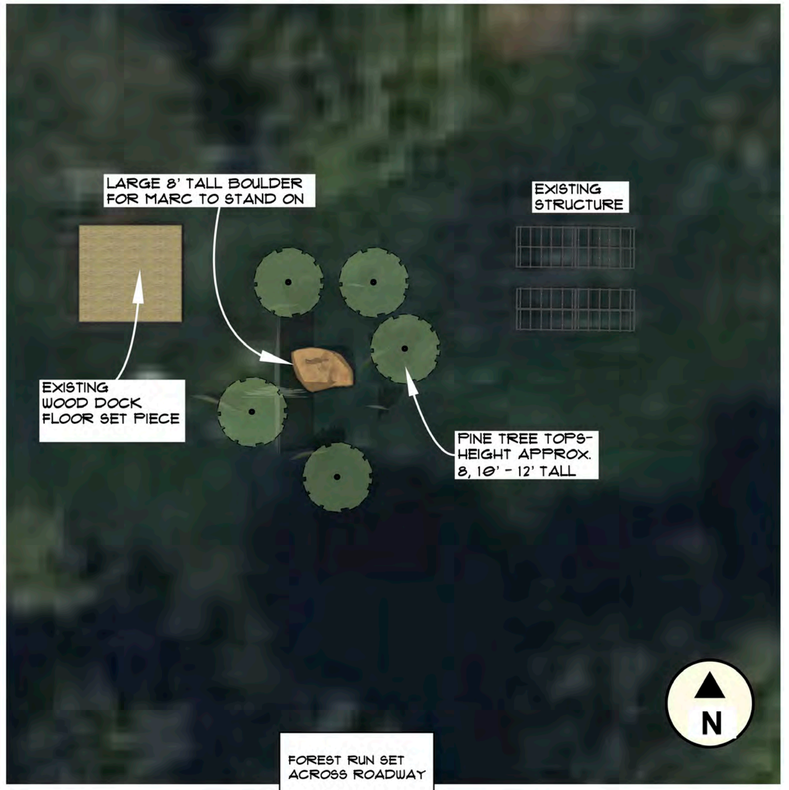
Film Still

Camp Bus Crash









DRAWING:	EXT. FOREST- BOULDER		SFT No: #245
LOCATION:	RSI- BACK 40 AREA	DATE: 09.26.24	SCALE: N.T.S.
DISCIPLINE = FREEDOM PRODUCTIONS INC.			



A partial rocky ridge for Marc to climb to signal the rescue helicopter, shot in extreme up-angle. The small bonsai is a nod to KK.

Marc signals for help



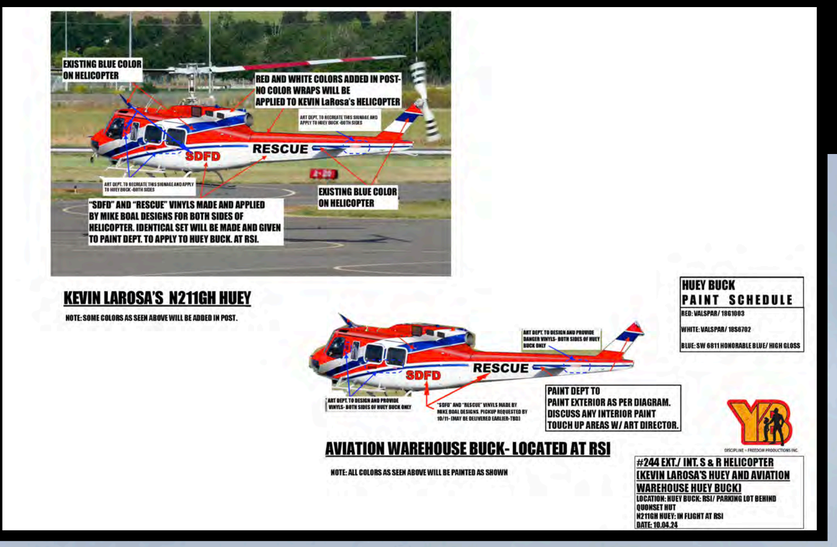
PD Concept Art



Connor Sullivan standing in for Marc.

Marc signals for help

We had to create a visual match between a real flying search and rescue helicopter and a stationary SPFX mockup sitting on a platform. Graphic design by Wendy Stokes.



Search and Rescue Helicopter



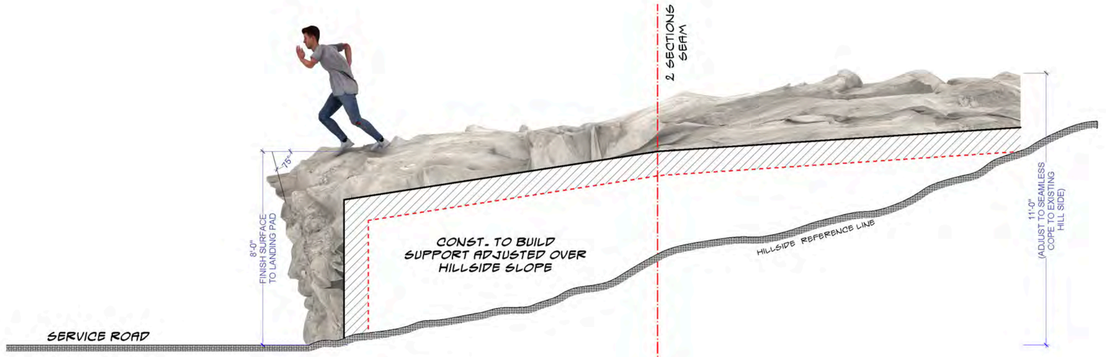




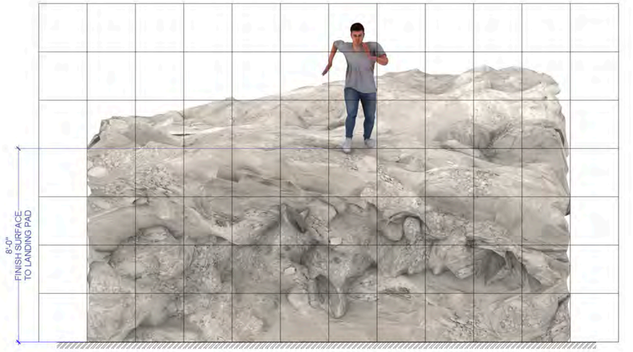
A series of set pieces were created for the sequence of Marc trying to escape a forest fire, including a raised platform tying into the real hillside that terminated at a cliff edge over a raging river below.

Forest Fire

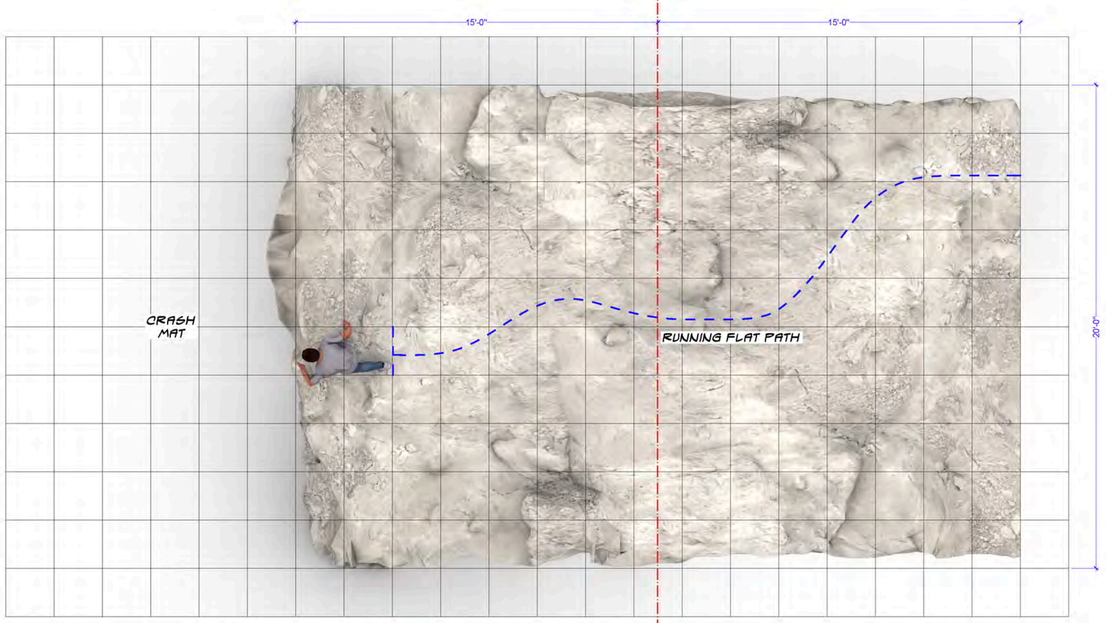
Construction Drawing by
Jaime Salazar



ELEVATION A



ELEVATION B



FLOOR PLAN

2'X2' GRID

NOTE
TREES , ROCKS & VEGETATION NOT SHOWN FOR CLARITY

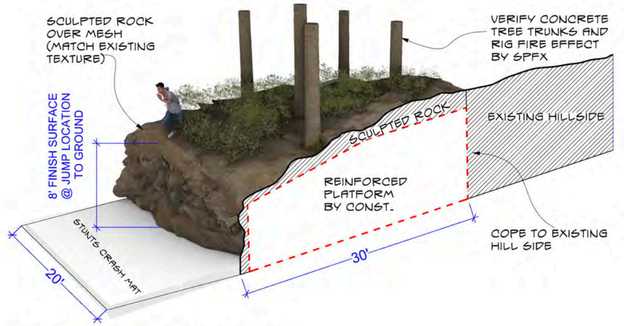


DIAGRAM FOR SET #243



LOCATION REFERENCE

SCULPTURE NOTE
MAKE A 1/2" MODEL OF THE BUILT BEFORE BUILDING FULL SIZE
HIGH RESOLUTION PHOTOS FOR ROCK & TERRAIN TEXTURE & COLOR TO FOLLOW

GREENS DEPARTMENT
ADD GREENS OVER SCULPTED GROUND PER ART DIRECTOR'S INSTRUCTIONS.

SPFX
ADD CONCRETE TREE TRUNKS & FIRE, COORDINATE WITH STUNTS & ART DEPARTMENT FOR POSITIONING.

YELLOWBELT
DIRECTOR: McG
PRODUCER: BARRY VIOLA
PRODUCER: BEN EVERARD
PRODUCTION DESIGNER: PATRICK SULLIVAN
DIRECTOR OF PHOTOGRAPHY: SHANE HURLBUT, ASC
SUPERVISING ART DIRECTOR: GREG BERRY
CONSTRUCTION COORDINATOR: BRIAN BENAVIDES

DISCIPLINE = FREEDOM PRODUCTIONS INC.

SET NAME: EXT/ FOREST FIRE/ WATERFALL
DRAWING: PLAN, ELEV + DIAGRAM
LOCATION: WATER TANK UNIT-ROI
DRAWN BY: JSAL
DATE: 8/16/24
REVISIONS:
NOTES:
SET #:
RELEASE DATE:
PD APPROVAL:
SCALE: 1/2"=1'-0"
SHEET # 01

GRAPHICS
PAINT
SPFX
CAMERA
GREENS
PRODUCTION
STUNTS
CONSTRUCTION
GRIP/ELECTRIC
PROPS
VFX
DIRECTOR
LOCATIONS
SET DEC

243-245/EXT-FOREST FIRE/WATERFALL & DAM - SCALE: 1/2"=1'-0" RELEASED 8/16/24

Forest Fire



Warrior Kid



We all thank you for your consideration.